

Chapter 6

Array

Objective

- Understand the principle of Array.
- Write the program with Array structure.

Problem of variable

- In programming, one of the frequently arising problem is to handle numerous data of same type.

Write Program to get ID and Midterm Programming score of student room 1-10.

```
char    id0001[9],id0002[9],id0003[9],...,id1158[9],id1159[9];
float   point0001,point0002,point0003,...,point1158,point1159;
scanf   ("%s",id0001);
scanf   ("%f",&point0001);
...
scanf   ("%s",id1159);
scanf   ("%f",&point1159);
```

Use Array to fix the problem

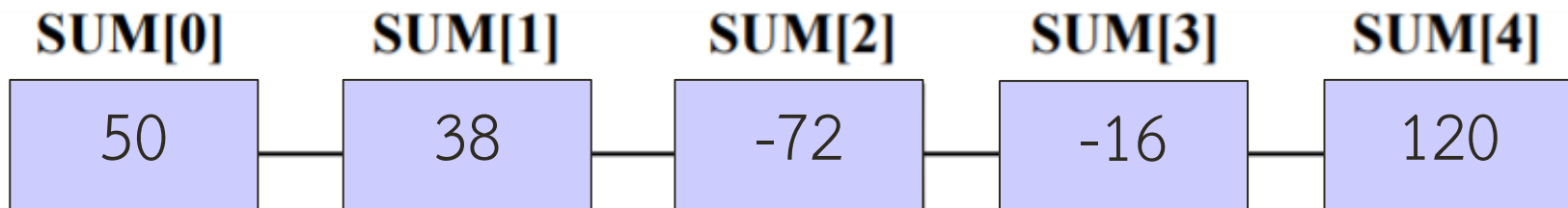
```
#include<stdio.h>
#include<conio.h>
int main()
{
char id[1159][9]; float point[1159]; int i;
for (i=0;i<1159;i++)
{
scanf ("%s",id[i]);
scanf ("%f",&point[i]);
}
return 0;
}
```

Array

An **array** is a collection of data that holds fixed number of values of same type. The size and type of arrays cannot be changed after its declaration.

Ex1

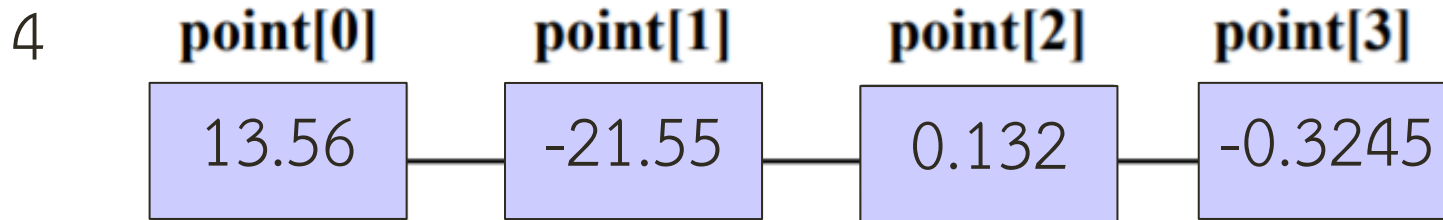
Array variable name **SUM** for keep integer value size



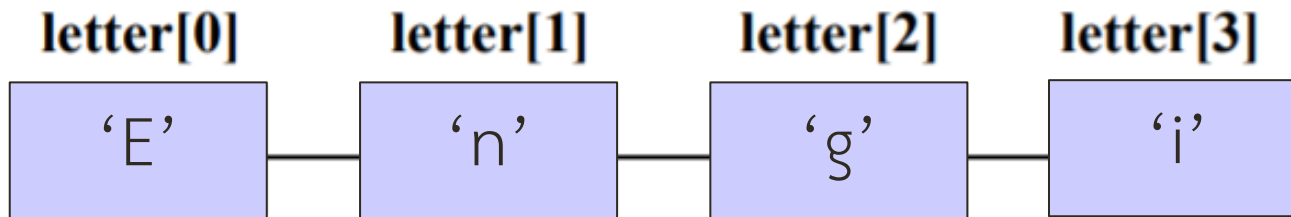
Array

Ex2

Array variable name **point** for keep float value size



Array variable name **letter** for keep char value size 4



Array

One Dimensional Array

indexes	0	1	2	3	4	5	6	7
	15	3	21	8	3	12	5	3

Two Dimensional Array

X:	0	1	2	3	4
Y: 0	0	0	0	0	0
1	0	0	0	0	0
2	0	0	1	0	0
3	0	1	1	1	0
4	1	1	1	1	1

Three Dimensional Array

Z \ Y \ X	0	1	2	3
0	0	0	0	0
1	1	1	1	0
2	1	1	1	1
3	1	1	1	1

Array

One Dimensional Array

Array that keep data in one row.
(use order to reference data)

15	3	21	8	3	12	5	3
----	---	----	---	---	----	---	---

0	0	0	0	0
0	0	0	0	0
0	0	1	0	0
0	1	1	1	0
1	1	1	1	1

Two Dimensional Array

Array that keep data by use row
and column to reference data.

0	0	0	0
1	1	1	0
1	1	1	1
1	1	1	1

Three Dimensional Array

Array that keep data in cube
shape by use row, column and
deep to reference data.

Array 1 Dimensional

```
type    array-name [n] ;
```

type is type of variable that will be created

- int integer variable
- float decimal variable
- char character variable

array-name is name of array variable

n is size of array variable

Array 1 Dimensional

Defined value into array

```
type array-name [n] = {value-1, value-2,...,value-n};
```

value-1, value-2,...,value-n is value define into array. The value must be the same type which defined at the front.

Array 1 Dimensional

```
#include<stdio.h>

#include<conio.h>

int main()
{
    int number[3] = {23, -186, 43};

    float value_2[5]={0.98,43.213,-3.47,52.08,-0.987};

    char vowel[5] = {'a','e','i','o','u'};

    char name[9] = {'E','n','g','i','n','e','e','r','\0'};

    return 0;
}
```

Reference Array

```
int year[5] = {2001,2542,1999,2000,2521};
```

	year[0]	year[1]	year[2]	year[3]	year[4]
year[5]	2001	2542	1999	2000	2521

```
printf ("%d\n",year[0]);
```

2001

```
printf ("%d\n",year[1]);
```

2542

```
printf ("%d\n",year[2]);
```

1999

```
printf ("%d\n",year[3]);
```

2000

```
printf ("%d\n",year[4]);
```

2521

Reference Array

```
#include<stdio.h>
#include<conio.h>
int main()
{
    int year[5] = {2001,2542,1999,2000,2521};
    printf ("%d\n",year[2]);
    printf ("%d\n\n",year[4]);
    year[0] = 2545;
    printf ("%d\n",year[0]);
    return 0;
}
```

1999

2521

2545

year[5]

year[0]

year[1]

year[2]

year[3]

year[4]

2545

2542

1999

2000

2521

Example : Program analyze height of n people

Write the Flowchart and Program to get number of student then get height of n people and analyze range of height from this table and show average.

0 - 160	161 – 170
171 - 180	181 – 200

Example : Program analyze height of n people

- Output Analysis
 - Number of student in each range
 - Height average of all student
 - Height of all student
- Input Analysis
 - Number of all student and height of each student

Example : Program analyze height of n people

- Process Analysis
 - Program get number of student
 - Loop program get height of all student
 - Loop program check and sum height of student
 - Calculate average

Example : Program analyze height of n people

- Variable Define

num is integer to keep number of student

count is integer to check variable position and count

range1=0, range2=0, range3=0, range4=0

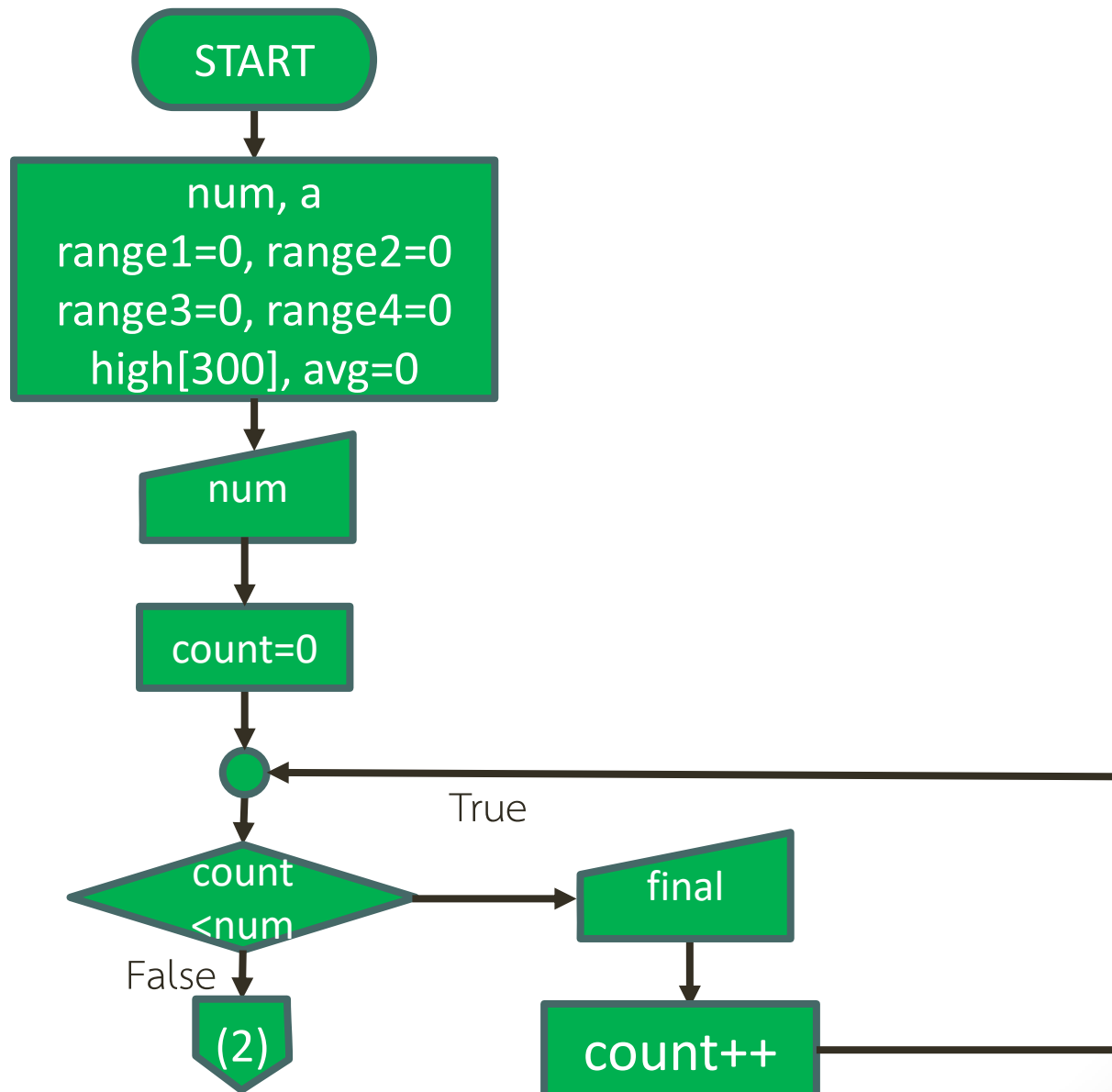
 is integer to keep number of student in each
range

high[300] is float array to keep height

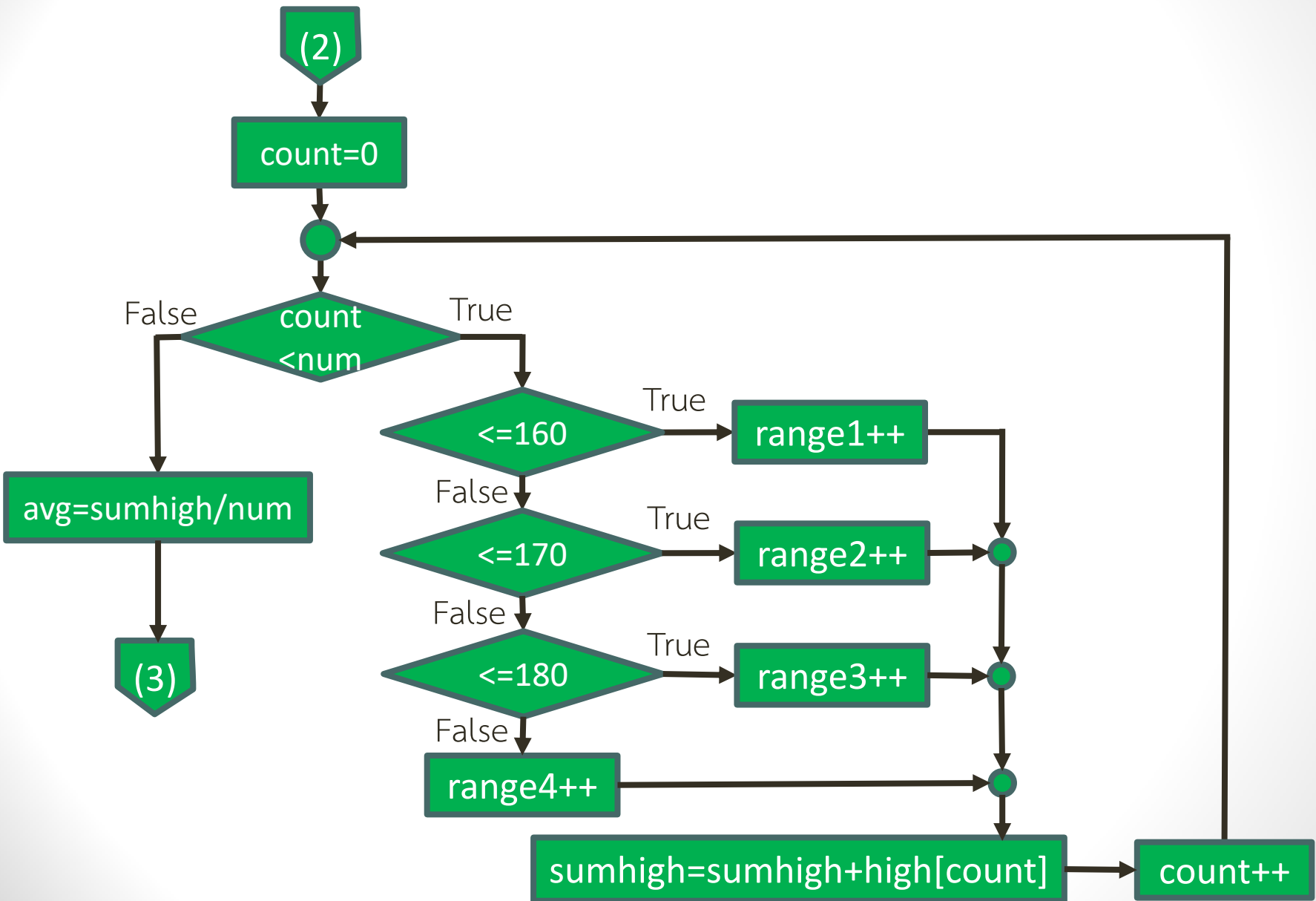
sumhigh is float to keep summation of height

avg is float to keep average of all student

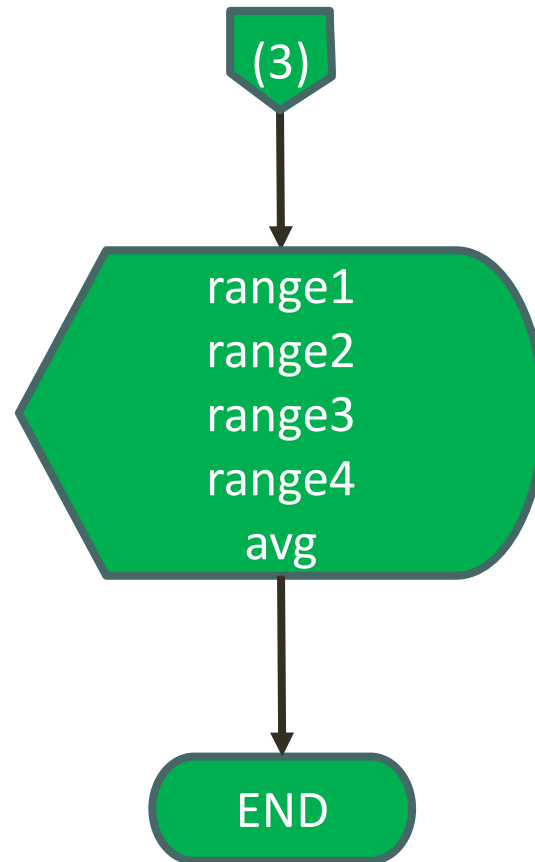
Example : Program analyze height of n people



Example : Program analyze height of n people



Example : Program analyze height of n people



Example : Program analyze height of n people

```
#include<stdio.h>
#include<conio.h>
int main()
{
    int    num,count,range1=0,range2=0,range3=0,range4=0;
    float  high[300],sumhigh=0,avg=0;
    printf ("Please enter number of student : ");
    scanf  ("%d",&num);
    for    (count=0; count<num; count++)
    {
        printf ("Student %2d : ",count+1);
        scanf ("%f",&high[count]);
    }
```

Example : Program analyze height of n people

```
for (count=0; count<num; count++)
{
    if (high[count]<=160)
        range1++;
    else if (high[count]<=170)
        range2++;
    else if (high[count]<=180)
        range3++;
    else
        range4++;
    sumhigh = sumhigh + high[count];
}
avg = sumhigh/num;
```

Example : Program analyze height of n people

```
printf ("\n 0 - 160 : %3d",range1);  
printf ("\n161 - 170 : %3d",range2);  
printf ("\n171 - 180 : %3d",range3);  
printf ("\n181 - 200 : %3d",range4);  
printf ("\n\nAverage : %f ",avg);  
return 0;  
}
```

String Array

```
char subject[11] = {"C language"};
```

or

```
char subject[11] = {'C', ' ', 'l', 'a', 'n', 'g', 'u', 'a', 'g', 'e', '\0'};
```

	[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]
subject	C		l	a	n	g	u	a	g	e	\0

```
char name[9] = {"Engineer"};
```

	[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]
name	E	n	g	i	n	e	e	r	\0

Wrong Example String Array

```
#include<stdio.h>
#include<conio.h>

int main()
{
    char    sentence [22] = "Welcome to my country";
    char    word [9] = {'T', 'h', 'a', 'i', 'l', 'a', 'n', 'd', '\0'};
    char    not_word [4] = {'l', 'o', 'v', 'e'};
    printf  ("Message1 = %s\n", sentence);
    printf  ("Message2 = %s\n", word);
    printf  ("Message3 = %s\n", not_word);
    return 0;
}
```

Message1 = Welcome to my country

Message2 = Thailand

Message3 = loveThailand

Array 2 Dimensional

```
type    array-name [n] [m] ;
```

type is type of variable that will be created

- int integer variable
- float decimal variable
- char character variable

array-name is name of array variable

n is row of array variable

m is column of array variable

Array 2 Dimensional

Defined value into array

```
type array-name [n] [m]= {value-1-1, value-1-2,...,value-1-m,  
                           value-2-1, value-2-2,...,value-2-m,  
                           ...,  
                           value-n-1, value-n-2,...,value-n-m};
```

value-1-1, value-1-2,...,value-1-n,...,value-n-m

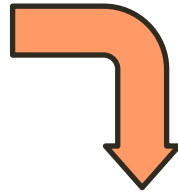
is value that define into array. The value must be the same type which defined at the front.

Define value to Array 2 dimensional

```
int    num[3][4] = {11, 12, 13, 14,  
                    21, 22, 23, 24  
                    31, 32, 33, 34};
```

```
int    num[3][4] = {11, 12, 13, 14, 21, 22, 23, 24, 31, 32, 33, 34};
```

11	12	13	14
21	22	23	24
31	32	33	34



num[0][0]	11	num[0][1]	12	num[0][2]	13	num[0][3]	14
num[1][0]	21	num[1][1]	22	num[1][2]	23	num[1][3]	24
num[2][0]	31	num[2][1]	32	num[2][2]	33	num[2][3]	34

Define value to Array 2 dimensional

```
float  matrix[2][4] = {0.19, -0.01, -0.23, 4.44,  
                      -4.44, 0.26, -0.09, -0.22};
```

```
float  matrix[2][4] = {0.19, -0.01, -0.23, 4.44, -4.44, 0.26, -0.09, -0.22};
```

matrix[0][0]	matrix[0][1]	matrix[0][2]	matrix[0][3]
0.19	-0.01	-0.23	4.44
matrix[1][0]	matrix[1][1]	matrix[1][2]	matrix[1][3]
-4.44	0.26	-0.09	-0.22

Define value to Array 2 dimensional

```
char str[2][10] = {"Engineer",  
                  "KMITL"};
```

```
char str[2][10] = {"Engineer", "KMITL"};
```

								[0][8]	
str[0]	E	n	g	i	n	e	e	r	\0
str[1]	K	M	I	T	L	\0			
					[1][5]				

Example : Program get and show Matrix data

Write the Program to get integer number in Matrix data format then shows in the form of 3x3 Matrix

Enter numbers [0] [0] : 1

Enter numbers [0] [1] : 2

Enter numbers [0] [2] : 3

Enter numbers [1] [0] : 4

Enter numbers [1] [1] : 5

Enter numbers [1] [2] : 6

Enter numbers [2] [0] : 7

Enter numbers [2] [1] : 8

Enter numbers [2] [2] : 9

*****Matrix*****

1 2 3

4 5 6

7 8 9

Example : Program get and show Matrix data

```
#include<stdio.h>
#include<conio.h>
int main()
{
    int    matrix [3] [3] ,r ,c;
    for (r=0; r<3; r++)
    {
        for(c=0; c<3; c++)
        {
            printf    (“Enter numbers [%d] [%d] : “,r,c);
            scanf      (“%d”, &matrix [r] [c]);
        }
    }
}
```


Example : Program get and show Matrix data

```
printf      (“\n*** Matrix ***\n”);  
for (r=0; r<3; r++)  
{  
    for(c=0; c<3; c++)  
    {  
        printf (“%5d”, matrix [r] [c]);  
    }  
    printf (“\n”);  
}  
return 0;  
}
```

Example : Program calculate Matrix summation

From Defined Array variable. Write the program to calculate summation of value in each row and each column by keep summation data in to variable row[], column[]

```
int num[3][4] = {1, 2, 3, 4,  
                 2, 3, 4, 5,  
                 3, 4, 5, 6};
```

Example : Program calculate Matrix summation

Show Matrix

1	2	3	4
2	3	4	5
3	4	5	6

Sum of row [0] = 10

Sum of row [1] = 14

Sum of row [2] = 18

Sum of column [0] = 6

Sum of column [1] = 9

Sum of column [2] = 12

Sum of column [3] = 15

Example : Program calculate Matrix summation

```
#include<stdio.h>
#include<conio.h>
int main()
{
    int num[3][4] = { 1, 2, 3, 4,
                     2, 3, 4, 5,
                     3, 4, 5, 6 };
    int r,c,row[3]={0,0,0},column[4]={0,0,0,0};
    /* Display Matrix */
    printf ("\n*** Show Matrix ***\n\n");
    for (r=0; r<3; r++)
    {
        for(c=0; c<4; c++)
            printf ("%5d ",num[r][c]);
        printf ("\n\n");
    }
}
```

Example : Program calculate Matrix summation

```
/* Summation Matric */
for (r=0; r<3; r++)
    for(c=0; c<4; c++)
    {
        row[r] = row[r] + num[r][c];
        column[c] = column[c] + num[r][c];
    }
/* Display Summation */
printf ("\n\n");
for (r=0; r<3; r++)
    printf ("sum of row [%d] = %d\n",r,row[r]);
for (c=0; c<4; c++)
    printf ("sum of column [%d] = %d\n",c,column[c]);
return 0;
}
```

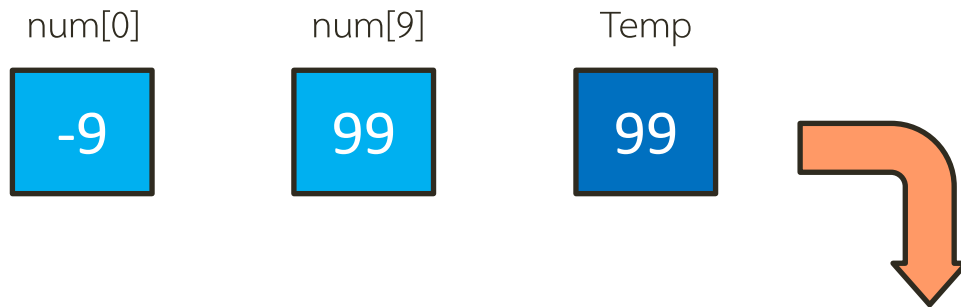
Swap Array value

	num[0]	num[1]	num[2]	num[3]	num[4]	num[5]	num[6]	num[7]	num[8]	num[9]
num[10]	99	19	1	23	0	15	10	23	-26	-9

temp = num[0];

num[0] = num[9];

num[9] = temp;



	num[0]	num[1]	num[2]	num[3]	num[4]	num[5]	num[6]	num[7]	num[8]	num[9]
num[10]	-9	19	1	23	0	15	10	23	-26	99

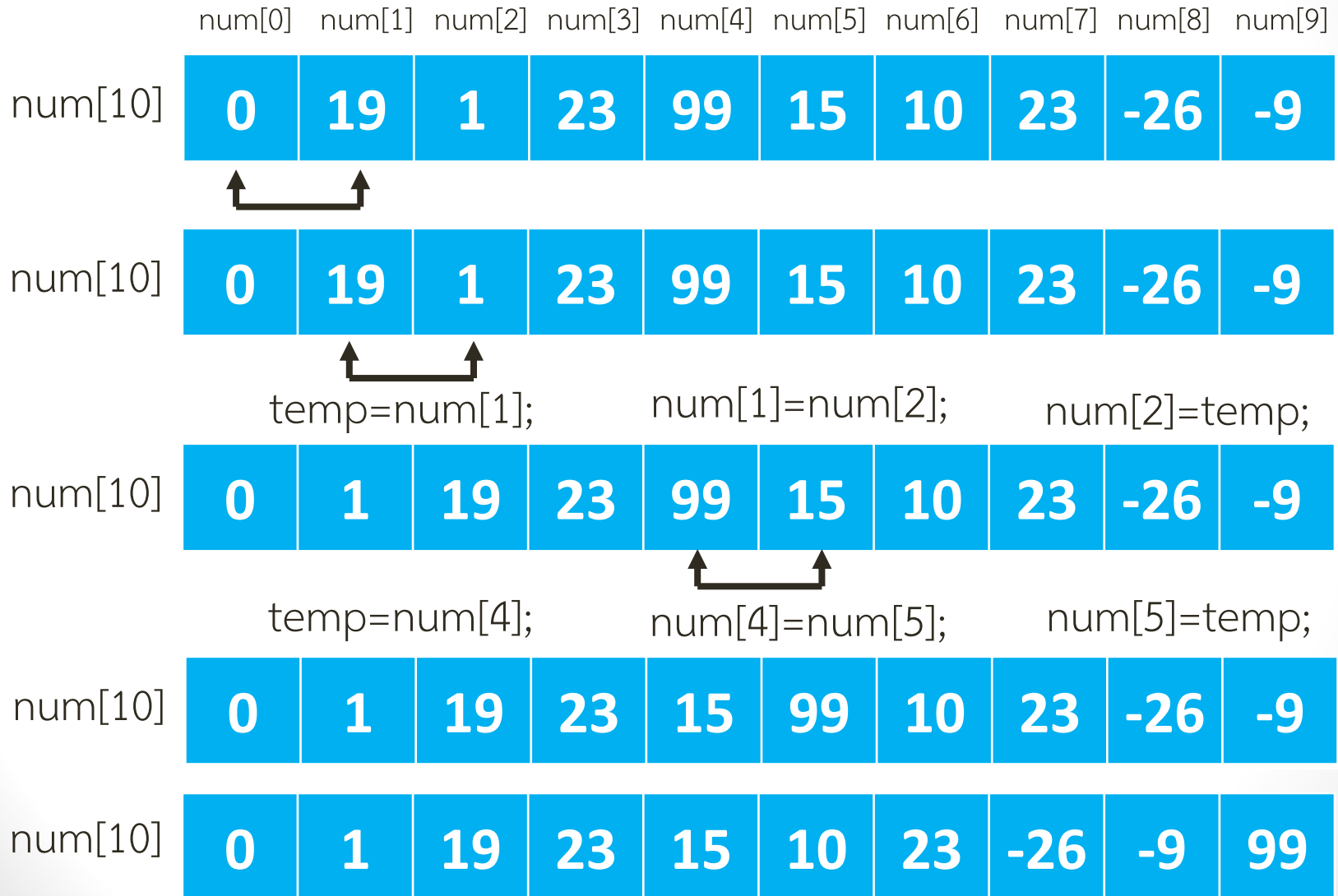
Example : Find the max value

Write the program to get integer 10 value.

To find max value.

Move the max value to last Array position.

Example : Find the max value



Example : Find the max value

```
#include<stdio.h>
#include<conio.h>
#define SIZE 10
int main()
{
    int num[SIZE],temp,n;
    for (n=0; n<SIZE; n++)
    {
        printf ("Enter num[%d] : ",n+1);
        scanf ("%d",&num[n]);
    }
```

Example : Find the max value

```
for (n=0; n<SIZE-1; n++)  
{  
    if (num[n]>num[n+1])  
    {  
        temp = num[n+1];  
        num[n+1] = num[n];  
        num[n] = temp;  
    }  
}  
printf ("The maximum number = %d",num[SIZE-1]);  
return 0;  
}
```

Exercise

1. Define Matrix A size 3x3 is

$$A = \begin{bmatrix} 1 & 0 & -1 \\ -1 & 2 & 3 \\ 2 & 4 & 5 \end{bmatrix}$$

Write the program to find Diagonal matrix of A by put the result into Array A

$$\text{Diagonal matrix of } A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 5 \end{bmatrix}$$

Exercise

2.From Exercise1 Write the program to find Transpose of Matrix A by put the result into Matrix A

$$^T\text{Transpose of } A = \begin{bmatrix} 1 & -1 & 2 \\ 0 & 2 & 4 \\ -1 & 3 & 5 \end{bmatrix}$$

Exercise

2. From Matrix A in Exercise1 Write the program to calculate the result of $A \times A$

$$A \times A = \begin{bmatrix} (1)(1) + (0)(-1) + (-1)(2) & (1)(0) + (0)(2) + (-1)(4) & (1)(-1) + (0)(3) + (-1)(5) \\ (-1)(1) + (2)(-1) + (3)(2) & (-1)(0) + (2)(2) + (3)(4) & (-1)(1) + (2)(3) + (3)(5) \\ (2)(1) + (4)(-1) + (5)(2) & (2)(0) + (4)(2) + (5)(4) & (2)(-1) + (4)(3) + (5)(5) \end{bmatrix}$$

$A \times A =$

-1	-4	-6
3	16	22
8	28	35