



# Object Detection

강규태 김수윤

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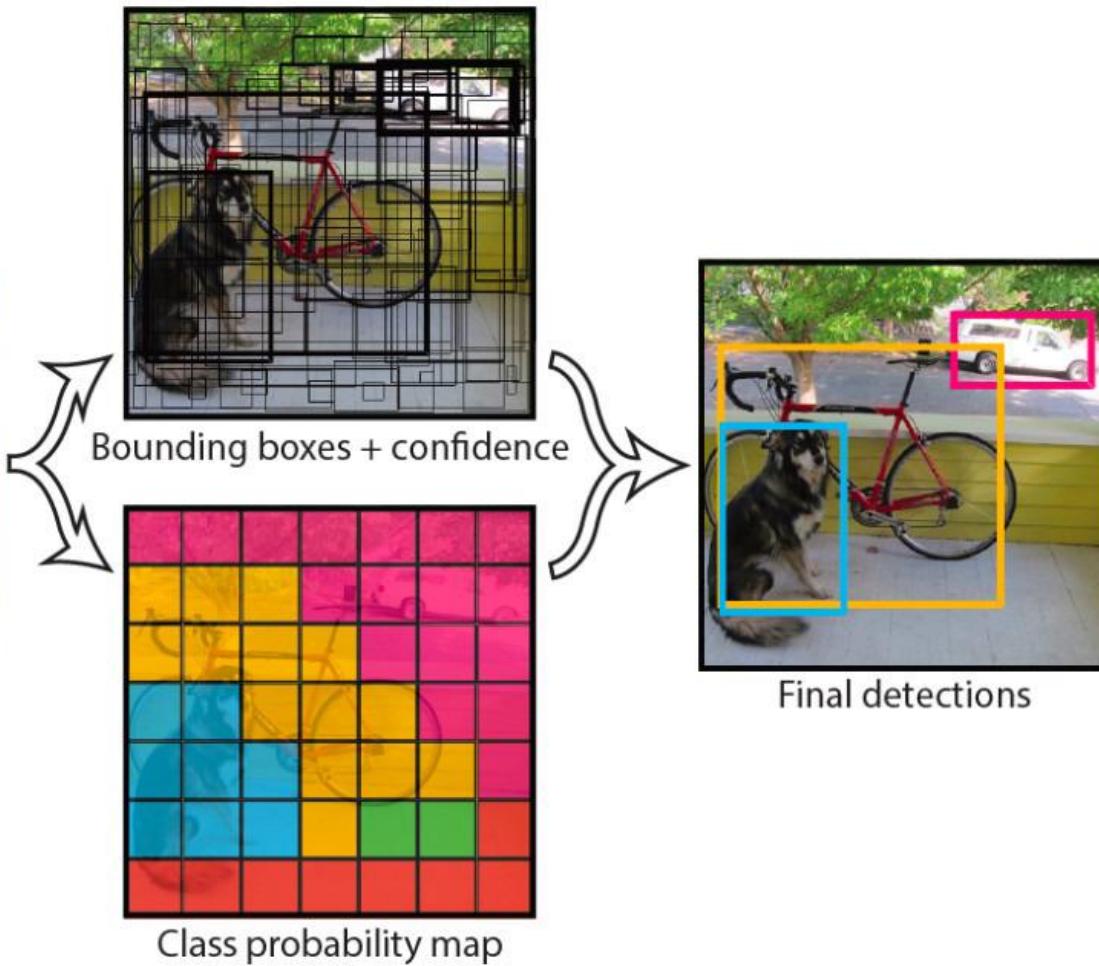
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# 1. Introduction

# 1 YOLO



이미지를  $S \times S$  grid cell로 나누고  
 $S \times S \times B$ 개의 bounding box 만드는  
Object detection

최종 output은  
 $S \times S \times (5 \times B + C)$   
( 5: x, y, w, h, c )

x : grid cell 내의 x 위치 (0~1)  
y: grid cell 내의 y 위치 (0~1)  
w: 전체 이미지 대비 width (0~1)  
h: 전체 이미지 대비 height (0~1)  
C: 이미지 내 object가 있을 거라고 확신하는 정도

## 2. Preprocess

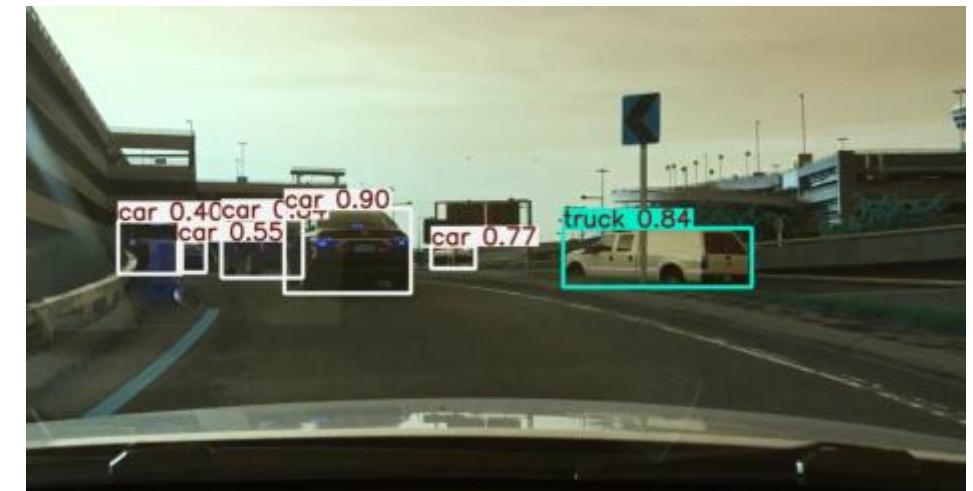
# 2 Preprocessing

[ raw data ]



BDD100K Only

[ custom data ]



BDD100K + Yolo\_v8

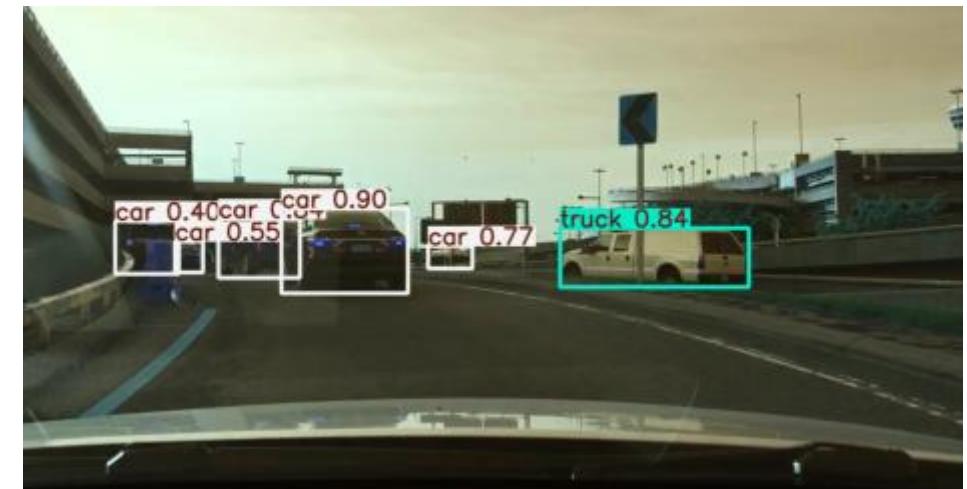


Berkeley DeepDrive

# 2 Preprocessing

```
{  
  "name": "0000f77c-62c2a288.jpg",  
  "frames": [  
    {  
      "timestamp": 0,  
      "objects": [  
        {  
          "id": 0,  
          "category": "stop sign",  
          "attributes": {},  
          "box2d": {  
            "x1": 1156.251220703125,  
            "y1": 15.5950927734375,  
            "x2": 1279.506103515625,  
            "y2": 162.89480590820312  
          }  
        },  
        {  
          "id": 1,  
          "category": "car",  
          "attributes": {},  
          "box2d": {  
            "x1": 767.17333984375,  
            "y1": 285.98944091796875,  
            "x2": 906.506591796875,  
            "y2": 340.05804443359375  
          }  
        }  
      ]  
    }  
  ]  
}
```

[ custom data ]



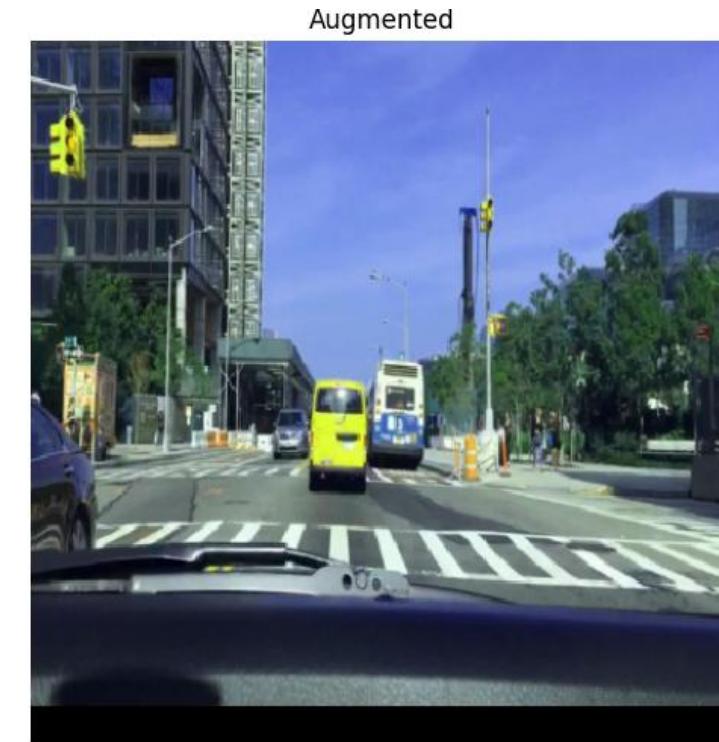
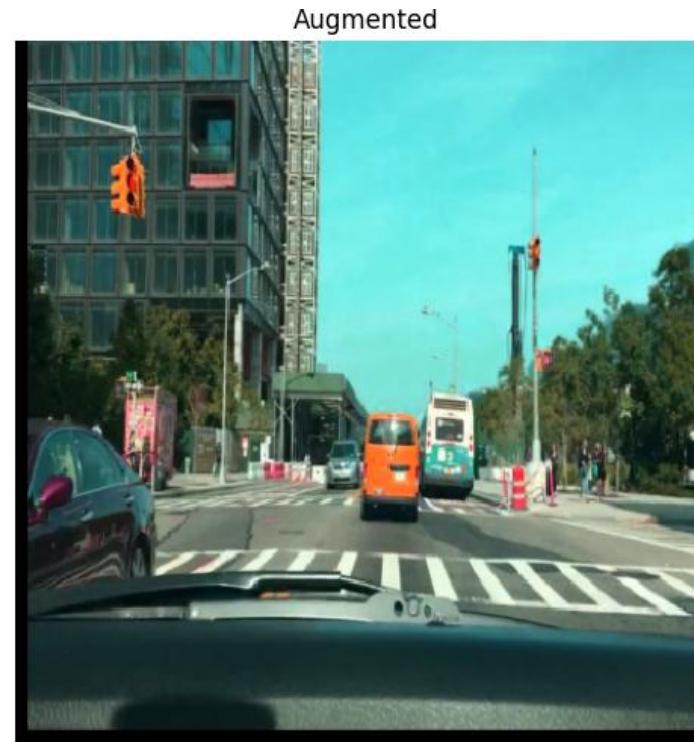
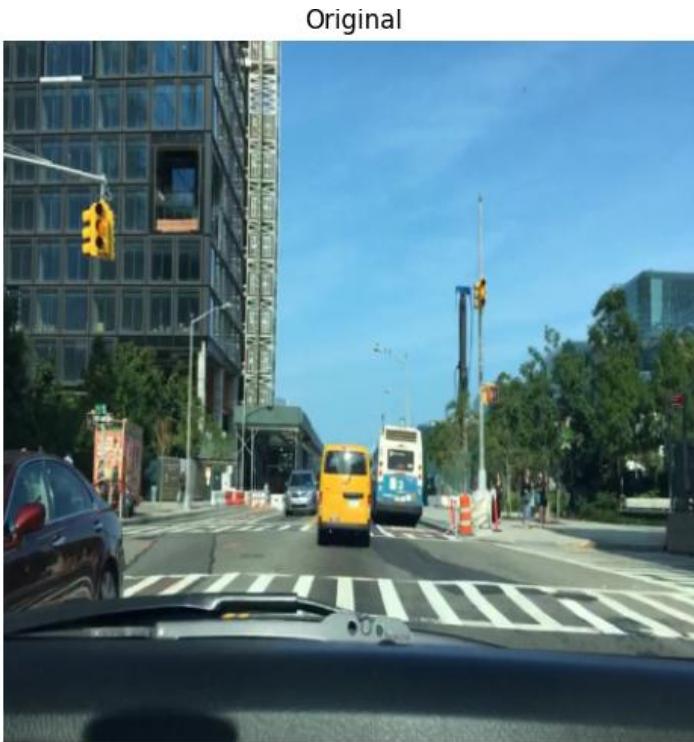
BDD100K + Yolo\_v8



## 2 Preprocessing - Augmentation

1. Random Translation ( 평행이동 )
2. Random Scaling ( 확대 / 축소 )
3. Random Hue Shift (색조 변화)
4. Random Saturation (채도 변화)

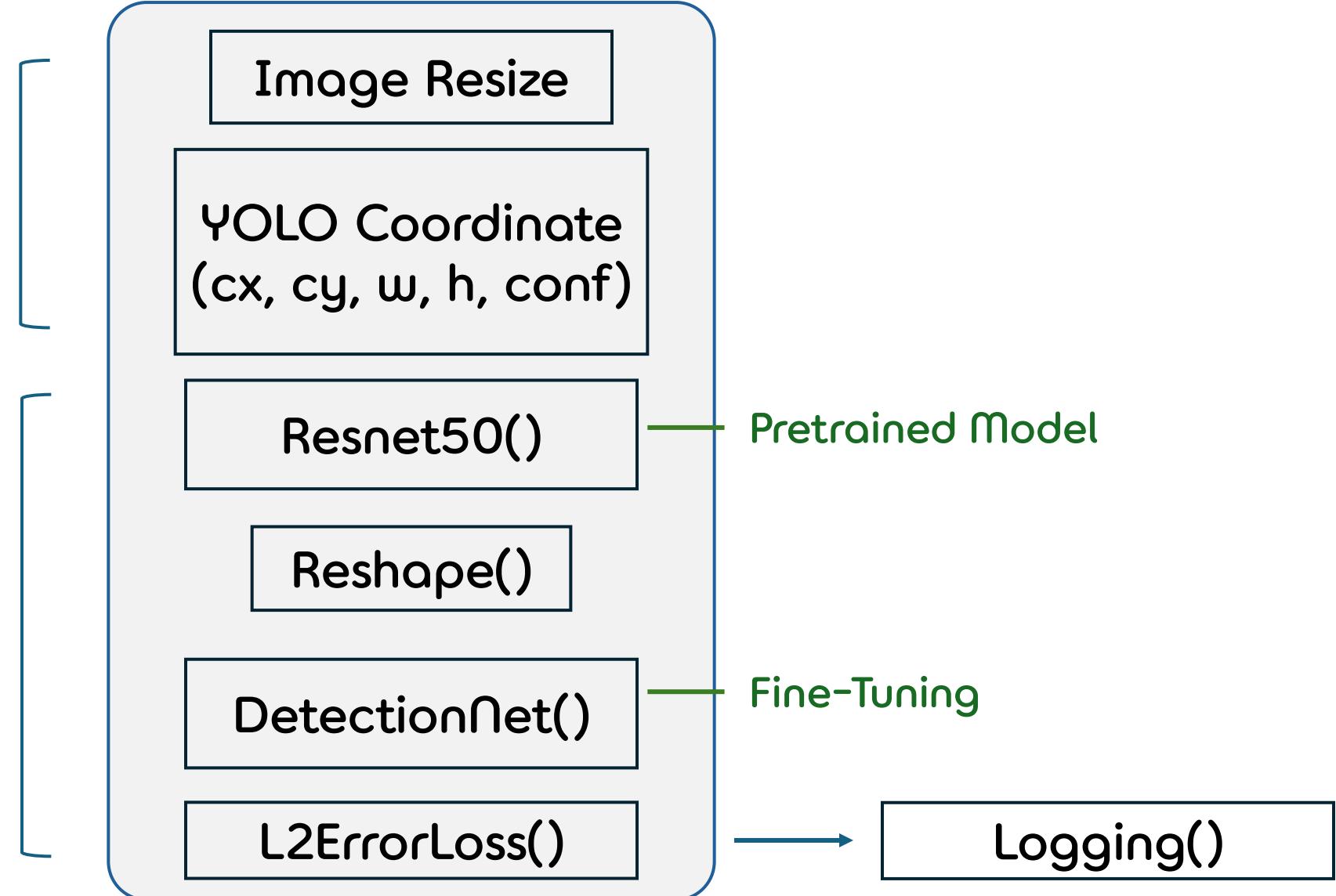
# 2 Preprocessing - Augmentation



### 3. Model Architecture

# 3 Model Architecture

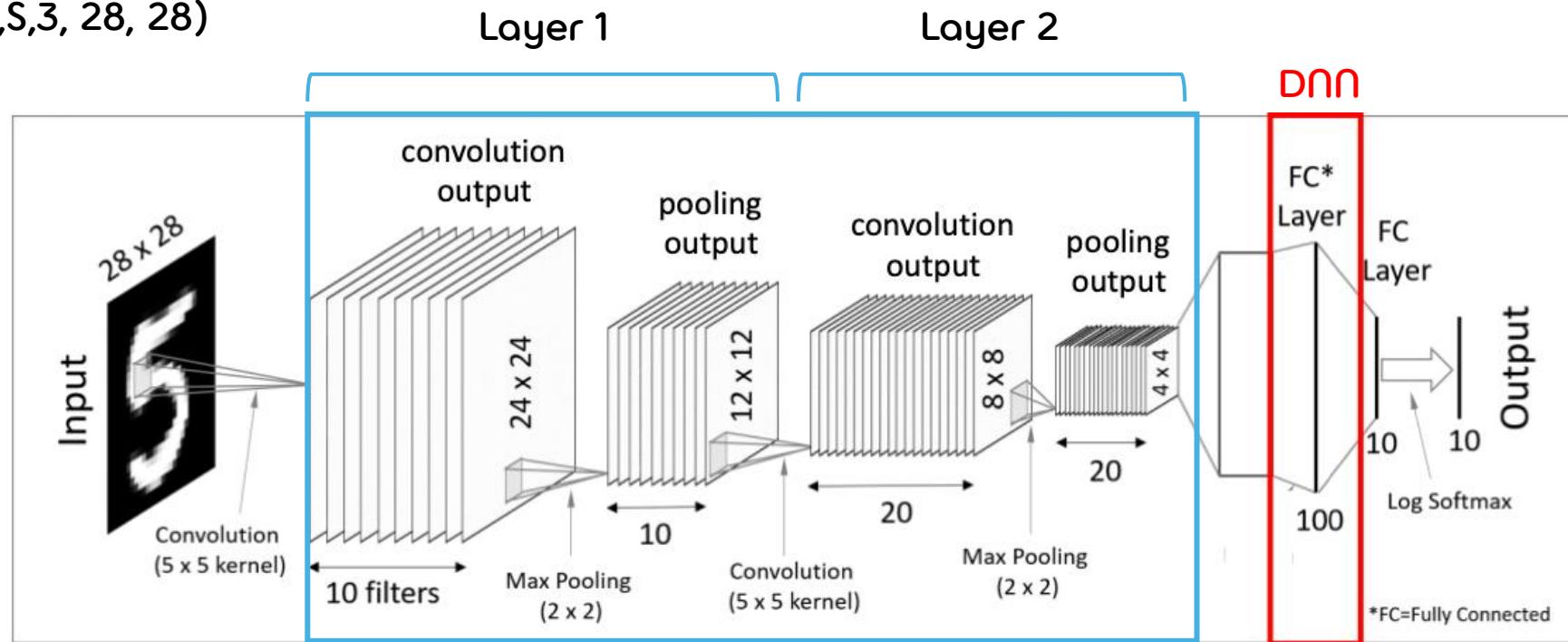
- config.py
- data2.py
- eval2.py
- loss2.py
- model2.py
- train2.py
- utils2.py



# Remark : CNN

Image Matrix

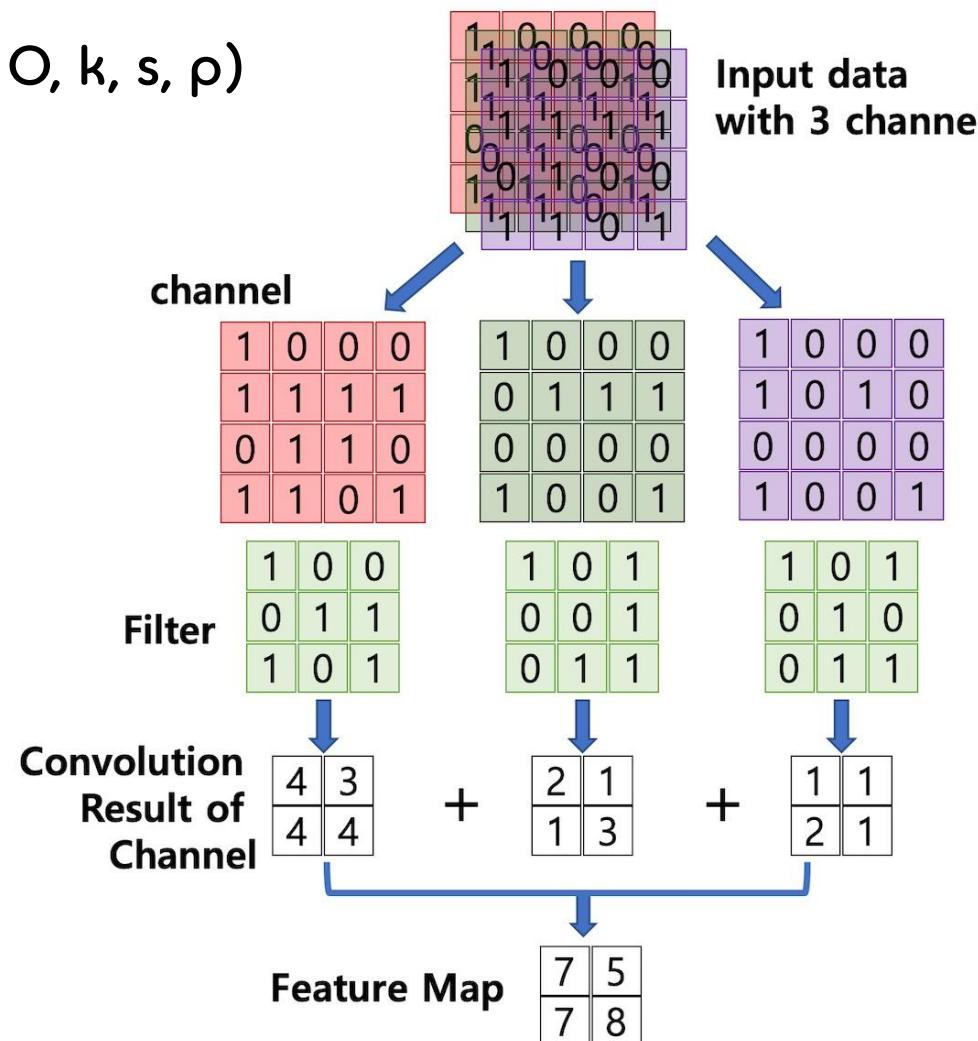
$X = (\text{Batch}, S, S, 3, 28, 28)$



Layer 1 & 2 : Convolution - Activate - Pooling

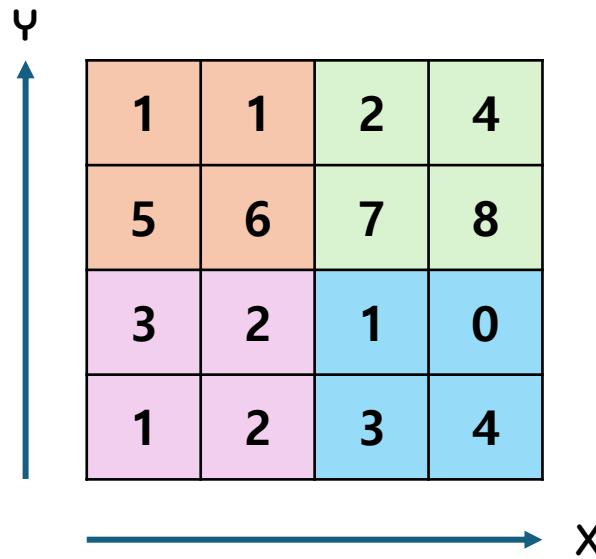
# Remark : Convolution Layer

(conv(I, O, k, s, p))



- I = 3 ) R,G,B 3차원의 행렬 데이터
- O = 1 ) Feature Map의 개수
- k = 3 ) Filter의 Size
- s = 1 ) Convolution의 보폭
- p = 0 ) 가장 자리에 값을 채워 줌 (보통 0)

# Remark : Pooling



Max pool with 2x2 filters and stride 2

The output feature map is a 2x2 grid resulting from max pooling with 2x2 filters and a stride of 2. The values are:

6	8
3	4

- 1. 정보 손실 위험
- 2. 학습 대상 x
- 3. 위치 정보 보존 취약

Stride Convolution 으로 대체  
Pooling 지양하는 추세

# Remark : Resnet50

layer	50-layer	101-layer
		101-layer
	7x7, 64, stride 2	
	3x3 max pool, stride 2	
4	$\times 3$ $\begin{bmatrix} 1 \times 1, 64 \\ 3 \times 3, 64 \\ 1 \times 1, 256 \end{bmatrix} \times 3$	$\begin{bmatrix} 1 \times 1, 64 \\ 3 \times 3, 64 \\ 1 \times 1, 256 \end{bmatrix}$
4		
28	$\times 4$ $\begin{bmatrix} 1 \times 1, 128 \\ 3 \times 3, 128 \\ 1 \times 1, 512 \end{bmatrix} \times 4$	$\begin{bmatrix} 1 \times 1, 128 \\ 3 \times 3, 128 \\ 1 \times 1, 512 \end{bmatrix}$
28		
56	$\times 6$ $\begin{bmatrix} 1 \times 1, 256 \\ 3 \times 3, 256 \\ 1 \times 1, 1024 \end{bmatrix} \times 6$	$\begin{bmatrix} 1 \times 1, 256 \\ 3 \times 3, 256 \\ 1 \times 1, 1024 \end{bmatrix}$
56		
12	$\times 3$ $\begin{bmatrix} 1 \times 1, 512 \\ 3 \times 3, 512 \\ 1 \times 1, 2048 \end{bmatrix} \times 3$	$\begin{bmatrix} 1 \times 1, 512 \\ 3 \times 3, 512 \\ 1 \times 1, 2048 \end{bmatrix}$
12		
10 <sup>9</sup>	average pool, 1000-d fc, softmax	$3.8 \times 10^9$
10 <sup>9</sup>		7.5s

$$X = (\text{N}, 3, 448, 448)$$

$$\text{CONV1} = (\text{N}, 64, 224, 224)$$

$$\text{POOL1} = (\text{N}, 64, 112, 112)$$

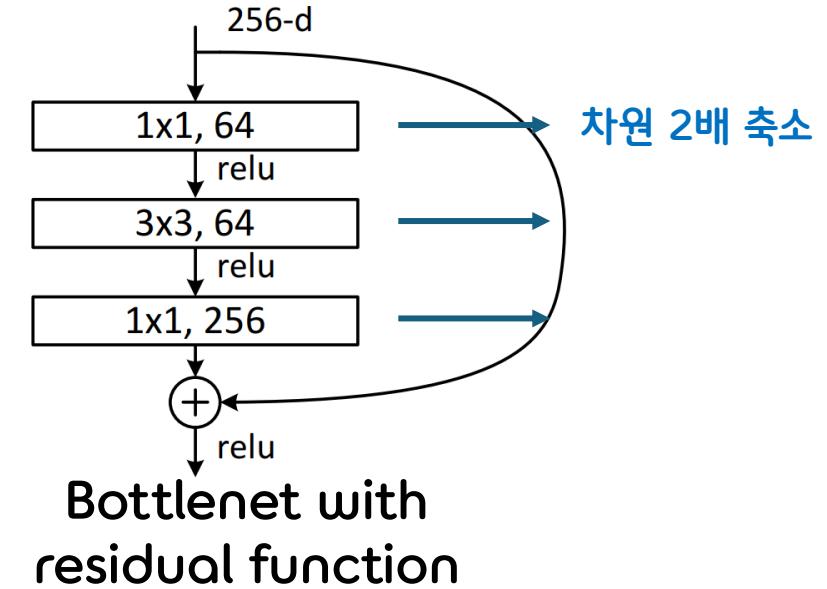
$$\text{CONV2} = (\text{N}, 256, 112, 112) \times 3$$

$$\text{CONV3} = (\text{N}, 512, 56, 56) \times 4$$

$$\text{CONV4} = (\text{N}, 1024, 28, 28) \times 6$$

$$\text{CONV5} = (\text{N}, 2048, 14, 14) \times 3$$

Del AVG-Pool / Full-Connected



Deep Residual Learning for Image Recognition

# Remark : DetectionNet()

```
class DetectionNet(nn.Module):

    def __init__(self, in_channels):
        super().__init__()

        inner_channels = 1024
        self.depth = 5 * config.B + config.C
        self.model = nn.Sequential(
            nn.Conv2d(in_channels, inner_channels, kernel_size=3, padding=1),
            nn.LeakyReLU(negative_slope=0.1),

            nn.Conv2d(inner_channels, inner_channels, kernel_size=3, stride=2, padding=1),
            nn.LeakyReLU(negative_slope=0.1),

            nn.Conv2d(inner_channels, inner_channels, kernel_size=3, padding=1),
            nn.LeakyReLU(negative_slope=0.1),

            nn.Conv2d(inner_channels, inner_channels, kernel_size=3, padding=1),
            nn.LeakyReLU(negative_slope=0.1),

            nn.Flatten(),

            nn.Linear(7 * 7 * inner_channels, 4096),
            # nn.Dropout(),
            nn.LeakyReLU(negative_slope=0.1),

            nn.Linear(4096, config.S * config.S * self.depth)
        )
```

$X = (\text{N}, 2048, 14, 14) / 14 \times 14 \text{ filter ( number } 2048 \text{ )}$

$\text{CONV1} = (\text{N}, 1024, 14, 14)$

$\text{CONV2} = (\text{N}, 1024, 7, 7)$

$\text{CONV3} = (\text{N}, 1024, 7, 7)$

$\text{CONV4} = (\text{N}, 1024, 7, 7)$

$\text{Flatten} = (\text{N}, 50176)$

$\text{FC1} = (\text{N}, 4096)$

$\text{FC2} = (\text{N}, T) * T = (7, 7, 5B + C)$



# 4. Loss & Training



## 4 L2ErrorLoss()

$$\begin{aligned} & \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[ (x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right] \\ & + \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[ \left( \sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left( \sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right] \\ & + \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left( C_i - \hat{C}_i \right)^2 \\ & + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{noobj}} \left( C_i - \hat{C}_i \right)^2 \\ & + \sum_{i=0}^{S^2} \mathbb{1}_i^{\text{obj}} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2 \end{aligned}$$



# Remark : IOU

confidence score

$$\text{Pr(Object)} * \text{IOU}_{\text{pred}}^{\text{truth}}$$

(객체가 확실히 없으면 0) \* IOU = 0

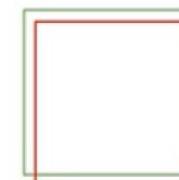
(객체가 확실히 있으면 1) \* IOU = IOU

IOU

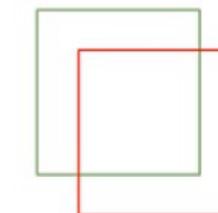
truth(실제) prediction(예측)



$$\frac{\text{실제} \cap \text{예측}}{\text{실제} \cup \text{예측}}$$



0.90



0.75



0.50

# 4 L2ErrorLoss()

Target Tensor : (batch, S, S, 5B+C)  $\rightarrow$  P

(Config.py ... S=1, B=2, C=5)

get\_iou(P, A) ... A = Target Datalabel

P에 있는 SxSxB개의 박스  $\leftrightarrow$  A의 정답박스

... IOU 계산.

$\rightarrow$  P의 각 박스에서 최고 IOU 기준 선택.

(\*) B개 중 IOU 최고 박스가 객체 담당

$\rightarrow$  1obj 계산 (객체 있는 그릐데에 책임박스 선택 후 1 부여)

$\rightarrow$  1noobj = ~1obj (나머지 박스 1)

객체 있는 그릐 (9.9)  $\rightarrow$  C of mse

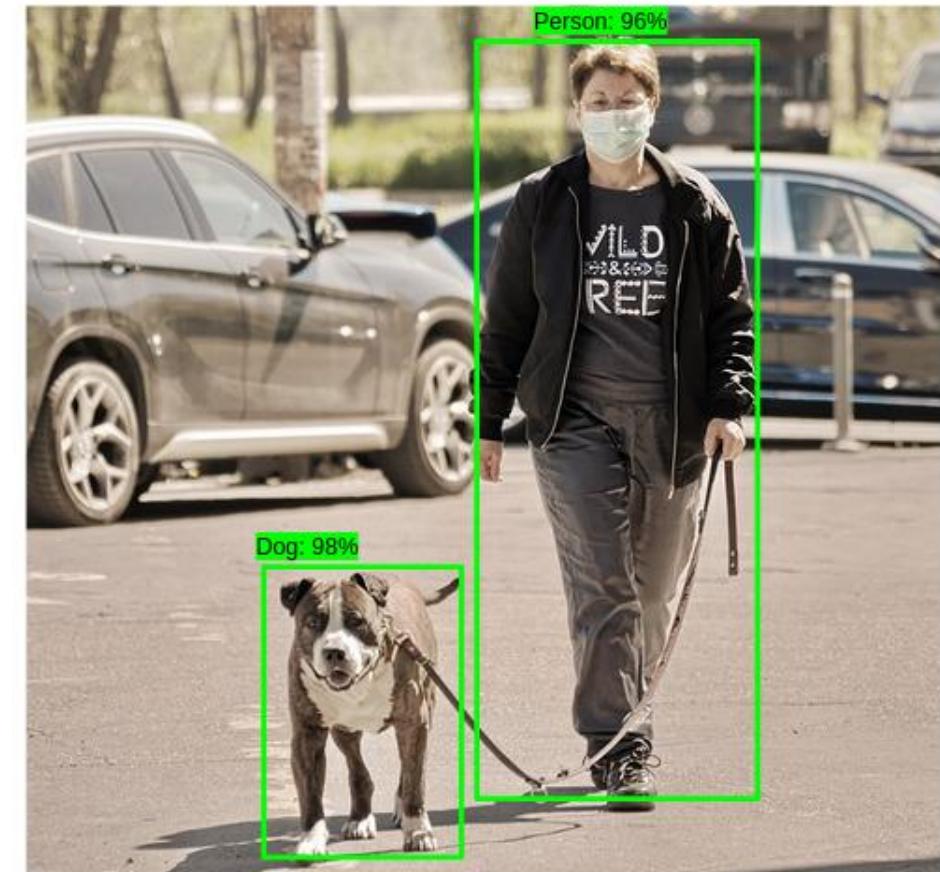
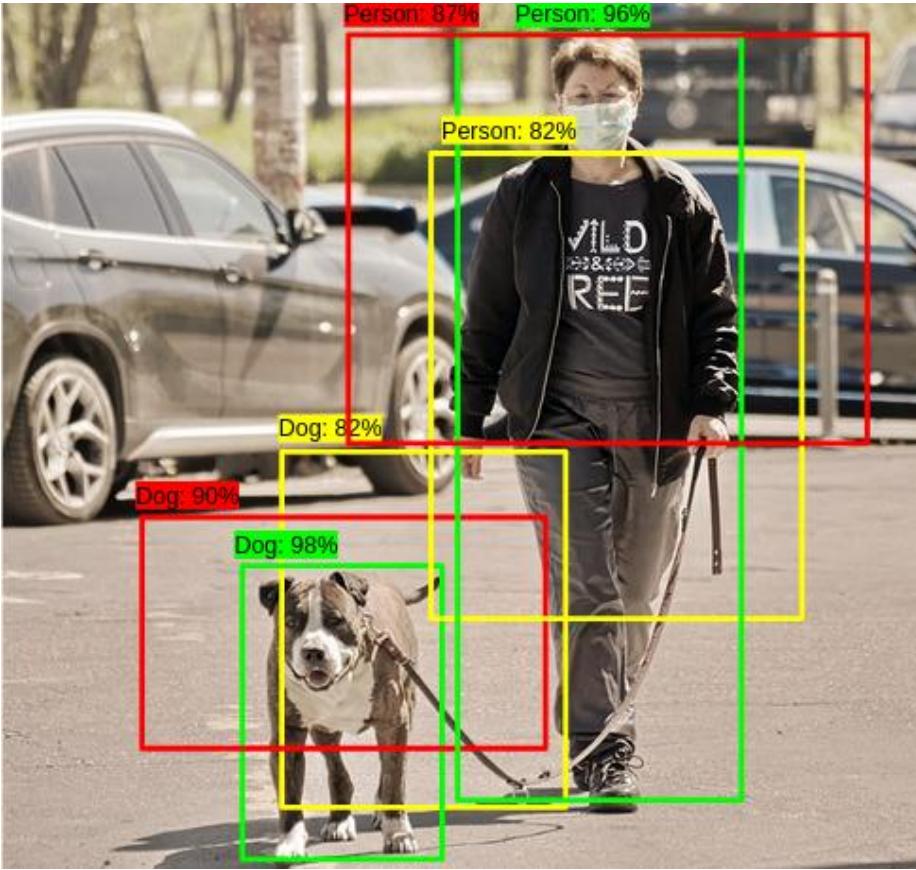
ex C=5, target\_P = [0, 1, 0, 0, 0] mse 계산

train\_P = [0.1, 0.6, 0.2, 0.4, 0.3]

# 5. Test, nms

# 5 NMS

1. Class 별로 class-specific confidence score 가 임계값 이하인 box 제거
2. 남은 bbox간 IOU 계산해 IOU가 임계값 이상이면 중복탐지 간주하고 최고값 제외 나머지 제거



# 5 NMS

```
def nms(boxes, iou_threshold=0.5):
    """
    :param boxes: list of [x1, y1, x2, y2, class_idx, score]
    :param iou_threshold: 겹치는 영역이 이 값 이상이면 제거 (기본 0.5)
    :return: NMS가 적용된 박스 리스트
    """

    if not boxes:
        return []

    # 1. 점수(score)를 기준으로 내림차순 정렬
    # box[5]가 score
    boxes = sorted(boxes, key=lambda x: x[5], reverse=True)

    keep_boxes = []

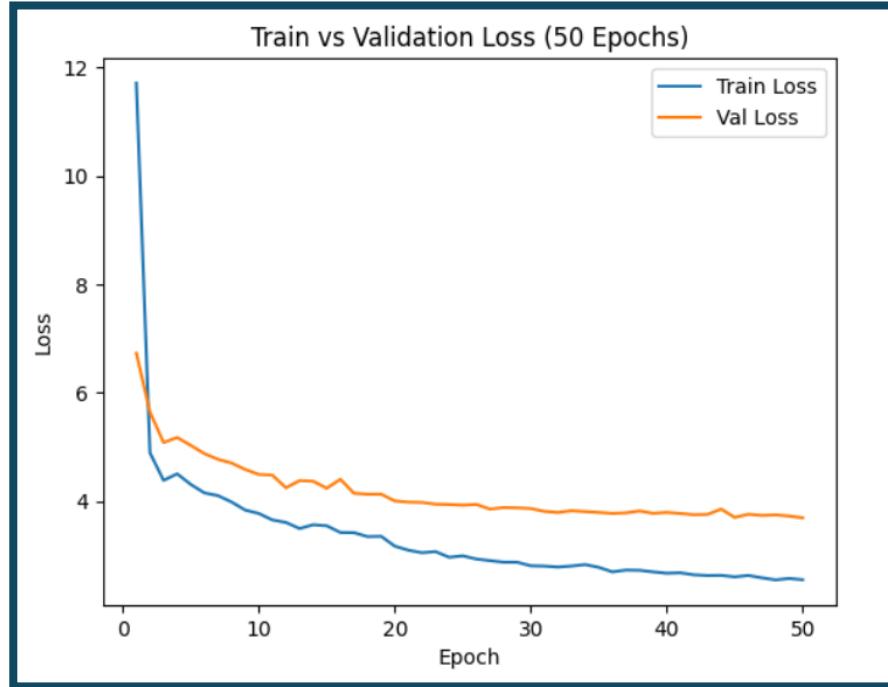
    while boxes:
        # 점수가 가장 높은 박스를 선택 (current)
        current = boxes.pop(0)
        keep_boxes.append(current)

        # 나머지 박스들과 비교하여 IOU가 임계값보다 높고, 같은 클래스인 경우 제거
        # (즉, 겹치지 않거나 다른 객체인 박스만 남김)
        boxes = [
            box for box in boxes
            if box[4] != current[4] or iou(current, box) < iou_threshold
        ]

    return keep_boxes
```

# 6. Result Analysis

# 6 Result Analysis : Train



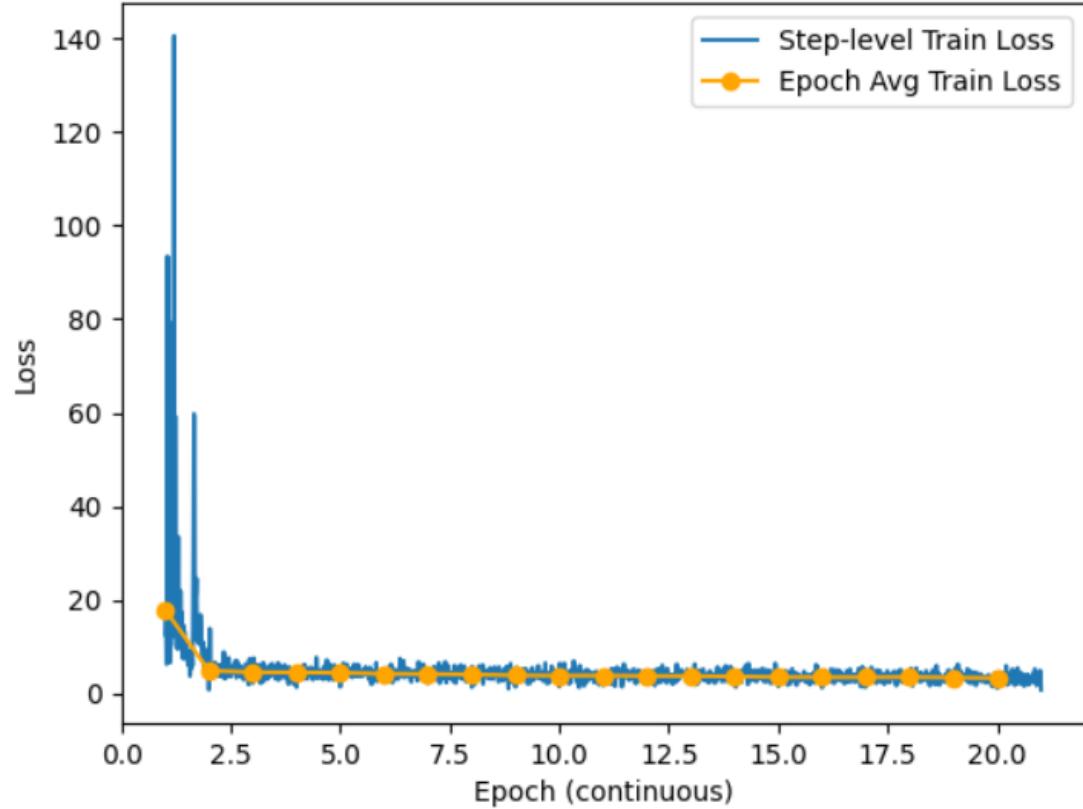
```
Microsoft Windows [Version 10.0.26100.6899]
(c) Microsoft Corporation. All rights reserved.

C:\Users\kkt01>cd OneDrive/바탕 화면/실험/yolo

C:\Users\kkt01\OneDrive\바탕 화면\실험\yolo>
```

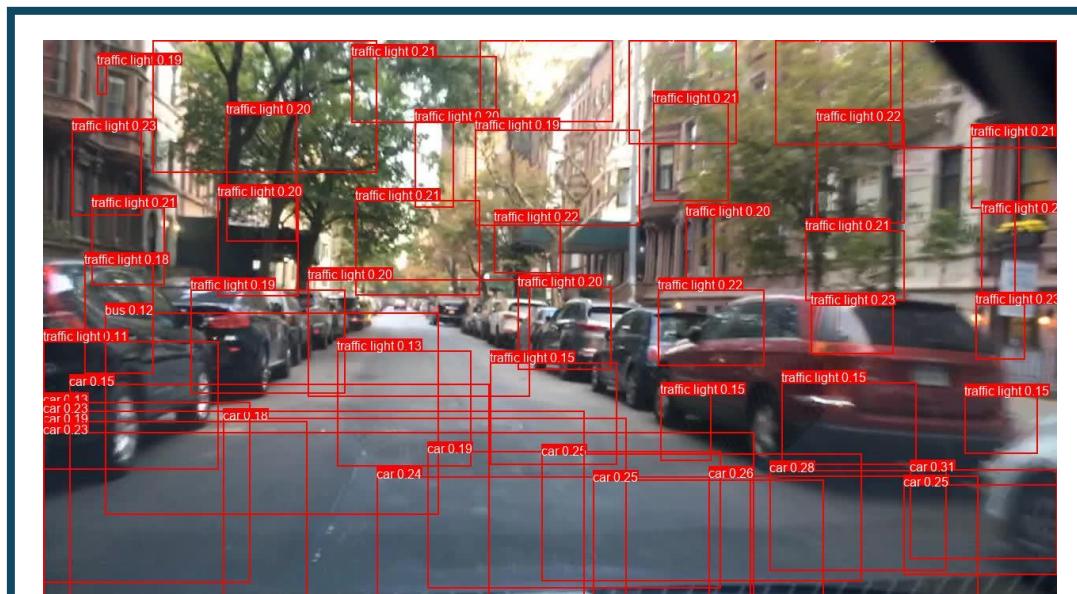
Cpu : i7-13600KF  
GPU : RTX 3070 (8GB)  
RAM : DDR5 32GB

# 6 Result Analysis



It's Ok !

# 6 Result Analysis



1. Optimizer ( SGD, Adamw )
2. Activation ( Sigmoid, ReLU )
3. Loss function
4. 100K Dataset

No change

# 6 Result Analysis

## 2.4. Limitations of YOLO

YOLO imposes strong spatial constraints on bounding box predictions since each grid cell only predicts two boxes and can only have one class. This spatial constraint limits the number of nearby objects that our model can predict. Our model struggles with small objects that appear in groups, such as flocks of birds.

Since our model learns to predict bounding boxes from data, it struggles to generalize to objects in new or unusual aspect ratios or configurations. Our model also uses relatively coarse features for predicting bounding boxes since our architecture has multiple downsampling layers from the input image.

Finally, while we train on a loss function that approximates detection performance, our loss function treats errors the same in small bounding boxes versus large bounding boxes. A small error in a large box is generally benign but a small error in a small box has a much greater effect on IOU. Our main source of error is incorrect localizations.

YOLO paper

## FiftyOne

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Dataset Change !

# 6 Result Analysis



BDD100K  
Evalution Data

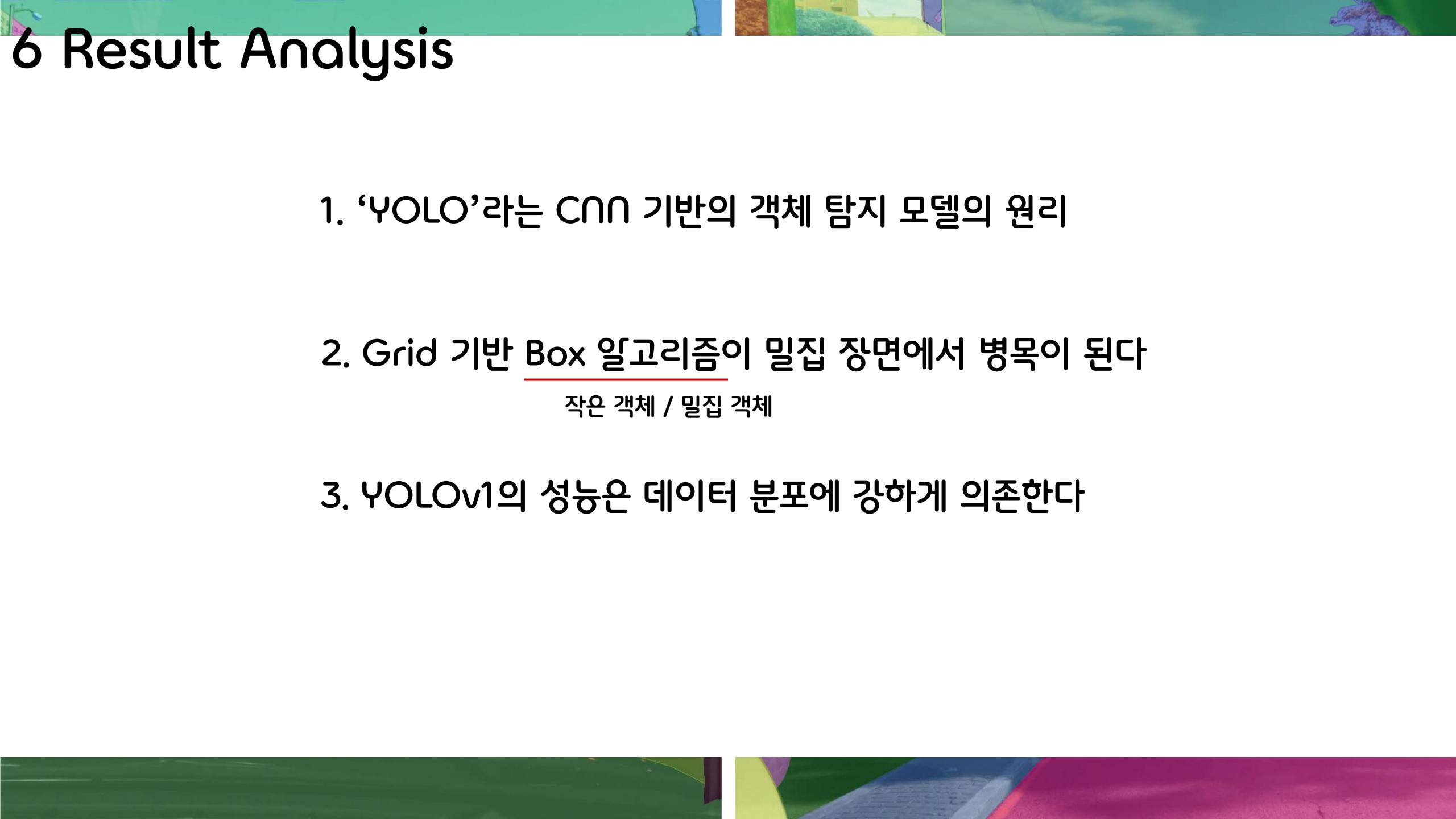


COCO  
Train Data

# 6 Result Analysis

JSONDetection(Dataset) → COCODetection(Dataset)





# 6 Result Analysis

1. ‘YOLO’라는 CNN 기반의 객체 탐지 모델의 원리
2. Grid 기반 Box 알고리즘이 밀집 장면에서 병목이 된다  
작은 객체 / 밀집 객체
3. YOLOv1의 성능은 데이터 분포에 강하게 의존한다



# 7. Future Work

# 7 Future Work

## 1. 자율주행 및 운전자 보조시스템(ADAS) 핵심 모듈

신호등 인식 및 속도제어, 보행자 충돌방지



Detection + Prediction

## 2. 지능형 교통 시스템(smart city)

스마트 신호 제어, 차종별 통행량 분석

## 3. 악천후 및 야간 환경 모니터링



A horizontal strip of a colorful collage at the top and bottom of the image, featuring various cartoon scenes such as a city skyline, a beach, and a forest.

Thank You