

## October 23 PLT Meeting

**\*\* No meeting next week**

**Hard deadline on Nov 6<sup>th</sup> meeting: Completed Parser with unit tests (no conflicts. etc)**

- Slices (*easy*, medium, **hard**)
  1. Lianne
  2. Kuangya
  3. Lindsay
  4. Van
  5. Richard
- (1) *Literals*
- (1) Main/Print/Random
- (2) MIDI generation
  - [ ], Note, Chord, System
  - What needs to be changed?
  - What does smurfy-code look like
  - What does the MIDI generator need to see
- (3) *Operators (non-music)*
- (3) *Notes/Beats and operators*
- **(4) Function Application**
- **(5) Pattern Matching**
- **Guards** (might die)
- (5) Bindings
  - Function declaration
  - Definitions
  - Type Specifications
  - Let
  - **Polymorphism**
- (2) *Conditionals (if-then-else)*
- (2) *List expressions (including Chord and System)*

### Progress Report

- Working on shift/reduce conflicts on Beat and Note in Parser
- MIDI - “smurfy-code” should look like csv
  - 36 - 83 values in MIDI Notes, 0 for rest
  - Sound = Velocity 90, Rest = Velocity 0
  - 0 36 90
  - 0 48 90
  - 0 60 90
  - 1 0 0
  - 4 50 90
- LRM
  - Pattern Matching more simple than expected
  - We do want Guards
    - For  $f < 10$

```
f x
  | x < 10 = <do something>
  | x > 10 = <do something else>
  | otherwise = <do a third thing>
```

- Declarations
  - Add global variables (to declare PC row at beginning)
  - Need a type signature for a function declaration
  - Do not need a type signature for a definition (type inference for variables should be pretty simple) but can have type signatures

## THE FUTURE

- How to organize these steps? Modularize steps
  - Semantic Analysis
  - Translation to SMURFy code
  - Output translated SMURFy code to MIDI
- New Architecture:  
 SMURF → Scanner/Parser → AST → Semantic Analyzer → SAST\* → Translator → SMURFy code → MIDI Converter → MIDI  
 \*Semantic AST
- Technique for testing your part when someone hasn't done theirs: Create a “Dummy” that outputs what you need to test (ex. Function that always returns a bool when you need to test how your part works with bools)
- Use future meetings as coding sessions to organize parts of the code that doesn't fall into anyone's particular section
- Testing
  - Write tests of parser and scanner
    - One positive for each part
    - And negative cases: should fail