

CSCI 4140

Quantum Fourier Transform

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Introduction

- This video lecture presents the Qiskit implementation of the Quantum Fourier Transform (QFT)
- Recall what the QFT does:
 - When the input incrementally counts, the QFT converts these counts into angles
 - The demo in the Qiskit textbook demonstrates this nicely
- The inverse QFT goes in the opposite direction, it takes angles into a linear space

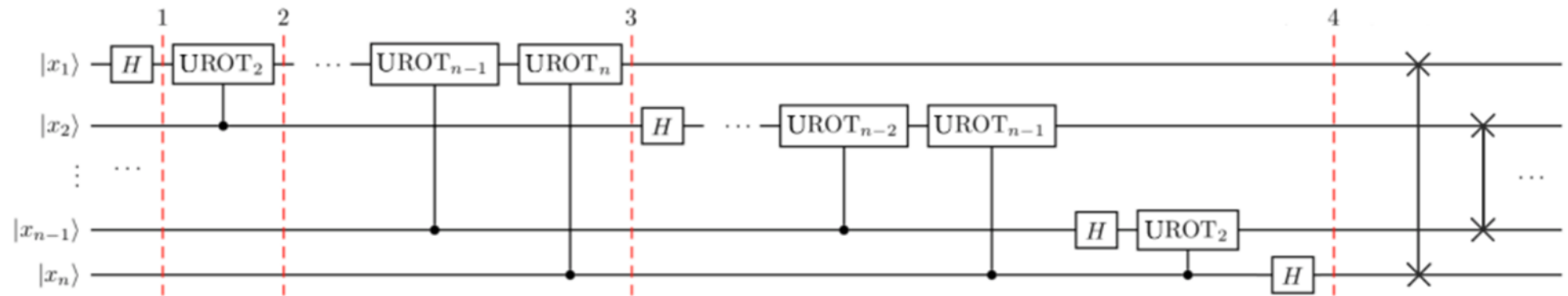
Introduction

- In the lecture we showed that the QFT algorithm computes the following:

$$\frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2^n} x\right) |1\rangle \right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2^{n-1}} x\right) |1\rangle \right] \otimes \dots \\ \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2^2} x\right) |1\rangle \right] \otimes \frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2^1} x\right) |1\rangle \right]$$

- Note that the coefficients in front of the $|1\rangle$ are rotations
- A number of swaps are required at the end to put the bits in the right order for the QFT
- A high level version of the algorithm is on the next slide

Introduction



Introduction

- The controlled UROT gate is an important part of this algorithm, it is defined in the following way:

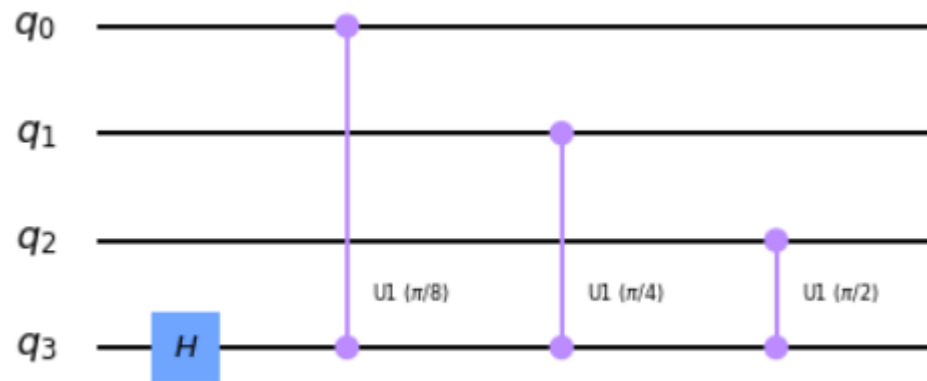
$$CROT_k = \begin{bmatrix} I & 0 \\ 0 & UROT_k \end{bmatrix}$$

$$UROT_k = \begin{bmatrix} 1 & 0 \\ 0 & e^{2\pi i / 2^k} \end{bmatrix}$$

- Note that the UROT gate is essentially a C1 gate with $\theta = 2\pi / 2^k$

Implementation

- Since the QFT is generally useful it is worth while building a general procedure that will construct it, with the number of bit as a parameter
- We will build this function up one step at a time, starting with the rotation of a single bit



Implementation

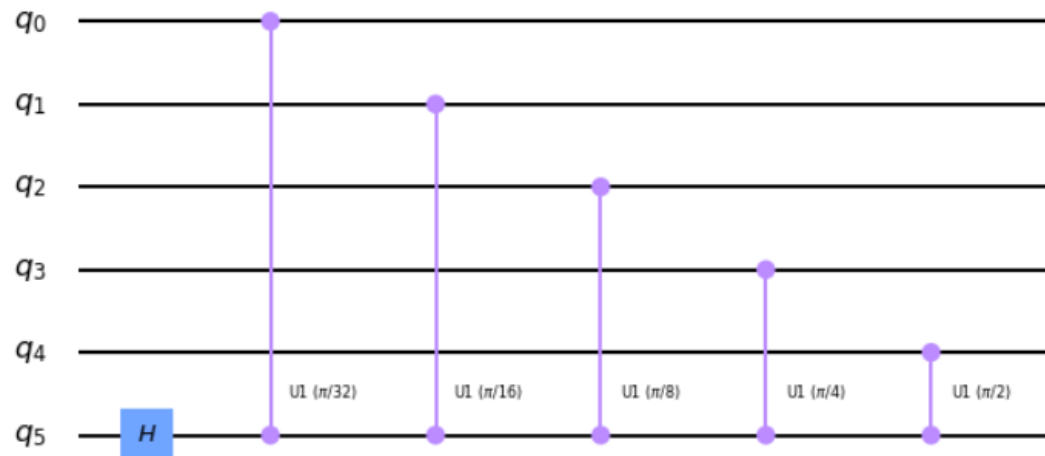
```
def qft_rotations(circuit, n):  
    if n == 0: # Exit function if circuit is empty  
        return circuit  
    n -= 1 # Indexes start from 0  
    circuit.h(n) # Apply the H-gate to the most significant qubit  
    for qubit in range(n):  
        # For each less significant qubit, we need to do a  
        # smaller-angled controlled rotation:  
        circuit.cu1(pi/2**(n-qubit), qubit, n)
```

```
qc = QuantumCircuit(4)  
qft_rotations(qc,4)  
qc.draw('mpl')
```

Implementation

- An interesting way of viewing these circuits is to use the `scalable_circuit` function from the qiskit textbook:

```
from qiskit_textbook.widgets import scalable_circuit  
scalable_circuit(qft_rotations)
```

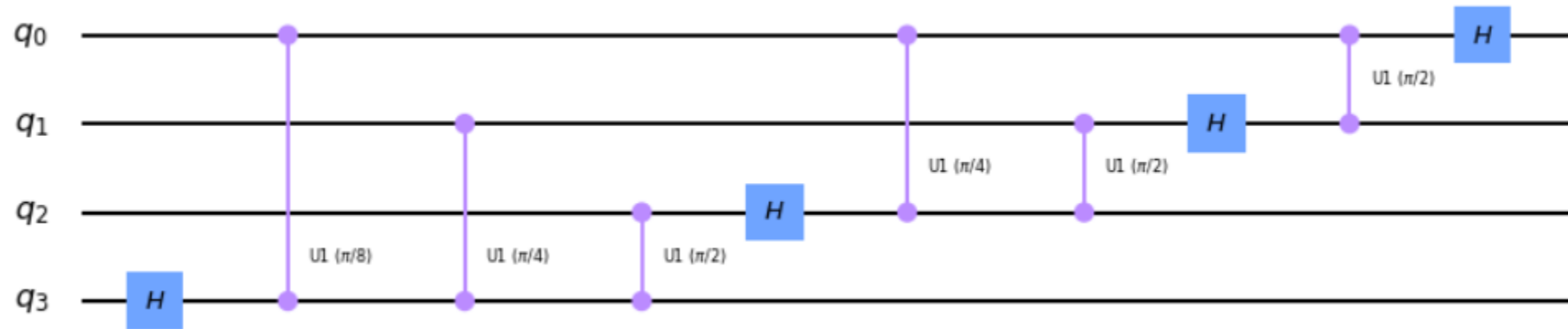


Implementation

- This only gives us one bit, we need all the bits, the easiest way to do this is to call `qft_rotations()` recursively, it's already set up for that, we just need to add one more line of code

```
def qft_rotations(circuit, n):  
    """Performs qft on the first n qubits in circuit (without swaps)"""  
    if n == 0:  
        return circuit  
    n -= 1  
    circuit.h(n)  
    for qubit in range(n):  
        circuit.cu1(pi/2**(n-qubit), qubit, n)  
    # At the end of our function, we call the same function again on  
    # the next qubits (we reduced n by one earlier in the function)  
    qft_rotations(circuit, n)  
  
# Let's see how it looks:  
qc = QuantumCircuit(4)  
qft_rotations(qc,4)  
qc.draw('mpl')
```

Implementation

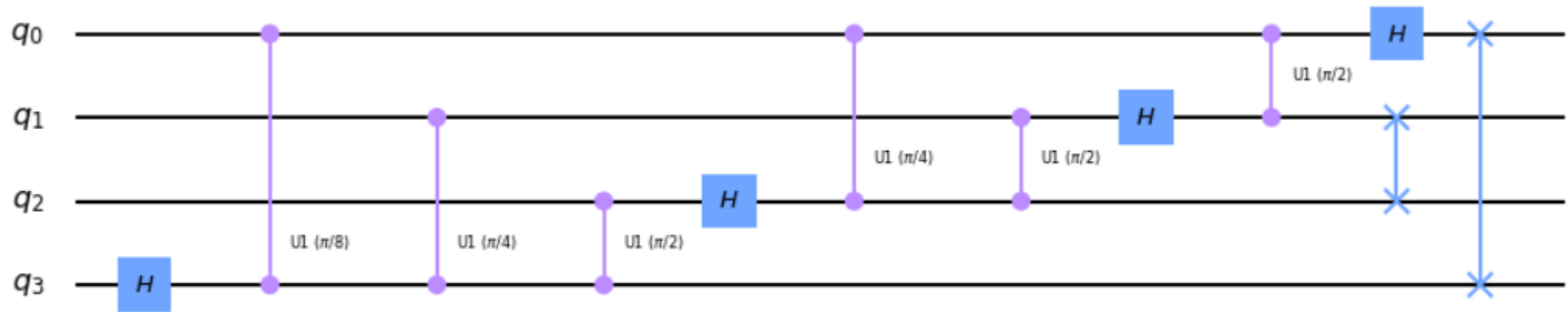


Implementation

- Now all we need to do is add the swaps, another function, and put it all together

```
: def swap_registers(circuit, n):  
    for qubit in range(n//2):  
        circuit.swap(qubit, n-qubit-1)  
    return circuit  
  
def qft(circuit, n):  
    """QFT on the first n qubits in circuit"""  
    qft_rotations(circuit, n)  
    swap_registers(circuit, n)  
    return circuit  
  
# Let's see how it looks:  
qc = QuantumCircuit(4)  
qft(qc, 4)  
qc.draw('mpl')
```

Implementation

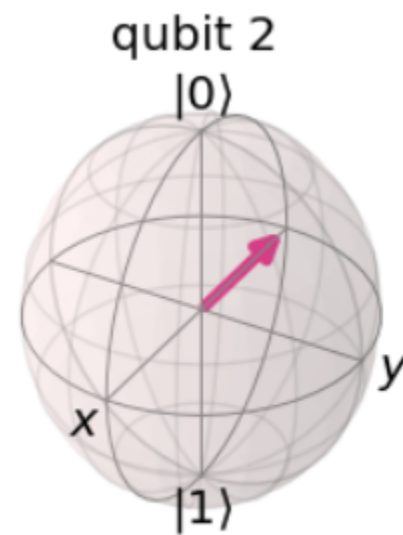
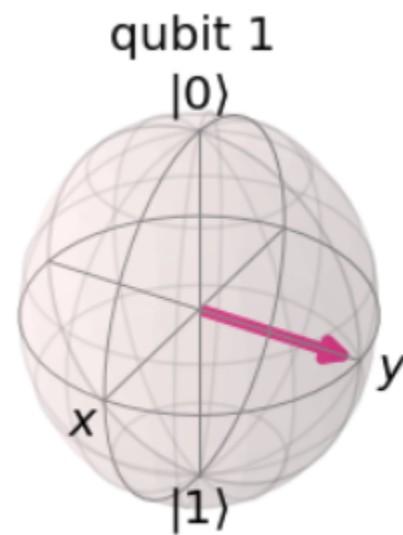
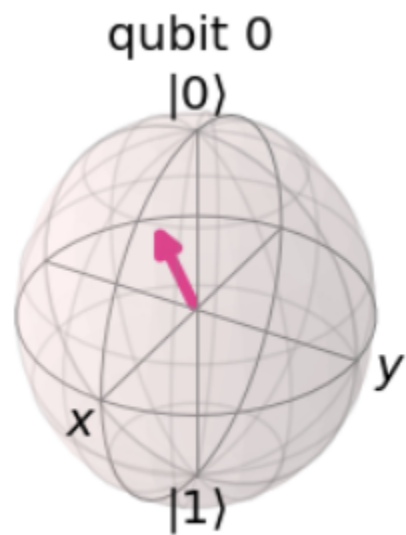


Example

- To see how this all works we will take the QFT of 5
- The code for this is:

```
qc=QuantumCircuit(3)
# encode the number 5
qc.x(0)
qc.x(2)
# perform QFT
qft(qc,3)
# simulate to get the results
backend = Aer.get_backend("statevector_simulator")
statevector = execute(qc, backend=backend).result().get_statevector()
plot_bloch_multivector(statevector)
```

Example



Inverse QFT

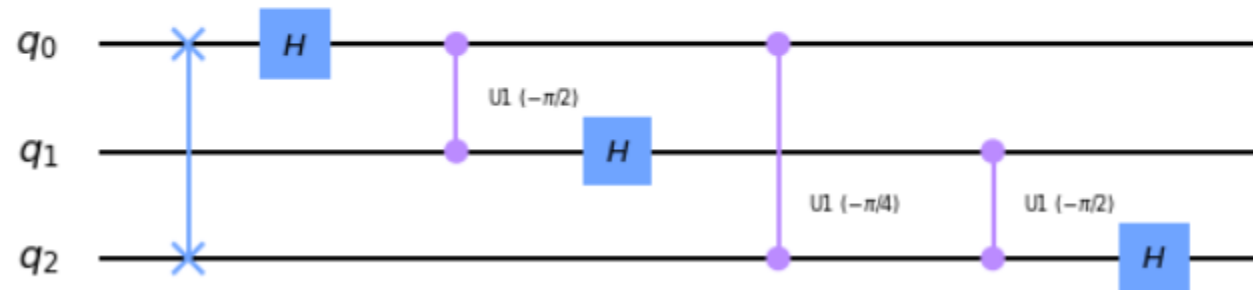
- It turns out that is the right result
- We also need the inverse QFT so lets add that to our collection of tools
- Since the inverse QFT reverses the effect of the QFT all we need to do is reverse the gate order

```
def qft_dagger(circ, n):  
    """n-qubit QFTdagger the first n qubits in circ"""  
    # Don't forget the Swaps!  
    for qubit in range(n//2):  
        circ.swap(qubit, n-qubit-1)  
    for j in range(n):  
        for m in range(j):  
            circ.cu1(-pi/float(2**(j-m)), m, j)  
        circ.h(j)
```

Inverse QFT

- Note that in this case we aren't using recursion, we could write our qft the same way

```
qc=QuantumCircuit(3)
qft_dagger(qc,3)
qc.draw('mpl')
```

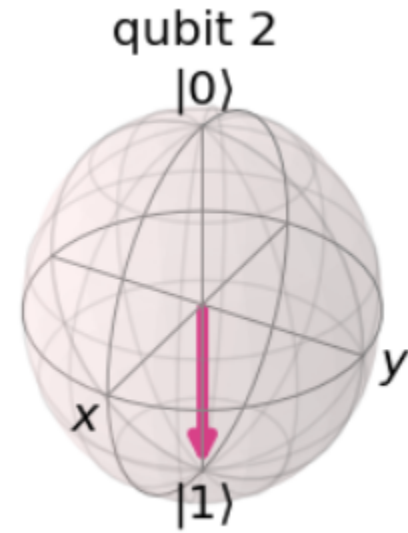
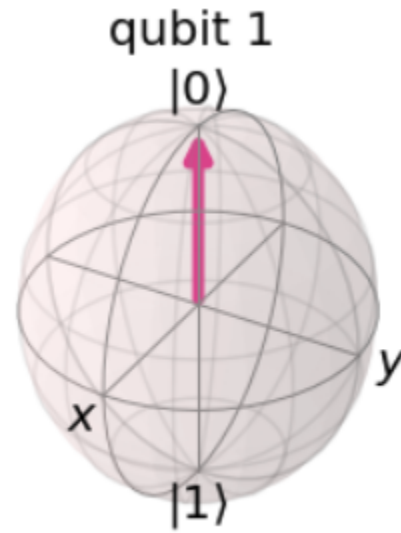
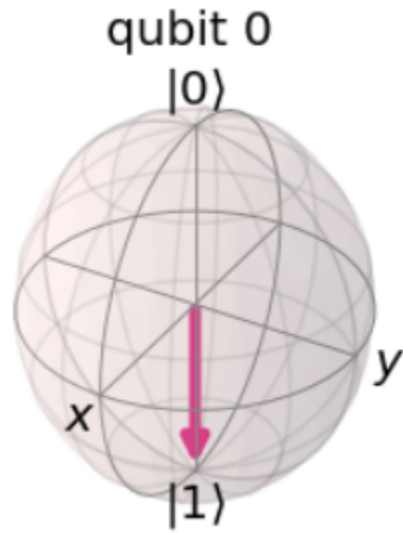


Inverse QFT

- Now add the inverse to our example and see what the result is

```
qc=QuantumCircuit(3)
# encode the number 5
qc.x(0)
qc.x(2)
# perform QFT
qft(qc,3)
# now apply the inverse QFT
qft_dagger(qc,3)
# simulate to get the results
backend = Aer.get_backend("statevector_simulator")
statevector = execute(qc, backend=backend).result().get_statevector()
plot_bloch_multivector(statevector)
```

Inverse QFT

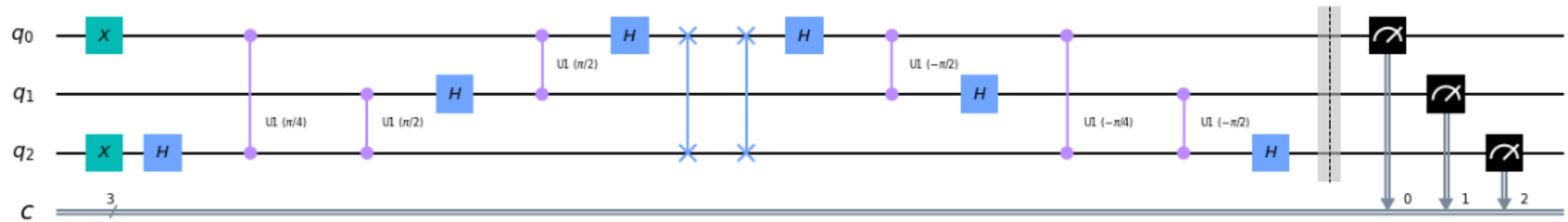


Real Quantum Computer

- This is nice in theory, but let's run it on a real quantum computer
- We need to make a slight change to the circuit to add measurements

```
qc=QuantumCircuit(3,3)
# encode the number 5
qc.x(0)
qc.x(2)
# perform QFT
qft(qc,3)
# now apply the inverse QFT
qft_dagger(qc,3)
qc.barrier()
qc.measure([0,1,2], [0,1,2])
# simulate to get the results
#backend = Aer.get_backend("statevector_simulator")
#statevector = execute(qc, backend=backend).result().get_statevector()
#plot_bloch_multivector(statevector)
qc.draw()
```

Real Quantum Computer



```
: nqubits=3
|IBMQ.load_account()
provider = IBMQ.get_provider(hub='ibm-q')
backend = least_busy(provider.backends(filters=lambda x: x.configuration().n_qubits >= nqubits
                                         and not x.configuration().simulator
                                         and x.status().operational==True))
print("least busy backend: ", backend)

least busy backend: ibmqx2
```

Real Quantum Computer

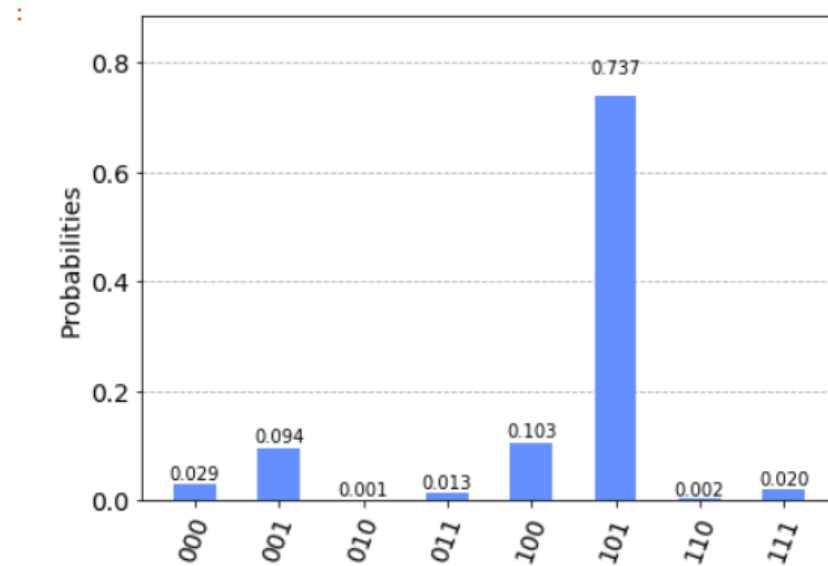
- The code on the previous slide shows how to retrieve the least busy quantum computer
- The next slide shows a run on this quantum computer
- The job was in the queue for several minutes and it took about 10 seconds to run it
- The correct answer 101 was obtained over 70% of the time, which is typical for existing quantum computers
- The correct answer is the most likely, so it is the one that would be selected

Real Quantum Computer

```
: shots = 2048  
job = execute(qc, backend=backend, shots=shots, optimization_level=3)  
job_monitor(job)
```

Job Status: job has successfully run

```
: counts = job.result().get_counts()  
plot_histogram(counts)
```



Summary

- Reviewed the QFT
- Shows how the QFT and its inverse can be implemented
- Have two new tools for quantum computing, packaged as functions that we can use in other algorithms
- Show how our circuits can be run on a real quantum computer