Kyle Friesen

(559) 207-6898 •

friesen.kyle@yahoo.com •

linkedin.com/in/kyle-friesen •

https://github.com/kylefriesen •

https://kylefriesen.github.io •

PROJECT EXPERIENCE

TOURNAMENT: BLOOD & STEEL (PC STEAM RELEASE)

Solo Developer, April 2018 – January 2020
- Single player medieval action game I developed with the help of a few hired contractors for art and music.
- Built for PC and it is currently for sale on the Seam Store.

CAVE COLLAPSE (WEB RELEASE)

Solo Developer, January 2018 – January 2018
- Simple web game that was created during a three-day coding challenge, all code and art was done myself.
- Built for Web and is currently available to play in browser at Itch.io.

Lab 1414: Combat Testing (Meta Quest 2 VR)

Solo Developer, September 2022 – Present
- VR shooter built for the Meta Quest 2. Developed from scratch using the Oculus Virtual reality integration API.
- Demo and source code is currently available on GitHub.

JOB EXPERIENCE/ EXTRA CURRICULAR

COLLEGE CORPS (TREE PEOPLE ORGANIZATION) – Los Angeles, CA

College Corps Fellow, August 2022 – Present
- Helping Los Angeles by planting trees and reforesting to reduce its environmental footprint.

NCAA TRACK AND FIELD – Los Angeles, CA

Athlete, June 2019 – Present
- Current track and field athlete at Cal State LA, previously competed at Fresno City College.
- Grueling workouts up to six days a week and high-pressure competition against the best conferences in college sports.

MEATHEAD MOVERS – Santa Ana, CA

Mover, June 2022 – August 2022
- Loaded, transported, and unloaded furniture across California for company clients.
- Hard physical labor and long hours doing what needed to be done to complete the move.

WILD WATER ADVENTURE PARK – Clovis, CA

Lifeguard, April 2019 – August 2019
- Experienced lifeguard with CPR and first aid certifications.
- Performed the aquatic rescue of 6 struggling and drowning patrons over the course of the summer.

EDUCATION

CALIFORNIA STATE UNIVERSITY LOS ANGELES– Los Angeles, CA

Bachelor's Degree in Computer Information Systems (December 2023)

SKILLS

- Java, JavaScript, C#, SQL, HTML
- Unity Game Engine, Unreal Engine, Blender, Substance Painter
- Experience working with AWS

REFERENCES

TINA FERNANDES *(Cal State LA Track and Field Head Coach)* Tina.DavisFernandes@calstatela.edu (213) 725-3534

CALIXTE AHOLU *(FCC Track and Field Sprints Coach)* *calixte.aholu@fresnocitycollege.edu* (559) 346-9531