Support Vector Machines

Here we approach the two-class classification problem in a direct way:

We try and find a plane that separates the classes in feature space.

If we cannot, we get creative in two ways:

- We soften what we mean by "separates", and
- We enrich and enlarge the feature space so that separation is possible.

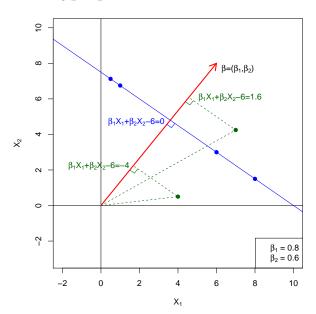
What is a Hyperplane?

- A hyperplane in p dimensions is a flat affine subspace of dimension p-1.
- In general the equation for a hyperplane has the form

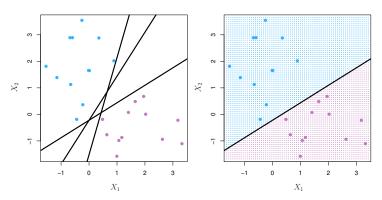
$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \ldots + \beta_p X_p = 0$$

- In p=2 dimensions a hyperplane is a line.
- If $\beta_0 = 0$, the hyperplane goes through the origin, otherwise not.
- The vector $\beta = (\beta_1, \beta_2, \dots, \beta_p)$ is called the normal vector it points in a direction orthogonal to the surface of a hyperplane.

Hyperplane in 2 Dimensions



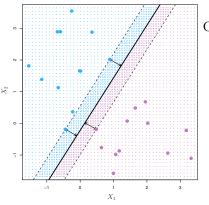
Separating Hyperplanes



- If $f(X) = \beta_0 + \beta_1 X_1 + \dots + \beta_p X_p$, then f(X) > 0 for points on one side of the hyperplane, and f(X) < 0 for points on the other.
- If we code the colored points as $Y_i = +1$ for blue, say, and $Y_i = -1$ for mauve, then if $Y_i \cdot f(X_i) > 0$ for all i, f(X) = 0 defines a separating hyperplane.

Maximal Margin Classifier

Among all separating hyperplanes, find the one that makes the biggest gap or margin between the two classes.

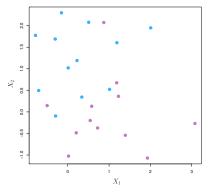


Constrained optimization problem

$$\begin{aligned} & \underset{\beta_0,\beta_1,\dots,\beta_p}{\text{maximize}} \, M \\ & \text{subject to} \, \sum_{j=1}^p \beta_j^2 = 1, \\ & y_i(\beta_0 + \beta_1 x_{i1} + \dots + \beta_p x_{ip}) \geq M \\ & \text{for all } i = 1,\dots,N. \end{aligned}$$

This can be rephrased as a convex quadratic program, and solved efficiently.

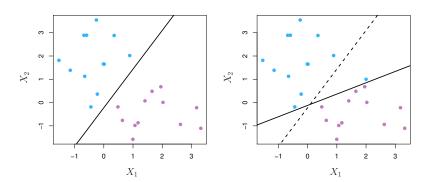
Non-separable Data



The data on the left are not separable by a linear boundary.

This is often the case, unless N < p.

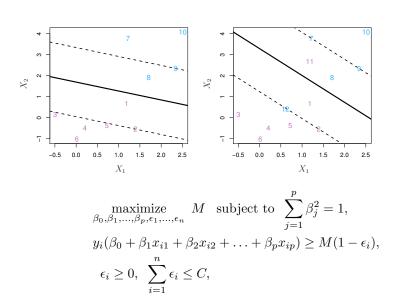
Noisy Data



Sometimes the data are separable, but noisy. This can lead to a poor solution for the maximal-margin classifier.

The support vector classifier maximizes a soft margin.

Support Vector Classifier

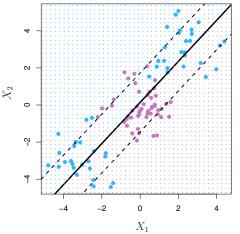


${\cal C}$ is a regularization parameter X_1 X_1

 X_1

 X_1

Linear boundary can fail



Sometime a linear boundary simply won't work, no matter what value of C.

The example on the left is such a case.

What to do?

Feature Expansion

- Enlarge the space of features by including transformations; e.g. X_1^2 , X_1^3 , X_1X_2 , $X_1X_2^2$,.... Hence go from a p-dimensional space to a M > p dimensional space.
- Fit a support-vector classifier in the enlarged space.
- This results in non-linear decision boundaries in the original space.

Example: Suppose we use $(X_1, X_2, X_1^2, X_2^2, X_1X_2)$ instead of just (X_1, X_2) . Then the decision boundary would be of the form

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_3 X_1^2 + \beta_4 X_2^2 + \beta_5 X_1 X_2 = 0$$

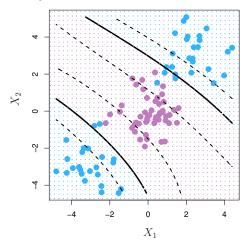
This leads to nonlinear decision boundaries in the original space (quadratic conic sections).

Cubic Polynomials

Here we use a basis expansion of cubic polynomials

From 2 variables to 9

The support-vector classifier in the enlarged space solves the problem in the lower-dimensional space



$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_3 X_1^2 + \beta_4 X_2^2 + \beta_5 X_1 X_2 + \beta_6 X_1^3 + \beta_7 X_2^3 + \beta_8 X_1 X_2^2 + \beta_9 X_1^2 X_2 = 0$$

Nonlinearities and Kernels

- Polynomials (especially high-dimensional ones) get wild rather fast.
- There is a more elegant and controlled way to introduce nonlinearities in support-vector classifiers — through the use of kernels.
- Before we discuss these, we must understand the role of *inner products* in support-vector classifiers.

Inner products and support vectors

$$\langle x_i, x_{i'} \rangle = \sum_{j=1}^p x_{ij} x_{i'j}$$
 — inner product between vectors

• The linear support vector classifier can be represented as

$$f(x) = \beta_0 + \sum_{i=1}^{n} \alpha_i \langle x, x_i \rangle$$
 — n parameters

• To estimate the parameters $\alpha_1, \ldots, \alpha_n$ and β_0 , all we need are the $\binom{n}{2}$ inner products $\langle x_i, x_{i'} \rangle$ between all pairs of training observations.

It turns out that most of the $\hat{\alpha}_i$ can be zero:

$$f(x) = \beta_0 + \sum_{i \in S} \hat{\alpha}_i \langle x, x_i \rangle$$

S is the support set of indices i such that $\hat{\alpha}_i > 0$. [see slide 8]

Kernels and Support Vector Machines

- If we can compute inner-products between observations, we can fit a SV classifier. Can be quite abstract!
- Some special kernel functions can do this for us. E.g.

$$K(x_i, x_{i'}) = \left(1 + \sum_{j=1}^{p} x_{ij} x_{i'j}\right)^d$$

computes the inner-products needed for d dimensional polynomials — $\binom{p+d}{d}$ basis functions!

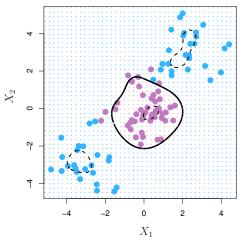
Try it for p=2 and d=2.

• The solution has the form

$$f(x) = \beta_0 + \sum_{i \in \mathcal{S}} \hat{\alpha}_i K(x, x_i).$$

Radial Kernel

$$K(x_i, x_{i'}) = \exp(-\gamma \sum_{j=1}^{p} (x_{ij} - x_{i'j})^2).$$

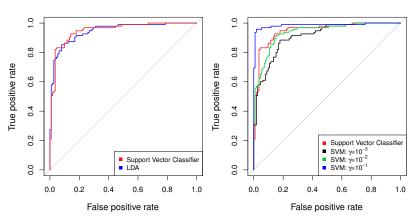


$$f(x) = \beta_0 + \sum_{i \in \mathcal{S}} \hat{\alpha}_i K(x, x_i)$$

Implicit feature space; very high dimensional.

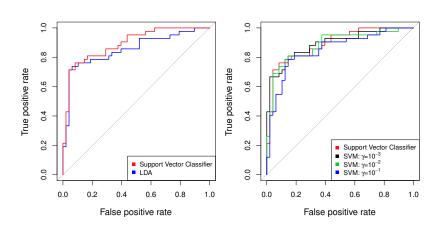
Controls variance by squashing down most dimensions severely

Example: Heart Data



ROC curve is obtained by changing the threshold 0 to threshold t in $\hat{f}(X) > t$, and recording false positive and true positive rates as t varies. Here we see ROC curves on training data.

Example continued: Heart Test Data



SVMs: more than 2 classes?

The SVM as defined works for K = 2 classes. What do we do if we have K > 2 classes?

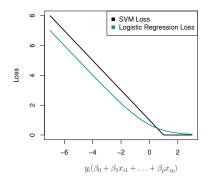
- OVA One versus All. Fit K different 2-class SVM classifiers $\hat{f}_k(x)$, k = 1, ..., K; each class versus the rest. Classify x^* to the class for which $\hat{f}_k(x^*)$ is largest.
- OVO One versus One. Fit all $\binom{K}{2}$ pairwise classifiers $\hat{f}_{k\ell}(x)$. Classify x^* to the class that wins the most pairwise competitions.

Which to choose? If K is not too large, use OVO.

Support Vector versus Logistic Regression?

With $f(X) = \beta_0 + \beta_1 X_1 + \ldots + \beta_p X_p$ can rephrase support-vector classifier optimization as

$$\underset{\beta_0,\beta_1,\dots,\beta_p}{\text{minimize}} \left\{ \sum_{i=1}^n \max\left[0,1-y_i f(x_i)\right] + \lambda \sum_{j=1}^p \beta_j^2 \right\}$$



This has the form loss plus penalty.

The loss is known as the *hinge loss*.

Very similar to "loss" in logistic regression (negative log-likelihood).

Which to use: SVM or Logistic Regression

- When classes are (nearly) separable, SVM does better than LR. So does LDA.
- When not, LR (with ridge penalty) and SVM very similar.
- If you wish to estimate probabilities, LR is the choice.
- For nonlinear boundaries, kernel SVMs are popular. Can use kernels with LR and LDA as well, but computations are more expensive.