

BOUDIER Aurélien

Console Java programming

BANKING APPLICATION

SOMMAIRE



1.	GENERAL SPECIFICATIONS	3
1.1	HAVE AN INTERFACE (CONSOLE) THAT ALLOWS OPERATIONS ON THE BANK	. 3
1.2	LOG INTO YOUR ACCOUNT IF YOU ARE A CUSTOMER (ON THE DATABASE)	. 3
1.3	CREATE A CUSTOMER ACCOUNT IF YOU ARE NOT A CUSTOMER	. 3
1.4	VERIFY / MODIFY PERSONAL INFORMATIONS	. 3
1.5	WITHDRAW MONEY	. 3
1.6	DEPOSIT MONEY	. 3
	MAKE A TRANSFER TO ANOTHER BANK ACCOUNT	
	SPONSOR A CLIENT	
	CHECK THE ACCOUNT BALANCE	
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1. GENERAL SPECIFICATIONS

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- 1.5 WITHDRAW MONEY
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- 1.7 MAKE A TRANSFER TO ANOTHER BANK ACCOUNT
- 1.8 SPONSOR A CLIENT
- 1.9 CHECK THE ACCOUNT BALANCE
- 1.10 CHANGE THE OVERDRAFT PERMISSION



2. FUNCTIONAL SPECIFICATIONS



3. TECHNICAL SPECIFICATIONS

