

KYLE O'NEILL

SOFTWARE ENGINEER: QA, BACKEND, SYSTEMS



WORK EXPERIENCE

Present
|
June
2021

WB Games New York

QA Engineer

📍 Troy, NY

- Wrote and maintained end-to-end gray box tests to catch regressions, added coverage for under-tested features.
- Developed backend features for Hydra Studio, a Python services platform used across Warner Bros. Games.
- Added features to internal domain specific language used for automated testing to expand its test coverage capabilities.
- Wrote load testing scripts for Hydra Studio tailored to upcoming Warner Bros. games. Scripts simulated projected concurrent users (avg 100k-700k) to test stability at release.

February
2020
|
June
2019

capSpire

Software Developer

📍 Dallas, TX

- Developed web apps with ReactJS frontend and Python backend.
- Contracted to migrate MySQL database to Hadoop on AWS EMR, translating SQL scripts into PySpark.

Mar
2019
|
Jan
2019

Rational Enterprise

Junior Developer

📍 Albany, NY

- Developed web app with AngularJS frontend and Java backend.
- Lead refactoring effort to consolidate and simplify modal dialog boxes.
- Updated, maintained, and leveraged automated testing system I previously built to proactively find and fix bugs.

Dec
2018
|
Sept
2018

General Electric

Emerging Technology Intern

📍 Schenectady, NY

- Wrote AWS Lambda functions for Alexa for Business pilot which utilized voice commands to search an inventory database.
- Created proof of concept AWS DeepLens app and documented the process of creating a machine learning model using AWS SageMaker. Documented device setup and troubleshooting, and device security evaluation in Confluence.

August
2018
|
June
2018

Rational Enterprise

QA Intern

📍 Albany, NY

- Wrote frontend tests for Rational Review web app.
- Rewrote test suite from deprecated CasperJS to Node.js using Puppeteer and Mocha.



EDUCATION

2018
|
2014

SUNY Albany

University at Albany, State University of New York

📍 Albany, NY

- Bachelor's of Science, Digital Forensics
- 3.99 GPA



PROJECTS

Personal

- ChimeraScript: A scripting language and interpreter written in Rust which focuses on writing automated tests.
- Rusty-png: A Rust CLI application which decodes and renders PNG files.
- Bluetooth Controller: A Python Flask app which uses Tesseract OCR to read my health in a video game and control Bluetooth lights.
- LeagueBot: A Node.js Discord bot which retrieves user information from the Riot API and stores it in a SQLite database. Users query the bot over Discord to retrieve that information.

CONTACT INFO

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📞 484-841-9872

SKILLS

Python

Rust

Git

JavaScript, Node.js

C#, .NET

SQL

Shell Scripting

Strong collaborator

Team Player

Self-motivated

Analytical