

# Assignment 3

## Linux Kernel Module- Page Table Walker

### Objective

The purpose of this assignment is to gain experience writing code that executes in kernel (protected) mode in Linux by implementing a Linux Kernel Module. It is best to complete this assignment on a virtual machine. In case of problems, it is easier to restart a virtual machine than to restart the host system.

The goal of the assignment is to build a kernel module that traverses the list of running processes and generates report that displays the process ID, process name of all processes with PID > 650, and the total number of pages allocated in memory (NOTE: not every page in the virtual address space is currently allocated in the physical memory). This report output from the kernel module should be made to the kernel log files (/var/log/syslog in Ubuntu).

The **extra credit** goes to the extra information in the report that shows the number of pages that are allocated contiguously vs. non-contiguously in physical memory for each process.

**NOTE: Please use command 'uname -r' in the terminal to check your kernel version. The newest v6 kernel (i.e., 6.x.x-generic) was started in Autumn 2023 and changed the memory management structures a lot, that is not stable to be used for this assignment. Therefore, this assignment should be finished on a kernel version v5 or lower. If your current kernel version is v6, please install Ubuntu 20.04.6 LTS (Focal Fossa) at <https://releases.ubuntu.com/focal/>.**

### Sample Output

Output should be generated in comma separated value format. The columns "contig\_pages" and "noncontig\_pages" are **optional**.

```
PROCESS REPORT:
proc_id,proc_name,contig_pages,noncontig_pages,total_pages
654,auditd,95,353,448
663,audispd,61,180,241
665,sedispach,54,202,256
679,rsyslogd,545,443,988
680,smartd,177,406,583
. . .
5626,kworker/0:2,315,500,815
5641,kworker/3:0,315,500,815
6165,sleep,34,121,155
6182,cat,32,120,152
TOTALS,,218407,124327,342734
```

The first line says "PROCESS REPORT:". The second line is a comma-separated header line describing the columns. The columns are **proc\_id** for the process ID, **proc\_name** for the process name (the comm field of task\_struct), and **total\_pages** which is the total number of memory pages allocated (i.e., in use) for the process.

**Optional** columns include: **contig\_pages** which is the number of contiguous pages, and **noncontig\_pages** which is the number of non-contiguous pages. The sum of these two must be equal to the **total\_pages**.

The last line of the report is **optional**. The last line displays **TOTALS** in the first cell, a blank value in the second cell and provides a sum of the total number of contiguous pages, total number of non-contiguous pages, and the total number of pages for all processes with PID > 650.

**NOTE: The report output to the system log would contain green numbers on the left side of each line. That is expected and we do not need to remove them.**

## Instructions

A sample kernel module “hello\_module.tar.gz” can be downloaded from folder “A3: Page Table Walker” in Canvas. In the following you can see different commands you may use to compile your module, install, and uninstall your module. Once you install, the running should be done to see the output in system log. Please follow the numbers hand-written.

Kernel modules will FAIL TO COMPILE if source code is placed under paths with spaces. In general spaces in filenames is a Windows/MAC convention and is uncommon on Linux. Please do not use spaces in directory or filenames like “home/Page Table Walk/hello\_module/”

The hello\_module contains “helloModule.c”, which includes source code for the most basic Linux kernel module. Inspect the code. The module consists of an initialization method and a cleanup method. The initialization method is triggered automatically as an “event” when the module is loaded. The cleanup method is triggered when the kernel module is unloaded. Kernel modules are loaded dynamically into the operating system. They are not run as user programs on the command line. Consequently, they don’t have traditional I/O (e.g. stdin, stdout).

① To extract the sample kernel module:  
`tar xzf hello_module.tar.gz`

② To build the sample module:  
`cd hello_module/`  
`make`

⑤ To remove a previously installed the module:  
`sudo rmmod ./helloModule.ko`

③ To install a newly built module:  
`sudo insmod ./helloModule.ko`

④ This sample kernel module prints messages to the kernel logs. The “dmesg” command provides a command to interface with kernel log messages, but it is simple enough to just trace the output using:

```
sudo tail -fn 50 /var/log/messages
```

**NOTE: Your Ubuntu may not have /var/log/messages anymore and you can find the same information from /var/log/syslog as follows, where 10 can be changed to other values to see more or less lines:**

```
tail -n 10 /var/log/syslog
```

Your kernel module should produce output as in the example described above. A good starting point is to first iterate the set of processes in Linux and print out the proc ID and name.

During the assignment, once you make changes to the module, you must 'rmmod' the previous module and 'insmod' again to see the changes using printk to the log.

Here is an example to count the number of running Linux tasks. You can use this example to figure out the way to print pid, and process name.

In this assignment, we leverage two Linux kernel data structures:

```
struct task_struct
defined in /usr/src/linux-headers-$(uname -r)/include/linux/sched.h
starting at line 560 (exact location may vary)

struct mm_struct
defined in /usr/src/linux-headers-$(uname -r)/include/linux/mm_types.h
starting at line 363 (exact location may vary)
```

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Example/Demo: Only privileged kernel code can read kernel data structures.

**NOTE: for kernel programs, the functions to be used must be defined above the usage.**

Let's access the task\_struct data structure to inspect running processes and threads on the computer.

Let's add code to the init() method that is run when the module is loaded.

The task\_struct data structure requires the <linux/sched/signal.h> include statement which defines an important helper function called `for_each_process()` as follows.

```
#include<linux/sched/signal.h>
```

Now add source code for the function:

```
int proc_count(void)
{
```

```

    int i=0;

    struct task_struct *thechild;

    for_each_process(thechild)
        i++;

    return i;
}

```

Next, call this function by adding a `printk()` statement to `init()`:

```
printk(KERN_INFO "There are %d running processes.\n", proc_count());
```

The info of pid and process name are also accessible in the `task_struct`. You are encouraged to understand the 'thechild' better using google or documents. Please note that we only need to print infos for pid>650.

## Walking the Page Tables

Next, we are going to use the `mm_struct` for each process to capture the memory allocation information.

The code to walk the memory page tables is as follows: Each Linux process has a field in `task_struct` called "mm" which means "memory map". The memory map contains a list of contiguous blocks of virtual memory addresses (vma). Each virtual memory block has a start and an end address marking the contiguous set of virtual memory pages. For each block, the total number of pages in the virtual address space can be calculated using `PAGE_SIZE`. Thereafter, the total number of pages allocated (i.e., in use) of the process can be calculated by iterating over all blocks and checking each one if it is allocated in the physical memory. If it is allocated, it should be counted towards the total number of pages allocated. The following code is used to translate from virtual address to physical address. Similar logic can be used to calculate the total number of pages. Note if the virtual page is unmapped, the 'virt2phys' function returns 0 and the virtual page should be ignored as not allocated in the physical memory for *this assignment*.

```

struct vm_area_struct *vma = 0;
unsigned long vpage;
if (task->mm && task->mm->mmap)
    for (vma = task->mm->mmap; vma; vma = vma->vm_next)
        for (vpage = vma->vm_start; vpage < vma->vm_end; vpage += PAGE_SIZE)
            unsigned long physical_page_addr = virt2phys(task->mm, vpage);

```

The following code can be borrowed for `virt2phys`. Two important h files are needed to run it.

```

#include<linux/pid_namespace.h>

#include<asm/io.h>

```

```

//...
//Where virt2phys would look like this:
//...

pgd_t *pgd;
p4d_t *p4d;
pud_t *pud;
pmd_t *pmd;
pte_t *pte;
struct page *page;
pgd = pgd_offset(mm, vpage);
if (pgd_none(*pgd) || pgd_bad(*pgd))
    return 0;
p4d = p4d_offset(pgd, vpage);
if (p4d_none(*p4d) || p4d_bad(*p4d))
    return 0;
pud = pud_offset(p4d, vpage);
if (pud_none(*pud) || pud_bad(*pud))
    return 0;
pmd = pmd_offset(pud, vpage);
if (pmd_none(*pmd) || pmd_bad(*pmd))
    return 0;
if (!(pte = pte_offset_map(pmd, vpage)))
    return 0;
if (!(page = pte_page(*pte)))
    return 0;
physical_page_addr = page_to_phys(page);
pte_unmap(pte);
// handle unmapped page
if (physical_page_addr==70368744173568)
    return 0;
return physical_page_addr;

```

If you aim to understand virt2phys better, the following information can be useful. Linux provides structures for a 5-level page table where pgd\_t is the highest-level page directory, p4d\_t is the fourth-level page directory, pud\_t is the upper page directory, pmd\_t is the middle page directory, and pte\_t is a page table entry. There is no guarantee that all of these 5-levels will be physically backed by all HW (CPUs) or all specific compilations of the Linux kernel. But Ubuntu on VirtualBox with a kernel >= 4.11 should work.

- pgd\_t is the page directory type (5th level)
- p4d\_t is the page directory type (4th level)
- pud\_t is the page upper directory type (3rd level)
- pmd\_t is the page middle directory type (2nd level)
- pte\_t is the page table entry type (1st level)
- pgd\_offset(): returns pointer to the PGD (page directory) entry of an address, given a pointer to the specified mm\_struct
- p4d\_offset(): returns pointer to the P4D (level 4 page directory) entry of an address, given a pointer to the specified mm\_struct
- pud\_offset(): returns pointer to the PUD entry (upper pg directory) entry of an address, given a pointer to the specified PGD entry.
- pmd\_offset(): returns pointer to the PMD entry (middle pg directory) entry of an address, given a pointer to the specified PUD entry.

- `pte_page()`: pointer to the struct `page()` entry corresponding to a PTE (page table entry)
- `pte_offset_map()`: Yields an address of the entry in the page table that corresponds to the provided PMD entry. Establishes a temporary kernel mapping which is released using `pte_unmap()`.

## OPTIONAL: Contiguous/Non-contiguous

We walk these virtual pages and ask our virtual to physical address translation function (`virt2phys`) to translate our virtual address to a physical address. Once the physical address is known, it is possible to determine, for each process, how many of the pages are adjacent in physical RAM.

For determining contiguous page mappings, just calculate the next address by adding `PAGE_SIZE` to the current page address. If the next page in the process's virtual memory space is mapped to the current page's physical location plus `PAGE_SIZE` then this is considered a contiguous page – record a “tick” for a contiguous mapping. If not, record a tick for a “non-contiguous” mapping.

## What to Submit

For this assignment, submit a tar gzip archive as a single file uploaded to Canvas.

**You are also required to include screenshots in your archive: a full terminal screenshot showing your successful compiling, one/more screenshots of the system log showing the output after installing the module, and the last screenshot showing the system log after removing the module.**

Tar archive files can be created by going back one directory from the kernel module code with “`cd ..`”, then issue the command “`tar czf procReport.tar.gz procReport`”. **Yes, you are expected to rename the project from `hello_module` to `procReport`. Moreover, you are required to generate a kernel module called `procReport.ko`. If not, you will be automatically deducted 10 points.** Name the file the same as the directory where the kernel module was developed but with “.tar.gz” appended at the end: `tar czf <module_dir>.tar.gz <module_dir>`.

## Pair Programming (optional)

*Optionally*, this programming assignment can be completed with two (at most) person teams. If you did not finish A2 in a group, you must finish this assignment in a group.

### Disclaimer regarding pair programming:

The purpose of TCSS 422 is for everyone to gain experience programming in C while working with operating system and parallel coding. Pair programming is provided as an opportunity to harness teamwork to tackle programming challenges. But this does not mean that teams consist of one champion programmer, and a second observer simply watching the champion! The tasks and challenges should be shared as equally as possible.

## Grading

This assignment will be scored out of 85 points.

**\*NOTE: if you are using online resources (including codes posted by previous 422 students as your base), please CITE; for each component, you are REQUIRED to write down comments to explain the meaning of each line of code you wrote. The explanation comments contribute 25% of points for each section. For example, for 'Output of the PID for processes with PID>650', if you do not write any comments, 10/4 points will be deducted.**

Rubric:

95 possible points: (10 extra credit points are available)

Report Total: 60 points

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10 points	Output of the PID for processes with PID > 650
15 points	Output of the process name for processes with PID > 650
25 points	Output of the number of total pages for PIDs
4 points	<b>OPTIONAL:</b> Output of the number of contiguous pages for PIDs
4 points	<b>OPTIONAL:</b> Output of the number of non-contiguous pages for PIDs
2 points	<b>OPTIONAL:</b> Output the total: # of contiguous pages, # of non-contiguous pages, and # of pages for all processes with PID > 650

Output Total: 15 points

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10 points	Report output is sent to the kernel log file
<b>5 points</b>	<b>Screenshots</b>

Miscellaneous: 20 points

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5 points	Kernel module builds, installs, uninstalls
5 points	Following the Output requirements as described (even with missing output)
5 points	Kernel module does not crash computer
5 points	Coding style, formatting, and comments

WARNING!

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-10 points	Automatic deduction if the module to be installed is not called "procReport"
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