

plate1 interior (triangle1&2)

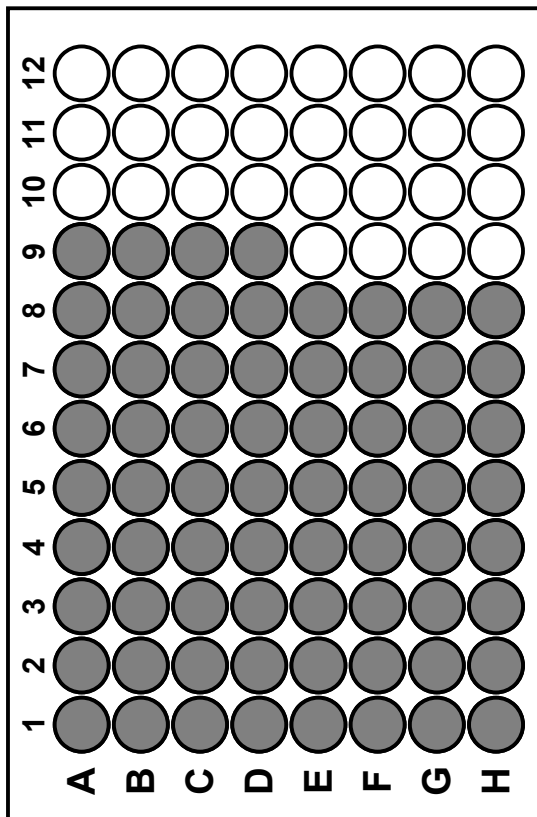


plate2 interior (triangle3&4)

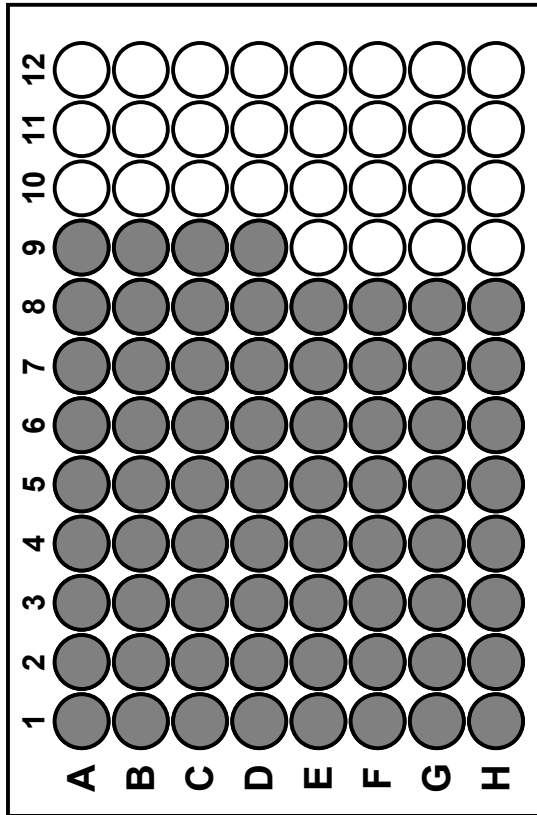


plate3 bridge

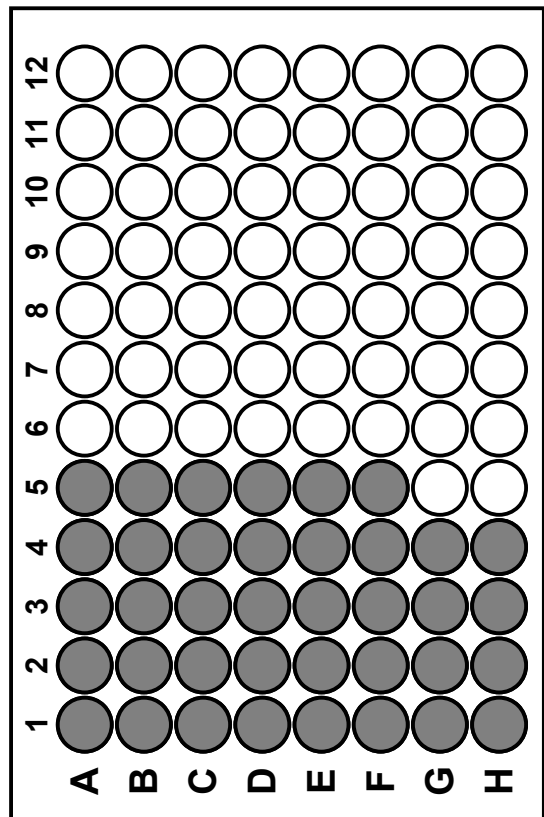


plate4 edge (inert)

