SJAM's Bakery

BAKE THE VERY BEST

[USER MANUAL]

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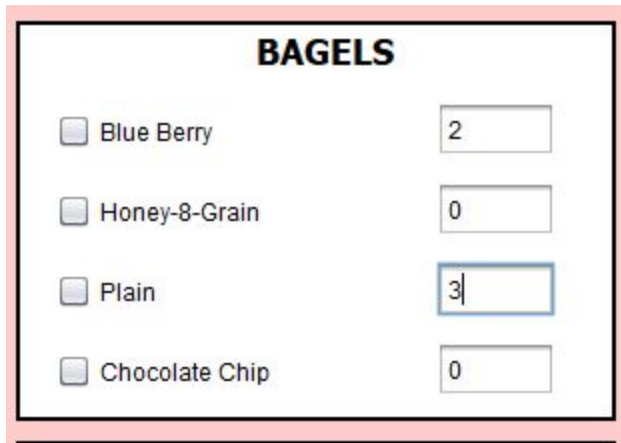ICS 4UI

First Tab: Menu

NOTE: When the program runs, this screen will first appear

Brief Description of the MENU screen

The screen shown above is a display the user will see and use to order the four main types of pastries offered by the bakery: *bagels, cakes, doughnuts, and pies*. There are three to four different kinds of each pastry. To order, these steps can be followed:

A. Put in the quantity of the type of pastry you want to order in the text box.
B. After you are done, check mark the boxes you have purchased.
C. Choose one of the following options:
    a. Click the total button to see your total cost (before tax, and after)
    b. Click the receipt button to see the receipt of your purchase
    c. Click the exit button to exit the program, or click reset to place new orders.
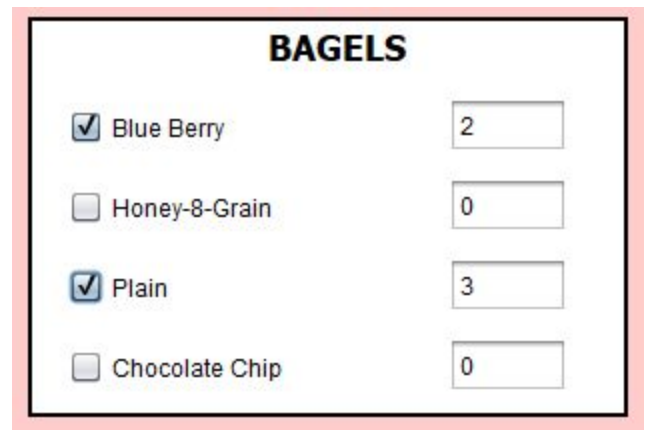
Example Demo:
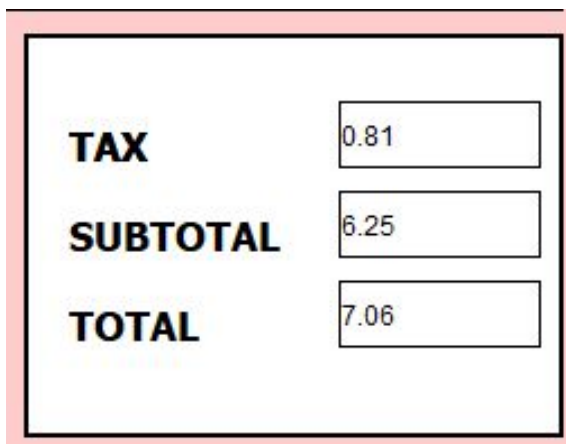
A. Quantity is added in for Blueberry and Plain Bagels
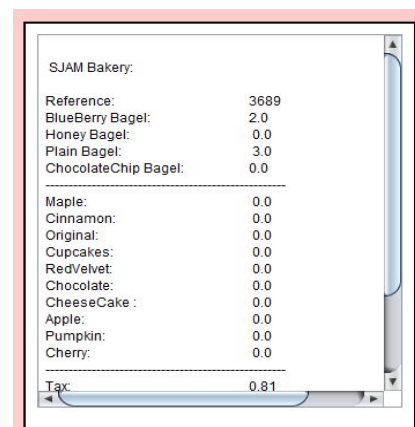
B. Check mark to finalize your purchases

C. Total button is clicked

D. Receipt button is clicked

Objective of the Program:

The objective of this program is to simulate an ordering software used in a bakery, capable of placing orders and instantly calculating the total cost of the order. To add on, the customers will be provided with a list of ingredients.

Second Tab: Ingredients

Brief Description of the MENU screen

This tab displays the complete list of ingredients for each pastry offered by the bakery. The screen is divided into the four types of pastries (Bagels, Doughnuts, Cakes, Pies). The user is able to choose the different type/kind of a pastry (a type of Doughnut: Maple). To view the complete list of ingredients, users can click on the INGREDIENTS button.

Example Demo:

A. The user chooses Blueberry Bagels and clicks the button INGREDIENTS.

B. Then the program prints out the ingredients of the blueberry bagel.