Praktikum

1.

```
PROBLEMS OUTPUT PORTS DEBUG
PS E:\UNIKU\praktikum> & 'c:\Use
her.exe' '--stdin=Microsoft-MIEng
oqx4brg.rhn' '--pid=Microsoft-MIEng
merek: toyota, tahun: 2000
```

```
nineth > ♥ praktikum2.cpp > ♦ Dog > ♦ bark()
       #include <iostream>
       #include <string>
      using namespace std;
      class Animal {
           public:
               string name;
               int age;
               void eat() {
                   cout << name << " is eating." << endl;</pre>
       };
       class Dog: public Animal{
           public:
               void bark() {
               cout << name << " is barking" << endl;</pre>
 21
       };
       int main () {
           Dog dog;
           dog.name = "budi";
           dog.age = 6;
           dog.eat();
           dog.bark();
```

```
PS E:\UNIKU\praktikum> & 'c:\Users
her.exe' '--stdin=Microsoft-MIEngin
in4xtvi.giv' '--pid=Microsoft-MIEng
budi is eating.ine-Error-ein4xtvi.g
budi is barking' ;964a8820-5c8d-430
```

Post Test

1.

```
nineth > ⓒ postTest.cpp > ધ Cat > ۞ makeSound()
      #include <iostream>
      #include <string>
      using namespace std;
      class Animal {
           public:
               string name;
               int age;
               virtual void makeSound() {
                 cout << name << " Animals make a sound!" << endl;</pre>
      };
      class Dog : public Animal {
      public:
          void makeSound() override {
          cout << name << " barks!" << endl;</pre>
      };
      class Cat : public Animal {
      public:
          void makeSound() override {
           cout << name << " meows!" << endl;</pre>
 26
      };
```

```
int main () {

Dog dog;
dog.name = "buddy";
dog.age = 5;

Cat cat;
cat.name = "mittens";
cat.age = 3;

Animal* animal1 = &dog;
animal1->makeSound();
Animal* animal2 = &cat;
animal2->makeSound();

animal2->makeSound();

animal2->makeSound();

animal2->makeSound();
```

```
PS E:\UNIKU\praktikum> & her.exe' '--stdin=Microso 4mooog4.rxg' '--pid=Micro buddy barks! mittens meows!
```