

Figure 10 — Ghost Shot Overlay at Release

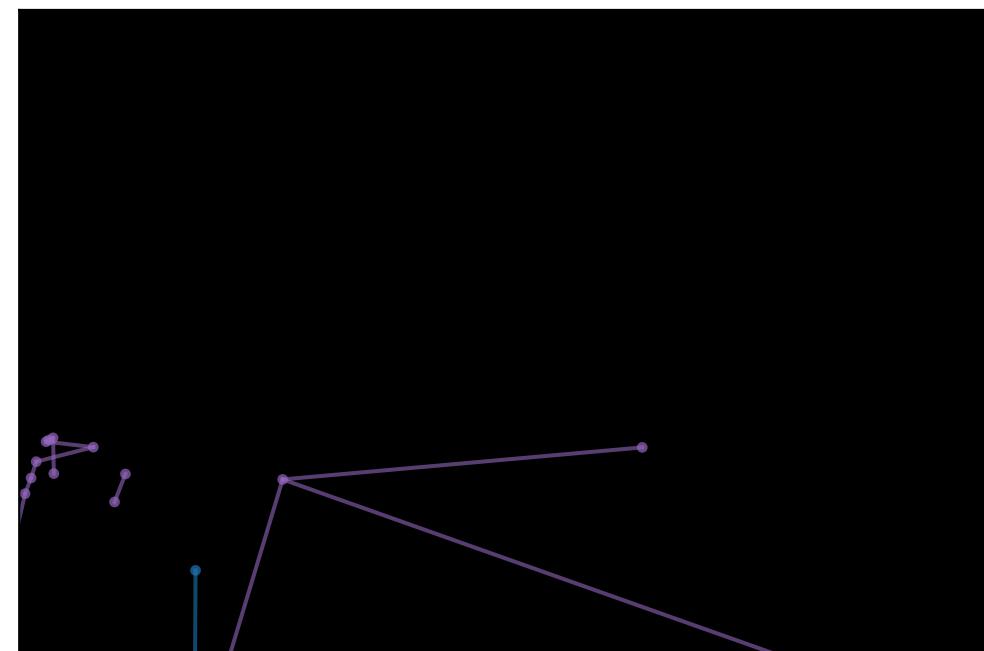
Made Shots (n=3)



Missed Shots (n=7)



Made – Pose Skeletons



Missed – Pose Skeletons

