# Kyle Huynh

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#### **EDUCATION**

# **B.S. Computer Science & Software Engineering**

University of Washington Bothell – Bothell, WA Expected Graduation: June 2023

### **High School Diploma**

Mercer Island High School – Mercer Island, WA Graduated: June 2019 GPA: 3.8

#### **WORK EXPERIENCE**

Web Assistant | UW Department of Lab Medicine | November 2020 – Present

- Managed digital web and social media content for multiple labs.
- Maintained optimal website performance and managed hosting environment.
- Built an automatic listserv that automatically adds and removes recipients on request.

#### **PROJECTS**

# Task List | April 2021

- Built a Web app that helps manage tasks; it can create, delete, and add due dates to tasks.
- Utilized MongoDB as a database for storing tasks and user data.
- Written using HTML, CSS, and JavaScript and learned about Node and Express

## Course Evaluation Catalog | May 2021

- Worked with a team of four students to conceptualize and prototype a new Course Evaluations Catalog so students can easily see previous evaluations of any college course.
- Designed front-end data table with basic filtering and search features using **HTML**, **CSS**, and **JavaScript**.

#### **2D Video Game** | UW Seattle Game Jam | September 2020

- Worked as a lead programmer with three other students on a desktop video game built using **Unity Game Engine**.
- Implemented a simple A\* pathfinding algorithm to find a path between player and enemy
- Project primarily written in **C#**, learned about implementing **Git**.

#### **LEADERSHIP**

Vice President | Husky Game Dev Club | September 2020 - Present

- Husky Game Dev Club is a student-led organization whose goal is to encourage students of all backgrounds to collaborate and develop video games.
- Organized quarterly hackathons where students compete in creating video games. Coordinated quarterly online showcases averaging over 30 participants.
- Hosted workshops focused on teaching members programming advice related to game development.