## Matthew Beck Kaiwalu Luebbers

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## **Research Interests**

Autonomous Systems & Robotic Autonomy
Human-robot Interaction
Robotic Exploration / Surveying
Robotic Planning
Multi-agent Systems
Explainable Artificial Intelligence
Contingency Planning / Fault-tolerant Autonomy
Augmented Reality Interfaces

## Education

**University of Colorado Boulder**; Boulder, CO Doctor of Philosophy, Computer Science

Aug 2018 –

Prof Bradley Haves

Prof. Bradley Hayes

Collaborative AI and Robotics Lab (CAIRO)

Intelligent Robotics Laboratory (IRL)

Cornell University; Ithaca, NY

Aug 2014 - May 2018

Bachelor of Arts, Computer Science

Internal Concentration, Artificial Intelligence & Robotics

External Concentration, Psychology

## **Professional Experience**

NASA Jet Propulsion Laboratory; Pasadena, CA

Jun 2018 - Aug 2018

Summer Intern, Instrument Data Systems (398)

Continued development work on the Common Workflow Service (CWS), including the creation of a web-based BPMN process modeler to contain all functionality for CWS within a single webapp.

**NASA Jet Propulsion Laboratory**; Pasadena, CA Summer Intern, Instrument Data Systems (398)

Jun 2017 - Aug 2017

Continued development work on the Common Workflow Service (CWS), including adaptation work for the Instrument Data Systems pipelines of the Mars 2020 mission.

NASA Jet Propulsion Laboratory; Pasadena, CA
Summer Intern, Instrument Data Systems (398)

Jun 2016 – Aug 2016

General-purpose development work on the Common Workflow Service (CWS), a highly distributable, adaptable workflow system for NASA's Advanced Multi-Mission Operations System (AMMOS) using industry standard BPMN modeling semantics.

### **Publications**

#### Workshops, Symposia, & Posters

- Matthew B. Luebbers, Connor Brooks, Minjae John Kim, Daniel Szafir, and Bradley Hayes. (2019). Augmented Reality Interface for Constrained Learning from Demonstration. To appear in Proceedings of the Workshop of Virtual, Augmented and Mixed Reality for Human-Robot Interaction (VAM-HRI 2019). Daegu, South Korea.
- 2. Matthew B. Luebbers, Ramchandran Muthukumar, Madeleine Udell, and Ross A. Knepper. (2017). **Planning Aerial Survey Missions using Low Rank Approximation.** Presented at Northeast Robotics Colloquium (NERC 2017). Boston, Massachusetts, USA.

## **Teaching Experience**

CS 4700 (Foundations of Artificial Intelligence) Aug 2017 – Dec 2017

Teaching Assistant, Prof. Bart Selman

Cornell University: Elective class typically taken by juniors and seniors majoring in Computer Science, with roughly 200 students. Held office hours, assisted in grading of problem sets and exams, and assisted in proctoring of exams.

**CS 3410 (Computer System Org. & Programming)**Aug 2016 – May 2017
Teaching Assistant, Prof. Anne Bracy

Cornell University: Core class typically taken by sophomores and juniors majoring in Computer Science, with roughly 200 students. Taught two 20 student lab sections, held office hours, assisted in grading of problem sets and exams, and assisted in proctoring of exams.

#### CS 2110 (OO Programming & Data Structures)

Aug 2015 – May 2016

Course Consultant, Profs. David Gries, Nate Foster, & Ross Tate

Cornell University: Second course in introductory Computer Science sequence, with roughly 500-600 students. Held office hours, assisted in grading of problem sets and exams, and assisted in proctoring of exams.

## Research Experience

#### Conversational Planner Generation for Teleop. Robots

Jan 2019 -

Prof. Bradley Hayes

Combining techniques from human-in-the-loop planner generation and explainable AI to allow for robot planners to be learned and converged upon in 'conversation space', where acceptable and verifiable planners for teleoperated robots are iterated towards by human operators and robot agents each possessing partial information.

#### AR Interface for Constrained Learning from Demonstration

Oct 2018 -

Prof. Bradley Hayes & Prof. Daniel Szafir

Using the Microsoft HoloLens to provide augmented reality visualization and control to create better performing, more usable systems for robot Learning from Demonstration (LfD), where a human teacher provides a robot with demonstrations of a task rather than needing to program them explicitly.

#### Presented at VAM-HRI 2019

Daegu, South Korea

Mar 2019

#### Miniature Self-Driving Car

Jan 2018 - May 2018

Prof. Ross Knepper, Robotic Personal Assistants Lab

Group project to apply various learning models to a self-driving car made from RC car parts to uncover more accurate dynamics models for wheel-terrain interactions that can be utilized to successfully perform high-speed maneuvers like drifting.

# **Aerial Survey Mission Planning w/ Low Rank Approx.** Aug 2017 – Dec 2017 Prof. Ross Knepper & Prof. Madeleine Udell

Characterized efficient aerial path-planning for maximum information gain using methods from numerical linear algebra and machine learning. Low rank approximation is used to estimate hidden data on a large map after observing a small portion of it, and machine learning is used to pick Hamiltonian flight paths that

travel through nodes minimizing error between prediction and observation. An example application for this method is drought prediction through localized observation of normalized difference vegetation index (NDVI) from an aerial platform.

Presented at NERC 2017

Boston, MA Oct 2017

Presented at NSF Computational Sustainability Consortium

Ithaca, NY Oct 2017

#### **Autonomous Solar-Powered Airship**

Sep 2016 – May 2018

Prof. Ross Knepper, Robotic Personal Assistants Lab

Group project to build an airship (blimp) capable of flying autonomously for extended periods of time for use in monitoring ecological conditions. In the future, we aim to extend the range and flight time further by including a lightweight solar power system. My work has been varied on this project, but the bulk of it has been focused on physical simulation, control, and high-level mission and path planning.

## **Development Technologies**

OS: Linux (Ubuntu, RHEL), MacOS, Windows

**Tools:** ROS, BPMN, Gazebo, Unity, Git, JIRA, AWS, Bamboo,

Eclipse, Gym, MuJoCo, Maya, Verilog, Camunda,

OpenGL

**Languages:** Python, Java, shell scripting, Julia, OCaml, C++, C, C#,

assembly languages

**Web Stack:** HTML, CSS, Javascript, Node, PHP, MariaDB, MySQL

**Hardware:** Rethink Sawyer, Microsoft HoloLens, Meta2

#### **Honors & Awards**

#### **Dean's Graduate Award**

University of Colorado Boulder College of Engineering & Applied Science

#### **National Merit Scholar**

National Merit Scholarship Program

#### Dean's List

Cornell University College of Arts & Sciences Fall 2014, Spring 2015, Spring 2016

#### **Top 10 in Competition**

Big Red Hacks 2015 – "Flushr"

#### **AP Scholar with Distinction**

College Board

## **Additional Projects**

## Grasp Selection through Evaluative Reinforcement Learning Oct 2018 –

Experiment to learn optimal robotic arm grasp positions for novel objects in simulation through the use of reinforcement learning with human-agent transfer (HAT) and human-provided demonstrations. Utilizes the MuJoCo physics simulator and the OpenAl Gym toolkit. Created in a team of three as a final project for CS 5622 – Machine Learning.

#### **Multi-Purpose Neural Net**

Mar 2018 - May 2018

Experiment to design singular neural nets with multiple, unrelated capabilities – in this case, bitwise logic operations, handwritten digit classification, and novel music composition. Created in a team of three as a final project for CS 6700 – Advanced Artificial Intelligence.

#### Mini Quadrotor

Jan 2014 - May 2014

A custom-designed and built quadrotor aircraft with adapted flight software written for an Arduino controller. Created in a team of four for a semester-long independent study.

#### A Whale Game

Aug 2013 – Dec 2013

A top down "bullet hell" style game featuring flying whale "ships" and pterodactyl mounts. Created in a team of three using LWJGL for a semester-long independent study.