Module Guide for CRLP (Concrete Remaining Life Prediction)

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1 Revision History

Date	Version	Notes
March 14	1.0	Initial Documentation

2 Reference Material

This section records information for easy reference.

2.1 Abbreviations and Acronyms

symbol	description	
AC	Anticipated Change	
CRLP	Concrete Remaining Life Prediction	
DAG	Directed Acyclic Graph	
M	Module	
MG	Module Guide	
OS	Operating System	
R	Requirement	
SC	Scientific Computing	
SRS	Software Requirements Specification	
UC	Unlikely Change	

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3 Introduction

Decomposing a system into modules is a commonly accepted approach to developing software. A module is a work assignment for a programmer or programming team (Parnas et al., 1985) (3). We advocate a decomposition based on the principle of information hiding (Parnas, 1972) (1). This principle supports design for change, because the "secrets" that each module hides represent likely future changes. Design for change is valuable in SC, where modifications are frequent, especially during initial development as the solution space is explored.

Our design follows the rules layed out by Parnas et al (1985)(3), as follows:

- System details that are likely to change independently should be the secrets of separate modules.
- Each data structure is implemented in only one module.
- Any other program that requires information stored in a module's data structures must obtain it by calling access programs belonging to that module.

After completing the first stage of the design, the Software Requirements Specification (SRS), the Module Guide (MG) is developed (Parnas et al., 1985)(3). The MG specifies the modular structure of the system and is intended to allow both designers and maintainers to easily identify the parts of the software. The potential readers of this document are as follows:

- New project members: This document can be a guide for a new project member to easily understand the overall structure and quickly find the relevant modules they are searching for.
- Maintainers: The hierarchical structure of the module guide improves the maintainers' understanding when they need to make changes to the system. It is important for a maintainer to update the relevant sections of the document after changes have been made.
- Designers: Once the module guide has been written, it can be used to check for consistency, feasibility, and flexibility. Designers can verify the system in various ways, such as consistency among modules, feasibility of the decomposition, and flexibility of the design.

The rest of the document is organized as follows. Section 4 lists the anticipated and unlikely changes of the software requirements. Section 5 summarizes the module decomposition that was constructed according to the likely changes. Section 6 specifies the connections between the software requirements and the modules. Section 7 gives a detailed description of the modules. Section 8 includes two traceability matrices. One checks the completeness of the design against the requirements provided in the SRS. The other shows the relation between anticipated changes and the modules. Section 9 describes the use relation between modules.

4 Anticipated and Unlikely Changes

This section lists possible changes to the system. According to the likeliness of the change, the possible changes are classified into two categories. Anticipated changes are listed in Section 4.1, and unlikely changes are listed in Section 4.2.

4.1 Anticipated Changes

Anticipated changes are the source of the information that is to be hidden inside the modules. Ideally, changing one of the anticipated changes will only require changing the one module that hides the associated decision. The approach adapted here is called design for change.

AC1: The specific hardware on which the software is running.

AC2: The format of the input parameters.

AC3: The constraints on the input parameters.

AC4: The format of final output results.

AC5: The constraints on the output results.

AC6: How are the prediction equations calculated using input parameters.

AC7: The data structure of CRLP.

AC8: The algorithm used in CRLP.

4.2 Unlikely Changes

The module design should be as general as possible. However, a general system is more complex. Sometimes this complexity is not necessary. Fixing some design decisions at the system architecture stage can simplify the software design. If these decision should later need to be changed, then many parts of the design will potentially need to be modified. Hence, it is not intended that these decisions will be changed.

UC1: Input/Output devices (Input: File and/or Keyboard, Output: File, Memory, and/or Screen).

UC2: The CRLP relys on external input data for its operation.

UC3: The output is displayed through an output device.

UC4: The equation extracts information from the input data in order to operate.

UC5: The goal is to generate data for predicting the remaining service life of concrete.

5 Module Hierarchy

This section provides an overview of the module design. Modules are summarized in a hierarchy decomposed by secrets in Table 1. The modules listed below, which are leaves in the hierarchy tree, are the modules that will actually be implemented.

M1: Hardware-Hiding Module

M2: Input Parameters Module

M3: Input Format Module

M4: Output Format Module

M5: Control Module

M6: Prediction Calculate Equations Module

M7: Sequence Data Structure Module

Level 1	Level 2
Hardware-Hiding Module	
	Input Parameters Module
	Input Format Module
Behaviour-Hiding Module	Output Format Module
	Control Module
	Prediction Calculate Equations Module
Software Decision Module	Sequence Data Structure Module

Table 1: Module Hierarchy

6 Connection Between Requirements and Design

The design of the system is intended to satisfy the requirements developed in the SRS. In this stage, the system is decomposed into modules. The connection between requirements and modules is listed in Table 2.

7 Module Decomposition

Modules are decomposed according to the principle of "information hiding" proposed by Parnas et al. (1985) (3). The Secrets field in a module decomposition is a brief statement of the design decision hidden by the module. The Services field specifies what the module will do without documenting how to do it. For each module, a suggestion for the implementing software is given under the Implemented By title. If the entry is OS, this means that the module is provided by the operating system or by standard programming language libraries. CRLP means the module will be implemented by the CRLP software.

Only the leaf modules in the hierarchy have to be implemented. If a dash (–) is shown, this means that the module is not a leaf and will not have to be implemented.

7.1 Hardware Hiding Modules (M1)

Secrets: The data structure and algorithm used to implement the virtual hardware.

Services: Serves as a virtual hardware used by the rest of the system. This module provides the interface between the hardware and the software. So, the system can use it to display outputs or to accept inputs.

Implemented By: OS

7.2 Behaviour-Hiding Module

Secrets: The contents of the required behaviours.

Services: Includes programs that provide externally visible behaviour of the system as specified in the software requirements specification (SRS) documents. This module serves as a communication layer between the hardware-hiding module and the software decision module. The programs in this module will need to change if there are changes in the SRS.

Implemented By: -

7.2.1 Input Parameters Module (M2)

Secrets: The data structure for input parameters includes how the values are input and verified.

Services: Stores the parameters required by CRLP, including concrete properties and weather conditions. The value of each parameter depends on the input sources.

Implemented By: CRLP
Type of Module: Record

7.2.2 Input Format Module (M3)

Secrets: The format and structure of the input data.

Services: Converts the input data into the data structure used by the input parame-

ters module.

Implemented By: CRLP

Type of Module: Abstract Object

7.2.3 Output Format Module (M4)

Secrets: The format and structure of the output data.

Services: Outputs the results of the calculation, which include the remaining years

of service life for the concrete.

Implemented By: CRLP

Type of Module: Abstract Data Type

7.2.4 Control Module (M5)

Secrets: The algorithm for coordinating the running of the program.

Services: Provides the main program and GUI to call other modules.

Implemented By: CRLP

Type of Module: Abstract Data Type

7.2.5 Prediction Calculate Equations Module (M6)

Secrets: The equations for calculation utilize the input parameters.

Services: Defines the prediction equations using the parameters in the input param-

eters module.

Implemented By: CRLP
Type of Module: Library

7.3 Software Decision Module

Secrets: The design decision based on mathematical theorems, physical facts, or programming considerations. The secrets of this module are *not* described in the SRS.

Services: Includes data structure and algorithms used in the system that do not provide direct interaction with the user.

Implemented By: –

7.3.1 Sequence Data Structure Module (M7)

Secrets: The data structure for sequence data type.

Services: Provides different array operations including looping, adding and removing

elements.

Implemented By: Python

Type of Module: Standard Library

8 Traceability Matrix

This section shows two traceability matrices: between the modules and the requirements and between the modules and the anticipated changes.

Req.	Description	Modules
R1	Input the weather data and concrete degradation data.	M2, M3, M7
R2	Output the prediction result.	M4, M7
R3	Utilize the input from the previous step to calculate the average corrosion rate and time to failure for the concrete.	M5, M6, M7
R4	Verify that the output result is generated from the input data.	M4, M5

Table 2: Trace Between Requirements and Modules

AC	Modules
AC1	M <mark>1</mark>
AC2	M3
AC3	M_2
AC4	M4
AC5	M4
AC6	M6
AC7	M_7
AC8	M <mark>7</mark>

Table 3: Trace Between Anticipated Changes and Modules

9 Use Hierarchy Between Modules

In this section, the uses hierarchy between modules is provided. Parnas (1979) (2) said of two programs A and B that A uses B if correct execution of B may be necessary for A to complete the task described in its specification. That is, A uses B if there exist situations in which the correct functioning of A depends upon the availability of a correct implementation of B. Figure 1 illustrates the use relation between the modules. It can be seen that the graph is a directed acyclic graph (DAG). Each level of the hierarchy offers a testable and usable subset of the system, and modules in the higher level of the hierarchy are essentially simpler because they use modules from the lower levels.

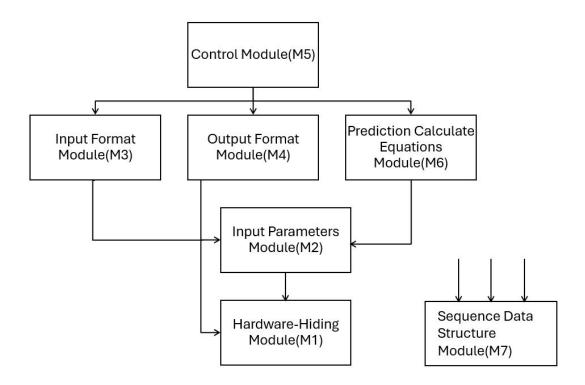


Figure 1: Use hierarchy among modules

10 References

- [1] David L. Parnas. (1972) On the criteria to be used in decomposing systems into modules. Communications of the ACM, 15(12), 1053-1058 https://doi.org/https://doi.org/10.1145/361598.361623
- [2] David L. Parnas. (1979) Designing Software for Ease of Extension and Contraction. IEEE, SE-5(2), 128 – 138. https://doi.org/10.1109/TSE.1979.234169

[3] D.L. Parnas, P.C. Clement, and D. M. Weiss. (1985) The modular structure of complex systems. *IEEE*, *SE-11*(3), 259 – 266. https://doi.org/10.1109/TSE.1985.232209

11 User Interfaces

The initial user interface design for CRLP can be found at the URL.