



OEM PRODUCT DESIGN GUIDE
NVIDIA Jetson TX2 Series

Abstract

This document contains recommendations and guidelines for Engineers to follow to create a product that is optimized to achieve the best performance from the common interfaces supported by the NVIDIA® Jetson™ TX2 Series System-on-Module (SOM).

This document provides detailed information on the capabilities of the hardware module, which may differ from supported configurations by provided software. Refer to software release documentation for information on supported capabilities.

- Notes:
- The Jetson TX2 Series includes Jetson TX2, Jetson TX2 4GB, & Jetson TX2i.
 - These modules utilize Tegra X2 which is a Parker series SoC.



Document Change History

Date	Description
MAY, 2017	<p>Initial Release</p>
SEP, 2017	<p>Power</p> <ul style="list-style-type: none">- Added pull-up mention for CARRIER_PWR_ON and updated for RESET_OUT# & SLEEP# in Power & System Pin Descriptions (Table 5 & Table 90 in Appendix)- Updated Power Block diagram to show pull-ups on CARRIER_PWR_ON, POWER_BTN# & SLEEP# and added Auto-power-on block & pull-up for CHARGER_PRSNT#- Added Deep Sleep (SC7) sequence <p>USB 3.0</p> <ul style="list-style-type: none">- Added Electrical Spec section- Updated impedance- Added Trace Spacing for TX/RX non-interleaving section <p>PCIe</p> <ul style="list-style-type: none">- Removed note under routing guidelines table related to max trace length as this was intended for chi-down designs, not module based designs. <p>PCIe/SATA/HDMI</p> <ul style="list-style-type: none">- Removed min spacing between turn requirement from Serpentine section <p>DSI/CSI guidelines</p> <ul style="list-style-type: none">- Updated max frequency to include separate max speeds for DSI & CSI- Updated reference plane- Updated breakout impedance- Updated main impedance- Updated max trace delay to include different lengths for 1.0, 1.5 & 2.5 Gbps <p>HDMI</p> <ul style="list-style-type: none">- Added pre HDMI 1.4b max length/delay requirements <p>I2C</p> <ul style="list-style-type: none">- Updated notes under I2C signal Connections table to use E_IO_HV, not E_OD_HV. <p>UART</p> <ul style="list-style-type: none">- Updated UART Connections figure to add strapping information and added caution note below figure <p>Debug</p> <ul style="list-style-type: none">- Removed external pull-up on JTAG_GP0 (JTAG_TRST_N) <p>Strapping</p> <ul style="list-style-type: none">- Updated figure, table & notes to remove mention of RAM_CODE[3:2] straps. <p>Pads</p> <ul style="list-style-type: none">- Updated Schmitt Trigger Usage section to add caution when considering changing settings <p>Checklist</p> <ul style="list-style-type: none">- Corrected on-module termination for CHARGER_PRSNT# & added RESET_OUT#- Added check for using pins associated with Tegra straps
FEB, 2018	<p>General</p> <ul style="list-style-type: none">- Updated to include Jetson TX2i where appropriate- Added SDIO pins which are supported by TX2i- Updated text/figures to indicate WLAN/BT available on TX2 only <p>Power</p> <ul style="list-style-type: none">- Added separate VDD_IN voltage range for TX2i- Added note under "Main Power Source/Supply Connections" figure that ground must make contact before power when applying main power supply.- Updated power section to include differences for TX2i- Added separate Auto-Power-On support sections for TX2 & TX2i <p>USB/PCIe/SATA</p> <ul style="list-style-type: none">- Swapped order of lane mapping tables to have the "compatible" table first & modified text/notes to match <p>HDMI</p> <ul style="list-style-type: none">- Updated HDMI connection figure to have correct lane connections in connector block- Added notes/table entries indicating only a single CEC controller is available <p>Audio</p> <ul style="list-style-type: none">- Added DMIC guidelines <p>Strapping</p> <ul style="list-style-type: none">- Updated note #6 below strapping table
JUN, 2018	<p>General</p> <ul style="list-style-type: none">- Removed Jetson TX1 mention in document except note in USB, PCIe & SATA section referring to the Jetson TX1/TX2 Comparison & Migration AN for differences in lane mapping support. <p>Abstract</p>

Date	Description
	<p>- Added paragraph related to potential differences between hardware capabilities and support in released software.</p> <p>References</p> <ul style="list-style-type: none"> - Added Jetson TX2/TX2i & Jetson TX1/TX2 Comparison & Migration App Notes. <p>Power</p> <ul style="list-style-type: none"> - Updated to add separate Power-Up sequence figures and timing tables for Power-button cases & Auto-power-on cases & note on differences between TX2i in P2597_B04 vs C02. - Updated Auto-power-on section to remove alternate external solutions (kept mechanisms built-in to TX2 & TX2i modules). <p>USB 3.0</p> <ul style="list-style-type: none"> - Added USB 2.0/3.0 dual-role (host/device) connection example. - Updated Insertion Loss & max trace length guidelines to include device mode. - Updated minimum AC cap value. <p>Ethernet</p> <ul style="list-style-type: none"> - Updated Magnetics connections figure to show individual caps to GND on CT inputs of magnetics device. <p>HDMI/DP</p> <ul style="list-style-type: none"> - Updated eDP/DP connection example figure to show only Tegra & Module pin names in Tegra block. - Updated HDMI connection example figure to correctly align CLK/Data from Tegra to Connector & to show only Tegra & Module pin names in Tegra block. <p>CSI</p> <ul style="list-style-type: none"> - Updated intro paragraph to indicate 3 quad or 6 dual lane cameras possible & added reference to configuration table <p>WLAN/BT</p> <ul style="list-style-type: none"> - Updated Mating Antenna connector requirement to include both I-PEX & Hirose options. <p>Strapping</p> <ul style="list-style-type: none"> - Updated Power-on Strapping Breakdown table to show pull-up on module for Tegra RAM_CODE pins may be present or not installed. <p>Pads</p> <ul style="list-style-type: none"> - Updated "Module Pins Pulled High on the Module Prior to CARRIER_PWR_ON Active" table to correct pull-up on module for RESET_OUT# pin.
DEC, 2018	<p>General</p> <ul style="list-style-type: none"> - Updated to Jetson TX2 Series to cover Jetson TX2/TX2 4GB & TX2i <p>Power</p> <ul style="list-style-type: none"> - Power Discharge figure - Updated resistor & cap connected to base of transistor - Power-on Type Detection & Control figure - Updated to match latest C02 reference design. - Power Up Sequence (Power-Button Case) - Updated to show long power button active requirement for P2597_C02 carrier board. - Added statement in Optional Auto-Power-On section that the mechanisms described are not compatible with the P2597_C02 Power-on Type Detection & Control circuitry. <p>USB</p> <ul style="list-style-type: none"> - Remove references to OTG <p>Display</p> <ul style="list-style-type: none"> - DSI/CSI Routing Requirements - Update MIPI D-PHY max trace delay units
APR, 2019	<p>General</p> <ul style="list-style-type: none"> - Added Modular Connector Details section including max spacer diameter/type for Jetson TX2 <p>Power</p> <ul style="list-style-type: none"> - Added simple button power-ON circuit for Jetson TX2i <p>Display</p> <ul style="list-style-type: none"> - Removed mention of DP++ (DP/HDMI co-layout) support
MAY, 2019	<p>Module Connector</p> <ul style="list-style-type: none"> - Added section related to correct installation of module in carrier board.
JUN, 2019	<p>Module Connector</p> <ul style="list-style-type: none"> - Added section covering installation & removal of module. <p>Power</p> <ul style="list-style-type: none"> - Updated pin type for VIN_PWR_BAD# to be Open-drain, 5V <p>Strapping</p> <ul style="list-style-type: none"> - Added separate strapping figure for TX2 4GB/TX2i - Added additional notes in strapping and UART sections pointing to warnings in strapping section related to using pins that are Tegra strap pins. <p>Checklist</p> <ul style="list-style-type: none"> - Added check in UART section related to Module UART pins associated with Tegra strap pins.

Date	Description
MAY, 2020	<p>General</p> <ul style="list-style-type: none">- Updated max VDD_IN for Jetson TX2 4GB and TX2i to match Jetson TX2 (19.6V). <p>Modular Connector</p> <ul style="list-style-type: none">- Added information on mounting screw used in Jetson TX2 KevKits as well as top view of TX2 showing countersink holes. <p>PCIe</p> <ul style="list-style-type: none">- Updated PCIe connection figure to clarify REFCLK assignments <p>I2C</p> <ul style="list-style-type: none">- Updated I2C usage table to include on-module I2C device addresses including ID EEPROM- Updated note under I2C connections table to describe different control bit for 1.8V/3.3V operation for DP_AUX when used as I2C interface.



NVIDIA.

Table of Contents

OEM PRODUCT DESIGN GUIDE.....	1
NVIDIA JETSON TX2 SERIES	1
1.0 INTRODUCTION.....	7
1.1 References.....	7
1.2 Abbreviations and Definitions.....	7
2.0 JETSON TX2 SERIES.....	8
2.1 Overview	8
3.0 MODULAR CONNECTOR	10
3.1 Module Connector details.....	10
3.2 Module Connector Orientation	10
3.3 Module to Connector Mounting Hardware.....	11
3.4 Module Installation & Removal.....	12
4.0 POWER	13
4.1 Supply Allocation.....	14
4.2 Main Power Sources/Supplies.....	15
4.3 Power Sequencing.....	15
4.4 Power Discharge.....	19
4.5 Power-ON Control.....	20
4.6 Power & Voltage Monitoring.....	21
4.7 Deep Sleep (SC7)	23
4.8 Optional Auto-Power-On Support	24
5.0 GENERAL ROUTING GUIDELINES	25
6.0 USB, PCIE & SATA	27
6.1 USB.....	29
6.2 PCle	34
6.3 SATA	37
7.0 GIGABIT ETHERNET	40
8.0 DISPLAY	42
8.1 MIPI DSI	42
8.2 eDP / DP / HDMI.....	45
9.0 MIPI CSI (VIDEO INPUT)	55
10.0 SDIO/SDCARD/EMMC.....	59
10.1 SD Card	59
11.0 AUDIO	62
12.0 WLAN / BT (INTEGRATED) – JETSON TX2 ONLY	65
13.0 MISCELLANEOUS INTERFACES	67



NVIDIA.

13.1 I2C.....	67
13.2 SPI	69
13.3 UART	71
13.4 Fan.....	73
13.5 CAN	74
13.6 Debug	74
13.7 Strapping Pins	77
14.0 PADS.....	79
14.1 MPIO Pad Behavior when Associated Power Rail is Enabled.....	79
14.2 Internal Pull-ups for CZ Type Pins at Power-on.....	79
14.3 Schmitt Trigger Usage.....	79
14.4 Pins Pulled/Driven High During Power-on.....	79
14.5 Pad Drive Strength.....	80
15.0 UNUSED INTERFACE TERMINATIONS.....	81
15.1 Unused MPIO Interfaces	81
15.2 Unused SFIO Interface Pins.....	81
16.0 DESIGN CHECKLIST	82
17.0 APPENDIX A: GENERAL LAYOUT GUIDELINES	90
17.1 Overview.....	90
17.2 Via Guidelines	90
17.3 Connecting Vias.....	91
17.4 Trace Guidelines	91
18.0 APPENDIX B: STACK-UPS	93
18.1 Reference Design Stack-Ups.....	93
19.0 APPENDIX C: TRANSMISSION LINE PRIMER	94
19.1 Background.....	94
19.2 Physical Transmission Line Types	94
19.3 Driver Characteristics.....	95
19.4 Receiver Characteristics.....	95
19.5 Transmission Lines & Reference Planes	95
20.0 APPENDIX D: DESIGN GUIDELINE GLOSSARY	98
21.0 APPENDIX E: MODULE CONNECTOR PIN DESCRIPTIONS	99



NVIDIA.

1.0 INTRODUCTION

1.1 References

Refer to the documents or models listed in Table 1 for more information. Use the latest revision of all documents at all times.

Table 1. List of Related Documents

Document
Jetson TX2 Series Data Sheet
Tegra X2 (Parker Series SoC) Technical Reference Manual
Jetson TX2 Developer Kit Carrier Board Specification
Jetson TX2 Series Pinmux
Jetson TX2 Series Comparison and Migration Application Note
Jetson TX2 Series Thermal Design Guide
Jetson TX2 Developer Kit Carrier Board Design Files
Jetson TX2 Developer Kit Carrier Board BOM
Jetson TX2 Developer Kit Camera Module Design Files
Jetson TX2 Series Supported Component List

1.2 Abbreviations and Definitions

Table 2 lists abbreviations that may be used throughout this document and their definitions.

Table 2. Abbreviations and Definitions

Abbreviation	Definition
BT	Bluetooth
CEC	Consumer Electronic Control
CAN	Controller Area Network
DP	Display Port
eDP	Embedded Display Port
eMMC	Embedded MMC
GPS	Global Positioning System
HDMI	High Definition Multimedia Interface
I ² C	Inter IC
I ² S	Inter IC Sound Interface
LCD	Liquid Crystal Display
LDO	Low Dropout (voltage regulator)
LPDDR4	Low Power Double Data Rate DRAM, Fourth-generation
PCIe (PEX)	Peripheral Component Interconnect Express interface
PCM	Pulse Code Modulation
PHY	Physical Interface (i.e. USB PHY)
PMC	Power Management Controller
PMIC	Power Management IC
RF	Radio Frequency
RTC	Real Time Clock
SATA	Serial "AT" Attachment interface
SDIO	Secure Digital I/O Interface
SPI	Serial Peripheral Interface
UART	Universal Asynchronous Receiver-Transmitter
USB	Universal Serial Bus
WLAN	Wireless Local Area Network



NVIDIA.

2.0 JETSON TX2 SERIES

2.1 Overview

The Jetson TX2 Series module resides at the center of the embedded system solution and includes:

1. Power (PMIC/Regulators, etc.)
2. Ethernet PHY
3. DRAM (LPDDR4)
4. Power & Voltage Monitors
5. eMMC
6. Thermal Sensor
7. Connects to WLAN and Bluetooth enabled devices (TX2 only)

In addition, a range of interfaces are available at the main connector for use on the carrier board as shown in the following table.

Table 3. Jetson Module Interfaces

Category	Function	Category	Function
USB	USB 2.0 (3x)	LAN	Gigabit Ethernet
	USB 3.0 (up to 3x) see note		2x
PCIe	Control [x3] (shared Wake)	I2C	8x
	PCIe (3 root ports - See note)		5x
SATA	SATA & Device Sleep control	SPI	3x
Camera	CSI (6 x2 or 3 x4), Control, Clock		PEX/UART/I2S, Control/handshake (external only solution for TX2 4GB/TX2i)
Display	2x eDP/DP/HDMI	Touch	Touch Clock, Interrupt & Reset
	DSI (2 x4), Display/Backlight Control		Control & Interrupt
Audio	I2S (4x), Control & Clock	Fan	FAN PWM & Tach Input
	Digital Mic & Speaker		JTAG, UART
SD Card	SD Card or SDIO	System	Power Control, Reset, Alerts
SDIO	SD Card or SDIO (Jetson TX2i/TX2 4GB only)		Main Input

Note: Some USB 3.0 or PCIe instances are shared. Refer to Chapter 6.0 USB, PCIe & SATA for details.

Table 4. Module Connector (8x50) Pin Out Matrix

	A	B	C	D	E	F	G	H
1	VDD_IN	VDD_IN	VDD_IN	RSVD	FORCE_RECov#	AUDIO_MCLK	I2S0_SDIN	I2S0_LRCLK
2	VDD_IN	VDD_IN	VDD_IN	RSVD	SLEEP#	GPIO19_AUD_RST	I2S0_CLK	I2S0_SDOUT
3	GND	GND	GND	RSVD	SPIO_CLK	SPIO_CS0#	GND	GPIO20_AUD_INT
4	GND	GND	GND	RSVD	SPIO_MISO	SPIO_MOSI	DSPK_OUT_CLK	DSPK_OUT_DAT
5	RSVD	RSVD	RSVD	UART7_RX	I2S3_SDIN	I2S3_LRCLK	I2S2_CLK	I2S2_LRCLK
6	I2C_PM_CLK	I2C_PM_DAT	I2C_CAM_CLK	I2C_CAM_DAT	I2S3_CLK	I2S3_SDOUT	I2S2_SDIN	I2S2_SDOUT
7	CHARGING#	CARRIER_STBY#	BATLOW#	GPIO5_CAM_FLASH_EN	CAM2_MCLK	GPIO1_CAM1_PWR#	GPIO4_CAM_STROBE	GPIO3_CAM1_RST#
8	GPIO14_AP_WAKE_MDM	VIN_PWR_BAD#	BATT_OC	UART7_TX	CAM_VSYNC	CAM1_MCLK	GPIO0_CAM0_PWR#	GPIO2_CAM0_RST#
9	GPIO15_AP2MDM_READY	GPIO17_MDM2AP_READY	WDT_TIME_OUT#	UART1_TX	UART1_RTS#	CAM0_MCLK	UART3_CTS#	UART3_RX
10	GPIO16_MDM_WAKE_AP	GPIO18_MDM_COL_DBOOT	I2C_GP2_DAT	UART1_RX	UART1_CTS#	GND	UART3_RTS#	UART3_TX
11	JTAG_GP1	JTAG_TCK	I2C_GP2_CLK	RSVD	RSVD	RSVD	UART0_RTS#	UART0_CTS#
12	JTAG_TMS	JTAG_TDI	I2C_GP3_CLK	RSVD	RSVD	RSVD	UART0_RX	UART0_TX
13	JTAG_TDO	JTAG_GPO	I2C_GP3_DAT	I2S1_LRCLK	RSVD	SPI1_MOSI	SPI1_CLK	GPIO8_ALS_PROX_INT
14	JTAG_RTCK	GND	I2S1_SDIN	I2S1_SDOUT	SPi1_CS0#	SPi1_MISO	GPIO9_MOTION_INT	SPi2_CLK
15	UART2_CTS#	UART2_RX	I2S1_CLK	I2C_GPO_DAT	I2C_GPO_CLK	GND	SPi2_MOSI	SPi2_MISO
16	UART2_RTS#	UART2_TX	FAN_PWM	AO_DMIC_IN_DAT	AO_DMIC_IN_CLK	SPi2_CS1#	SPi2_CS0#	SDCARD_PWR_EN
17	USBO_EN_OC#	FAN_TACH	CAN1_STBY	CAN1_RX	RSVD	SDCARD_CD#	GND	SDCARD_D1
18	USB1_EN_OC#	RSVD	CAN1_TX	CAN0_RX	CAN0_ERR	SDCARD_D3	SDCARD_CLK	SDCARD_D0
19	RSVD	GPIO11_AP_WAKE_BT	CAN1_ERR	CAN0_TX	GND	SDCARD_D2	SDCARD_CMD	GND
20	I2C_GP1_DAT	GPIO10_WIFI_WAKE_AP	CAN_WAKE	GND	CSi5_D1-	SDCARD_WP	GND	CSi4_D1-



NVIDIA.

	A	B	C	D	E	F	G	H
21	I2C_GP1_CLK	GPIO12_BT_EN	GND	CSI5_CLK-	CSI5_D1+	GND	CSI4_CLK-	CSI4_D1+
22	GPIO_EXP1_INT	GPIO13_BT_WAKE_AP	CSI5_D0-	CSI5_CLK+	GND	CSI4_D0-	CSI4_CLK+	GND
23	GPIO_EXP0_INT	GPIO7_TOUCH_RST	CSI5_D0+	GND	CSI3_D1-	CSI4_D0+	GND	CSI2_D1-
24	LCD1_BKLT_PWM	TOUCH_CLK	GND	CSI3_CLK-	CSI3_D1+	GND	CSI2_CLK-	CSI2_D1+
25	LCD_TE	GPIO6_TOUCH_INT	CSI3_D0-	CSI3_CLK+	GND	CSI2_D0-	CSI2_CLK+	GND
26	GSYNC_HSYNC	LCD_VDD_EN	CSI3_D0+	GND	CSI1_D1-	CSI2_D0+	GND	CSI0_D1-
27	GSYNC_VSYNC	LCD0_BKLT_PWM	GND	CSI1_CLK-	CSI1_D1+	GND	CSI0_CLK-	CSI0_D1+
28	GND	LCD_BKLT_EN	CSI1_D0-	CSI1_CLK+	GND	CSI0_D0-	CSI0_CLK+	GND
29	SDIO_RST#	SDIO_CMD	CSI1_D0+	GND	DSI3_D1+	CSI0_D0+	GND	DSI2_D1+
30	SDIO_D3	SDIO_CLK	GND	DSI3_CLK+	DSI3_D1-	GND	DSI2_CLK+	DSI2_D1-
31	SDIO_D2	GND	DSI3_D0+	DSI3_CLK-	GND	DSI2_D0+	DSI2_CLK-	GND
32	SDIO_D1	SDIO_D0	DSI3_D0-	GND	DSI1_D1+	DSI2_D0-	GND	DSI0_D1+
33	DP1_HPD	HDMI_CEC	GND	DSI1_CLK+	DSI1_D1-	GND	DSI0_CLK+	DSI0_D1-
34	DP1_AUX_CH-	DPO_AUX_CH-	DSI1_D0+	DSI1_CLK-	GND	DSI0_D0+	DSI0_CLK-	GND
35	DP1_AUX_CH+	DPO_AUX_CH+	DSI1_D0-	GND	DP1_TX3-	DSI0_D0-	GND	DPO_TX3-
36	USBO_OTG_ID	DPO_HPD	GND	DP1_TX2-	DP1_TX3+	GND	DPO_TX2-	DPO_TX3+
37	GND	USBO_VBUS_DET	DP1_TX1-	DP1_TX2+	GND	DPO_TX1-	DPO_TX2+	GND
38	USB1_D+	GND	DP1_TX1+	GND	DP1_RX0-	DPO_RX1+	GND	DPO_RX0-
39	USB1_D-	USBO_D+	GND	PEX_RFU_RX+	DP1_RX0+	GND	PEX_RFU_RX+	DPO_RX0+
40	GND	USBO_D-	PEX2_RX+	PEX_RFU_RX-	GND	PEX2_RX+	PEX_RFU_RX-	GND
41	PEX2_REFCLK+	GND	PEX2_RX-	GND	PEX1_RX+	PEX2_RX-	GND	PEX1_RX+
42	PEX2_REFCLK-	USB2_D+	GND	USB_SS1_RX+	PEX1_RX-	GND	USB_SS1_RX+	PEX1_RX-
43	GND	USB2_D-	USB_SS0_RX+	USB_SS1_RX-	GND	USB_SS0_RX+	USB_SS1_RX-	GND
44	PEX0_REFCLK+	GND	USB_SS0_RX-	GND	PEX0_RX+	USB_SS0_RX-	GND	PEX0_RX+
45	PEX0_REFCLK-	PEX1_REFCLK+	GND	SATA_RX+	PEX0_RX-	GND	SATA_RX+	PEX0_RX-
46	RESET_OUT#	PEX1_REFCLK-	PEX2_CLKREQ#	SATA_RX-	GND	GBE_LINK1000#	SATA_RX-	GND
47	RESET_IN#	GND	PEX1_CLKREQ#	SATA_DEV_SLP	GBE_LINK_ACT#	GBE_MDI1+	GND	GBE_MDI3+
48	CARRIER_PWR_ON	SYS_WAKE#	PEX0_CLKREQ#	PEX_WAKE#	GBE_MDI0+	GBE_MDI1-	GBE_MDI2+	GBE_MDI3-
49	CHARGER_PRSNT#	MOD_PWR_CFG_ID	PEX0_RST#	PEX2_RST#	GBE_MDI0-	GND	GBE_MDI2-	GND
50	VDD_RTC	POWER_BTN#	RSVD	RSVD	PEX1_RST#	GBE_LINK100#	GND	RSVD

Legend Ground Power RSVD on Jetson TX2 (available on TX2 4GB/TX2i) Reserved Redefined for Jetson TX2i

Notes:

1. RSVD (Reserved) pins must be left unconnected.
2. Signals starting with "GPIO_" are standard GPIOs that have been assigned recommended usage. If the assigned usage is required in a design, it is recommended the matching GPIO be used. If the assigned usage is not required, the pins may be used as GPIOs for other purposes.



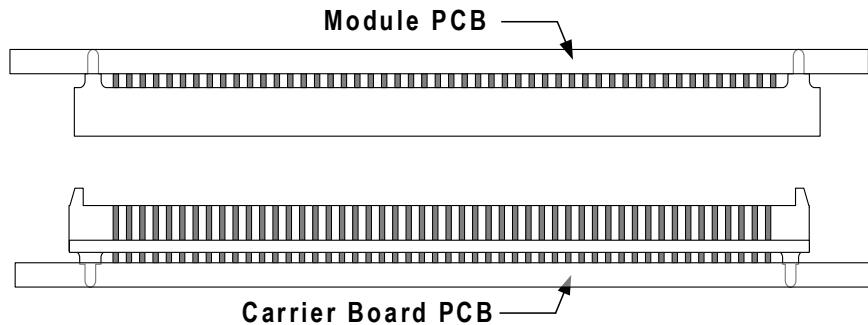
NVIDIA.

3.0 MODULAR CONNECTOR

3.1 Module Connector details

Jetson TX2 Series modules connect to the carrier board using a 400-pin (8x50) board to board connector from Samtec. The module has a Samtec REF-186137-01 connector. The mating connector to be used on the carrier board is listed in the Jetson TX2 Series SCL (Supported Components List). Refer to the Samtec connector specification for details.

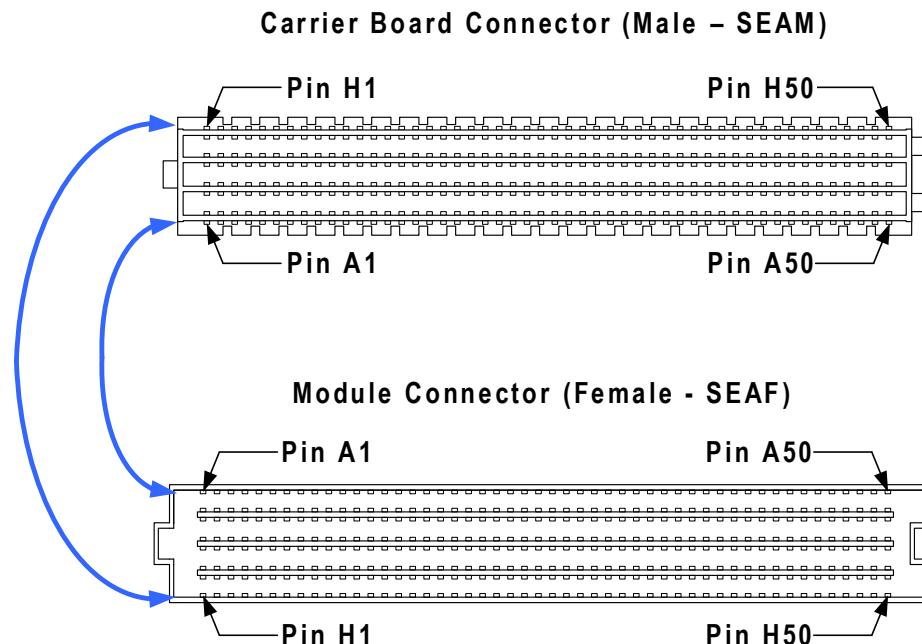
Figure 1. 400-pin Connector Side View



3.2 Module Connector Orientation

The symbol pinout for the 400-pin connector on the carrier board is mirrored such that the pin #s match when the module and carrier board connectors are mated. See the figure below.

Figure 2. 400-pin Connector Pin Orientations.



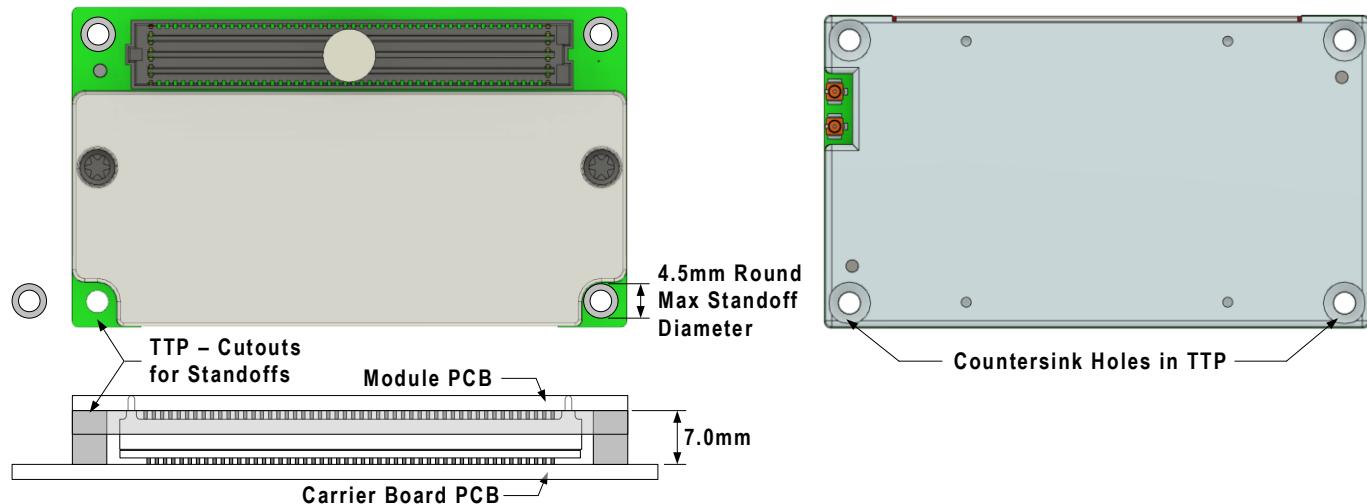


NVIDIA.

3.3 Module to Connector Mounting Hardware

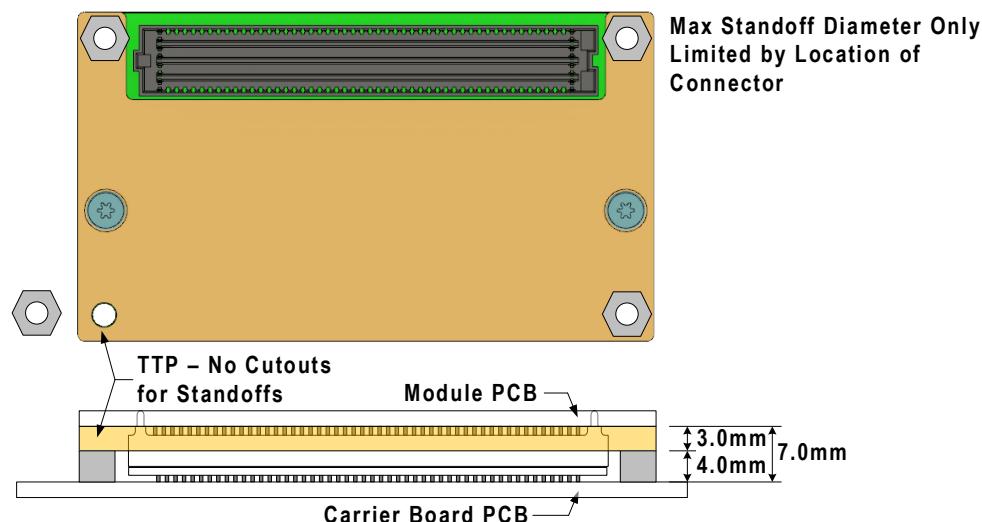
For Jetson TX2, since there are cutouts for the standoffs to contact the module PCB, the standoffs need to be 7mm to allow correct mating of the connectors. The area around the lower mounting holes (see figure below) and the bottom plate is limited. The largest diameter standoff is 4.5mm ($\pm 0.13\text{mm}$) round. Larger diameter round standoffs or even 4.5mm hex standoffs may interfere with the bottom plate. One example of a suitable spacer is the RAF M1004-3005-xx[Material]-xx[Finish]. This is a 7mm x 4.5mm round threaded standoff with M3x0.5 threads. This standoff has a tolerance of $\pm 0.13\text{mm}$. The TTP mounting holes are countersunk. The screws used in the Developer Kit are Pencom SE6025.

Figure 3. Module to Carrier Board Mounting Details



For Jetson TX2 4GB or Jetson TX2i, there are no cutouts in the bottom plate where the mounting standoffs go, so the standoffs are between the carrier board PCB and the module bottom plate. Since the bottom plate is 3mm thick, the standoffs need to be 4mm to achieve the same 7mm total from carrier board PCB to module PCB for correct mating of the connectors. The area around the lower mounting holes (see figure below) and the bottom plate is not as limited. The standoffs can be much larger in diameter as long as they do not interfere with the main 400-pin connector.

Figure 4. Module to Carrier Board Mounting Details





NVIDIA.

3.4 Module Installation & Removal

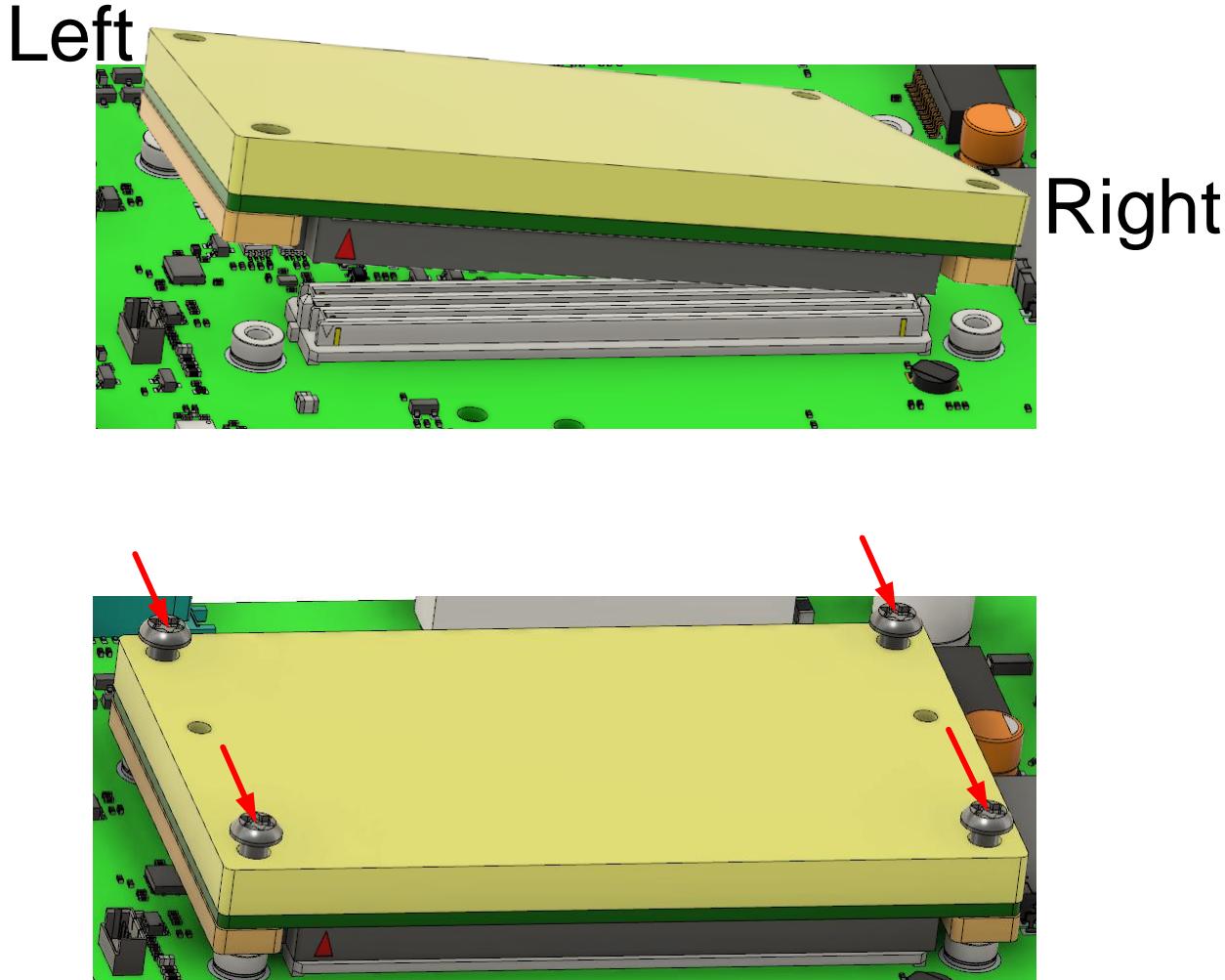
To install the Jetson TX2 Series module correctly, follow the sequence and mounting hardware instructions below:

- Insert starting with the right edge first, then carefully start inserting the left edge.
- Once both edges are partially inserted and the module is parallel to the carrier board, press straight down gently but firmly to fully engage the connectors
- Secure with M3 screws (4x) from the top of the module. Torque the screws to $0.3\pm2\%$ N·m.

To remove the Jetson TX2 Series module correctly, follow the sequence and mounting hardware instructions below:

- Remove mounting screws (4x) from the top of the module.
- Remove module starting with the left edge first.
- When left edge has been lifted as shown below, lift the right edge and remove the module from the carrier board.

Figure 5. Module Insertion/Removal Instruction Figures





NVIDIA.

4.0 POWER

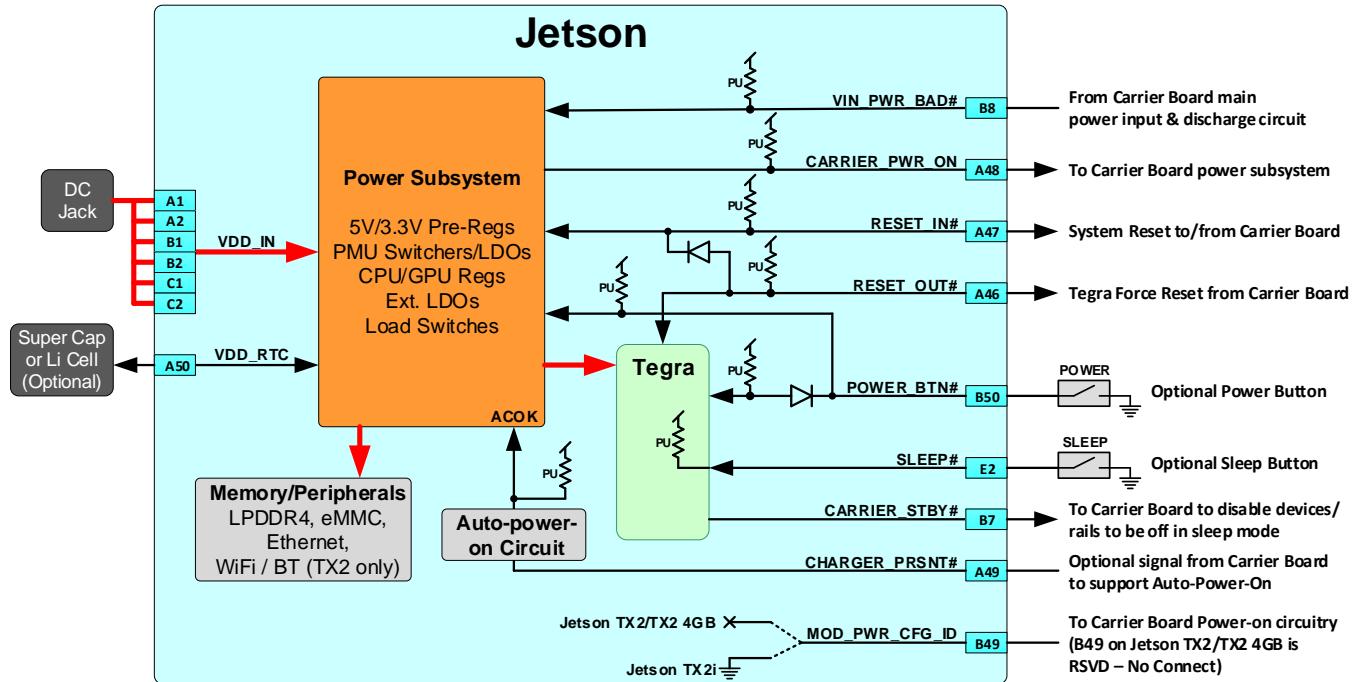
Caution Jetson modules are not hot-pluggable. Before installing or removing the module, the main power supply (to VDD_IN pins) must be disconnected and adequate time (recommended > 1 minute) must be allowed for the various power rails to fully discharge.

Table 5. Power & System Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
A1	VDD_IN	-	Main power – Supplies PMIC & external supplies	Main DC input	Input	5.5V-19.6V (TX2) 9.0V – 19.6V (TX2 4GB/TX2i) (See note 1)
A2	VDD_IN					
B1	VDD_IN					
B2	VDD_IN					
C1	VDD_IN					
C2	VDD_IN					
C7	BATLOW#	(PMIC_GPIO6)	Battery Low (PMIC GPIO)	System	Input	CMOS – 1.8V
A48	CARRIER_PWR_ON	-	Carrier Power On. Used as part of the power up sequence. The module asserts this signal when it is safe for the carrier board to power up. A 10kΩ pull-up to VDD_3V3_SYS is present on the module.		Output	Open-Collector – 3.3V
B7	CARRIER_STBY#	SOC_PWR_REQ	Carrier Board Standby: The module drives this signal low when it is in the standby power state.		Output	CMOS – 1.8V
A49	CHARGER_PRSNT#	(PMIC_ACOK)	Charger Present. Connected on module to PMIC ACOK through FET & 4.7kΩ resistor. PMIC ACOK has 100kΩ pull-up internally to MBATT (VDD_5V0_SYS). Can optionally be used to support auto-power-on where the module platform will power-on when the main power source is connected instead of waiting for a power button press.		Input	MBATT level – 5.0V (see note 2)
A7	CHARGING#	(PMIC_GPIO5)	Charger Interrupt	Fan	Input	CMOS – 1.8V
C16	FAN_PWM	GPIO_SEN6	Fan PWM		Output	CMOS – 1.8V
B17	FAN_TACH	UART5_TX	Fan Tachometer		Input	CMOS – 1.8V
E1	FORCE_RECov#	GPIO_SW1	Force Recovery strap pin	System	Input	CMOS – 1.8V
B50	POWER_BTN#	POWER_ON / (PMIC_ENO)	Power Button. Used to initiate a system power-on. Connected to PMIC ENO which has internal 10kΩ Pull-up to VDD_5V0_SYS. Also connected to Tegra POWER_ON pin through Diode with 100kΩ pull-up to VDD_1V8_AP near Tegra.		Input	CMOS – 5.0V (see note 2)
A47	RESET_IN#	(PMIC_NRST_IO)	Reset In. System Reset driven from PMIC to carrier board for devices requiring full system reset. Also driven from carrier board to initiate full system reset (i.e. RESET button). A pull-up is present on module.		Bidir	Open Drain, 1.8V
A46	RESET_OUT#	SYS_RESET_N	Reset Out. Reset from PMIC (through diodes) to Tegra & eMMC reset pins. Driven from carrier board to force reset of Tegra & eMMC (not PMIC). An external 100kΩ pull-up to 1.8V near Tegra (module pin side) & external 10kΩ pull-up to 1.8V on the other side of a diode (PMIC side).		Bidir	CMOS – 1.8V
E2	SLEEP#	GPIO_SW2	Sleep Request to the module from the carrier board. An internal Tegra pull-up is present on the signal.	Sleep (VOL DOWN) button	Input	CMOS – 1.8V (see note 2)
B8	VIN_PWR_BAD#	-	VDD_IN Power Bad. Carrier board indication to the module that the VDD_IN power is not valid. Carrier board should de-assert this (drive high) only when VDD_IN has reached its required voltage level and is stable. This prevents Tegra from powering up until the VDD_IN power is stable.	System	Input	Open Drain, 5.0V
C9	WDT_TIME_OUT#	GPIO_SEN7	Watchdog Timeout		Input	CMOS – 1.8V
A50	VDD_RTC	(PMIC_BBATT)	Real-Time-Clock. Optionally used to provide back-up power for RTC. Connects to Lithium Cell or super capacitor on Carrier Board. PMIC is supply when charging cap or coin cell. Super cap or coin cell is source when system is disconnected from power.	Battery Back-up using Super-capacitor	Bidir	1.65V-5.5V
C8	BATT_OC	BATT_OC	Battery Over-current (& Thermal) warning		Bidir	CMOS – 1.8V
B48	SYS_WAKE#	POWER_ON	Power button & SC7 wake interrupt	Power/SC7 wake	Input	CMOS – 1.8V
B49	MOD_PWR_CFG_ID	-	Module power configuration identification. Tied to GND on Jetson TX2i. Floating on Jetson TX2/TX2 4GB. Determines the power-on mechanism used to support both Jetson TX2/TX2 4GB, & TX2i.	Module power configuration ID	Output	VDD_IN level

- Note:
- Power efficiency is higher when the input voltage is lower, such as 9V or 12V. At very low voltages (close to the 5.5V minimum [TX2 only]), the power supported by some of the supplies may be reduced).
 - These pins are handled as Open-Drain on the carrier board.

Figure 6. Power Block Diagram



4.1 Supply Allocation

Table 6 Internal Power Subsystem Allocation

Power Rails	Usage	(V)	Power Supply	Source
VDD_5V0_SYS	Supplies various switchers & load switches that power the various circuits & peripherals on the module	5.0	5V DC-DC	VDD_IN
VDD_CPU	Tegra MCPU/BCPU	1.0 (Var)	OpenVREG (uP1666QQKF)	VDD_5V0_SYS
VDD_GPU & VDD_SRAM	Tegra GPU & SRAM	1.0 (Var)	OpenVREG (uP1666QQKF)	VDD_5V0_SYS
VDD_SOC (CORE)	Tegra Core	1.0 (Var)	OpenVREG (uP1666QQKF)	VDD_5V0_SYS
VDD_DDR_1V1_PMIC	LPDDR4	1.125	PMIC Switcher SD0	VDD_5V0_SYS
AVDD_DSI_CSI_1V2	Source for some DSI/CSI blocks	1.2	PMIC Switcher SD1	VDD_5V0_SYS
VDD_1V8	Tegra, eMMC, WLAN	1.8	PMIC Switcher SD2	VDD_5V0_SYS
VDD_3V3_SYS	Supplies various LDOs & load switches that in turn power the various circuits & peripherals on the module	3.3	PMIC Switcher SD3	VDD_5V0_SYS
VDDIO_3V3_AOHV	Tegra VDDIO_AO_HV rail	3.3	PMIC LDO 2	VDD_5V0_SYS
VDDIO_SDMMC1_AP	Tegra SD Card I/O rail	1.8/3.3	PMIC LDO 3	VDD_5V0_SYS
VDD_RTC (See note)	Tegra Real Time Clock/Always-on Rail	1.0 (Var)	PMIC LDO 4	VDD_1V8
VDDIO_SDMMC3_AP	Tegra SDIO rail	1.8/3.3	PMIC LDO 5	VDD_5V0_SYS
VDD_HDMI_1V05	Tegra HDMI / DP rail	1.0	PMIC LDO 7	AVDD_DSI_CSI_1V2
VDD_PEX_1V05	Tegra PCIe / USB 3.0 / SATA rail	1.0	PMIC LDO 8	AVDD_DSI_CSI_1V2
VDD_1V8_AP (& VDD_1V8_AP_PLL)	Main 1.8V Tegra rail	1.8	Load Switch	VDD_1V8

Note: This is the Tegra supply and should not be confused with the module VDD_RTC pin which is the supply that connects to the PMIC BBATT pin to keep the Real-Time Clock powered.

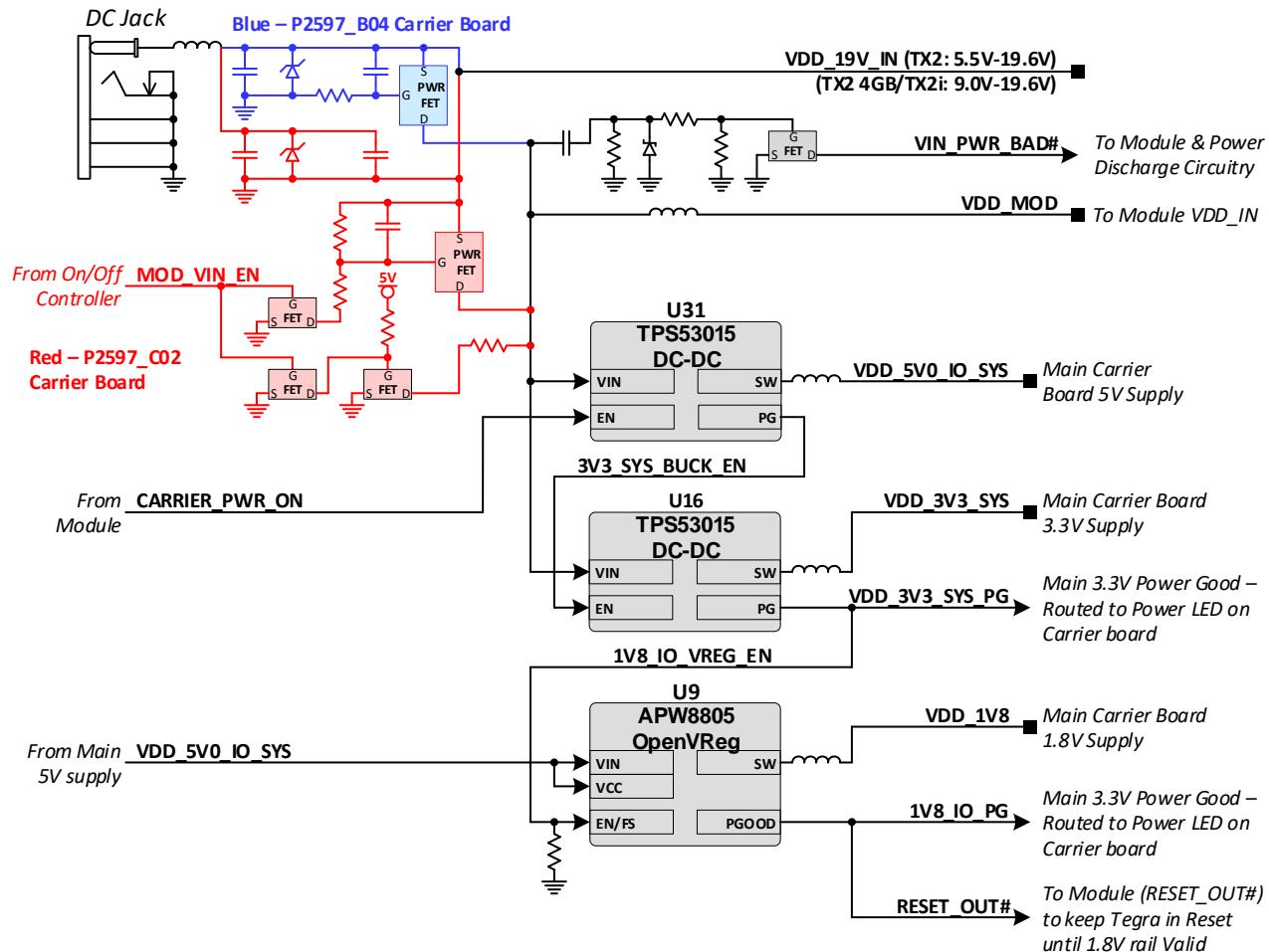


NVIDIA.

4.2 Main Power Sources/Supplies

The figure below shows the power connections used on the carrier board, including the DC Jack which connects to the AC/DC adapter, and the main 5.0V, 3.3V and 1.8V supplies. Also shown are the power control signals that are used to enable these supplies or are used to communicate power sequence information to the module or other circuitry on the carrier board (i.e. discharge circuits).

Figure 7. Main Power Source/Supply Connections

**Note**

- The figure above is a high-level representation of the connections involved. Refer to the latest Jetson TX2 Series Developer Kit carrier board reference design for details.
- When connecting the main power, the ground must make connection before the main power rail.

4.3 Power Sequencing

To ensure reliable and consistent power up sequencing, the pins VIN_PWR_BAD#, CARRIER_PWR_ON, and RESET_OUT# on the module connector should be connected and used as described below:

VIN_PWR_BAD# signal is generated by the Carrier Board and passed to the module to keep the Tegra processor powered off until the VDD_IN supply is stable and it is possible to power up any standby circuits on the module. This signal prevents the Tegra processor from powering up prematurely before the Carrier Board has charged up its decoupling capacitors and power to the module is stable.

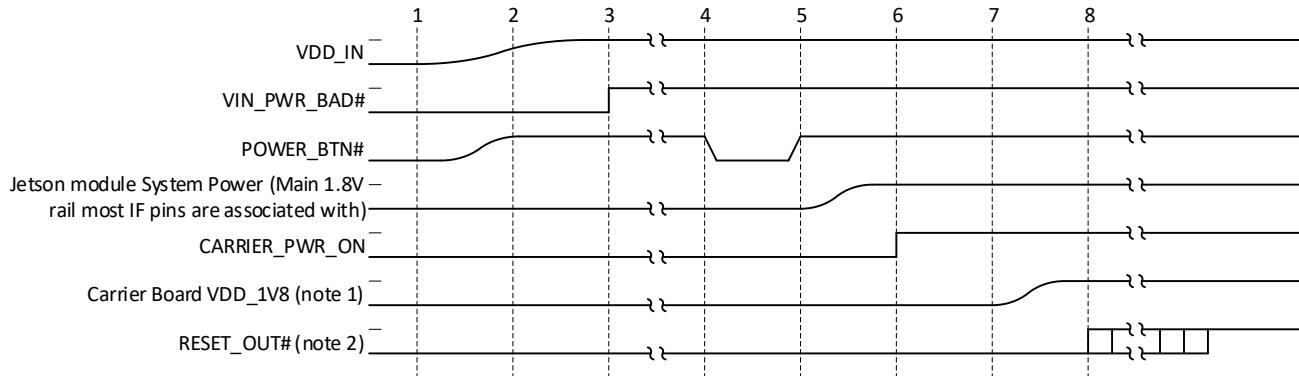


NVIDIA.

CARRIER_PWR_ON signal is generated by the module and passed to the Carrier Board to indicate that the module is powered up and that the power up sequence for the Carrier Board circuits can begin.

RESET_OUT# is de-asserted by the Carrier Board after a period sufficient to allow the Carrier Board circuits to power up.

Figure 8. Power Up Sequence – Power-Button Case (Jetson TX2i in P2597_C02 or Jetson TX2/TX2 4GB in P2597_B04/C02)



- Note:
1. The 1.8V supply on the carrier board associated with MPIO pins common to the module must not be enabled unless the module main 1.8V rail is on. In addition, the carrier board should keep RESET_OUT# low until this 1.8V supply is valid. On the P2597, this is accomplished by connecting the VDD_1V8 supply PGOOD signal to RESET_OUT#.
 2. Inactive when both PMIC Reset is inactive (high) & VDD_1V8 PGOOD is active (high)
 3. During run time if any module I/O rail is switched OFF or ON, the following sequences should be performed. Violating these sequences will result in extra in-rush current during the rail transition.
 - OFF Sequence: The associated NO_IOPOWER bit in the PMC APBDEV_PMC_NO_IOPOWER_0 register must be enabled before the I/O Rail is powered OFF
 - ON Sequence: After an I/O Rail is powered ON, the associated NO_IOPOWER bit in the PMC APBDEV_PMC_NO_IOPOWER_0 register needs to be cleared to the “disable” state

Table 7. Power Up Sequence Timing Relationships

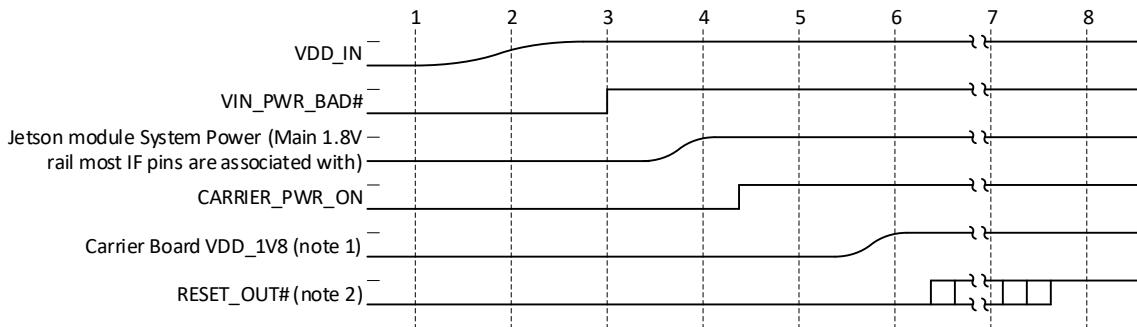
Timing	Parameter	Min	Typ	Max	Units	Notes
t_{1-2}	VDD_IN On to POWER_BTN# Pull-up (PMIC) active		8.8		ms	1
t_{2-3}	VDD_IN On to VIN_PWR_BAD# inactive		54		ms	2
t_{3-4}	VIN_PWR_BAD# inactive to POWER_BTN# active	0	See Notes		ms	3
t_{4-5}	POWER_BTN# active time	TX2/TX2 4GB in P2597_B02/B04 TX2/TX2 4GB/TX2i in P2597_C02	50		ms	3
			1000			
t_{4-6}	POWER_BTN# active to CARRIER_PWR_ON active		38.6		ms	
t_{5-6}	Module System Power On to CARRIER_PWR_ON		8		ms	
t_{6-7}	CARRIER_PWR_ON active to Carrier Board System Power Enabled	0	6.6		ms	4
t_{6-8}	CARRIER_PWR_ON to On-Module PMIC Reset Inactive		77.4		ms	5
	RESET_IN# active time	50			ms	6

- Note:
1. Measured from VDD_IN ramp start to POWER_BTN# ramp start. Carrier board dependent.
 2. Typical value using NVIDIA P2597, measured from VDD_IN ramp start to VIN_PWR_BAD# inactive start. Carrier board dependent.
 3. User Dependent if POWER_BTN# connected to button. Otherwise, carrier board dependent.
 4. Typical value measured using NVIDIA P2597. Carrier board dependent
 5. Typical value using P2597. Carrier board dependent.
 6. User Dependent if RESET_IN# connected to button. Otherwise, carrier board dependent. Not shown in Power up sequence figure.



NVIDIA.

Figure 9. Power Up Sequence – Auto-Power-On (TX2i in P2597_B04, or TX2/TX2 4GB in P2597_B04/C02 w/CHARGER_PRSNT# Low)



- Note:
1. The 1.8V supply on the carrier board associated with MPIO pins common to the module must not be enabled unless the module main 1.8V rail is on. In addition, the carrier board should keep RESET_OUT# low until this 1.8V supply is valid. On the P2597, this is accomplished by connecting the VDD_1V8 supply PGOOD signal to RESET_OUT#.
 2. Inactive when both PMIC Reset is inactive (high) & VDD_1V8 PGOOD is active (high)
 3. POWER_BTN# not used for this power-up sequence, but if Jetson TX2i is used in P2597_B04 compatible motherboard, system will power off if POWER_BTN# is asserted (power-button pressed or equivalent) and power-on sequence will occur again once POWER_BTN# is de-asserted. This is due to the difference in the PMIC power on signal (edge triggered on Jetson TX2 PMIC & level sensitive on Jetson TX2i). Jetson TX2 4GB has circuitry that makes compatible to Jetson TX2. When Jetson TX2i is used in a P2597_C02 compatible carrier board, logic on the carrier board simulates edge triggered power-on so the power button will function the same as for Jetson TX2/TX2 4GB.
 4. During run time if any module I/O rail is switched OFF or ON, the following sequences should be performed. Violating these sequences will result in extra in-rush current during the rail transition.
 - OFF Sequence: The associated NO_IOPOWER bit in the PMC APBDEV_PMC_NO_IOPOWER_0 register must be enabled before the I/O Rail is powered OFF
 - ON Sequence: After an I/O Rail is powered ON, the associated NO_IOPOWER bit in the PMC APBDEV_PMC_NO_IOPOWER_0 register needs to be cleared to the “disable” state

Table 8. Power Up Sequence Timing Relationships

Timing	Parameter	Min	Typ	Max	Units	Notes
t_{2-3}	VDD_IN On to VIN_PWR_BAD# inactive		54		ms	1
t_{3-4}	VIN_PWR_BAD# inactive to CARRIER_PWR_ON active		38.6		ms	
t_{5-6}	Module System Power On to CARRIER_PWR_ON		8		ms	
t_{6-7}	CARRIER_PWR_ON active to Carrier Board System Power Enabled	0	6.6		ms	2
t_{6-8}	CARRIER_PWR_ON to On-Module PMIC Reset Inactive		77.4		ms	3
	RESET_IN# active time	50			ms	4

- Note:
1. Typical value using NVIDIA P2597, measured from VDD_IN ramp start to VIN_PWR_BAD# inactive start. Carrier board dependent.
 2. Typical value measured using NVIDIA P2597. Carrier board dependent
 3. Typical value using P2597. Carrier board dependent.
 4. User Dependent if RESET_IN# connected to button. Otherwise, carrier board dependent. Not shown in Power up sequence figure.



Figure 10. Power Down Sequence (Controlled Case)

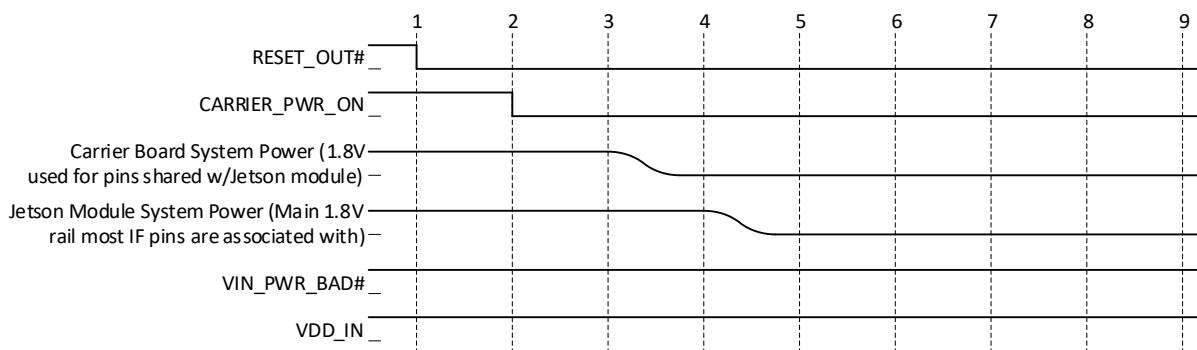


Table 9. Power Down Sequence Timing Relationships (Controlled Case)

Timing	Parameter	Min	Typ	Max	Units	Notes
t_{1-2}	RESET_OUT# active to CARRIER_PWR_ON inactive		3.76		ms	1
t_{2-3}	CARRIER_PWR_ON inactive to carrier board system power off		0.46		ms	2
t_{2-4}	CARRIER_PWR_ON inactive to the module System Power (main 1.8V rail) Off		1.24		ms	3

- Note:
1. Measured from RESET_OUT# active to CARRIER_PWR_ON to inactive ramp down start.
 2. Typical value measured using NVIDIA P2597. Measured from CARRIER_PWR_ON to carrier board VDD_1V8 ramp down start. Carrier board dependent.
 3. Typical value measured using NVIDIA P2597. Measured from CARRIER_PWR_ON ramp down start to the module main 1.8V ramp down start.

Figure 11. Power Down Sequence (Uncontrolled Power Removal Case)

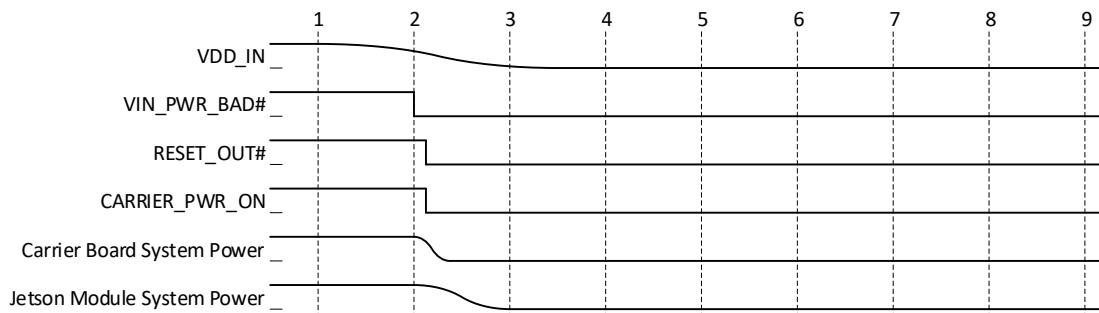


Table 10. Power Down Sequence Timing Relationships (Uncontrolled Power Removal Case)

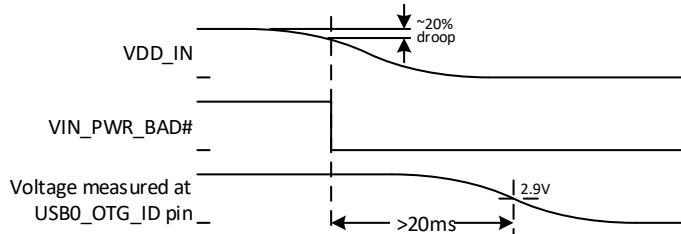
Timing	Parameter	Min	Typ	Max	Units	Notes
t_1	VDD_IN Removed in uncontrolled manner					
t_2	VIN_PWR_BAD detection "sees" drop in VDD_IN & is asserted to start uncontrolled power-down sequence. RESET_OUT# & CARRIER_PWR_ON are driven low via PMIC sequence soon after. Carrier board power & the module power begin to ramp down.					Carrier board power (mainly 1.8V rail associated with interface pins connected to the module) should ramp down faster so it is off before the module main 1.8V rail is off.

Removal of the VDD_IN/VDD_MUX supply causes VIN_PWR_BAD# to go active which causes the module to initiate a controlled shut down. The controlled shut down takes ~20ms to complete so the internal PMIC supply needs to stay above ~2.9v for >~20ms. The USB0_OTG_ID pin is a pin which can be monitored to see the state of the internal PMIC supply level.



NVIDIA.

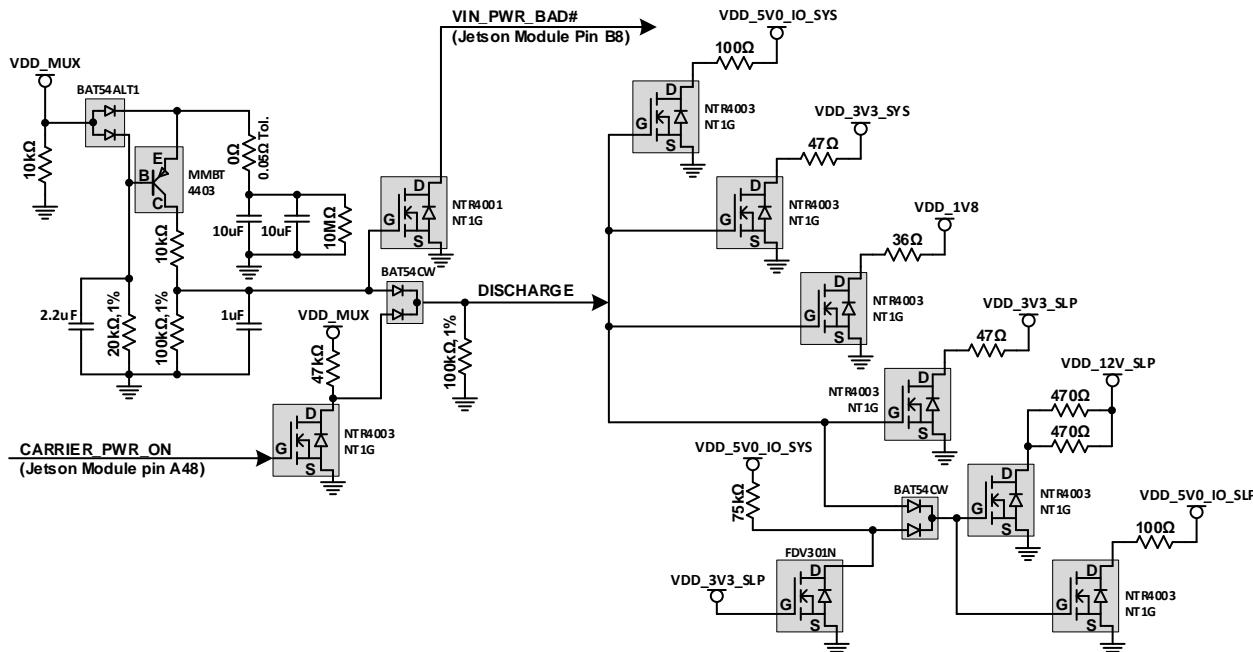
Figure 12. VIN_PWR_BAD# Detection Test Circuit for Uncontrolled Power-down Case



4.4 Power Discharge

In order to meet the Power Down requirements, discharge circuitry is required. In the figure below the DISCHARGE signal is generated, based on a transition of the CARRIER_POWER_ON signal or the removal of the main supply (VDD_MUX/VDD_IN). When DISCHARGE is asserted, VDD_5V0_IO_SYS, VDD_3V3_SYS, VDD_1V8 and VDD_3V3_SLP are forced to GND in a controlled manner. Removal of the VDD_MUX supply also causes VIN_PWR_BAD# to go active which causes the module to initiate a controlled shut down.

Figure 13. Power Discharge

**Note**

The figure above is based on the carrier board reference design. Refer to the latest carrier board reference design (P2597_B04 or later) for details.



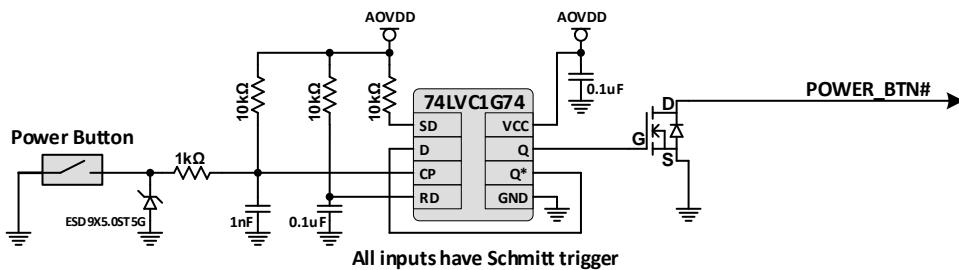
NVIDIA.

4.5 Power-ON Control

Jetson TX2 4GB and Jetson TX2i use a different PMIC (MAX20024) than Jetson TX2 (MAX77620). The PMIC requires a level rather than edge on the POWER_BTN# pin to power on the system. Jetson TX2 4GB has circuitry that makes it compatible with TX2. Jetson TX2i does not have this circuitry.

For Jetson TX2 and Jetson TX2 4GB, the basic power sequencing requirements described earlier can be followed. A momentary press on the power button will initiate a power on of the system. If the system is already powered, a short press of the power button will put the system in sleep mode (software dependent) if the system is “awake,” wake the system if in sleep mode, or cause a force power-off if the Power-ON button is held low for approximately 8 to 10 seconds. For Jetson TX2i, extra circuitry is required to support the level power-ON requirement. One option is to use a D-Latch (with an open drain buffer). Then use a simple momentary Push Button with RC debounce to clock the D-latch set up as toggle flip-flop (See the figure below). Each press of the power button will toggle the POWER_BTN# level and power the system on if it is off, or power the system off if it is on.

Figure 14. Basic Jetson TX2i Button Power-ON Circuit

**Notes**

- The AOVDD in the figure must be 5V or less and must be enabled soon after the main power is applied.
- The D-latch shown above has Schmitt trigger inputs. If a different device is used without Schmitt trigger inputs, the circuit may need to be modified to work reliably.

4.5.1 Module Power-on Type Detection & Control

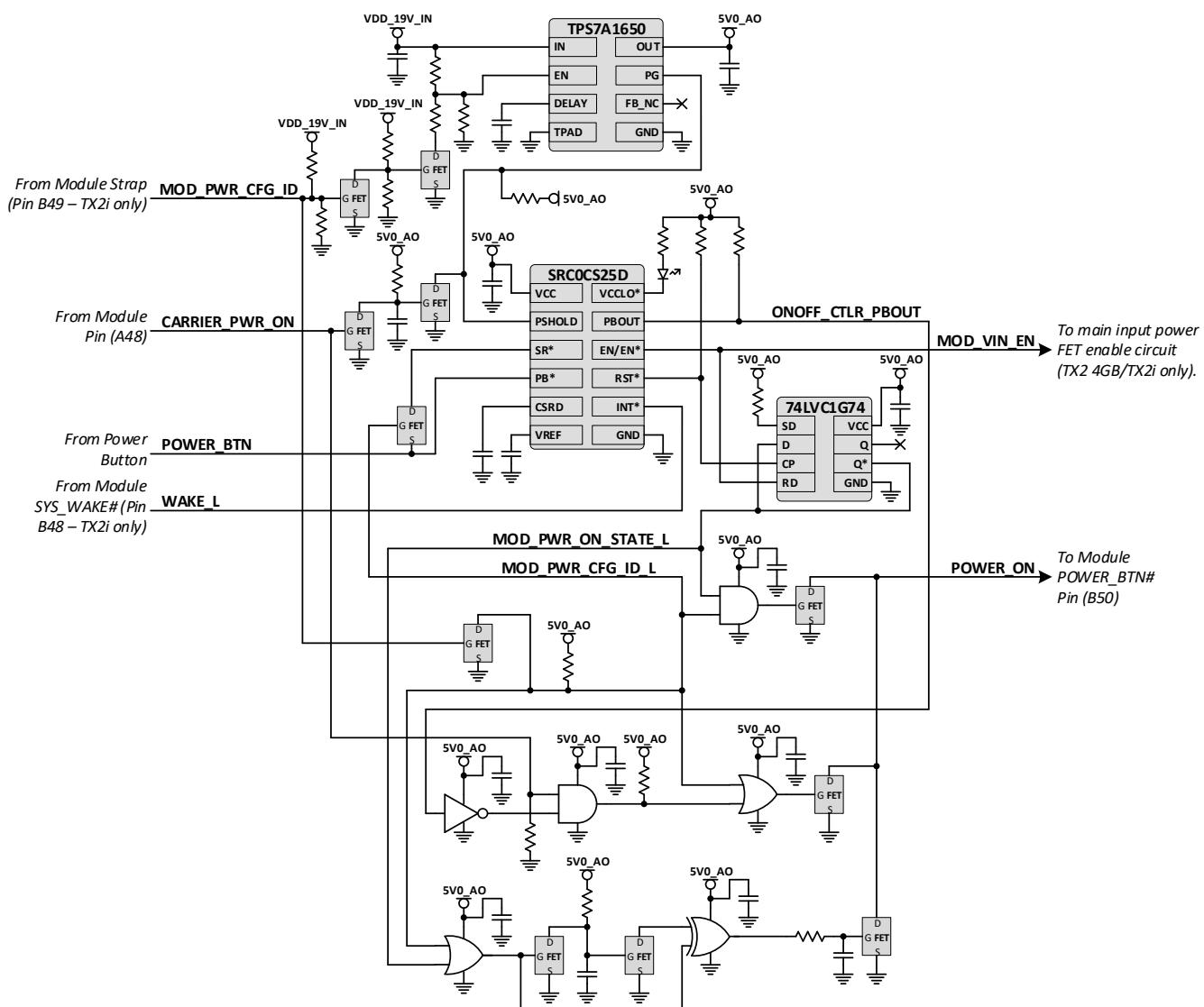
This section describes what is required to design a carrier board that can support Jetson TX2/TX2 4GB and Jetson TX2i with a requirement to have a power button press to power the system on. If a design requires the system to power on immediately after the main power supply is connected/enabled, see the “Optional Auto-Power-On Support” section.

As described in the previous section, due to the PMIC architecture differences, if the platform requires a button press, the Power-on mechanism will need to change, from edge to level triggered. To support both mechanisms, the carrier board must detect whether a Jetson TX2/TX2 4GB module or Jetson TX2i module is installed. One of the previously Reserved pins on the connector (B49) has been redefined as the module power configuration identification pin (**MOD_PWR_CFG_ID**). This pin, which is floating on Jetson TX2/TX2 4GB, will be grounded on Jetson TX2i to differentiate between the two module types.

The P2597_C02 carrier board, which is designed to fully support Jetson TX2i as well as Jetson TX2/TX2 4GB includes logic that will use the state of the **MOD_PWR_CFG_ID** pin to determine how the **POWER_BTN#** signal is handled. If the pin is pulled down due to a Jetson TX2i module being installed, the **POWER_BTN#** pin will be driven to a steady high (ON) or low (OFF) state. If the pin is floating as would be the case if a Jetson TX2/TX2 4GB module is installed, a momentary pulse will be generated on the **POWER_BTN#** pin of the module to initiate a power-on of the module. With either module type, if the system is already powered, a short press of the power button will put the system in sleep mode (software dependent) if the system is “awake,” wake the system if in sleep mode, or cause a force power-off if the Power-on button is held low for approximately 8 to 10 seconds.



Figure 15. Power-on Type Detection & Control

**Note**

The figure above is a high-level representation of the connections involved. This example circuit is based on the P2597_C02 reference design. Refer to the reference design schematics for details.

4.6 Power & Voltage Monitoring

4.6.1 Power Monitor

Power monitors are provided on the module. These monitor the main DC, CPU, GPU/SRAM, SOC (CORE) & DDR Supplies. The monitors will toggle a **WARN** (warning) output, or a **CRIT** (critical) output, depending on the power “seen” at the sense resistors and the thresholds set for each supply.



NVIDIA.

Figure 16. Power Monitor (GPU/SRAM, SOC & WLAN)

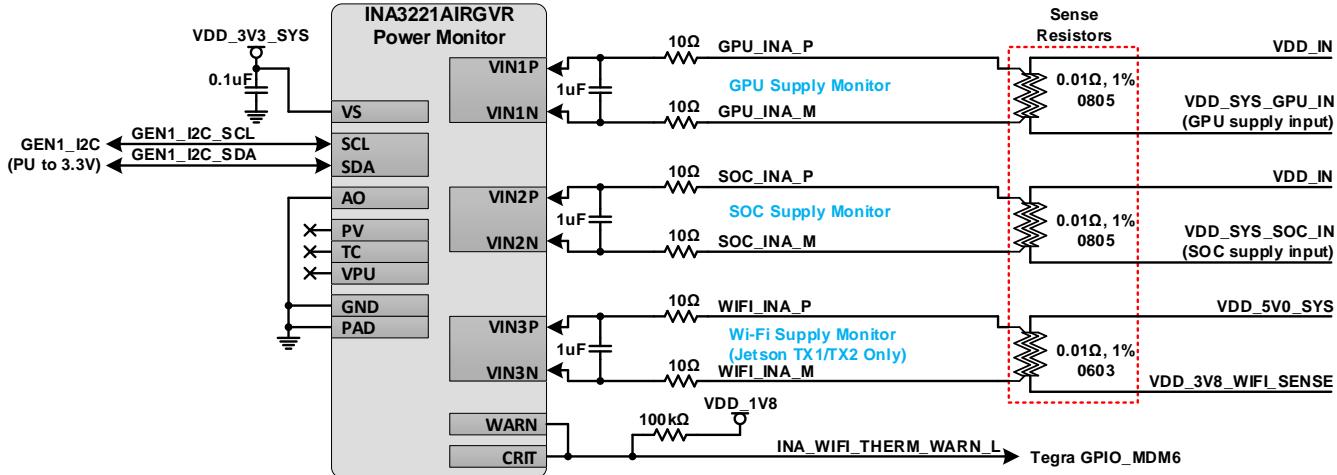
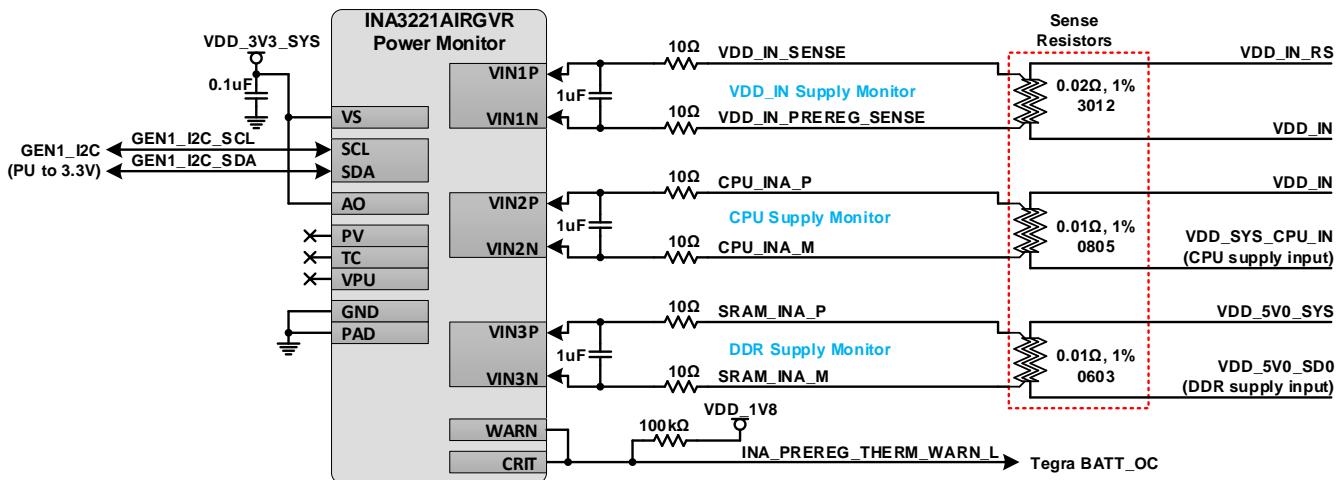


Figure 17. Power Monitor (VDD_IN, CPU & DDR)

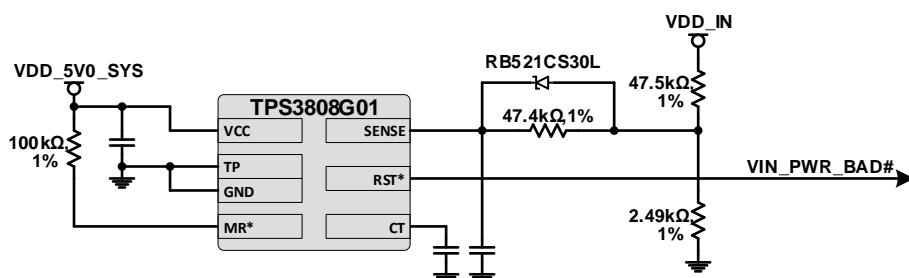


4.6.2 Voltage Monitor

Jetson TX2 4GB/TX2i

A voltage monitor circuit is implemented on Jetson TX2 4GB/TX2i to indicate if the main DC input rail, VDD_IN, "droops" below an acceptable level. The device used will react quickly and drive VIN_PWR_BAD# active (low) which will force the power off. The voltage monitor circuit is implemented with a fast voltage comparator supplied by VDD_IN with a 5V reference. This device has an open drain active low output which is pulled low when the VDD_IN voltage drops below the selected threshold (8.04V).

Figure 18. Voltage Monitor Connections



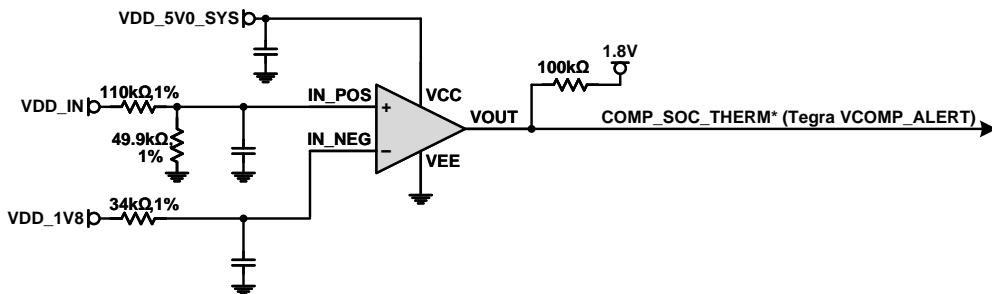
**NVIDIA.**

Note: The threshold for VDD_IN, determined by the voltage divider components used in the circuit above is 8.04V.

Jetson TX2

A voltage monitor circuit is implemented on Jetson TX2 to indicate if the main DC input rail, VDD_IN, "droops" below an acceptable level. The device used will react quickly and generate an alert to one of the Tegra SOC_THERM capable pins (VCOMP_ALERT). The voltage monitor circuit is implemented with a fast voltage comparator supplied by VDD_IN with a 1.8V (VDD_1V8) reference common with the Tegra IO domain that receives the output signal. This device has an open drain active low output which is pulled low when the VDD_IN voltage drops below the selected threshold.

Figure 19. Voltage Monitor Connections



Note: The threshold for VDD_IN, determined by the voltage divider components used in the circuit above is 5.75V.

4.7 Deep Sleep (SC7)

Jetson modules support a low power state called Deep Sleep or SC7. This can be entered under software control, and exited using various mechanisms, including wake capable pins that are listed in the table below.

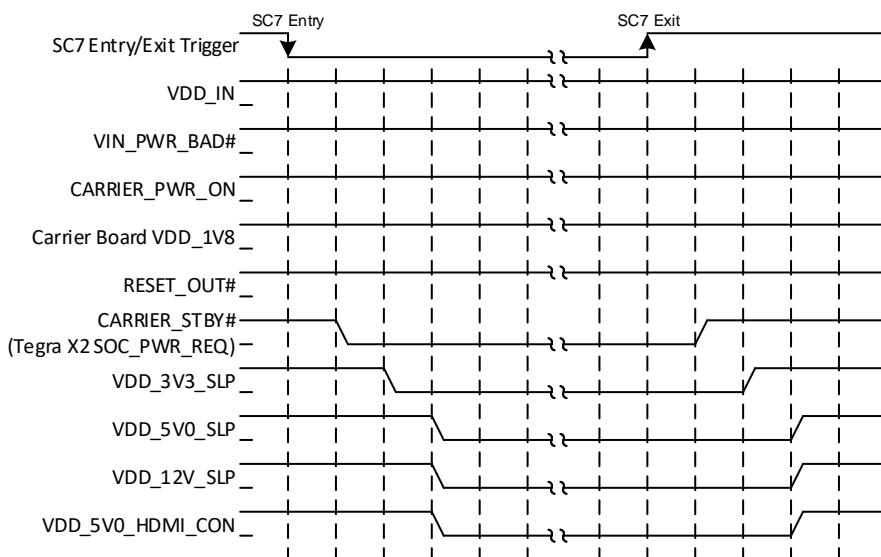
Table 11. Signal Wake Events

Potential Wake Event (Reference Design Signal)	Module Pin Assigned	Wake #
PCIe Wake Request (PEX_WAKE#)	PEX_WAKE#	1
Bluetooth Wake AP (BT2_WAKE_AP - Secondary)	GPIO13_BT_WAKE_AP	8
WLAN Wake AP (WIFI_WAKE_AP - Secondary)	GPIO10_WIFI_WAKE_AP	9
Thermal/Over-current Warning	BATT_OC	10
Audio Codec Interrupt (AUD_INT_L)	GPIO20_AUD_INT	12
DP 0 Hot Plug Detect (DP_AUX_CH0_HPD)	DP0_HPD	19
HDMI Consumer Electronic Control (HDMI_CEC)	HDMI_CEC	20
DP 1 Hot Plug Detect (DP_AUX_CH1_HPD)	DP1_HPD	21
Camera Vertical Sync (CAM_VSYNC)	CAM_VSYNC	23
POWER_BTN#	POWER_BTN#	29
Motion Interrupt (MOTION_INT)	GPIO9_MOTION_INT	46
CAN 1 Error (CAN1_ERR)	CAN1_ERR	47
CAN Wake (CAN_WAKE)	CAN_WAKE	48
CAN 0 Error (CAN0_ERR)	CAN0_ERR	49
Touch Interrupt (TOUCH_INT)	GPIO6_TOUCH_INT	51
USB VBUS Detect (USB_VBUS_DET)	USB0_VBUS_DET	53
GPIO Expansion 0 Interrupt (GPIO_EXP0_INT)	GPIO_EXP0_INT	54
Modem Wake AP (MDM_WAKE_AP)	GPIO16_MDM_WAKE_AP	55
Battery Low (BATLOW#)	BATLOW#	56
GPIO Expansion 1 Interrupt (GPIO_EXP1_INT)	GPIO_EXP1_INT	58
USB Vbus Enable 0 (USB_VBUS_EN0)	USB_VBUS_EN0	61
USB Vbus Enable 1 (USB_VBUS_EN1)	USB_VBUS_EN1	62
Ambient Light Proximity Interrupt (ALS_PROX_INT)	GPIO8_ALS_PROX_INT	63
Modem Coldboot (MDM_COLDBOOT)	GPIO18_MDM_COLDBOOT	64
Force Recovery (FORCE_RECov#)	FORCE_RECov#	67
Sleep (SLEEP_L)	SLEEP#	68



NVIDIA.

Figure 20. Deep Sleep (SC7) Entry/Exit Sequence



4.8 Optional Auto-Power-On Support

Jetson modules have optional support for Auto-Power-On. This allows the platform to power on when VDD_IN is first powered, instead of waiting for a power button press. Due to differences between the module designs, the mechanism for supporting Auto-Power-On for Jetson TX2/TX2 4GB is different from the one required for Jetson TX2i. These differences are described below. Note that the Auto-Power-On options described below would not work in designs that implement the “Power-on Type Detection & Control” circuitry implemented on the P2597_C02 design is used. This circuitry is not required for systems intending to support Auto-Power-On.

4.8.1 Jetson TX2/TX2 4GB Auto-Power-On Details

For Jetson TX2/TX2 4GB, to enable this feature, the CHARGER_PRSNT# pin should be tied to GND. To power the system on without a power button, a specific sequence is required between the time the VDD_IN power is connected and the CHARGER_PRSNT# pin on the module is driven low. The CHARGER_PRSNT# pin connects to the module PMIC and requires a minimum delay of 300ms from the point VDD_IN reaches its minimum level (5.5V) before it can be driven low. Jetson TX2/TX2 4GB includes circuitry on the module to support Auto-Power-On.

4.8.2 Jetson TX2i Auto-Power-On Details

For Jetson TX2i, which uses a different PMIC (and does not have the circuitry on TX2 4GB to make it compatible to TX2), the POWER_BTN# pin needs to be held high. The TX2i PMIC has a level sensitive on input, so to power automatically when the main power is applied (Auto-Power-On), all that is required is for the POWER_BTN# pin to be pulled up. Since this pin is pulled up on the module, it can be left unconnected for Auto-Power-On to be supported.



NVIDIA.

5.0 GENERAL ROUTING GUIDELINES

Signal Name Conventions

The following conventions are used in describing the signals for Jetson modules:

- Signal names use a mnemonic to represent the function of the signal. For example, Secure Digital Interface #3 Command signal is represented as **SDCARD_CMD**, written in bold to distinguish it from other text. All active low signals are identified by a # or an underscore followed by capital N (_N) after the signal name. For example, **RESET_IN#** indicates an active low signal. Active high signals do not have the underscore-N (_N) after the signal names. For example, **SDCARD_CMD** indicates an active high signal. Differential signals are identified as a pair with the same names that end with _P & _N, just P & N or + & - (for positive and negative, respectively). For example, **USB1_DP** and **USB1_DN** indicate a differential signal pair.
- I/O Type The signal I/O type is represented as a code to indicate the operational characteristics of the signal. The table below lists the I/O codes used in the signal description tables.

Table 12. Signal Type Codes

Code	Definition
A	Analog
DIFF I/O	Bidirectional Differential Input/Output
DIFF IN	Differential Input
DIFF OUT	Differential Output
I/O	Bidirectional Input/Output
I	Input
O	Output
OD	Open Drain Output
I/OD	Bidirectional Input / Open Drain Output
P	Power

Routing Guideline Format

The routing guidelines have the following format to specify how a signal should be routed.

- Breakout traces are traces routed from a BGA or other pin array, either to a point beyond the array, or to another layer where full normal spacing guidelines can be met. Breakout trace delay limited to 500 mils unless otherwise specified.
- After breakout, signal should be routed according to specified impedance for differential, single-ended, or both (for example: HDMI). Trace spacing to other signals also specified.
- Follow max & min trace delays where specified. Trace delays are typically shown in mm or in terms of signal delay in pico-seconds (ps) or both.
 - For differential signals, trace spacing to other signals must be larger of specified \times dielectric height or inter-pair spacing
 - Spacing to other signals/pairs cannot be smaller than spacing between complementary signals (intra-pair).
 - Total trace delay depends on signal velocity which is different between outer (microstrip) & inner (stripline) layers of a PCB.

**NVIDIA.**

Signal Routing Conventions

Throughout this document, the following signal routing conventions are used:

SE Impedance (/ Diff Impedance) at x Dielectric Height Spacing

- Single-ended (SE) impedance of trace (along with differential impedance for diff pairs) is achieved by spacing requirement. Spacing is multiple of dielectric height. Dielectric height is typically different for microstrip & stripline. Note: 1 mil = 1/1000th of an inch.

Note: Trace spacing requirement applies to SE traces or differential pairs to other SE traces or differential pairs. It does not apply to traces making up a differential pair. For this case, spacing/trace widths are chosen to meet differential impedance requirement.

General Routing Guidelines

Pay close attention when routing high speed interfaces, such as HDMI/DP, USB 3.0, PCIe or DSI/CSI. Each of these interfaces has strict routing rules for the trace impedance, width, spacing, total delay, and delay/flight time matching. The following guidelines provide an overview of the routing guidelines and notations used in this document.

- **Controlled Impedance**

Each interface has different trace impedance requirements & spacing to other traces. It is up to designer to calculate trace width & spacing required to achieve specified single-ended (SE) & differential (Diff) impedances. Unless otherwise noted, trace impedance values are $\pm 15\%$.

- **Max Trace Lengths/Delays**

Trace lengths/delays should include main PCB routing and any additional routing on a Flex/ secondary PCB segment connected to main PCB. The max length/delay should be from the module to the actual connector (i.e. USB, HDMI, SD Card, etc.) or device (i.e. onboard USB device, Display driver IC, camera imager IC, etc.)

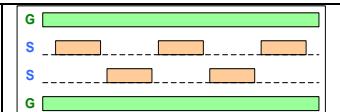
- **Trace Delay/Flight Time Matching**

Signal flight time is the time it takes for a signal to propagate from one end (driver) to other end (receiver). One way to get same flight time for signal within signal group is to match trace lengths within specified delay in the signal group.

- Total trace delay = Carrier PCB trace delay only. Do not exceed maximum trace delay specified.
- For six layers or more, it is recommended to match trace delays based on flight time of signals. For example, outer-layer signal velocity could be 150psi (ps/inch) & inner-layer 180psi. If one signal is routed 10 inches on outer layer & second signal is routed 10 inches in inner layer, difference in flight time between two signals will be 300ps! That is a big difference if required matching is 15ps (trace delay matching). To fix this, inner trace needs to be 1.7 inches shorter or outer trace needs to be 2 inches longer.
- In this design guide, terms such as intra-pair & inter-pair are used when describing differential pair delay. Intra-pair refers to matching traces within differential pair (for example, true to complement trace matching). Inter-pair matching refers to matching differential pairs average delays to other differential pairs average delays.

General PCB Routing Guidelines

For GSSG stack-up to minimize crosstalk, signal should be routed in such a way that they are not on top of each other in two routing layers (see diagram to right)



Do not route other signals or power traces/areas directly under or over critical high-speed interface signals.

Note: The requirements detailed in the Interface Signal Routing Requirements tables must be met for all interfaces implemented or proper operation cannot be guaranteed.



NVIDIA.

6.0 USB, PCIE & SATA

Jetson modules allow multiple USB 3.0 & PCIe interfaces, and a single SATA interface to be brought out on the module. In some cases, these interfaces are multiplexed on some of the module pins.

Table 13. USB 2.0 Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on Carrier Board	Direction	Pin Type	
B40	USB0_D-	USBO_DN	USB 2.0 Port 0 Data	USB 2.0 Micro AB	Bidir	USB PHY	
B39	USB0_D+	USBO_DP			Bidir	Open Drain – 3.3V	
A17	USB0_EN_OC#	USB_VBUS_EN0			Input	Analog	
A36	USB0_OTG_ID	(PMIC GPIO0)			Input	USB VBUS, 5V	
B37	USB0_VBUS_DET	UART5_CTS	USB 0 VBUS Detect	USB 3.0 Type A	Bidir	USB PHY	
A39	USB1_D-	USB1_DN	USB 2.0, Port 1 Data		Bidir	Open Drain – 3.3V	
A38	USB1_D+	USB1_DP			Bidir	USB PHY	
A18	USB1_EN_OC#	USB_VBUS_EN1	USB VBUS Enable/Overcurrent 1		Bidir	Open Drain – 3.3V	
B43	USB2_D-	USB2_DN	USB 2.0, Port 2 Data	M.2 Key E	Bidir	USB PHY	
B42	USB2_D+	USB2_DP			Bidir	USB PHY	

Table 14. USB 3.0, PCIe & SATA Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
A44	PEX0_REFCLK+	PEX_CLK1P	PCIe 0 Reference Clock (PCIe IF #0)	PCIe x4 Connector	Output	PCIe PHY
A45	PEX0_REFCLK-	PEX_CLK1N			Bidir	Open Drain 3.3V, Pull-up on the module
C48	PEX0_CLKREQ#	PEX_L0_CLKREQ_N	PCIe 0 Clock Request (PCIe IF #0)		Output	
C49	PEX0_RST#	PEX_L0_RST_N	PCIe 0 Reset (PCIe IF #0)		Input	PCIe PHY, AC-Coupled on carrier board
H44	PEX0_RX+	PEX_RX4P	PCIe 0 Lane 0 Receive (PCIe IF #0)		Output	
H45	PEX0_RX-	PEX_RX4N			Input	
E44	PEX0_TX+	PEX_TX4P	PCIe 0 Lane 0 Transmit+ (PCIe IF #0)		Output	
E45	PEX0_TX-	PEX_TX4N			Input	
G42	USB_SS1_RX+	PEX_RX2P	USB SS 1 Receive (USB 3.0 Port #2 or PCIe IF #0 Lane 1)		Output	
G43	USB_SS1_RX-	PEX_RX2N			Input	
D42	USB_SS1_TX+	PEX_TX2P	USB SS 1 Transmit (USB 3.0 Port #2 or PCIe IF #0 Lane 1)		Output	
D43	USB_SS1_TX-	PEX_TX2N			Input	
F40	PEX2_RX+	PEX_RX3P	PCIe 2 Receive (PCIe IF #0 Lane 2 or PCIe IF #1 Lane 0)	PCIe x4 conn & M.2	Output	PCIe PHY, AC-Coupled on carrier board
F41	PEX2_RX-	PEX_RX3N			Input	
C40	PEX2_TX+	PEX_TX3P	PCIe 2 Transmit (PCIe IF #0 Lane 2 or PCIe IF #1 Lane 0)		Output	
C41	PEX2_TX-	PEX_TX3N			Input	
G39	PEX_RFU_RX+	PEX_RX1P	PCIe RFU Receive (PCIe IF #0 Lane 3 or USB 3.0 Port #1)		Output	
G40	PEX_RFU_RX-	PEX_RX1N			Input	
D39	PEX_RFU_TX+	PEX_TX1P	PCIe RFU Transmit (PCIe IF #0 Lane 3 or USB 3.0 Port #1)		Output	
D40	PEX_RFU_TX-	PEX_TX1N			Input	
D48	PEX_WAKE#	PEX_WAKE_N	PCIe Wake	M.2 Key E	Open Drain 3.3V, Pull-up on the module	
B45	PEX1_REFCLK+	PEX_CLK3P	PCIe Reference Clock 1 (PCIe IF #2)		Output	PCIe PHY
B46	PEX1_REFCLK-	PEX_CLK3N			Bidir	Open Drain 3.3V, Pull-up on the module
C47	PEX1_CLKREQ#	PEX_L2_CLKREQ_N	PCIE 1 Clock Request (mux option - PCIe IF #2)		Output	
E50	PEX1_RST#	PEX_L2_RST_N	PCIe 1 Reset (PCIe IF #2)	Unassigned	Input	PCIe PHY, AC-Coupled on carrier board
H41	PEX1_RX+	PEX_RX0P	PCIe 1 Receive (PCIe #2 Lane 0 muxed w/USB 3.0 Port #0)		Output	
H42	PEX1_RX-	PEX_RX0N			Input	PCIe PHY, AC-Coupled on carrier board
E41	PEX1_TX+	PEX_TX0P	PCIe 1 Transmit (PCIe #2 Lane 0 muxed w/USB 3.0 Port #0)		Output	
E42	PEX1_TX-	PEX_TX0N			Input	PCIe PHY
A41	PEX2_REFCLK+	PEX_CLK2P	PCIe 2 Reference Clock (PCIe IF #1)		Output	
A42	PEX2_REFCLK-	PEX_CLK2N			Bidir	Open Drain 3.3V, Pull-up on the module
C46	PEX2_CLKREQ#	PEX_L1_CLKREQ_N	PCIE 2 Clock Request (PCIe IF #1)		Output	
D49	PEX2_RST#	PEX_L1_RST_N	PCIe 2 Reset (PCIe IF #1)	USB 3.0 Type A	Input	USB SS PHY, AC-Coupled (off the module)
F43	USB_SSO_RX+	PEX_RX0P	USB SS 0 Receive (USB 3.0 Port #0 muxed w/PCIe #2 Lane 0)		Output	
F44	USB_SSO_RX-	PEX_RX0N			Input	USB SS PHY, AC-Coupled on carrier board
C43	USB_SSO_TX+	PEX_TX0P	USB SS 0 Transmit (USB 3.0 Port #0 muxed w/PCIe #2 Lane 0)		Output	
C44	USB_SSO_TX-	PEX_TX0N				



NVIDIA.

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
G45	SATA_RX+	PEX_RX5P	SATA Receive	SATA Connector	Input	SATA PHY, AC-Coupled on carrier board
G46	SATA_RX-	PEX_RX5N			Input	
D45	SATA_TX+	PEX_TX5P			Output	Open Drain 3.3V, Pull-up on the module
D46	SATA_TX-	PEX_TX5N			Output	
D47	SATA_DEV_SLP	PEX_L2_CLKREQ_N	SATA Device Sleep or PEX1_CLKREQ# (PCIe IF #2) depending on Mux setting		Input	Open Drain 3.3V, Pull-up on the module

The table below show several ways to bring out as many of the USB 3.0 or PCIe interfaces as possible to meet different design requirements for a platform built for Jetson modules.

Table 15. USB 3.0, PCIe & SATA Lane Mapping Configurations

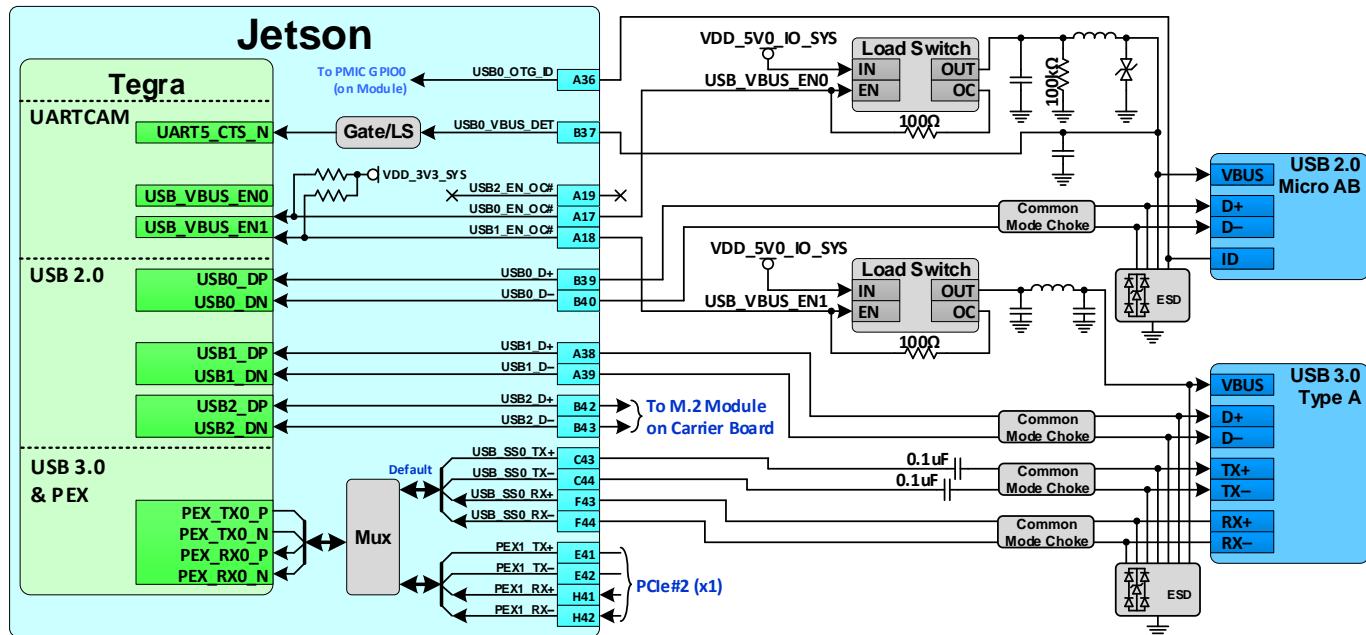
	Module Pin Names			PEX1	PEX_RFU	PEX2	USB_SS1	PEX0	USB_SSO (see note 1)	SATA
	Tegra Lanes			Lane 0	Lane 1	Lane 3	Lane 2	Lane 4		Lane 5
	Avail. Outputs from the module									
Configs	USB 3.0	PCIe	SATA							
1	0	1x1 + 1x4	1	PCIe#2_0	PCIe#0_3	PCIe#0_2	PCIe#0_1	PCIe#0_0		SATA
2 (CB Default)	1	1x4	1		PCIe#0_3	PCIe#0_2	PCIe#0_1	PCIe#0_0	USB_SS#0	SATA
3	2	3x1	1	PCIe#2_0	USB_SS#1	PCIe#1_0	USB_SS#2	PCIe#0_0		SATA
4	3	2x1	1		USB_SS#1	PCIe#1_0	USB_SS#2	PCIe#0_0	USB_SS#0	SATA
5	1	2x1 + 1x2	1	PCIe#2_0	USB_SS#1	PCIe#1_0	PCIe#0_1	PCIe#0_0		SATA
6	2	1x1 + 1x2	1		USB_SS#1	PCIe#1_0	PCIe#0_1	PCIe#0_0	USB_SS#0	SATA
Default Usage on CB (carrier board)			Unused	X4 PCIe Connector				USB 3 Type A	SATA	

- Note:
- PCIe interface #2 can be brought to the PEX1 pins, or USB 3.0 port #1 to the USB_SSO pins on Jetson modules depending on the setting of a multiplexor on the module. The selection is controlled by QSPI_IO2 configured as a GPIO.
 - Jetson modules have been designed to enable use cases listed in the table above. However, released Software may not support all configurations, nor has every configuration been validated.
 - Configuration #1 & 2 represent the supported and validated Jetson Developer Kit configurations. The released Software supports these configurations, and the PCIe, USB 3.0, and SATA interfaces have been verified on the carrier board.
 - The cell colors highlight the different PCIe interfaces and USB 3.0 ports. Light and Medium green are used for PCIe controllers #0 and #1. Four shades of blue are used for USB 3.0 controllers #[0:3]. SATA is highlighted in orange.
 - Any x4 configuration can be used as a single x2 using only lanes 0 & 1 or a single x1 using only lane 0. Any x2 configuration can be used as a single x1 using only lane 0.
 - To ease routing, the order of lanes for PCIe #0 can either be as shown above, or the reverse (i.e., PCIe#0_3 on lane 4, PCIe#0_2 on lane 3, etc.).



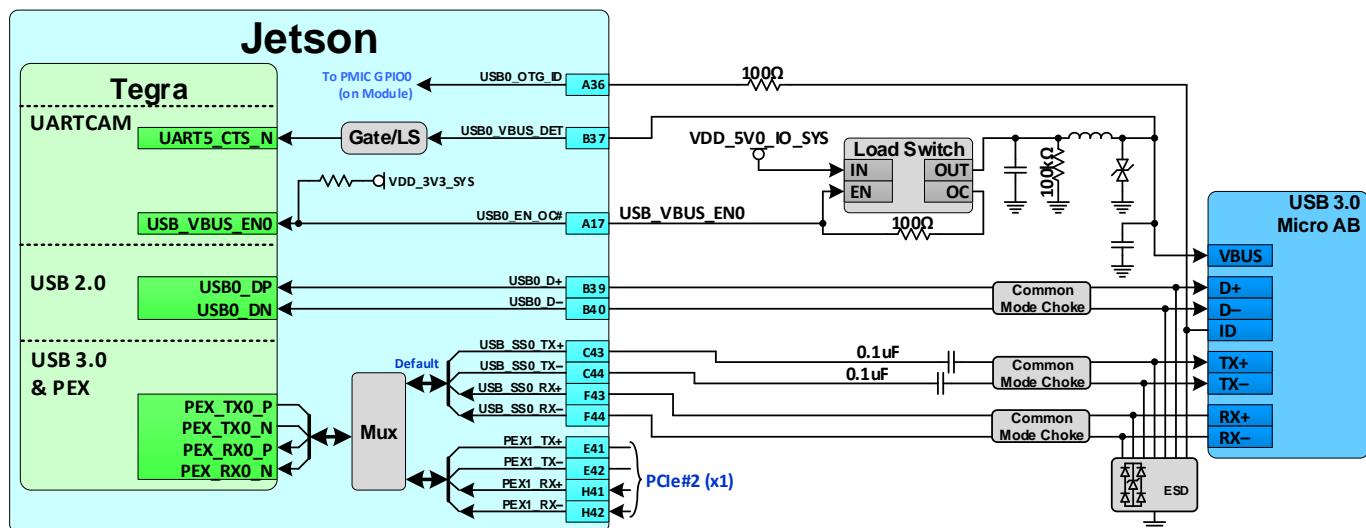
6.1 USB

Figure 21 USB 2.0 Device/Host & USB 3.0 Host Connection Example



- Note:
1. Common mode filters on **USB[2:0]_DP/DN** (USB 2.0 interfaces) are optional. Place only as needed if EMI is an issue. Common mode filters on **USB3_TX/RX_P/N** signals are not recommended. If common mode devices are placed, they must be selected to minimize the impact to signal quality, which must meet the USB spec. signal requirements. See the Common Mode Choke requirements in the USB 3.0 Interface Signal Routing Requirements table.
 2. If USB 3.0 is routed to a connector, only AC caps on the module TX lines are required. If routed directly to a peripheral, AC caps are needed for both the module TX lines (connected to device RX) & Device TX lines (connected to the module RX).
 3. USB0 must be available to use as USB Device for USB Recovery Mode.
 4. Connector used must be USB-IF certified if USB 3.0 implemented.

Figure 22 USB 2.0/3.0 Dual-mode (host/device) Connection Example



- Note:
1. See notes under USB 2.0 Device/Host & USB 3.0 Host Connection Example figure.

2. USB 3.0 Port #0 is shown in the example above. Other supported USB 3.0 ports can be used instead. As noted, USBO must be routed to a connector to support USB recovery mode. Since the connector above would be the only Device capable connector in the system connected to Tegra, USBO must be used.

USB 2.0 Design Guidelines

These requirements apply to the USB 2.0 controller PHY interfaces: **USB[2:0]_D-/D+**

Table 16. USB 2.0 Interface Signal Routing Requirements

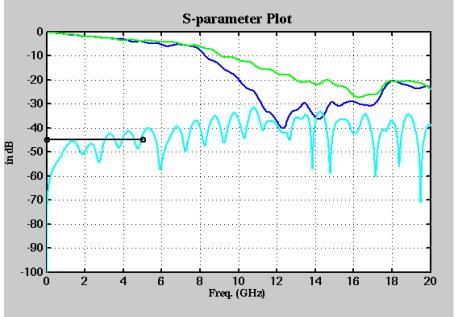
Parameter	Requirement	Units	Notes
Max Frequency (High Speed)	Bit Rate/UI period/Frequency	480/2.083/240	Mbps/ns/MHz
Max Loading	High Speed / Full Speed / Low Speed	10 / 150 / 600	pF
Reference plane		GND	
Trace Impedance	Diff pair / Single Ended	90 / 50	Ω
Via proximity (Signal to reference)		< 3.8 (24)	mm (ps)
Max Trace Delay	With CMC or SW (Microstrip / Stripline) Without CMC or SW (Microstrip / Stripline)	900/1050 (6) 1350/1575 (9)	ps (in)
Max Intra-Pair Skew between USBx_D+ & USBx_D-	7.5	ps	

- Note:
- If portion of route is over a flex cable this length should be included in the Max Trace Delay/Length calculation & 85 Ω Differential pair trace impedance is recommended.
 - Up to 4 signal Vias can share a single **GND** return Via.
 - CMC = Common-Mode-Choke. SW = Analog Switch
 - Adjustments to the USB drive strength, slew rate, termination value settings should not be necessary, but if any are made, they MUST be done as an offset to default values instead of overwriting those values.

USB 3.0 Design Guidelines

The following requirements apply to the USB 3.0 PHY interfaces

Table 17. USB 3.0 Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Specification			
Data Rate / UI period	5.0 / 200	Gbps / ps	
Max Number of Loads	1	load	
Termination	90 differential	Ω	On-die termination at TX & RX
Reference plane	GND		
Electrical Specification			
Insertion Loss (IL)			
Host	Type C Type A	≤ 2 ≤ 7 ≤ 1 > 8	dB GHz
Device	Micro AB		@ 2.5GHz @ 2.5GHz @ 2.5GHz
	Resonance Dip Frequency		The resonance dip could be caused by a via stub for layer transition or trace stub for co-layout.
TDR dip	≥ 75	Ω	Using TDR pulse with Tr (10%-90%) = 200ps
Near-end Crosstalk (NEXT) @ DC to 5GHz	≤ -45	dB	For each TX-RX NEXT
IL/NEXT Plot			
Trace Impedance			
Trace Impedance	Diff pair / Single Ended	85-90 / 45-55	Ω
			$\pm 15\%$



NVIDIA.

Reference plane	GND		
Trace Length/Skew			
Trace loss characteristic @ 2.5GHz	< 0.7	dB/in	The following max length is derived based on this characteristic. See Note 1.
Breakout Region	Max trace length/delay	11 (73)	mm (ps) Trace with minimum width and spacing
Max PCB Trace Length	Host Device	152.3 (1014) 50.8 (334)	mm (ps)
Max Within Pair (Intra-Pair) Skew		0.15 (1)	mm (ps) Do trace length matching before hitting discontinuities
Differential pair uncoupled length		6.29 (41.9)	mm (ps)
Trace Spacing – for TX/RX non-interleaving			
TX-RX Xtalk is very critical in PCB trace routing. The ideal solution is to route TX and RX on different layers.			
If routing on the same layer, strongly recommend not interleaving TX and RX lanes			
If it is necessary to have interleaved routing in breakout, all the inter-pair spacing should follow the rule of inter-SNEXT			
The breakout trace width is suggested to be the minimum to increase inter-pair spacing			
Do not perform serpentine routing for intra-pair skew compensation in the breakout region			
Min Inter-SNEXT (between TX/RX)	Main-route	4.85x 3x	Dielectric height
Min Inter-SNEXT (between TX/TX or RX/RX)	Breakout Main-route	1x 1x	Intra-pair spacing Inter-pair spacing
Max length	Breakout Main-route	11 Max trace length - LBRK	mm
Trace Spacing – for TX/RX interleaving			
Trace Spacing			
Pair-Pair (inter-pair)	Microstrip / Stripline	4x / 3x	dielectric
To plane & capacitor pad	Microstrip / Stripline	4x / 3x	
To unrelated high-speed signals	Microstrip / Stripline	4x / 3x	
Via			
Topology	- Y-pattern is recommended - Keep symmetry	Y-pattern helps with Xtalk suppression. It can also reduce the limit of pair-pair distance. Need review (NEXT/FEXT check) if via placement is not Y-pattern.	
GND via	- Place ground vias as symmetrically as possible to data pair vias - up to 4 signal vias (2 diff pairs) can share a single GND return via	GND via is used to maintain return path, while its Xtalk suppression is limited	
Max # of Vias	PTH vias Micro Vias	4 Not limited as long as total channel loss meets IL spec	
Max Via Stub Length	0.4	mm	long via stub requires review (IL & resonance dip check)
Serpentine			
Min bend angle	135	deg (α)	

Dimension	Min A Spacing Min B, C Length Min Jog Width	4x 1.5x 3x	Trace width	S1 must be taken care in order to consider Xtalk to adjacent pair	
Added-on Components					
Placement Order	Chip – AC capacitor (TX only) – common mode choke – ESD – Connector				
AC Cap					
Value	Min/Max	0.075 / 0.2	uF	Only required for TX pair when routed to connector	
Location (max length to adjacent discontinuity)		8	mm	Discontinuity is connector, via, or component pad	
Voiding		GND/PWR void under/above cap is preferred		Voiding is required if AC cap size is 0603 or larger	
ESD (the usage of ESD is optional. A design should include the footprint for ESD as a stuffing option)					
Preferred device				e.g. SEMTECH RClamp0524p	
Max Junction capacitance (IO to GND)		0.8	pF		
Footprint	Pad should be on the net – not trace stub				
Location (max length to adjacent discontinuity)	8 (53)	mm (ps)		Discontinuity is connector, via, or component pad	
Common-mode Choke (Only if needed. Place near connector.)					
Common-mode impedance @100MHz	Min/Max	65/90	Ω		
Max Rdc		0.3	Ω		
Differential TDR impedance @Tr=200ps (10%-90%)		90	Ω		
Min Sdd21 @ 2.5GHz		2.22	dB		
Max Sc21 @ 2.5GHz		19.2	dB		
Routing length reduction	<= 3	in			
FPC (Additional length of Flexible Printed Circuit Board)					
The FPC routing should be included for PCB trace calculations (max length, etc.)					
Characteristic Impedance	Same as PCB				
Loss characteristic	Strongly recommend being the same as PCB or better				
Connector					
Connector used must be USB-IF certified					

- Note:
- Longer trace lengths may be possible if the total trace loss is equal to or better than the target. If the loss is greater, the max trace lengths will need to be reduced.
 - Recommend trace length matching to <1ps before Vias or any discontinuity to minimize common mode conversion.
 - Place **GND** Vias as symmetrically as possible to data pair Vias.

**NVIDIA.****Common USB Routing Guidelines**

Guideline
If routing to USB device or USB connector includes a flex or 2 nd PCB, the total routing including all PCBs/flexes must be used for the max trace & skew calculations.
Keep critical USB related traces away from other signal traces or unrelated power traces/areas or power supply components

Table 18. Module USB 2.0 Signal Connections

Module Ball Name	Type	Termination	Description
USB[2:0]_D+	DIFF I/O	90Ω common-mode chokes close to connector. ESD Protection between choke & connector on each line to GND	USB Differential Data Pair: Connect to USB connector, Mini-Card Socket, Hub or other device on the PCB.

Table 19. Miscellaneous USB 2.0 Signal Connections

Module Pin Name	Type	Termination	Description
USBO_VBUS_DET	A	100kΩ resistor to GND. See reference design for VBUS power filtering.	USBO_VBUS_DETECT: Connect to VBUS pin of USB connector receiving USBO_+/- interface. Also connects to VBUS power supply if host mode supported.
USBO_OTG_ID	A		USB Identification: Connect to ID pin of USB connector receiving USBO_P/M interface.

Table 20. USB 3.0 Signal Connections

Module Pin Name	Type	Termination	Description
USB_SSO_TX+/- (USB 3.0 Port #0)	DIFF Out	Series 0.1uF caps. Common-mode chokes & ESD protection if these are used.	USB 3.0 Differential Transmit Data Pairs: Connect to USB 3.0 connectors, hubs or other devices on the PCB.
PEX_RFU_TX+/- (USB 3.0 Port #1)			
USB_SS1_TX+/- (USB 3.0 Port #2)			
USB_SSO_RX+/- (USB 3.0 Port #0)	DIFF In	If routed directly to a peripheral on the board, AC caps are needed for the peripheral TX lines. Common-mode chokes & ESD protection, if these are used.	USB 3.0 Differential Receive Data Pairs: Connect to USB 3.0 connectors, hubs or other devices on the PCB.
PEX_RFU_RX+/- (USB 3.0 Port #1)			
USB_SS1_RX+/- (USB 3.0 Port #2)			

Table 21. Recommended USB observation (test) points for initial boards

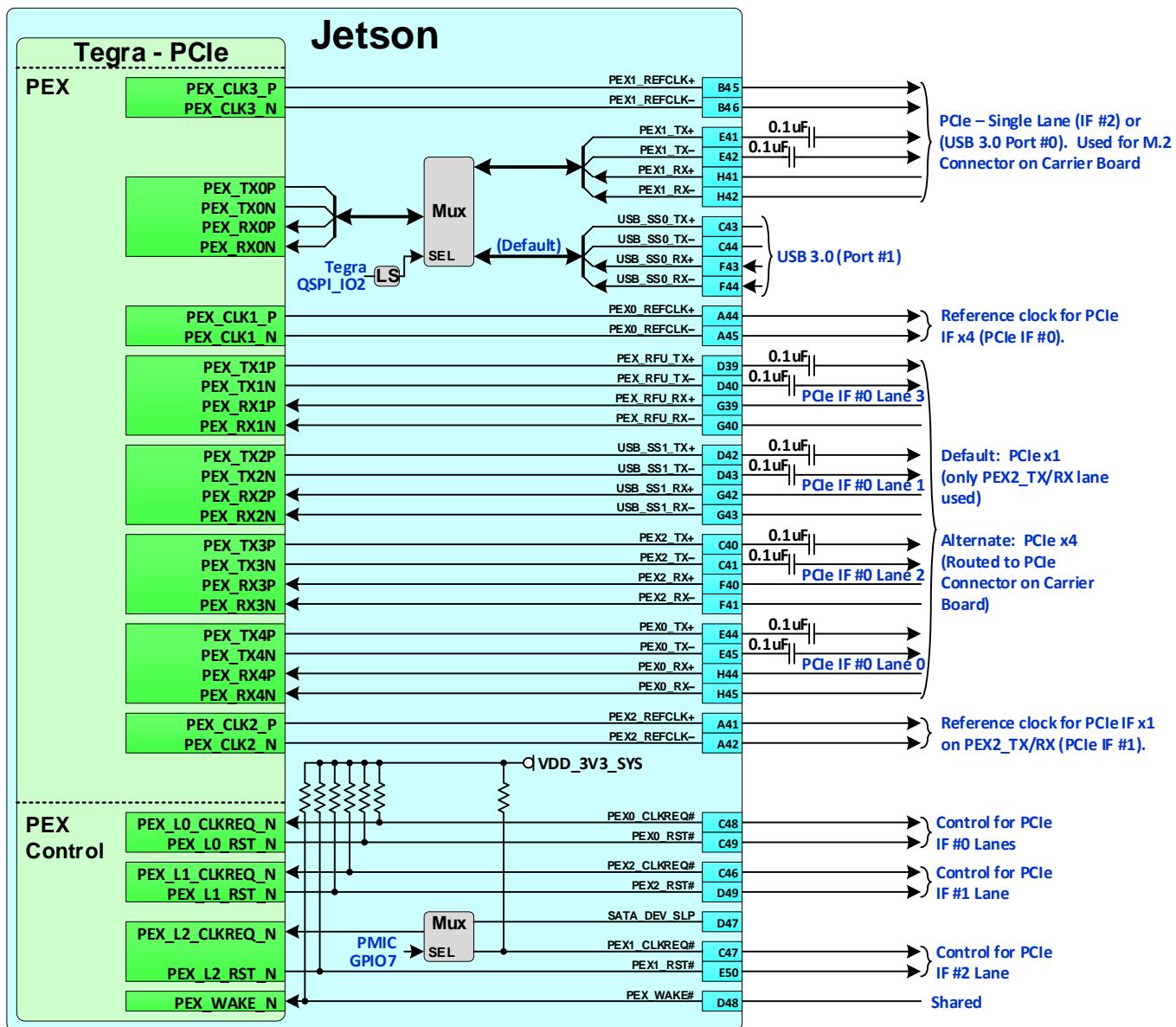
Test Points Recommended	Location
One for each of the USB 2.0 data lines (D+/-)	Near the module connector & USB device. USB connector pins can serve as test points.
One for each of the USB 3.0 output lines used (TXn+/-)	Near USB device. USB connector pins can serve as test points
One for each of the USB 3.0 input lines (RX+/-)	Near the module connector.



6.2 PCIe

Jetson modules contain a PCIe (PEX) controller that supports up to 5 lanes, and 3 Root-Port (RP) controllers.

Figure 23. PCIe Connection Example



PCIE Design Guidelines

Table 22. PCIE Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Specification			
Data Rate / UI Period	5.0 / 200	Gbps / ps	2.5GHz, half-rate architecture
Configuration / Device Organization	1	Load	
Topology	Point-point		Unidirectional, differential
Termination	50	Ω	To GND Single Ended for P & N
Impedance			
Trace Impedance	differential / Single Ended	85 / 50	Ω
			$\pm 15\%$. See note 1



NVIDIA.

Reference plane	GND		
Spacing			
Trace Spacing (Stripline/Microstrip)	Pair – Pair	3x / 4x	
To plane & capacitor pad		3x / 4x	Dielectric
To unrelated high-speed signals		3x / 4x	
Length/Skew			
Trace loss characteristic @ 2.5GHz	< 0.7	dB/in	The following max length is derived based on this characteristic. See note 3
Breakout region (Max Length)	41.9	ps	Minimum width and spacing. 4x or wider dielectric height spacing is preferred
Max trace length	5.5 (880)	in (ps)	
Max PCB via distance from the BGA	41.9	ps	Max distance from BGA ball to first PCB via.
PCB within pair (intra-pair) skew	0.15 (0.5)	mm (ps)	Do trace length matching before hitting discontinuities
Within pair (intra-pair) matching between subsequent discontinuities	0.15 (0.5)	mm (ps)	
Differential pair uncoupled length	41.9	ps	
Via			
Via placement	Place GND vias as symmetrically as possible to data pair vias. GND via distance should be placed less than 1x the diff pair via pitch		
Max # of Vias	PTH Vias	2 for TX traces & 2 for RX trace	
	Micro-Vias	No requirement	
Max Via stub length	0.4	mm	Longer via stubs would require review
Routing signals over antipads	Not allowed		
AC Cap			
Value	Min/Max	0.075 / 0.2	uF
Location (max length to adjacent discontinuity)		8	mm
Voiding	Voiding the plane directly under the pad 3-4 mils larger than the pad size is recommended.		
Serpentine			
Min bend angle	135	deg (a)	
Dimension	Min A Spacing	4x	
	Min B, C Length	1.5x	Trace width
	Min Jog Width	3x	
			S1 must be taken care in order to consider Xtalk to adjacent pair
Misc.			
Routing signals over antipads	Not allowed		
Routing over voids	When signal pair approaches Vias, the maximal trace length across the void on the plane is 50mil.		
Connector			
Voiding	Voiding the plane directly under the pad 5.7 mils larger than the pad size is recommended.		
Keep critical PCIe traces such as PEX_TX/RX, TERMP etc. away from other signal traces or unrelated power traces/areas or power supply components			

- Note:
1. The PCIe spec. has 40-60Ω absolute min/max trace impedance, which can be used instead of the 50Ω, ± 15%.
 2. If routing in the same layer is necessary, route group TX & RX separately without mixing RX/TX routes & keep distance between nearest TX/RX trace & RX to other signals 3x RX-RX separation.
 3. Longer trace lengths may be possible if the total trace loss is equal to or better than the target. If the loss is greater, the max trace lengths will need to be reduced.
 4. Do length matching before Via transitions to different layers or any discontinuity to minimize common mode conversion.



NVIDIA.

Table 23. PCIE Signal Connections

Module Pin Name	Type	Termination	Description
PCIe Interface #0 (x1 default configuration – x4 optional.)			
PEX0_TX+/- (Lane 0) USB_SS1_TX+/- (Lane 1)	DIFF OUT	Series 0.1uF Capacitor	Differential Transmit Data Pairs: Connect to TX_P/N pins of PCIe connector or RX_P/N pin of PCIe device through AC cap according to supported configuration. Default configuration (x1) uses only Lane 0.
PEX2_RX+/- (Lane 0) USB_SS1_RX+/- (Lane 1)	DIFF IN	Series 0.1uF capacitors if device on main PCB.	Differential Receive Data Pairs: Connect to RX_P/N pins of PCIe connector or TX_P/N pin of PCIe device through AC cap according to supported configuration. Default configuration (x1) uses only Lane 0.
PEX0_REFCLK+/-	DIFF OUT		Differential Reference Clock Output: Connect to REFCLK_P/N pins of PCIe device/connector
PEX0_CLKREQ#	I/O	56KΩ pullup to VDD_3V3_SYS on each line (exists on the module)	PEX Clock Request for PEX0_REFCLK: Connect to CLKREQ pin on device/connector.
PEX0_RST#	O		PEX Reset: Connect to PERST pin on device/connector.
PCIe Interface #1 (x1) – (Shared with PCIe Interface #0 lane 2)			
PEX2_TX+/-	DIFF OUT	Series 0.1uF Capacitor	Differential Transmit Data Pairs: Connect to TX+/- pins of PCIe connector or RX+/- pin of PCIe device through AC cap according to supported configuration.
PEX2_RX+/-	DIFF IN	Series 0.1uF capacitors if device on main PCB.	Differential Receive Data Pairs: Connect to RX+/- pins of PCIe connector or TX+/- pin of PCIe device through AC cap according to supported configuration.
PEX2_REFCLK+/-	DIFF OUT		Differential Reference Clock Output: Connect to REFCLK+/- pins of PCIe device/connector.
PEX2_CLKREQ#	I/O	56KΩ pullup to VDD_3V3_SYS on each line (exists on the module)	PEX Clock Request for PEX2_REFCLK: Connect to CLKREQ pin on device/connector(s)
PEX2_RST#	O		PEX Reset: Connect to PERST pin on device/connector.
PCIe Interface #2 (x1) – Muxed with USB 3.0 Port #0 on USB_SSO			
PEX1_TX+/-	DIFF OUT	Series 0.1uF Capacitor	Differential Transmit Data Pairs: Connect to TX+/- pins of PCIe connector or RX+/- pin of PCIe device through AC cap according to supported configuration.
PEX1_RX+/-	DIFF IN	Series 0.1uF capacitors if device on main PCB.	Differential Receive Data Pairs: Connect to RX+/- pins of PCIe connector or TX+/- pin of PCIe device through AC cap according to supported configuration.
PEX1_REFCLK+/-	DIFF OUT		Differential Reference Clock Output: Connect to REFCLK+/- pins of PCIe device/connector
PEX1_CLKREQ#	I/O	56KΩ pullup to VDD_3V3_SYS on each line (exists on the module)	PEX Clock Request for PEX1_REFCLK: Connect to CLKREQ pin on device/connector(s)
PEX1_RST#	O		PEX Reset: Connect to PERST pin on device/connector(s)
PEX_WAKE#	I	56KΩ pullup to VDD_3V3_SYS (exists on the module)	PEX Wake: Connect to WAKE pins on devices or connectors

Note: Check “Supported USB 3.0, PEX & SATA Interface Mappings” tables earlier in this section for PCIE IF mapping options.

Table 24. Recommended PCIe observation (test) points for initial boards

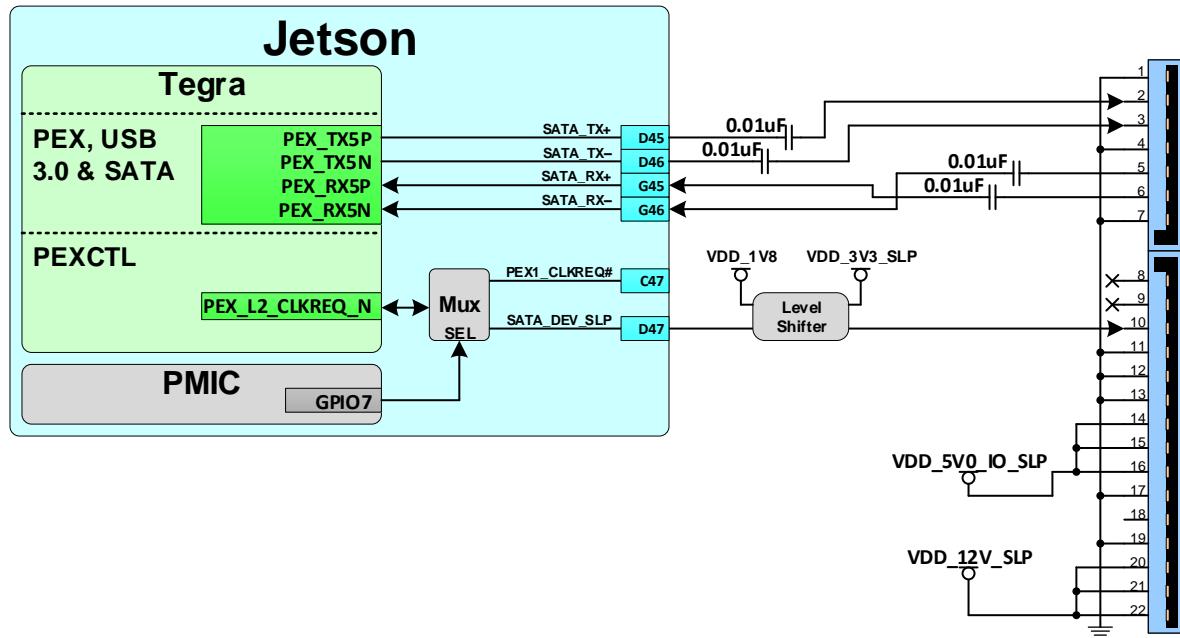
Test Points Recommended	Location
One for each of the PCIe TX+/- output lines used.	Near PCIe device. Connector pins may serve as test points if accessible.
One for each of the PCIe RX+/- input lines used.	Near the module connector.



6.3 SATA

A Gen 2 SATA controller is implemented on Jetson modules. The interface is brought to the module connector as shown in the figure below.

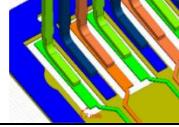
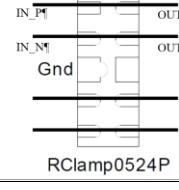
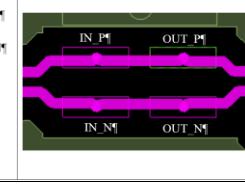
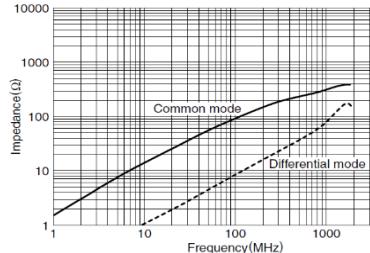
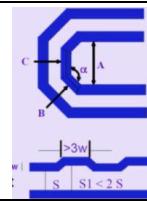
Figure 24. SATA Connection Example



SATA Design Guidelines

Table 25. SATA Signal Routing Requirements

Parameter	Requirement	Units	Notes
Specification			
Max Frequency	3.0 / 333.3	Gbps / ps	1.5GHz
Topology	Point to point		Unidirectional, differential
Configuration / Device Organization	1	load	
Max Load (per pin)	0.5	pf	
Termination	100	Ω	On die termination
Impedance			
Reference plane	GND		
Trace Impedance	Differential Pair / Single Ended	Ω	$\pm 15\%$
Spacing			
Trace Spacing			
Pair-to-pair (inter-pair)	Stripline / Microstrip	3x / 4x	
To plane & capacitor pad	Stripline / Microstrip	3x / 4x	
To unrelated high-speed signals	Stripline / Microstrip	3x / 4x	
Length/Skew			
Breakout region	Max Length Spacing	41.9 Min width/spacing	ps 4x or wider dielectric height spacing is preferred
Max Trace Length/Delay	76.2 (480)	Mm (ps)	
Max PCB Via distance from pin	6.29 (41.9)	mm (ps)	
Max Within Pair (Intra-Pair) Skew	0.15 (0.5)	mm (ps)	
Intra-pair matching between subsequent discontinuities	0.15 (0.5)	mm (ps)	Do trace length matching before hitting discontinuities
Differential pair uncoupled length	6.29 (41.9)	mm (ps)	
AC Cap			
AC Cap Value	typical (max)	0.01 (0.012)	uF

Parameter	Requirement	Units	Notes			
AC Cap Location (max distance from adjacent discontinuities)	8 (53.22)	mm (ps)	The AC cap location should be located as close as possible to nearby discontinuities.			
Via						
GND Via Placement	Place ground vias as symmetrically as possible to data pair vias GND via distance should be placed less than 1x the diff pair via pitch					
Max # of vias	3		If all are through-hole			
Via stub length	< 0.4	mm				
Voiding						
AC cap pad voiding	Voiding the plane directly under the pad 3-4 mils larger than the pad size is recommended					
Connector voiding (Required)	The size of voiding can be same as the size of pin pad					
						
ESD						
ESD protection device (Optional)	Type: SEMTECH RClamp0524p. Place ESD component near connector. A design may include the footprints for ESD as a stuffing option. The junction capacitance in ESD may cause effect on signal integrity, so it's important to choose an ESD component with low capacitance and whose package design is optimized for high speed links. The SEMTECH ESD Rclamp0524p has been well verified with its 0.3pF capacitance.					
Max distance from ESD Device to Connector	8 (53)	mm (ps)				
Recommended ESD layout	 					
Choke						
Preferred device			Type: TDK ACM2012D-900-2P. Only if needed. Place near connector. Refer to Common Mode Choke Requirement section.			
Location - Max distance from to adjacent discontinuities – ex, connector, AC cap)	8 (53)	mm (ps)	TDK ACM2012D-900-2P			
Common-mode impedance @ 100MHz	Min/Max	Ω				
Max Rdc	0.3	Ω				
Differential TDR impedance	90	Ω @ T_{R^-} 200ps (10%-90%)				
Min Sdd21 @ 2.5GHz	2.22	dB				
Max Scc21 @ 2.5GHz	19.2	dB				
Serpentine						
Min bend angle	135	deg (a)				
Dimension	Min A Spacing Min B, C Length Min Jog Width	Trace width				
	4x 1.5x 3x					
Misc.						
Routing over voids	Where signal pair approaches Vias, maximal trace length across void on plane is 1.27mm					
Noise Coupling	Keep critical SATA related traces such as SATA_TX/RX , SATA_TERM etc. away from other signal traces or unrelated power traces/areas or power supply components					



NVIDIA.

Note: If routing to SATA device or SATA connector includes a flex or 2nd PCB, the total routing including all PCBs/flexes must be used for the max trace & skew calculations

Table 26. SATA Signal Connections

Module Pin Name	Type	Termination	Description
SATA_TX+/-	DIFF OUT	Series 0.01uF Capacitor	Differential Transmit Data Pair: Connect to SATA+/- pins of SATA device/connector through termination (capacitor)
SATA_RX+/-	DIFF IN	Series 0.01uF Capacitor	Differential Receive Data Pair: Connect to SATA+/- pins of SATA device/connector through termination (capacitor)
SATA_DEV_SLP	O	1.8V to 3.3V level shifter	SATA Device Sleep: Connect through level shifter to matching pin on device or connector (pin 10 of Connector shown in example).

Table 27. Recommended SATA observation (test) points for initial boards

Test Points Recommended	Location
One for each of the SATA_TX_+/- output lines.	Near SATA device. Connector pins may serve as test points if accessible.
One for each of the SATA_RX_+/- input lines.	Near the module connector.



NVIDIA.

7.0 GIGABIT ETHERNET

Jetson modules integrate a BCM54610C1IMLG Ethernet PHY. The magnetics & RJ45 connector are implemented on the Carrier board. Contact Broadcom for the Carrier board placement/routing guidelines.

Table 28. Gigabit Ethernet Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on Carrier Board	Direction	Pin Type
E47	GBE_LINK_ACT#	-	GbE RJ45 connector Link ACT (LED0)	LAN	Output	CMOS – 3.3V tolerant
F50	GBE_LINK100#	-	GbE RJ45 connector Link 100 (LED1)		Output	
F46	GBE_LINK1000#	-	GbE RJ45 connector Link 1000 (LED2)		Output	
E49	GBE_MDI0-	-	GbE Transformer Data 0		Bidir	
E48	GBE_MDI0+	-	GbE Transformer Data 0		Bidir	
F48	GBE_MDI1-	-	GbE Transformer Data 1		Bidir	
F47	GBE_MDI1+	-	GbE Transformer Data 1		Bidir	
G49	GBE_MDI2-	-	GbE Transformer Data 2		Bidir	
G48	GBE_MDI2+	-	GbE Transformer Data 2		Bidir	
H48	GBE_MDI3-	-	GbE Transformer Data 3		Bidir	
H47	GBE_MDI3+	-	GbE Transformer Data 3		Bidir	

Figure 25. Ethernet Connections

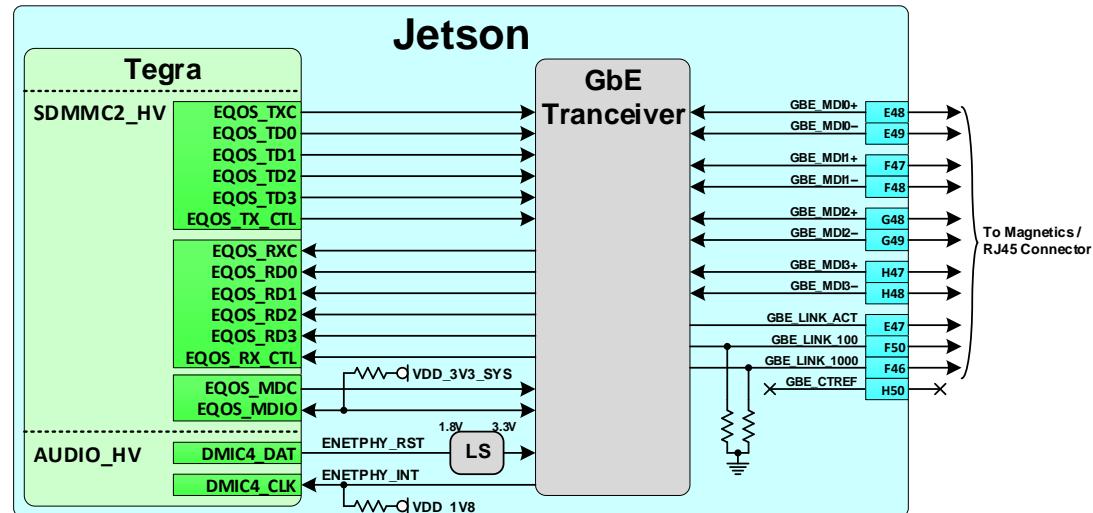
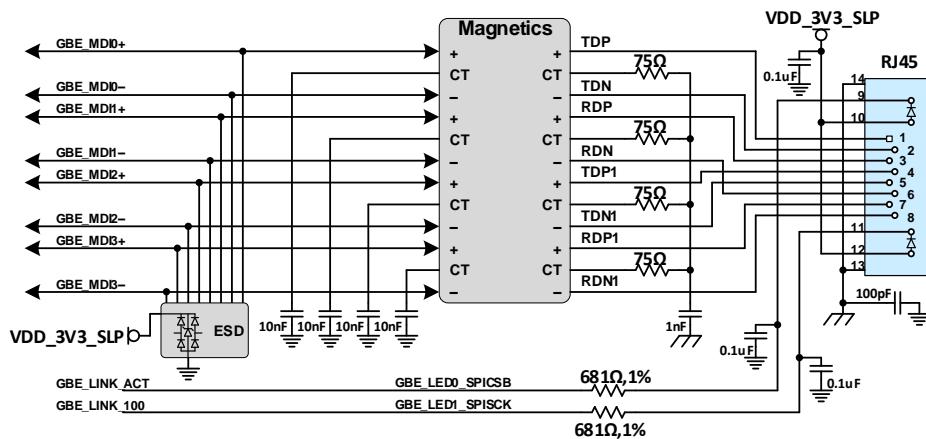


Figure 26. Gigabit Ethernet Magnetics & RJ45 Connections



Note: The connections above match those used on the carrier board and are shown for reference.



NVIDIA.

Table 29. Ethernet MDI Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Reference plane	GND		
Trace Impedance	Diff pair / Single Ended	100 / 50	Ω
			±15%. Differential impedance target is 100Ω. 90Ω can be used if 100Ω is not achievable
Min Trace Spacing (Pair-Pair)	0.763	mm	
Max Trace Length	109 (690)	mm (ps)	
Max Within Pair (Intra-Pair) Skew	0.15 (1)	mm (ps)	
Number of Vias	minimum		Ideally there should be no vias, but if required for breakout to Ethernet controller or magnetics, keep very close to either device.

Table 30. Ethernet Signal Connections

Module Pin Name	Type	Termination	Description
GBE_MDI[3:0]+/-	DIFF I/O	ESD device to GND per signal	Gigabit Ethernet MDI IF Pairs: Connect to Magnetics +/- pins
GBE_LINK_ACT	O	681Ω series resistor & 0.1uF capacitor to GND	Gigabit Ethernet ACT : Connect to LED1C on Ethernet connector.
GBE_LINK100	O	681Ω series resistor & 0.1uF capacitor to GND. 10kΩ Pull-down to GND (exists on the module)	Gigabit Ethernet Link 100 : Connect to LED2C on Ethernet connector. Pulldown part of strapping to use 3.3V PHY mode.
GBE_LINK1000	O	681Ω series resistor & 0.1uF capacitor to GND	Gigabit Ethernet Link 1000 : Connect to Link 1000 LED on conn.
GBE_CTREF	na		Not used

Table 31. Recommended Gigabit Ethernet observation (test) points for initial boards

Test Points Recommended	Location
One for each of the MDI[3:0]+/- lines.	Near the module connector & Magnetics device.



NVIDIA.

8.0 DISPLAY

Jetson module designs can select from several display options including MIPI DSI & eDP for embedded displays, and HDMI or DP for external displays. Three display controllers are available, so the possible display combinations are:

- DP/HDMI + eDP + single/dual-link-DSI
- DP/HDMI + single-link-DSI + single-link-DSI
- DP/HDMI + DP/HDMI + single/dual-link-DSI

Table 32. Display General Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on Carrier Board	Direction	Pin Type
A26	GSYNC_HSYNC	GPIO_DIS4	GSYNC Horizontal Sync	Display Connector	Output	CMOS – 1.8V
A27	GSYNC_VSYNC	GPIO_DIS2	GSYNC Vertical Sync		Output	CMOS – 1.8V
A25	LCD_TE	GPIO_DIS1	Display Tearing Effect		Input	CMOS – 1.8V
B26	LCD_VDD_EN	GPIO_EDP0	Display VDD Enable		Output	CMOS – 1.8V
B28	LCD_BKLT_EN	GPIO_DIS3	Display Backlight Enable		Output	CMOS – 1.8V
B27	LCD_BKLT_PWM	GPIO_DIS0	Display Backlight PWM 0		Output	CMOS – 1.8V
A24	LCD1_BKLT_PWM	GPIO_DIS5	Display Backlight PWM 1		Output	CMOS – 1.8V

8.1 MIPI DSI

Jetson modules support eight total MIPI DSI data lanes. Each data lane has a peak bandwidth up to 1.5Gbps. The lanes can be configured in Dual Link & Split Link modes. The following configurations are possible:

Dual Link Mode (Up to 8 PHY lanes):

- DSI-A (1x4) + DSI-C (1x4) to single display
- DSI-A (1x4) to one display, DSI-C (1x4) to a second display

Split Link Mode (Up to 8 PHY lanes):

- Two Links with 1-lane each: DSI-A(1x1) + DSI-B (1x1) or DSI-C (1x1) + DSI-D (1x1)
- Two Links with 2-lane each: DSI-A(1x2) + DSI-B (1x2) or DSI-C (1x2) + DSI-D (1x2)
- Four Links with 1-lane each: DSI-A(1x1) + DSI-B (1x1) + DSI-C (1x1) + DSI-D (1x1)
- Four Links with 2-lane each: DSI-A(1x2) + DSI-B (1x2) + DSI-C (1x2) + DSI-D (1x2)

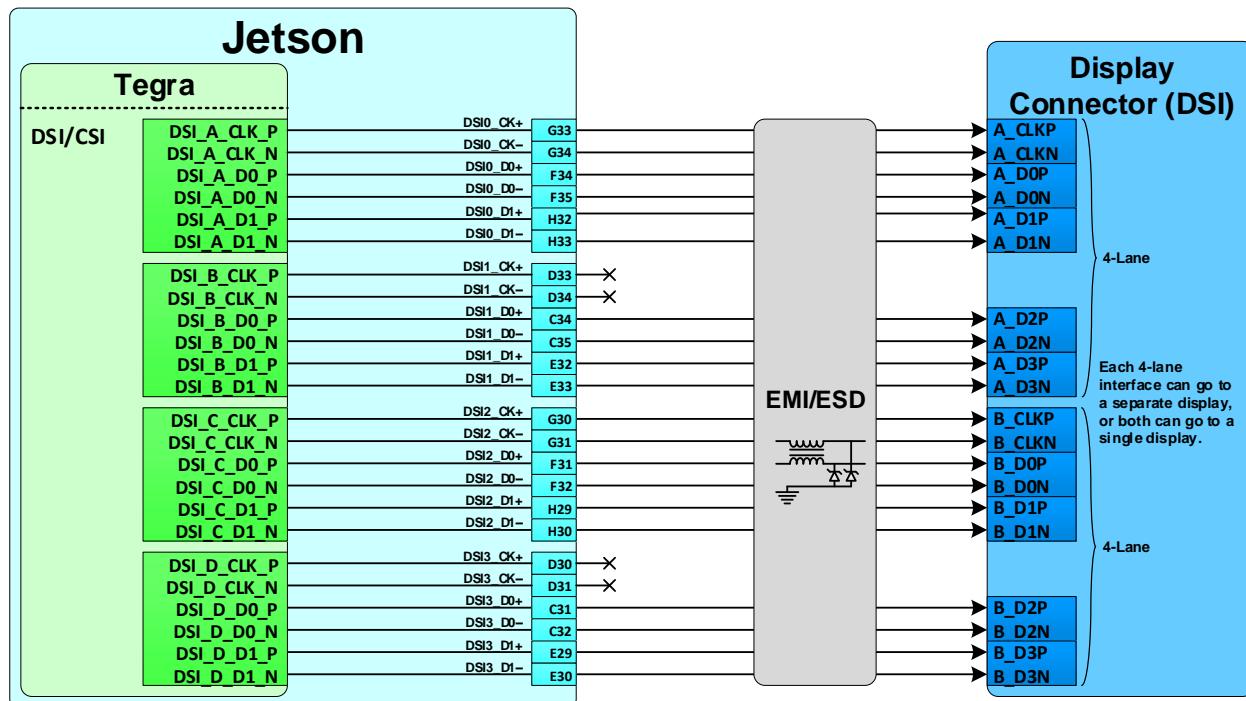
Table 33. DSI Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on Carrier Board	Direction	Pin Type
G34	DSI0_CLK-	DSI_A_CLK_N	Display, DSI 0 Clock	Display Connector	Output	MIPI D-PHY
G33	DSI0_CLK+	DSI_A_CLK_P				
F35	DSI0_D0-	DSI_A_D0_N				
F34	DSI0_D0+	DSI_A_D0_P				
H33	DSI0_D1-	DSI_A_D1_N				
H32	DSI0_D1+	DSI_A_D1_P				
D34	DSI1_CLK-	DSI_B_CLK_N				
D33	DSI1_CLK+	DSI_B_CLK_P				
C35	DSI1_D0-	DSI_B_D0_N				
C34	DSI1_D0+	DSI_B_D0_P				
E33	DSI1_D1-	DSI_B_D1_N				
E32	DSI1_D1+	DSI_B_D1_P				
G31	DSI2_CLK-	DSI_C_CLK_N				
G30	DSI2_CLK+	DSI_C_CLK_P				
F32	DSI2_D0-	DSI_C_D0_N				
F31	DSI2_D0+	DSI_C_D0_P				
H30	DSI2_D1-	DSI_C_D1_N				
H29	DSI2_D1+	DSI_C_D1_P				
D31	DSI3_CLK-	DSI_D_CLK_N				
D30	DSI3_CLK+	DSI_D_CLK_P				
C32	DSI3_D0-	DSI_D_D0_N				
C31	DSI3_D0+	DSI_D_D0_P				
E30	DSI3_D1-	DSI_D_D1_N				
E29	DSI3_D1+	DSI_D_D1_P				



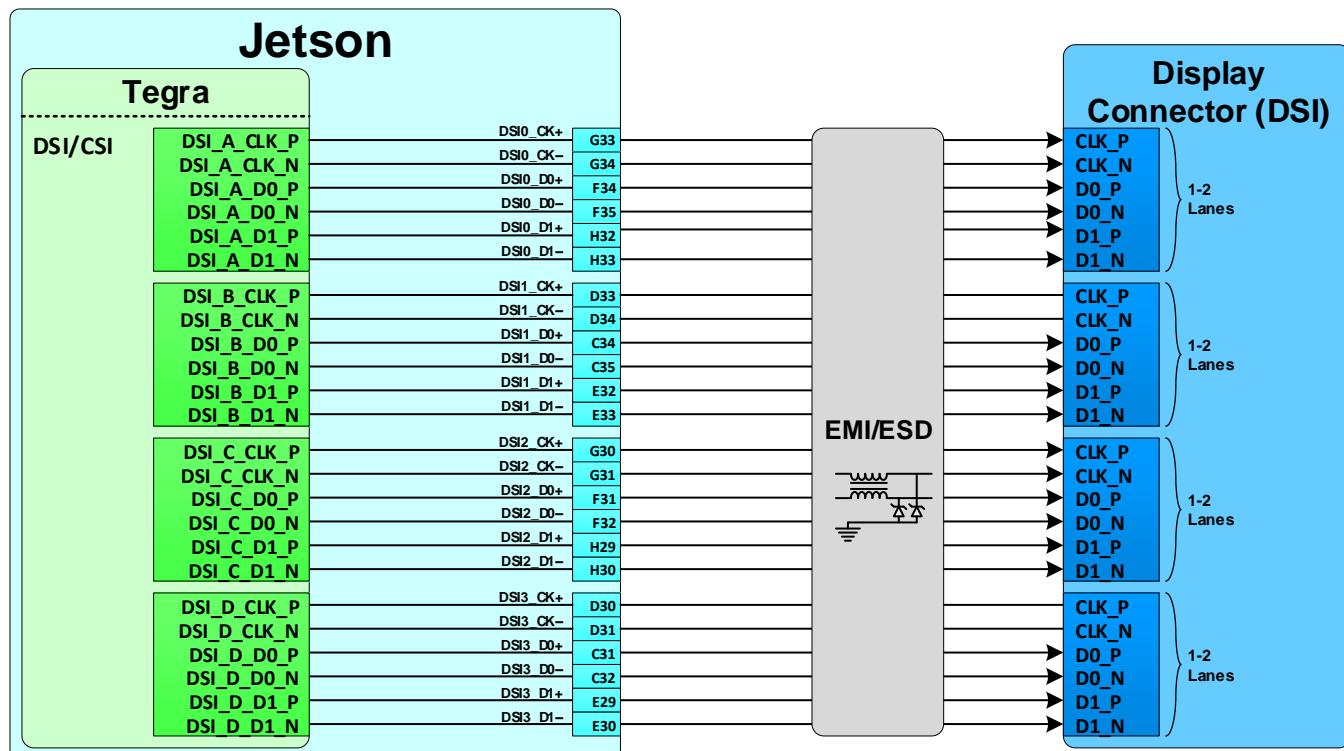
NVIDIA.

Figure 27: DSI Dual Link Connections



Note: If EMI/ESD devices are necessary, they must be tuned to minimize impact to signal quality, which must meet the DSI spec. requirements for the frequencies supported by the design.

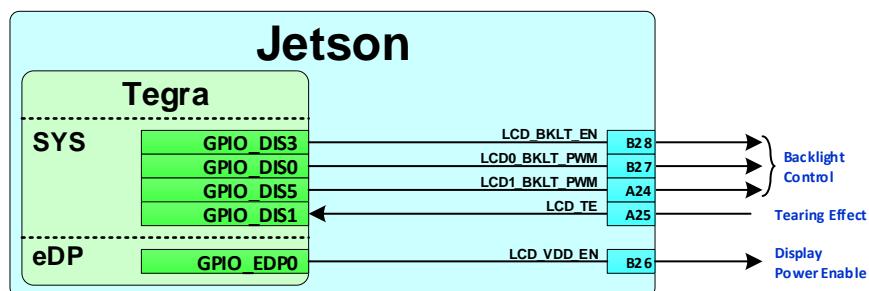
Figure 28: DSI Split Link Connections





NVIDIA.

Figure 29: Display Backlight/Control Connections



MIPI DSI / CSI Design Guidelines

Table 34. MIPI DSI & CSI Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Max Frequency/Data Rate (per data lane)	HS (DSI) HS (CSI) LP	0.75 / 1.5 1.25 / 2.5 10	GHz/Gbps MHz
Number of Loads	1	load	
Max Loading (per pin)	10	pF	
Reference plane	GND		See Note 1
Breakout Region Impedance (Single Ended)	45-50	Ω	±15%
Max PCB breakout delay	48	ps	
Trace Impedance	Diff pair / Single Ended	90-100 / 45-50	Ω
Via proximity (Signal to reference)	< 3.8 (24)	mm (ps)	See Note 2
Trace spacing	Microstrip / Stripline	2x / 2x	dielectric
Max Trace Delay	1 Gbps 1.5 Gbps 2.5 Gbps	1100 800 350	ps
Max Intra-pair Skew	1	ps	See Note 3
Max Trace Delay Skew between DQ & CLK	5	ps	See Note 3
Keep critical DSI/CSI related traces including DSI/CSI clock/data traces & RDN/RUP traces away from other signal traces or unrelated power traces/areas or power supply components			

Note:

- If PWR, 0.01uF decoupling cap required for return current
- Up to 4 signal Vias can share a single GND return Via
- If routing to device includes a flex or 2nd PCB, the max trace & skew calculations must include all the PCBs/flex routing

MIPI DSI / CSI Connection Guidelines

Table 35. MIPI DSI Signal Connections

Module Pin Name	Type	Termination	Description
DSI[3:0]_CK+/-	DIFF OUT		DSI Differential Clocks: Connect to CLKn & CLKp pins of receiver. See connection diagrams for Dual & Split Link Mode configurations.
DSI[3:0]_D[1:0]+/-	DIFF OUT		DSI Differential Data Lanes: Connect to Dn & Dp pins of DSI display. See connection diagrams for Dual & Split Link Mode configurations.
LCD_TE	I		LCD Tearing Effect: Connect to LCD Tearing Effect pin if supported
LCD_BL_EN	O		LCD Backlight Enable: Connect to LCD backlight solution enable if supported
LCD[1:0]_BKLT_PWM	O		LCD Backlight Pulse Width Modulation: Connect to LCD backlight solution PWM input if supported
LCD_VDD_EN	O		LCD Power Enable: Connect as necessary to enable appropriate Display power supply(ies).

Table 36. Recommended DSI observation (test) points for initial boards

Test Points Recommended	Location
One for each signal line.	Near display. Panel connector pins can be used if accessible.

Note: Test points must be done carefully to minimize signal integrity impact. Avoid stubs & keep pads small & near signal traces



NVIDIA.

8.2 eDP / DP / HDMI

Jetson modules include two interfaces (DP0 & DP1). Both support eDP / DP or HDMI. See Jetson TX2 Series Data Sheet for the maximum resolution supported.

Table 37. HDMI / eDP / DP Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type	
B34	DPO_AUX_CH-	DP_AUX_CH0_N	Display Port 0 Aux- or HDMI DDC SDA	Display Connector	Bidir	AC-Coupled on Carrier Board (eDP/DP) or Open-Drain, 1.8V (3.3V tolerant - DDC/I2C)	
B35	DPO_AUX_CH+	DP_AUX_CH0_P	Display Port 0 Aux+ or HDMI DDC SCL		Bidir		
H38	DPO_TX0-	HDMI_DPO_TXDN2	DisplayPort 0 Lane 0 or HDMI Lane 2		Output		
H39	DPO_TX0+	HDMI_DPO_TXDP2			Output		
F37	DPO_TX1-	HDMI_DPO_TXDN1	DisplayPort 0 Lane 1 or HDMI Lane 1		Output	AC-Coupled on carrier board	
F38	DPO_TX1+	HDMI_DPO_TXDP1			Output		
G36	DPO_TX2-	HDMI_DPO_RXDN0	DisplayPort 0 Lane 2 or HDMI Lane 0		Output		
G37	DPO_TX2+	HDMI_DPO_RXDP0			Output		
H35	DPO_TX3-	HDMI_DPO_RXDN3	DisplayPort 0 Lane 3 or HDMI Clk Lane		Output		
H36	DPO_TX3+	HDMI_DPO_RXDP3			Output		
B36	DPO_HPD	DP_AUX_CH0_HPD	Display Port 0 Hot Plug Detect		Input	CMOS – 1.8V	
A34	DP1_AUX_CH-	DP_AUX_CH1_N	Display Port 1 Aux- or HDMI DDC SDA	HDMI Type A Conn.	Bidir	AC-Coupled on Carrier Board (eDP/DP) or Open-Drain, 1.8V (3.3V tolerant - DDC/I2C)	
A35	DP1_AUX_CH+	DP_AUX_CH1_P	Display Port 1 Aux+ or HDMI DDC SCL		Bidir		
E38	DP1_TX0-	HDMI_DP1_TXDN2	DisplayPort 1 Lane 0 or HDMI Lane 2		Output		
E39	DP1_TX0+	HDMI_DP1_TXDP2			Output		
C37	DP1_TX1-	HDMI_DP1_TXDN1	DisplayPort 1 Lane 1 or HDMI Lane 1		Output	AC-Coupled on carrier board	
C38	DP1_TX1+	HDMI_DP1_TXDP1			Output		
D36	DP1_TX2-	HDMI_DP1_RXDN0	DisplayPort 1 Lane 2 or HDMI Lane 0		Output		
D37	DP1_TX2+	HDMI_DP1_RXDP0			Output		
E35	DP1_TX3-	HDMI_DP1_RXDN3	DisplayPort 1 Lane 3 or HDMI Clk Lane		Output		
E36	DP1_TX3+	HDMI_DP1_RXDP3			Output		
A33	DP1_HPD	DP_AUX_CH1_HPD	Display Port 1 Hot Plug Detect		Input	CMOS – 1.8V	
B33	HDMI_CEC	HDMI_CEC	HDMI CEC		Bidir	Open Drain, 3.3V	

Note: In the Connection figures & tables, the “x” in the signal/power rail names indicates that the interface can come from either HDMI_DPO or HDMI_DP1. The interface must include only signals from one or the other (not mixed).

Table 38. DP/HDMI Pin Mapping

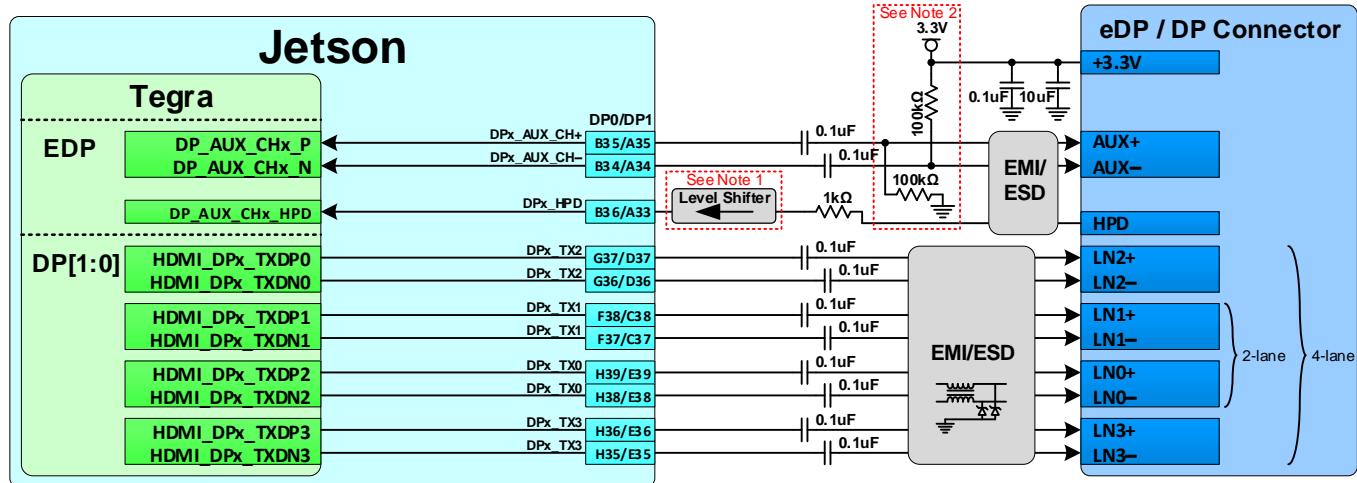
Module Pin Name	Module Pin #s	Tegra Pin Name	Tegra Pin #s	HDMI	DP
DP0					
DPO_TX0+	H39	HDMI_DPO_TXDP2	E4	TX2+	TX0+
DPO_TX0-	H38	HDMI_DPO_RXDN2	E5	TX2-	TX0-
DPO_TX1+	F38	HDMI_DPO_RXDP1	C3	TX1+	TX1+
DPO_TX1-	F37	HDMI_DPO_RXDN1	B3	TX1-	TX1-
DPO_TX2+	G37	HDMI_DPO_RXDP0	A3	TX0+	TX2+
DPO_TX2-	G36	HDMI_DPO_RXDN0	B4	TX0-	TX2-
DPO_TX3+	H36	HDMI_DPO_RXDP3	C1	TXC+	TX3+
DPO_TX3-	H35	HDMI_DPO_RXDN3	C2	TXC-	TX3-
DP1					
DP1_TX0+	E39	HDMI_DP1_TXDP2	A5	TX2+	TX0+
DP1_TX0-	E38	HDMI_DP1_RXDN2	A6	TX2-	TX0-
DP1_TX1+	C38	HDMI_DP1_RXDP1	C5	TX1+	TX1+
DP1_TX1-	C37	HDMI_DP1_RXDN1	B5	TX1-	TX1-
DP1_TX2+	D37	HDMI_DP1_RXDP0	D5	TX0+	TX2+
DP1_TX2-	D36	HDMI_DP1_RXDN0	D6	TX0-	TX2-
DP1_TX3+	E36	HDMI_DP1_RXDP3	C6	TXC+	TX3+
DP1_TX3-	E35	HDMI_DP1_RXDN3	B6	TXC-	TX3-



NVIDIA

8.2.1 eDP/DP

Figure 30: eDP / DP Connection Example



- Note:
1. A Level shifter is required on HPD to avoid the pin from being driven when the module is off. The level shifter must be non-inverting (preserve the polarity of the HPD signal from the display).
 2. Pull-up/down only required for DP – not for eDP.
 3. If EMI devices are necessary, they must be tuned to minimize the impact to signal quality, which must meet the timing & electrical requirements of the DisplayPort specification for the modes to be supported. Any ESD solution must also maintain signal integrity & meet the DisplayPort requirements for the modes to be supported.

eDP Routing Guidelines

Figure 31: eDP / DP (Differential Main Link) Topology

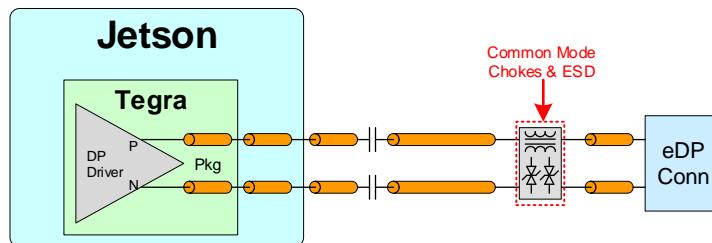
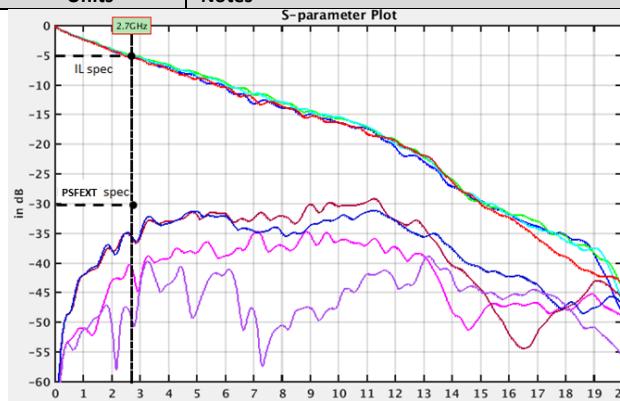
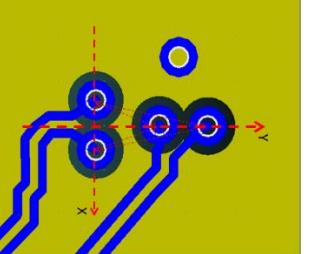
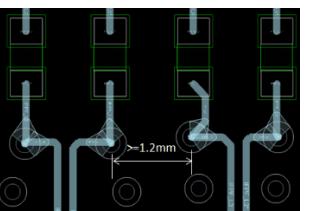
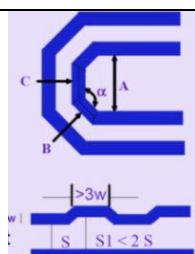


Table 39. eDP / DP Main Link Signal Routing Requirements (Including DP_AUX)

Parameter	Requirement	Units	Notes	
Specification				
Max Data Rate / Min UI	HBR2 HBR RBR	5.4 / 185 2.7 / 370 1.62 / 617	Gbps / ps	Per data lane
Number of Loads / Topology	1	load	Point-to-Point, Differential, Unidirectional	
Termination	100	Ω	On die at TX/RX	
Electrical Spec				
Insertion Loss	E-HBR @ 0.675GHz PBR 0.68GHz HBR 1.35GHz HBR2 @ 2.7GHz	<=0.7 <=0.7 <=1.2 <=2.4	dB	
Resonance dip frequency	>8	GHz		
TDR dip	>85	Ω	@ Tr-200ps (10%-90%)	
FEXT	@ DC @ 2.7GHz	<= -40dB <= -30dB	IL/FEXT plot – up to HBR2	

Parameter	Requirement	Units	Notes
		S-parameter Plot	
			
Impedance			
Trace Impedance	Diff pair	100 90 85	$\Omega (\pm 10\%)$ <ul style="list-style-type: none"> - 100Ω is the spec. target. 95/85Ω are implementation options (Zdiff does not account for trace coupling) - 95Ω should be used to support DP-HDMI co-layout as HDMI 2.0 requires 100Ω impedance (see HDMI section for addition of series resistor R_S). - 85Ω can be used if eDP/DP only & is preferable as it can provide better trace loss characteristic performance. See Note 1.
Reference Plane	GND		
Trace Length, Spacing & Skew			
Trace loss characteristic @ 2.7GHz	< 0.81	dB/in	The following max length is derived based on this characteristic. See note 2.
Max PCB Via dist. from module conn. RBR/HBR HBR2	No requirement 7.63 (0.3)	mm (in)	
Max trace length from module to connector RBR/HBR (Stripline / Microstrip) HBR2 (Stripline) HBR2 (Microstrip, 5x / 7x)	165 (1137.5)/(975) 101.6 (700) 89 (525) / 101.6 (600)	mm (ps)	175ps/inch assumption for Stripline, 150ps/inch for Microstrip.
Trace spacing (Pair-Pair) Stripline Microstrip (HBR/RBR) Microstrip (HBR2)	3x 4x 5x to 7x	dielectric	
Trace spacing (Main Link to AUX)	Stripline/Microstrip	3x / 5x	dielectric
Max Intra-pair (within pair) Skew	0.15 (1)	mm (ps)	<ul style="list-style-type: none"> - Do not perform length matching within breakout region - Do trace length matching before hitting discontinuity (i.e. matching to <1ps before the vias or any discontinuity to minimize common mode conversion).
Max Inter-pair (pair-pair) Skew	150	ps	
Via			
Max GND transition Via distance	< 1x	diff pair pitch	For signals switching reference layers, add symmetrical GND stitching Via near signal Vias.
Via Structure			
Impedance dip	≥ 97 ≥ 92	$\Omega @ 200ps$ $\Omega @ 35ps$	The via dimension must be required for the HDMI-DP co-layout condition.
Recommended via dimension for impedance control	Drill/Pad Antipad Via pitch	um um um	

Parameter	Requirement	Units	Notes
Topology	<ul style="list-style-type: none"> - Y-pattern is recommended - keep symmetry <p>Xtalk suppression is best using the Y-pattern. It can also reduce the limit of pair-pair distance.</p>		
	For in-line via, the distance from a via of one lane to the adjacent via from other lane $\geq 1.2\text{mm}$ center-center.		
GND via	Place GND via as symmetrically as possible to data pair vias. Up to 4 signal vias (2 diff pairs) can share a single GND return via		GND via is used to maintain return path, while its Xtalk suppression is limited
Max # of Vias	PTH vias	4 if all vias are PTH via	
	Micro Vias	Not limited as long as total channel loss meets IL spec	
Max Via Stub Length	0.4	mm	
Serpentine			
Min bend angle	135	deg (a)	
Dimension	Min A Spacing Min B, C Length Min Jog Width	4x 1.5x 3x	Trace width S1 must be taken care in order to consider Xtalk to adjacent pair
			
AC Cap			
Value	0.1	uF	Discrete 0402
Max Dist. from AC cap to connector	RBR/HBR HBR2	No requirement 0.5 in	
Voiding	RBR/HBR HBR2	No requirement Voiding required	HBR2: Voiding the plane directly under the pad 3-4 mils larger than the pad size is recommended.
Connector			
Voiding	RBR/HBR HBR2	No requirement Voiding required	HBR2: Standard DP Connector: Voiding requirement is stack-up dependent. For typical stack-ups, voiding on the layer under the connector pad is required to be 5.7mil larger than the connector pad.
Keep critical eDP related traces including differential clock/data traces & RSET trace away from other signal traces or unrelated power traces/areas or power supply components			

- Notes:
1. For eDP/DP, the spec puts a higher priority on the trace loss characteristic than on the impedance. However, before selecting 85Ω for impedance, it is important to make sure the selected stack-up, material & trace dimension can achieve the needed low loss characteristic.
 2. Longer trace lengths may be possible if the total trace loss is equal to or better than the target. If the loss is greater, the max trace lengths will need to be reduced.
 3. The average of the differential signals is used for length matching.
 4. Do not perform length matching within breakout region. Recommend doing trace length matching to $<1\text{ps}$ before Vias or any discontinuity to minimize common mode conversion



NVIDIA.

Table 40. eDP Signal Connections

Module Pin Name	Type	Termination	Description
DPx_TX[3:0]+/-	O	Series 0.1uF capacitors on all lines	eDP/DP Differential CLK/Data Lanes: Connect to matching pins on display connector. See DP/HDMI Pin Mapping & connection diagram for details.
DPx_AUX+/-	I/OD	Series 0.1uF capacitors	eDP/DP: Auxiliary Channels: Connect to AUX_CH+/- on display connector.
DPx_HPD	I		eDP/DP: Hot Plug Detect: Connect to HPD pin on display connector.

Table 41. Recommended eDP/DP observation (test) points for initial boards

Test Points Recommended	Location
One for each signal line.	Near display connector. Connector pins can be used if accessible.

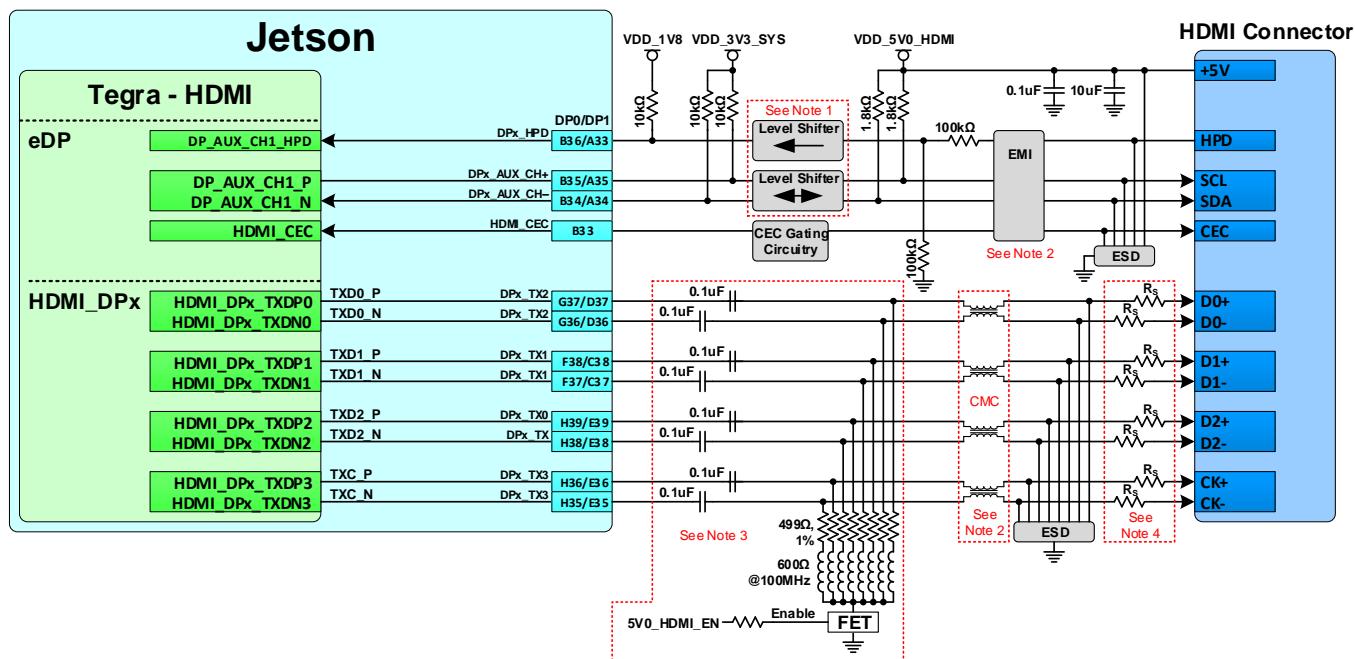
Note: Test points must be done carefully to minimize signal integrity impact. Avoid stubs & keep pads small & near signal traces

8.2.2 HDMI

A standard DP 1.2a or HDMI V2.0 interface is supported. These share the same set of interface pins, so either Display Port or HDMI can be supported natively.

8.2.3 HDMI

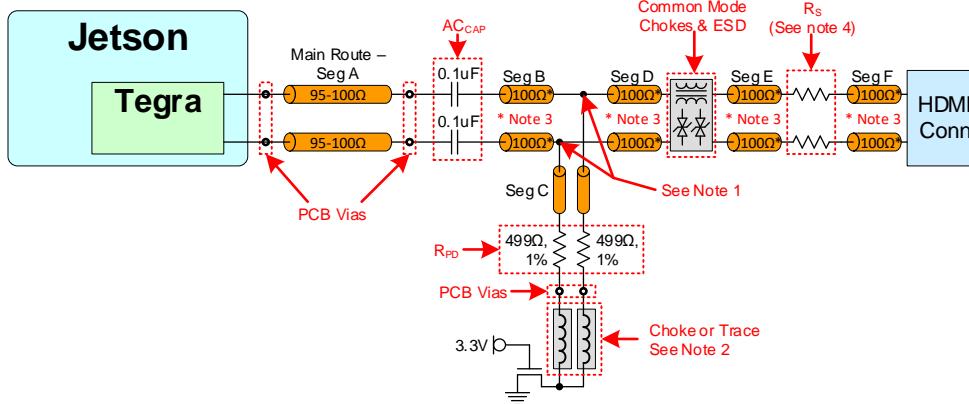
Figure 32: HDMI Connection Example



- Note:
1. Level shifters required on DDC/HPD. Jetson modules pads are not 5V tolerant & cannot directly meet HDMI V_{IL}/V_{IH} requirements. HPD level shifter can be non-inverting or inverting. The figure assumes level shifter is transistor based, so inverting, and requires the pull-up on the module side and pulldown on connector side. Use of a different level shifter solution may not require these devices.
 2. If EMI/ESD devices are necessary, they must be tuned to minimize the impact to signal quality, which must meet the timing & electrical requirements of the HDMI specification for the modes to be supported. See requirements & recommendations in the related sections of the HDMI Interface Signal Routing Requirements table.
 3. The HDMI_DP_TxX pads are native DP pads & require series AC capacitors (AC_{CAP}) & pull-downs (R_{PD}) to be HDMI compliant. The 499Ω , 1% pull-downs must be disabled when Tegra is off to meet the HDMI V_{OFF} requirement. The enable to the FET, enables the pull-downs when the HDMI interface is to be used. Chokes between pull-downs & FET are required for Standard Technology designs and recommended for HDI designs.
 4. Series resistors R_S are required. See the R_S section of the HDMI Interface Signal Routing Requirements table for details.

5. Tegra supports a single CEC controller that can be associated with one of the display output heads.

Figure 33: HDMI Clk/Data Topology



- Note:
1. R_{PD} pad must be on the main trace. R_{PD} & AC_{CAP} must be on same layer.
 2. Chokes (600Ω @ $100MHz$) or narrow traces ($1uH$ @DC- $100MHz$) between pull-downs & FET are required for Standard Technology (through-hole) designs and recommended for HDI designs.
 3. The trace after the main-route via should be routed on the Top or Bottom layer of the PCB, and either with 100Ω differential impedance, or as uncoupled 50Ω Single Ended traces.
 4. R_S series resistor is required. See the R_S section of the HDMI Interface Signal Routing Requirements table for details.

Table 42. HDMI Interface Signal Routing Requirements

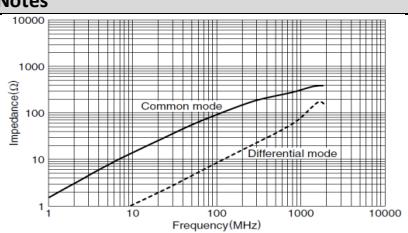
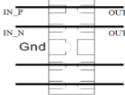
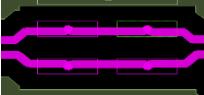
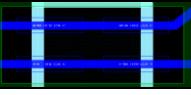
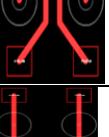
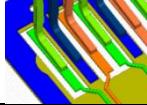
Parameter	Requirement	Units	Notes
Specification			
Max Frequency / UI	5.94 / 168	Gbps / ps	Per lane – not total link bandwidth
Topology	Point to point		Unidirectional, Differential
Termination	At Receiver On-board	Ω	Differential To 3.3V at receiver To GND near connector
Electrical Specification			
IL resonance dip frequency	<= 1.7 <= 2 <= 3 < 6 > 12	dB @ 1GHz dB @ 1.5GHz dB @ 3GHz dB @ 6GHz GHz	
TDR dip	≥ 85	Ω @ $Tr=200ps$	10%-90%. If TDR dip is $75\sim85\Omega$ that dip width should < 250ps
FEXT (PSFEXT)	<= -50 <= -40 <= -40	dB at DC dB at 3GHz dB at 6GHz	PSNEXT is derived from an algebraic summation of the individual NEXT effects on each pair by the other pairs
	IL/FEXT plot 		TDR plot
Impedance			
Trace Impedance	Diff pair	100	Ω
			$\pm 10\%$. Target is 100Ω . 95Ω for the breakout & main route is an implementation option.
Reference plane	GND		
Trace spacing/Length/Skew			



NVIDIA.

Parameter	Requirement	Units	Notes	
Trace loss characteristic:	< 0.8 < 0.4	dB/in. @ 3GHz dB/in. @ 1.5GHz	The max length is derived based on this characteristic. See note 1.	
Trace spacing (Pair-Pair)	Stripline Microstrip: pre 1.4b Microstrip: 1.4b/2.0	3x 4x 5x to 7x	dielectric	For Stripline, this is 3x of the thinner of above and below.
Trace spacing (Main Link to DDC)	Stripline Microstrip	3x 5x	dielectric	For Stripline, this is 3x of the thinner of above and below.
Max Total Delay (1.4b/2.0 - up to 5.94Gbps)	Stripline Microstrip (5x spacing) Microstrip (7x spacing)	63.5/2.5 (437) 50.8/2.0 (300) 63.5/2.5 (375)	mm/in (ps)	Propagation delay: 175ps/in. for stripline, 150ps/in. for microstrip).
Max Total Delay (Pre-1.4b) (up to 165Mhz)	Microstrip Stripline	254/10 (1500) 225/8.5 (1500)	mm/in (ps)	Propagation delay: 175ps/in. for stripline, 150ps/in. for microstrip).
Max Intra-Pair (within pair) Skew	0.15 (1)	Mm (ps)	See Notes 2, 3 & 4	
Max Inter-Pair (pair to pair) Skew	150	ps	See Notes 2, 3 & 4	
Max GND transition Via distance	1x	Diff pair via pitch	For signals switching reference layers, add one or two ground stitching vias. It is recommended they be symmetrical to signal vias.	
Via				
Topology	8. Y-pattern is recommended 9. keep symmetry		Xtalk suppression is the best by Y-pattern. Also it can reduce the limit of pair-pair distance. Need review (NEXT/FEXT check) if via placement is not Y-pattern.	
Minimum Impedance Dip	97 92	Ω @200ps Ω @35ps		
Recommended Via Dimension	drill/pad 840 Via pitch 880	uM		
GND via	Place GND via as symmetrically as possible to data pair vias. Up to 4 signal vias (2 diff pairs) can share a single GND return via		GND via is used to maintain return path, while its Xtalk suppression is limited	
Connector pin via	- The break-in trace to the connector pin via should be routed on the BOTTOM in order to avoid via stub effect - Equal spacing (0.8mm) between adjacent signal vias. - The x-axis distance between signal and GND via should be > 0.6mm			
Max # of Vias	PTH via u-via	4 if all vias are PTH via Not limited as long as total channel loss meets IL spec.		
	No breakout: ≤ 3 vias		breakout on the same layer as main trunk: ≤ 4 vias	
Max Via Stub Length	0.4	mm	long via stub requires review (IL & resonance dip check)	
Serpentine				
Min bend angle	135	deg (a)		

Parameter	Requirement	Units	Notes
Dimension	Min A Spacing Min B, C Length Min Jog Width	4x 1.5x 3x	Trace width S1 must be taken care in order to consider Xtalk to adjacent pair
Topology			
The main-route via dimensions should comply with the via structure rules (See Via section)			
For the connector pin vias, follow the rules for the connector pin vias (See Via section)			
The traces after main-route via should be routed as 100Ω differential or as uncoupled 50Ω Single-ended traces on PCB Top or Bottom.			
Max distance from R _{PD} to main trace (seg B)	1	mm	
Max distance from AC cap to RPD stubbing point (seg A)	~0	mm	
Max distance between ESD and signal via	3	mm	
Add-on Components			
Example of a case where space is limited for placing components.			
AC Cap			
Value	0.1	μF	
Max via distance from BGA	7.62 (52.5)	mm (ps)	
Location	must be placed before pull-down resistor	The distance between the AC cap and the HDMI connector is not restricted.	
Placement	PTH design	Place cap on bottom layer if main-route above core	
	Micro-Via design	Place cap on top layer if main-route below core	
Not Restricted			
Void	GND (or PWR) void under/above the cap is needed. Void size = SMT area + 1x dielectric height keepout distance		
Pull-down Resistor (R_{PD}), choke/FET			
Value	500	Ω	
Location.	Must be placed after AC cap		
Layer of placement	Same layer as AC cap. The FET & choke can be placed on the opposite layer thru a PTH via		
Choke between R _{PD} & FET	600 or 1	Ω@100MHz uH@DC-100MHz	Can be choke or Trace. Recommended option for HDMI2.0 HF1-9 improvement.
Max Trace Rdc	≤20	mΩ	
Max Trace length	4	mm	
Void	GND/PWR void under/above cap is preferred		
Common-Mode Choke (Stuffing option – not added unless EMI issue is seen)			
Common-mode impedance @ 100MHz	Min 65 Max 90	Ω	
R _{DC}	<=0.3ohm		
Differential TDR impedance	90ohm +/-15% @ Tr=200ps (10%-90%)		

Parameter	Requirement	Units	Notes
Min Sdd21 @ 2.5GHz	2.22	dB	
Max Scc21 @ 2.5GHz	19.2	dB	
Location	Close to any adjacent discontinuity (< 8mm) – such as connector, via, etc.		
ESD (On-chip protection diode is able to withstand 2kV HMM. External ESD is optional. Designs should include ESD footprint as a stuffing option)			
Max junction capacitance (IO to GND)	0.35	pF	e.g. ON-semiconductor ESD8040
Footprint	Pad right on the net instead of trace stub		 
Location	After pull-down resistor/CMC and before R_s		
Void	GND/PWR void under/above the cap is needed. Void size = 1mm x 2mm for 1 pair		
Series Resistor (R_s) – Series resistor on P/N path for HDMI 2.0 (Mandatory)			
Value	≤ 6	Ω	$\pm 10\%$. 0ohm is acceptable if the design passes the HDMI2.0 HF1-9 test. Otherwise, adjust the R_s value to ensure the HDMI2.0 tests pass: Eye diagram, Vlow test and HF1-9 TDR test
Location	After all components and before HDMI connector		
Void	GND/PWR void under/above the R_s device is needed. Void size = SMT area + 1x dielectric height keepout distance.		
Trace at Component Region			
Value	100	Ω	$\pm 10\%$
Location	At component region (Microstrip)		
Trace entering the SMT pad	One 45°		
Trace between components	Uncoupled structure		
HDMI Connector			
Connector Voiding	Voiding the ground below the signal lanes 0.1448(5.7mil) larger than the pin itself		
General			
Routing over Voids	Routing over voids not allowed except void around device ball/pin the signal is routed to.		
Noise Coupling	Keep critical HDMI related traces including differential clock/data traces & RSET trace away from other signal traces or unrelated power traces/areas or power supply components		

- Note:
1. Longer trace lengths may be possible if the total trace loss is equal to or better than the target. If the loss is greater, the max trace lengths will need to be reduced.
 2. The average of the differential signals is used for length matching.
 3. Do not perform length matching within breakout region. Recommend doing trace length matching to <1ps before vias or any discontinuity to minimize common mode conversion
 4. If routing includes a flex or 2nd PCB, the max trace delay & skew calculations must include all the PCBs/flex routing. Solutions with flex/2nd PCB may not achieve maximum frequency operation.

**NVIDIA.****Table 43. HDMI Signal Connections**

Module Pin Name	Type	Termination (see note on ESD)	Description
DPx_TX3+/-	DIFF OUT	0.1uF series AC _{CAP} → 500Ω R _{PD} (controlled by FET) → EMI/ESD (if required), ≤6Ω R _S (series resistor)	HDMI Differential Clock: Connect to C-/C+ & pins on HDMI Connector
DPx_TX[2:0] +/−	DIFF OUT		HDMI Differential Data: Connect to D[2:0]+/- pins. See DP/HDMI Pin Mapping table and connection diagram.
DPx_HPD	I	Module to Connector: 10kΩ PU to 1.8V → level shifter → 100kΩ series resistor. 100kΩ to GND on connector side.	HDMI Hot Plug Detect: Connect to HPD pin on HDMI Connector
HDMI_CEC	I/OD	Gating circuitry, See connection figure or reference schematics for details.	HDMI Consumer Electronics Control: Connect to CEC on HDMI Connector through circuitry. Tegra supports a single CEC controller that can be associated with one of the display output heads.
DPx_AUX_CH+/-	I/OD	From the module to Connector: 10kΩ PU to 3.3V → level shifter → 1.8kΩ PU to 5V → connector pin	HDMI: DDC Interface – Clock and Data: Connect DP1_AUX_CH+ to SCL & DP1_AUX_CH- to SDA on HDMI Connector
HDMI 5V Supply	P	Adequate decoupling (0.1uF & 10uF recommended) on supply near connector.	HDMI 5V supply to connector: Connect to +5V on HDMI Connector.

Note: Any ESD and/or EMI solutions must support targeted modes (frequencies).

Table 44. Recommended HDMI / DP observation (test) points for initial boards

Test Points Recommended	Location
One for each signal line.	Near display connector. Connector pins can be used if accessible.

Note: Test points must be done carefully to minimize signal integrity impact. Avoid stubs & keep pads small & near signal traces

DP Interface Signal Routing Requirements

See eDP/DP Signal Routing Requirements.



NVIDIA.

9.0 MIPI CSI (VIDEO INPUT)

Jetson modules support three MIPI CSI x4 bricks, allowing a variety of device types and combinations to be supported. Up to three quad lane cameras or six dual lane cameras are possible (see CSI Configurations table for details). Each data lane has a peak bandwidth of up to 2.5Gbps.

Note: Maximum data rate may be limited by use case / memory bandwidth.

Table 45. CSI Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
G27	CSI0_CLK-	CSI_A_CLK_N	Camera, CSI 0 Clock	Camera Connector	Input	MIPI D-PHY
G28	CSI0_CLK+	CSI_A_CLK_P			Input	
F28	CSI0_D0-	CSI_A_D0_N			Input	
F29	CSI0_D0+	CSI_A_D0_P			Input	
H26	CSI0_D1-	CSI_A_D1_N			Input	
H27	CSI0_D1+	CSI_A_D1_P			Input	
D27	CSI1_CLK-	CSI_B_CLK_N			Input	
D28	CSI1_CLK+	CSI_B_CLK_P			Input	
C28	CSI1_D0-	CSI_B_D0_N			Input	
C29	CSI1_D0+	CSI_B_D0_P			Input	
E26	CSI1_D1-	CSI_B_D1_N			Input	
E27	CSI1_D1+	CSI_B_D1_P			Input	
G24	CSI2_CLK-	CSI_C_CLK_N			Input	
G25	CSI2_CLK+	CSI_C_CLK_P			Input	
F25	CSI2_D0-	CSI_C_D0_N			Input	
F26	CSI2_D0+	CSI_C_D0_P			Input	
H23	CSI2_D1-	CSI_C_D1_N			Input	
H24	CSI2_D1+	CSI_C_D1_P			Input	
D24	CSI3_CLK-	CSI_D_CLK_N			Input	
D25	CSI3_CLK+	CSI_D_CLK_P			Input	
C25	CSI3_D0-	CSI_D_D0_N			Input	
C26	CSI3_D0+	CSI_D_D0_P			Input	
E23	CSI3_D1-	CSI_D_D1_N			Input	
E24	CSI3_D1+	CSI_D_D1_P			Input	
G21	CSI4_CLK-	CSI_E_CLK_N			Input	
G22	CSI4_CLK+	CSI_E_CLK_P			Input	
F22	CSI4_D0-	CSI_E_D0_N			Input	
F23	CSI4_D0+	CSI_E_D0_P			Input	
H20	CSI4_D1-	CSI_E_D1_N			Input	
H21	CSI4_D1+	CSI_E_D1_P			Input	
D21	CSI5_CLK-	CSI_F_CLK_N			Input	
D22	CSI5_CLK+	CSI_F_CLK_P			Input	
C22	CSI5_D0-	CSI_F_D0_N			Input	
C23	CSI5_D0+	CSI_F_D0_P			Input	
E20	CSI5_D1-	CSI_F_D1_N			Input	
E21	CSI5_D1+	CSI_F_D1_P			Input	

Table 46. Camera Miscellaneous Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
F9	CAM0_MCLK	EXTPERIPH1_CLK	Camera 0 Reference Clock	Camera Connector	Output	CMOS – 1.8V
F8	CAM1_MCLK	EXTPERIPH2_CLK	Camera 1 Reference Clock		Output	CMOS – 1.8V
E7	CAM2_MCLK	GPIO_CAM2	Camera 2 Master Clock		Output	CMOS – 1.8V
G8	GPIO0_CAM0_PWR#	QSPI_SCK	Camera 0 Powerdown or GPIO		Output	CMOS – 1.8V
F7	GPIO1_CAM1_PWR#	GPIO_CAM3	Camera 1 Powerdown or GPIO		Output	CMOS – 1.8V
H8	GPIO2_CAM0_RST#	QSPI_CS_N	Camera 0 Reset or GPIO		Output	CMOS – 1.8V
H7	GPIO3_CAM1_RST#	QSPI_IO0	Camera 1 Reset or GPIO		Output	CMOS – 1.8V
G7	GPIO4_CAM_STROBE	GPIO_SENS	Camera Strobe or GPIO		Output	CMOS – 1.8V
D7	GPIO5_CAM_FLASH_EN	UART5_RTS_N	Camera Flash Enable or GPIO		Output	CMOS – 1.8V
E8	CAM_VSYNC	QSPI_IO1	Camera Vertical Sync		Output	CMOS – 1.8V



NVIDIA.

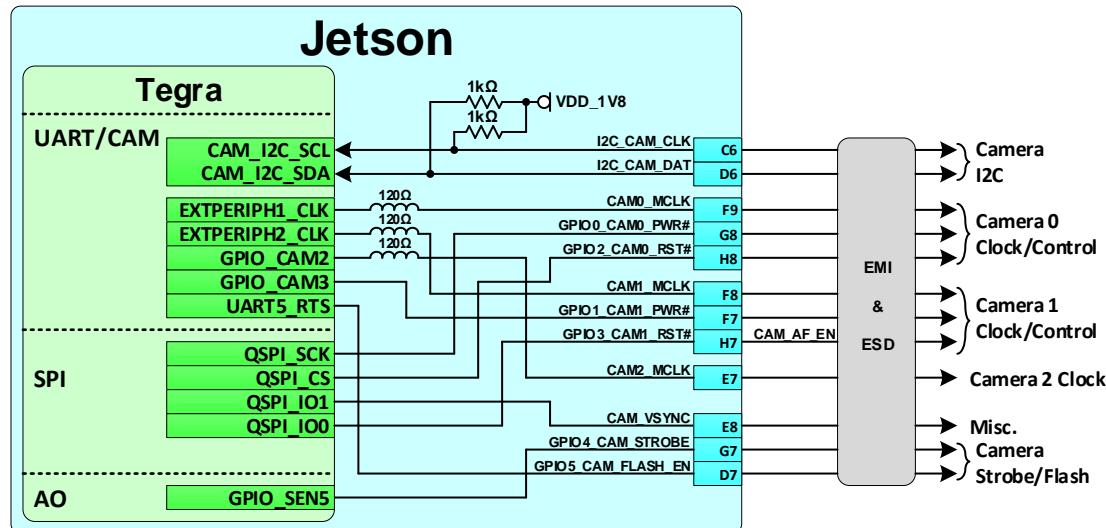
Table 47. CSI Configurations

Camera # CSI Lanes	2-Lane Configurations						4-Lane Configurations		
	#1	#2	#3	#4	#5	#6	#1	#2	#3
CSI_0_CLK	✓						✓		
CSI_0_D[1:0]	✓						✓		
CSI_1_CLK		✓							
CSI_1_D[1:0]		✓					✓		
CSI_2_CLK			✓					✓	
CSI_2_D[1:0]			✓					✓	
CSI_3_CLK				✓					
CSI_3_D[1:0]				✓				✓	
CSI_4_CLK					✓				✓
CSI_4_D[1:0]					✓				✓
CSI_5_CLK						✓			
CSI_5_D[1:0]						✓			✓

Note:

1. Each 2-lane option shown above can also be used for one single lane camera as well
2. Combinations of 1, 2 & 4-lane cameras are supported, if any 4-lane cameras match one of the three configurations above

Figure 34: Camera Control Connections

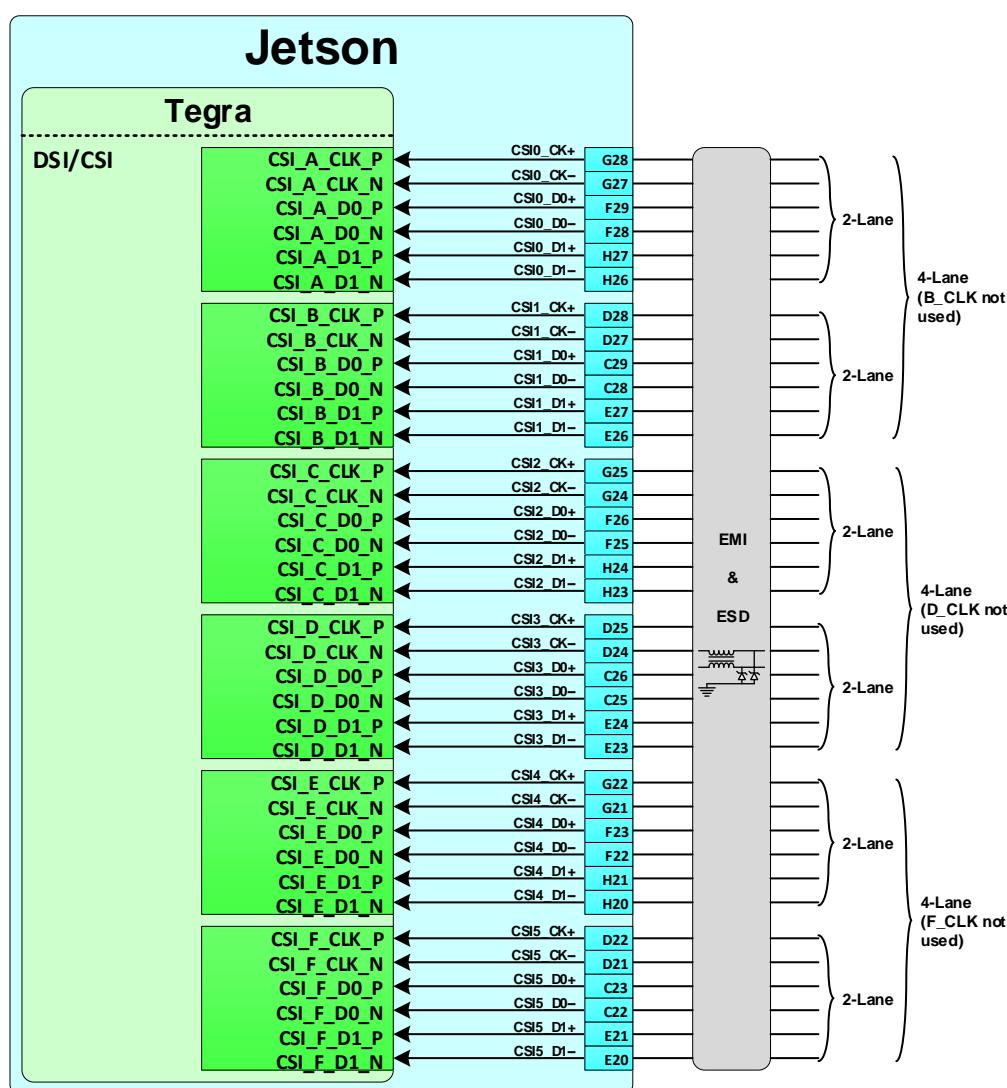


Note:

1. If the module is providing flash control (as shown), **GPIO5_CAM_FLASH_EN** & **GPIO4_CAM_STROBE** must be used.
2. Any EMI/ESD devices must be tuned to minimize impact to signal quality and meet the timing & Vil/Vih requirements at the receiver & maintain signal quality and meet requirements for the frequencies supported by the design.



Figure 35: Camera CSI Connections



Note: Any EMI/ESD devices must be tuned to minimize impact to signal quality and meet the timing & Vil/Vih requirements at the receiver & maintain signal quality and meet requirements for the frequencies supported by the design.

CSI Design Guidelines

CSI & DSI use the MIPI D-PHY for the physical interface. The routing & connection requirements are found in the DSI section.

Table 48. MIPI CSI Signal Connections

Module Pin Name	Type	Termination	Description
CSI[5:0]_CLK+/-	I	See note	CSI Differential Clocks: Connect to clock pins of camera. See the CSI Configurations tables for details
CSI[5:0]_D[1:0]+/-	I/O	See note	CSI Differential Data Lanes: Connect to data pins of camera. See the CSI Configurations tables for details

Note: Depending on the mechanical design of the platform and camera modules, ESD protection may be necessary. In addition, EMI control may be needed. Both are shown in the Camera Connection Example diagram. Any EMI/ESD solution must be compatible with the frequency required by the design.



NVIDIA.

Table 49. Miscellaneous Camera Connections

Module Pin Name	Type	Termination	Description
I2C_CAM_CLK	O	1kΩ Pull-ups VDD_1V8 (on the module).	
I2C_CAM_DAT	I/O	See note related to EMI/ESD under MIPI CSI Signal Connections tables.	
CAM[2:0]_MCLK	O	120Ω Bead in series (on the module) See note related to EMI/ESD under MIPI CSI Signal Connections tables.	Camera Master Clocks: Connect to Camera reference clock inputs.
GPIO1_CAM1_PWR#	I/O		Camera Power Control signals (or GPIOs [1:0]): Connect to powerdown pins on camera(s).
GPIO0_CAM0_PWR#			Camera Strobe Enable (or GPIO 4): Connect to camera strobe circuit unless strobe control comes from camera module.
GPIO4_CAM_STROBE			Camera Flash Enable: Connect to enable of flash circuit
GPIO5_CAM_FLASH_EN	O	See note related to ESD under MIPI CSI Signal Connections tables.	Camera Resets (or GPIO [3:2]): Connect to reset pin on any cameras with this function. If AutoFocus Enable is required, connect GPIO3_CAM1_RST# to AF_EN pin on camera module & use GPIO2_CAM0_RST# as common reset line.
GPIO3_CAM1_RST#	O		
GPIO2_CAM0_RST#			
CAM_VSYNC	O		Camera Vertical Sync

Table 50. Recommended CSI observation (test) points for initial boards

Test Points Recommended	Location
One per signal line.	Near the module pins

Note: Test points must be done carefully to minimize signal integrity impact. Avoid stubs & keep pads small & near signal traces



NVIDIA.

10.0 SDIO/SDCARD/EMMC

Jetson modules have four SD/MMC interfaces. The mapping of these interfaces for each module is shown in the SDIO / SD Card / eMMC Interface Mapping table.

Table 51. SDMMC Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
G18	SDCARD_CLK	SDMMC1_CLK	SD Card (or SDIO) Clock	SD Card	Output	CMOS – 3.3/1.8V
G19	SDCARD_CMD	SDMMC1_CMD	SD Card (or SDIO) Command		Bidir	CMOS – 3.3/1.8V
H18	SDCARD_D0	SDMMC1_DAT0	SD Card (or SDIO) Data 0		Bidir	CMOS – 3.3/1.8V
H17	SDCARD_D1	SDMMC1_DAT1	SD Card (or SDIO) Data 1		Bidir	CMOS – 3.3/1.8V
F19	SDCARD_D2	SDMMC1_DAT2	SD Card (or SDIO) Data 2		Bidir	CMOS – 3.3/1.8V
F18	SDCARD_D3	SDMMC1_DAT3	SD Card (or SDIO) Data 3		Bidir	CMOS – 3.3/1.8V
F17	SDCARD_CD#	GPIO_EDP2	SD Card Card Detect		Input	CMOS – 1.8V
H16	SDCARD_PWR_EN	GPIO_EDP3	SD Card power switch Enable		Output	CMOS – 1.8V
F20	SDCARD_WP	GPIO_EDP1	SD Card Write Protect		Input	CMOS – 1.8V
B30	SDIO_CLK	SDMMC3_CLK	SDIO Clock	SDIO	Output	CMOS – 1.8V
B29	SDIO_CMD	SDMMC3_CMD	SDIO Command		Bidir	CMOS – 1.8V
B32	SDIO_D0	SDMMC3_DAT0	SDIO Data 0		Bidir	CMOS – 1.8V
A32	SDIO_D1	SDMMC3_DAT1	SDIO Data 1		Bidir	CMOS – 1.8V
A31	SDIO_D2	SDMMC3_DAT2	SDIO Data 2		Bidir	CMOS – 1.8V
A30	SDIO_D3	SDMMC3_DAT3	SDIO Data 3		Bidir	CMOS – 1.8V
A29	SDIO_RST#	NFC_EN	SDIO Reset		Output	CMOS – 1.8V

Note: The SDIO Signals highlighted in Cyan are available only on the Jetson TX2 4GB/TX2i module pins (not on Jetson TX2).

Table 52. SDIO / SD Card / eMMC Interface Mapping

Module Pins	Tegra Interface	Width	Usage
SDCARD	SDMMC1	4-bit	SD (Primary SD Card). Can be used instead for SDIO interface.
N/A	SDMMC2	4-bit	Pins used for EQOS for Ethernet on the module
SDIO (TX2 4GB/TX2i only)	SDMMC3	4-bit	Jetson TX2: Used for WLAN/BT Jetson TX2 4GB/TX2i: Available for SDIO at module pins
N/A	SDMMC4	8-bit	Used on the module - eMMC

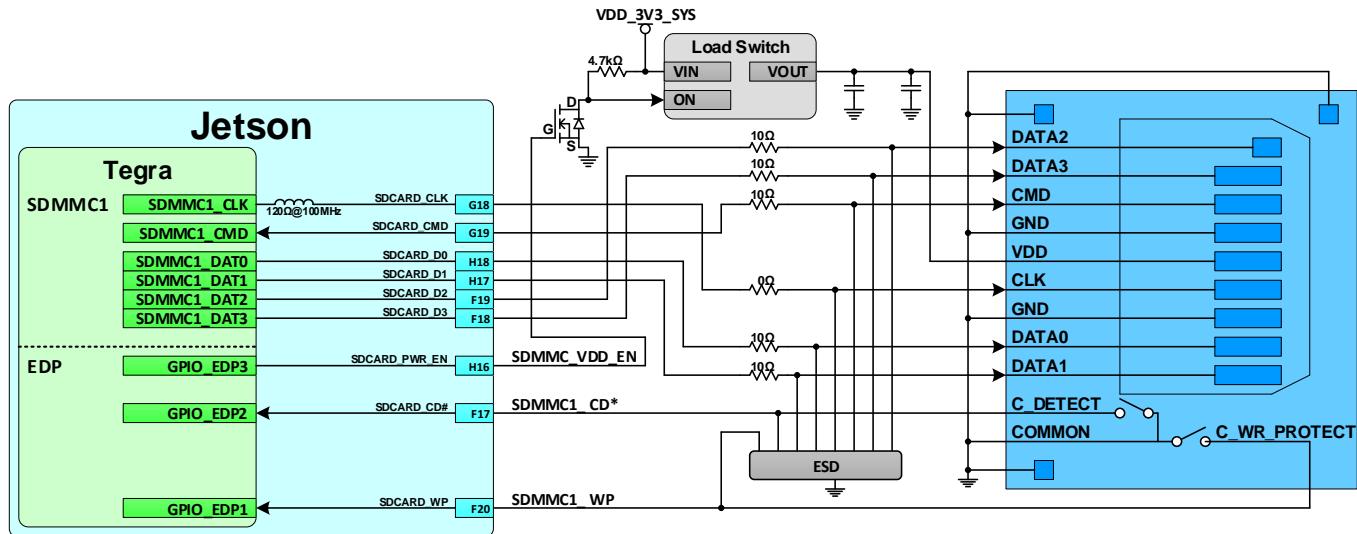
10.1 SD Card

The Figure shows a standard SD socket. Internal pull-up resistors are used for SDCARD Data/CMD lines, so external pull-ups are not required.



NVIDIA.

Figure 36. SD Card Socket Connection Example



- Notes:
- If EMI and/or ESD devices are necessary, they must be tuned to minimize the impact to signal quality, which must meet the timing & Vil/Vih requirements at the receiver & maintain signal quality and meet requirements for the frequencies supported by the design.
 - Supply (load switch, etc) used to provide power to the SD Card must be current limited if the supply is shorted to GND.

Table 53. SDCARD / SDIO Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Max Frequency	3.3V Signaling DS 25 (12.5) HS 50 (25) 1.8V Signaling SDR12 25 (12.5) SDR25 50 (25) SDR50 100 (50) SDR104 208 (104) DDR50 50 (50)	MHz (MB/s)	See Note 1
Topology	Point to point		
Reference plane	GND or PWR		See Note 2
Trace Impedance	50	Ω	$\pm 15\%$. 45 Ω optional depending on stack-up
Max Via Count	PTH 4 HDI 10		Independant of stackup layers Depends on stackup layers
Via proximity (Signal to reference)	< 3.8 (24)	mm (ps)	Up to 4 signal Vias can share 1 GND return Via
Trace spacing	Microstrip / Stripline	4x / 3x	dielectric
Trace length			
SDR50 / SDR25 / SDR12 / HS / DS	Min 16 (100) Max 139 (876)	mm (ps)	
SDR104 / DDR50	Min 16 (100) Max 83 (521)		
Max Trace Delay Skew in/between CLK & CMD/DAT	SDR50 / SDR25 / SDR12 / HS / DS 14 (87.5) SDR104 / DDR50 2 (12.5)	Mm (ps)	See Note 3
Keep CLK, CMD & DATA traces away from other signal traces or unrelated power traces/areas or power supply components			

- Note:
- Actual frequencies may be lower due to clock source/divider limitations.
 - If PWR, 0.01uF decoupling cap required for return current.
 - If routing to SD Card socket includes a flex or 2nd PCB, max trace & skew calculations must include PCB & flex routing.



NVIDIA.

Table 54. SD Card Loading vs Drive Type

General SD Card Compliance	Parameter	Value	Units	Notes
CCARD (CDIE+CPKG)	Min	5	pF	Spec best case value
	Max	10	pF	Spec worst case value
Drive Type	A	33	Ω	UHS50 Card = optional, UHS104 Card = mandatory
	B	50	Ω	UHS50 Card = mandatory, UHS104 Card = mandatory
	C	66	Ω	UHS50 Card = optional, UHS104 Card = mandatory
	D	100	Ω	UHS50 Card = optional, UHS104 Card = mandatory
FMAX (CLK base frequency)	SDR104	208	MHz	Single data rate up to 104MB/sec
	DDR50	50	MHz	Double data rate up to 50MB/sec
	SDR50	100	MHz	Single data rate up to 50MB/sec
	SDR25	50	MHz	Single data rate up to 25MB/sec
	SDR12	25	MHz	Single data rate up to 12.5MB/sec
	HS	50	MHz	Single data rate up to 25MB/sec
	DS	25	MHz	Single data rate up to 12.5MB/sec
CLOAD (CCARD+CeQ) (CLK freq = 208MHz)	Drive Type = A	21	pF	Total load capacitance supported
	Drive Type = B	15	pF	Total load capacitance supported
	Drive Type = C	11	pF	Total load capacitance supported
	Drive Type = D	22	pF	Possibly 22pF+ depending on host system
CLOAD (CCARD+CeQ) (CLK freq = 100/50/25MHz)	Drive Type = A	43	pF	Total load capacitance supported
	Drive Type = B	30	pF	Total load capacitance supported
	Drive Type = C	23	pF	Total load capacitance supported
	Drive Type = D	22	pF	Possibly 22pF+ depending on host system

Table 55. SDCARD Signal Connections

Function Signal Name	Type	Termination	Description
SDCARD_CLK	O	120 Ω bead on module for SDCARD_CLK. 0Ω series resistor on carrier board as placeholder. See note for EMI/ESD	SDIO/SD Card Clock: Connect to CLK pin of device or socket
SDCARD_CMD	I/O	10Ω series resistors for SDCARD_CMD/D[3:0]. See note for EMI/ESD	SDIO/SD Card Command: Connect to CMD pin of device/socket
SDCARD_D[3:0]	I/O		SDIO/SD Card Data: Connect to Data pins of device or socket
SDCARD_CD#	I		SD Card Card Detect: Connect to CD/C_DETECT pin on socket if required.
SDCARD_WP	I		SD Card Write Protect: Connect to WP/WR_PROTECT pin on socket if required.
SDIO_RST#	O		SDIO Reset: Connect to reset line on SDIO peripheral/connector.
SDCARD_PWR_EN	O		SD Card Supply/Load Switch Enable: Connect to enable of supply/load switch supplying VDD on SD Card socket.

Note: EMI/ESD may be required for SDIO when used as the SD Card socket interface. Any EMI/ESD device used must be able to meet signal timing/quality requirements. The Carrier Board implements 10Ω series resistors on the SDCARD data lines and a 0Ω series resistor on the clock line (for possible tuning if required).

Table 56. SDIO Signal Connections (Jetson TX2 4GB/TX2i only)

Function Signal Name	Type	Termination	Description
SDIO_CLK	O	120 Ω bead on module for SDCARD_CLK. See note for EMI/ESD	SDIO/SD Card Clock: Connect to CLK pin of device or socket
SDIO_CMD	I/O		SDIO/SDMMC Command: Connect to CMD pin of device/socket
SDIO_D[3:0]	I/O	See note for EMI/ESD	SDIO/SDMMC Data: Connect to Data pins of device or socket
SDIO_RST#	O		SDIO Reset: Connect to reset line on SDIO peripheral/connector.

Table 57. Recommended SDCARD/SDIO observation (test) points for initial boards

Test Points Recommended	Location
One for SDCARD/SDIO_CLK line.	Near Device/Connector pin. SD connector pin can be used for device end if accessible.
One SDCARD/SDIO_DATx line & one for SDCARD/SDIO_CMD.	Near the module & Device pins. SD connector pin can be used for device end if accessible.



NVIDIA.

11.0 AUDIO

Jetson modules bring four PCM/I2S audio interfaces to the module pins & includes a flexible audio-port switching architecture. In addition, digital microphone & speaker interfaces are provided.

Table 58. Audio Pin Descriptions

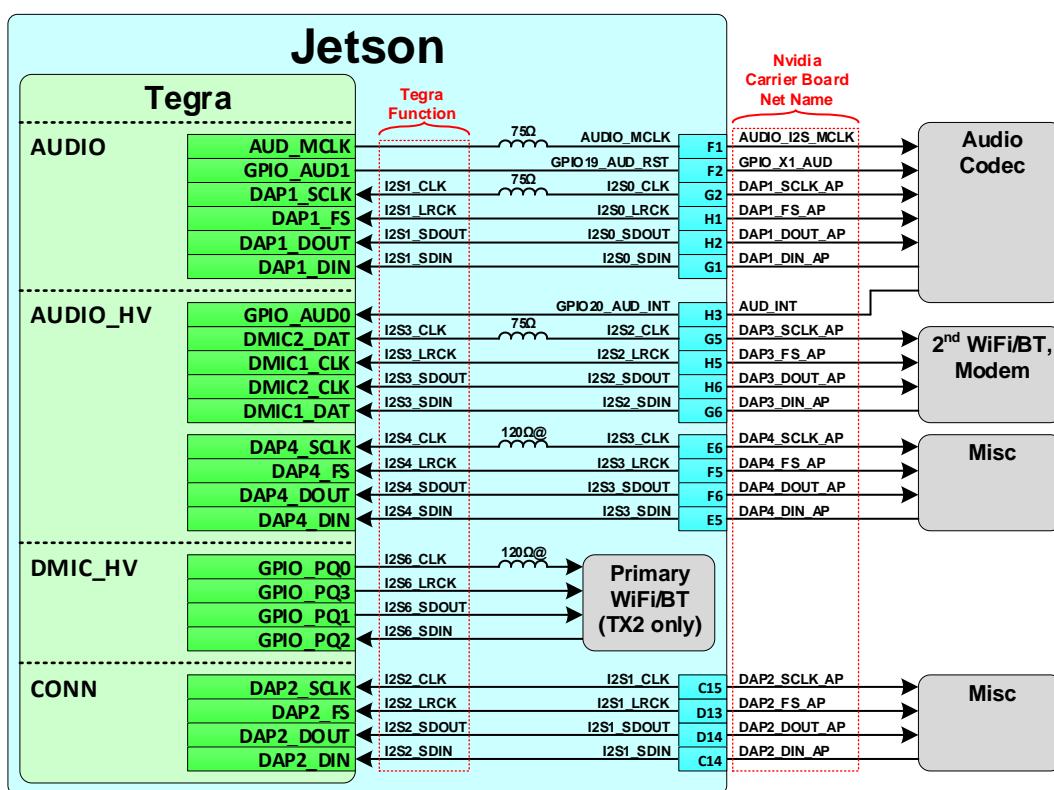
Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
F1	AUDIO_MCLK	AUD_MCLK	Audio Codec Master Clock	Expansion Header	Output	CMOS – 1.8V
G2	I2S0_CLK	DAP1_SCLK	I2S Audio Port 0 Clock		Bidir	CMOS – 1.8V
H1	I2S0_LRCLK	DAP1_FS	I2S Audio Port 0 Left/Right Clock		Bidir	CMOS – 1.8V
G1	I2S0_SDIN	DAP1_DIN	I2S Audio Port 0 Data In		Input	CMOS – 1.8V
H2	I2S0_SDOUT	DAP1_DOUT	I2S Audio Port 0 Data Out		Bidir	CMOS – 1.8V
C15	I2S1_CLK	DAP2_SCLK	I2S Audio Port 1 Clock	GPIO Expansion Header	Bidir	CMOS – 1.8V
D13	I2S1_LRCLK	DAP2_FS	I2S Audio Port 1 Left/Right Clock		Bidir	CMOS – 1.8V
C14	I2S1_SDIN	DAP2_DIN	I2S Audio Port 1 Data In		Input	CMOS – 1.8V
D14	I2S1_SDOUT	DAP2_DOUT	I2S Audio Port 1 Data Out		Bidir	CMOS – 1.8V
G5	I2S2_CLK	DMIC2_DAT	I2S Audio Port 2 Clock	M.2 Key E	Bidir	CMOS – 1.8V
H5	I2S2_LRCLK	DMIC1_CLK	I2S Audio Port 2 Left/Right Clock		Bidir	CMOS – 1.8V
G6	I2S2_SDIN	DMIC1_DAT	I2S Audio Port 2 Data In		Input	CMOS – 1.8V
H6	I2S2_SDOUT	DMIC2_CLK	I2S Audio Port 2 Data Out		Bidir	CMOS – 1.8V
E6	I2S3_CLK	DAP4_SCLK	I2S Audio Port 3 Clock	Camera Connector	Bidir	CMOS – 1.8V
F5	I2S3_LRCLK	DAP4_FS	I2S Audio Port 3 Left/Right Clock		Bidir	CMOS – 1.8V
E5	I2S3_SDIN	DAP4_DIN	I2S Audio Port 3 Data In		Input	CMOS – 1.8V
F6	I2S3_SDOUT	DAP4_DOUT	I2S Audio Port 3 Data Out		Bidir	CMOS – 1.8V
E16	AO_DMIC_IN_CLK	CAN_GPIO1	Digital Mic Input Clock	Expansion Header	Output	CMOS – 1.8V
D16	AO_DMIC_IN_DAT	CAN_GPIO0	Digital Mic Input Data	GPIO Expansion Header	Input	CMOS – 1.8V
G4	DSPK_OUT_CLK	GPIO_AUD3	Digital Speaker Output Clock		Output	CMOS – 1.8V
H4	DSPK_OUT_DAT	GPIO_AUD2	Digital Speaker Output Data		Output	CMOS – 1.8V
F2	GPIO19_AUD_RST	GPIO_AUD1	Audio Codec Reset or GPIO	Expansion Header	Output	CMOS – 1.8V
H3	GPIO20_AUD_INT	GPIO_AUDIO	Audio Codec Interrupt or GPIO		Input	CMOS – 1.8V

When possible, the following assignments should be used for the I2Sx interfaces.

Table 59. I2S Interface Mapping

Module Pins (Tegra Functions)	I/O Block	Typical Usage
I2S0 (I2S1)	AUDIO	Available (Codec)
I2S1 (I2S2)	CONN	Available (Misc)
I2S2 (I2S3)	AUDIO_HV	Available (WLAN / BT, Modem)
I2S3 (I2S4)	AUDIO_HV	Available (Misc)
NA (I2S6)	DMIC_HV	Jetson TX2: Used for on-module WLAN / BT Jetson TX2 4GB/TX2i: Unused – not brought to module pins.

Figure 37. I2S & Codec Clock/Control Connections



Note:

- The I2S interfaces can be used in either Master or Slave mode.
- A capacitor from DAPn_FS to GND is recommended if Tegra is an I2S slave & the edge_ctrl configuration = 1 (SDATA driven on positive edge of SCLK). The value of the capacitor should be chosen to provide a minimum of 2ns hold time for the DAPn_FS edge after the rising edge of DAPn_SCLK.

I2S Design Guidelines

Table 60. I2S Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Configuration / Device Organization	1	load	
Max Loading	8	pF	
Reference plane	GND		
Breakout Region Impedance	Min width/spacing		
Trace Impedance	50	Ω	$\pm 20\%$
Via proximity (Signal to reference)	< 3.8 (24)	mm (ps)	See Note 1
Trace spacing	Microstrip or Stripline	dielectric	
Max Trace Delay	3600 (~22)	ps (in)	
Max Trace Delay Skew between SCLK & SDATA_OUT/IN	250 (~1.6")	ps (in)	

Note: Up to 4 signal Vias can share a single GND return Via

Table 61. I2S & Codec Clock/Control Signal Connections

Module Pin Name	Type	Termination	Description
I2S[3:0]_SCLK	I/O	I2S[2,0]_CLK have 75Ω beads & I2S3_CLK has a 120Ω Bead in series (on the module).	I2S Serial Clock: Connect to I2S/PCM CLK pin of audio device.
I2S[3:0]_LRCK	I/O		I2S Left/Right Clock: Connect to Left/Right Clock pin of audio device.
I2S[3:0]_SDATA_OUT	I/O		I2S Data Output: Connect to Data Input pin of audio device.
I2S[3:0]_SDATA_IN	I		I2S Data Input: Connect to Data Output pin of audio device.



NVIDIA.

Pinout

AUD_MCLK	O	75Ω Beads in series (on the module).	Audio Codec Master Clock: Connect to clock pin of Audio Codec.
GPIO19_AUD_RST	O		Audio Reset: Connect to reset pin of Audio Codec.
GPIO20_AUD_INT	I		Audio Interrupt: Connect to interrupt pin of Audio Codec.

DMIC Design Guidelines

Table 62. DMIC Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Clock Frequency/Period	12/83.33	MHz/ns	
Data Bit-rate/Period (DDR24)	24/41.66	Mbps/ns	
Configuration / Device Organization	1	load	
Topology	Point to Point		
Reference plane	GND		
Trace Impedance	45-50	Ω	±20%
Via proximity (Signal via to GND return via)	< 3.8 (24)	mm (ps)	See Note
Trace spacing	Microstrip / Stripline	2x / 2x	dielectric
Max Trace Delay	1280	ps	
Max Trace Delay Skew between CLK & DAT	150	ps	

Notes: Up to 4 signal Vias can share a single GND return Via

Table 63. DMIC Signal Connections

Function Name	Type	Termination	Description
AO_DMIC_IN_CLK	O		Digital Microphone Clock: Connect to clock pin of DMIC device
AO_DMIC_IN_DAT	I		Digital Microphone Data: Connect to data pin of DMIC device



NVIDIA.

12.0 WLAN / BT (INTEGRATED) – JETSON TX2 ONLY

Jetson TX2 integrates a Broadcom BCM4354 WLAN / BT solution. Two Dual-band antenna connectors are located on the module. The requirements are in the Antenna Requirements table below. The UART interface is multiplexed and either route these to the WLAN/BT device or to the connector pins for use on the carrier board. The default selection for the multiplexers is to the WLAN/BT device.

Figure 38. Integrated WLAN / BT (Jetson TX2 only)

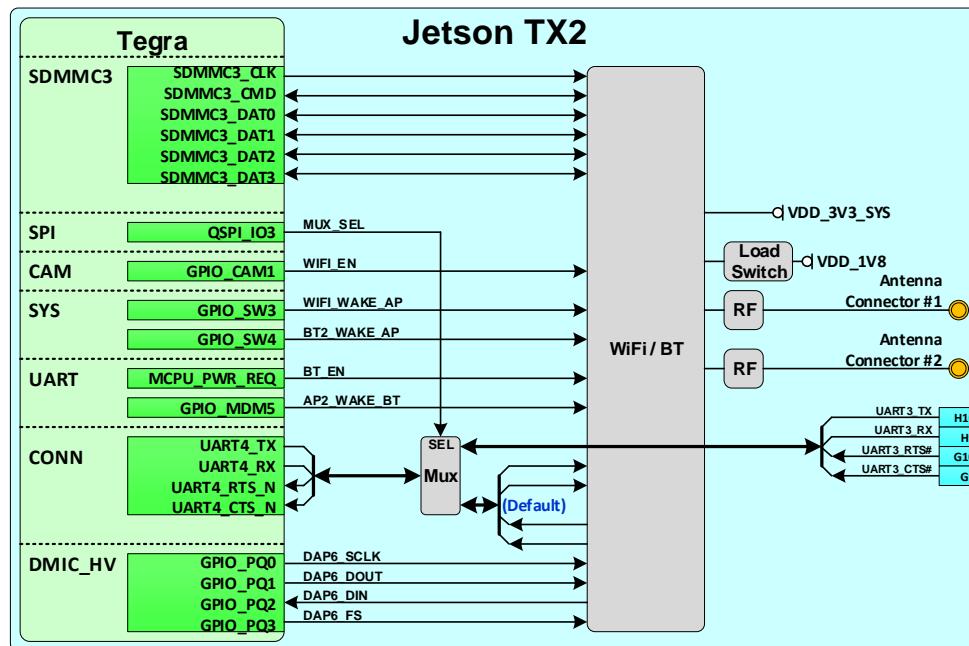
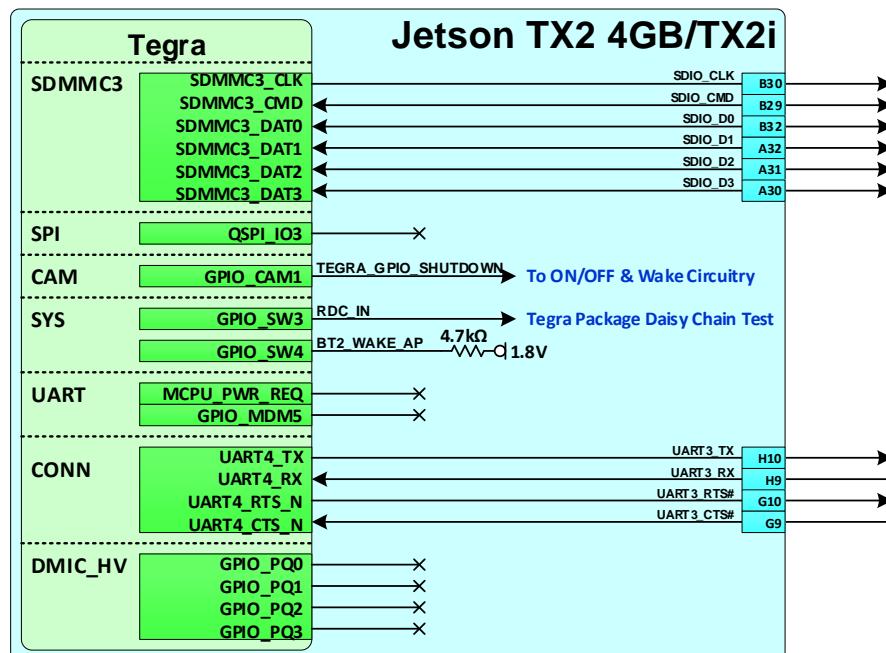


Figure 39. Jetson TX2 4GB/TX2i connections related to the pins & interfaces used on Jetson TX2 for WLAN / BT



**NVIDIA.****Table 64. Antenna Requirements**

Parameter	Requirement	Units	Notes
Type	Dual-Band (x2) Dipole		
Frequency Band(s)	2.4 & 5.0	GHz	
Impedance	50	Ω	
Mating Connector	Matching I-PEX MHF or Hirose U.FL Female		See note 1

Note:

1. Receptacles on Jetson TX2 are from Hirose Electric (U.S.A). Part # is U.FL-R-SMT-1(10).
2. Antenna Manufacturer: Pulse, Part Number: W1043
3. Cable manufacturer: Pulse, part number: W9009



NVIDIA.

13.0 MISCELLANEOUS INTERFACES

13.1 I2C

Tegra has nine I2C controllers. Jetson modules bring eight of the I2C interfaces out, which are shown in the tables below. The assignments in Table 66 should be used for the I2C interfaces:

Table 65. I2C Pin Descriptions

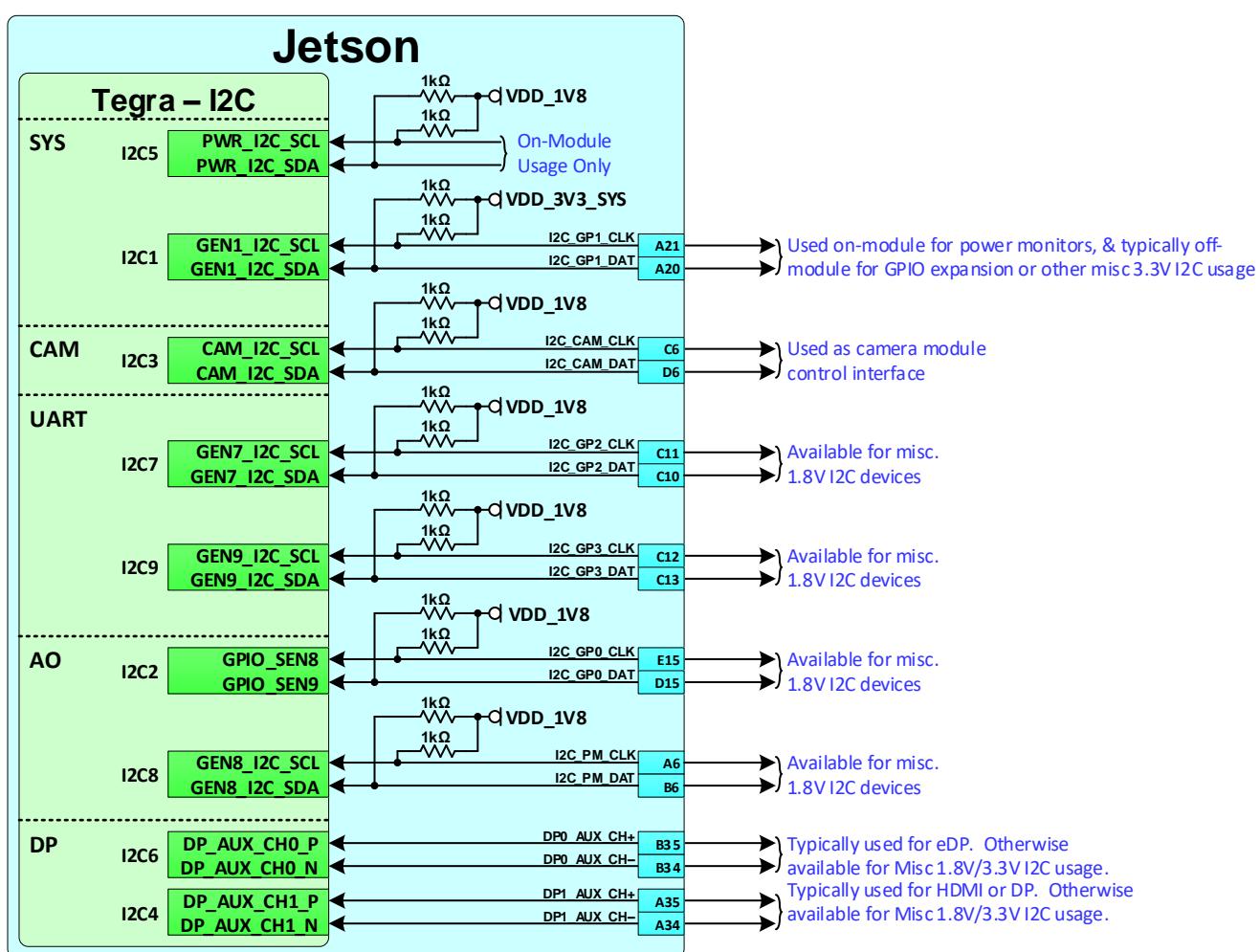
Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
C6	I2C_CAM_CLK	CAM_I2C_SCL	Camera I2C Clock	Camera Connector	Bidir	Open Drain – 1.8V
D6	I2C_CAM_DAT	CAM_I2C_SDA	Camera I2C Data		Bidir	Open Drain – 1.8V
E15	I2C_GP0_CLK	GPIO_SEN8	General I2C 0 Clock		Bidir	Open Drain – 1.8V
D15	I2C_GP0_DAT	GPIO_SEN9	General I2C 0 Data		Bidir	Open Drain – 1.8V
A21	I2C_GP1_CLK	GEN1_I2C_SCL	General I2C 1 Clock		Bidir	Open Drain – 3.3V
A20	I2C_GP1_DAT	GEN1_I2C_SDA	General I2C 1 Data		Bidir	Open Drain – 3.3V
C11	I2C_GP2_CLK	GEN7_I2C_SCL	General I2C 2 Clock		Bidir	Open Drain – 1.8V
C10	I2C_GP2_DAT	GEN7_I2C_SDA	General I2C 2 Data		Bidir	Open Drain – 1.8V
C12	I2C_GP3_CLK	GEN9_I2C_SCL	General I2C 3 Clock		Bidir	Open Drain – 1.8V
C13	I2C_GP3_DAT	GEN9_I2C_SDA	General I2C 3 Data		Bidir	Open Drain – 1.8V
A6	I2C_PM_CLK	GEN8_I2C_SCL	PM I2C Clock	I2C (General)	Bidir	Open Drain – 1.8V
B6	I2C_PM_DAT	GEN8_I2C_SDA	PM I2C Data		Bidir	Open Drain – 1.8V
A34	DP1_AUX_CH-	DP_AUX_CH1_N	Display Port 1 Aux- or HDMI DDC SDA		Bidir	AC-Coupled on Carrier Board (eDP/DP) or Open-Drain, 1.8V (3.3V tolerant - DDC/I2C)
A35	DP1_AUX_CH+	DP_AUX_CH1_P	Display Port 1 Aux+ or HDMI DDC SCL		Bidir	
B34	DPO_AUX_CH-	DP_AUX_CHO_N	Display Port 0 Aux- or HDMI DDC SDA	Display Connector	Bidir	
B35	DPO_AUX_CH+	DP_AUX_CHO_P	Display Port 0 Aux+ or HDMI DDC SCL		Bidir	

Table 66. I2C Interface Mapping

Ctrlr	Module Pins Names	Usage on Module	Typical usage on Carrier board	On-module Pull-up/voltage
I2C1	I2C_GP1_CLK/DAT	Power monitors (7'h40 & 7'h41)	General I2C bus usage. 3.3V devices supported	1KΩ on the module to 3.3V
I2C2	I2C_GP0_CLK/DAT		Audio Codec, general I2C. 1.8V devices supported	1KΩ on the module to 1.8V
I2C3	I2C_CAM_CLK/DAT		Cameras & related functions. 1.8V devices supported	1KΩ on the module to 1.8V
I2C4	DP1_AUX_CH_P/N		HDMI / DP / I2C. 1.8V / 3.3V devices supported.	None on the module. I/F supports pull-up to 1.8V or 3.3V (3.3V in Open-drain mode only)
I2C5	na	Power control	On-module use only	1KΩ on the module to 1.8V
I2C6	DPO_AUX_CH_P/N		HDMI / DP / I2C. 1.8V / 3.3V devices supported.	None on the module. I/F supports pull-up to 1.8V or 3.3V (3.3V in Open-drain mode only)
I2C7	I2C_GP2_CLK/DAT		General I2C bus. 1.8V devices supported	1KΩ on the module to 1.8V
I2C8	I2C_PM_CLK/DAT	Thermal Sensor (7'h4C) ID EEPROM (7'h50)	General I2C bus. Only 1.8V devices supported	1KΩ on the module to 1.8V
I2C9	I2C_GP3_CLK/DAT		General I2C bus. Only 1.8V devices supported	1KΩ on the module to 1.8V



Figure 40. I2C Connections



I2C Design Guidelines

Care must be taken to ensure I2C peripherals on same I2C bus connected to the module do not have duplicate addresses. Addresses can be in two forms: 7-bit, with the Read/Write bit removed or 8-bit including the Read/Write bit. Be sure to compare I2C device addresses using the same form (all 7-bit or all 8-bit format).

Table 67. I2C Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Max Frequency	Standard-mode / Fm / Fm+	100 / 400 / 1000	kHz See Note 1
Topology			Single ended, bi-directional, multiple masters/slaves
Max Loading	Standard-mode / Fm / Fm+	400	pF Total of all loads
Reference plane		GND or PWR	
Trace Impedance		50 – 60	Ω ±15%
Trace Spacing		1x	dielectric
Max Trace Delay	Standard Mode Fm & Fm+	3400 (~20) 1700 (~10)	ps (in)

Note:

1. Fm = Fast-mode, Fm+ = Fast-mode Plus
2. Avoid routing I2C signals near noisy traces, supplies or components such as a switching power regulator.
3. No requirement for decoupling caps for PWR reference

**NVIDIA.****Table 68. I2C Signal Connections**

Module Pin Name	Type	Termination	Description
I2C_GPO_CLK/DAT	I/O	1kΩ pull-ups to VDD_1V8 on the module	General I2C 0 Clock\Data. Connect to CLK/Data pins of 1.8V devices
I2C_GP1_CLK/DAT	I/O	1kΩ pull-ups to VDD_3V3_SYS on the module	General I2C 1 Clock\Data. Connect to CLK/Data pins of 3.3V devices.
I2C_GP2_CLK/DAT	I/O	1kΩ pull-ups to VDD_1V8 on the module	General I2C 2 Clock\Data. Connect to CLK/Data pins of 1.8V devices
I2C_GP3_CLK/DAT	I/O	1kΩ pull-ups to VDD_1V8 on the module	General I2C 3 Clock\Data. Connect to CLK/Data pins of 1.8V devices.
I2C_PM_CLK/DAT	I/O	1kΩ pull-ups to VDD_1V8 on the module	Power Mon. I2C Clock\Data. Connect to CLK/Data pins of 1.8V devices
I2C_CAM_CLK/DAT	I/O	1kΩ pull-ups to VDD_1V8 on the module	Camera I2C Clock\Data. Connect to CLK/Data pins of any 1.8V devices
DP0_AUX_CH+/-	I/O	See eDP/HDMI/DP sections for correct termination	DP_AUX Channel (eDP/DP) or DDC I2C 2 Clock & Data (HDMI). Connect to AUX_CH+/- (DP) or SCL/SDA (HDMI)
DP1_AUX_CH+/-	I/O	See eDP/HDMI/DP sections for correct termination	DP_AUX Channel (eDP/DP) or DDC I2C 2 Clock & Data (HDMI). Connect to AUX_CH+/- (DP) or SCL/SDA (HDMI)

Note:

- If some devices require a different voltage level than others connected to the same I2C bus, level shifters are required.
- For I2C_xxx interfaces that are pulled up to 1.8V, disable the E_IO_HV option for these pads. For I2C_xxx interfaces that are pulled up to 3.3V, enable the E_IO_HV option. The E_IO_HV option is selected in the Pinmux registers. For DPx_AUX interfaces used for I2C, RCV_33_18_SEL is used instead (disabled for DPx_AUX pulled up to 1.8V and enabled for DPx_AUX pulled up to 3.3V).

De-bounce

The tables below contain the allowable De-bounce settings for the various I2C Modes.

Table 69. De-bounce Settings (Fast Mode Plus, Fast Mode & Standard Mode)

I2C Mode	Clock Source	Source Clock Freq	I2C Source Divisor	Sm/Fm Divisor	De-bounce Value		I2C SCL Freq
					0	1016KHz	
Fm+	PLLP_OUT0	408MHz	5 (0x04)	10 (0x9)	5:1	905.8KHz	
					7:6	816KHz	
Fm	PLLP_OUT0	408MHz	5 (0x4)	26 (0x19)	7:0	392KHz	
Sm	PLLP_OUT0	408MHz	20 (0x13)	26 (0x19)	7:0	98KHz	

Note: Sm = Standard Mode.

13.2 SPI

Jetson modules brings out three of the Tegra SPI interfaces.

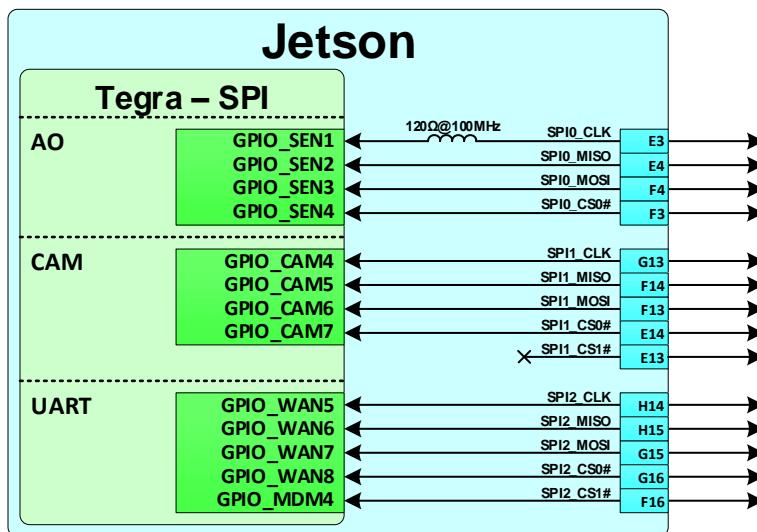
Table 70. SPI Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
E3	SPI0_CLK	GPIO_SEN1	SPI 0 Clock	Display Connector	Bidir	CMOS – 1.8V
F3	SPI0_CS0#	GPIO_SEN4	SPI 0 Chip Select 0		Bidir	CMOS – 1.8V
E4	SPI0_MISO	GPIO_SEN2	SPI 0 Master In / Slave Out		Bidir	CMOS – 1.8V
F4	SPI0_MOSI	GPIO_SEN3	SPI 0 Master Out / Slave In		Bidir	CMOS – 1.8V
G13	SPI1_CLK	GPIO_CAM4	SPI 1 Clock	Expansion Header	Bidir	CMOS – 1.8V
E14	SPI1_CS0#	GPIO_CAM7	SPI 1 Chip Select 0		Bidir	CMOS – 1.8V
F14	SPI1_MISO	GPIO_CAM5	SPI 1 Master In / Slave Out		Bidir	CMOS – 1.8V
F13	SPI1_MOSI	GPIO_CAM6	SPI 1 Master Out / Slave In		Bidir	CMOS – 1.8V
H14	SPI2_CLK	GPIO_WAN5	SPI 2 Clock	Display/Camera Conns.	Bidir	CMOS – 1.8V
G16	SPI2_CS0#	GPIO_WAN8	SPI 2 Chip Select 0		Bidir	CMOS – 1.8V
F16	SPI2_CS1#	GPIO_MDM4	SPI 2 Chip Select 1		Bidir	CMOS – 1.8V
H15	SPI2_MISO	GPIO_WAN6	SPI 2 Master In / Slave Out		Bidir	CMOS – 1.8V
G15	SPI2_MOSI	GPIO_WAN7	SPI 2 Master Out / Slave In		Bidir	CMOS – 1.8V



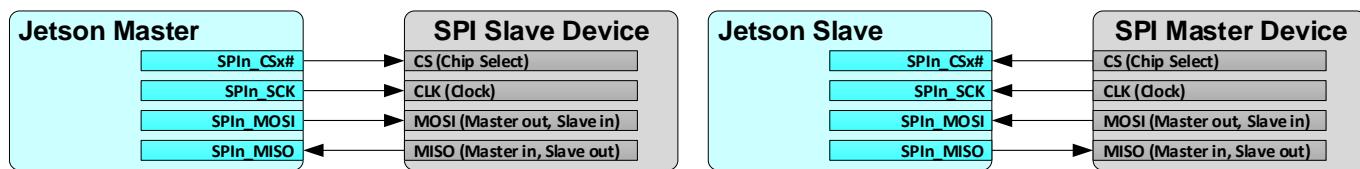
NVIDIA.

Figure 41. SPI Connections



The figure below shows the basic connections used.

Figure 42. Basic SPI Master/Slave Connections



SPI Design Guidelines

Figure 43. SPI Point-Point Topology

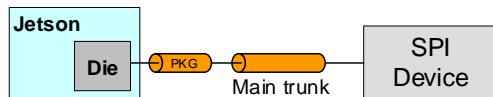


Figure 44. SPI Star Topologies

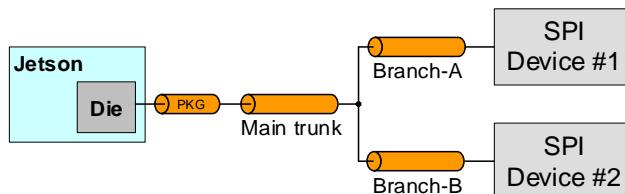
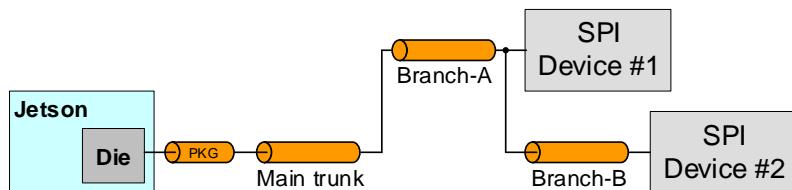


Figure 45. SPI Daisy Topologies





NVIDIA.

Table 71. SPI Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Max Frequency	65	MHz	
Configuration / Device Organization	3	load	
Max Loading (total of all loads)	15	pF	
Reference plane	GND		
Breakout Region Impedance	Minimum width & spacing		
Max PCB breakout delay	75	ps	
Trace Impedance	50 – 60	Ω	±15%
Via proximity (Signal to reference)	< 3.8 (24)	mm (ps)	See Note 1
Trace spacing	Microstrip / Stripline 4x / 3x	dielectric	
Max Trace Length/Delay (PCB Main Trunk) For MOSI, MISO, SCK & CS	Point-Point 2x-Load Star/Daisy 195 (1228) 120 (756)	mm (ps)	
Max Trace Length/Delay (Branch-A) for MOSI, MISO, SCK & CS	2x-Load Star/Daisy 75 (472)	mm (ps)	
Max Trace Length/Delay (Branch-B) for MOSI, MISO, SCK & CS	2x-Load Star/Daisy 75 (472)	mm (ps)	
Max Trace Length/Delay Skew from MOSI, MISO & CS to SCK	16 (100)	mm (ps)	At any point

Note: Up to 4 signal Vias can share a single GND return Via

Table 72. SPI Signal Connections

Module Pin Names	Type	Termination	Description
SPI[2:0]_CLK	I/O	SPI0_CLK has 120Ω Bead in series (on the module).	SPI Clock.: Connect to Peripheral CLK pin(s)
SPI[2:0]_MOSI	I/O		SPI Data Output: Connect to Slave Peripheral MOSI pin(s)
SPI[2:0]_MISO	I/O		SPI Data Input: Connect to Slave Peripheral MISO pin(s)
SPI2_CS[1:0]# SPI[1:0]_CS0#	I/O		SPI Chip Selects.: Connect one CS_N pin per SPI IF to each Slave Peripheral CS pin on the interface

Table 73. Recommended SPI observation (test) points for initial boards

Test Points Recommended	Location
One for each SPI signal line used	Near the module & Device pins.

13.3 UART

Jetson modules bring five UARTs out to the main connector. One of the UARTs is used for the WLAN/BT on Jetson TX2 or as UART3 at the connector depending on the setting of a multiplexor. See Table 75 for typical assignments of the UARTs.

Note: Care should be taken when using UART pins that are associated with Tegra straps. See *Strapping Pins section for details.*

Table 74. UART Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
H11	UART0_CTS#	UART1_CTS	UART 0 Clear to Send	Debug Header	Input	CMOS – 1.8V
G11	UART0_RTS#	UART1_RTS	UART 0 Request to Send		Output	CMOS – 1.8V
G12	UART0_RX	UART1_RX	UART 0 Receive		Input	CMOS – 1.8V
H12	UART0_TX	UART1_TX	UART 0 Transmit		Output	CMOS – 1.8V
E10	UART1_CTS#	UART3_CTS	UART 1 Clear to Send	Serial Port Header	Input	CMOS – 1.8V
E9	UART1_RTS#	UART3_RTS	UART 1 Request to Send		Output	CMOS – 1.8V
D10	UART1_RX	UART3_RX	UART 1 Receive		Input	CMOS – 1.8V
D9	UART1_TX	UART3_TX	UART 1 Transmit		Output	CMOS – 1.8V
A15	UART2_CTS#	UART2_CTS	UART 2 Clear to Send	M.2 Key E	Input	CMOS – 1.8V
A16	UART2_RTS#	UART2_RTS	UART 2 Request to Send		Output	CMOS – 1.8V
B15	UART2_RX	UART2_RX	UART 2 Receive		Input	CMOS – 1.8V
B16	UART2_TX	UART2_TX	UART 2 Transmit		Output	CMOS – 1.8V
G9	UART3_CTS#	UART4_CTS_N	UART 3 Clear to Send (muxed on TX2)	Not assigned	Input	CMOS – 1.8V
G10	UART3_RTS#	UART4_RTS_N	UART 3 Request to Send (muxed on TX2)		Output	CMOS – 1.8V



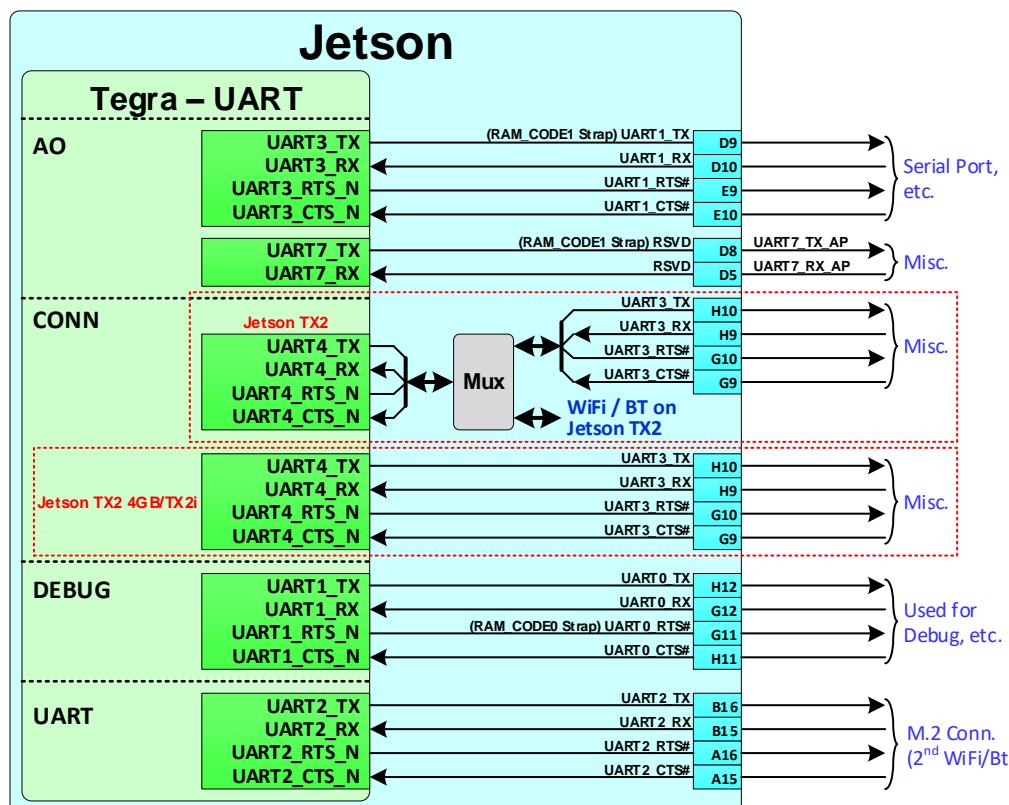
NVIDIA.

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
H9	UART3_RX	UART4_RX	UART 3 Receive (muxed on TX2)	Optional source of UART on Exp. Header	Input	CMOS – 1.8V
H10	UART3_TX	UART4_TX	UART 3 Transmit (muxed on TX2)		Output	CMOS – 1.8V
D5	UART7_RX	UART7_RX	UART 7 Receive	Not Assigned	Input	CMOS – 1.8V
D8	UART7_TX	UART7_TX	UART 7 Transmit		Output	CMOS – 1.8V

Table 75. UART Interface Mapping

Module Pins (Tegra Functions)	I/O Block	Typical Usage
UART0 (UART1)	DEBUG	Debug
UART1 (UART3)	AO	Serial Port
UART2 (UART2)	UART	M.2 socket for external WLAN / BT
UART3 (UART4)	CONN	Jetson TX2 - Misc. Available if not used for on-module WLAN / BT (selected by on-module multiplexor) Jetson TX2 4GB/TX2i - Misc (no mux involved)
UART7 (UART7)	AO	2 nd Debug/Misc.

Figure 46. UART Connections



Note: Care should be taken when using UART pins that are associated with Tegra straps. See Strapping Pins section for details.

Table 76. UART Signal Connections

Module Pin Name	Type	Termination	Description
UART[7:3:0]_TX	O		UART Transmit: Connect to Peripheral RXD pin of device
UART[7:3:0]_RX	I		UART Receive: Connect to Peripheral TXD pin of device
UART[3:0]_CTS#	I		UART Clear to Send: Connect to Peripheral RTS_N pin of device
UART[3:0]_RTS#	O		UART Request to Send: Connect to Peripheral CTS pin of device



NVIDIA

13.4 Fan

Jetson modules provide PWM and Tachometer functionality for controlling a fan as part of the thermal solution. Information on the PWM and Tachometer pins/functions can be found in the following locations:

Jetson TX2 Series Pin Mux:

- This is used to configure the FAN_PWM & FAN_TACH pins. The FAN_PWM pin is configured as GP_PWM4. The FAN_TACH pin is configured as NV_THERM_FAN_TACH.

Tegra X2 Technical Reference Manual:

- Functional descriptions and related registers can be found in the TRM for the FAN_PWM (PWM chapter) & FAN_TACH (Tachometer chapter) functions.

Jetson TX2 Developer Kit Carrier Board Specification:

- The document contains the maximum current capability of the VDD_5V0_IO_SYS supply in the Interface Power chapter (VDDIO_5V0_IO_SLP comes from that supply). The fan is powered by this supply on the module Developer Kit carrier board.

Table 77. Fan Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
C16	FAN_PWM	GPIO_SEN6	Fan PWM	Fan	Output	CMOS – 1.8V
B17	FAN_TACH	UART5_TX	Fan Tach		Input	CMOS – 1.8V

Figure 47. Fan Connection Example

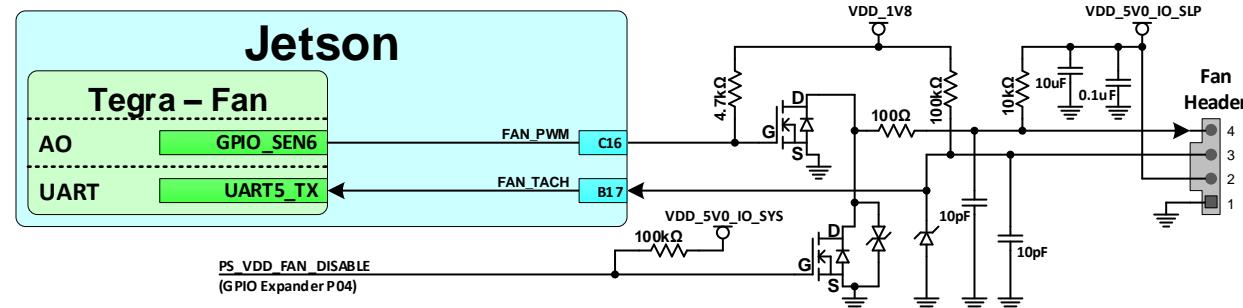


Table 78. Fan Signal Connections

Module Pin Name	Type	Termination	Description
FAN_PWM	O		Fan Pulse Width Modulation: Connect through FET as shown in the Fan Connections figure.
FAN_TACH	I	ESD diode to GND	Fan Tachometer: Connect to TACH pin on fan connector.



13.5 CAN

Jetson modules bring two CAN (Controller Area Network) interfaces out to the main connector.

Table 79. CAN Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
C20	CAN_WAKE	CAN_GPIO4	CAN Wake	GPIO Expansion Header	Input	CMOS 3.3V
E18	CAN0_ERR	CAN_GPIO5	CAN #0 Error		Input	CMOS 3.3V
D18	CAN0_RX	CAN0_DIN	CAN #0 Receive		Input	CMOS 3.3V
D19	CAN0_TX	CAN0_DOUT	CAN #0 Transmit		Output	CMOS 3.3V
C19	CAN1_ERR	CAN_GPIO3	CAN #1 Error		Input	CMOS 3.3V
D17	CAN1_RX	CAN1_DIN	CAN #1 Receive		Input	CMOS 3.3V
C17	CAN1_STBY	CAN_GPIO6	CAN #1 Standby		Output	CMOS 3.3V
C18	CAN1_TX	CAN1_DOUT	CAN #1 Transmit		Output	CMOS 3.3V

Figure 48. CAN Connections

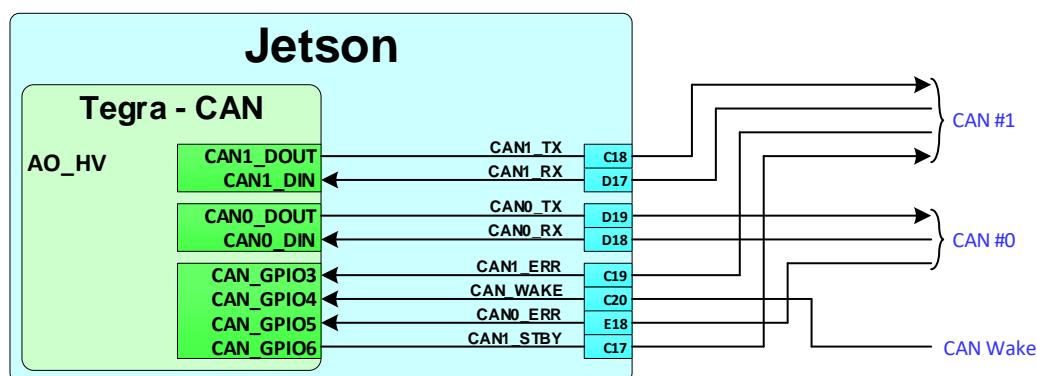


Table 80. CAN Interface Signal Routing Requirements

Parameter	Requirement	Units	Notes
Max Data Rate / Frequency	1	Mbps / MHz	
Configuration / Device Organization	1	load	
Reference plane	GND		
Trace Impedance	50	Ω	$\pm 15\%$
Via proximity (Signal via to GND return via)	< 3.8 (24)	mm (ps)	See Note 1
Trace spacing	Microstrip / Stripline	dielectric	
Max Trace Length (for RX & TX only)	223 (1360)	mm (ps)	See Note 2
Max Trace Length/Delay Skew from RX to TX	8 (50)	mm (ps)	See Note 2

Table 81. CAN Signal Connections

Module Pin Name	Type	Termination	Description
CAN[1:0]_TX	O		CAN Transmit: Connect to matching pin of device
CAN[1:0]_RX	I		CAN Receive: Connect to Peripheral pin of device
CAN[1:0]_ERR	I		CAN Error: Connect to matching pin of device
CAN1_STBY	O		CAN Standby: Connect to matching pin of device
CAN_WAKE	I		CAN Wake: Connect to matching pin of device

13.6 Debug

Figure 49. Debug Connections

Notes: 1. JTAG_GP1 (Tegra NVJTAG_SEL) is left unconnected (pulled down on module) for normal operation and pulled to 1.8V for Boundary Scan Mode.

2. If level shifter is implemented, pull-ups are required on the RX & CTS lines on the non-Tegra side of the level shifter. This is required to keep the inputs from floating and toggling when no device is connected to the debug UART.
3. Check preferred JTAG debugger documentation for JTAG PU/PD recommendations.

13.6.1 JTAG

JTAG is not required but may be useful for new design bring-up or for Boundary Scan.

Table 82. JTAG Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
B13	JTAG_GPO	JTAG_TRST_N	JTAG Test Reset	JTAG Header & Debug Connector	Input	CMOS – 1.8V
A11	JTAG_GP1	NVJTAG_SEL	JTAG General Purpose 1. Pulled low on module for normal operation & pulled high by test device for Boundary Scan test mode.	JTAG	Input	CMOS – 1.8V
A14	JTAG_RTCK	-	JTAG Return Clock	JTAG Header & Debug Connector	Input	CMOS – 1.8V
B11	JTAG_TCK	JTAG_TCK	JTAG Test Clock		Input	CMOS – 1.8V
B12	JTAG_TDI	JTAG_TDI	JTAG Test Data In		Input	CMOS – 1.8V
A13	JTAG_TDO	JTAG_TDO	JTAG Test Data Out		Output	CMOS – 1.8V
A12	JTAG_TMS	JTAG_TMS	JTAG Test Mode Select		Input	CMOS – 1.8V

Table 83. JTAG Signal Connections

Module Pin (function) Name	Type	Termination	Description
JTAG_TMS	I		JTAG Mode Select: Connect to TMS pin of connector
JTAG_TCK	I	100kΩ to GND (on the module)	JTAG Clock: Connect to TCK pin of connector
JTAG_TDO	O		JTAG Data Out: Connect to TDO pin of connector
JTAG_TDI	I		JTAG Data In: Connect to TDI pin of connector
JTAG_RTCK	I		JTAG Return Clock: Connect to RTCK pin of connector
JTAG_GPO# (JTAG_TRST_N)	I	100kΩ to GND & 0.1uF to GND (on the module)	JTAG General Purpose Pin #0: Connect to TRST pin of connector
JTAG_GP1		100kΩ to GND (on the module)	JTAG General Purpose Pin #1: Used as select - Normal operation: Leave series resistor from NVJTAG_SEL not stuffed. - Scan test mode: Connect NVJTAG_SEL to VDD_1V8 (install 0Ω resistor as shown).

13.6.2 Debug UART

Jetson modules provide UART0 for debug purposes. The connections are shown in Figure 49 and described in the table below.

Table 84. Debug UART Connections

Module Pin Name	Type	Termination	Description
UART0_TXD	O		UART #0 Transmit: Connect to RX pin of serial device
UART0_RXD	I	If level shifter implemented, 100kΩ to supply on the non-the module side of the device.	UART #0 Receive: Connect to TX pin of serial device
UART0_RTS#	O	4.7kΩ to GND or VDD_1V8 on the module for RAM Code strapping	UART #0 Request to Send: Connect to CTS pin of serial device
UART0_CTS#	I	If level shifter implemented, 100kΩ to supply on the non-the module side of the device.	UART #0 Clear to Send: Connect to RTS pin of serial device

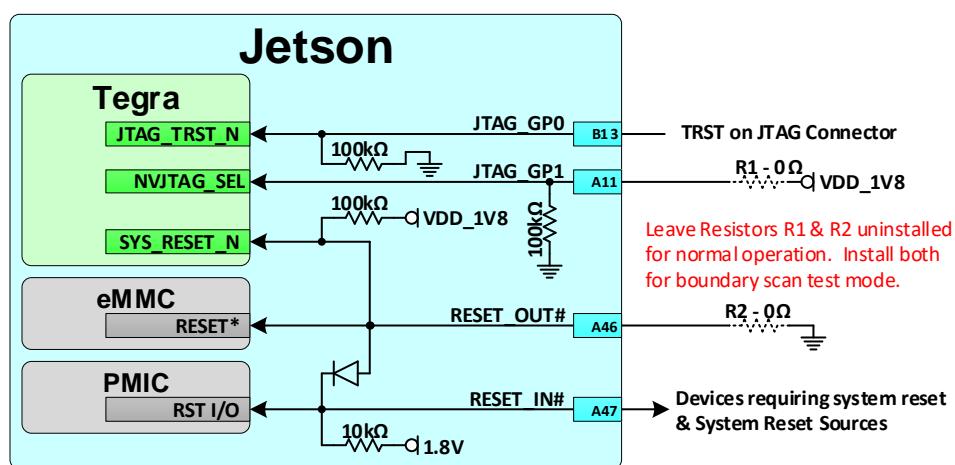
13.6.3 Boundary Scan Test Mode

To support Boundary Scan Test mode, the Tegra NVJTAG_SEL pin must be pulled high and Tegra must be held in reset without resetting the PMIC. The figure below illustrates this. Other requirements related to supporting Boundary Scan Test mode are described in the “Tegra X2 Boundary Scan Requirements & Usage” document.



NVIDIA.

Figure 50. Boundary Scan Connections





NVIDIA.

13.7 Strapping Pins

Jetson modules have one strap (FORCE_RECOV#) that is intended to be used on the carrier board. That strap is used to enter Force Recovery mode. The other straps mentioned in this section are for use on the module by Nvidia only. They are included here as their state at power-on must be kept at the level selected on the module.

Note: See warnings under Power-on Strapping Breakdown table related to using module pins associated with Tegra X2 strap pins.

Figure 51. Strap Connections (Jetson TX2)

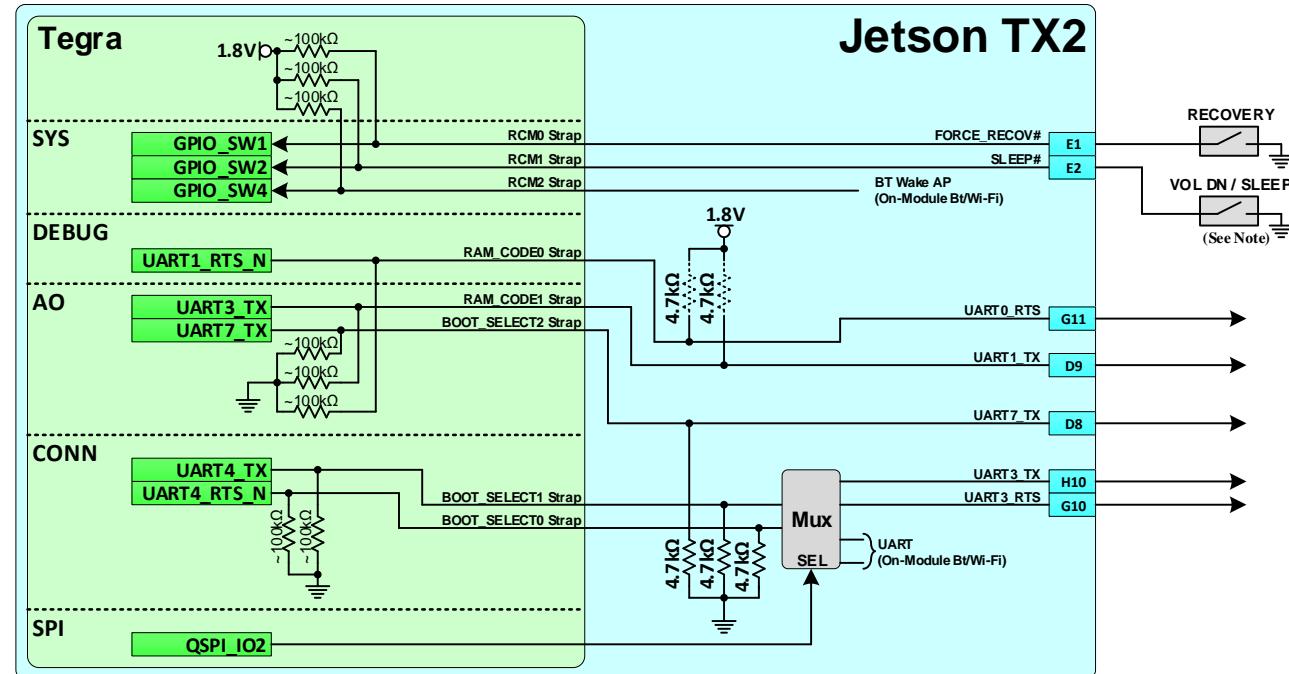
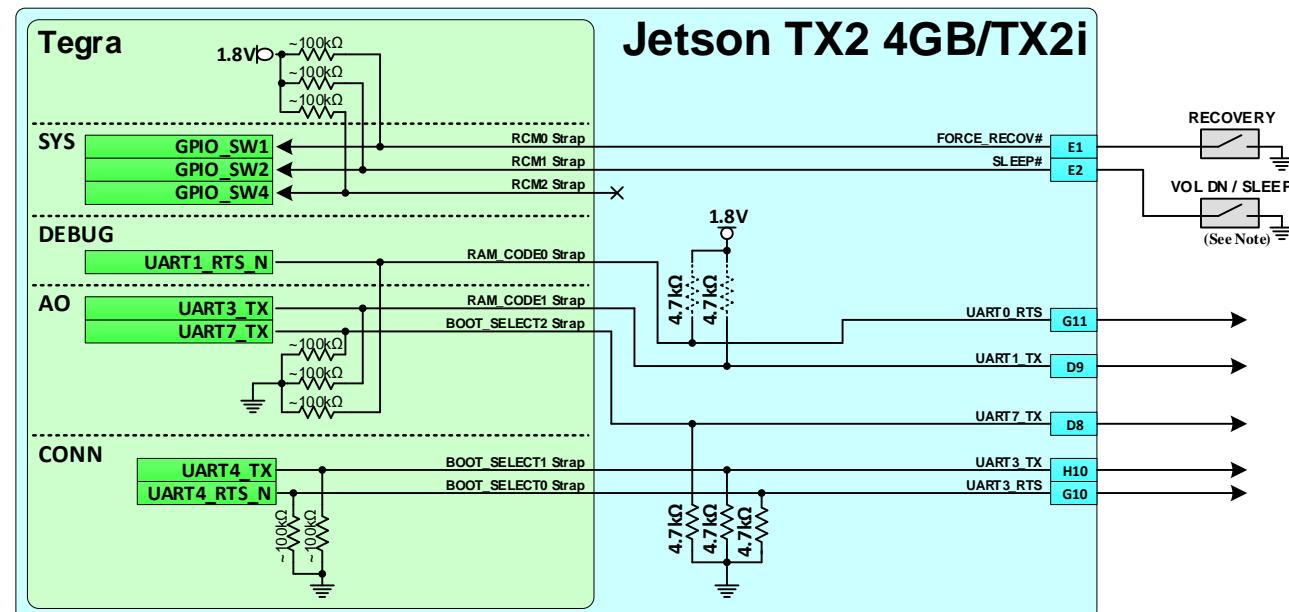


Figure 52. Strap Connections (Jetson TX2 4GB/TX2i)





NVIDIA.

Table 85. Power-on Strapping Breakdown

Module Pin Name	Tegra Ball Name	Strap Options	Tegra Internal PU/PD	Module PU/PD	Description
FORCE_RECov#	GPIO_SW1	RCM0	~100kΩ PU		Recovery Mode [1:0] x1: Normal boot from secondary device 10: Forced Recovery Mode 00: Reserved <i>See critical warning in note 1</i>
SLEEP#	GPIO_SW2	RCM1	~100kΩ PU		[1:0] Selects DRAM configuration set within the BCT. For Nvidia use only. <i>See critical warning in Note 2.</i>
UART1_TX	UART3_TX	RAM_CODE1	~100kΩ PD or none	4.7kΩ PU	
UART0_RTS	UART1_RTS_N	RAM_CODE0	~100kΩ PD	4.7kΩ PU or none	
RSVD-D8	UART7_TX	BOOT_SELECT2	~100kΩ PD	4.7kΩ PD	Software reads value and determines Boot device to be configured and used
NA (see note 5)	UART4_TX	BOOT_SELECT1	~100kΩ PD	4.7kΩ PD	000 = eMMC x8 BootModeOFF, 512-byte page. Maps to SDMMC w/config=0x0001 size. 26MHz
NA (see note 5)	UART4_RTS_N	BOOT_SELECT0	~100kΩ PD	4.7kΩ PD	001 – 111 Reserved <i>See Note 3 & 5. See critical warning in Note 4.</i>

Note:

1. If the SLEEP# pin is used in a design, it must not be driven or pulled low during power-on at the same time as FORCE_RECov# is pulled low for Recovery Mode as this would change the strapping and select a reserved mode. ***Violating this requirement will prevent the system from entering Recovery Mode.***
2. If UART1_TX or UART0_RTS are used in a design, they must not be driven or pulled high or low during power-on. ***Violating this requirement can change the RAM_CODE strapping & result in functional failures.***
3. The above BOOT_SELECT option is only in effect in "regular boot" conditions i.e. coldboot. If "Forced Recovery" mode is detected (FORCE_RECov# low at boot), that mode take precedence over the eMMC boot device choice.
4. If UART7_TX (on RSVD pin) is used in a design, it must not be driven or pulled high during power-on as this would affect the BOOT_SELECT strapping. ***Violating this requirement will likely prevent the system from booting.***
5. eMMC boot does not use either the normal boot mode or alternate boot mode supported by the eMMC spec. The Tegra BootROM uses the Card Identification mode for booting from eMMC.
6. Tegra UART4_TX & UART4_RTS_N are routed to a mux on Jetson TX2 and directed to either UART3_TX/RTS or On-module WLAN/BT. Since these pins are outputs, and the mux is in the path, Jetson TX2 UART3 pins will not affect the Boot Select [1:0] strapping. On Jetson TX2i/TX2 4GB, the Tegra UART4 pins are routed directly to the UART3 pins on the module. If these pins are used in a design, they must not be driven or pulled high during power-on as this would affect the BOOT_SELECT strapping. ***Violating this requirement will likely prevent the system from booting.***



NVIDIA.

14.0 PADS

14.1 MPIO Pad Behavior when Associated Power Rail is Enabled

Jetson modules CZ (see note) type MPIOs pins may glitch when the associated power rail is enabled or disabled. Designers should take this into account. MPIOs of this type that must maintain a low state even while the power rail is being ramped up or down may require special handling. The CZ type pins are used on the following module pins:

- I2S[3:2]_x
- SDCARD_x
- CANx
- AO_DMIC_IN_x
- GPIO[18,17,11,9,8,6]/x
- SDIO_x (TX2 4GB/TX2i only)

Note: The Pin Descriptions section of the Jetson TX2 Series Data Sheet includes the pin type information.

14.2 Internal Pull-ups for CZ Type Pins at Power-on

The MPIO pads of type CZ (see note) are on blocks that can be powered at 1.8V or 3.3V. If the associated block is powered at 1.8V, the internal pull-up at initial power-on is not effective. The signal may only be pulled up a fraction of the 1.8V rail. Once the system boots, software can configure the pins for 1.8V operation and the internal pull-ups will work correctly. Signals that need the pull-ups during power-on should have external pull-up resistors added. If the associated block is powered at 3.3V by default, the pull-ups work correctly. The affected pins listed below. These are the module CZ Type Pins on blocks powered at 1.8V with Power-on-Reset Default of Internal Pull-up Enabled. The SD_CARD & SDIO (TX2 4GB/TX2i only) pins are CZ type, but the associated power rails are not enabled at power-on – software enables these at a later time. As long as the software configures the pins appropriately for the voltage, the issue will not affect the SD_CARD & SDIO (TX2 4GB/TX2i only) pins.

- CAN1_DOUT
- CAN1_DIN
- CAN0_DOUT
- CAN0_DIN

Note: The Pin Descriptions section of Jetson TX2 Series Data Sheet includes the pin type information.

14.3 Schmitt Trigger Usage

The MPIO pins have an option to enable or disable Schmitt Trigger mode on a per-pin basis. This mode is recommended for pins used for edge-sensitive functions such as input clocks, or other functions where each edge detected will affect the operation of a device. Schmitt Trigger mode provides better noise immunity, and can help avoid extra edges from being “seen” by the Tegra inputs. Input clocks include the I2S & SPI clocks (I2Sx_SCLK & SPIx_SCK) when Tegra is in slave mode. The FAN_TACH pin is another input that could be affected by noise on the signal edges. The SD_CARD pin (Tegra SDMMC1_CLK function), while used to output the SD clock, also samples the clock at the input to help with read timing. Therefore, the SD_CARD_CLK pin may benefit from enabling Schmitt Trigger mode. Care should be taken if the Schmitt Trigger mode setting is changed from the default initialization mode as this can have an effect on interface timing.

14.4 Pins Pulled/Driven High During Power-on

Jetson modules are powered up before the carrier board (See Power Sequencing section). The table below lists the pins on the module that default to being pulled or driven high. Care must be taken on the carrier board design to ensure that any of these pins that connect to devices on the carrier board (or devices connected to the carrier board) do not cause damage or excessive leakage to those devices. The SD_CARD & SDIO (TX2 4GB/TX2i only) pins are not included because the associated power rails are not enabled at power-on – software enables these at a later time. Some of the ways to avoid issues with sensitive devices are:

- External pull-downs on the carrier board that are strong enough to keep the signals low are one solution, given that this does not affect the function of the pin. This will not work with RESET_IN# which is actively driven high.

- Buffers or level shifters can be used to separate the signals from devices that may be affected. The buffer/shifter should be disabled until the device power is enabled.

Table 86. Module Pins Pulled/Driven High by Tegra Prior to CARRIER_PWR_ON Active

Module Pin	Power-on Reset Default	Pull-up Strength (kΩ)	Module Pin	Power-on Reset Default	Pull-up Strength (kΩ)
DSPK_OUT_CLK	Internal Pull-up	~100	JTAG_TMS	Internal Pull-up	~100
SPI1_CS0#	Internal Pull-up	~100	JTAG_TDI	Internal Pull-up	~100
RESET_IN#	Driven High	na	UART1_RX	Internal Pull-up	~100
FORCE_RECov#	Internal Pull-up	~100	SPI0_MISO	Internal Pull-up	~100
SLEEP#	Internal Pull-up	~100	SPI0_MOSI	Internal Pull-up	~100
GPIO7_TOUCH_RST	Driven High	na	CAN1_TX	Internal Pull-up	~20
CARRIER_STBY#	Driven High	na	CAN1_RX	Internal Pull-up	~20
GPIO5/CAM_FLASH_EN	Internal Pull-up	~100	CAN0_TX	Internal Pull-up	~20
USBO_VBUS_DET	Internal Pull-up	~100	CAN0_RX	Internal Pull-up	~20
SPI2_CS1#	Internal Pull-up	~100	GPIO6_TOUCH_INT	Driven High	na
SPI2_CS0#	Internal Pull-up	~100	GPIO3_CAM1_RST#	Internal Pull-up	~18
UART0_TX	Internal Pull-up	~100	CAM_VSYNC	Internal Pull-up	~18
UART0_RX	Internal Pull-up	~100	GPIO2_CAM0_RST#	Internal Pull-up	~18
WDT_TIME_OUT#	Driven High	na			

Table 87. Module Pins Pulled High on the Module Prior to CARRIER_PWR_ON Active

Module Pin	Pull-up Supply Voltage (V)	External Pull-up (kΩ)	Module Pin	Pull-up Supply Voltage (V)	External Pull-up (kΩ)
VIN_PWR_BAD#	5.0	10	USBO_EN_OC#	3.3	100
RESET_OUT#	1.8	100	USB1_EN_OC#	3.3	100
I2C_GP0_CLK/DAT	1.8	1.0	PEX0_CLKREQ#	3.3	56
I2C_GP1_CLK/DAT	3.3	1.0	PEX0_RST#	3.3	56
I2C_GP2_CLK/DAT	1.8	1.0	PEX1_CLKREQ#	3.3	56
I2C_GP3_CLK/DAT	1.8	1.0	PEX1_RST#	3.3	56
I2C_PM_CLK/DAT	1.8	1.0	PEX2_CLKREQ#	3.3	56
I2C_CAM_CLK/DAT	1.8	1.0	PEX2_RST#	3.3	56
			PEX_WAKE#	3.3	56

14.5 Pad Drive Strength

The table below provides the maximum MPIO pad output drive current when the pad is configured for the maximum DRVUP/DRVDN values (11111b). The MPIO pad types include the ST, DD, CZ and LV_CZ type pads. The pad types can be found in the Jetson TX2 Series Data Sheet.

Table 88. MPIO Maximum Output Drive Current

IOL/IOH	Pad Type	VOL	VOH
+/- 1mA	ST	0.15*VDD	0.825*VDD
+/- 1mA	DD	0.15*VDD	0.8*VDD
+/- 1mA	CZ (1.8V mode)	0.15*VDD	0.85*VDD
+/- 1mA	CZ (3.3V mode)	0.15*VDD	0.85*VDD
+/- 1mA	LV_CZ	0.15*VDD	0.85*VDD
+/- 2mA	ST	0.15*VDD	0.7*VDD
+/- 2mA	DD	0.175*VDD	0.7*VDD
+/- 2mA	CZ (1.8V mode)	0.25*VDD	0.75*VDD
+/- 2mA	CZ (3.3V mode)	0.15*VDD	0.75*VDD
+/- 2mA	LV_CZ	0.25*VDD	0.75*VDD



NVIDIA.

15.0 UNUSED INTERFACE TERMINATIONS

15.1 Unused MPIO Interfaces

The following Jetson TX2 Series pins (& groups of pins) are MPIO (Multi-purpose Standard CMOS Pad) pins that support either special function IOs (SFIO) and/or GPIO capabilities. Any unused pins or portions of pin groups listed below that are not used can be left unconnected.

Table 89. Unused MPIO pins / Pin Groups

Module Pins / Pin Groups	Module Pins / Pin Groups
SLEEP#	SD_CARD, SDIO (TX2 4GB/TX2i only)
BATLOW#	AUDIO_x
FORCE_RECov#	I2S
RESET_OUT#	DMIC
WDT_TIME_OUT#	DSPK
CARRIER_STBY#	UART
CHARGER_PRSNT#	I2C
CHARGING#	SPI
USBx_EN_OC#	TOUCH_x
PEXX_REFCLK/RST/CLKREQ/WAKE	WIFI_WAKE_x
LCD0_BKLT_PWM, FAN_PWM	MODEM_x, MDM2AP_x, AP2MDM_x
CAN	GPIO_EXP[1:0]_INT
LCD_x	ALS_PROX_INT, MOTION_INT
DPO_HPD, DP1_HPD, HDMI_CEC	JTAG
CAM Control, Clock	

15.2 Unused SFIO Interface Pins

See the Unused SFIO (Special Function I/O) interface pins section in the Checklist at the end of this document.



NVIDIA.

16.0 DESIGN CHECKLIST

The checklist below is intended to help ensure that the correct connections have been made in a design. The check items describe connections for the various interfaces and the “Same/Diff/NA” column is intended to be used to indicate whether the design matches the check item description, is different, or is not applicable to the design.

Table 90. Checklist

Check Item Description		Same/Diff/NA
Module Signal Terminations (Present on the module - shown for reference only)		
Note: Internal refers to Tegra internal Pull-up/down resistors. External refers to resistors added on the module.		
	Parallel Termination	Series Termination
USB/PCIe		
USB0_EN_OC#	External 100KΩ pull-up to 3.3V	-
USB1_EN_OC#	External 100KΩ pull-up to 3.3V	-
USBO_VBUS_DET		Level shifter between Tegra & the module USBO_VBUS_DET pin
PEX0_CLKREQ#	External 56KΩ pull-up to 3.3V	-
PEX0_RST#	External 56KΩ pull-up to 3.3V	-
PEX1_CLKREQ#	External 56KΩ pull-up to 3.3V	-
PEX1_RST#	External 56KΩ pull-up to 3.3V	-
PEX2_CLKREQ#	External 56KΩ pull-up to 3.3V	-
PEX2_RST#	External 56KΩ pull-up to 3.3V	-
PEX_WAKE#	External 56KΩ pull-up to 3.3V	-
HDMI/DP/eDP		
DPO_HPD	Internal pull-down	-
DP1_HPD	Internal pull-down	-
I2C		
I2C_GP0_CLK/DAT	External 1KΩ pull-up to 1.8V	-
I2C_GP1_CLK/DAT	External 1KΩ pull-up to 3.3V	-
I2C_GP2_CLK/DAT	External 1KΩ pull-up to 1.8V	-
I2C_GP3_CLK/DAT	External 1KΩ pull-up to 1.8V	-
I2C_PM_CLK/DAT	External 1KΩ pull-up to 1.8V	-
I2C_CAM_CLK/DAT	External 1KΩ Pull Up to 1.8V	-
SPI		
SPI0_MOSI	Internal pull-down	-
SPI0_MISO	Internal pull-down	-
SPI0_CLK	Internal pull-down	-
SPI0_CS0#	Internal pull-up to 1.8V	-
SPI1_MOSI	Internal pull-down	-
SPI1_MISO	Internal pull-down	-
SPI1_CLK	Internal pull-down	-
SPI1_CS0#	Internal pull-up to 1.8V	-
SPI2_MOSI	Internal Pull Down	-
SPI2_MISO	Internal Pull Down	-
SPI2_CLK	Internal Pull Down	-
SPI2_CS0#	Internal pull-up to 1.8V	-
SPI2_CS1#	Internal pull-up to 1.8V	-
SD Card		
SDCARD_CMD	Internal pull-up to 1.8V/3.3V	-
SDCARD_D[3:0]	Internal pull-up to 1.8V/3.3V	-
SDCARD_CD#	Internal pull-up to 1.8V	-
SDCARD_WP	Internal pull-up to 1.8V	-
SD Card		
SDIO_CMD	Internal pull-up to 1.8V	-
SDIO_D[3:0]	Internal pull-up to 1.8V	-
Embedded Display		
LCD_TE	Internal pull-down	-
GPIO		



NVIDIA.

GPIO0_CAM0_PWR	Internal pull-down to GND	-	
GPIO1_CAM1_PWR	Internal pull-down to GND	-	
GPIO2_CAM0_RST	Internal pull-up to 1.8V	-	
GPIO3_CAM1_RST	Internal pull-up to 1.8V	-	
GPIO4_CAM_STROBE	Internal pull-down to GND	-	
GPIO5_CAM_FLASH_EN	Internal pull-up to 1.8V	-	
GPIO6/TOUCH_INT	Internal pull-up to 1.8V	-	
GPIO7/TOUCH_RST	(Driven high)	-	
GPIO8/ALS_PROX_INT	Internal pull-up to 1.8V	-	
GPIO9/MOTION_INT	Internal pull-up to 1.8V	-	
GPIO10/WIFI_WAKE_AP	Internal pull-up to 1.8V	-	
GPIO11_AP_WAKE_BT	Internal pull-down to GND	-	
GPIO12_BT_EN	Internal pull-down to GND	-	
GPIO13/BT_WAKE_AP	Internal pull-up to 1.8V	-	
GPIO14_AP_WAKE_MDM	(Driven low)	-	
GPIO15_AP2MDM_READY	(Driven low)	-	
GPIO16/MDM_WAKE_AP	Internal pull-up to 1.8V	-	
GPIO17/MDM2AP_READY	Internal pull-up to 1.8V	-	
GPIO18/MDM_COLDBOOT	Internal pull-up to 1.8V	-	
GPIO19/AUD_RST	Internal pull-up to 1.8V	-	
GPIO20/AUD_INT	Internal pull-up to 1.8V	-	
GPIO_EXP0_INT	Internal pull-up to 1.8V	-	
GPIO_EXP1_INT	Internal pull-up to 1.8V	-	
System Control			
VIN_PWR_BAD#	External 10kΩ pull-up to 3.8V	-	
CARRIER_PWR_ON	External 10kΩ pull-up to 3.3V	-	
FORCE_RECOV#	Internal pull-up to 1.8V	-	
SLEEP#	Internal pull-up to 1.8V	-	
POWER_BTN#	Internal Pull Up to 1.8V near Tegra & PMIC internal Pull-up to 5.0V on other side of diodes (module pin side)	BAT54CW Schottky barrier diodes	
RESET_IN#	External 10kΩ pull-up to 1.8V	-	
RESET_OUT#	External 100kΩ pull-up to 1.8V near Tegra (module pin side) & external 10kΩ pull-up to 1.8V on the other side of a diode		
SYS_WAKE# (TX2i only)	External 10kΩ pull-up to 1.8V		
FAN_TACH	Internal pull-up to 1.8V		
Charging			
CHARGER_PRSNT#	External 4.7kΩ pull-up to 5V & Internal PMIC pull-up to 5.0V once FET is enabled by VDD_IN on & VIN_PWR_BAD# inactive.	-	
CHARGING#	Internal pull-up to 1.8V	-	
BATLOW#	Internal pull-up to 1.8V	-	
JTAG			
JTAG_TCK	External 100kΩ pull-down to GND	-	
JTAG_GPO	External 100kΩ pull-down to GND & 0.1uF capacitor to GND	-	
JTAG_GP1	External 100kΩ pull-down to GND		
Carrier Board Signal Terminations			
(To be implemented on the carrier board for interfaces that are used)			
	Parallel Termination	Series Termination	
USB/PCIe/SATA			
USB_SSO_TX+/-	-	0.1uF capacitors	
USB_SS1_TX+/-	-	0.1uF capacitors	
USB_SSO_RX+/-	-	0.1uF capacitors if directly connected	
USB_SS1_RX+/-	-	0.1uF capacitors directly connected	
PEX0_TX+/-	-	0.1uF capacitors	
PEX1_TX+/-	-	0.1uF capacitors	
PEX2_TX+/-	-	0.1uF capacitors	
PEX_RFU_TX+/-	-	0.1uF capacitors	
PEX0_RX+/-	-	0.1uF capacitors if directly connected	



NVIDIA.

PEX1_RX+/-	-	0.1uF capacitors if directly connected				
PEX2_RX+/-	-	0.1uF capacitors if directly connected				
PEX_RFU_RX+/-	-	0.1uF capacitors				
SATA_TX+/-	-	0.01uF capacitors				
SATA_RX+/-	-	0.01uF capacitors				
SATA_DEV_SLP	-	1.8V to 3.3V Level Shifter				
Ethernet						
GBE_MDI0+/-	-	Magnetics near RJ45 connector				
GBE_MDI1+/-	-	Magnetics near RJ45 connector				
GBE_MDI2+/-	-	Magnetics near RJ45 connector				
GBE_MDI3+/-	-	Magnetics near RJ45 connector				
GBE_LINK100#	-	LED and pull-up Current Limiting Circuit				
GBE_LINK1000#	-	LED and pull-up Current Limiting Circuit				
GBE_LINK_ACT#	-	LED and pull-up Current Limiting Circuit				
DP[1:0] for eDP/DP						
DPx_TX3+/-	-	0.1uF capacitors				
DPx_TX2+/-	-	0.1uF capacitors				
DPx_TX1+/-	-	0.1uF capacitors				
DPx_TX0+/-	-	0.1uF capacitors				
DPx_AUX_CH+	100kΩ Pull-down to GND near connector (DP only)	0.1uF capacitor				
DPx_AUX_CH-	100kΩ Pull-up to 3.3V near connector (DP only)	0.1uF capacitor				
DPx_HPD	10kΩ Pull-up to 1.8V near main conn. & 100kΩ Pull-down to GND on DP side of level shifter.	Level Shifter (w/output toward main connector) near main connector & 100kΩ resistor to DP connector. Level shifter must be non-inverting.				
DP[1:0] for HDMI						
DPx_TX3+/-	499Ω, 1% resistor to 600Ω bead to GND	0.1uF capacitors				
DPx_TX2+/-	499Ω, 1% resistor to 600Ω bead to GND	0.1uF capacitors				
DPx_TX1+/-	499Ω, 1% resistor to 600Ω bead to GND	0.1uF capacitors				
DPx_TX0+/-	499Ω, 1% resistor to 600Ω bead to GND	0.1uF capacitors				
DPx_AUX_CH+/-	10kΩ Pull-up to 3.3V near main conn. & 1.8kΩ Pull-up to 5V near HDMI conn.	Bidirectional level shifter between Pull-ups in Parallel Termination column				
DPx_HPD	10kΩ Pull-up to 1.8V near main conn. & 100kΩ Pull-down to GND near HDMI conn.	Level shifter (w/output toward main connector) between Pull-up & Pull-down in Parallel Termination column. Level shifter can be inverting or non-inverting. 100kΩ series resistor between pull-down & HDMI connector.				
Power						
Module Power Supplies						
Supply (Carrier Board)	Usage	(V)	Supply Type	Source	Enable	
VDD_IN	Main Supply from Adapter	TX2: 5.5-19.6 TX2 4GB/TX2i 9.0-19.6	Adapter	na	na	
VDD_RTC	Real-time clock supply	1.65-5.5	PMIC is supply when charging cap or coin cell	Super cap or coin cell is source when system power removed	na	
Carrier Board Supplies						
VDD_MUX	Main power input from DC Adapter	TX2: 5.5-19.6 TX2 4GB/TX2i 9.0-19.6	FETs	DC Adapter		
VDD_5V0_IO_SYS	Main 5V supply	5.0	DC/DC	VDD_MUX	CARRIER_PWR_ON	
VDD_3V3_SYS	Main 3.3V supply	3.3	DC/DC	VDD_MUX	3V3_SYS_BUCK_EN	
VDD_1V8	Main 1.8V supply	1.8	DC/DC	VDD_5V0_IO_SYS	1V8_IO_VREG_EN (VDD_3V3_SYS_PG)	



NVIDIA.

VDD_3V3_SLP	3.3V rail, off in Sleep (various)	3.3	FETs/Load Switch	VDD_3V3_SYS	SOC_PWR_REQ	
VDD_5V0_IO_SLP	5V rail, off in Sleep (SATA/FAN)	5	FETs/Load Switch	VDD_5V0_IO_SYS	VDD_3V3_SLP	
VDD_12V_SLP	PCIe & SATA connectors	12	Boost	VDD_5V0_IO_SYS	VDD_3V3_SLP	
VDD_VBUS_CON	VBUS (USB 2.0 Type AB conn)	5.0	Load Switch	VDD_5V0_IO_SYS	USB_VBUS_EN0	
USB_VBUS	VBUS (USB 3.0 Type A conn)	5.0	Load Switch	VDD_5V0_IO_SYS	USB_VBUS_EN1	
SD_CARD_SW_PWR	SD Card power rail	3.3	Load Switch	VDD_3V3_SYS	SDCARD_VDD_EN	
VDD_5V0_HDMI_CON	5V rail for HDMI connector	5.0	Load Switch	VDD_5V0_IO_SYS	GPIO Expander U29, P14	
VDD_TS_1V8	1.8V rail for touch screen	1.8	Load Switch	VDD_1V8	GPIO Expander U29, P01	
AVDD_TS_DIS	High voltage rail for touch screen	3.3	Load Switch	VDD_3V3_SLP	GPIO Expander U29, P02	
VDD_LCD_1V8_DIS	1.8V rail for panel	1.8	Load Switch	VDD_1V8	GPIO Expander U29, P11	
VDD_DIS_3V3_LCD	High voltage rail for panel	3.3	Load Switch	VDD_3V3_SYS	GPIO Expander U29, P03	
VDD_1V2	Generic 1.2V display rail	1.2	LDO	VDD_1V8	GPIO Expander U29, P12	
DVDD_CAM_IO_1V8	1.8V rail for camera I/O	1.8	Load Switch	VDD_1V8	GPIO Expander U28, P11	
AVDD_CAM	High voltage rail for cameras	2.8	Load Switch	VDD_3V3_SLP	GPIO Expander U29, P15	
DVDD_CAM_IO_1V2	1.2V rail for camera Core	1.2	LDO	VDD_1V8	GPIO Expander U28, P12	
Power Control						
VIN_PWR_BAD# connects to Carrier Board main power input & discharge circuit. Inactive when main supply is stable						
CARRIER_PWR_ON used as enable for Carrier Board main 5V supply & discharge circuit						
RESET_IN# to/from carrier board connects to devices requiring full system reset, and to system reset sources (reset button, etc.)						
RESET_OUT# to the module from Carrier Board when a force reset is required (as for Boundary Scan test mode)						
POWER_BTN# connects to button or similar to pull POWER_BTN# to GND when pressed/asserted to power system ON/OFF						
SLEEP# connects to button or similar to pull SLEEP# to GND when pressed/asserted to put system in sleep mode						
CARRIER_STBY# connects to enable of supplies that should be off in Sleep mode such as VDD_3V3_SLP						
Power Discharge						
VIN_PWR_BAD# connects to Carrier Board main power input & discharge circuit. Inactive when main supply is stable						
VDD_5V0_IO_SYS Discharge implemented: FET enabled by DISCHARGE w/Source GND'd & 100Ω to VDD_5V0_IO_SYS						
VDD_3V3_SYS Discharge implemented: FET enabled by DISCHARGE w/Source GND'd & 47Ω to VDD_3V3_SYS						
VDD_1V8 Discharge implemented: FET enabled by DISCHARGE w/Source GND'd & 36Ω to VDD_1V8						
VDD_3V3_SLP Discharge implemented: FET enabled by DISCHARGE w/Source GND'd & 47Ω to VDD_3V3_SLP						
VDD_12V_SLP Discharge implemented: FET enabled by DISCHARGE & VDD_3V3_SLP w/Source GND'd & 2x470Ω to VDD_12V_SLP						
VDD_5V0_IO_SLP Discharge implemented: FET enabled by DISCHARGE & VDD_3V3_SLP w/Source GND'd & 100Ω to VDD_5V0_IO_SLP						
Wake Event Pins						
If Audio Interrupt required, GPIO20_AUD_INT pin is used						
If External BT Wake Request to AP required, GPIO13_BT_WAKE_AP pin is used						
If External WLAN Wake Request to AP required, GPIO10_WIFI_WAKE_AP pin is used						
If Modem to AP Ready required, GPIO17_MDM2AP_READY pin is used						
If Modem Coldboot Alert required, GPIO18_MDM_COLDBOOT pin is used						
If HDMI CEC required, HDMI_CEC pin is used						
If GPIO Expander 0 Interrupt required, GPIO_EXP0_INT pin is used						
If Power Button On required, POWER_BTN# pin is used						
If Charging Interrupt required, CHARGING# pin is used						
If Sleep Request from Carrier Board required, SLEEP# pin is used						
If Ambient/Proximity Interrupt required, GPIO8_ALS_PROX_INT pin is used						
If HDMI Hot Plug Detect required, DP1_HPD pin is used						
If Battery Low Warning required, BATLOW# pin is used						
If Primary Modem Wake Request to AP required, GPIO16_MDM_WAKE_AP pin is used						
If Touch Controller Interrupt required, GPIO6_TOUCH_INT pin is used						
If Motion Sensor Interrupt required, GPIO9_MOTION_INT pin is used						
USB/PEX/SATA Connections						
USB 2.0						
USB0 available to be used as device for USB recovery at a minimum						
USB ID from connector, if used, connects to the module USBO_OTG_ID pin						
VBUS from connector connects to load switch (if host supported) and USBO_VBUS_DET pin on the module (100kΩ resistor to GND required)						
USB[2:0]_DP/DN connected to D+/D- pins on USB 2.0 connector/device.						
Any EMI/ESD devices used are suitable for USB High-speed						
USB 3.0						
USB_SSO_RX+/- connected to RX+/- pins on USB 3.0 connector, Device, Hub, etc. (muxed w/PCIe #2 on module)						

**NVIDIA.**

USB_SSO_TX+/- connected to TX+/- pins on USB 3.0 conn., Device, Hub, etc. (muxed w/PCIe #2 on module - See Signal Terminations)	
Additional USB 3.0 interfaces taken from USB_SS1 or PEX_RFU (See Signal Terminations)	
See USB 3.0 section for Common Mode Choke requirements if this is required. TDK ACM2012D-900-2P device is recommended	
See USB 3.0 section for ESD requirements. SEMTECH ESD Rclamp0524p device is recommended	
PCIe	
PCIe Controller #0 (x1 by default – supports up to x4. Lanes [2:1] of x4 configuration shared w/USB_SS#[2:1]	
PEX0 used for 3.3V single-lane device/connector (lane 0 of PCIe x1 connector on reference Carrier Board)	
PEX0 & USB_SS1 used for 3.3V 2-lane device/connector	
PEX0, USB_SS1, PEX2 & PEX_RFU used for 3.3V 4-lane device/connector	
TX+/- connected to corresponding pins on connector, or RX+/- on device on the carrier board (See Signal Terminations)	
RX+/- connected to corresponding pins on connector, or TX+/- on device on the carrier board	
AC caps are provided for device TX pins (those connected to the module RX+/-) if device is on the carrier board (See Signal Terminations)	
Reference clock used for PCIe Controller #0 (Up to x4 lane PCIe interface) is PEX0_REFCLK+/-	
Clock Request & Reset for PCIe Controller #0 are PEX0_CLKREQ# & PEX0_RST#	
PCIe Controller #1 (x1 – Shared with PCIe Controller #0 lane 2)	
PEX2 used for 3.3V single-lane device/connector	
TX+/- connected to corresponding pins on connector, or RX+/- on device on the carrier board (See Signal Terminations)	
RX+/- connected to corresponding pins on connector, or TX+/- on device on the carrier board	
AC caps are provided for device TX pins (those connected to the module RX+/-) if device is on the carrier board (See Signal Terminations)	
Reference clock used for PCIe Controller #1 (single-lane PCIe interface) is PEX2_REFCLK+/-	
Clock Request & Reset for PCIe Controller #1 are PEX2_CLKREQ# & PEX2_RST# (See Signal Terminations)	
PCIe Controller #2 (x1)	
PEX1 used for 3.3V single-lane device/connector (M.2 connector on Jetson carrier board) or USB_SS#0 (controlled by on module mux)	
TX+/- connected to corresponding pins on connector, or RX+/- on device on the carrier board (See Signal Terminations)	
RX+/- connected to corresponding pins on connector, or TX+/- on device on the carrier board	
AC caps are provided for device TX pins (those connected to the module RX+/-) if device is on the carrier board (See Signal Terminations)	
Reference clock used for PCIe Controller #2 (single-lane PCIe interface) is PEX1_REFCLK+/-	
Clock Request & Reset for PCIe Controller #2 are PEX1_CLKREQ# & PEX1_RST# (PEX1_CLKREQ# muxed with SATA_DEV_SLP on module - See Signal Terminations)	
Common	
PEX_WAKE# connected to WAKE pins on devices/connectors (See Signal Terminations)	
SATA	
SATA_TX+/- connected to TX_P/N pins of SATA connector (or RX+/- pins of onboard device) (See Signal Terminations)	
SATA_RX+/- connected to RX_P/N pins of SATA connector (or TX+/- pins of onboard device) (See Signal Terminations)	
See SATA section for Common Mode Choke requirements if they are required. TDK ACM2012D-900-2P device is recommended	
See SATA section for ESD requirements. SEMTECH ESD Rclamp0524p device is recommended	
SATA_DEV_SLP connected to matching pin on device or connector (pin 10 on conn. shown in SATA section – See Signal Terminations)	
Ethernet	
GBE_MDI[3:0]+/- connected to equivalent pins on magnetics device (See Signal Terminations)	
GBE_LINK_ACT, GBE_LINK100 & GBE_LINK1000 connected to LED pins on connector (See Signal Terminations)	
GBE_CTVREF – Not used. Leave NC.	
SDMMC Connections	
SD Card	
SDCARD_CLK connected to CLK pin of socket/device	
SDCARD_CMD connected to CMD pin of socket/device. (See Signal Terminations)	
SDCARD_D[3:0] connected to DATA[3:0] pins of socket/device. (See Signal Terminations)	
SDCARD_CD connected to the SD Card Detect pin on socket	
SDCARD_WP connected to the SD Card Write Protect pin on socket (if supported)	
SDCARD_PWR_EN connected to SD Card VDD supply/load switch enable pin	
Adequate bypass caps provided on SD Card VDD rail	
Any EMI/ESD devices used are suitable for highest frequencies supported (low capacitive load: <1pf recommended).	
SDIO (Jetson TX2i/TX2 4GB only)	
SDIO_CLK connected to CLK pin of device	
SDIO_CMD connected to CMD pin of device. (See Signal Terminations)	
SDIO_D[3:0] connected to DATA[3:0] pins of device. (See Signal Terminations)	
Any EMI/ESD devices used are suitable for highest frequencies supported (low capacitive load: <1pf recommended).	
Display Connections	



NVIDIA.

DSI	
DSI Dual Link Configurations	
DSI0_CK+/- connected to CLKp/n pins of the lower x4 DSI interface of display	
DSI0_D[1:0] +/– connected to lower 2 data lanes of the lower x4 DSI interface of display	
DSI1_D[1:0] +/– connected to upper 2 data lanes of the lower x4 DSI interface of display	
DSI2_CK+/- connected to CLKp/n pins of the upper x4 DSI interface of display or a x4 DSI interface of secondary display	
DSI2_D[1:0] +/– connected to lower 2 data lanes of the upper x4 DSI interface of display or lower 2 lanes of secondary display	
DSI3_D[1:0] +/– connected to upper 2 data lanes of the upper x4 DSI interface of display or upper 2 lanes of secondary display	
Any EMI/ESD devices used on DSI signals are suitable for highest frequencies supported (low capacitive load: <1pf recommended)	
DSI Split Link Configurations	
DSI0_CK+/- connected to CLKp/n pins of the 1st x2 DSI interface of split link display	
DSI0_D[1:0] +/– connected to up to 2 data lanes of the 1st x1/x2 DSI interface of split link display	
DSI1_CK+/- connected to CLKp/n pins of the 2nd x2 DSI interface of split link display	
DSI1_D[1:0] +/– connected to up to 2 data lanes of the 2nd x1/x2 DSI interface of split link display	
DSI2_CK+/- connected to CLKp/n pins of the 3rd x2 DSI interface of split link display	
DSI2_D[1:0] +/– connected to up to 2 data lanes of the 3rd x1/x2 DSI interface of split link display	
DSI3_CK+/- connected to CLKp/n pins of the 4th x2 DSI interface of split link display	
DSI3_D[1:0] +/– connected to up to 2 data lanes of the 4th x1/x2 DSI interface of split link display	
Any EMI/ESD devices used on DSI signals are suitable for highest frequencies supported (low capacitive load: <1pf recommended)	
Display Control Connections	
LCD_TE (used for Tearing Effect signal from display) connected to matching pin on display connector if supported	
LCD_VDD_EN connected to enable of embedded display related power supply/load switch	
LCD_BKLT_EN connected to enable of backlight solution(s)	
LCD[1:0]_BKLT_PWM connected to PWM input(s) of backlight solution(s)	
eDP / DP	
DPx_TX[3:0]+/- connected to D[3:0]+/- pins on eDP/DP connector (See DP/HDMI Pin Mapping table & Signal Terminations)	
DPx_AUX_CH+/- connected to Aux Lane of panel/connector (See Signal Terminations)	
DPx_HPD connected to HPD pin of panel/connector	
Any EMI/ESD devices used are suitable for highest frequencies supported (low capacitive load: <1pf recommended)	
HDMI	
DPx_TX3+/- connected to C-/C+ & pins on HDMI Connector (See Signal Terminations)	
DPx_TX[2:0]+/- connected to D[0:2]+/- pins (See DP/HDMI Pin Mapping table) (See Signal Terminations)	
DPx_HPD connected to HPD pin on HDMI Connector (See Signal Terminations)	
HDMI_CEC connected to CEC on HDMI Connector through gating circuitry.	
DPx_AUX_CH+ connected to SCL & DPx_AUX_CH- to SDA on HDMI Connector (See Signal Terminations)	
HDMI 5V Supply connected to +5V on HDMI Connector.	
See HDMI section for Common Mode Choke requirements if this is required (not recommended unless EMI issues seen)	
See HDMI section for ESD requirements. ON-Semiconductor ESD8040 device is recommended	
Video Input	
Camera (CSI)	
CSI[5:0]_CLK+/- connected to clock pins of camera. See CSI D-PHY Configurations table for details	
CSI[5:0]_D[1:0]+/- connected to data pins of camera. See CSI D-PHY Configurations table for details	
Any EMI/ESD devices used are suitable for highest frequencies supported (low capacitive load: <1pf recommended)	
Control	
I2C_CAM_CK/DAT connected to I2C SCL & SDA pins of imager (See Signal Terminations).	
CAM[1:0]_MCLK connected to Camera reference clock inputs.	
GPIO1_CAM1_PWR# / GPIO0_CAM0_PWR# connected to powerdown pins on camera(s).	
GPIO4_CAM_STROBE connected to camera strobe circuit unless strobe control comes from camera module.	
CAM_FLASH_EN connected to enable of flash circuit	
If a module GPIO is used for flash control, CAM_FLASH_EN and/or CAMR_STROBE pins are used	
GPIO3_CAM1_RST# / GPIO2_CAM0_RST# connected to reset pin on any cameras with this function.	
If AutoFocus Enable is required, GPIO3_CAM1_RST# connected to AF_EN pin on camera module & GPIO2_CAM0_RST# used as common reset line.	
Audio	
Codec/I2S/DMIC/DSPK	
I2S0 used for Audio Codec if present in design	
I2S2 used for BT if present in design	
I2S[3:0]_SCLK Connect to I2S/PCM CLK pin of audio device.	
I2S[3:0]_LRCK Connect to Left/Right Clock pin of audio device.	
I2S[3:0]_SDATA_OUT Connect to Data Input pin of audio device.	



NVIDIA.

I2S[3:0]_SDATA_IN	Connect to Data Output pin of audio device.	
AUD_MCLK	Connect to clock pin of Audio Codec.	
GPIO8_AUD_RST	Connect to reset pin of Audio Codec.	
GPIO9_AUD_INT	Connect to interrupt pin of Audio Codec.	
AO_DMIC_IN_CLK/DAT	connect to CLK/DAT pins of digital mic	
DSPK_OUT_CLK/DAT	connect to CLK/DAT pins of digital speaker driver	
I2C/SPI/UART		
I2C		
I2C devices on same I2C interface	do not have address conflicts (comparisons are done 7-bit to 7-bit format or 8-bit to 8-bit format)	
I2C_CAM, I2C_GP0, I2C_GP2, I2C_GP3 & I2C_PM	(See Signal Terminations). Additional external pull-ups are not added unless stronger pull-up than on module required. Devices on bus are 1.8V or level shifter is used.	
I2C_GP1 (See Signal Terminations).	Additional external pull-ups are not added unless stronger pull-up than on module required & devices on bus are 3.3V or level shifter is used.	
Pull-up resistors are provided on the non-module side of any level shifters.		
Pull-up resistor values based on frequency/load (check I2C Spec)		
I2C_CAM_CK/DAT, I2C_GP[3:0]_CK/DAT & I2C_PM_CK/DAT	connect to SCL/SDA pins of devices	
SPI		
SPI[2:0]_CLK	connected to Peripheral CLK pin(s)	
SPI[2:0]_MOSI	connected to Slave Peripheral MOSI pin(s)	
SPI[2:0]_MISO	connected to Slave Peripheral MISO pin(s)	
SPI2_CS[1:0]#/ SPI[1:0]_CS0#	connected one CS# pin per SPI IF to each Slave Peripheral CS pin on the interface	
CAN		
CAN[1:0]_TX	connected to input data (RX) pins of respective CAN device	
CAN[1:0]_RX	connected to output data (TX) pin of respective CAN device	
CAN1_STBY	connected to Standby pin of respective CAN device	
CAN[1:0]_ERR	connected to Error pin of respective CAN device	
CAN_WAKE	connected to Wake pin of CAN devices	
UART		
UARTx_TX	connects to Peripheral RX pin of device	
UARTx_RX	connects to Peripheral TX pin of device	
UARTx_CTS#	connects to Peripheral RTS# pin of device	
UARTx_RTS#	connects to Peripheral CTS# pin of device	
Ensure any UART devices connected to module UART pins associated with Tegra X2 straps	do not affect the level of the straps at power-on. This includes UART1_TX, UART0_RTS & RSVD-D8 (UART7_TX) for all TX2 series modules and UART3_TX & UART3_RTS for TX2 4GB & TX2i only.	
Miscellaneous		
JTAG		
JTAG_TMS	Connect to TMS pin of connector	
JTAG_TCK	Connect to TCK pin of connector (See Signal Terminations).	
JTAG_TDO	Connect to TDO pin of connector	
JTAG_TDI	Connect to TDI pin of connector	
JTAG_RTCLK	Connect to RTCK pin of connector	
JTAG_GPO (JTAG_TRST#) :	Connect to TRST pin of connector	
JTAG_GP1 (NVJTAG_SEL) :	For Boundary Scan test mode, NVJTAG_SEL is connected to VDD_1V8. (See Signal Terminations).	
JTAG_GP1 (NVJTAG_SEL) :	For normal operation, NVJTAG_SEL is pulled down. (See Signal Terminations).	
Strapping		
FORCE_RECov#:	To enter Forced Recovery mode, pin is connected to GND when system is powered on.	
All other module pins associated with strapping on Tegra X2:	Ensure any devices connected to module pins associated with Tegra X2 straps do not affect the level of the straps at power-on. TX2 Series module pins affected are: SLEEP#, UART1_TX, UART0_RTS, RSVD-D8 (UART7_TX). Add UART3_TX & UART3_RTS to the list for TX2 4GB & TX2i.	
Pin Selection		
Pinmux completed including GPIO usage (direction, initial state, Ext. PU/PD resistors, Deep Sleep state).		
SFIO usage matches reference platform where possible.		
Each SFIO function assigned to only one pin, even if function selected in Pinmux registers is not used or pin used as GPIO		
GPIO usage matches reference platform where possible.		



NVIDIA.

Unused SFIO (Special Function I/O) Interface Pins	
Ball Name	Termination
USB 2.0	
USB[2:1]+/-	Leave NC any unused pins
*USB 3.0 / PCIe	
PEX_[2:0]_TX+/-, USB_SS[1:0]_TX+/-, PEX_RFU_TX+/-	Leave NC any unused TX lines
PEX_[2:0]_RX+/-, USB_SS[1:0]_RX+/-, PEX_RFU_RX+/-	Connect to GND any unused RX lines
PEX_[2:0]_REFCLK+/-	Leave NC if not used
SATA	
SATA_TX+/-	Leave NC if not used.
SATA_RX+/-	Connect to GND if SATA IF not used
DSI	
DSI[3:0]_CK+/-	Leave NC any Clock lane not used.
DSI[3:0]_D[1:0]+/-	Leave NC any unused DSI Data lanes
CSI	
CSI[5:0]_CK+/-	Leave NC any unused CSI Clock lanes
CSI[5:0]_D[1:0]+/-	Leave NC any unused CSI Data lanes
eDP/DP	
DPx_TX[3:0] +/-	Leave NC any unused lanes
DPx_AUX_CH+/-	Leave NC if not used
DPx_HPD	Leave NC if not used
HDMI	
DPx_TX[3:0] +/-	Leave NC if lanes not used for HDMI or DP
DPx_AUX_CH+/-	Leave NC if not used
DPx_HPD	Leave NC if not used
HDMI_CEC	Leave NC if not used



NVIDIA.

17.0 APPENDIX A: GENERAL LAYOUT GUIDELINES

17.1 Overview

Trace and via characteristics play an important role in signal integrity and power distribution on the module. Vias can have a strong impact on power distribution and signal noise, so careful planning must take place to ensure designs meet NVIDIA's via requirements. Trace length and impedance determine signal propagation time and reflections, both of which can greatly improve or reduce the performance of the module. Trace and via requirements for each signal type can be found in the corresponding chapter; this appendix provides general guidelines for via and trace placement.

17.2 Via Guidelines

The number of vias in the path of a given signal, power supply line, or ground line can greatly affect the performance of the trace. Via placement can make differences in current carrying capability, signal integrity (due to reflections and attenuation), and noise generation, all of which can impact the overall performance of the trace. The following guidelines provide basic advice for proper use of vias.

17.2.1 Via Count and Trace Width

As a general rule, each ampere of current requires at least two micro-vias.

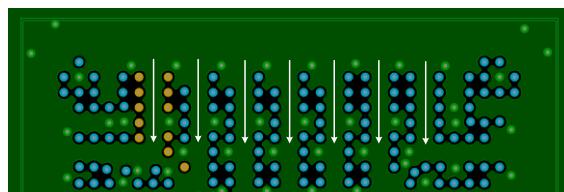
17.2.2 Via Placement

If vias are not placed carefully, they can severely degrade the robustness of a board's power plane. In standard designs that don't use blind or buried vias, construction of a via entails drilling a hole that cuts into the power and ground planes. Thus, incorrect via placement affects the amount of copper available to carry current to the power balls of the IC.

17.2.3 Via Placement and Power/Ground Corridors

Vias should be placed so that sufficiently wide power corridors are created for good power distribution, as shown in Figure 53.

Figure 53. Via Placement for Good Power Distribution



Care should also be taken to avoid use of "thermal spokes" (also referred to as "thermal relief") on power and ground vias. Thermal spokes are not necessary for surface-mount components, and the narrow spoke widths contribute to increased inductance. The metal on the inner layers between vias may not be flooded with copper if sufficient spacing is not provided. The diminished spacing creates a blockage and forces the current to find another path due to lack of copper, as shown in Figure 54 and Figure 55. This leads to power delivery issues and impedance discontinuities when traces are routed over these plane voids.

NVIDIA.

Figure 54. Good Current Flow Resulting from Correct Via Placement

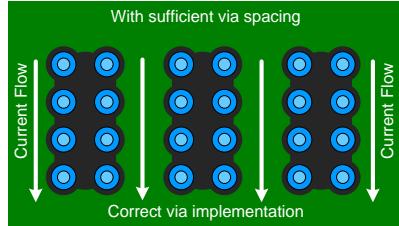
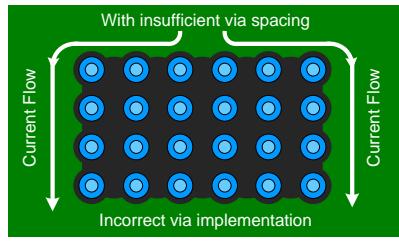


Figure 55. Poor Current Flow Resulting from Incorrect via Placement



In general, a dense via population should be avoided and good PCB design principles and analysis should be applied.

17.3 Connecting Vias

To be effective, vias must be connected properly to the signal and power planes. Poor via connections make the capacitor and power planes less effective, leading to increased cost due to the need for additional capacitors to achieve equivalent performance. This not only impacts the BOM (Bill of Material) cost of the design, but it can greatly impact quality and reliability of the design.

17.4 Trace Guidelines

Trace length and impedance play a critical role in signal integrity between the driver and the receiver on the module. Signal trace requirements are determined by the driver characteristics, source characteristics, and signal frequency of the propagating signal.

17.4.1 Layer Stack-Up

The number of layers required is determined by the number of memory signal layers needed to achieve the desired performance, and the number of power rails required to achieve the optimum power delivery/noise floor. For example, high-performance boards require four memory signal routing layers, with at least two GND planes for reference. This comes to six layers; add another two for power, which gives eight layers minimum. Reduction from eight to six layers starts the trade-off of cost versus performance.

Power and GND planes usually serve two purposes in PCB design: power distribution and providing a signal reference for high-speed signals.

Either the power or the ground planes can be used for high-speed signal reference; this is particularly common for low-cost designs with a low layer count. When both power and GND are used for signal reference, make sure you minimize the reference plane transition for all high-speed signals. Decoupling caps or transition vias should be added close to the reference plane transitions.



NVIDIA.

17.4.2 Trace Length

The maximum trace length for a given signal is determined by the maximum allowable propagation delay and impedance for the signal. Higher frequency signals must be treated as transmission lines (see “Appendix C – Transmission Line Primer”) to determine proper trace characteristics for a signal.

All signals on the graphics card maintain different trace guidelines; please refer to the corresponding signal chapter in the Design Guide to determine the guidelines for the signal.



NVIDIA.

18.0 APPENDIX B: STACK-UPS

18.1 Reference Design Stack-Ups

18.1.1 Importance of Stack-Up Definition

Stack-ups define the number and order of Board layers. Stack-up definition is critical to the following design:

- Circuit routability
- Signal quality
- Cost

18.1.2 Impact of Stack-Up Definition on Design

Stack-Up Impact on Circuit Routability

If there are insufficient layers to maintain proper signal spacing, prevent discontinuities in reference planes, obstruct flow of sufficient current, or avoid extra vias, circuit routing can become unnecessarily complex. Layer count must be minimally appropriate for the circuit.

Stack-Up Impact on Signal Quality

Both layer count and layer order impact signal integrity. Proper inter-signal spacing must be achievable. Via count for critical signals must be minimized. Current commensurate with the performance of the board must be carried. Critical signals must be adjacent to major and minor reference planes, and adhere to proximity constraints with respect to those planes. The recommended NVIDIA stack-ups achieve these requirements for the signal speeds supported by the board.

Stack-Up Impact on Cost

While defining extra layers can facilitate excellent signal integrity, current handling capability and routability, extra layers can impede the goal of hitting cost targets. The art of stack-up definition is achieving all technical and reliability circuit requirements in a cost efficient manner. The recommended NVIDIA stack-ups achieve these requirements with efficient use of board layers.



NVIDIA.

19.0 APPENDIX C: TRANSMISSION LINE PRIMER

19.1 Background

NVIDIA maintains strict guidelines for high-frequency PCB transmission lines to ensure optimal signal integrity for data transmission. This section provides a brief primer into basic board-level transmission line theory.

Characteristics

The most important PCB transmission line characteristics are listed in the following bullets:

- Trace width/height, PCB height and dielectric constant, and layer stack-up affect the characteristic trace impedance of a transmission line.

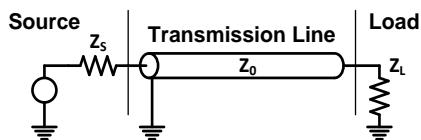
$$Z_0 \approx \left(\frac{L}{C} \right)^{1/2}$$

- Signal rise time is proportional to the transmission line impedance and load capacitance.

$$\text{RiseTime} \approx \left(\frac{Z_0 * R_{Term}}{Z_0 + R_{Term}} \right) * C_{Load}$$

- Real transmission lines (Figure 56) have non-zero resistances that lead to attenuation and distortion, creating signal integrity issues.

Figure 56. Typical Transmission Line Circuit



Transmission lines are used to “transmit” the source signal to the load or destination with as little signal degradation or reflection as possible. For this reason it is important to design the high-speed signal transmission line to fall within characteristic guidelines based on the signal speed and type.

19.2 Physical Transmission Line Types

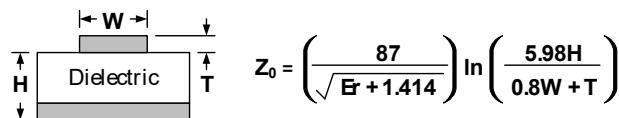
The two primary transmission line types often used for module board designs are:

- Microstrip transmission line (Figure 57)
- stripline transmission line (Figure 58)

The following sections describe each type of transmission.

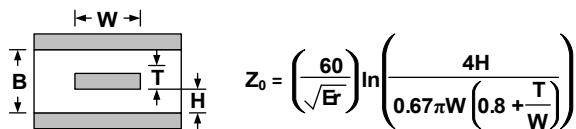
Microstrip Transmission Line

Figure 57. Microstrip Transmission Line



- Z_0 : Impedance
- W: Trace width (inches)
- T: Trace thickness (inches)
- ϵ_r : Dielectric constant of substrate
- H: Distance between signal and reference plane

Stripline Transmission Line

**NVIDIA.****Figure 58. Stripline Transmission Line**

- Z_0 : Impedance
- W: Trace width (inches)
- T: Trace thickness (inches)
- ϵ_r : Dielectric constant of substrate
- H: Distance between signal and reference plane

19.3 Driver Characteristics

Driver characteristics are important to the integrity and maximum speed of the signal. The following points identify key driver equations and concepts used to improve signal integrity and transmission speed.

- The driver (source) has resistive output impedance Z_s , which causes only a fraction of the signal voltage to propagate down the transmission line to the receiver (load).
 - Transfer function at source:

$$T1 = \frac{Z_0}{Z_s + Z_0}$$

- Driver strength is inversely proportional to the source impedance, Z_s .
- Z_s also acts as the source termination, which helps dampen reflection.
 - Source reflection coefficient:

$$R1 = \frac{(Z_s - Z_0)}{(Z_s + Z_0)}$$

19.4 Receiver Characteristics

Receiver characteristics are important to the integrity and detectability of the signal. The following points identify key receiver concepts and equations for optimum signal integrity at the final destination.

- The receiver acts as a capacitive load and often has a high load impedance, Z_L .
- Unterminated transmission lines cause overshoot and reflection at the receiver, which can cause data corruption.
 - Output transfer function at load:

$$T2 = \frac{2 * Z_L}{Z_L + Z_0}$$

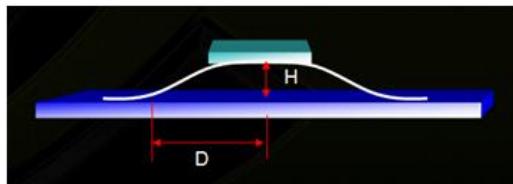
- Load reflection coefficient:
$$R2 = \frac{(Z_L - Z_0)}{(Z_L + Z_0)}$$
- Load impedance can be lowered with a termination resistor (R_{Term}) placed at the end of the transmission line.
 - Reflection is minimized when Z_L matches Z_0

19.5 Transmission Lines & Reference Planes

Defining an appropriate reference plane is vital to transmission line performance due to crosstalk and EMI issues. The following points explore appropriate reference plane identification and characteristics for optimal signal integrity:

- Transmission line return current (Figure 59)
 - High-speed return current follows the path of least inductance.
 - The lowest inductance path for a transmission line is right underneath the transmission line; $i(D)$ is proportional to:

Figure 59. Transmission Line Height



- Transmission line return current:
 - High-speed return current follows the path of least inductance.
 - The lowest inductance path for a transmission line is the portion of the line closest to the dielectric surface; $i(D)$ is proportional to

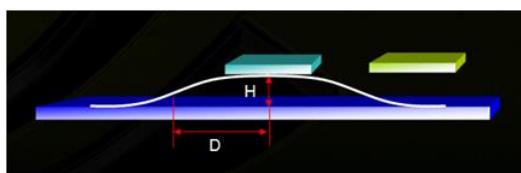
$$\frac{1}{\left(1 + \left(\frac{D}{H}\right)^2\right)}$$

- Crosstalk on solid reference plane (Figure 60):
 - Crosstalk is caused by the mutual inductance of two parallel traces.
 - Crosstalk at the second trace is proportional to

$$\frac{1}{\left(1 + \left(\frac{D}{H}\right)^2\right)}$$

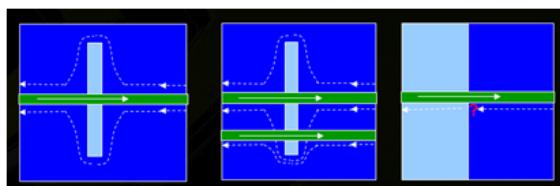
- The signals need to be properly spaced to minimize crosstalk.

Figure 60. Crosstalk on Reference Plane



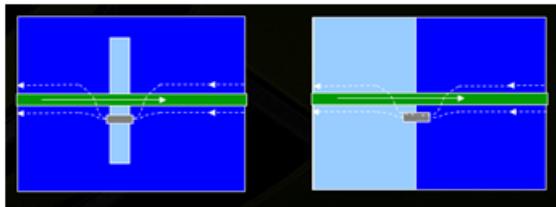
- Reference plane selection
 - Solid ground is preferred as reference plane.
 - Solid power can be used as reference plane with decoupling capacitors near driver and receiver.
 - Reference plane cuts and layer changes need to be avoided.
- Power plane cut example (Figure 61)
 - Power plane cuts will cause EMI issues.
 - Power plane cuts also induce crosstalk to adjacent signals.

Figure 61. Example of Power Plane Cuts



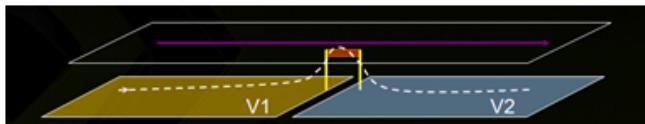
- When cut is unavoidable:
 - Place decoupling capacitors near transition.
 - Place transition near source or receiver when decoupling capacitors are abundant (Figure 62).

Figure 62. Another Example of Power Plane Cuts



- When signal changes plane:
 - Try not to change the reference plane, if possible.
 - When a reference plane switches to different power rail, a stitching capacitor is required (Figure 63).

Figure 63. Switching Reference Planes



- When the same ground/power reference plane changes to a different layer, a stitching via is required (Figure 64).

Figure 64. Reference Plane Switch Using VIA





NVIDIA.

20.0 APPENDIX D: DESIGN GUIDELINE GLOSSARY

The Design Guidelines include various terms. The descriptions in the table below are intended to show what these terms mean and how they should be applied to a design.

Table 91 Layout Guideline Tutorial

Trace Delays
Max Breakout Delay <ul style="list-style-type: none">- Routing on Component layer: Maximum Trace Delay from module connector pin to point beyond pin array where normal trace spacing/impedance can be met. Routing passes to layer other than Component layer: Beyond this, normal trace spacing/impedance must be met.
Max Total Trace Delay <ul style="list-style-type: none">- Trace from module connector pin to Device pin. This must include routing on the main PCB & any other Flex or secondary PCB. Delay is from Module connector to the final connector/device.
Intra/Inter Pair Skews
Intra Pair Skew (within pair) <ul style="list-style-type: none">- Difference in delay between two traces in differential pair: Shorter routes may require indirect path to equalize delays
Inter Pair Skew (pair to pair) <ul style="list-style-type: none">- Difference between two (or possibly more) differential pairs
Impedance/Spacing
Microstrip vs Stripline <ul style="list-style-type: none">- Microstrip: Traces next to single ref. plane. Stripline: Traces between two ref planes
Trace Impedance <ul style="list-style-type: none">- Impedance of trace determined by width & height of trace, distance from ref. plane & dielectric constant of PCB material. For differential traces, space between pair of traces is also a factor
Board trace spacing / Spacing to other nets <ul style="list-style-type: none">- Minimum distance between two traces. Usually specified in terms of dielectric height which is distance from trace to reference layers.
Pair to pair spacing <ul style="list-style-type: none">- Spacing between differential traces
Breakout spacing <ul style="list-style-type: none">- Possible exception to board trace spacing where different spacing rules are allowed under module connector pin in order to escape from the pin array. Outside device boundary, normal spacing rules apply
Reference Return
Ground Reference Return Via & Via proximity (signal to reference) <ul style="list-style-type: none">- Signals changing layers & reference GND planes need similar return current path- Accomplished by adding via, tying both GND layers together
Via proximity (sig to ref) is distance between signal & reference return vias <ul style="list-style-type: none">- GND reference via for Differential Pair- Where a differential pair changes GND reference layers, return via should be placed close to & between signal vias (example to right)
Signal to return via ratio <ul style="list-style-type: none">- Number of Ground Return vias per Signal vias. For critical IFs, ratio is usually 1:1. For less critical IFs, several trace vias can share fewer return vias (i.e. 3:2 – 3 trace vias & 2 return vias).
Slots in Ground Reference Layer <ul style="list-style-type: none">- When traces cross slots in adjacent power or ground plane- Return current has longer path around slot- Longer slots result in larger loop areas- Avoid slots in GND planes or do not route across them
Routing over Split Power Layer Reference Layers <ul style="list-style-type: none">- When traces cross different power areas on power plane<ul style="list-style-type: none">- Return current must find longer path - usually a distant bypass cap- If possible, route traces w/solid plane (GND or PWR) or keep routes across single area- If traces must cross two or more power areas, use stitching capacitors<ul style="list-style-type: none">- Placing one cap across two PWR areas near where traces cross area boundaries provides high-frequency path for return current- Cap value typically 0.1uF & should ideally be within 0.1" of crossing



NVIDIA.

21.0 APPENDIX E: MODULE CONNECTOR PIN DESCRIPTIONS

Table 92. Module Connector (8x50) Pin Descriptions

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
A1	VDD_IN	-	Main power – Supplies PMIC & external supplies	Main DC input	Input	5.5V-19.6V (TX2) 9.0V-19.6V (TX2 4GB/TX2i)
A2	VDD_IN	-	GND	GND	-	GND
A3	GND	-	GND	GND	-	GND
A4	GND	-	GND	GND	-	GND
A5	RSVD	-	Not used	-	-	-
A6	I2C_PM_CLK	GEN8_I2C_SCL	PM I2C Clock	I2C (General)	Bidir	Open Drain – 1.8V
A7	CHARGING#	(PMIC GPIO5)	Charger Interrupt	System	Input	CMOS – 1.8V
A8	GPIO14_AP_WAKE_MDM	UFS0_RST	AP (Tegra) Wake Modem or GPIO	M.2 Key E	Output	CMOS – 1.8V
A9	GPIO15_AP2MDM_READY	UFS0_REF_CLK	AP (Tegra) to Modem Ready or GPIO		Output	CMOS – 1.8V
A10	GPIO16_MDM_WAKE_AP	GPIO_MDM2	Modem Wake AP (Tegra) or GPIO		Input	CMOS – 1.8V
A11	JTAG_GP1	NVJTAG_SEL	JTAG General Purpose 1. Pulled low on module for normal operation & pulled high by test device for Boundary Scan test mode.	JTAG	Input	CMOS – 1.8V
A12	JTAG_TMS	JTAG_TMS	JTAG Test Mode Select	JTAG Header & Debug Connector	Input	CMOS – 1.8V
A13	JTAG_TDO	JTAG_TDO	JTAG Test Data Out		Output	CMOS – 1.8V
A14	JTAG_RTCK	-	JTAG Return Clock		Input	CMOS – 1.8V
A15	UART2_CTS#	UART2_CTS	UART 2 Clear to Send	M.2 Key E	Input	CMOS – 1.8V
A16	UART2 RTS#	UART2_RTS	UART 2 Request to Send		Output	CMOS – 1.8V
A17	USB0_EN_OC#	USB_VBUS_EN0	USB VBUS Enable/Overcurrent 0	USB 2.0 Micro AB	Bidir	Open Drain – 3.3V
A18	USB1_EN_OC#	USB_VBUS_EN1	USB VBUS Enable/Overcurrent 1	USB 3.0 Type A	Bidir	Open Drain – 3.3V
A19	RSVD	-	Not used	-	-	-
A20	I2C_GP1_DAT	GEN1_I2C_SDA	General I2C 1 Data	I2C (General)	Bidir	Open Drain – 3.3V
A21	I2C_GP1_CLK	GEN1_I2C_SCL	General I2C 1 Clock		Bidir	Open Drain – 3.3V
A22	GPIO_EXP1_INT	GPIO_MDM7	GPIO Expander 1 Interrupt or GPIO	GPIO Expander	Input	CMOS – 1.8V
A23	GPIO_EXP0_INT	GPIO_MDM1	GPIO expander 0 Interrupt or GPIO		Input	CMOS – 1.8V
A24	LCD1_BKLT_PWM	GPIO_DIS5	Display Backlight PWM 1		Output	CMOS – 1.8V
A25	LCD_TE	GPIO_DIS1	Display Tearing Effect	Display Connector	Input	CMOS – 1.8V
A26	GSYNC_HSYNC	GPIO_DIS4	GSync Horizontal Sync		Output	CMOS – 1.8V
A27	GSYNC_VSYNC	GPIO_DIS2	GSync Vertical Sync		Output	CMOS – 1.8V
A28	GND	-	GND		GND	-
A29	SDIO_RST#	GPIO_WAN3	Secondary WLAN Enable	M.2 Key E	Output	CMOS – 1.8V
A30	SDIO_D3	SDMMC3_DAT3	SDIO Data 3		Bidir	CMOS – 1.8V
A31	SDIO_D2	SDMMC3_DAT2	SDIO Data 2		Bidir	CMOS – 1.8V
A32	SDIO_D1	SDMMC3_DAT1	SDIO Data 1	SDIO	Bidir	CMOS – 1.8V
A33	DP1_HPD	DP_AUX_CH1_HPD	Display Port 1 Hot Plug Detect		Input	CMOS – 1.8V
A34	DP1_AUX_CH-	DP_AUX_CH1_N	Display Port 1 Aux- or HDMI DDC SDA		Bidir	AC-Coupled on Carrier Board (eDP/DP) or Open-Drain, 1.8V (3.3V tolerant - DDC/I2C)
A35	DP1_AUX_CH+	DP_AUX_CH1_P	Display Port 1 Aux+ or HDMI DDC SCL	HDMI Type A Conn.	Bidir	
A36	USB0_OTG_ID	(PMIC GPIO0)	USB 0 ID / VBUS EN		Input	Analog
A37	GND	-	GND		GND	-
A38	USB1_D+	USB1_DP	USB 2.0, Port 1 Data	USB 3.0 Type A	Bidir	USB PHY
A39	USB1_D-	USB1_DN	-		-	-
A40	GND	-	GND		GND	-
A41	PEX2_REFCLK+	PEX_CLK2P	PCIe 2 Reference Clock (PCIe IF #1)	Unassigned	Output	PCIe PHY
A42	PEX2_REFCLK-	PEX_CLK2N	-		-	-
A43	GND	-	GND		GND	-
A44	PEX0_REFCLK+	PEX_CLK1P	PCIe 0 Reference Clock (PCIe IF #0)	PCIe x4 Connector	Output	PCIe PHY
A45	PEX0_REFCLK-	PEX_CLK1N	-		-	-
A46	RESET_OUT#	SYS_RESET_N	Reset Out. Reset from PMIC (through diodes) to Tegra & eMMC reset pins. Driven from carrier board to force reset of Tegra & eMMC (not PMIC). An external 100kΩ pull-up to 1.8V near Tegra (module pin side) & external 10kΩ pull-up to 1.8V on the other side of a diode (PMIC side).	System	Bidir	CMOS – 1.8V



NVIDIA.

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
A47	RESET_IN#	(PMIC_NRST_IO)	Reset In. System Reset driven from PMIC to carrier board for devices requiring full system reset. Also driven from carrier board to initiate full system reset (i.e. RESET button). A pull-up is present on module.		Bidir	Open Drain, 1.8V
A48	CARRIER_PWR_ON	-	Carrier Power On. Used as part of the power up sequence. The module asserts this signal when it is safe for the carrier board to power up. A 10kΩ pull-up to VDD_3V3_SYS is present on the module.		Output	Open-Collector – 3.3V
A49	CHARGER_PRSNT#	(PMIC_ACOK)	Charger Present. Connected on module to PMIC ACOK through FET & 4.7kΩ resistor. PMIC ACOK has 100kΩ pull-up internally to MBATT (VDD_5V0_SYS). Can optionally be used to support auto-power-on where the module platform will power-on when the main power source is connected instead of waiting for a power button press.		Input	MBATT level – 5.0V (see note 3)
A50	VDD_RTC	(PMIC_BBATT)	Real-Time-Clock. Optionally used to provide back-up power for RTC. Connects to Lithium Cell or super capacitor on Carrier Board. PMIC is supply when charging cap or coin cell. Super cap or coin cell is source when system is disconnected from power.	Battery Back-up using Super-capacitor	Bidir	1.65V-5.5V
B1	VDD_IN	-	Main power – Supplies PMIC & external supplies	Main DC input	Input	5.5V-19.6V (TX2) 9.0V-19.6V (TX2 4GB/TX2i)
B2	VDD_IN	-	GND			GND
B3	GND	-	GND	GND	-	GND
B4	GND	-	GND	GND	-	GND
B5	RSVD	-	Not used	-	-	-
B6	I2C_PM_DAT	GEN8_I2C_SDA	PM I2C Data	I2C (General)	Bidir	Open Drain – 1.8V
B7	CARRIER_STBY#	SOC_PWR_REQ	Carrier Board Standby: The module drives this signal low when it is in the standby power state.	System	Output	CMOS – 1.8V
B8	VIN_PWR_BAD#	-	VDD_IN Power Bad. Carrier board indication to the module that the VDD_IN power is not valid. Carrier board should de-assert this (drive high) only when VDD_IN has reached its required voltage level and is stable. This prevents Tegra from powering up until the VDD_IN power is stable.		Input	Open Drain, 5.0V
B9	GPIO17_MDM2AP_READY	GPIO_PQ7	Modem to AP (Tegra) Ready or GPIO		Input	CMOS – 1.8V
B10	GPIO18_MDM_COLDBOOT	GPIO_PQ6	Modem Coldboot or GPIO	M.2 Key E	Input	CMOS – 1.8V
B11	JTAG_TCK	JTAG_TCK	JTAG Test Clock		Input	CMOS – 1.8V
B12	JTAG_TDI	JTAG_TDI	JTAG Test Data In	JTAG Header & Debug Connector	Input	CMOS – 1.8V
B13	JTAG_GPO	JTAG_TRST_N	JTAG General Purpose 0 (Test Reset)		Input	CMOS – 1.8V
B14	GND	-	GND		Input	GND
B15	UART2_RX	UART2_RX	UART 2 Receive	M.2 Key E	Input	CMOS – 1.8V
B16	UART2_TX	UART2_TX	UART 2 Transmit		Output	CMOS – 1.8V
B17	FAN_TACH	UART5_TX	Fan Tachometer	Fan	Input	CMOS – 1.8V
B18	RSVD	-	Not used	-	-	-
B19	GPIO11_AP_WAKE_BT	GPIO_PQ5	AP (Tegra) Wake Bluetooth or GPIO	Display Connector	Output	CMOS – 1.8V
B20	GPIO10_WIFI_WAKE_AP	GPIO_WAN4	WLAN 2 Wake AP (Tegra) or GPIO	M.2 Key E	Input	CMOS – 1.8V
B21	GPIO12_BT_EN	MCU_PWR_REQ	BT 2 Enable or GPIO		Output	CMOS – 1.8V
B22	GPIO13_BT_WAKE_AP	GPIO_WAN2	BT 2 Wake AP (Tegra) or GPIO	Display Connector	Input	CMOS – 1.8V
B23	GPIO7_TOUCH_RST	SAFE_STATE	Touch Reset or GPIO		Output	CMOS – 1.8V
B24	TOUCH_CLK	TOUCH_CLK	Touch Clock		Output	CMOS – 1.8V
B25	GPIO6_TOUCH_INT	CAN_GPIO7	Touch Interrupt or GPIO	Display Connector	Input	CMOS – 1.8V
B26	LCD_VDD_EN	GPIO_EDP0	Display VDD Enable		Output	CMOS – 1.8V
B27	LCD0_BKLT_PWM	GPIO_DIS0	Display Backlight PWM 0	SDIO	Output	CMOS – 1.8V
B28	LCD_BKLT_EN	GPIO_DIS3	Display Backlight Enable		Output	CMOS – 1.8V
B29	SDIO_CMD	SDMMC3_CMD	SDIO Command		Bidir	CMOS – 1.8V
B30	SDIO_CLK	SDMMC3_CLK	SDIO Clock	SDIO	Output	CMOS – 1.8V
B31	GND	-	GND		Input	GND



NVIDIA.

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
B32	SDIO_D0	SDMMC3_DAT0	SDIO Data 0	SDIO	Bidir	CMOS – 1.8V
B33	HDMI_CEC	HDMI_CEC	HDMI CEC	HDMI Type A Conn.	Bidir	Open Drain, 3.3V
B34	DPO_AUX_CH-	DP_AUX_CHO_N	Display Port 0 Aux– or HDMI DDC SDA	Display Connector	Bidir	AC-Coupled on Carrier Board (eDP/DP) or Open-Drain, 1.8V (3.3V tolerant - DDC/I2C)
B35	DPO_AUX_CH+	DP_AUX_CHO_P	Display Port 0 Aux+ or HDMI DDC SCL		Bidir	
B36	DPO_HPD	DP_AUX_CHO_HPD	Display Port 0 Hot Plug Detect	USB 2.0 Micro AB	Input	CMOS – 1.8V
B37	USB0_VBUS_DET	UART5_CTS	USB 0 VBUS Detect		Input	USB VBUS, 5V
B38	GND	-	GND	GND	-	GND
B39	USB0_D+	USB0_DP	USB 2.0 Port 0 Data	USB 2.0 Micro AB	Bidir	USB PHY
B40	USB0_D-	USB0_DN				
B41	GND	-	GND	GND	-	GND
B42	USB2_D+	USB2_DP	USB 2.0, Port 2 Data	M.2 Key E	Bidir	USB PHY
B43	USB2_D-	USB2_DN				
B44	GND	-	GND	GND	-	GND
B45	PEX1_REFCLK+	PEX_CLK3P	PCIe 1 Reference Clock (PCIe IF #2)	M.2 Key E	Output	PCIe PHY
B46	PEX1_REFCLK-	PEX_CLK3N				
B47	GND	-	GND	GND	-	GND
B48	SYS_WAKE#	POWER_ON	Power button & SC7 wake interrupt	Power/SC7 wake	Input	CMOS – 1.8V
B49	MOD_PWR_CFG_ID	-	Module power configuration identification. Tied to GND on Jetson TX2i. Floating on Jetson TX2. Determines the power-on mechanism used to support any of the Jetson TX2 Series modules.	Module power configuration ID	Output	VDD_IN level
B50	POWER_BTN#	POWER_ON / (PMIC EN0)	Power Button. Used to initiate a system power-on. Connected to PMIC EN0 which has internal 10kΩ Pull-up to VDD_5V0_SYS. Also connected to Tegra POWER_ON pin through Diode with 100kΩ pull-up to VDD_1V8_AP near Tegra.	System	Input	CMOS – 5.0V (see note 3)
C1	VDD_IN	-	Main power – Supplies PMIC & external supplies	Main DC input	Input	5.5V-19.6V (TX2) 9.0V-19.6V (TX2 4GB/TX2i)
C2	VDD_IN	-				
C3	GND	-	GND	GND	-	GND
C4	GND	-	GND	GND	-	GND
C5	RSVD	-	Not used	-	-	-
C6	I2C_CAM_CLK	CAM_I2C_SCL	Camera I2C Clock			
C7	BATLOW#	(PMIC_GPIO6)	Battery Low (PMIC GPIO)	System	Input	CMOS – 1.8V
C8	BATT_OC	BATT_OC	Battery Over-current (& Thermal) warning	-	Bidir	CMOS – 1.8V
C9	WDT_TIME_OUT#	GPIO_SEN7	Watchdog Timeout			
C10	I2C_GP2_DAT	GEN7_I2C_SDA	General I2C 2 Data	I2C (General)	Bidir	Open Drain – 1.8V
C11	I2C_GP2_CLK	GEN7_I2C_SCL	General I2C 2 Clock		Bidir	Open Drain – 1.8V
C12	I2C_GP3_CLK	GEN9_I2C_SCL	General I2C 3 Clock		Bidir	Open Drain – 1.8V
C13	I2C_GP3_DAT	GEN9_I2C_SDA	General I2C 3 Data		Bidir	Open Drain – 1.8V
C14	I2S1_SDIN	DAP2_DIN	I2S Audio Port 1 Data In	GPIO Expansion Header	Input	CMOS – 1.8V
C15	I2S1_CLK	DAP2_SCLK	I2S Audio Port 1 Clock		Bidir	CMOS – 1.8V
C16	FAN_PWM	GPIO_SEN6	Fan PWM	Fan	Output	CMOS – 1.8V
C17	CAN1_STBY	CAN_GPIO6	CAN 1 Standby	GPIO Expansion Header	Output	CMOS 3.3V
C18	CAN1_TX	CAN1_DOUT	CAN 1 Transmit		Output	CMOS 3.3V
C19	CAN1_ERR	CAN_GPIO3	CAN 1 Error		Input	CMOS 3.3V
C20	CAN_WAKE	CAN_GPIO4	CAN Wake		Input	CMOS 3.3V
C21	GND	-	GND	GND	-	GND
C22	CSI5_D0-	CSI_F_D0_N	Camera, CSI 5 Data 0	Camera Connector	Input	MIPI D-PHY
C23	CSI5_D0+	CSI_F_D0_P				
C24	GND	-	GND	GND	-	GND
C25	CSI3_D0-	CSI_D_D0_N	Camera, CSI 3 Data 0	Camera Connector	Input	MIPI D-PHY
C26	CSI3_D0+	CSI_D_D0_P				
C27	GND	-	GND	GND	-	GND
C28	CSI1_D0-	CSI_B_D0_N	Camera, CSI 1 Data 0	Camera Connector	Input	MIPI D-PHY
C29	CSI1_D0+	CSI_B_D0_P				
C30	GND	-	GND	GND	-	GND
C31	DSI3_D0+	DSI_D_D0_P	Display, DSI 3 Data 0	Display Connector	Output	MIPI D-PHY



NVIDIA.

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
C32	DSI3_D0-	DSI_D_D0_N				
C33	GND	-	GND	GND	-	GND
C34	DSI1_D0+	DSI_B_D0_P				
C35	DSI1_D0-	DSI_B_D0_N	Display, DSI 1 Data 0	Display Connector	Output	MIPI D-PHY
C36	GND	-	GND	GND	-	GND
C37	DP1_TX1-	HDMI_DP1_TXDN1				
C38	DP1_TX1+	HDMI_DP1_TXDP1	DisplayPort 1 Lane 1 or HDMI Lane 1	HDMI Type A Conn.	Output	AC-Coupled on carrier board
C39	GND	-	GND	GND	-	GND
C40	PEX2_TX+	PEX_TX3P	PCIe 2 Transmit (PCIe IF #0 Lane 2 or PCIe IF #1 Lane 0)	PCIe x4 Connector	Output	PCIe PHY, AC-Coupled on carrier board
C41	PEX2_TX-	PEX_TX3N				
C42	GND	-	GND	GND	-	GND
C43	USB_SSO_TX+	PEX_TXOP	USB SS 0 Transmit (USB 3.0 Port #0 muxed w/PCIe #2 Lane 0)	USB 3.0 Type A	Output	USB SS PHY, AC-Coupled on carrier board
C44	USB_SSO_TX-	PEX_TXON				
C45	GND	-	GND	GND	-	GND
C46	PEX2_CLKREQ#	PEX_L1_CLKREQ_N	PCIe 2 Clock Request (PCIe IF #1)	Unassigned	Bidir	
C47	PEX1_CLKREQ#	PEX_L2_CLKREQ_N	PCIe 1 Clock Request (mux option - PCIe IF #2)	M.2 Key E	Bidir	Open Drain 3.3V, Pull-up on the module
C48	PEX0_CLKREQ#	PEX_L0_CLKREQ_N	PCIe 0 Clock Request (PCIe IF #0)	PCIe x4 Connector	Bidir	
C49	PEX0_RST#	PEX_L0_RST_N	PCIe 0 Reset (PCIe IF #0)		Output	
C50	RSVD					
D1	RSVD					
D2	RSVD					
D3	RSVD					
D4	RSVD					
D5	UART7_RX	UART7_RX	UART 7 Receive	Not Assigned	Input	CMOS – 1.8V
D6	I2C_CAM_DAT	CAM_I2C_SDA	Camera I2C Data	Camera Connector	Bidir	Open Drain – 1.8V
D7	GPIO5_CAM_FLASH_EN	UART5_RTS_N	Camera Flash Enable or GPIO		Output	CMOS – 1.8V
D8	UART7_TX	UART7_TX	UART 7 Transmit	Not Assigned	Output	CMOS – 1.8V
D9	UART1_TX	UART3_TX	UART 1 Transmit	Serial Port Header	Output	CMOS – 1.8V
D10	UART1_RX	UART3_RX	UART 1 Receive		Input	CMOS – 1.8V
D11	RSVD					
D12	RSVD					
D13	I2S1_LRCLK	DAP2_FS	I2S Audio Port 1 Left/Right Clock	GPIO Expansion Header	Bidir	CMOS – 1.8V
D14	I2S1_SDOUT	DAP2_DOUT	I2S Audio Port 1 Data Out		Bidir	CMOS – 1.8V
D15	I2C_GPO_DAT	GPIO_SEN9	General I2C 0 Data	I2C (General)	Bidir	Open Drain – 1.8V
D16	AO_DMIC_IN_DAT	CAN_GPIO0	Digital Mic Input Data	GPIO Expansion Header	Input	CMOS – 1.8V
D17	CAN1_RX	CAN1_DIN	CAN 1 Receive		Input	CMOS 3.3V
D18	CANO_RX	CANO_DIN	CAN 0 Receive		Input	CMOS 3.3V
D19	CANO_TX	CANO_DOUT	CAN 0 Transmit		Output	CMOS 3.3V
D20	GND	-	GND	GND	-	GND
D21	CSI5_CLK-	CSI_F_CLK_N				
D22	CSI5_CLK+	CSI_F_CLK_P	Camera, CSI 5 Clock	Camera Connector	Input	MIPI D-PHY
D23	GND	-	GND	GND	-	GND
D24	CSI3_CLK-	CSI_D_CLK_N				
D25	CSI3_CLK+	CSI_D_CLK_P	Camera, CSI 3 Clock	Camera Connector	Input	MIPI D-PHY
D26	GND	-	GND	GND	-	GND
D27	CSI1_CLK-	CSI_B_CLK_N	Camera, CSI 1 Clock	Camera Connector	Input	MIPI D-PHY
D28	CSI1_CLK+	CSI_B_CLK_P				
D29	GND	-	GND	GND	-	GND
D30	DSI3_CLK+	DSI_D_CLK_P				
D31	DSI3_CLK-	DSI_D_CLK_N	Display DSI 3 Clock	Display Connector	Output	MIPI D-PHY
D32	GND	-	GND	GND	-	GND
D33	DSI1_CLK+	DSI_B_CLK_P				
D34	DSI1_CLK-	DSI_B_CLK_N	Display DSI 1 Clock	Display Connector	Output	MIPI D-PHY
D35	GND	-	GND	GND	-	GND
D36	DP1_TX2-	HDMI_DP1_TXDN0				
D37	DP1_TX2+	HDMI_DP1_TXDP0	DisplayPort 1 Lane 2 or HDMI Lane 0	HDMI Type A Conn.	Output	AC-Coupled on carrier board
D38	GND	-	GND	GND	-	GND
D39	PEX_RFU_TX+	PEX_TX1P	PCIe RFU Transmit (PCIe IF #0 Lane 3 or USB 3.0 Port #1)	PCIe x4 Connector	Output	PCIe PHY, AC-Coupled on carrier board
D40	PEX_RFU_TX-	PEX_TX1N				
D41	GND	-	GND	GND	-	GND
D42	USB_SS1_TX+	PEX_TX2P		PCIe x4 Connector	Output	



NVIDIA.

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type	
D43	USB_SS1_TX-	PEX_TX2N	USB SS 1 Transmit (USB 3.0 Port #2 or PCIe IF #0 Lane 1)			USB SS PHY, AC-Coupled on carrier board	
D44	GND	-	GND	GND	-	GND	
D45	SATA_TX+	PEX_TX5P	SATA Transmit	SATA Connector	Output	SATA PHY, AC-Coupled on carrier board	
D46	SATA_TX-	PEX_TX5N	SATA Device Sleep or PEX1_CLKREQ# (PCIe IF #2) depending on Mux setting		Input	Open Drain 3.3V, Pull-up on the module	
D47	SATA_DEV_SLP	PEX_L2_CLKREQ_N	PCIe x4 conn & M.2	Input	Open Drain 3.3V, Pull-up on the module		
D48	PEX_WAKE#	PEX_WAKE_N		PCIe Wake	Input	Open Drain 3.3V, Pull-up on the module	
D49	PEX2_RST#	PEX_L1_RST_N	PCIe 2 Reset (PCIe IF #1)	Unassigned	Output	-	
D50	RSVD	-	Not used	-	-	-	
E1	FORCE_RECov#	GPIO_SW1	Force Recovery strap pin	System	Input	CMOS - 1.8V	
E2	SLEEP#	GPIO_SW2	Sleep Request to the module from the carrier board. An internal Tegra pull-up is present on the signal.	Sleep (VOL DOWN) button	Input	CMOS - 1.8V (see note 3)	
E3	SPI0_CLK	GPIO_SEN1	SPI 0 Clock	Display Connector	Bidir	CMOS - 1.8V	
E4	SPI0_MISO	GPIO_SEN2	SPI 0 Master In / Slave Out		Bidir	CMOS - 1.8V	
E5	I2S3_SDIN	DAP4_DIN	I2S Audio Port 3 Data In	Camera Connector	Input	CMOS - 1.8V	
E6	I2S3_CLK	DAP4_SCLK	I2S Audio Port 3 Clock		Bidir	CMOS - 1.8V	
E7	CAM2_MCLK	GPIO_CAM2	Camera 2 Master Clock		Output	CMOS - 1.8V	
E8	CAM_VSYNC	QSPI_IO1	Camera Vertical Sync		Output	CMOS - 1.8V	
E9	UART1 RTS#	UART3 RTS	UART 1 Request to Send	Serial Port Header	Output	CMOS - 1.8V	
E10	UART1_CTS#	UART3_CTS	UART 1 Clear to Send		Input	CMOS - 1.8V	
E11	RSVD	-	Not used	-	-	-	
E12	RSVD	-	Not used	-	-	-	
E13	RSVD	-	Not used	-	-	-	
E14	SPI1_CS0#	GPIO_CAM7	SPI 1 Chip Select 0	Expansion Header	Bidir	CMOS - 1.8V	
E15	I2C_GPO_CLK	GPIO_SEN8	General I2C 0 Clock	I2C (General)	Bidir	Open Drain - 1.8V	
E16	AO_DMIC_IN_CLK	CAN_GPIO1	Digital Mic Input Clock	Expansion Header	Output	CMOS - 1.8V	
E17	RSVD	-	Not used	-	-	-	
E18	CANO_ERR	CAN_GPIO5	CAN 0 Error	GPIO Expansion Hdr	Input	CMOS 3.3V	
E19	GND	-	GND	GND	-	GND	
E20	CSI5_D1-	CSI_F_D1_N	Camera, CSI 5 Data 1	Camera Connector	Input	MIPI D-PHY	
E21	CSI5_D1+	CSI_F_D1_P			Input	MIPI D-PHY	
E22	GND	-	GND	GND	-	GND	
E23	CSI3_D1-	CSI_D_D1_N	Camera, CSI 3 Data 1	Camera Connector	Input	MIPI D-PHY	
E24	CSI3_D1+	CSI_D_D1_P			Input	MIPI D-PHY	
E25	GND	-	GND	GND	-	GND	
E26	CSI1_D1-	CSI_B_D1_N	Camera, CSI 1 Data 1	Camera Connector	Input	MIPI D-PHY	
E27	CSI1_D1+	CSI_B_D1_P			Input	MIPI D-PHY	
E28	GND	-	GND	GND	-	GND	
E29	DSI3_D1+	DSI_D_D1_P	Display, DSI 3 Data 1	Display Connector	Output	MIPI D-PHY	
E30	DSI3_D1-	DSI_D_D1_N			Output	MIPI D-PHY	
E31	GND	-	GND	GND	-	GND	
E32	DSI1_D1+	DSI_B_D1_P	Display, DSI 1 Data 1	Display Connector	Output	MIPI D-PHY	
E33	DSI1_D1-	DSI_B_D1_N			Output	MIPI D-PHY	
E34	GND	-	GND	GND	-	GND	
E35	DP1_TX3-	HDMI_DP1_Txdn3	DisplayPort 1 Lane 3 or HDMI Clk Lane	HDMI Type A Conn.	Output	AC-Coupled on carrier board	
E36	DP1_TX3+	HDMI_DP1_Txdp3			Output	AC-Coupled on carrier board	
E37	GND	-	GND	GND	-	GND	
E38	DP1_RX0-	HDMI_DP1_Txdn2	DisplayPort 1 Lane 0 or HDMI Lane 2	HDMI Type A Conn.	Output	AC-Coupled on carrier board	
E39	DP1_RX0+	HDMI_DP1_Txdp2			Output	AC-Coupled on carrier board	
E40	GND	-	GND	GND	-	GND	
E41	PEX1_TX+	PEX_TX0P	PCIe 1 Transmit (PCIe #2 Lane 0 muxed w/USB 3.0 Port #0)	USB 3.0 Type A (Default) or M.2 Key E	Output	PCIe PHY, AC-Coupled on carrier board	
E42	PEX1_TX-	PEX_TX0N	PCIe 0 Transmit (PCIe IF #0 Lane 0)	PCIe x4 Connector	Output	PCIe PHY, AC-Coupled on carrier board	
E43	GND	-	GND		Output	PCIe PHY, AC-Coupled on carrier board	
E44	PEX0_TX+	PEX_TX4P	PCIe x4 Connector	Output	PCIe PHY, AC-Coupled on carrier board		
E45	PEX0_TX-	PEX_TX4N		Output	PCIe PHY, AC-Coupled on carrier board		
E46	GND	-	GND	GND	-	GND	
E47	GBE_LINK_ACT#	-	GbE RJ45 connector Link ACT (LED0)	LAN	Output	CMOS - 3.3V tolerant	
E48	GBE_MDIO+	-	GbE Transformer Data 0		Bidir	MDI	
E49	GBE_MDIO-	-			Output	Open Drain 3.3V, Pull-up on the module	
E50	PEX1_RST#	PEX_L2_RST_N	PCIe 1 Reset (PCIe IF #2)	M.2 Key E	Output	Open Drain 3.3V, Pull-up on the module	



NVIDIA.

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
F1	AUDIO_MCLK	AUD_MCLK	Audio Codec Master Clock	Expansion Header	Output	CMOS – 1.8V
F2	GPIO19_AUD_RST	GPIO_AUD1	Audio Codec Reset or GPIO		Output	CMOS – 1.8V
F3	SPI0_CS0#	GPIO_SEN4	SPI 0 Chip Select 0		Bidir	CMOS – 1.8V
F4	SPI0_MOSI	GPIO_SEN3	SPI 0 Master Out / Slave In	Display Connector	Bidir	CMOS – 1.8V
F5	I2S3_LRCLK	DAP4_FS	I2S Audio Port 3 Left/Right Clock		Bidir	CMOS – 1.8V
F6	I2S3_SDOUT	DAP4_DOUT	I2S Audio Port 3 Data Out		Bidir	CMOS – 1.8V
F7	GPIO1_CAM1_PWR#	GPIO_CAM3	Camera 1 Powerdown or GPIO	Camera Connector	Output	CMOS – 1.8V
F8	CAM1_MCLK	EXTPERIPH2_CLK	Camera 1 Reference Clock		Output	CMOS – 1.8V
F9	CAM0_MCLK	EXTPERIPH1_CLK	Camera 0 Reference Clock		Output	CMOS – 1.8V
F10	GND	-	GND	GND	-	GND
F11	RSVD	-	Not used	-	-	-
F12	RSVD	-				
F13	SPI1_MOSI	GPIO_CAM6	SPI 1 Master Out / Slave In	Expansion Header	Bidir	CMOS – 1.8V
F14	SPI1_MISO	GPIO_CAM5	SPI 1 Master In / Slave Out		Bidir	CMOS – 1.8V
F15	GND	-	GND	GND	-	GND
F16	SPI2_CS1#	GPIO_MDM4	SPI 2 Chip Select 1	Display/Camera Conns.	Bidir	CMOS – 1.8V
F17	SDCARD_CD#	GPIO_EDP2	SD Card Card Detect		Input	CMOS – 1.8V
F18	SDCARD_D3	SDMMC1_DAT3	SD Card (or SDIO) Data 3	SD Card	Bidir	CMOS – 3.3/1.8V
F19	SDCARD_D2	SDMMC1_DAT2	SD Card (or SDIO) Data 2		Bidir	CMOS – 3.3/1.8V
F20	SDCARD_WP	GPIO_EDP1	SD Card Write Protect		Input	CMOS – 1.8V
F21	GND	-	GND	GND	-	GND
F22	CSI4_D0-	CSI_E_D0_N	Camera, CSI 4 Data 0	Camera Connector	Input	MIPI D-PHY
F23	CSI4_D0+	CSI_E_D0_P				
F24	GND	-	GND	GND	-	GND
F25	CSI2_D0-	CSI_C_D0_N	Camera, CSI 2 Data 0	Camera Connector	Input	MIPI D-PHY
F26	CSI2_D0+	CSI_C_D0_P				
F27	GND	-	GND	GND	-	GND
F28	CSI0_D0-	CSI_A_D0_N	Camera, CSI 0 Data 0	Camera Connector	Input	MIPI D-PHY
F29	CSI0_D0+	CSI_A_D0_P				
F30	GND	-	GND	GND	-	GND
F31	DSI2_D0+	DSI_C_D0_P	Display, DSI 2 Data 0	Display Connector	Output	MIPI D-PHY
F32	DSI2_D0-	DSI_C_D0_N				
F33	GND	-	GND	GND	-	GND
F34	DSI0_D0+	DSI_A_D0_P	Display, DSI 0 Data 0	Display Connector	Output	MIPI D-PHY
F35	DSI0_D0-	DSI_A_D0_N				
F36	GND	-	GND	GND	-	GND
F37	DPO_TX1-	HDMI_DP0_TXDN1	DisplayPort 0 Lane 1 or HDMI Lane 1	Display Connector	Output	AC-Coupled on carrier board
F38	DPO_TX1+	HDMI_DP0_TXDP1				
F39	GND	-	GND	GND	-	GND
F40	PEX2_RX+	PEX_RX3P	PCIe 2 Receive (PCIe IF #0 Lane 2 or PCIe IF #1 Lane 0)	PCIe x4 Connector	Input	PCIe PHY, AC-Coupled on carrier board
F41	PEX2_RX-	PEX_RX3N				
F42	GND	-	GND	GND	-	GND
F43	USB_SSO_RX+	PEX_RXOP	USB SS 0 Receive (USB 3.0 Port #0 muxed w/PCIe #2 Lane 0)	USB 3.0 Type A	Input	USB SS PHY, AC-Coupled (off the module)
F44	USB_SSO_RX-	PEX_RXON				
F45	GND	-	GND	GND	-	GND
F46	GBE_LINK1000#	-	GbE RJ45 connector Link 1000 (LED2)		Output	CMOS – 3.3V Tolerant
F47	GBE_MDI1+	-	GbE Transformer Data 1	LAN	Bidir	MDI
F48	GBE_MDI1-	-				
F49	GND	-	GND	GND	-	GND
F50	GBE_LINK100#	-	GbE RJ45 connector Link 100 (LED1)	LAN	Output	CMOS – 3.3V Tolerant
G1	I2S0_SDIN	DAP1_DIN	I2S Audio Port 0 Data In	Expansion Header	Input	CMOS – 1.8V
G2	I2S0_CLK	DAP1_SCLK	I2S Audio Port 0 Clock		Bidir	CMOS – 1.8V
G3	GND	-	GND	GND	-	GND
G4	DSPK_OUT_CLK	GPIO_AUD3	Digital Speaker Output Clock	GPIO Expansion Header	Output	CMOS – 1.8V
G5	I2S2_CLK	DMIC2_DAT	I2S Audio Port 2 Clock	M.2 Key E	Bidir	CMOS – 1.8V
G6	I2S2_SDIN	DMIC1_DAT	I2S Audio Port 2 Data In		Input	CMOS – 1.8V
G7	GPIO4_CAM_STROBE	GPIO_SEN5	Camera Strobe or GPIO	Camera Connector	Output	CMOS – 1.8V
G8	GPIO0_CAM0_PWR#	QSPI_SCK	Camera 0 Powerdown or GPIO		Output	CMOS – 1.8V
G9	UART3_CTS#	UART4_CTS_N (via mux)	UART 3 Clear to Send	Not assigned	Input	CMOS – 1.8V
G10	UART3 RTS#	UART4_RTS_N (via mux)	UART 3 Request to Send		Output	CMOS – 1.8V



NVIDIA.

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
G11	UART0_RTS#	UART1_RTS	UART 0 Request to Send	Debug Header	Output	CMOS – 1.8V
G12	UART0_RX	UART1_RX	UART 0 Receive		Input	CMOS – 1.8V
G13	SPI1_CLK	GPIO_CAM4	SPI 1 Clock	Expansion Header	Bidir	CMOS – 1.8V
G14	GPIO9_MOTION_INT	CAN_GPIO2	Motion Interrupt or GPIO	Camera Conn & Exp. Hdr.	Input	CMOS – 1.8V
G15	SPI2_MOSI	GPIO_WAN7	SPI 2 Master Out / Slave In	Display/Camera Conns.	Bidir	CMOS – 1.8V
G16	SPI2_CS0#	GPIO_WAN8	SPI 2 Chip Select 0		Bidir	CMOS – 1.8V
G17	GND	-	GND	GND	-	GND
G18	SDCARD_CLK	SDMMC1_CLK	SD Card (or SDIO) Clock	SD Card	Output	CMOS – 3.3/1.8V
G19	SDCARD_CMD	SDMMC1_CMD	SD Card (or SDIO) Command		Bidir	CMOS – 3.3/1.8V
G20	GND	-	GND	GND	-	GND
G21	CSI4_CLK-	CSI_E_CLK_N	Camera, CSI 4 Clock	Camera Connector	Input	MIPI D-PHY
G22	CSI4_CLK+	CSI_E_CLK_P	Camera, CSI 4 Clock			
G23	GND	-	GND	GND	-	GND
G24	CSI2_CLK-	CSI_C_CLK_N	Camera, CSI 2 Clock	Camera Connector	Input	MIPI D-PHY
G25	CSI2_CLK+	CSI_C_CLK_P	Camera, CSI 2 Clock			
G26	GND	-	GND	GND	-	GND
G27	CSI0_CLK-	CSI_A_CLK_N	Camera, CSI 0 Clock	Camera Connector	Input	MIPI D-PHY
G28	CSI0_CLK+	CSI_A_CLK_P	Camera, CSI 0 Clock			
G29	GND	-	GND	GND	-	GND
G30	DSI2_CLK+	DSI_C_CLK_P	Display DSI 2 Clock	Display Connector	Output	MIPI D-PHY
G31	DSI2_CLK-	DSI_C_CLK_N	Display DSI 2 Clock			
G32	GND	-	GND	GND	-	GND
G33	DSI0_CLK+	DSI_A_CLK_P	Display, DSI 0 Clock	Display Connector	Output	MIPI D-PHY
G34	DSI0_CLK-	DSI_A_CLK_N	Display, DSI 0 Clock			
G35	GND	-	GND	GND	-	GND
G36	DPO_TX2-	HDMI_DPO_TXDNO	DisplayPort 0 Lane 2 or HDMI Lane 0	Display Connector	Output	AC-Coupled on carrier board
G37	DPO_TX2+	HDMI_DPO_TXDPO				
G38	GND	-	GND	GND	-	GND
G39	PEX_RFU_RX+	PEX_RX1P	PCIe RFU Receive (PCIe IF #0 Lane 3 or USB 3.0 Port #1)	PCIe x4 Connector	Input	PCIe PHY, AC-Coupled on carrier board
G40	PEX_RFU_RX-	PEX_RX1N				
G41	GND	-	GND	GND	-	GND
G42	USB_SS1_RX+	PEX_RX2P	USB SS 1 Receive (USB 3.0 Port #2 or PCIe IF #0 Lane 1)	PCIe x4 Connector	Input	USB SS PHY, AC-Coupled (off the module)
G43	USB_SS1_RX-	PEX_RX2N				
G44	GND	-	GND	GND	-	GND
G45	SATA_RX+	PEX_RX5P	SATA Receive	SATA Connector	Input	SATA PHY, AC-Coupled on carrier board
G46	SATA_RX-	PEX_RX5N				
G47	GND	-	GND	GND	-	GND
G48	GBE_MDI2+	-	GbE Transformer Data 2	LAN	Bidir	MDI
G49	GBE_MDI2-	-				
G50	GND	-	GND	GND	-	GND
H1	I2S0_LRCLK	DAP1_FS	I2S Audio Port 0 Left/Right Clock	Expansion Header	Bidir	CMOS – 1.8V
H2	I2S0_SDOUT	DAP1_DOUT	I2S Audio Port 0 Data Out		Bidir	CMOS – 1.8V
H3	GPIO20_AUD_INT	GPIO_AUDIO	Audio Codec Interrupt or GPIO		Input	CMOS – 1.8V
H4	DSPK_OUT_DAT	GPIO_AUD2	Digital Speaker Output Data	GPIO Expansion Header	Output	CMOS – 1.8V
H5	I2S2_LRCLK	DMIC1_CLK	I2S Audio Port 2 Left/Right Clock	M.2 Key E	Bidir	CMOS – 1.8V
H6	I2S2_SDOUT	DMIC2_CLK	I2S Audio Port 2 Data Out		Bidir	CMOS – 1.8V
H7	GPIO3_CAM1_RST#	QSPI_IO0	Camera 1 Reset or GPIO	Camera Connector	Output	CMOS – 1.8V
H8	GPIO2_CAM0_RST#	QSPI_CS_N	Camera 0 Reset or GPIO		Output	CMOS – 1.8V
H9	UART3_RX	UART4_RX (via mux)	UART 3 Receive	Optional source of UART on Exp. Header	Input	CMOS – 1.8V
H10	UART3_TX	UART4_TX (via mux)	UART 3 Transmit		Output	CMOS – 1.8V
H11	UART0_CTS#	UART1_CTS	UART 0 Clear to Send	Debug Header	Input	CMOS – 1.8V
H12	UART0_TX	UART1_TX	UART 0 Transmit		Output	CMOS – 1.8V
H13	GPIO8_ALS_PROX_INT	GPIO_PQ4	Proximity sensor Interrupt or GPIO	Sensor	Input	CMOS – 1.8V
H14	SPI2_CLK	GPIO_WAN5	SPI 2 Clock	Display/Camera Conns.	Bidir	CMOS – 1.8V
H15	SPI2_MISO	GPIO_WAN6	SPI 2 Master In / Slave Out		Bidir	CMOS – 1.8V
H16	SDCARD_PWR_EN	GPIO_EDP3	SD Card power switch Enable	SD Card	Output	CMOS – 1.8V
H17	SDCARD_D1	SDMMC1_DAT1	SD Card (or SDIO) Data 1		Bidir	CMOS – 3.3V/1.8V
H18	SDCARD_D0	SDMMC1_DAT0	SD Card (or SDIO) Data 0		Bidir	CMOS – 3.3V/1.8V
H19	GND	-	GND	GND	-	GND
H20	CSI4_D1-	CSI_E_D1_N	Camera, CSI 4 Data 1	Camera Connector	Input	MIPI D-PHY



NVIDIA.

Pin #	Module Pin Name	Tegra Signal	Usage/Description	Usage on the Carrier Board	Direction	Pin Type
H21	CSI4_D1+	CSI_E_D1_P			-	
H22	GND	-	GND	GND	-	GND
H23	CSI2_D1-	CSI_C_D1_N				
H24	CSI2_D1+	CSI_C_D1_P	Camera, CSI 2 Data 1	Camera Connector	Input	MIPI D-PHY
H25	GND	-	GND	GND	-	GND
H26	CSI0_D1-	CSI_A_D1_N				
H27	CSI0_D1+	CSI_A_D1_P	Camera, CSI 0 Data 1	Camera Connector	Input	MIPI D-PHY
H28	GND	-	GND	GND	-	GND
H29	DSI2_D1+	DSI_C_D1_P				
H30	DSI2_D1-	DSI_C_D1_N	Display, DSI 2 Data 1	Display Connector	Output	MIPI D-PHY
H31	GND	-	GND	GND	-	GND
H32	DSI0_D1+	DSI_A_D1_P				
H33	DSI0_D1-	DSI_A_D1_N	Display, DSI 0 Data 1	Display Connector	Output	MIPI D-PHY
H34	GND	-	GND	GND	-	GND
H35	DPO_TX3-	HDMI_DPO_TXDN3	DisplayPort 0 Lane 3 or HDMI Clk Lane	Display Connector	Output	AC-Coupled on carrier board
H36	DPO_TX3+	HDMI_DPO_TXDP3				
H37	GND	-	GND	GND	-	GND
H38	DPO_TX0-	HDMI_DPO_TXDN2	DisplayPort 0 Lane 0 or HDMI Lane 2	Display Connector	Output	AC-Coupled on carrier board
H39	DPO_TX0+	HDMI_DPO_TXDP2				
H40	GND	-	GND	GND	-	GND
H41	PEX1_RX+	PEX_RXOP	PCIe 1 Receive (PCIe #2 Lane 0 muxed w/USB 3.0 Port #0)	USB 3.0 Type A (Default) or M.2 Key E	Input	PCIe PHY, AC-Coupled on carrier board
H42	PEX1_RX-	PEX_RXON				
H43	GND	-	GND	GND	-	GND
H44	PEX0_RX+	PEX_RX4P				
H45	PEX0_RX-	PEX_RX4N	PCIe 0 Receive (PCIe IF #0 Lane 0)	PCIe x4 Connector	Input	PCIe PHY, AC-Coupled on carrier board
H46	GND	-	GND	GND	-	GND
H47	GBE_MDI3+	-				
H48	GBE_MDI3-	-	GbE Transformer Data 3	LAN	Bidir	MDI
H49	GND	-	GND	GND	-	GND
H50	RSVD	-	Not used	-	-	-

Legend Ground Power RSVD on Jetson TX2 (available on TX2 4GB/TX2i) Reserved Redefined for Jetson TX2i

Notes:

1. The Usage/Description column uses the module port/lane/interface references.
2. In the Type/Dir column, Output is from the module. Input is to the module. Bidir is for Bidirectional signals.
3. These pins are handled as Open-Drain on the carrier board

Notice

The information provided in this specification is believed to be accurate and reliable as of the date provided. However, NVIDIA Corporation (“NVIDIA”) does not give any representations or warranties, expressed or implied, as to the accuracy or completeness of such information. NVIDIA shall have no liability for the consequences or use of such information or for any infringement of patents or other rights of third parties that may result from its use. This publication supersedes and replaces all other specifications for the product that may have been previously supplied.

NVIDIA reserves the right to make corrections, modifications, enhancements, improvements, and other changes to this specification, at any time and/or to discontinue any product or service without notice. Customer should obtain the latest relevant specification before placing orders and should verify that such information is current and complete.

NVIDIA products are sold subject to the NVIDIA standard terms and conditions of sale supplied at the time of order acknowledgement, unless otherwise agreed in an individual sales agreement signed by authorized representatives of NVIDIA and customer. NVIDIA hereby expressly objects to applying any customer general terms and conditions with regard to the purchase of the NVIDIA product referenced in this specification.

Unless specifically agreed in writing by NVIDIA, NVIDIA products are not designed, authorized or warranted to be suitable for use in medical, military, aircraft, space or life support equipment, nor in applications where failure or malfunction of the NVIDIA product can reasonably be expected to result in personal injury, death or property or environmental damage. NVIDIA accepts no liability for inclusion and/or use of NVIDIA products in such equipment or applications and therefore such inclusion and/or use is at customer’s own risk.

NVIDIA makes no representation or warranty that products based on these specifications will be suitable for any specified use without further testing or modification. Testing of all parameters of each product is not necessarily performed by NVIDIA. It is customer’s sole responsibility to ensure the product is suitable and fit for the application planned by customer and to do the necessary testing for the application in order to avoid a default of the application or the product. Weaknesses in customer’s product designs may affect the quality and reliability of the NVIDIA product and may result in additional or different conditions and/or requirements beyond those contained in this specification. NVIDIA does not accept any liability related to any default, damage, costs or problem which may be based on or attributable to: (i) the use of the NVIDIA product in any manner that is contrary to this specification, or (ii) customer product designs.

No license, either expressed or implied, is granted under any NVIDIA patent right, copyright, or other NVIDIA intellectual property right under this specification. Information published by NVIDIA regarding third-party products or services does not constitute a license from NVIDIA to use such products or services or a warranty or endorsement thereof. Use of such information may require a license from a third party under the patents or other intellectual property rights of the third party, or a license from NVIDIA under the patents or other intellectual property rights of NVIDIA. Reproduction of information in this specification is permissible only if reproduction is approved by NVIDIA in writing, is reproduced without alteration, and is accompanied by all associated conditions, limitations, and notices.

ALL NVIDIA DESIGN SPECIFICATIONS, REFERENCE BOARDS, FILES, DRAWINGS, DIAGNOSTICS, LISTS, AND OTHER DOCUMENTS (TOGETHER AND SEPARATELY, “MATERIALS”) ARE BEING PROVIDED “AS IS.” NVIDIA MAKES NO WARRANTIES, EXPRESSED, IMPLIED, STATUTORY, OR OTHERWISE WITH RESPECT TO THE MATERIALS, AND EXPRESSLY DISCLAIMS ALL IMPLIED WARRANTIES OF NONINFRINGEMENT, MERCHANTABILITY, AND FITNESS FOR A PARTICULAR PURPOSE. Notwithstanding any damages that customer might incur for any reason whatsoever, NVIDIA’s aggregate and cumulative liability towards customer for the products described herein shall be limited in accordance with the NVIDIA terms and conditions of sale for the product.

VESA DisplayPort

DisplayPort and DisplayPort Compliance Logo, DisplayPort Compliance Logo for Dual-mode Sources, and DisplayPort Compliance Logo for Active Cables are trademarks owned by the Video Electronics Standards Association in the United States and other countries.

HDMI

HDMI, the HDMI logo, and High-Definition Multimedia Interface are trademarks or registered trademarks of HDMI Licensing LLC.

Trademarks

NVIDIA, the NVIDIA logo, Jetson, and Tegra are trademarks and/or registered trademarks of NVIDIA Corporation in the U.S. and other countries. Other company and product names may be trademarks of the respective companies with which they are associated.

Copyright

© 2017, 2018 NVIDIA Corporation. All rights reserved.