# Kei Yoshida

Virtual Environment Navigation Lab (<u>VENLab</u>) Brown University, Providence, RI, USA <u>kei.yoshida41@gmail.com</u> https://kyoshida14.github.io

### **EDUCATION**

2020-Present Brown University, Providence, RI, USA

Ph.D. in Cognitive Science (Perception and Action)

• Dissertation: "Pedestrian interactions at local and global levels in human crowds" (Advisor: Dr. Willam H. Warren)

2023-Present Brown University, Providence, RI, USA

M.S. in Computer Science

2016-2020 Coe College, Cedar Rapids, IA, USA

B.A. in Computer Science and Psychology, Magna Cum Laude, Phi Beta Kappa

• Thesis: "Perceptual-motor recalibration in naturalistic and virtual environments" (Advisor: Dr. Benjamin Chihak)

## RESEARCH EXPERIENCE

2023-Present

**Dissertation Research**: "Pedestrian interactions at local and global levels in human crowds" (Advisor: Dr. Willam H. Warren)

Department of Cognitive and Psychological Sciences, Brown University

- Designed and conducted a behavioral experiment investigating the effects of covert and explicit leaders in walking crowds.
- Analyzing the data and simulating pedestrian trajectories using existing models of pedestrian behavior, using Python and Julia.

2020-2022

**Ph.D. First-Year Project**: "Reconstruction of interaction networks in walking crowds" (Advisor: Dr. Willam H. Warren)

Department of Cognitive and Psychological Sciences, Brown University

- Analyzed behavioral data to reconstruct the structure and dynamics of leadership interaction networks in human crowds.
- Applied a series of mathematical and statistical measure, such as Time-Dependent Delayed Correlation (TDDC) and network theory, using MATLAB and Python.

Visiting Research Scholar (Collaborator: Dr. Mario di Bernardo)
Scuola Superiore Meridionale & University of Naples Federico II, Naples, Italy

- Conducted independent research on crowd dynamics, and collaborated with an interdisciplinary team of mathematicians and engineers to exchange knowledge on experimental psychology and modeling methods.
- Provided experimental data for analysis and received valuable feedback on research methodology.

2019-2020 **Senior Honors Thesis**: "Perceptual-motor recalibration in naturalistic and

virtual environments" (Advisor: Dr. Benjamin Chihak)

Department of Psychology, Coe College

- Designed series of experiments systematically investigating recalibration effects in rotational locomotion in naturalistic and virtual environments.
- Developed a virtual environment in Unity, using C#.

2018-2019 **Research Project**: Simple models of movement coordination account for

limited portions of pedestrian road-crossing behavior in virtual environments

(Advisor: Dr. Benjamin Chihak)

Department of Psychology, Coe College

• Assisted in series of experiments investigating movement-coordination strategies used for gap-interception within a virtual environment created in Unity.

2018 **Research Project,** Dept. of Psychology, Coe College

Research Project: How roadway design affects cyclist-motorist interactions

(Advisor: Dr. Benjamin Chihak)

Department of Psychology, Coe College

- Collected and analyzed data for experiment exploring the effects of roadway designs on behaviors of motorists.
- Created the program designed to work on a device used to collect a variety of data using Arduino software and hardware, using C++.

#### **SKILLS**

#### Programming & Software

Languages: Python, MATLAB, C++, C#, Julia, Bash, SQL, HTML/CSS,

C, JavaScript, R

Scientific & Data Software: VS Code, Visual Studio, Jupyter Notebooks, SPSS Statistics

Software, Paraview, RStudio

Operating Systems: macOS, Windows, Linux

Game Engines: Unity

Version Control: Git, GitHub

#### Tools & Equipment

Virtual Reality HTC Vive, Vive Controllers, SteamVR Unmanned Aircraft Systems (UAS): DJI Mavic 3 Pro (FAA Part 107 Certified)

### Languages

Proficient in English & Japanese

#### **PUBLICATIONS & PRESENTATIONS**

### Journal Articles, Conference Proceedings, & Published Thesis

- Yoshida, K., Taylor, H., & Warren, W. H. (2025). The influence of explicit and covert leaders on human crowd motion. EPJ Web of Conferences, 334, 04010. https://doi.org/10.1051/epjconf/202533404010
- **Yoshida, K.**, di Bernardo, M., & Warren, W. H. (2025). *Visual influence networks in walking crowds*. bioRxiv. <a href="https://doi.org/10.1101/2025.01.29.635594">https://doi.org/10.1101/2025.01.29.635594</a>
- Warren, W. H., Falandays, J. B., **Yoshida, K.**, Wirth, T. D., & Free, B. A. (2024). Human crowds as social networks: Collective dynamics of consensus and polarization. *Perspectives on Psychological Science*, *19*(2), 522–537. https://doi.org/10.1177/17456916231186406
- Yoshida, K. (2020). *Perceptual-motor recalibration in naturalistic and virtual environments*. [Undergraduate thesis, Coe College]. Coe College Stewart Memorial Library. <a href="https://coecollege.on.worldcat.org/oclc/1258120465">https://coecollege.on.worldcat.org/oclc/1258120465</a>

#### Conference Presentations & Posters (Selected)

- **Yoshida, K.**, Feldmann, S., & Warren, W.H. (2025, September 11). Simulating and Quantifying the Influence of Covert and Explicit Leaders on Human Crowd Motion [Conference session]. Pedestrian and Evacuation Dynamics 2025, Prague, Czech.
- Yoshida, K., Taylor, H., & Warren, W.H. (2024, December 4). *The Influence of Explicit and Covert Leaders on Human Crowd Motion* [Conference session]. Traffic and Granular Flow 2024, Lyon, France.
- Yoshida, K., Taylor, H., & Warren, W. H. (2024). Can covert and explicit "leaders" steer and split real human crowds? *Journal of Vision*, 24(10), 1325–1325. <a href="https://doi.org/10.1167/jov.24.10.1325">https://doi.org/10.1167/jov.24.10.1325</a> (Poster presented for the Annual Meeting of the Vision Science Society, 2024, in St. Pete Beach, FL, USA).
- **Yoshida, K.**, & Warren, W. H. (2023, June 28). *Structural analysis and topological manipulation of visual influence networks in walking crowds* [Conference session]. Pedestrian and Evacuation Dynamics 2023, Eindhoven, Netherlands.
- **Yoshida, K.**, & Chihak, B. (2020, November 21). *The transfer of perceptual-motor recalibration between virtual and naturalistic environments* [Poster presentation]. 61<sup>st</sup> Annual Meeting of the Psychonomic Society, held virtually.
- Chihak, B., **Yoshida, K.**, & Bordwell, J. (2019, November 15). Simple models of movement coordination account for limited portions of pedestrian road-crossing behavior in virtual environments [Poster presentation]. 60<sup>th</sup> Annual Meeting of the Psychonomic Society, Montreal, QC, Canada.
- **Yoshida, K.**, Shrestha, A., & Chihak, B. (2018, November 10). *How roadway design affects cyclist-motorist interactions* [Poster presentation]. 2018 Tri-State Undergraduate Psychology Conference, Loras College, Dubuque, IA, USA.

## SCHOLARSHIP, AWARDS, & HONORS

2023-Present	Open Graduate Education Program, Brown University (two academic years of fellowship funding; equivalent to \$228,345.50)
2025	The Peter D. Eimas Graduate Research Award (\$1,000) Department of Cognitive and Psychological Sciences, Brown University
2020-2021	Kenneth R. and Pamela L. Galner Graduate Fellowship, Brown University (one academic year of fellowship funding; equivalent to \$91,241)
2020	Richard H. Bahwell Prize in Psychology (\$1,000), Coe College
2020	Phi Beta Kappa, National honor society
2018	Psi Chi, International honor society in Psychology

#### Other Honors & Membership

Scientific Societies: Vision Science Society (2021-2024), Psychonomic Society (2019-2021) Honor Societies: Coe College Strata (2019), Mortar Board (2019), Alpha Lambda Delta (2017)

## **RELEVANT COURSES**

#### **Brown University** (2020-Present)

Cognitive Science Core Concepts in Cognitive and Psychological Sciences I & II,

Perception and Action, Perceiving and Acting in 3D

Computer Science & Data Science, Interdisciplinary Scientific Visualization, **Quantitative Courses** 

Computer Vision, Deep Learning, Statistical Inference,

Human-Computer Interaction Seminar, Computer Systems,

Applied Regression Analysis, Information Theory

#### Coe College (2016-2020)

Psychology Research Methods, Statistical Methods and Data Analysis,

Sensation and Perception, Memory & Cognition, Social Psychology,

Introduction to Biopsychology, Organizational Psychology,

Personality, Abnormal Psychology

Principles of Computer Graphics, Data Structures & Algorithms, Computer Science

> Programming Languages, Interactive System Design, Object Oriented Programming, Software Engineering,

Foundations of Computer Science & Advanced Mathematics

## **TEACHING EXPERIENCE**

## 2019-Present **Teaching Assistant**

Brown University: Social Psychology, Learning and Conditioning, & Mind,

Brain, and Behavior

Coe College: Statistical Methods and Data Analysis

2017-2020 **Tutor**, Coe College

Computer Science: Computer Science I & II, Data Structures and Algorithms Psychology: Introductory Psychology, Research Methods, Statistical Methods and Data Analysis, Memory and Cognition, Organizational Psychology,

Personality

## **SERVICE ROLES**

2020-Present	Diversity and Inclusion Action Plan (DIAP) Committee Member Hiring and Recruitment Subcommittee Chair (2024-2025), Department of Cognitive and Psychological Sciences, Brown University
2023-2024	International Graduate Peer Mentor, Brown University
2021-2022	Graduate Student Representative, Department of Cognitive and Psychological Sciences, Brown University
2021, 2024	International Student Orientation Mentor, Brown University
2016-2020	International Club Executive Board (President, Vice President, Secretary), Coe College
2018-2020	Diversity Inclusion Collaboration Team, Coe College
2017	International Students Orientation Leader, Coe College