

# Supplementary Material for the Paper: “Deterministic Multicast via Temporal Graph-based Routing and Scheduling over Non-terrestrial Networks”

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In this document, we present the detailed derivations for Lemma 1, Theorem 1, Theorem 2, and Theorem 3.

## APPENDIX A PROOF OF LEMMA 1

We verify **Lemma 1** using proof by contradiction. Assume that the data of  $m$  passes through a loop consisting of links  $(v, w), (w, r), \dots$ , and  $(u, v)$ , it follows from (12) that  $L(v) \leq (h_{v,w} - 1) \cdot |\tau|$ ,  $L(w) \leq (h_{w,r} - 1) \cdot |\tau|$ , ..., and  $L(u) \leq (h_{u,v} - 1) \cdot |\tau|$  hold, where  $h_{v,w}, h_{w,r}, \dots$ , and  $h_{u,v}$  denote the cycles in which the data is transmitted along  $(v, w), (w, r), \dots$ , and  $(u, v)$ , respectively. Based on (10), we have  $L(w) = (h_{v,w} - 1) \cdot |\tau| + l_{v,w}^{h_{v,w}}, L(r) = (h_{w,r} - 1) \cdot |\tau| + l_{w,r}^{h_{w,r}}, \dots$ , and  $L(v) = (h_{u,v} - 1) \cdot |\tau| + l_{u,v}^{h_{u,v}}$ . Since the delays of links, denoted as  $l_{v,w}^{h_{v,w}}, l_{w,r}^{h_{w,r}}, \dots$ , and  $l_{u,v}^{h_{u,v}}$ , are non-negative, we can obtain  $(h_{v,w} - 1) \cdot |\tau| < L(w)$ ,  $(h_{w,r} - 1) \cdot |\tau| < L(r)$ , ..., and  $(h_{u,v} - 1) \cdot |\tau| < L(v)$ . We further derive that  $L(v) < (h_{u,v} - 1) \cdot |\tau|$ , contradicting  $(h_{u,v} - 1) \cdot |\tau| < L(v)$  above. Therefore, the assumption does not hold and the data transmission is loop-free.

The proof is complete.

## APPENDIX B PROOF OF THEOREM 1

Assume that  $\mathcal{G}$  is stored in an adjacency list. First, the space of  $O(|\mathcal{V}|)$  is needed to maintain each node in the set  $\mathcal{V}$ . Then, we create a list entry for each node, e.g.,  $u^h \in \mathcal{V}$ , to record the delay and capacity information of all transmission edges and storage edges with  $u^h$  as the origin node. Denoting the out-degree of  $u^h$  as  $\deg(u^h)$ , the required space is  $O(2 \cdot \deg(u^h)) = O(\deg(u^h))$ . Finally, the overall space complexity of  $\mathcal{G}$  reaches  $O(|\mathcal{V}| + \sum_{u^h \in \mathcal{V}} \deg(u^h)) = O(|\mathcal{V}| + |\mathcal{E}|)$ . Generally, since  $\mathcal{G}$  is a connected graph,  $|\mathcal{E}| + 1 \geq |\mathcal{V}|$  holds and the space complexity can be further reduced to  $O(|\mathcal{E}|)$ .

Considering that  $\mathcal{G}$  represents the considered NTN in a time-slotted manner, initially the satellites and links are replicated into  $H$  copies and storage edges are introduced between the same satellites in adjacent cycles. Thus, we have  $|\mathcal{V}| = |V| \cdot H$  and  $|\mathcal{E}| = |E| \cdot H + |V| \cdot (H - 1)$ . After the pruning and enhancing process, no less than  $|V| - 1$  nodes will be removed, and the transmission and the storage edges will be reduced by at least  $|E|$  and  $|V| - 1$ , respectively. Together with the virtual

node and  $N \cdot (H - 1)$  virtual edges added for each of the  $N$  destination satellites, we can deduce that  $|\mathcal{V}| = |V| \cdot (H - 1) + 2$  and  $|\mathcal{E}| = |E| \cdot (H - 1) + |V| \cdot (H - 2) + N \cdot (H - 1) - 1$  in the worst case. Therefore, the space complexity of  $\mathcal{G}$  becomes  $O(|\mathcal{E}| \cdot (H - 1) + |V| \cdot (2 \cdot H - 3) + N \cdot (H - 1) + 1) = O((|V| + |E| + N) \cdot H)$ . Since the NTN is a connected network and all  $N$  destination satellites are selected from  $V$ ,  $|E| + 1 \geq |V| \geq N$  holds and the space complexity can be further reduced to  $O(|\mathcal{E}| \cdot H)$ .

The proof is complete.

## APPENDIX C PROOF OF THEOREM 2

For **Algorithm 1**, the key is to demonstrate that each node extracted from  $\mathcal{Q}$  has determined its maximum bottleneck capacity. This assertion remains valid for  $s^h$  with  $C(s^h) = \infty$ . Moving on to the  $K$ -th extracted node, denoted as  $u^h$  (or  $d'_n$ ), we identify that its bottleneck capacity can not be further improved by relaying via any node out of  $\mathcal{Q}$  (steps 8 to 9, 13 to 14, and 16 to 17). As for the potential relaying via a node in  $\mathcal{Q}$ , we adopt the proof by contradiction for analysis, accounting for three cases:

- i) If reaching  $u^h$  via  $w^i \in \mathcal{Q}$  along  $(w^i, u^i) \in \mathcal{E}_t$  enables  $C(u^h) < \min\{C(w^i), c_{w,u}^i\} \leq C(w^i)$ , where  $h = \left\lceil \frac{1}{|\tau|} \cdot ((i-1) \cdot |\tau| + l_{w,u}^i) \right\rceil$ , a contradiction will be encountered because  $C(w^i) \leq C(u^h)$  is enforced by step 4;
- ii) If reaching  $u^h$  via  $u^{h-1} \in \mathcal{Q}$  along  $(u^{h-1}, u^h) \in \mathcal{E}_s$  enables  $C(u^h) < \min\{C(u^{h-1}), c_{u,u}^h\} = C(u^{h-1})$ , a contradiction will also be encountered due to  $C(u^{h-1}) \leq C(u^h)$ ;
- iii) If reaching  $d'_n$  via  $d_n^i \in \mathcal{Q}$  along  $(d_n^i, d'_n) \in \mathcal{E}_v$  enables  $C(d'_n) < \min\{C(d_n^i), c_{d_n,d'_n}^i\} = C(d_n^i)$ , it will encountering a contradiction with  $C(d_n^i) \leq C(d'_n)$ . Therefore, the bottleneck capacity of the  $K$ -th extracted node cannot be improved.

Intuitively, the capacity of the output TF tree  $\mathcal{T}$ , calculated as  $C(\mathcal{T}) = \min_{(u^h, v^h) \in \mathcal{T}} c_{u,v}^h = \min_{d'_n \in \mathcal{V}_v} C(d'_n)$ , must reach the maximum since each  $C(d'_n)$  is maximized when the algorithm terminates. In addition, the input  $\mathcal{G}$  has ensured that  $\mathcal{T}$  does not contain edges with insufficient capacity or unsatisfied delay, and step 6 enforces the correct forwarding timing at each hop.

The proof is completed.

APPENDIX D  
PROOF OF THEOREM 3

In **Algorithm 1**, we assume that the input  $\mathcal{G}$  and the introduced  $\mathcal{Q}$  are stored in an adjacency list and a binary heap, respectively. The initialization in step 2 takes  $O(|\mathcal{V}|)$  time. During each iteration from steps 3 to 19, it requires  $O(1)$  time to extract the node  $u^h$  with the maximum bottleneck capacity from  $\mathcal{Q}$  and  $O(\log |\mathcal{V}|)$  time to update  $\mathcal{Q}$  (in step 4). Furthermore, looking up each edge (i.e., transmission edge, storage edge, or virtual edge) and updating the parameters (i.e., bottleneck capacity, delay and pre-node) of the node actually reached along that edge takes  $O(\log |\mathcal{V}|)$  time. Denoting the out-degree of  $u^h$  as  $\deg(u^h)$ , the time complexity of process from step 5 to 18 is at most  $O(\deg(u^h) \cdot \log |\mathcal{V}|)$ . At worst, we must traverse all nodes in  $\mathcal{V}$  once before extracting all the virtual nodes  $d'_n \in \mathcal{V}_v$  from  $\mathcal{Q}$ . Therefore, the time complexity reaches  $O(\sum_{u^h \in \mathcal{V}} \deg(u^h) \cdot \log |\mathcal{V}|) = O(|\mathcal{E}| \cdot \log |\mathcal{V}|)$ . Additionally, the backtracking process takes at most  $O(|\mathcal{E}|)$  time. Thus, the time complexity of **Algorithm 1** can be calculated as  $O(|\mathcal{V}| + |\mathcal{E}| \cdot \log |\mathcal{V}| + |\mathcal{E}|)$ . Generally, since  $\mathcal{G}$  is a connected graph,  $|\mathcal{E}| + 1 \geq |\mathcal{V}| \geq 2$  holds and the time complexity can be further reduced to  $O(|\mathcal{E}| \cdot \log |\mathcal{V}|)$ .

The proof is completed.