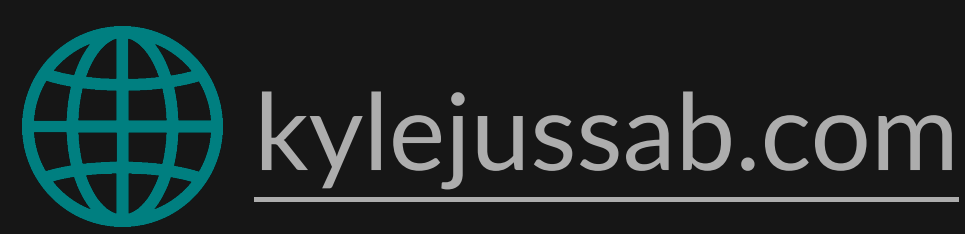


# Kyle Jussab

## BSc Computer Science Student



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### PERSONAL PROFILE

Aspiring game developer, excited to get into the industry. Being inspired and changed by The Last of Us, I aspire to crafting games that go beyond being just a game; making meaningful games with a purpose that hopefully inspires and changes those who play them, as The Last of Us did for me.

### CERTIFICATES

#### ELECTRONIC ARTS

##### DEC 2022 SOFTWARE ENGINEERING VIRTUAL EXPERIENCE PROGRAM

- Wrote a Feature Proposal
- Created a Game Object Class
- Improved an Inventory System
- Participated in Character Creators

#### UNITY

##### DEC 2022 ESSENTIALS PATHWAY

- Acquired a solid foundation in Unity and its features

### RESPONSIBILITIES

#### TALKCAMPUS

##### MAR 2022 - PRESENT BUDDY

- Trained to provide emotional support and guidance to people in need

#### UNIVERSITY OF LONDON

##### 2022 STUDENT AMBASSADOR

- Represented the university at recruitment and marketing events

#### UNIVERSITY OF LONDON

##### 2022 - 2023 STUDENT VOICE GROUP MEMBER

- Proposed a solution to improve survey responses, resulting in its implementation
- Collaborated with a committee to improve student experience

#### UNIVERSITY OF LONDON

##### 2022 - PRESENT STUDENT BLOGGER

- Composed engaging blog posts, honing my writing skills
- Engaged with a community of bloggers.

### EXPERIENCE

#### J & J TRANSPORT

##### SEP 2019 - SEP 2022 JUNIOR ACCOUNTANT

- Managed cash, credit, and payment transactions
- Developed and maintained financial records using Sage 50
- Learnt all software and techniques independently, and offered solutions to problems outside of my position
- Implemented Sage 50 and organized structured payments, resulting in increased efficiency

### PROJECTS

#### GAME NAME MONTH AND YEAR

- A general overview of the game
- The language and engine it was built in
- The bits you built, and your roles within it

### EDUCATION

#### UNIVERSITY OF LONDON, 2ND YEAR

##### ARP 2021 - SEP 2024 BSC COMPUTER SCIENCE

1st year results:

- Introduction to Programming I - 98%
- Introduction to Programming II - 82%
- Computational Mathematics - 92%
- Discrete Mathematics - 90%
- Algorithms and Data Structures I - 89%
- Fundamentals of Computer Science - 86%
- Web Development - 78%
- How Computers Work - 89%

### SKILLS

- Unity
- C#
- C++
- JavaScript

### HOBBIES

- Creative writing
- Digital Art
- Playing video games

### FAVOURITE GAMES

The Last of Us, Life is Strange: True Colors, Baba Is You, Kena: Bridge of Spirits, Ori and The Will of the Wisps, Apex Legends, Crash Bandicoot, Until Dawn