

The Iron Man Arm

Stark Industries



William Zhou and Kenneth Liu

What is our project? Why?

- Create an Iron Man Arm
- Based off of Mark 3
- Marvel fan





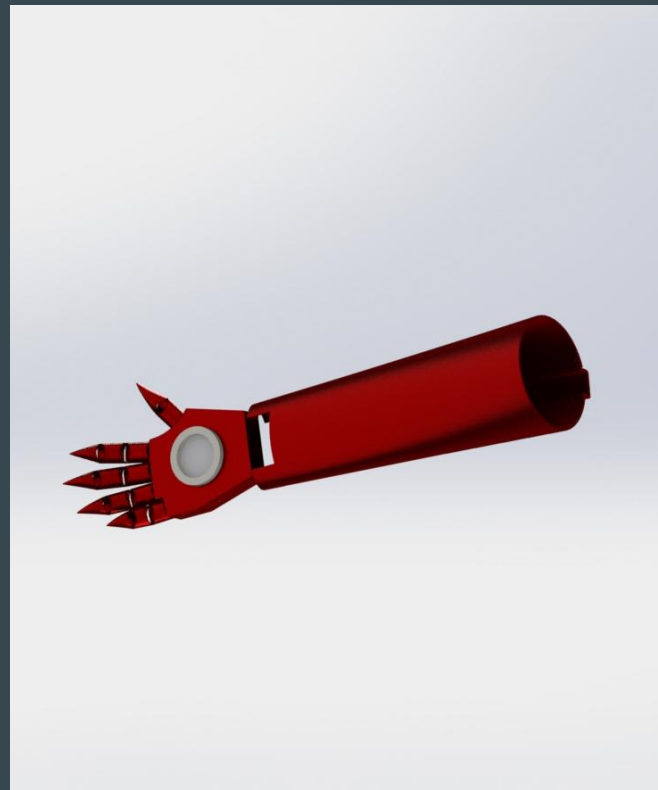
What Was Fixed

- Added more details and texture
- Made it more cartoony
- Created hinges to connect assembly

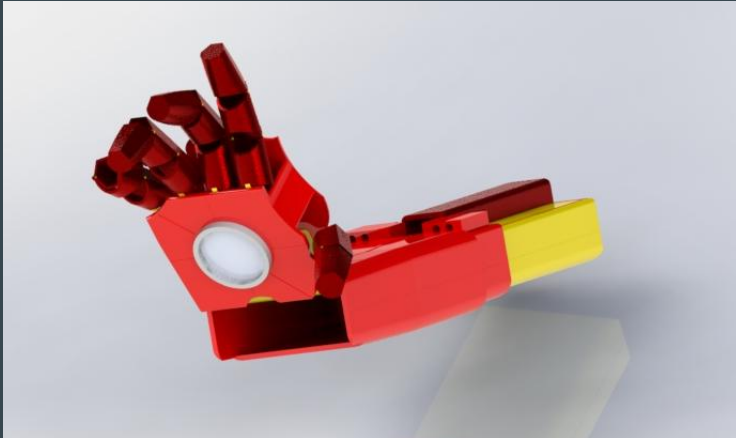
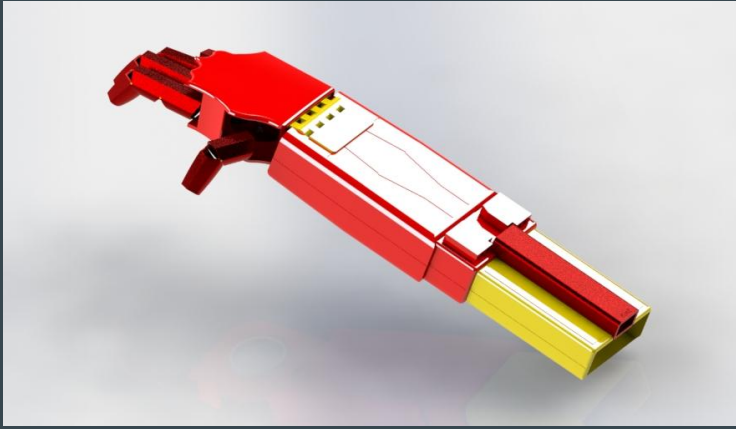
Schedule

- Week 8: Continue on updating designing the parts
- Week 9: Create more advanced details on the parts
- Week 10: Continue working on the advanced details
- Week 11: Create the connections between parts (bolts, hinges, etc)
- Or do everything the night before
-

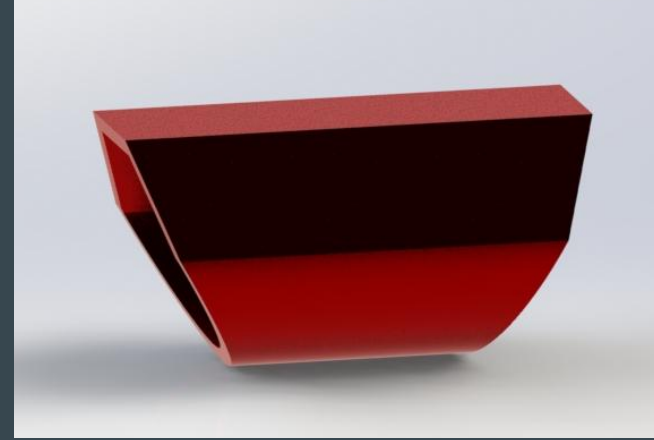
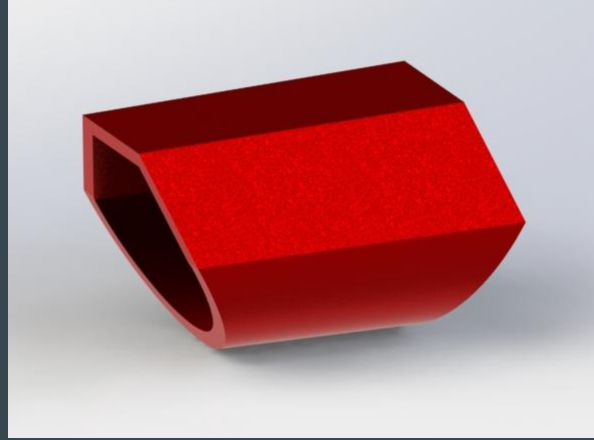
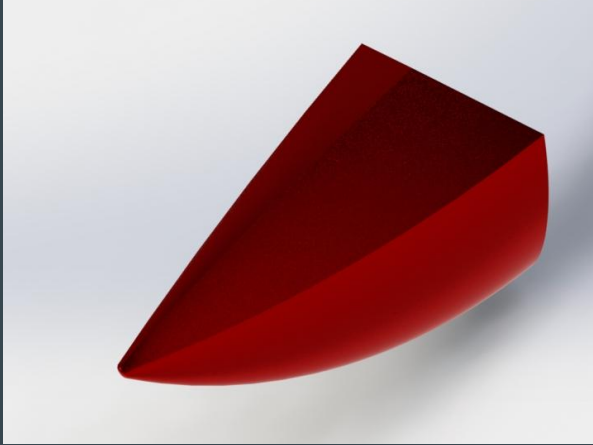
The Iron Man Arm



The Iron Man Arm

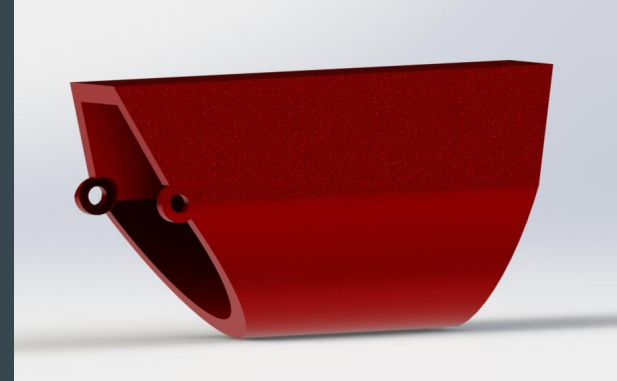
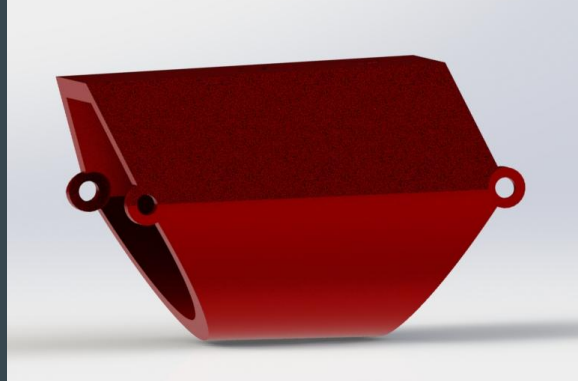
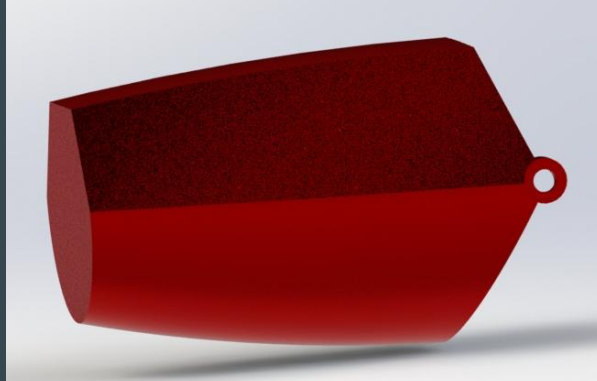


Design



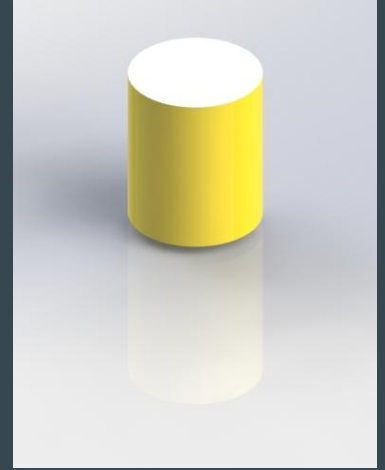
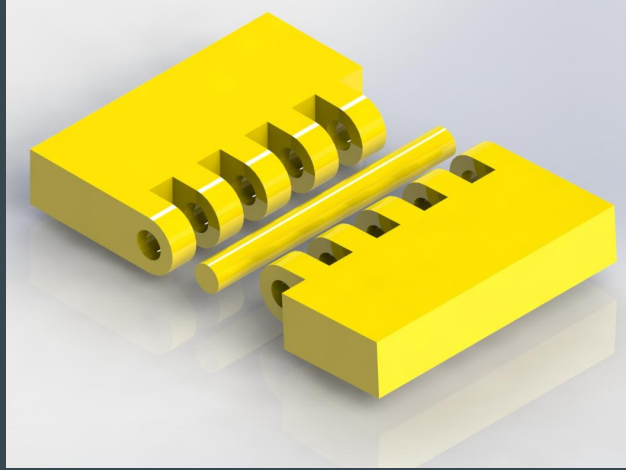
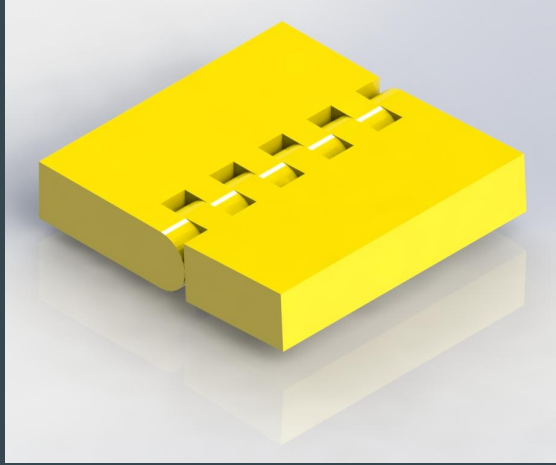
This is the previous version of the fingers. These 3 pictures represent the pointer finger but the other fingers are similar with the thumb missing the middle segment. Each components was shelled to have a 0.05 inch thickness.

Design



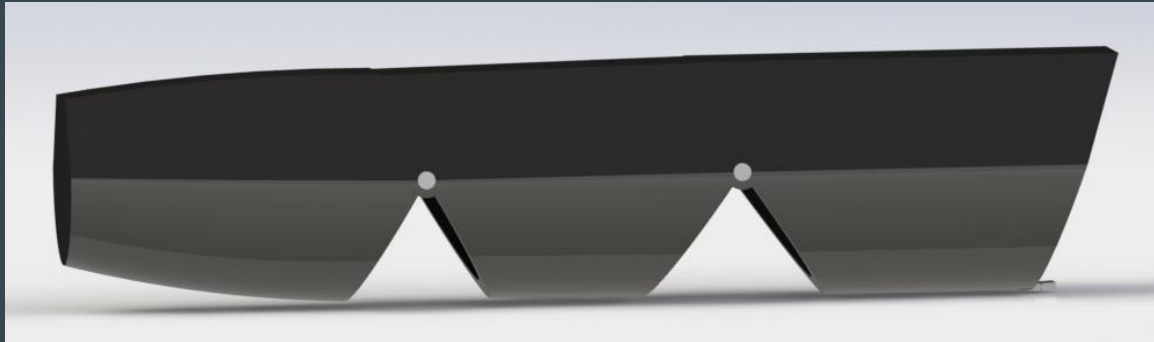
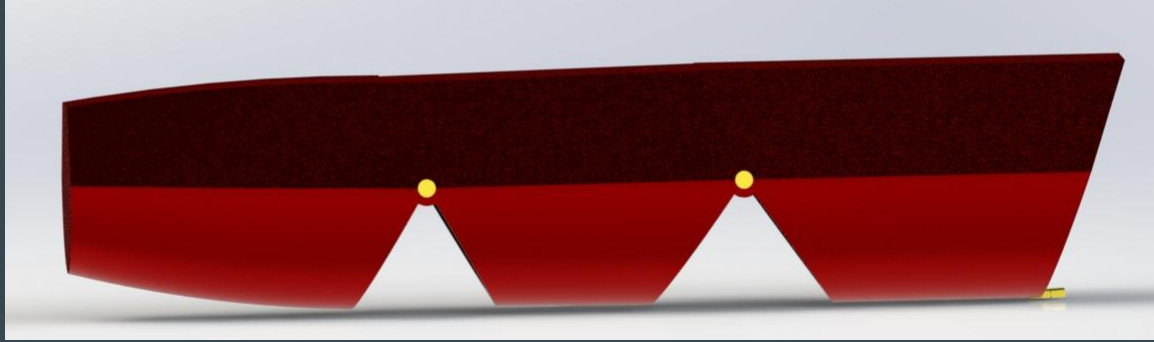
This is the new version of the fingers. These 3 pictures represent the pointer finger but the other fingers are similar with the thumb missing the middle segment. Each components was shelled to have a 0.05 inch thickness. The tip of the finger was rounded from the previous version and flanges were added to connect the segments together.

Design



The hinge is used to connect the fingers to the palm and hand to forearm. The smaller pin on the right is used to connect the segments of the finger.

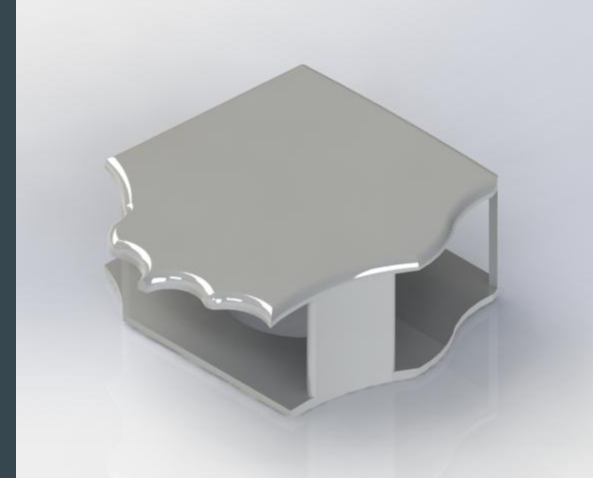
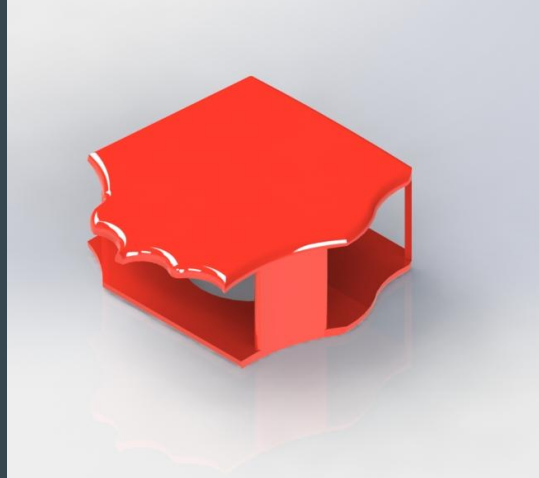
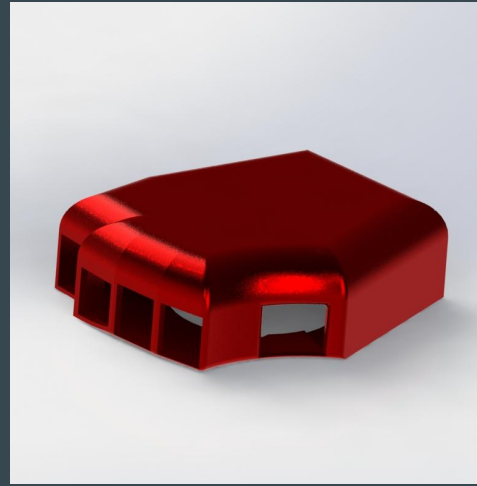
Design



Here are all the components of the finger combined. The bottom image is the configuration for the War Machine

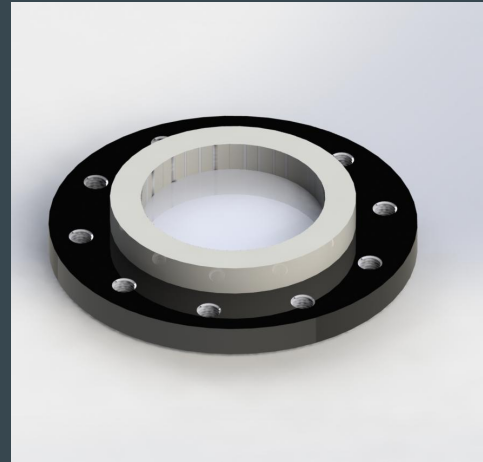
Design

- Made by using hand reference with a ruler to make base
- Splined and traced image of hand to get shape
- Changed to wider hole for simplicity
- The hole on the bottom is 1 inch diameter



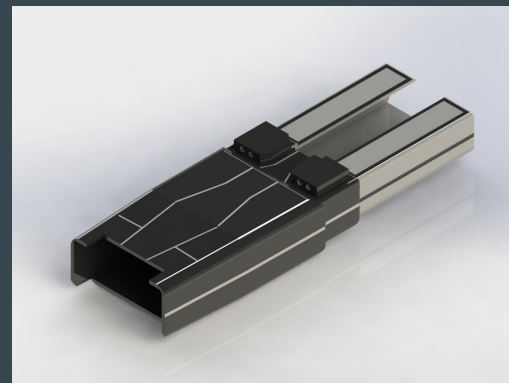
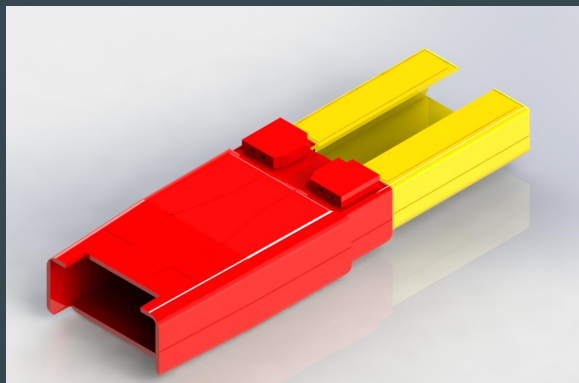
Design

- Changed to weld into glove instead of having screw hole

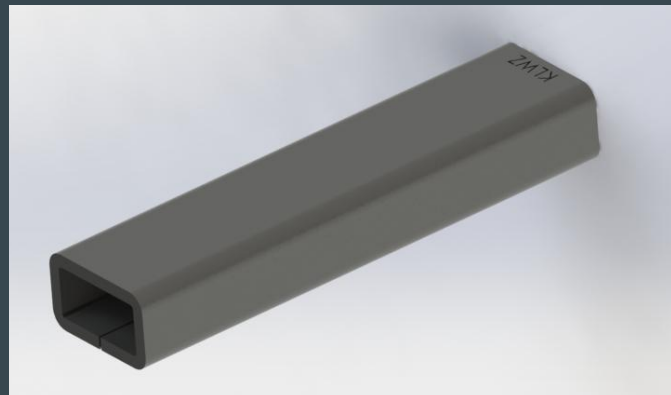
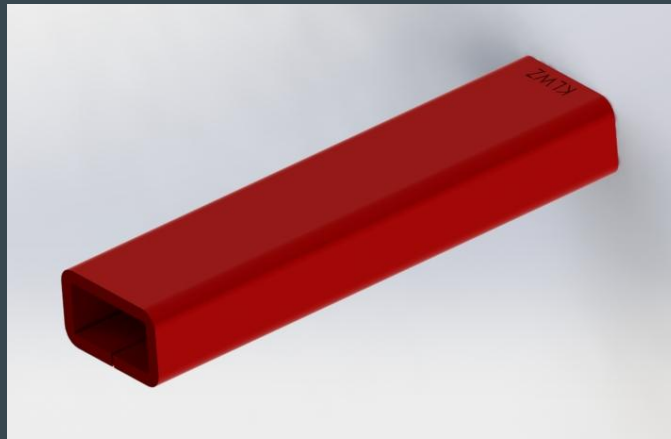
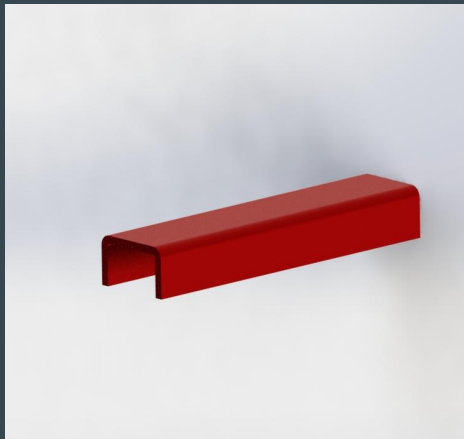


Design

- Changed the shape
- Added texture



Rocket Sheet Metal

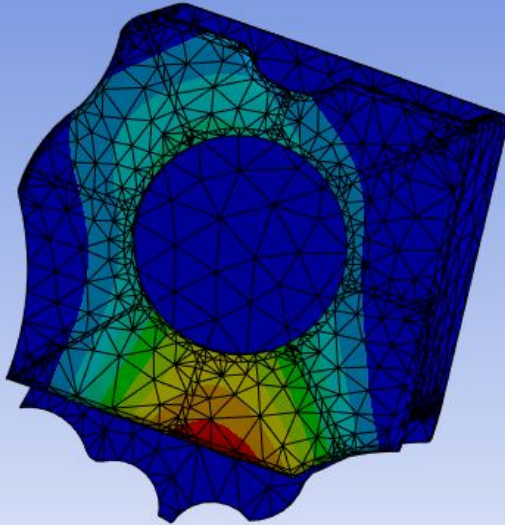


FEM Analysis

A: Static Structural

Total Deformation
Type: Total Deformation
Unit: in
Time: 1 s
12/14/2022 12:32 PM

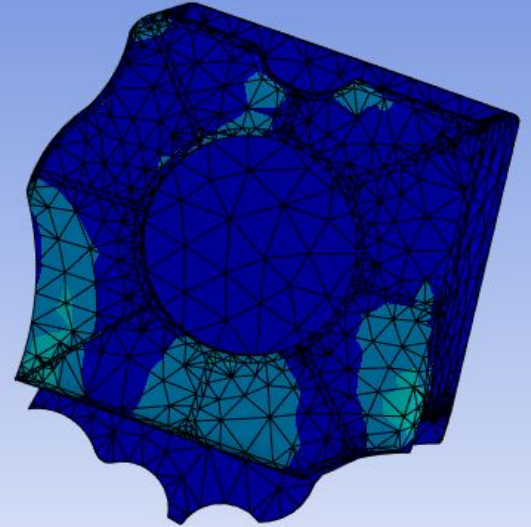
0.0054462 Max
0.0048411
0.004236
0.0036308
0.0030257
0.0024205
0.0018154
0.0012103
0.00060514
0 Min



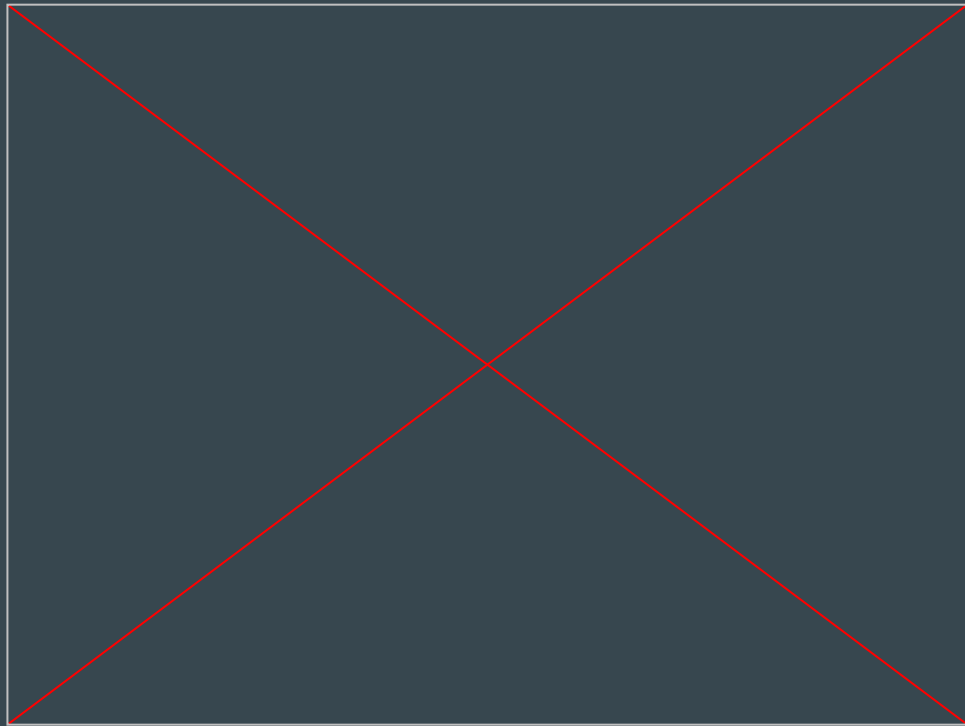
A: Static Structural

Equivalent Stress
Type: Equivalent (von-Mises) Stress
Unit: psi
Time: 1 s
12/14/2022 12:33 PM

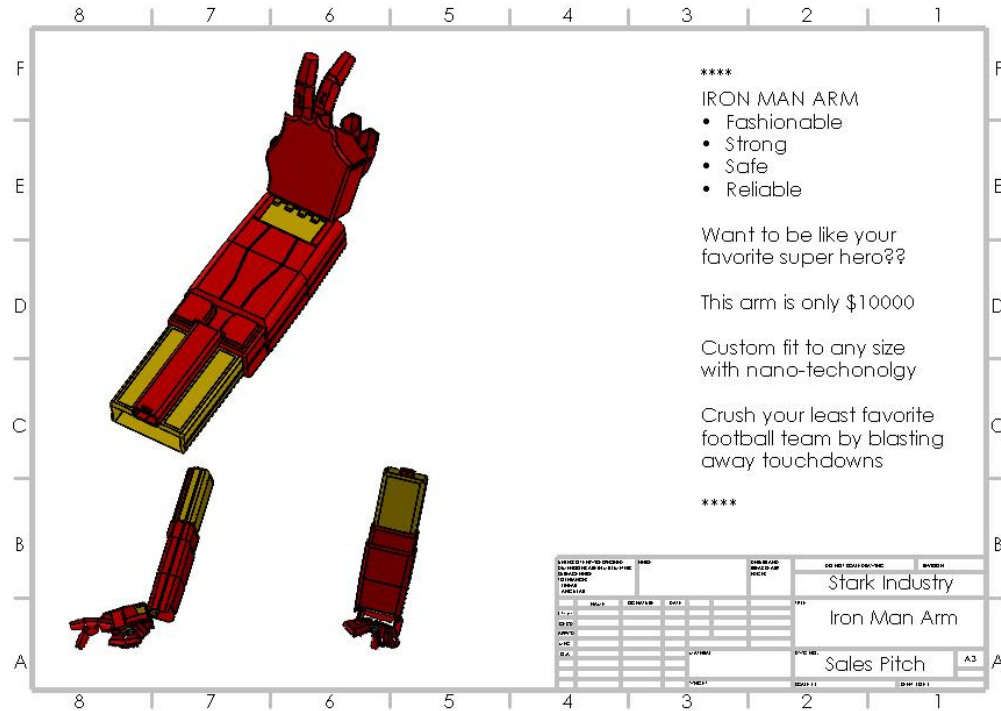
39408 Max
35029
30651
26272
21893
17515
13136
8757.4
4378.7
2.0123e-10 Min



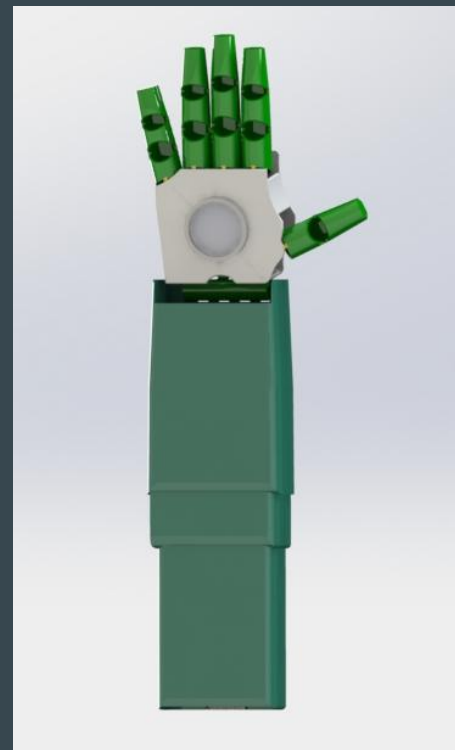
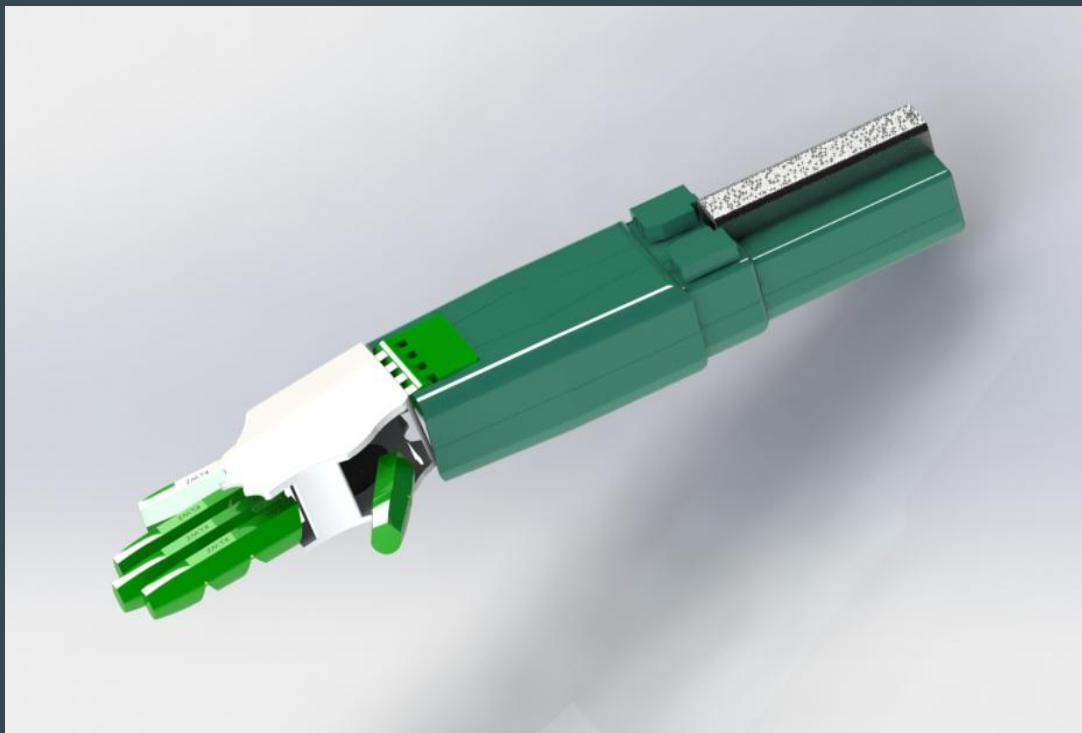
Animation



Why You Want It!!



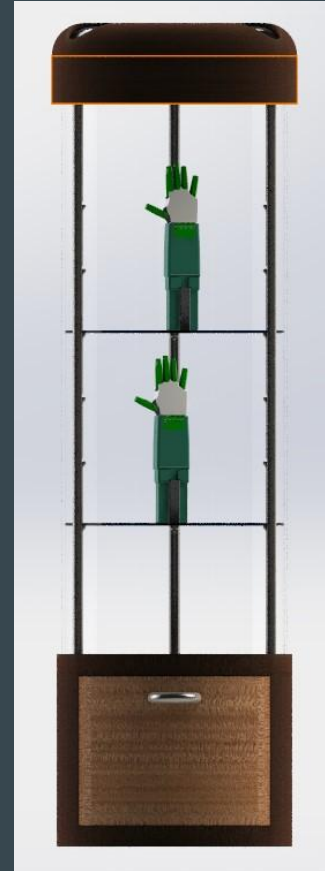
Customized for the Jets



Superteam- The Iron Jet Stadium

Trophy will sit inside the stadium

The second trophy is for the Jets win once again



What We Learned

- Will learned
 - Lofting
 - Creating hinges
 - Many mates to connect and limit movement
- Kenny learned
 - Lofting (a lot of it)
 - Fillet
 - Mechanical Mates
 - The power of friendship (and energy drinks)