Autonomous Flight and Stability Control

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Capstone Presentation
By Kyle Gavin

Abstract Summary

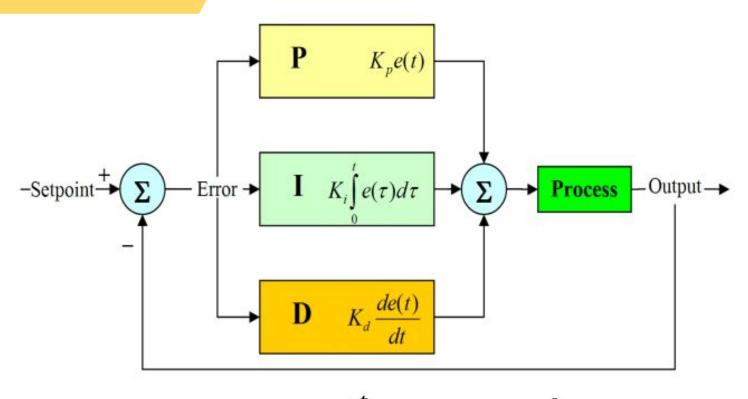
- Autonomous flight in aircraft vehicles is **a collection of computer-controlled states** coupled by an input/output loop to acquire desired control output to achieve state directives.
- The projected implements PID Controllers to achieve longitudinal (pitch), and lateral (roll) stability along with various modes or directives.
- Components are implemented as Python classes, allowing the reuse of control elements as objects in the main control loop.
- X-Plane 11 simulator provides environment
- UDP protocols designed to interface with X-Plane at the required speeds

Outline

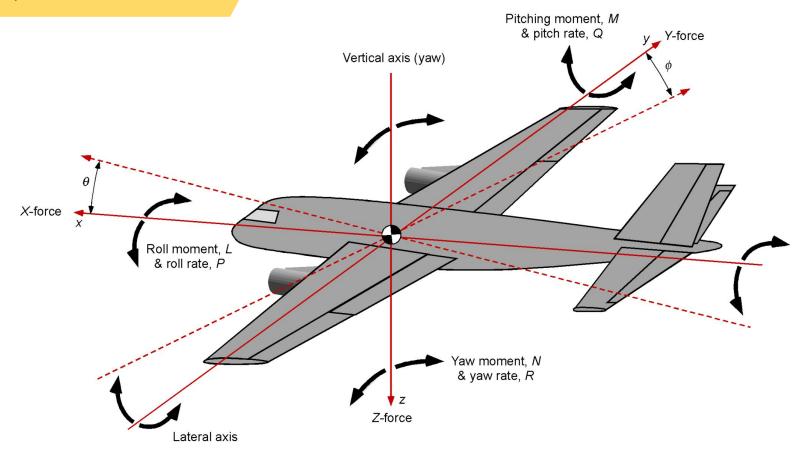
PID Controllers	Relatable Example of a PIDSystem Diagram + Equation
Flight Dynamics	 Axes of movement + Free Body Diagram Roll, Pitch, Raw + Thrust?
Interfacing w/ Sim	 What is UDP + Why UDP? Datarefs + Data Types + Semantics
Roll + Pitch Stability	Reiteration of PID
Ron + Titeli Stability	Graphical Analysis as calibration technique
Altitude + Heading dir	 Graphical Analysis as calibration technique Understanding degrees, turn direction Intermediate functions

Imagine This:

You're sitting in a car with cruise control on. The car goes up a hill. What happens?



$$u(t) = K_p e(t) + K_i \int_0^t e(\tau) d\tau + K_d \frac{d}{dt} e(t)$$



Key Concepts of Flight Dynamics

Roll (lateral stab)

Imagine you're on your feet rocking left to right

- Ailerons
- Wings

Pitch (longitude stab)

Imagine you're leaning forwards and backwards

- Elevator
- Horizontal stabilizer

Yaw (directional stab)

Imagine you're pivoting left and right

- Rudder
- Vertical stabilizer

UDP? Why?

What is UDP?

UDP is a communication protocol for time sensitive information (our simulator params are very time sensitive!)

UDP Characteristics:

- Unordered Packets
- No Guarantee of Delivery
- Throwing Rocks

Why UDP?

The simulator has no API or interface for communication. UDP is the only gateway for system development not in the environment runtime!

Simulator Bottlenecks:

- No documentation
- Runtime is in C (no thanks!)

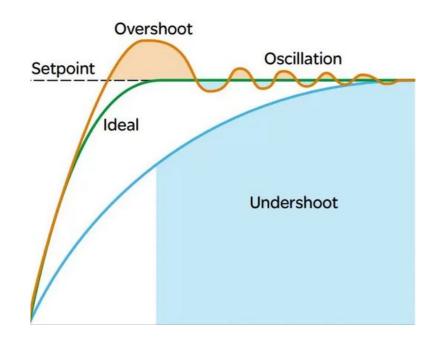
Datarefs!

- Over 1000 Parameters to interface with!
- Works like an API, data-points organized in a file like structure.
- Variables: Data Type? Writable? Unit Measure?

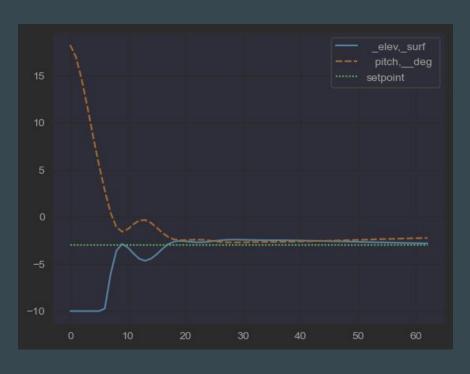
- sim/flightmodel/position/y_agl float, read-only, meters
- sim/cockpit2/gauges/indicators/airspeed_kts_pilotfloat, writable, knots
- sim/cockpit2/gauges/indicators/heading_electric_deg_mag_pilot float, writable, degrees-magnetic

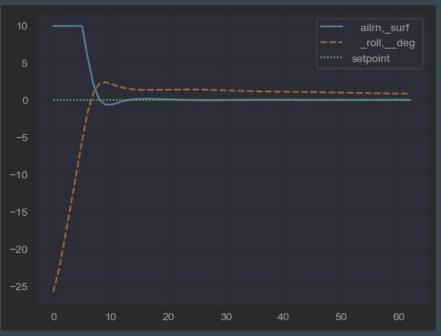
Stability Scenarios

- What is a set point?
- Overshoot: Over-reactive
- Undershoot: Not-reactive
- Oscillations? High/Low frequency
- How to achieve "Ideal scenario"?

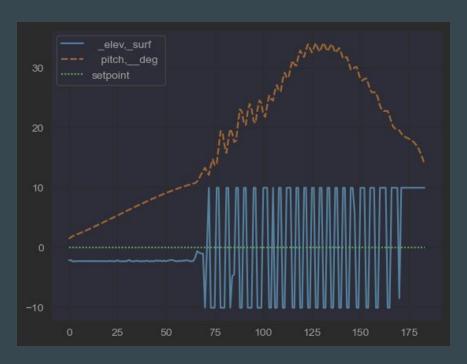


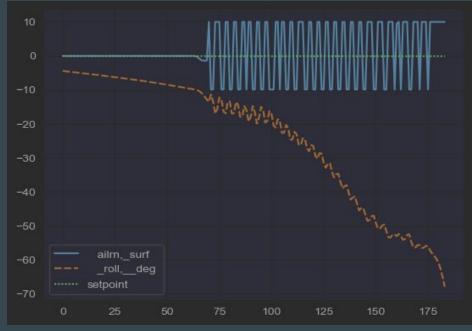
Graphical Analysis during Tuning - Relationships





Graphical Analysis during Tuning - Oscillations





Roll + Pitch Stability

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Intermediate Features

Altitude Capture/Hold

Manages the pitch controller to achieve desired longitudinal navigation (VNAV)

Characteristics:

- Normalization limits (-10/15 deg pitch)
- Coupled with Thrust/Airspeed
- Always seeking altitude

Heading Capture/Hold

Manages the roll controller to achieve desired lateral navigation (LNAV)

Characteristics:

- Normalization limits (+/-10 deg roll)
- Coupled with Rudder/Yaw axis
- Always seeking heading

Consider This: How do you know when to turn Left or Right?

Determining Proper Heading

```
def find turn side(current, target) -> int:
  diff = target - current
  if diff < 0:</pre>
      diff += 360
  return -1 if diff > 180 else 1
Try with current=258 target = 030?
30 - 258 = -228
-228 < 0 = True
-228 + 360 = 132
132 > 180 = False
Right is Positive!
```





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Finish Turn

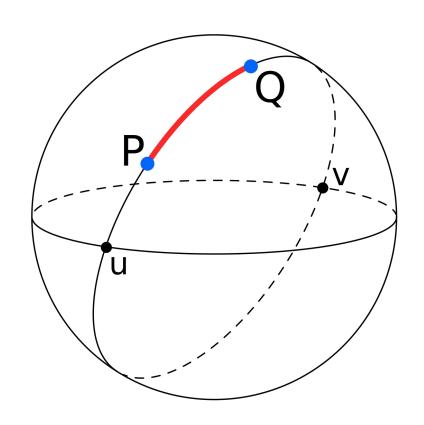


Determining Distance

```
dlon = lon2 - lon1
dlat = lat2 - lat1
a = sin(dlat / 2) ** 2 + cos(lat1) *
cos(lat2) * sin(dlon / 2) ** 2
c = 2 * asin(sqrt(a))
r = 6371 # km
return c * r
```

Not enough time for a demo here!

$$\Delta \widehat{\sigma} = 2 \arcsin \left(\sqrt{\sin^2 \left(\frac{\Delta \phi}{2} \right) + \cos \phi_s \cos \phi_f \sin^2 \left(\frac{\Delta \lambda}{2} \right)} \right)$$



Determining Heading

- $\beta = atan2(X,Y)$
- $X = \cos \theta b * \sin \Delta L$
- $Y = \cos \theta a * \sin \theta b \sin \theta a * \cos \theta b * \cos \Delta L$

Lets Try it with Dover(39.161079, -75.525681), DC (38.889805, -77.009056)

```
X = cos(39.161079) + sin(1.483375)
```

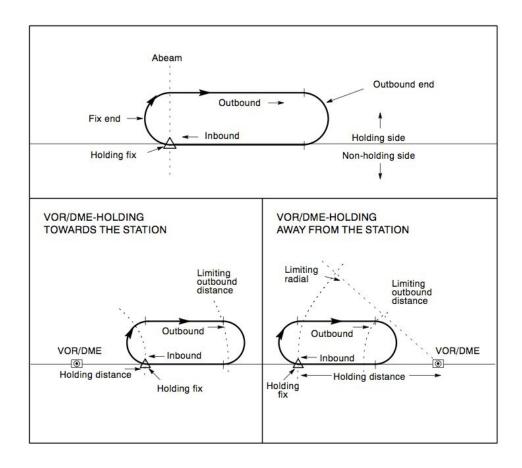
$$X = 0.80126053$$

$$Y = cos(38.889805) * sin(39.161079) - sin(38.889805) * cos(39.161079) * cos(1.483375)$$

 β = atan2(0.80126053 , 0.00489774) = 4.55 * 180/PI = Heading 260 From Dover!

Holding Attributes

- Holding Fix (lat/long)
- Altitude
- Leg Time/Dist
- Speed
- Time to Hold



Thanks for Listening!

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Questions?