

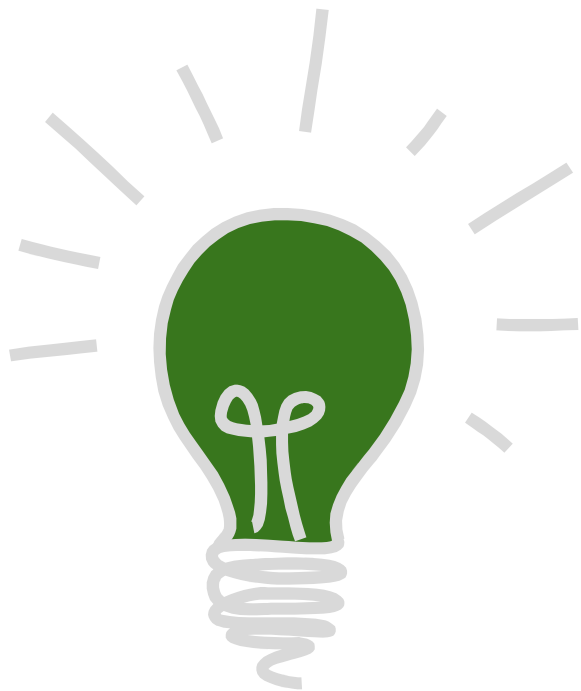
# Lecture note 8 : Typical tasks with CNN

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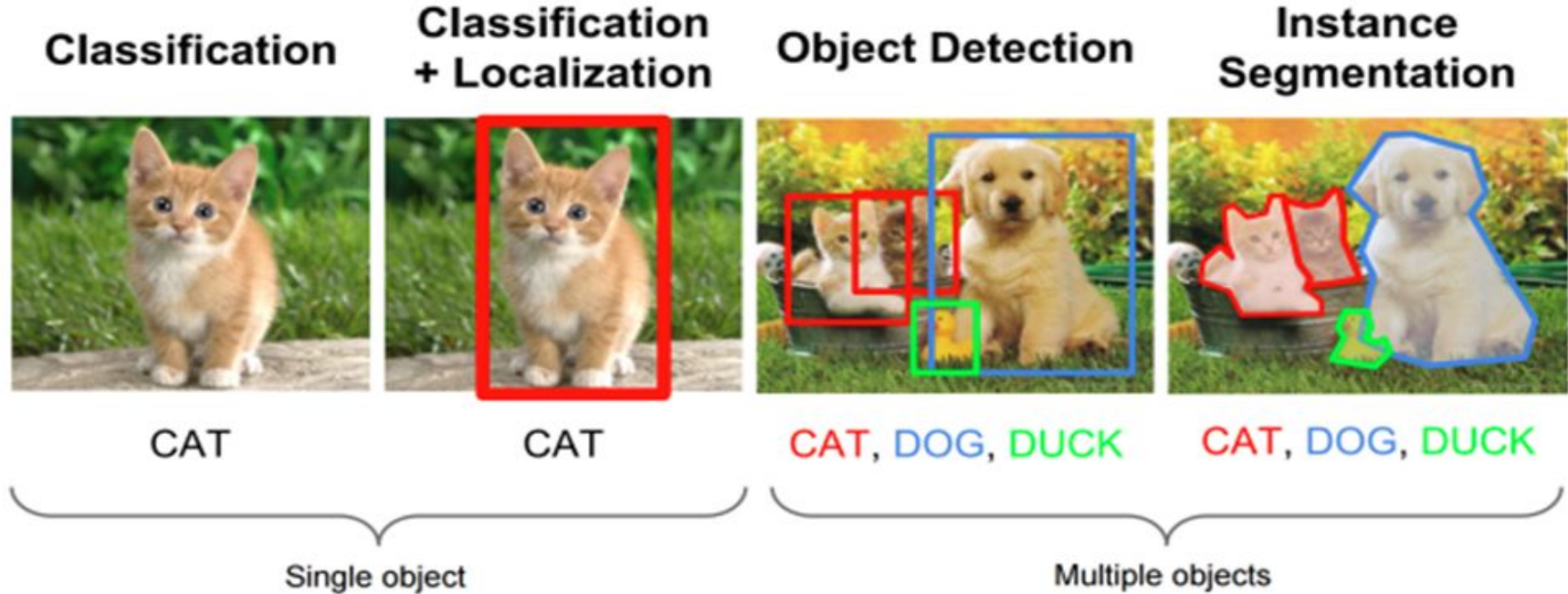


# Agenda



- 1 Regional CNN
- 2 Segmentation
- 3 GAN

# Typical tasks



# Regional CNN

# 객체검출(Object detection)

**Classification**



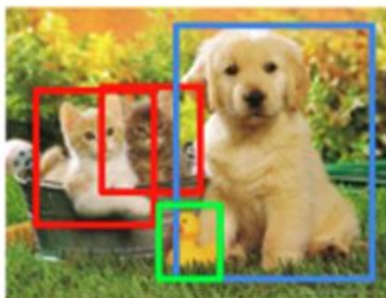
CAT

**Classification  
+ Localization**



CAT

**Object Detection**



CAT, DOG, DUCK

**Instance  
Segmentation**

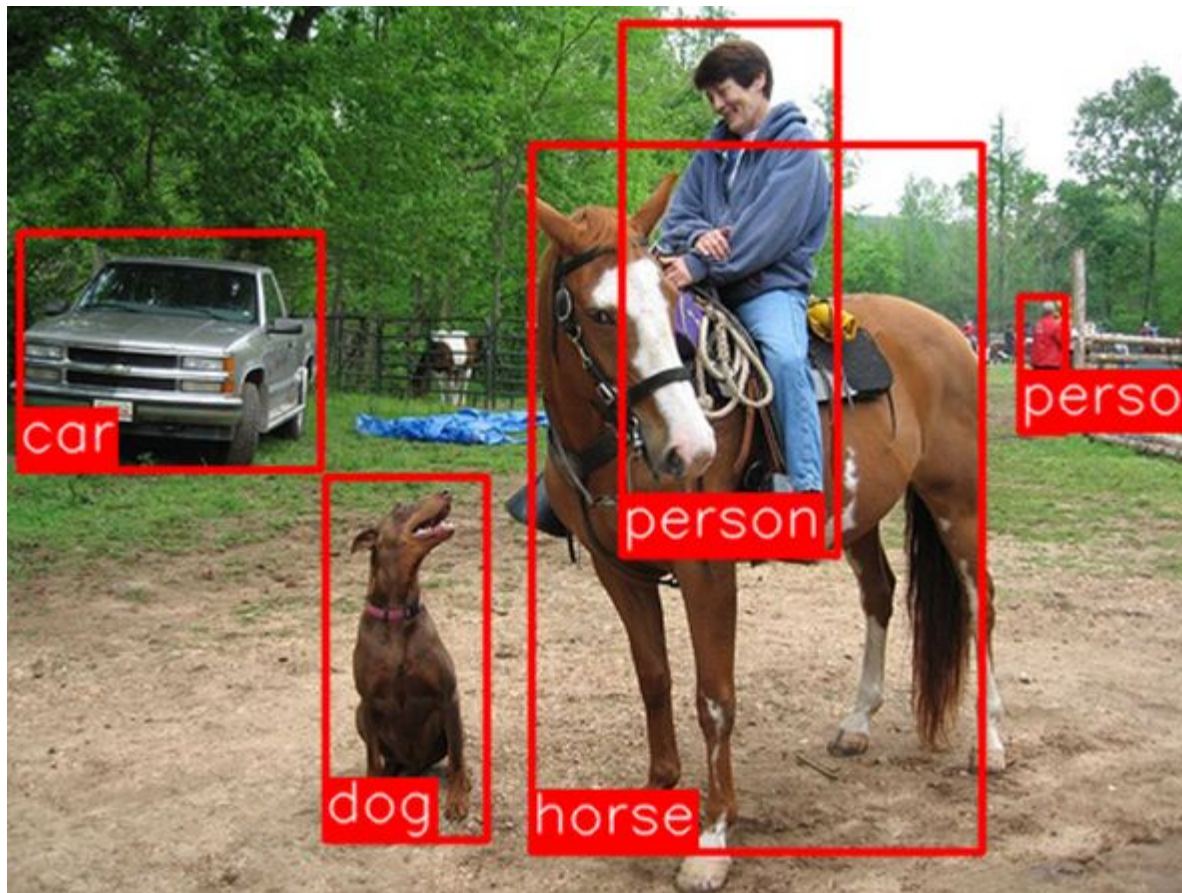


CAT, DOG, DUCK

Single object

Multiple objects

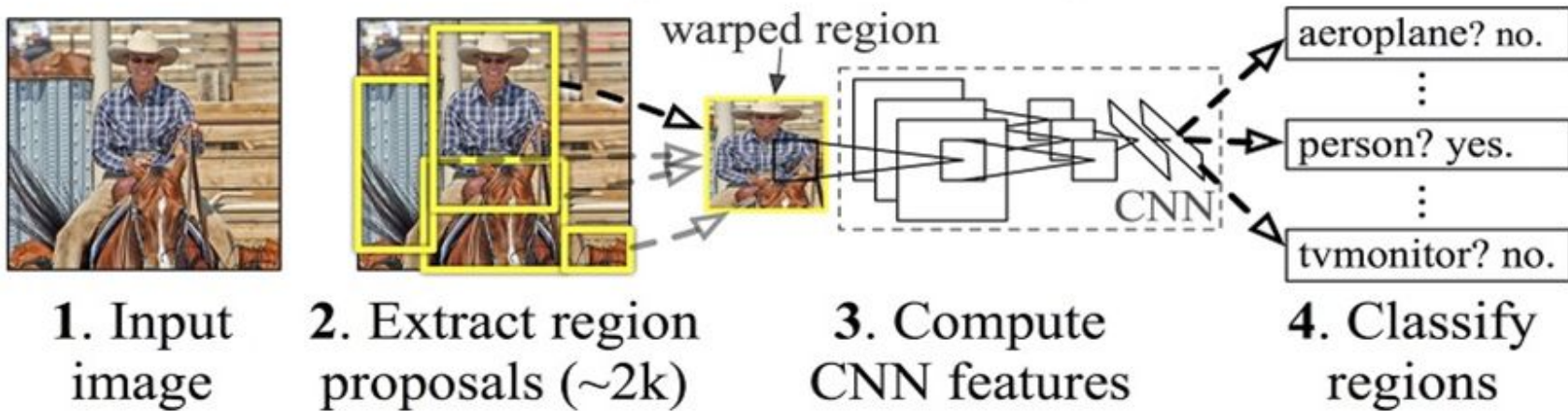
# 객체검출(Object detection)





# RCNN

## R-CNN: *Regions with CNN features*



Step 2. CNN을 분류 문제에 대해 사전 지도학습(Domain specific classification learning)

Step 1. 이미지 입력

Step 2. Selective search 알고리즘을 통해 region proposal 수행

Step 3. 각 region을 동일한 사이즈로 warping하여 CNN에 입력하여 특징 검출

Step 4. 분류기를 통해 각 region을 분류

Step 5. 마지막으로 Non-maximum suppression 알고리즘을 통해 지역을 확정함.

# RCNN - Selective search



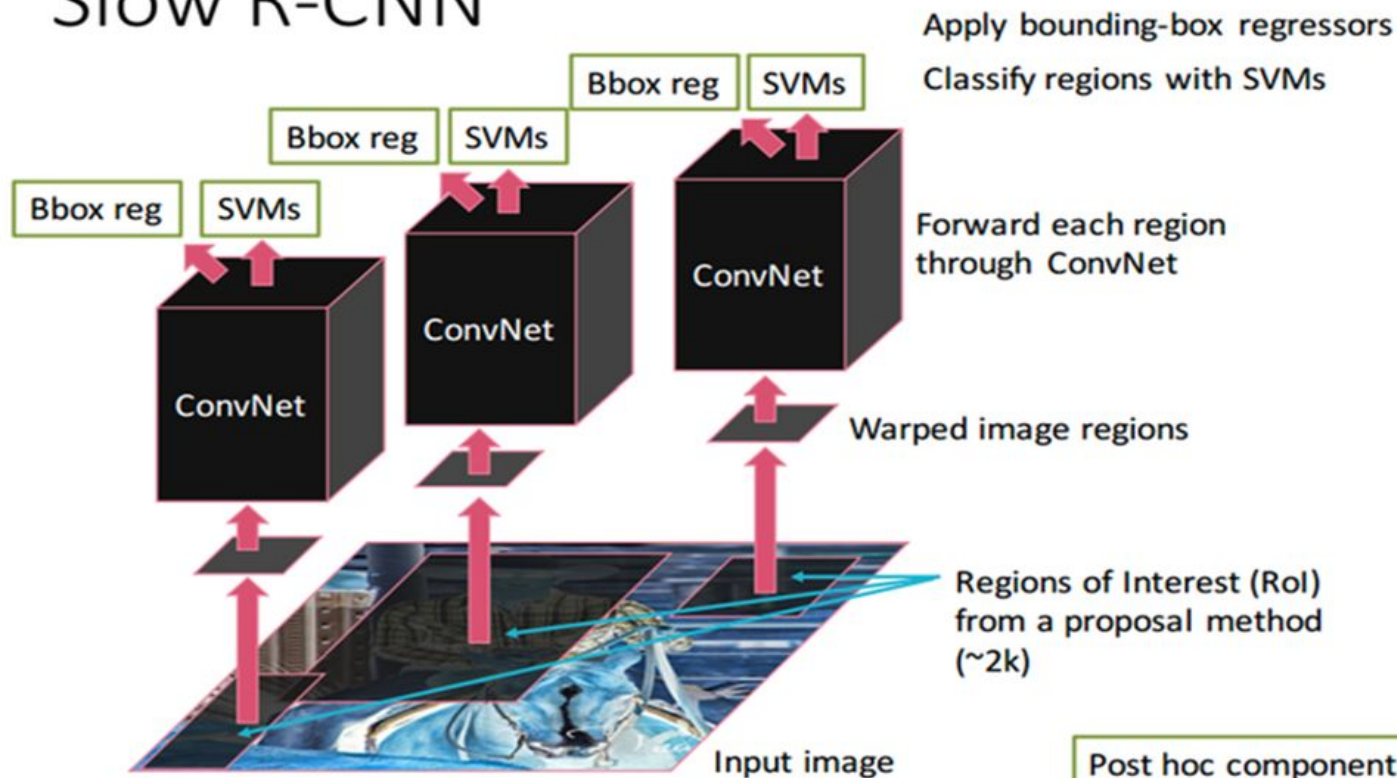
Figure 2: Two examples of our selective search showing the necessity of different scales. On the left we find many objects at different scales. On the right we necessarily find the objects at different scales as the girl is contained by the tv.

- Group regions with some rules(intensity, color..)
- In experience, S.S resulted in an average of 2403 region proposals per image with a 91.6% recall of all ground-truth bounding boxes(0.5 IoU threshold)

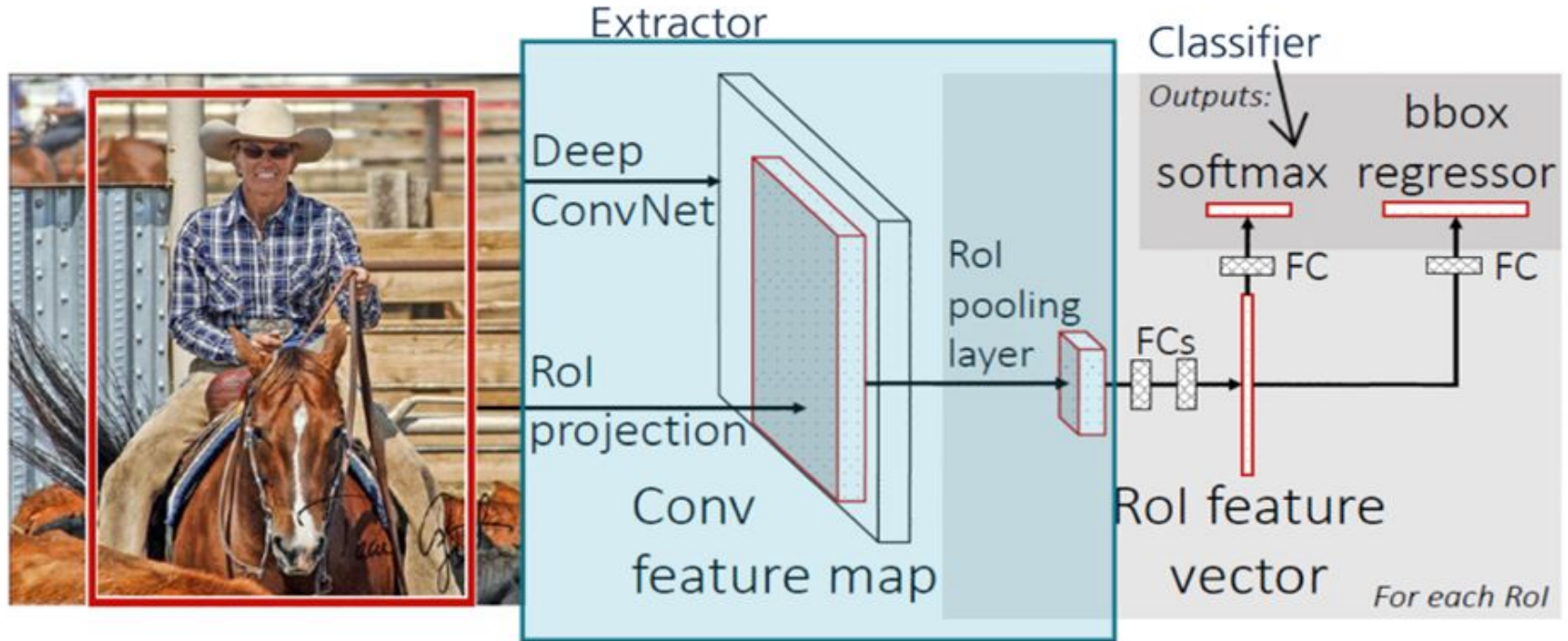


# RCNN

## Slow R-CNN

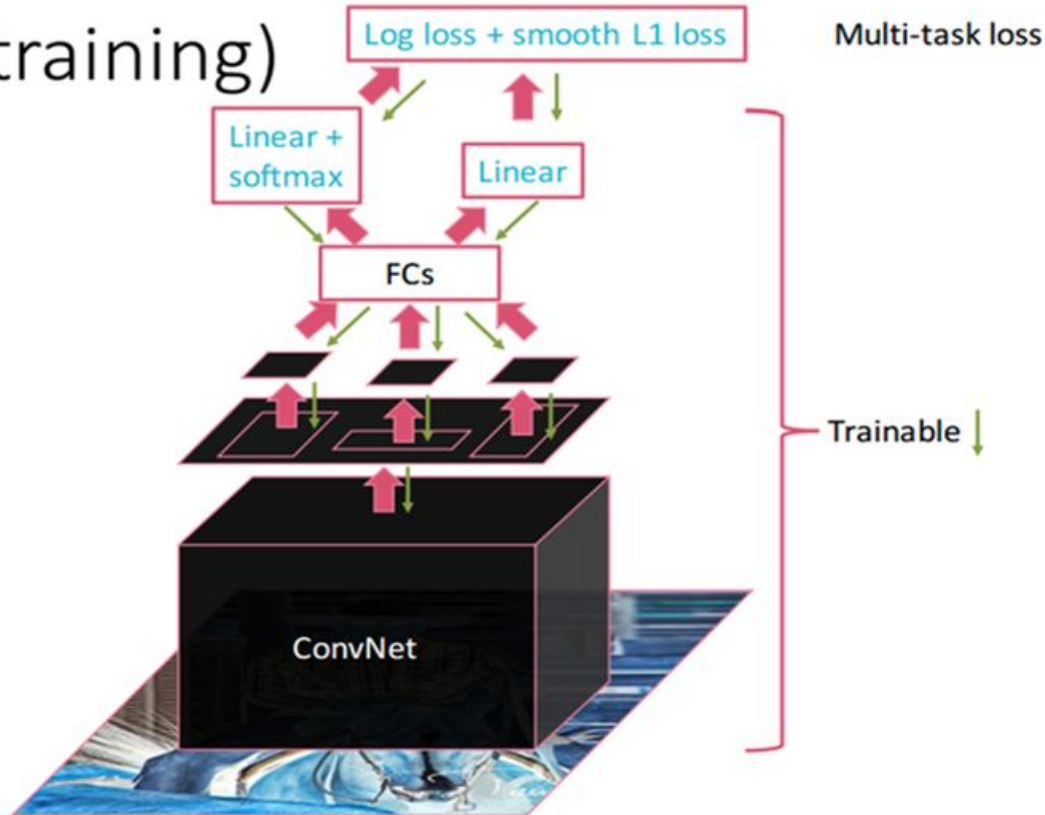


# Fast RCNN : Overview



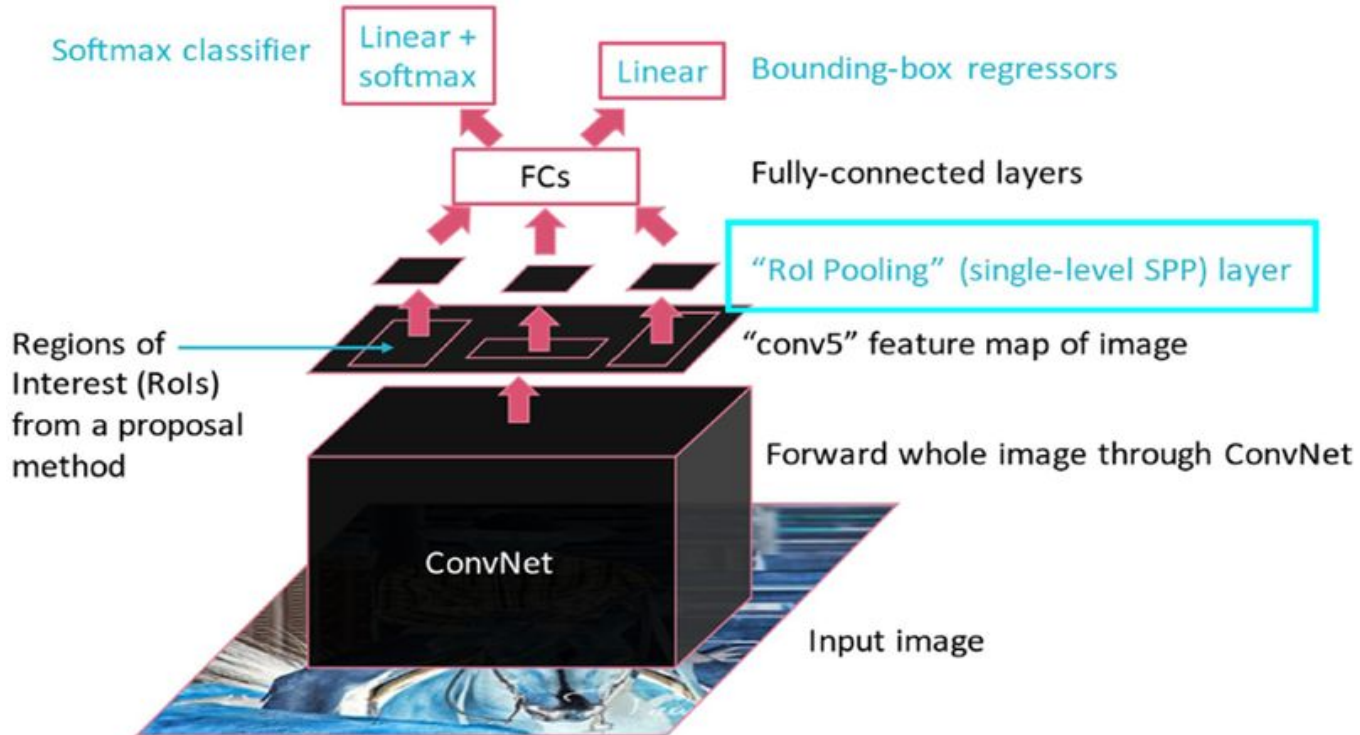
# Fast RCNN : training process

Fast R-CNN  
(training)

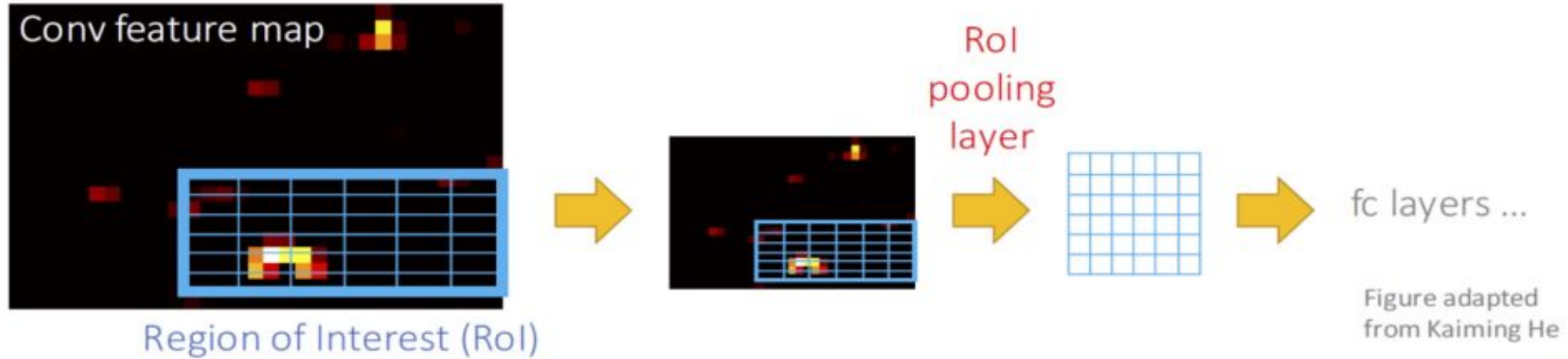


# Fast RCNN : testing process

## Fast R-CNN (test time)



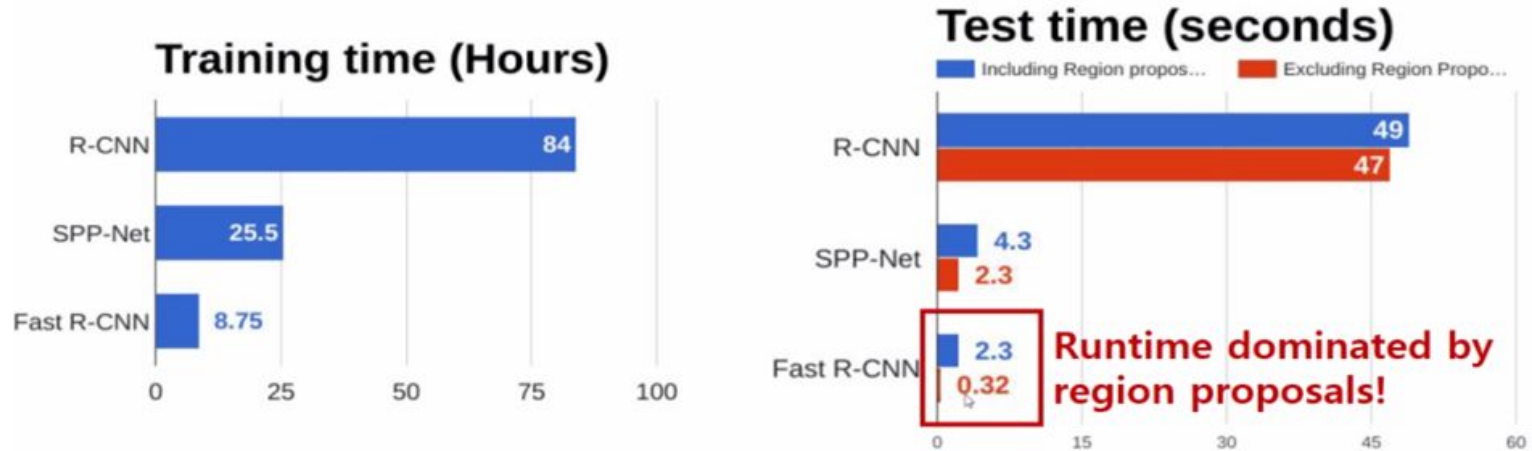
# Fast RCNN : RoI pooling layer



RoI in Conv feature map :  $21 \times 14 \rightarrow 3 \times 2$  max pooling with stride(3, 2)  $\rightarrow$  output :  $7 \times 7$   
RoI in Conv feature map :  $35 \times 42 \rightarrow 5 \times 6$  max pooling with stride(5, 6)  $\rightarrow$  output :  $7 \times 7$

# Fast RCNN : Weak point

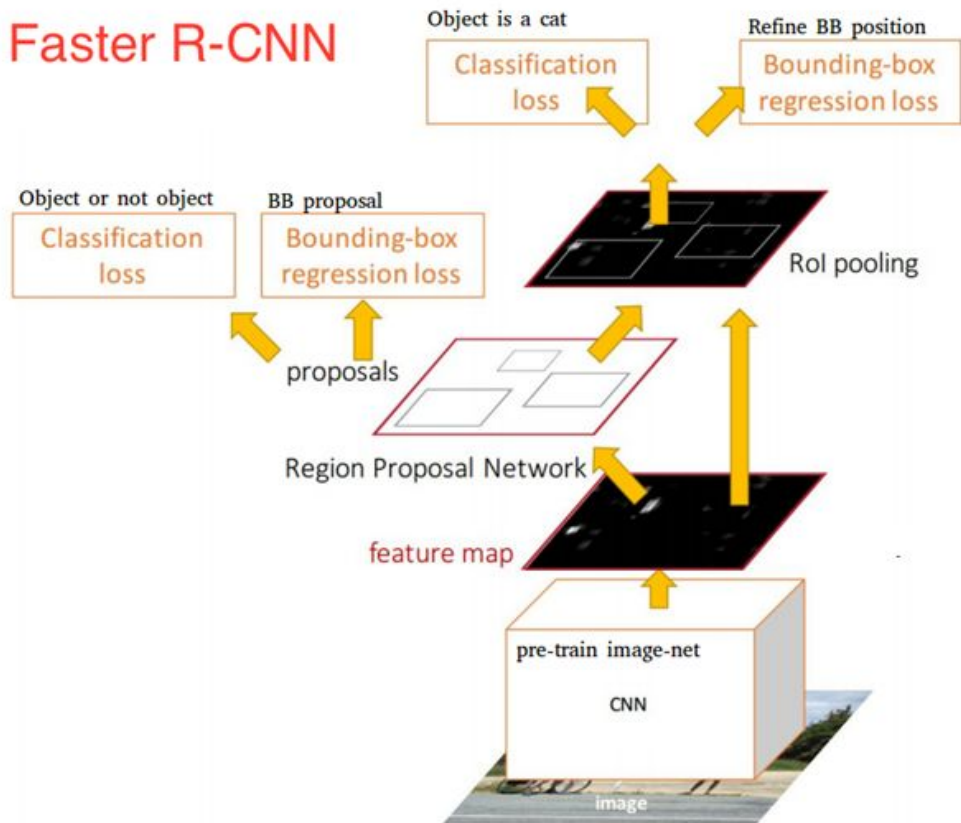
## R-CNN vs SPP-net vs Fast R-CNN





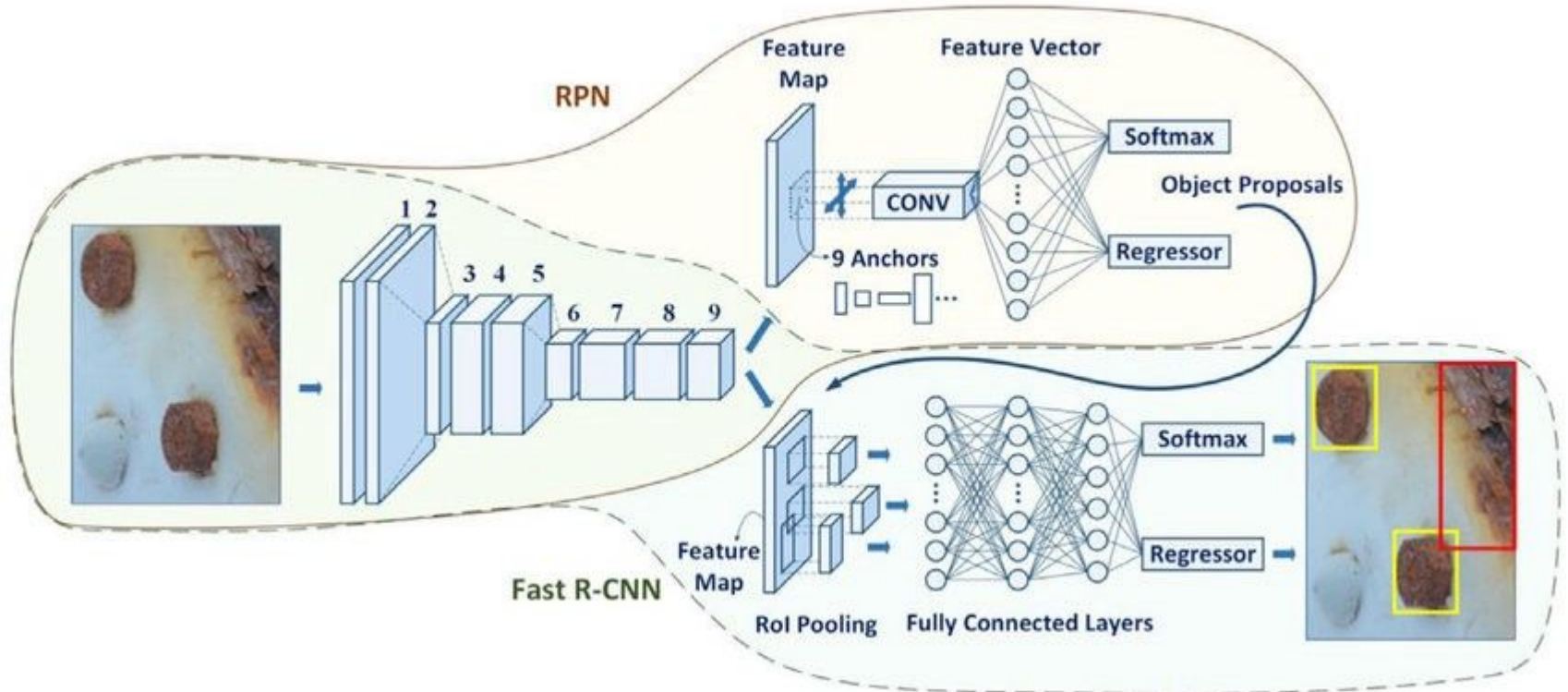
# Faster RCNN

## Faster R-CNN



Fast RCNN의 병목(Bottle-neck) 부분이었던 **Selective search**를 신경망 구조로 변경

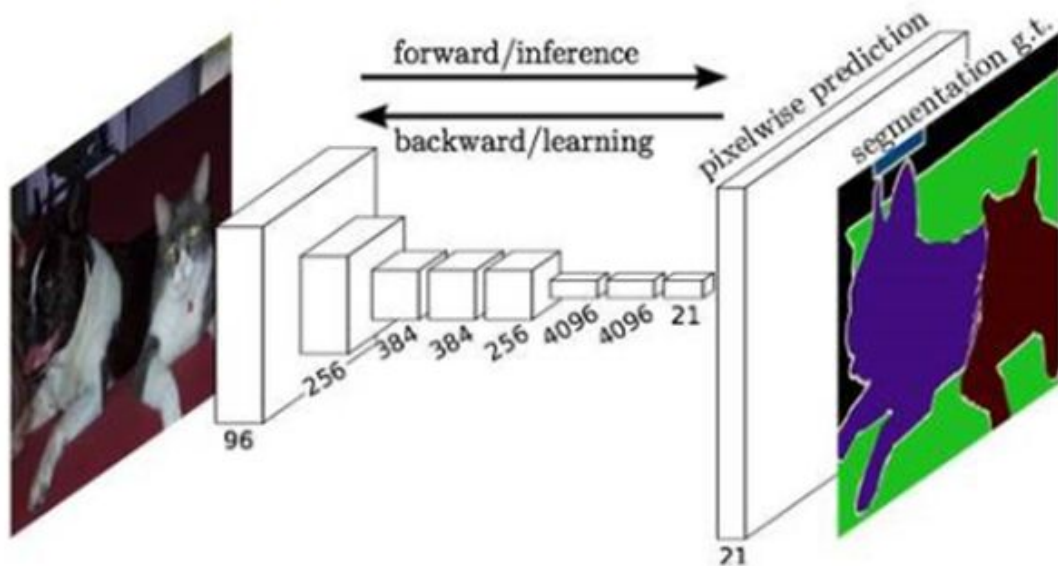
# Faster RCNN



# Segmentation

# Fully Convolutional Networks for Semantic Segmentation

Jonathan Long, Evan Schelhamer, Trevor Darrell  
UC Berkeley





### Object Detection

: addresses the problem of localization of objects of the certain classes

e.g. Sliding window of varying size and classify sub-images defined by the window



### Semantic Segmentation(or pixel classification)

: associates one of the defined class labels to each pixel

e.g. pixels are classified with regard to their local features, such as color and/of texture features. Markov Random Fields could be used to incorporate inter-pixel relations.

# upsampling output

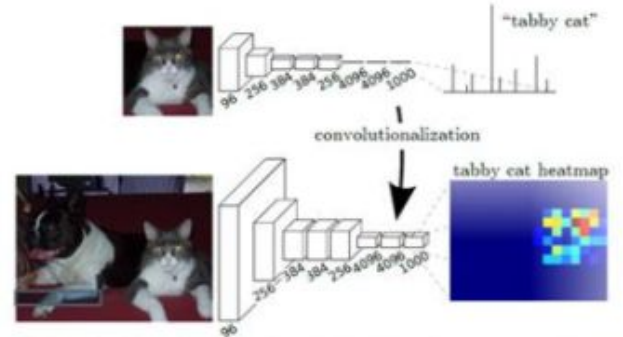
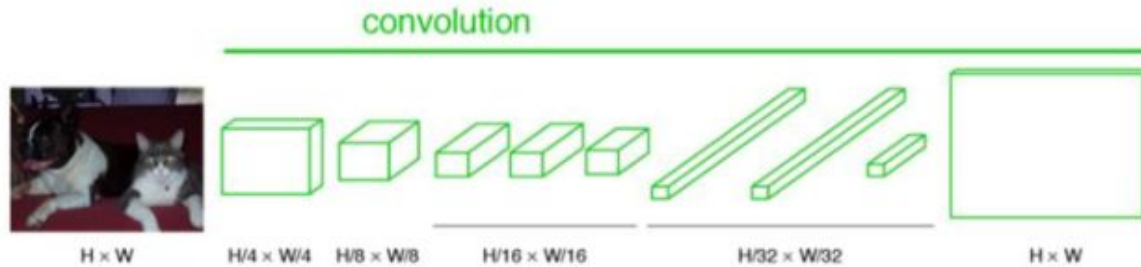
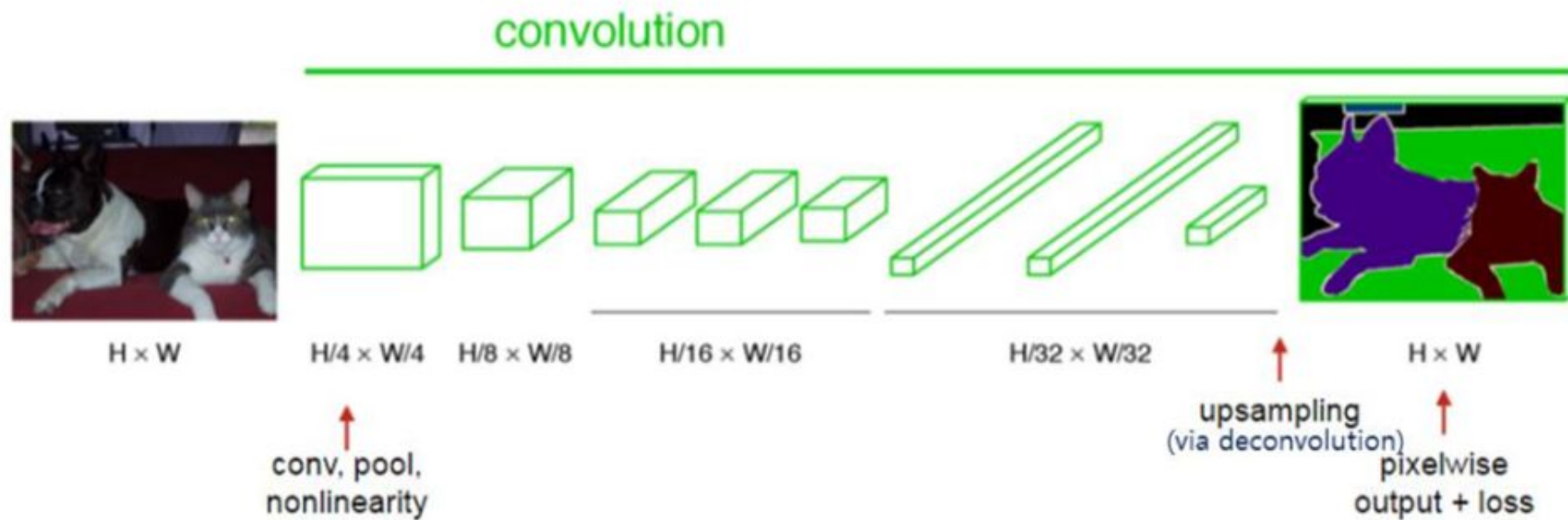
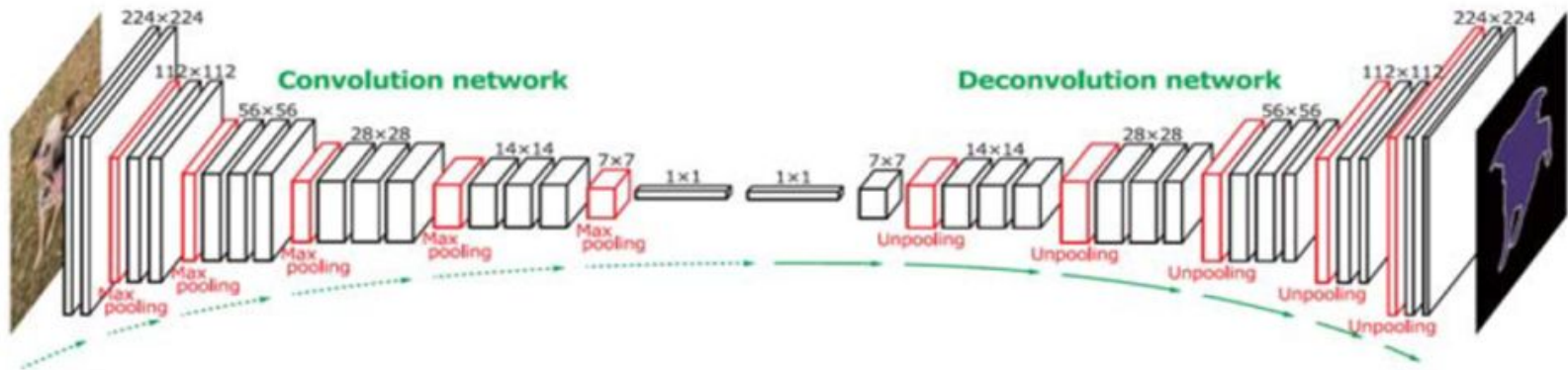


Figure 2. Transforming fully connected layers into convolution layers enables a classification net to output a heatmap. Adding layers and a spatial loss (as in Figure 1) produces an efficient machine for end-to-end dense learning.



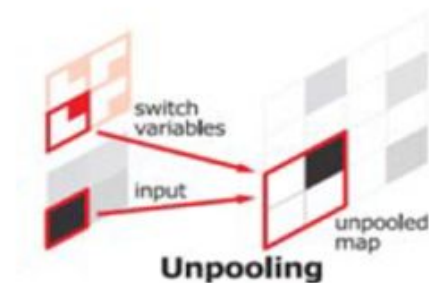
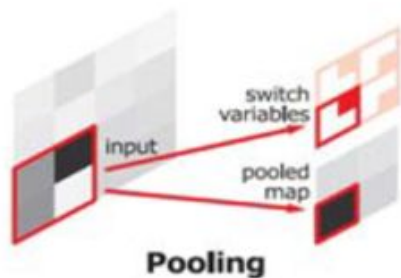
# end-to-end, pixels-to-pixels network





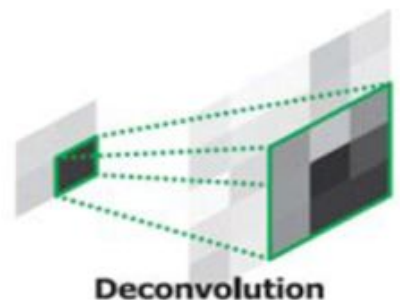
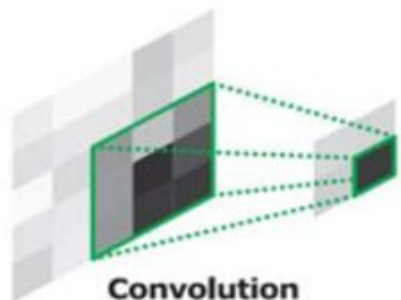
- Unpooling

- Place activations to pooled location
- Preserve structure of activations



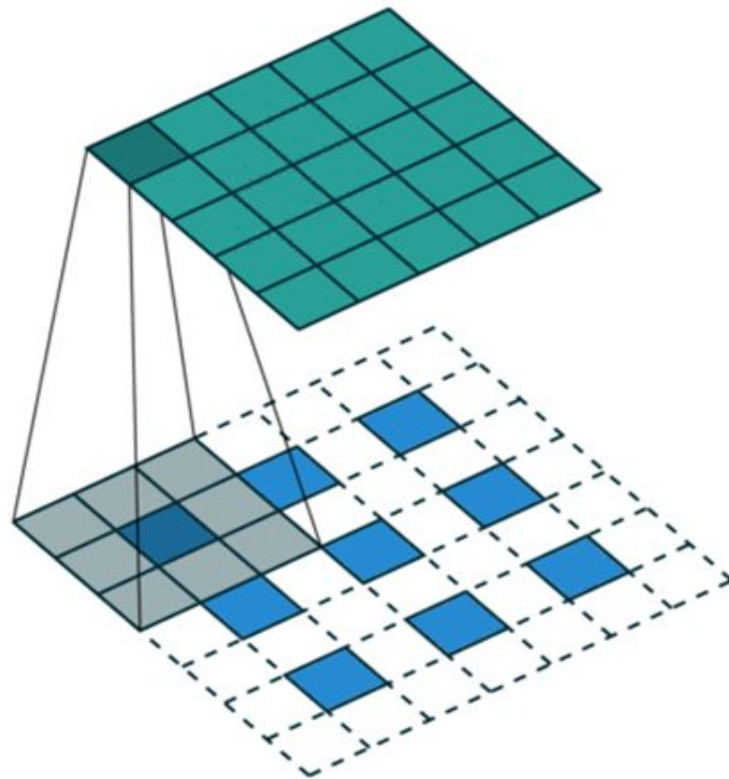
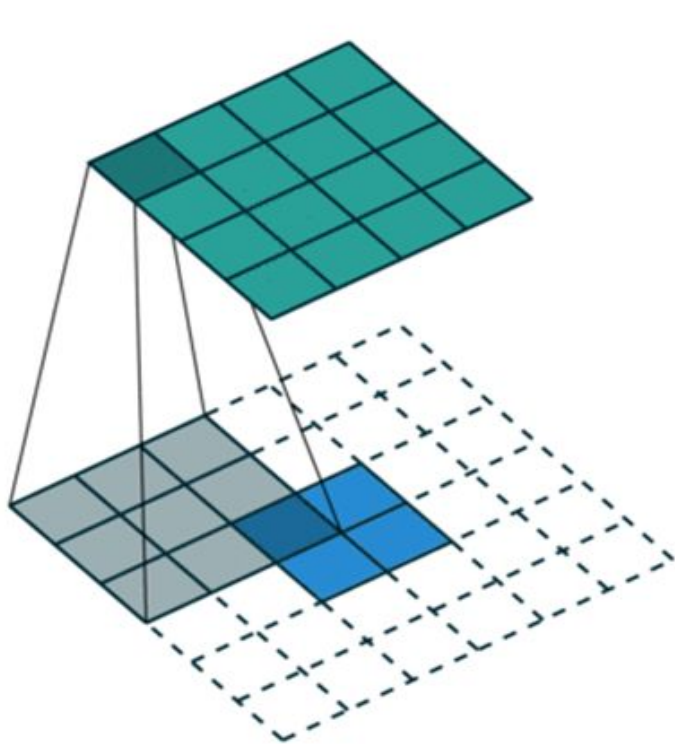
- Deconvolution

- Densify sparse activations
- Bases to reconstruct shape



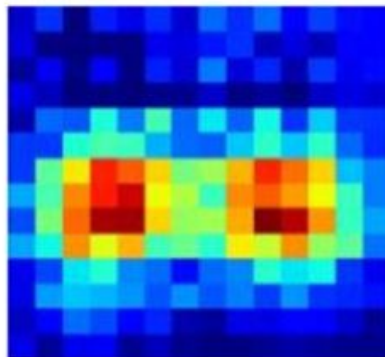
- ReLU

- Same with convolution network

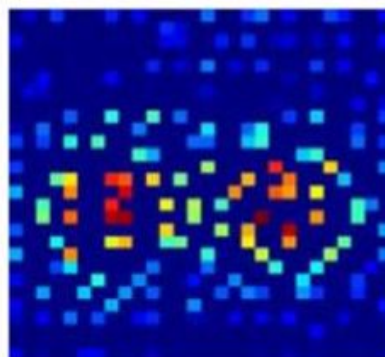


Deconvolution , Convolution transposed, Full convolution

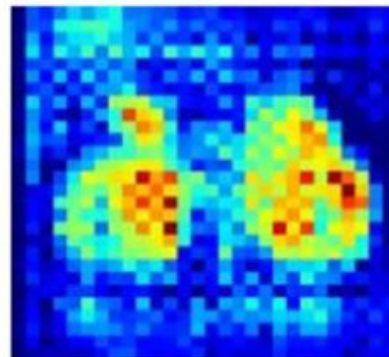
## Visualization of activations



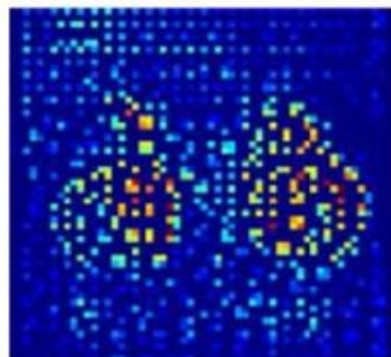
Deconv: 14x14



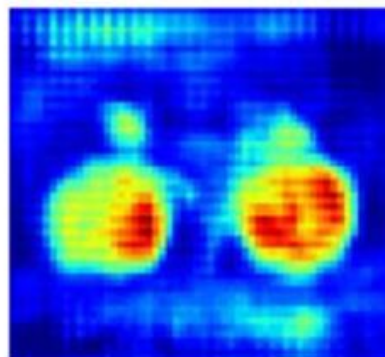
Unpool: 28x28



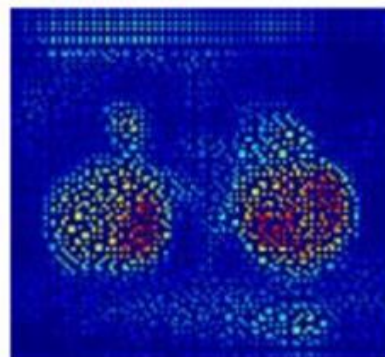
Deconv: 28x28



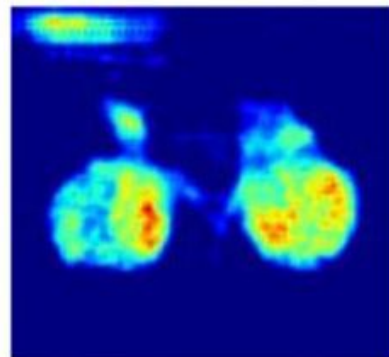
Unpool: 56x56



Deconv: 56x56

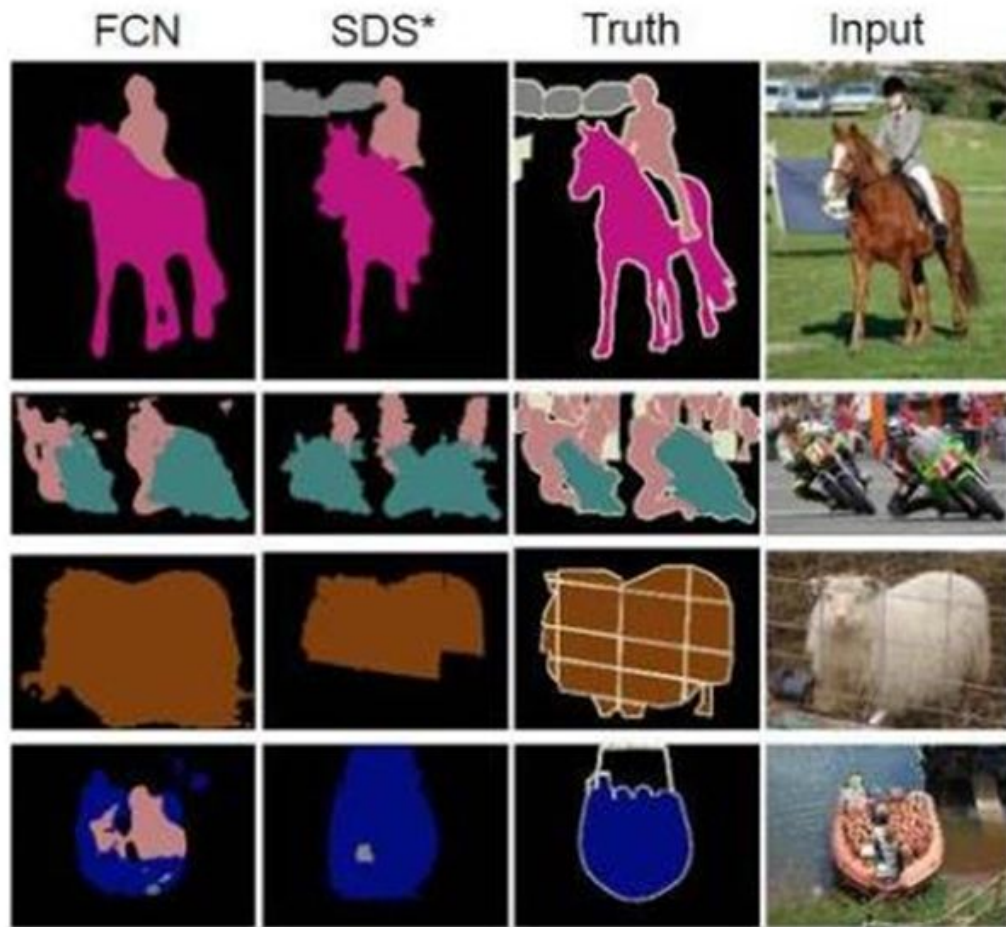


Unpool: 112x112



Deconv: 112x112







# Instance segmentation

---



1. Input image



2. Object proposals



3. Prediction and aggregation

DeconvNet



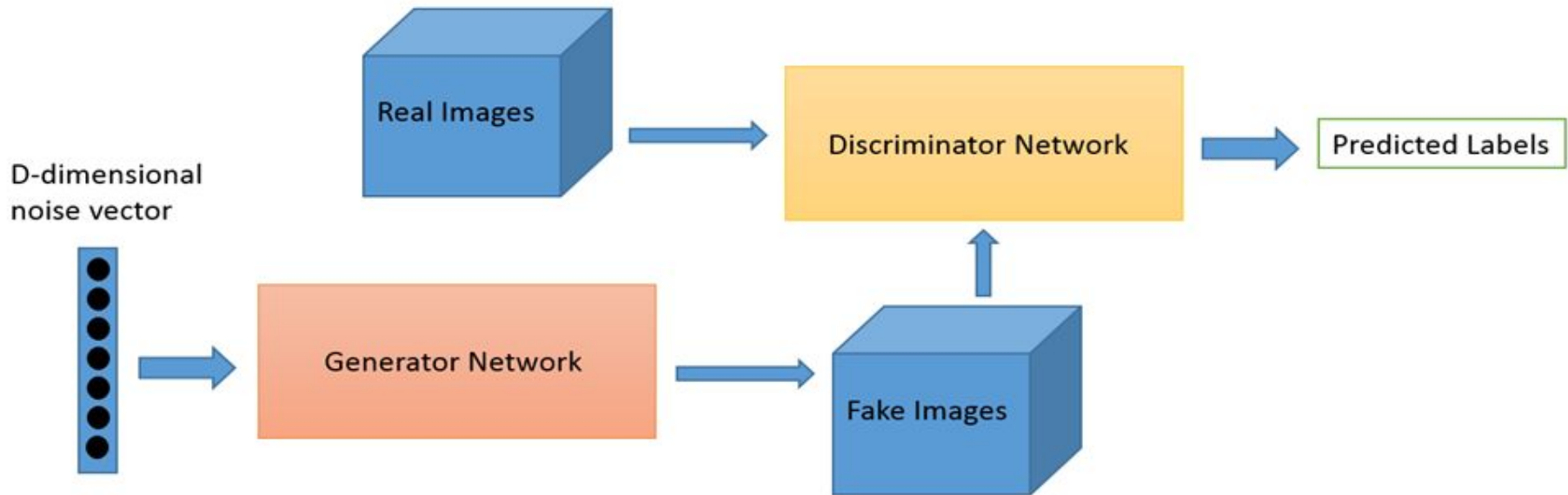
4. Results

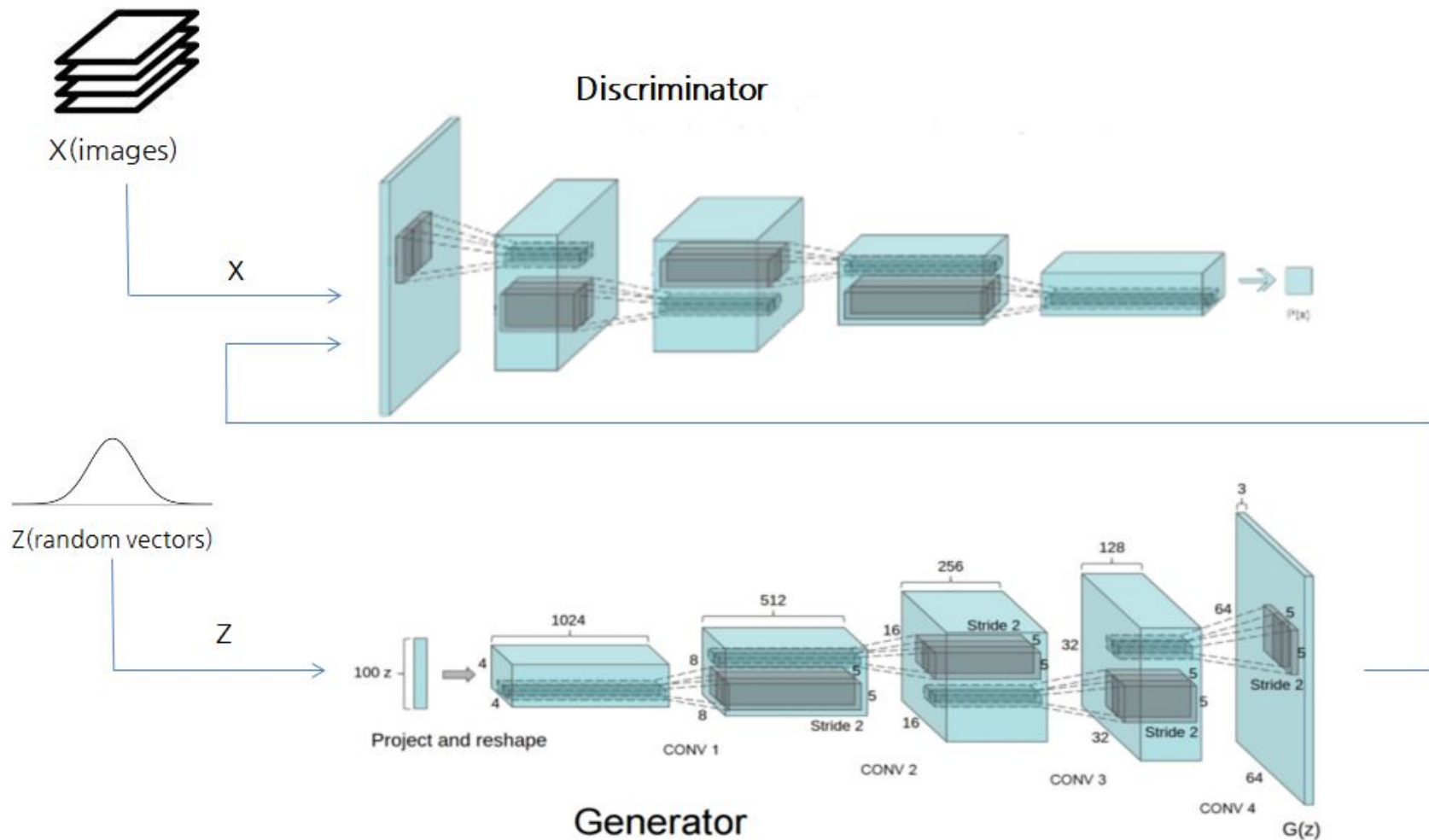
# GAN

- ☼ Ian Goodfellow의 NIPS 2016에서 발표한 논문 ‘Generative Adversarial Network’ 에서 소개되어 많은 후속 연구 및 높은 관심을 받음.
- ☼ 이전 Christian Szegedy의 Adversarial training Algorithm에서 영향을 받았다.
- ☼ A super dataset augmenting system (able to create more data from the original data)
- ☼ “what I cannot create, I do not understand.”

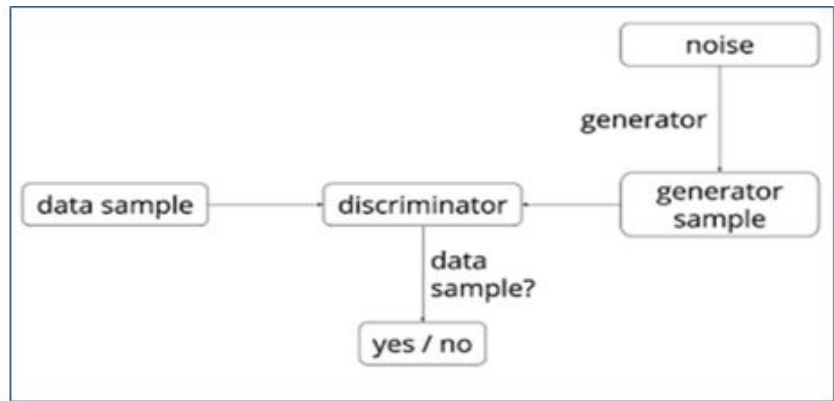
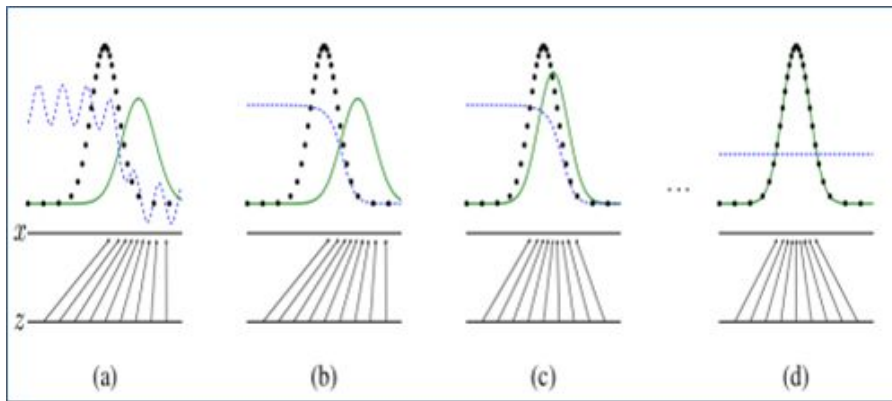
- *Richard Feynman*

- ☼ 지폐위조범과 경찰의 경쟁으로 많이 비유한다.
- ☼ 지폐위조범(Generator)은 경찰을 최대한 속이려고 하고, 다른 한편에서는 경찰(Discriminator)이 위조된 지폐를 감별(Classify)하려 노력한다.
- ☼ 이런 경쟁 속에서 두 그룹 모두 속이고 구별하는 서로의 능력이 발전하게 되고 결과적으로는 진짜 지폐와 위조 지폐를 구별할 확률이 50%에 이르면 실제와 똑같은 정도로 정교한 지폐를 생성하게 될 것이다.









```

G_sample = generator(Z)
D_real, D_logit_real = discriminator(X)
D_fake, D_logit_fake = discriminator(G_sample)

D_loss = -tf.reduce_mean(tf.log(D_real) + tf.log(1. - D_fake))
G_loss = -tf.reduce_mean(tf.log(D_fake))
  
```



$X(\text{images})$

$X$

Discriminator

Trainable scope

$D_{\text{loss}}$



$Z(\text{random vectors})$

$Z$

100  $z$

Project and reshape

Generator

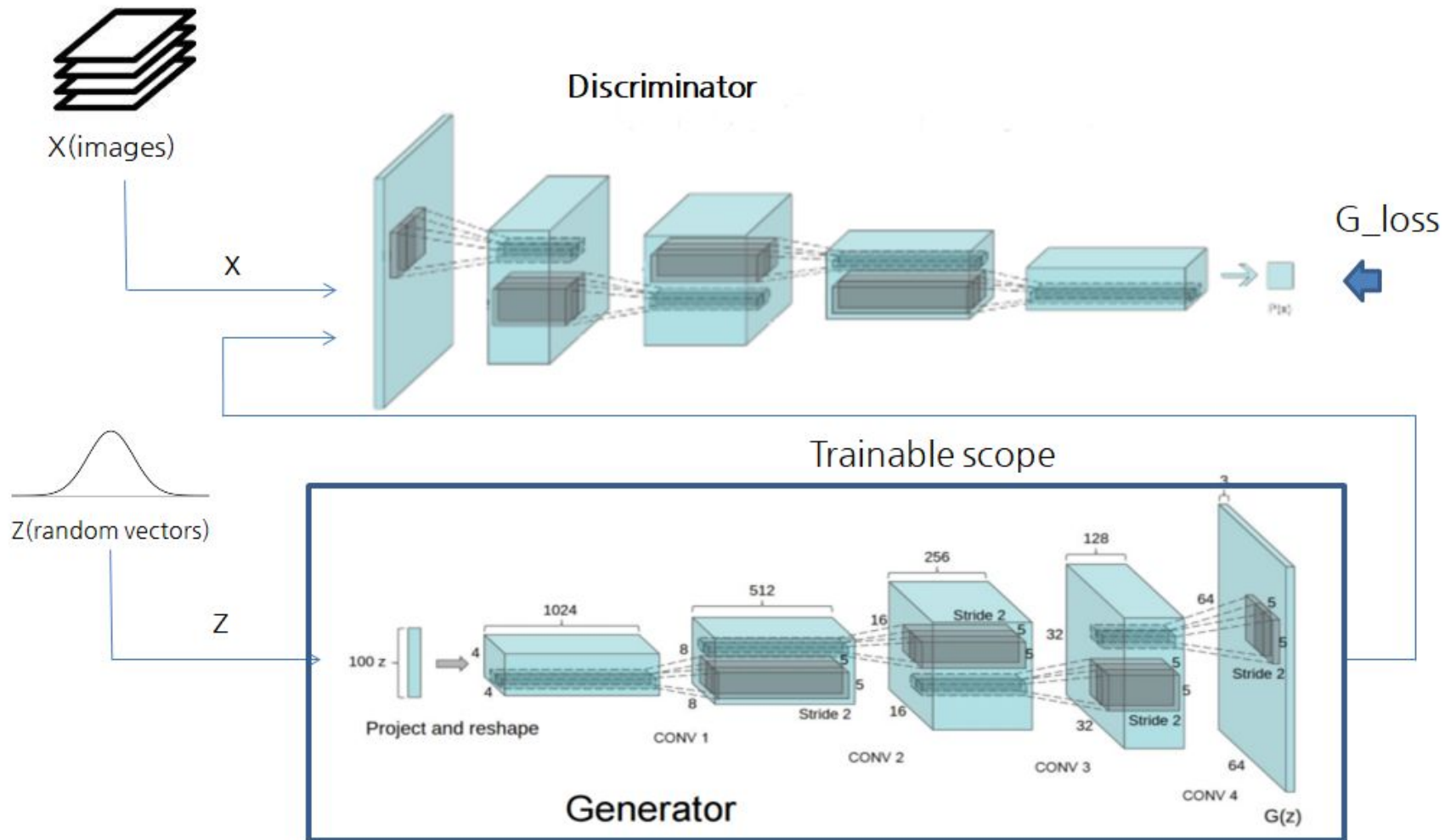
CONV 1

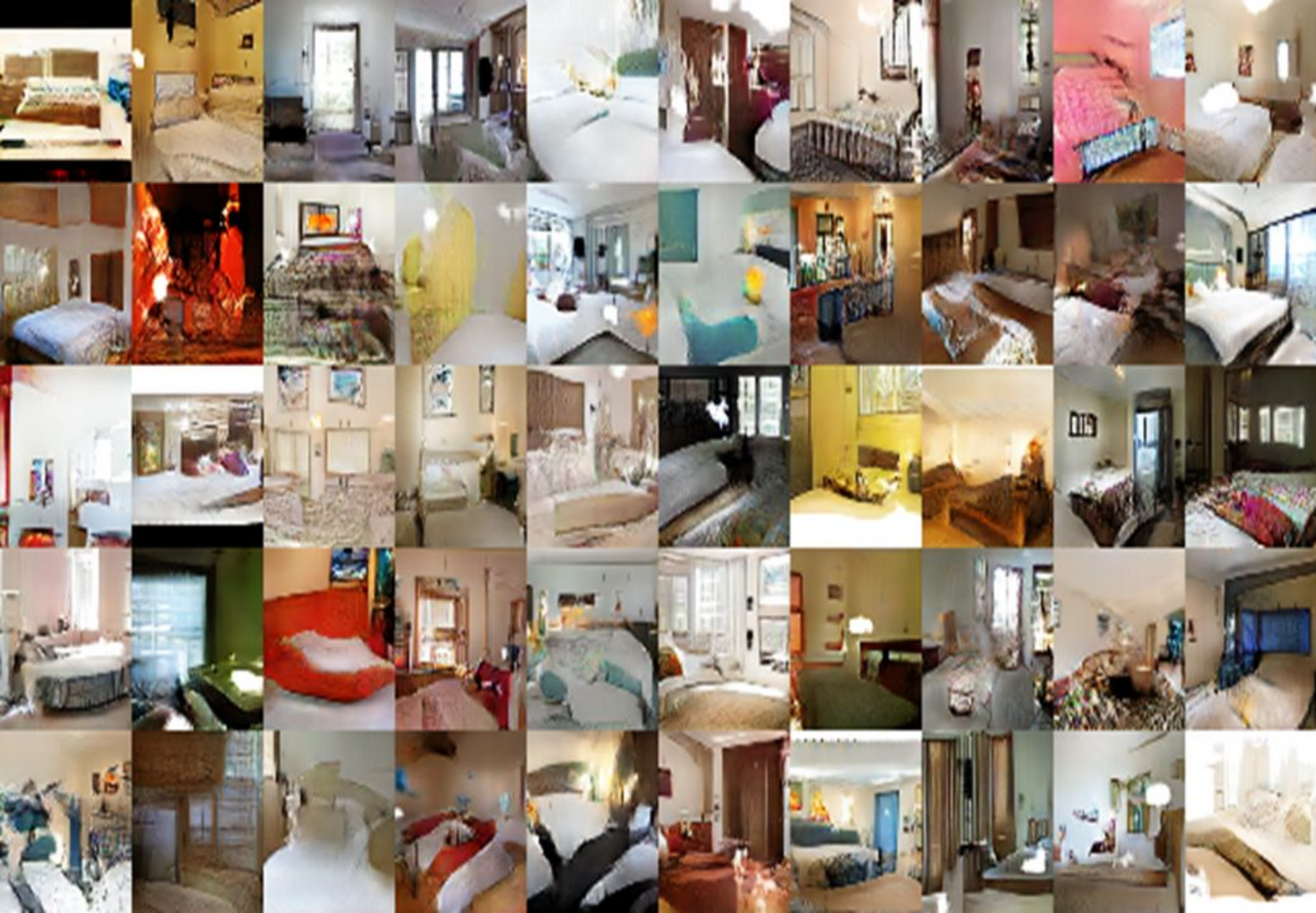
CONV 2

CONV 3

CONV 4

$G(z)$







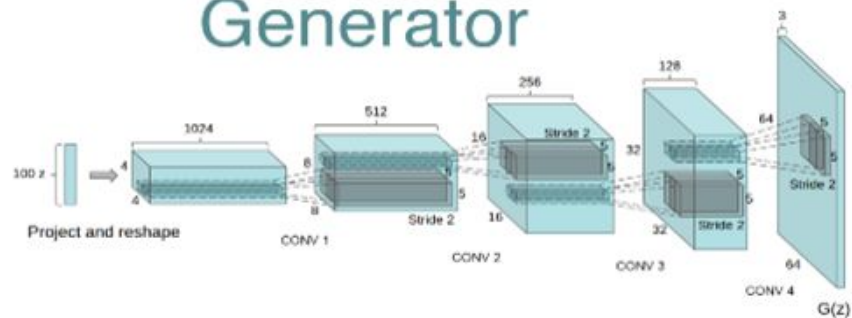
Noise  $\sim N(0,1)$



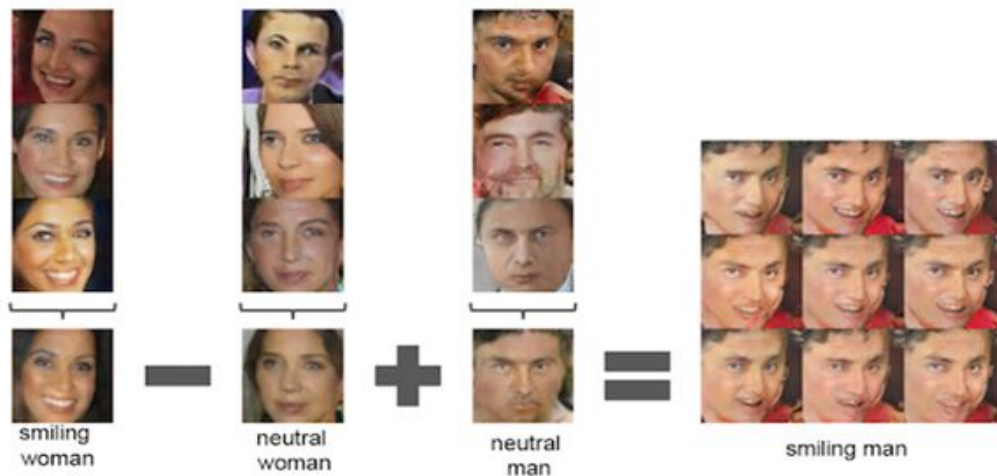
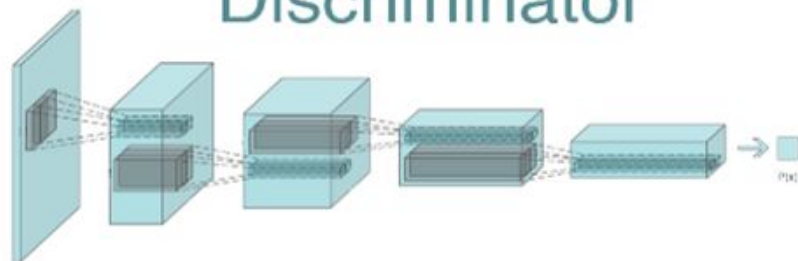
Generative  
Model



# Generator



# Discriminator





# Disentangled features of GAN



(a) Varying  $c_1$  on InfoGAN (Digit type)



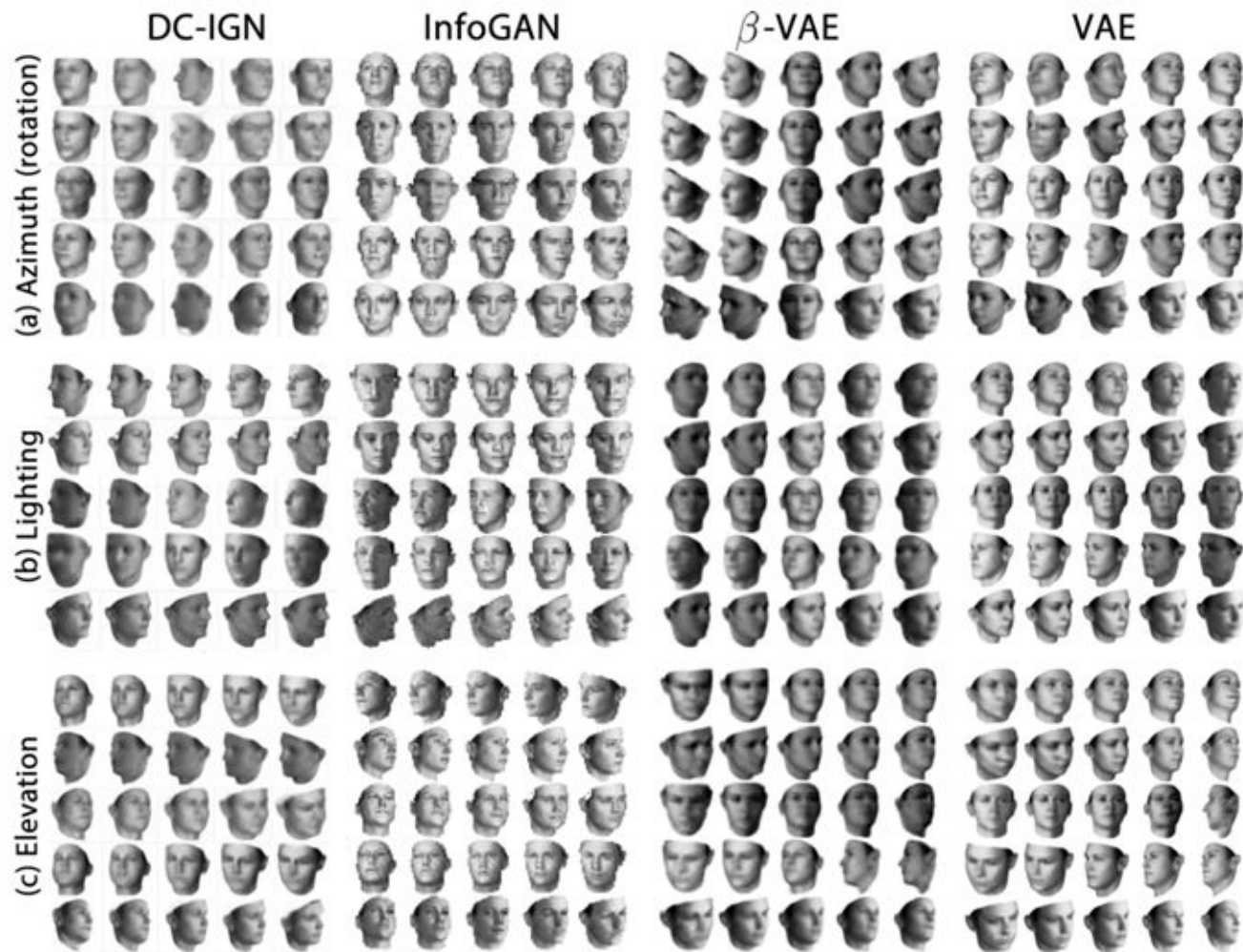
(b) Varying  $c_1$  on regular GAN (No clear meaning)



(c) Varying  $c_2$  from  $-2$  to  $2$  on InfoGAN (Rotation)



(d) Varying  $c_3$  from  $-2$  to  $2$  on InfoGAN (Width)



Thank you!