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Task
Determine whether the following sets are linearly dependent or linearly independent.
   1. 3[00], [3 1], [2-1] in M2x2 (R)
             a. [12] + a. [3] + a. [2] = [00]
                            a1 + Daz + a3 = 0 € a3 =0
                                                                                                                                                                                                                                        a1 = a2 = a3 =0
                \begin{cases} 2a_{1} - a_{2} - a_{3} = 0 \\ 0a_{1} + 3a_{2} + 2a_{3} = 0 \\ 0a_{1} + a_{2} - a_{3} = 0 \end{cases} \Rightarrow a_{1} = 0
                                                                                                                                                                                                                                        > The set is linearly independent.
  2. {[10], [04], [2 b]} in M2x2(R)
                   a, [10] + a2[04] + a3[2 b] = [00]
                    1 a1 + Daz - 2az = 0
                                                                                                                                                    \begin{bmatrix} 1 & 0 & -2 & 0 \\ 0 & 2 & 3 & 0 \\ -1 & 0 & 2 & 0 \\ 0 & 4 & 8 & 0 \end{bmatrix} \times (-1)^{2} \begin{bmatrix} 1 & 0 & -2 & 0 \\ 0 & 2 & 3 & 0 \\ -1 & 0 & 2 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \times \begin{bmatrix} 1 & 0 & -2 & 0 \\ 0 & 2 & 3 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}
                  001+202+30300
-01+002+20300
001+402+60300
                 \begin{cases} a_1 - 2a_3 = 0 \\ 2a_2 + 3a_3 = 0 \end{cases} \Rightarrow a_1 = 2a_3
                                                                                                                                                                          = az = o is a non-trivial solution
 12a_2 + 3a_3 = 0 a_2 = -\frac{2}{2}a_3 . The set is linearly dependent.

3. \{(1,0,-2,1), (0,-1,1,1), (-1,2,1,0), (2,1,-4,4)\} in \mathbb{R}^4
              ai(1101-211)+az(01-1,111)+az(-1,211,0)+a4(2,1,-4,4)=(0,0,0,0)
              \begin{bmatrix} 1 & 0 - 1 & 2 & 0 \\ 0 & -1 & 2 & 1 & 0 \\ 0 & -1 & 2 & 1 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1
        =) \begin{bmatrix} 1 & 0 & 1 & 2 & 0 \\ 0 & -1 & 2 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{cases} a_1 + 0a_2 + 0a_3 + 3a_4 = 0 & a_3 = -a_4 \\ -a_2 + a_3 + 0a_4 = 0 & a_1 = -3a_4 \\ a_3 + a_4 = 0 & a_1 = -3a_4 \end{cases}
                                                                                                                                           > at to is a non-trivial solution.
                                                                                                                                          in the set is linearly dependent.
   4. {(1,0,-2,1), (0,-1,1,1), (-1,2,1,0), (2,1,02,-2)} in Rt.
a((1,0,-2,1)) + ax(0,-1,1,1) + ax(-1,2,1,0) + ax(2,1,2,-2) - (0,0,0,0)
             [ 0 - 1 2 0 ] x(-1) = [ ( 0 - 1 2 0 ] x2 [ ( 0 - 1 2 0 ] x2 [ ( 0 - 1 2 0 ] x2 ] [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 2 1 0 ] x2 [ 0 - 1 
= [10 + 20] { a4 =0 
 a3+ ) a4 =0 =) a3 =0 
 -a2+2 a3+ a4 =0 =) a5 =0 
 a1+2a3-a2 =0 =) a1 =0
                                                                                                                                                                                                      a = a = a = a = a = a
                                                                                                                                                                                                                 .. The set is linearly independent.
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Task 2
Give an example of ohree linearly dependent vectors in 2° such that
Give an example of three linearly dependent vectors in 23 such that none of the three is a multiple of another. Describe how you get
this example?
* Linearly dependent in R: C,V, + C2V2+C3V3=0 where
Ci, Cz, Cz arent al) 0.
⇒ V1, V2, V3 lie in the same plane.
let V1, V2, V3 lie in 2=0.
U, = (1,2,0) =) V3 should be a livear combination of v, & V2.
$V_2 = (2,1,0)$ $V_3 = SV_1 + tV_2$
= S(1,2,0)+t(2,1,0) where s \$0, t \$0
let s=t=) => V3=(1,2,0)+(2,1,0)=(3,3,0)
: {(1,2,0),(2,1,0),(3,3,0)} is an example of three
linearly degendent vectors in R3.
Task 3
Label the following startements as True or Jarre, give an competent
Task 3 Label the following startements as true or false, give an countererent if you babiled false.
1. A vector space cannot have more than one basis. False Counterexample: In R, \(\frac{1}{2}(1.0),(0,1)\) is one basis.
Counterexample: In R, {(1,0),(0,1)} is one basis.
了(一大), (一大), (一大) is another basis.
2. The dimension of Pu(F) is n+1.
True. (P.48 Example 10)
3. If V is a vector space having dimension n, and if S is a subset
of V with n vectors, then S is a basis for V. False
Counterexample: If n=3, V=23, the basis of V should be linearly
independent & generates &.
lot S= ((1,1,1) (2,2,2) (3,3,3))
independent. :. S is not a basis of V.
independent S is not a basis of v.

Task 4 Determine which of the following sets are bases for PSCR). 1. $\{1-X^2, 2+5X+X^2, -4X+3X^2\}$ × dimension of $P_2(R) = 2+1=3$ $(1,0)=1)\cdot 0(2+5)\cdot (2+3)\cdot (2+2+3) \cdot (2+2+2)$ $\Rightarrow basis contains 3 polynomials.$ a,(1,0,-1)+a,(2,5,1)+a,(0,-4,3)=(0,0,0) $\begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 5 & -40 \\ 1 & 1 & 1 \end{bmatrix} \times \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 5 & -40 \\ 0 & 1 & 1 \end{bmatrix} \times (-5) \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times (-1) \Rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 &$ azzo, azzo, a, zo > linearly independent & contains 3 vectors ... The set is a basis for P2(R). 2. 12-4x+x2, 3x-x2, 6-x23 a(2,-4,1)+a2(0,3,-1)+a3(6,0,-1)=(0,0,0) [-430 x(1) (x(-1) (0 30) | x {a, +3a, =0 } a = -3a, = a, +0 is a non-trivial solution.

[az +4a, =0] az=-4a, ilinearly dependent -: The set is not a basis for P2(R). 3. {1+2X-X, 1+2X2, 2+X+X2} a, (1,2,-1) + a, (1,0,2) + a, (2,1,1) = (0,0,0) $\begin{bmatrix} 1 & 1 & 2 & 0 \\ 2 & 0 & 1 & 0 \\ -1 & 2 & 1 & 0 \end{bmatrix} \times 1 \Rightarrow \begin{bmatrix} 1 & 1 & 2 & 0 \\ 2 & 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \times 1 \Rightarrow \begin{bmatrix} 1 & 1 & 2 & 0 \\ 2 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times 1 \Rightarrow \begin{bmatrix} 1 & 1 & 2 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \times 1$ $\Rightarrow \begin{bmatrix} 1 & 1 & 70 \\ 0 & -10 \\ 0 & 1 & 9 \end{bmatrix} \begin{bmatrix} 1 & 1 & 70 \\ 0 & 1 & 00 \end{bmatrix} \xrightarrow{a_3 > 0} \xrightarrow{a_3 > 0} \xrightarrow{\text{linearly independent}} \xrightarrow{a_1 > 0} \xrightarrow{\text{contains 3 vectors}}$... The set is a basis for Pr(R).

Task 5 Find bases for the following subspaces of R. W= {(a, a, a, a, a, a, a) ER= a,-a,-a,-a, = 0} What are the dimensions of W? a,-az-aq=0 => a1= az+a4 => W= { (az+a4, az, az, a4, as): az, az, a4, as tR} = { az(0,1,0,0,0)+a3(1,0,1,0,0)+a4(1,0,0,1,0)+as(0,0,0,0)): = spanf(0,1,0,0,0),(1,0,1,0,0),(1,0,0,1,0),(0,0,0,0,1) v_1 v_2 v_4 v_4 basis for W => dim (W)= 4