

Kyle Huynh

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EDUCATION

B.S. Computer Science & Software Engineering | January 2020 – June 2023

- University of Washington Bothell – Bothell, WA
- GPA: 3.73
- Dean's List (2020-2022)

WORK EXPERIENCE

Web Assistant | *UW Department of Lab Medicine* | November 2020 – Present

- Managed digital web and social media content for multiple labs.
- Maintained optimal website performance and managed hosting environment.
- Built an automatic listserv that automatically adds and removes recipients on request.

PROJECTS

[Kual. Notes](#) | *ProSeed Hackathon* | Feb 2022

- Collaborated with two others to conceptualize and prototype an emotion-detecting journaling application
- Designed front-end user interface using **React.js** and **Figma** and programmed backend sentiment analysis with **Python**

[Personal Website](#) | *Personal Project* | July 2021

- Programmed and designed a personal website utilizing **React.js** and **Node** and deployed using Vercel.
- Written using **Javascript** and **CSS** and designed with **Figma**.

[CorpseBound](#) | *UW Seattle Game Jam* | September 2020

- Lead a team of three to develop a desktop video game, *CorpseBound*, in one weekend, developed primarily in **C#**. Learned about implementing **Git**.
- Implemented an A* pathfinding algorithm to get enemies to engage with the player

LEADERSHIP

Vice President | *Husky Game Dev Club* | September 2020 – October 2022

- Organizing quarterly hackathons and showcases for a club of 30+ aspiring game developers
- Hosting and leading workshops focused on teaching members about anything from programming to shading

INTERESTS

- Kendo, Fishing, and Film photography