

KYLE ICBAN

Email: kyleicban@q.ucla.edu · Phone: (951) 553-9657 · LinkedIn: [kyle-icban](https://www.linkedin.com/in/kyle-icban) · GitHub: [kyleicban](https://github.com/kyleicban) · Website: kyleicban.xyz

Education

University of California, Los Angeles

Expected June 2022

B.S. Applied Mathematics · Computing Specialization

GPA: 3.8

Courses: Data Structures, Algorithms, Optimization, Graph Theory, Probability Theory

Dean's List: Winter 2019, Spring 2019, Spring 2020, Fall 2020

Work Experience

Atlassian

New York, NY

Frontend Engineer Intern

- Will contribute in 2021

PeachPay, Inc.

Ames, IA

Frontend Engineer & Design Intern

August 2020 - December 2020

- Lead a project to redesign the company website at peachpay.app to attract more users and businesses
- Built a new user interface for the [mobile app](#) increasing user engagement by 20%
- Worked on company branding with the growth team, helping them receive a **\$100k investment**
- Redesigned visual assets including the logo and other promotional artwork

Enfinite Technologies

Los Angeles, CA

Full Stack Engineering Intern

August 2020 - October 2020

- Developed a dashboard to post data into DynamoDB, allowing clients to submit their own data
- Initiated a login authentication feature to track and save the data a client submits
- Built database infrastructure and wrote APIs for multiple projects
- Programmed a custom plugin to better handle large amounts of data on Grafana

MIT Press

Cambridge, MA

Graphic Designer

April 2020 - July 2020

- Worked with Professor Achuta Kadambi and Professor Ayush Bhandari to design figures for their textbook
- Communicated with the research group to confirm that the scientific information is accurate
- Depicted complex scientific topics in each figure, such as Rayleigh scattering and birefringence

Projects

Generative Art

- Wrote code to autonomously generate artwork like [polygons](#), [bubbles](#), and [spirals](#)
- Used the p5 library in Javascript and turtle library in Python

Dungeon Delver

- Created an adventure game ran on the console using C++ ([.exe available for download on GitHub](#))
- Demonstrated knowledge of object oriented programming, recursion algorithms, and class inheritance

Sports Store Application

- Developed a [data store](#) mimicking a company website, from browsing products to the checkout process
- Integrated Routing, REST API, and Pagination using React

Skills

Languages: JavaScript, Typescript, Python, C/C++, SQL, HTML, CSS, LaTeX

Frameworks/Tools: React, React-native, Node, Express, DynamoDB, MongoDB, Git, Linux, Bootstrap