

Kyle Shevlin

Front End JavaScript Engineer

Skills

- Strong UI engineer; Expertise in JavaScript, React, and Redux
- Passionate about functional programming
- Creator, maintainer, and contributor to several OSS projects
- Highly skilled in custom, maintainable, scalable, and responsive front end architecture
- Excellent communicator and teacher

Also Skilled In: Node, Webpack, d3

Other Accomplishments

- Speaking at React Byteconf
- Panel Host for Chain React 2018
- Speaker at FluentConf 2018
- Speaker at RevolutionConf 2018
- Speaker at GDG DevFest Silicon Valley 2017
- Egghead.io instructor
- Host of the Second Career Devs podcast

Education

MA in Theology (Yes, you're reading that correctly. I'm a theologian turned programmer) Fuller Theological Seminary - Pasadena, CA - 2012

BA in Philosophy & Mathematics Lenoir-Rhyne University - Hickory, NC - 2007

Work

Formidable - Remote - March 2018 - August 2018 Senior Software Engineer

- Built features for a high-volume photography app with React, Mobx, and Electron
- Contributed and enhanced components in a shared UI library
- Implemented new standards to improve codebase and DX

Fastly - Portland, OR - August 2017 - February 2018 Senior Software Engineer

- Implemented graphs in d3 that indicate a customer's usage of Fastly's Image Optimization feature
- Built new UIs for various loadbalancing features
- Migrated and converted components from main application into a NPM package consumable by all our front end applications

Second Story - Portland, OR - September 2016 to August 2017 Web and Interactive Developer

- Sole developer for Second Story's brand site, built from scratch with React, Redux, Webpack, and server side rendering.
- Sole developer for Holland America's Exploration Space, a touch table interactive built with React, Redux, Webpack, Electron, Websockets and can handle four concurrent users.

FINE - Portland, OR - November 2013 to June 2016 Front End Web Developer

- Crafted custom, maintainable CSS/SCSS architectures for dozens of websites
- Created a Ruby gem (Componentize) that allowed us to create Rails components by utilizing partials. Sped up site builds by 2-3 weeks.
- Promoted to "Full Stack". Responsible for entire project builds, all models, views, controllers, CSS and JavaScript.
- Tech Lead and/or Sole developer on several projects
- Initiated and crafted front end standards and practices for company
- Developed and contributed to company's open source projects

Noteworthy Repos

- [React 101](#) Ongoing workshop teaching the fundamentals of React to beginner and intermediate level users via Twitch live stream
- [Shevy](#) A typography/vertical rhythm Sass library. [Demo](#)
- [ShevyJS](#) A rebuild of Shevy for JavaScript. Specifically built for CSS-in-JS systems
- [Matchbox](#) A vanilla JavaScript plugin for... well... matching the height of boxes. [Demo](#)

Open Source Projects I Contribute To

- [React DevTools](#)
- [a11yproject](#)
- [Operation Code](#)
- [Emotion](#)
- [WeAreFINE / Frob Core](#)

Noteworthy Websites I Have Worked On

- [Second Story](#) - Sole Front End Developer
- [Global Gourmet](#) - CommArts Award Winner - Sole Front End Developer
- [TA Associates](#) - Sole Front End Developer
- [Stag's Leap Wine Cellar](#) - CommArts Award Winner
- [Frazier Healthcare](#) - Sole Front End Developer
- [Eroica Wine](#) - Full Stack Developer
- [Motto Wines](#) - Full Stack Developer
- [Darioush](#) - CommArts Award Winner
- [Anchor Brewing](#)

Places to Find Me

- [Github](#): <https://github.com/kyleshevlin>

- LinkedIn: <https://www.linkedin.com/in/kyleshevin>
- Twitter: <https://twitter.com/kyleshevin>
- Twitch: <https://twitch.tv/kyleshevin>
- Youtube: <https://youtube.com/kyleshevin>
- Second Career Devs Podcast: <https://secondcareerdevs.com>