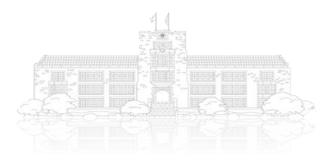
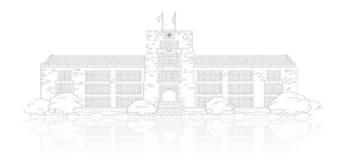


Maker Space Lecture Week 1 — What is Arduino?



YONSEI, where we make *history*





YONSEI, where we make history

CONTENTS

- 1. Introduction to Arduino
- 2. Arduino Grammar
- 3. LED Tutorials
- 4. References

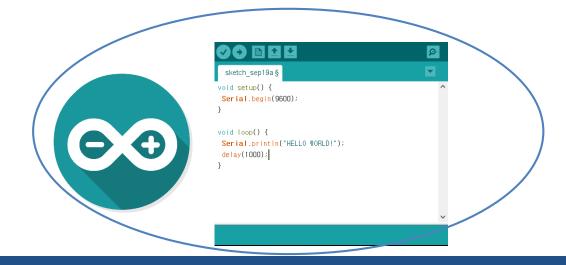
Definition of Arduino

➤ Easy to share code, library, and even hardware!

Arduino is an open-source electronics platform based on easy-to-use hardware and software.

To use it, you use the Arduino programming language, and the Arduino Software(IDE).





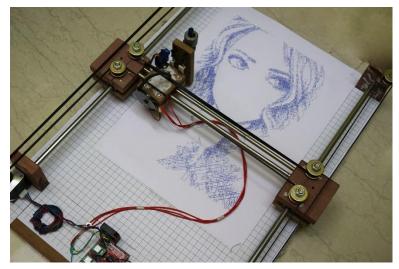




3

Applications of Arduino

https://www.youtube.com/watch?v=swoiluHrq4c&t=167s



Arduino CNC Drawing Machine Index-http://www.arnabkumardas.com/product/arduino-cnc-drawing-machine/



BOB-Delivery Robot with Table and Chairs

Types of Arduino





Arduino Ethernet^[45] (AVR + W5100)



Arduino Yun^[46] (AVR + AR9331)

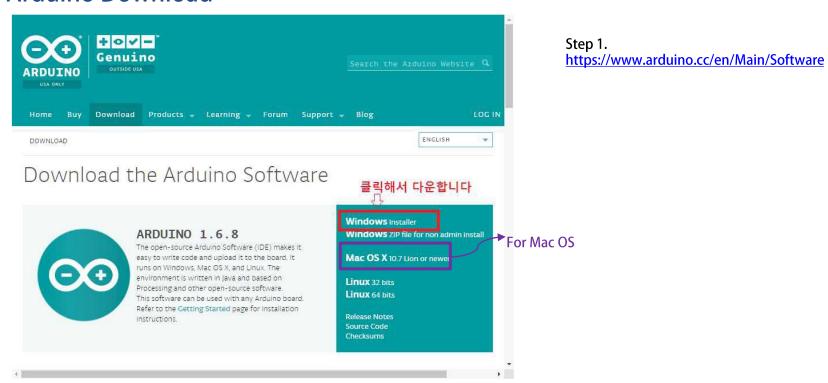


Arduino Due^[47]
(ARM Cortex-M3 core)



2 3 4

Arduino Download



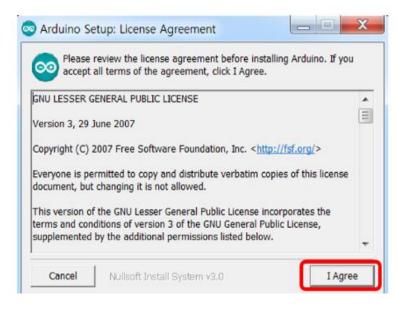




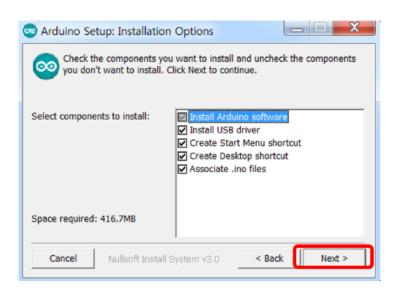
Step 2. Click 'JUST DOWNLOAD'

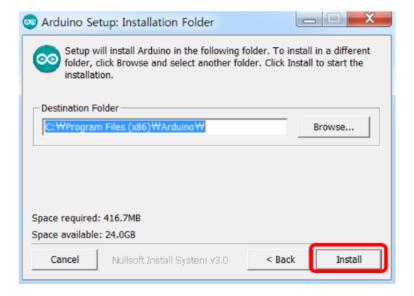
Step 3. Double click the icon and click 'I Agree'



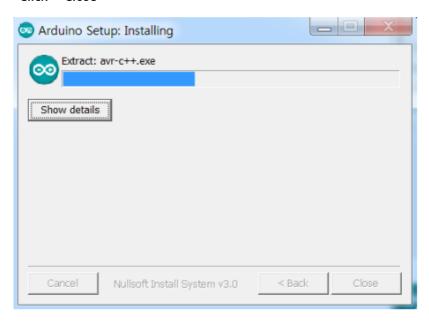


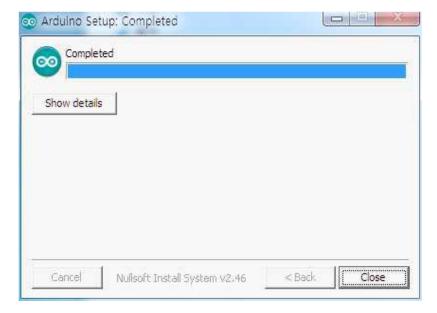
Step 4. Click 'Next' and Install





Step 5. Click 'Close'







2 3 4

Arduino Download

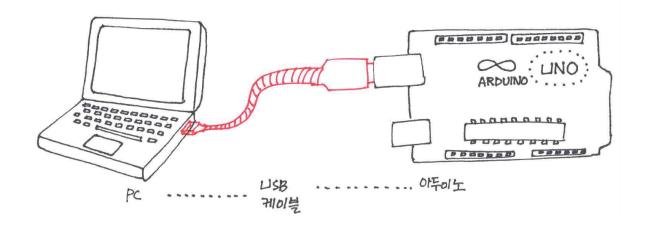


Step 6. Double Click Arduino icon

```
파일 편집 스케치 툴 도움말
sketch_jan19a
void setup() {
 // put your setup code here, to run once:
void loop() {
 // put your main code here, to run repeatedly:
```

Arduino Connection

Step 1. Connect as the picture



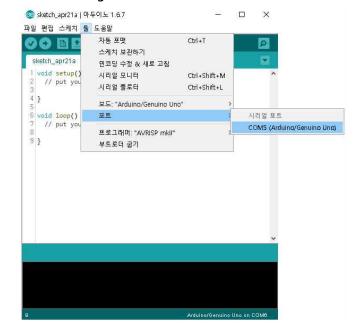


Arduino Connection

Step 2. Tool-Board setting



Step 3. Tool-Port setting



Basic Structure

```
sketch_apr15a
void setup() {
  // put your setup code here, to run once:
void loop() {
  // put your main code here, to run repeatedly:
```

setup()

: Initial setting function loop()

: Real working & repeated function

Practice 1 - HELLO WORLD!

```
sketch_sep19a§
void setup() {
Serial.begin(9600);
void loop() {
Serial.println("HELLO WORLD!");
delay(1000):
```

Serial.begin()

: Start serial communication

Serial.println("")

: Print sentence on the serial monitor and add a newline delay()

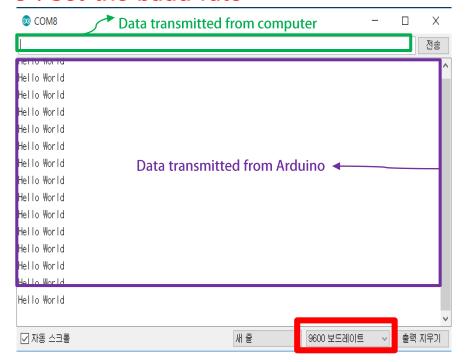
: Wait () milli seconds

Serial Communication? https://m.blog.naver.com/yuyyulee/220301424499

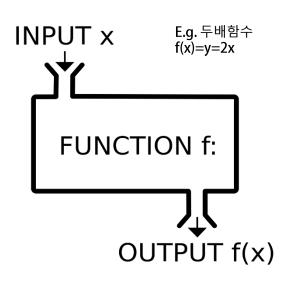
1: Upload 2: Click Serial monitor

```
sketch_sep19a§
void setup() {
 Serial.begin(9600);
void loop() {
Serial.println("HELLO WORLD!");
delay(1000);
```

3 : Set the baud rate



Function



```
    ★
    ★

    sketch_apr22a §
    ★

    나가는값의자료형 함수이름(들어오는값){
    ↑

    처리를 위한 명령문들...
    }
```

```
sketch_apr16a §

void happy() {
    //주석이여서 아무 효과 없어요~
    /*
    이렇게 쓰면
    여러 줄을 주석으로 쓸 수 있습니다.
    */
Serial.println("HELLO WORLD!");
}
```

{} Paragraph

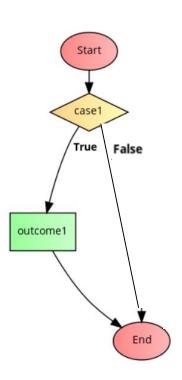
; End a statement

Blockcomment

// for one line /* */ for multiple lines

if statement

```
if(case1){
  outcome1
}
```



-if the condition in the () is true, then the following outcome in the {} will run

-you can skip 'else' and 'else if' if you want

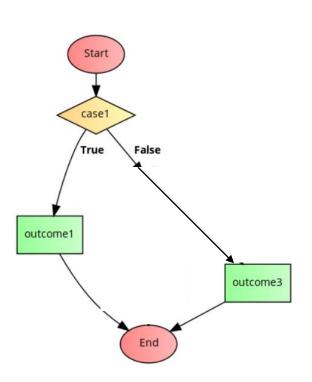
-else if can be written as many times as you want

cf. 1 means 'ON', 'True', and 'HIGH' 0 means 'OFF', 'False', and 'LOW'

if statement

```
if(case1){
  outcome1
}
```

else(){
 outcome3
}



- -if the condition in the () is true, then the following outcome in the {} will run
- -you can skip 'else' and 'else if' if you want
- -else if can be written as many times as you want

```
cf.
1 means 'ON', 'True', and 'HIGH'
0 means 'OFF', 'False', and 'LOW'
```

if statement

```
if(case1){
  outcome1
}
else if(case2){
  outcome2
}
else(){
  outcome3
}
```

```
Start
          case1
          True
                   False
                    case2
                                     False
outcome1
                       True
                 outcome2
                                     outcome3
                    End
```

- -if the condition in the () is true, then the following outcome in the {} will run
- -you can skip 'else' and 'else if' if you want
- -else if can be written as many times as you want

```
cf.
1 means 'ON', 'True', and 'HIGH'
0 means 'OFF', 'False', and 'LOW'
```

variable

-A variable is a place to store a piece of data. It has a name, a value, and a type. For example, this statement

int pin = 13; is a typical variable declaration(선언) format.

And this creates a variable whose name is pin, whose value is 13, and whose type is int.

-variable name can be written with A~Z, a~z, 0~9, _ (but number cannot written at the first)

-type of variable integer(정수형) : int, long real number(실수형) : float character(문자형) : char (you should put a proper value according to the variable)

Type?

http://www.3demp.com/community/boardDetails.php?cblD=212

Practice 2

```
practice2 §
void setup() {
  Serial.begin(9600);
void loop() {
  if(Serial.available()>0){
   char c = Serial.read();
   if(c=='a'){
      Serial.println("You typed a");
   elsef
      Serial println("You didn't type a");
```

Serial.available()

: Get the number of bytes available for reading from serial port

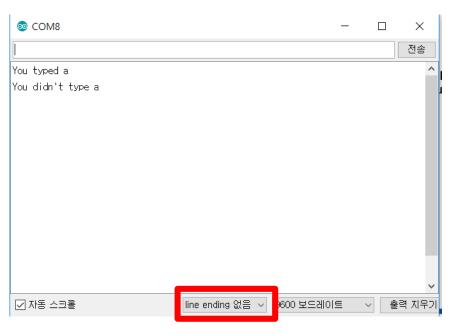
: If data does exist, then its value is m ore than zero

Serial. read()

: Reads incoming serial data and returns the first byte of incoming serial data available (or -1 if no data is available)



Practice 2



Error case:

-If you type any character and see that Serial.available() runs again as you see in the image to the left, then you should click 'no line ending'

Practice 3 — About Numbers

```
sketch apr21a
void setup() {
 Serial.begin(9600);
void loop() {
 if(Serial.available()){
    long c = Serial.parseInt();
    long d = Serial.parseInt();
   Serial.println(c*d);
업로드 완료
```

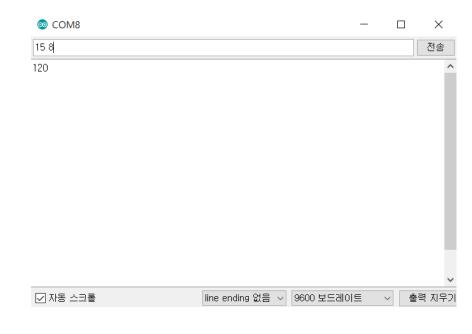
Serial.parseint()

: We cannot use Serial.read

: Simply click 'space bar' between integers when you write the numbers

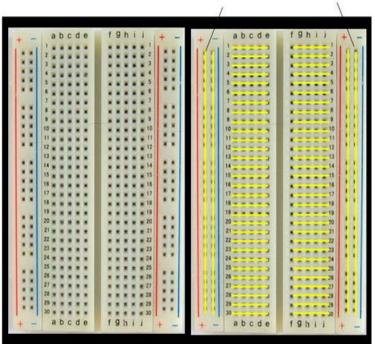
: if input is number, returns long type number, if not, returns 0

Practice 3 — About Numbers





Breadboard(빵판) Power bus Ground bus



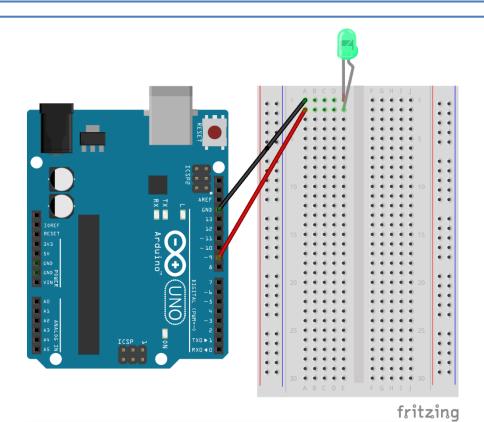
Directions for the use

Connection

- : Always disconnect an Arduino from external power sources (laptop, battery, etc.) before making an electrical circuit.
- : When the Arduino is connected with external power sources and you want to connect electronic components or jumper cables.. → Connect (ground) first!

and you want to disconnect electronic components or jumper cables..

→ Disconnect +(power) first!



Led

Long lead: + (plus)

Short lead: - (minus)

Practice 4 — Blink

```
practice4_Blink§
#define LED 9
void setup(){
 pinMode(LED.OUTPUT);
  Serial begin (9600);
  Serial.println("Start");
void loop(){
 digitalWrite(LED.HIGH);
  Serial println("LED ON");
 delay(2000);
 digitalWrite(LED.LOW);
  Serial.println("LED OFF");
 delay(2000);
업로드 완료
```

#define

: Give a name to a constant

: #define constantName value

pinMode()

: Configures the specified pin to behave either as an input or an output

: pinMode(pin, mode) pin — the number of the pin whose mode you wish to set mode — INPUT or OUPUT

digitalWrite()

: Write a HIGH or a LOW value to a digital pin

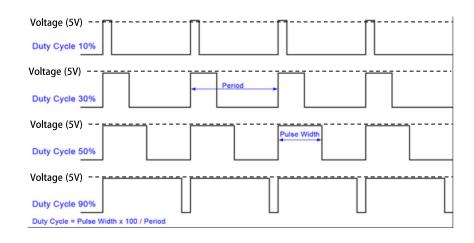
: digitalWrite(pin, mode) pin — the pin number value — HIGH or LOW





PWM (Pulse Width Modulation)

- 1. 한 주기(Period)안에서 신호가 'ON' 상태인 시간을 지속시간 (Pulse Width)
- 2. 'ON'시간과 'OFF'시간의 비율을 Duty Cycle.
- ** 주기의 경우(t) 1/f 로 표현된다. t=1/f(주파수)



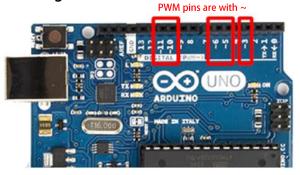
Digital signals

: ON or OFF (interpreted in shorthand as 1 or 0) **Analog signals**

: infinite number of positions between 0 and 1

PWM

: A way to control analog devices with a digital output. You can output a modulating signal from a digital device such as an Arduino to drive an analog device.



for statement

- -The for statement is used to repeat a block of statements enclosed in curly braces. An increment counter is usually used to increment and terminate the loop. The for statement is useful for any repetitive operation.
- -The initialization happens first and exactly once. Each time through the loop, the condition is tested; if it is true, the statement block, and the increment are executed. Then the condition is tested again. When the condition becomes false, the loop ends

```
: for(initialization; condition; increment){
              statement (s):
Examples
: for(int i=0; i<=255; i++){
              statement (s);
: for(int i=255; i>=0; i--){
              statement (s);
```

i++ is equal to i=i+1; i-- is equal to i=i-1;





Practice 5 — Brightness

```
practice5_Brightness
#define LED 9
void setup() {
 //pinMode(LED.OUTPUT);
 Serial.begin(9600);
 Serial.println("Start");
void loop() {
 for(int i=0; i<=255; i++){
   analogWrite(LED.i);
   Serial.print("LED : ");
   Serial.println(i);
   delay(10);
 /*for(int i=255; i>=0; i--){
   analogWrite(LED.i);
   Serial.print("LED : ");
   Serial println(i):
   delay(10);
```

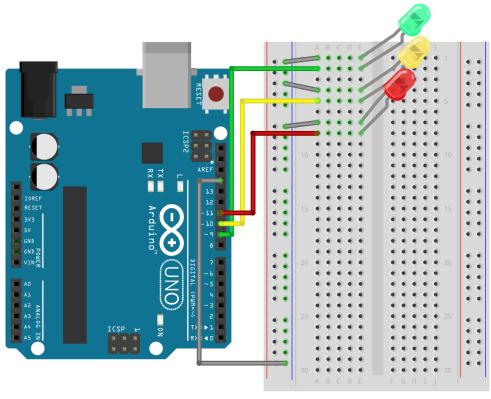
analogWrite()

: Writes an analog value (PWM wave) to a pin. Can be used to light a LED at varying brightnesses or drive a motor at various speeds

```
: analogWrite(pin, value)
pin — the pin to write to
value — the duty cycle between 0 (always off) and 255
(always on)
```

Serial.print("")

: Print sentence on the serial monitor (no new line)



Practice 6 — Traffic light

```
practice6_trafficlight §
#define Green 9
#define Yellow 10
#define Red 11
void setup() {
  pinMode(Green, OUTPUT);
 pinMode(Yellow,OUTPUT);
 pinMode(Red, OUTPUT);
 digitalWrite(Green,LOW);
  digitalWrite(Yellow,LOW);
  digitalWrite(Red.LOW);
  Serial.begin(9600);
  Serial.println("Start");
```

```
void loop() {
    digitalWrite(Green,HIGH);
    delay(3000);
    digitalWrite(Green,LOW);
    digitalWrite(Yellow,HIGH);
    delay(1000);
    digitalWrite(Yellow,LOW);
    digitalWrite(Red,HIGH);
    delay(3000);
    digitalWrite(Red,LOW);
}
```

References

- -누구나 따라하는 아두이노 프로그램, 바람
- -Roboin Arduino Seminar PPT 2017~2019

If you have any questions, then email me (<u>aaa3004@yonsei.ac.kr</u>) or refer to the articles on https://www.arduino.cc/reference/ko/