



# Marko Sreckovic

Software engineer

I am hardworking and ambitious individual with passion for programming. Started programming and making personal projects since high school.



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kymani37299



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## SKILLS

Android

Web

HTML

CSS

SQL

Git

SVN

Agile

## LANGUAGES

Serbian

*Native or Bilingual Proficiency*

English

*Full Professional Proficiency*

## INTERESTS

Piano

Guitar

Speedcubing

Gaming

Chess

## EDUCATION

### Computer Science

Faculty of Computing, University Union (Racunarski fakultet)

2016 – 2020

8.6

### Natural sciences department

Pozarevac grammar school

2012 – 2016

## PROGRAMMING LANGUAGES

### Java

*Android: MVVM, SQLite, Room, Retrofit, Firebase, Google play services, Material design, Custom Views....  
Desktop: JavaFX and Swing.*

### Python

*numpy, pandas, tensorflow, keras, matplotlib, openCV, nltk*

### Javascript

*ES6, Node.js, React-native - basic knowledge*

### C/C++

*Low level programming*

## PROJECTS

### Raf student app (2019) [🔗](#)

- Android app developed with latest android technologies (Firebase, ViewModel, LiveData, Room etc.). It is a social network for students of RAF where students can chat and share pictures alone and in public group. Also it provides up to date university schedule for student directly from university server and provides data persistence and authentication.

### Student service (2019) [🔗](#)

- Student service backend for my university. Project was made in team of 3 people in python using Django framework. My job was parsing and formatting outside data, making pages for uploading, validating and correcting data and some basic front-end stuff.

### Snake game AI (2018) [🔗](#)

- Snake game bot based on neuroevolution. This was my first project with neural networks and I used Java for it. The only library I used is JavaFX.

### Generic document manager with logic circuit editor (2017) [🔗](#)

- Team model based project using Agile software development approach. The goal of this project is to master MVC architecture and learn and apply design patterns like Singleton, Observer, State, Command, Bridge, Adapter, Abstract factory etc. Our team had 4 members and my main job was to model data organization and serialization and developing front end for document show.