```
postAnswer(event) {
  let apigClient = apigClientFactory.newClient();
  var that = this;
  var answer = this.props.answers[this.state.selected[0]];
  // added
  var additionalParamsG;
  // end added
  console.log(UserStore.idToken);
  if (UserStore.idToken) {
    var additionalParams = {
      headers: {
        Authorization: UserStore.idToken,
      }
    };
    // added
    additionalParamsG = additionalParams;
    // end added
    apigClient.questionsQuestionIdUserPost({question_id: this.props.questionId}, {answer: answer}, additionalParams).then(function (result) {
      that.setState({
        selectedAnswer: answer,
        correctAnswer: result.data.correct_answer,
        isCorrect: result.data.is_correct,
        selected: [-1]
      });
      console.log(result)
      // get user data -- added this apig call to update results after question is answered
        apigClient.userGet({}, null, additionalParamsG).then( function(user_result){
          console.log(user_result);
          TriviaDispatcher.dispatch({
            actionType: 'update-user',
            username: UserStore.username,
            idToken: UserStore.idToken,
            totalCorrect: user_result.data.total_correct,
            totalAnswered: user_result.data.total_answered
          });
        }).catch( function(result) {
          console.log(result)
          // Add error callback code here.
```

✻ Added this
to get results
to update on postAnswer.