

# kyle vondra

## Software Engineer

Team-oriented software engineer seeking to use skills as a team member, a leader, and a developer. Participated in fast-paced development environments such as game jams, startups, and personal projects, and work well in any team culture or work setting to create optimized, user-friendly software, video games, multipurpose game engines, and high-fidelity graphical applications.

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## EDUCATION

### Game Design Engineering University of Silicon Valley

01/2017 - Present

San Jose, CA, USA

## WORK EXPERIENCE

### NASA Software Engineer Intern Crown Consulting Inc.

03/2021 - Present

San Jose, CA, USA

Software consulting company working with NASA's SBIR project to develop tools for engineers.

#### Achievements/Tasks

- Developed interactive web app features with React.js, JavaScript, Python, Pandas, PyMySQL, SQL, MySQL, AWS DynamoDB, MySQL Workbench, Git, and Jira
- Written SQL and Python scripts to migrate, edit, and manage backend data in MySQL tables and AWS DynamoDB databases
- Designed UI and made web apps more user-friendly

### Code Coach theCoderSchool

01/2019 - Present

San Jose, CA, USA

An after school program designed to teach kids to code in a collaborative and immersive way with real-world projects and technology

#### Achievements/Tasks

- Help junior high and high school students learn programming concepts and fundamentals, good practices, language-specific ideas, computational theory and debugging code.
- Teach languages such as Python, Java, C#, C++, HTML/CSS, and Javascript, as well as teach technology such as Unity.
- Work with parents and staff to make sure objectives are met

### Jr. Developer Unnamed Startup

03/2020 - 07/2020

Worked with a small group of startup founders developing a web platform for Esports athletes.

#### Achievements/Tasks

- Utilized Python, Django, PostgreSQL, GCP, Git, and others to develop a web platform
- Participated in the development of a business plan
- Help develop timelines, schedules, and presentations of the project

## SKILLS

C++

C#

C

Data Structures

Algorithms

Computer Graphics

Unity Engine

Unreal Engine

OpenGL

Git

Jira

Python

SQL

Javascript

React.js

AWS