

# V8 Sandbox escape/bypass/violation and VR collection

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A collection of links related to V8 sandbox VR and exploitation

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## IssueTracker

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2024: "issue id: 42204606, Mitigate sandbox escapes in RegExp"

2024: "issue id: 336507783, V8 Sandbox: Prevent Wasm-based sandbox escapes "

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2024: "issue id: 330563095, WebCodecs VideoFrame Race Condition UAF Write to RCE" by Seunghyun Lee(@0x10n) [Pwn2Own 2024]

2024: "issue id: 331042197, V8 sandbox violation in v8::internal::Scavenger::IterateAndScavengePromotedObject"

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2024: "issue id: 334120897, V8 Sandbox Bypass: wasm function signature confusion leading to out of  
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2024: "issue id: 336648007, V8 sandbox violation in v8::internal::maglev::CapturedObject::set"

2024: "issue id: 343407073, V8 Sandbox Bypass: control-flow hijacking via WASM Table Indirect call"  
[Edouard Bochin (@le\_douds) and Tao Yan (@Ga1ois)]

2024: "issue id: 339141292, V8 sandbox violation in Builtins\_JSToJSWrapper"

2024: "issue id: 339310133, V8 sandbox violation in v8::internal::maglev::CapturedObject::set"

2024: "issue id: 339517309, V8 sandbox violation in v8::internal::maglev::CapturedObject::set"

2024: "issue id: 338342089, V8 sandbox violation in v8::internal::wasm::name"

2024: "Generate heap sandbox tags for IDL-based types"

2024: "issue id: 337941142, V8 sandbox violation in v8::base::Flags<v8::internal::MemoryChunk::Flag,  
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2024: "issue id: 342451736, V8 sandbox violation in void  
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2024: "issue id: 342866373, V8 Sandbox Bypass: JSToWasmWrapperAsm accessible and allows type  
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2024: "issue id: 338342091, V8 sandbox violation in Builtins\_JSToJSWrapper"

2024: "issue id: 337547182, V8 sandbox violation in Builtins\_SuspendGeneratorHandler"

2024: "issue id: 342297062, V8 sandbox violation if SFI::formal\_parameter\_count doesn't match the parameter count of a function's code"

2024: "issue id: 343801366, V8 Sandbox Bypass: Incomplete hardening of the experimental regex engine"

2024: "issue id: 344943044, V8 sandbox violation in v8::internal::maglev::MaglevGraphBuilder::GetValueNodeFromCapturedValue"

2024: "issue id: 344963941, V8 Sandbox Bypass: Irregexp engine bytecode modification leads to arbitrary read/write outside the sandbox"

2024: "issue id: 346799730, Regexp backtrack stack can underflow"

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2024: "issue id: 349517592, Wasm FeedbackMaker OOB accesses"

2024: "issue id: 345547973, V8 sandbox violation in v8::internal::wasm::name"

2024: "issue id: 349563054, V8 Sandbox Bypass: UAF by manipulating Managed"

2024: "issue id: 349641090, V8 sandbox violation in v8::internal::compiler::MapData::instance\_type"

2024: "issue id: 337906704, V8 sandbox violation in v8::internal::OldLargeObjectSpace::PromoteNewLargeObject"

2024: "issue id: 348793147, V8 Sandbox Bypass: AAR/W via table import signature check bypass"

2024: "issue id: 351327767, WebAssembly OOB memory access due to cached memory index confusion"

2024: "issue id: 352446085, V8 Sandbox Bypass: AAR/W via WASM import race condition leading to broken runtime bounds check with memory64"

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2024: "issue id: 349502157, V8 Sandbox Bypass: AAR/W via table set OOB SBXCHECK\_LT() bypass"

2024: "issue id: 349529650, V8 Sandbox Bypass: AAR/W via function import signature check race"

2024: "issue id: 352689356, V8 Sandbox Bypass: AAR/W via WASM function signature confusion in TurboFan call\_ref"

## Articles

2022: "Code Execution in Chromium's V8 Heap Sandbox"

2022: "KITCTFCTF 2022 V8 Heap Sandbox Escape"

2022: "memory hole"[DiceCTF 2022]

2022: "Memory Hole: Breaking V8 Heap Sandbox"[DiceCTF 2022]

2023: "Use Native Pointer of Function to Bypass The Latest Chrome v8 Sandbox (exp of issue1378239)"

2023: "Use Wasm to Bypass Latest Chrome v8sbx Again"

2023: "Exploiting Zenbleed from Chrome"

2023: "Exploring Historical V8 Heap Sandbox Escapes I"

2023: "Abusing Liftoff assembly and efficiently escaping from sbx(@r3tr074)"

2023: "Start Your Engines - Capturing the First Flag in Google's New v8CTF"

2024: "Google Chrome V8 CVE-2024-0517 Out-of-Bounds Write Code Execution"

2024: "The V8 Sandbox"

2024: "Issue-1472121 : Exploit out-of-bound CloneObjectIC type confusion"

2024: "From object transition to RCE in the Chrome renderer"

2024: "Attack of the clones: Getting RCE in Chrome's renderer with duplicate object properties"

2024: "A Deep Dive into V8 Sandbox Escape Technique Used in In-The-Wild Exploit"

2024: "CVE-2024-2887: A Pwn2Own Winning Bug in Google Chrome"

2024: "Breaking V8 Sandbox with Trusted Pointer Table"[HITCON CTF 2024]

2024: "HITCON CTF QUAL 2024 Pwn Challenge Part 1 - Halloween and v8sbx"[HITCON CTF 2024]

2024: "SSD Advisory – Google Chrome RCE(Seunghyun Lee (@0x10n))"[TyphoonPWN 2024]

## Papers & Slides

2022: "Sandboxing V8(Samuel Groß, @5aelo)"

2023: "Modern chrome exploit chain development"[POC2023 - @numencyber]

2024: "The V8 Heap Sandbox(Samuel Groß, @5aelo)"[OffensiveCon 2024]

2024: "A Chrome/Edge RCE via V8 WASM Type Confusion by Manfred Paul(@\_manfp)"[Pwn2Own Vancouver 2024]

2024: "Google Chrome Renderer Only RCE by Seunghyun Lee (@0x10n)"[Pwn2Own Vancouver 2024]

2024: "Evolution of the protections of the V8 JSE"[slides][Full Article][SSTIC2024]

2024: "From the Vulnerability to the Victory: A Chrome Renderer 1-Day Exploit's Journey to v8CTF Glory"[TyphoonCon 2024]

2024: "TIKTAG: Breaking ARM's Memory Tagging Extension with Speculative Execution"

2024: "Let the Cache Cache and Let the WebAssembly Assemble: Knockin' on Chrome's Shell"[blackhat USA 2024]

2024: "V8 Sandbox Escape Write Up - Edouard Bochin (@le\_douds) and Tao Yan (@Ga1ois)"[Pwn2Own Vancouver 2024]

2024: "Bypassing the V8 sandbox protection mechanism"[OFFZONE 2024]

2024: "Chrome Exploitation: from Zero to Heap-Sandbox Escape"[BSides Oslo 2024][matteo malvica]

## Design documents

2019: "Compressed pointers in V8"

2021: "V8 Sandbox"

2022: "V8 Sandbox - Address Space"

2022: "V8 Sandbox - Sandboxed Pointers"

2022: "V8 Sandbox - External Pointer Sandboxing"

2022: "V8 Sandbox - Code Pointer Sandboxing"

2023: "V8 Sandbox - Glossary"

2023: "V8 Sandbox - Trusted Space"

2024: "Multiple sandboxes aka sandbox per isolate group"

2024: "V8 Sandbox - Hardware Support"

2024: "V8 Sandbox - Embedder Pointer Sandboxing"

2024: "V8 Sandbox + Leaptiering"