Wolt Data Science Internship 2024

Title: Predicting Venue Popularity for Wolt

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Introduction to the Dataset and Task

Dataset Overview:

- **Source:** Wolt's 2020 operational data.
- Content:
 - Temporal data when orders were placed.
 - Order details items count in the order, actual / estimated delivery times.
 - **Geospatial data** users' and venues' latitude and longitude.
 - Environmental conditions cloud coverage, temperature, wind speed, and precipitation when orders were placed.
- **Scope:** Captures the fluctuating dynamics of customer orders in Helsinki.

Objective:

• Task: Predict venue popularity tiers (High, Medium, Low) based on geospatial coordinates.

Significance to Wolt:

- **Resource Allocation:** Direct resources to high-demand venues to minimize waiting times and improve delivery efficiency.
- **Strategic Insights:** Understand patterns of demand across different areas to guide marketing and partnership strategies.
- Market Intelligence: Gauge potential venue success to support decisions for future collaborations.



Data Exploration

Key Statistics:

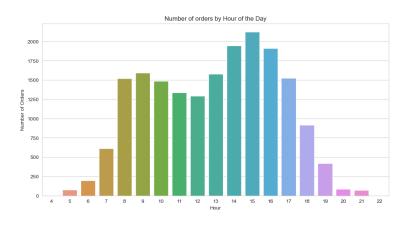
- Order Volume: Total number of orders in dataset: 18706.
- **Delivery Times:** Average actual vs estimated delivery times: 1.201 minutes faster.
- Item Count average per order: 2.7 items.

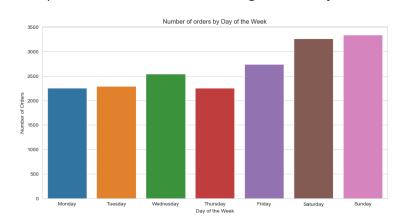
Geospatial Insights:

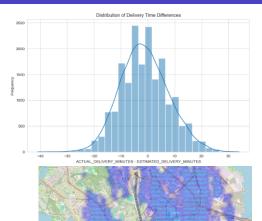
- User Distribution Volume: User density spans across bigger area of Helsinki (no clusters).
- Venue Distribution Volume: Clusters of high-order-volume venues.

Temporal Patterns:

- **Peak Times:** 15:00 o' clock is the busiest time of the day. Weekends are the busiest days.
- Seasonal Trends: Increase in orders' trend (increase in September colder months begin). Weekly trends are shown

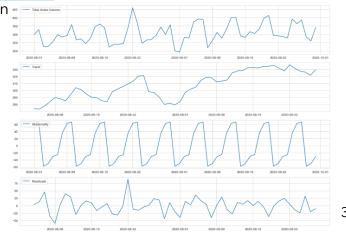












Data Exploration (2)

Environmental Influence:

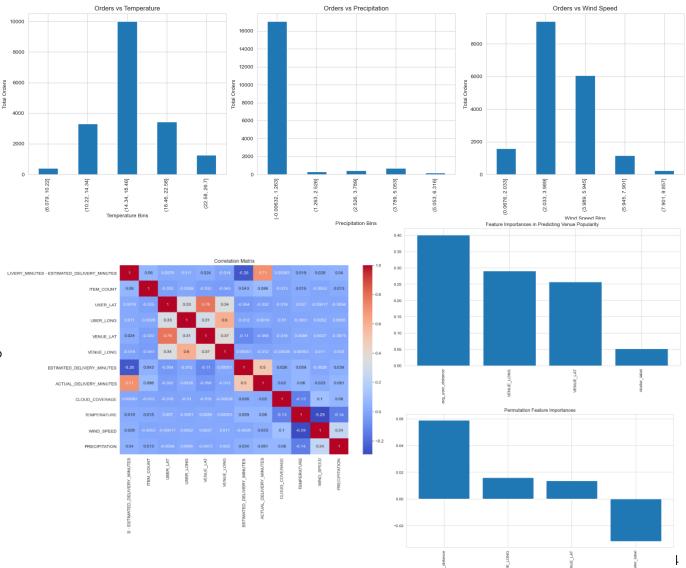
• Weather Impact: Not much influence on order volume.

Feature Findings:

- Correlation Insights:
 - Delivery time features have a strong correlation with each other.
 - User and Venue coordinates have strong relationship.
 - Low correlation between weather conditions.
- Feature Importance Analysis for Venue Popularity Prediction:
 - Aggregated total orders by venue location.
 - Created target popularity tiers.
 - Introduced average user distance to capture user-venue proximity.
 - Applied K-means to form geographic clustering features.
 - Used Random Forest Classifier to understand feature importance. Also used permutation importance to assess the impact of each feature on predicting venue popularity.

Discrepancies:

- Outliers: No outliers found.
- Duplicated data: No duplicated rows found.
- Missing data: 277 missing entries found for cloud coverage, temperature, and wind speed.



Feature Engineering and Modeling Approach

Feature Engineering

- **Geospatial Aggregation:** Orders were aggregated by venue location.
- Popularity Tiers: Venues categorized into 'Low', 'Medium', or 'High' popularity based on quantiles of order volume.
- User Proximity: Included the average distance between users and venues to capture potential influence on popularity. Utilized in further development.
- Clustering: Implemented K-means clustering to identify geographic hotspots, enhancing the model's spatial awareness. Utilized in further development.
- **Synthetic Venue Analysis:** Generated synthetic venue data to test model's predictive power on new locations, assessing its generalization capabilities and practical applicability.

Modeling Approach Rationale:

- **Predictive Task Relevance:** Features were chosen based on their expected influence on a venue's popularity, an important factor for operational and strategic decisions at Wolt.
- **Complexity Balance:** The approach strikes a balance between model complexity and interpretability, ensuring actionable insights.
- **Data Driven:** Clustering complements raw geospatial data, providing the model with structured spatial patterns that may not be immediately evident.

Models Used:

- Naive Bayes: Good and simple model with probabilistic insights (used as baseline).
- **Multilayer Perceptron (MLP):** Captures non-linear relationships and complex patterns through neural network architecture.
- Random Forest Classifier: Robust to overfitting, good for capturing intricate structures in the data.

- **Support Vector Machine (SVM):** Effective in high-dimensional spaces, suitable for clear margin of separation.
- **Gradient Boosting:** Builds strong predictive models through the ensemble of weak learners, optimizing on loss functions.
- **Ensemble Model:** Combines the predictions of individual models, aiming to improve accuracy and reliability.

Model Evaluation

Evaluation Metrics:

- Focused on Precision, Recall, and F1-Score from the Classification Report.
- These metrics were chosen to assess the balance between correctly identifying each popularity tier (precision) and the model's ability to detect all relevant cases of a tier (recall).

Naïve Bayes Results (Baseline):

- **High Popularity Tier**: Precision 0.32, Recall 0.33, F1-Score 0.33.
- Low Popularity Tier: Precision 0.56, Recall 0.50, F1-Score 0.53.
- **Medium Popularity Tier**: Precision 0.45, Recall 0.46, F1-Score 0.46.
- Overall Accuracy: 43%.

Insights:

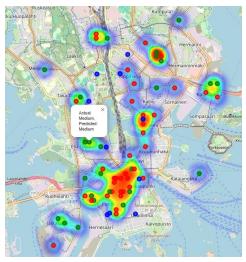
- The Naive Bayes model showed moderate performance with an overall accuracy of 43%.
- It performed best in identifying low popularity venues but struggled more with high popularity venues.

Visual Evaluation:

- Heatmap visualization highlights areas where the model correctly and incorrectly classified venue popularity (test set). Green marks for correct predictions, red for wrong, and blue for synthetic data predictions.
- This provided additional context to the numerical evaluation, helping to identify geographical patterns in the model's performance.







Further Development and Comparative Analysis

Feature Engineering Enhancements:

Added Geographic Clustering and Average User Distance to provide spatial patterns and user-venue proximity.

Advanced Models Results using Macro Averages and 10 Clusters:

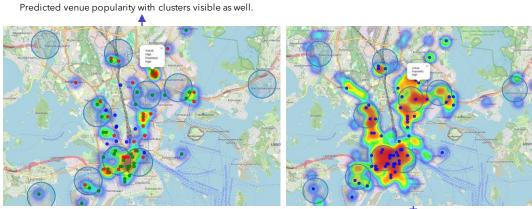
- **Ensemble**: Precision 0.54, Recall 0.54, F1-Score 0.53, Accuracy 54%.
- Random Forest: Precision 0.54, Recall 0.55, F1-Score 0.54, Accuracy 54%.
- MLP: Precision 0.60, Recall 0.56, F1-Score 0.55, Accuracy 58%.
- **SVM**: Precision 0.61, Recall 0.52, F1-Score 0.53, Accuracy 51%.
- Gradient Boosting: Precision 0.52, Recall 0.53, F1-Score 0.52, Accuracy 52%.

Insights:

- Strengths: Improved accuracy and balance in predicting popularity tiers.
- Weaknesses: Some models still struggled with certain tiers; complexity vs. accuracy trade-off.
- Significant Difference: Observed between Random Forest and SVM models (used p-value of 0.05).
- Current Satisfaction: The results show promising improvements over the baseline, particularly in the balanced accuracy achieved by the MLP model.
- **Production Expectation:** Provides valuable insights into venue popularity trends, aiding strategic decision making.

Future Development:

- Data Enrichment: Enhance model accuracy by incorporating additional data like venue types, customer reviews, and seasonal trends.
- **Real-Time Adapta bility:** Implement models capable of utilizing real-time data to dynamically predict venue popularity, adapting to changing conditions and trends.
- Continuous Improvement: In a production environment, regular model updates and continuous monitoring will be essential to adapt to changing patterns and maintain high predictive accuracy.



Actual venue popularity with blue marking the test set points Points without markers are train set venues.

Background and Aspirations at Wolt

Personal Introduction:

Name: Kyriakos Kyriakou. My current role is Data Management Engineer at Sievo, Helsinki. So far, I got exposure in data modelling, data analysis, and consulting in procurement industry. My **education** background is Master's in Artificial Intelligence from the University of Edinburgh.

Passion for Data Science:

- Thesis: Collaborated with Amazon on Sequential Recommender Systems, exploring long-term prediction based on user interactions.
- Skills: Knowledgeable about various machine learning techniques in domains like Recommender systems, Advanced deep learning, Reinforcement learning, Speech Recognition, Vision, Robotics. Tech stack related to ML: PyTorch, NLTK, Scikit learn, Azure ML studio.

Passion for Data Science:

- Content & Personalization Domain: Passionate about improving customer experience through personalized recommendations. Experience from thesis.
- Geospatial Data: Recently developed a keen interest in working with geospatial data, as evident from the predictive model for venue popularity. Excited about the potential applications in Wolt's dynamic, location-based environment.

Thesis Motivation and Relevance to Wolt:

- Cost-Efficiency and User Engagement: My thesis approach focuses on predicting long-term user behavior, reducing the need for frequent model updates. This can lead to cost savings and more accurate user engagement predictions.
- Future Work Potential: Eager to explore and apply these insights in Wolt's environment, enhancing the ability to anticipate and meet customer needs effectively.

My Ambitions at Wolt:

- **Explore and Innovate:** Eager to contribute fresh ideas and approaches, particularly in personalized customer journeys and dynamic content adaptation.
- Grow and Collaborate: Looking forward to growing alongside Wolt's talented team, leveraging my skills in data science to solve exciting, real-world challenges. 8



Thank you

