

2nd Exercise in HPC

Exercise 1

The following is a sequential program to approximate π using Monte-Carlo simulation. It works by generating pairs (x, y) of random numbers in $[0, 1]$ and counting as a hit if

$$\sqrt{x^2 + y^2} \leq 1.$$

```
#include <stdlib.h>
#include <stdio.h>

int main()
{
    long i, hit=0;
    double x, y;
    long simulations=4000000;
    for(i=0; i<simulations; i++)
    {
        x = ((double)rand())/RAND_MAX;
        y = ((double)rand())/RAND_MAX;
        if ((x*x)+(y*y))<=1)
        {
            hit++;
        }
    }
    printf("Pi=%16.16f", (4.0*hit)/simulations);
}
```

The same program reads in Fortran

```
program main
    integer i, hit
    double precision x, y
    integer simulations
    hit=0
    simulations=4000000
    call srand(4711)
    do i=1, simulations
        x=rand()
        y=rand()
        if ((x*x + y*y) .le. 1.0d0) then
            hit=hit+1
        endif
    enddo
```

```

    enddo

    write(*,*) (4.0d0*hit)/simulations
end

```

It shows, as typical for Monte-Carlo simulations, slow convergence but can easily be parallelized. Use OpenMP to parallelize this program and test it for different numbers of cores. What are your results? Try to use the function `rand_r` instead of `rand`!

Exercise 2

We have

$$\int_0^1 \frac{1}{1+x^2} = \arctan(1) - \arctan(0) = \pi/4. \quad (1)$$

Write an OpenMP program using (1) to compute in parallel an approximation of π by numerical integration using the Trapezoid and Simpson's rule (if you do not know them, see wikipedia). How much (real) time do you need to compute 14 digits of π using either method? What speedup do you achieve if you use 1, 2, 4, 8, 12 processor cores?

Exercise 3

Use the following program to understand the use of locking in OpenMP. Change `num_threads(2)` to different numbers, i.e., `num_threads(4)` etc., to obtain a different number of threads.

```

#include <stdio.h>
#include <omp.h>

double d;
omp_lock_t dl;

int main() {
    omp_init_lock(&dl);

    #pragma omp parallel num_threads(2)
    {
        int tid = omp_get_thread_num();
        int i, j;

        for (i = 0; i < 3; ++i)
        {
            omp_set_lock(&dl);    // waits if already locked
            printf("Thread number %d locking, i=%d\n", tid, i);
            d=i+1000*tid;
            printf("Thread number %d setting d=%f\n", tid, d);
            printf("Thread number %d unlocking, i=%d\n", tid, i);
            omp_unset_lock(&dl);
        }
    }
    omp_destroy_lock(&dl);
    printf("Value d=%f", d);
}

```