

Kourosh Davoudi kourosh@uoit.ca

Classification:
Support Vector Machines (SVM)





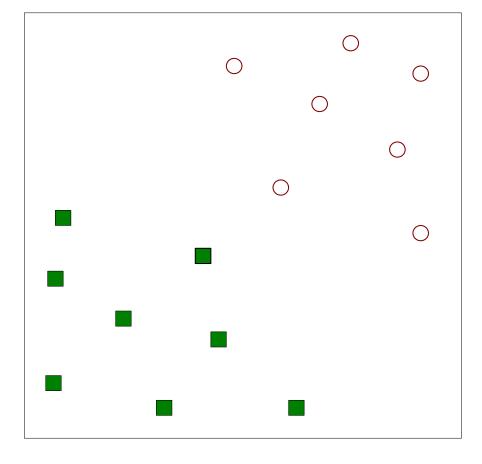
#### Learning Outcome

- What is the Nearest Neighbor Classifier?
  - Learn the ideas
  - Know the issues
- What is the Naïve Bayes classifier
  - Learn the main ideas
  - Explain are the issues and considerations
- What is Bayesian Belief Network?
- What are the Support Vector Machines?
  - Understand the main ideas
- What are ensemble approaches?
  - Learn the ideas and different approaches



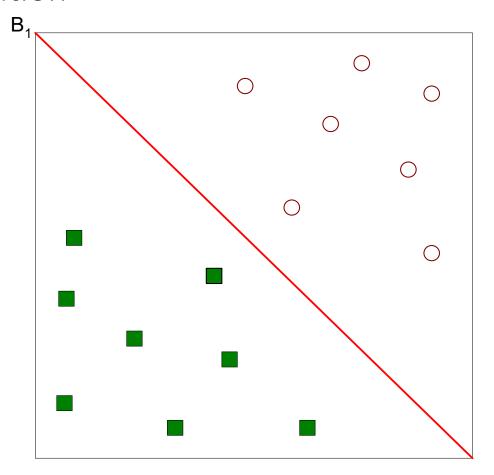
• Find a linear hyperplane (decision boundary) that will separate the

data



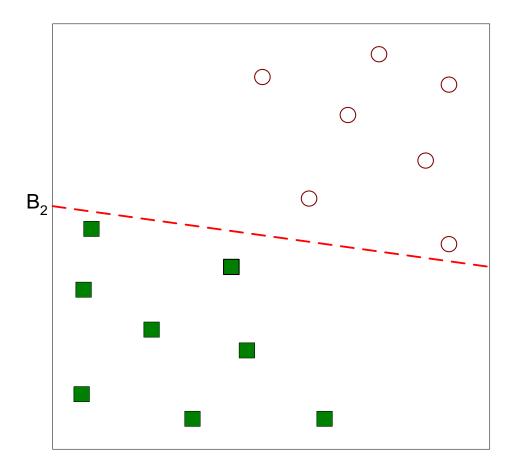


• One Possible Solution



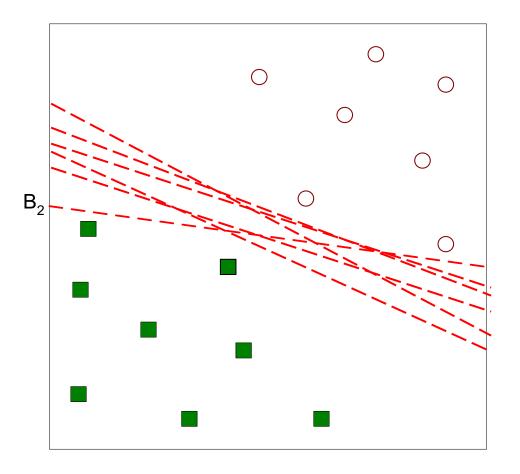


Another possible solution



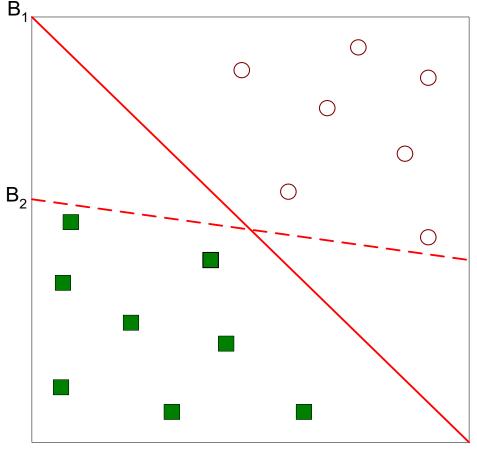


Other possible solutions





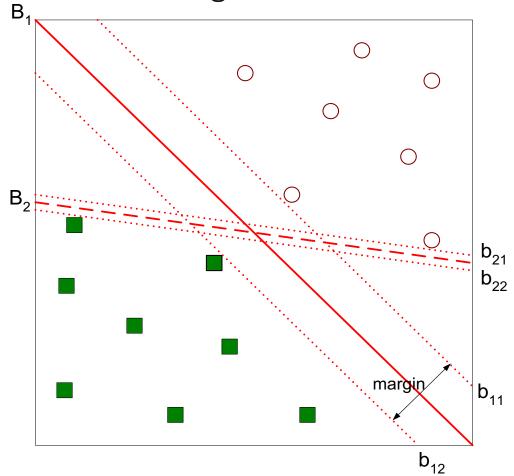
• Which one is better? B1 or B2?



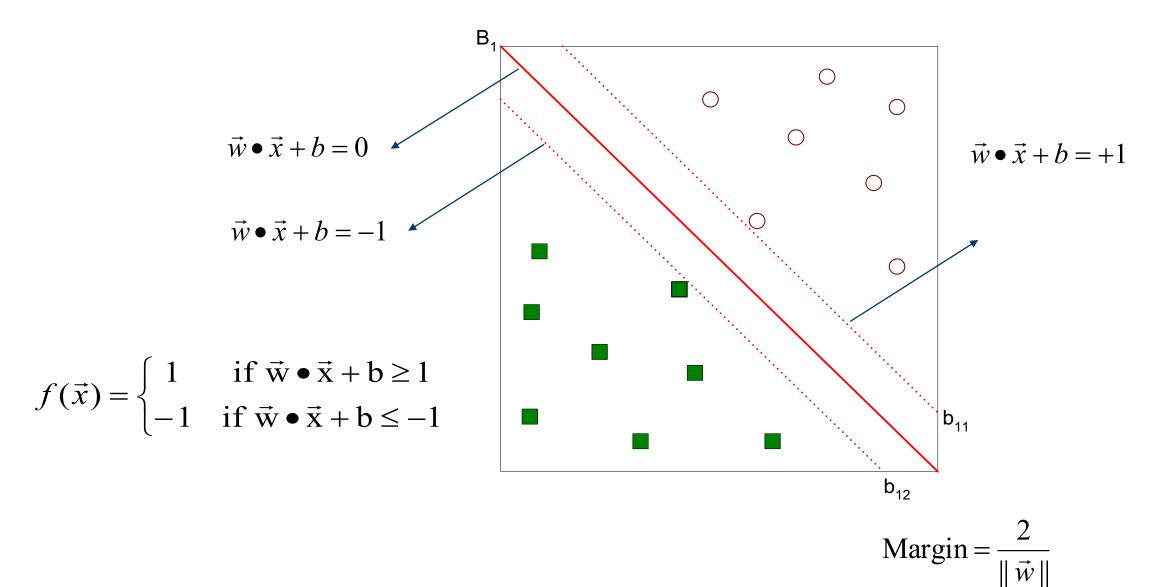


How do you define better?

• Find hyperplane maximizes the margin => B1 is better than B2  $_{B_1}$ 









#### Linear SVM

• Linear model:

$$f(\vec{x}) = \begin{cases} 1 & \text{if } \vec{w} \cdot \vec{x} + b \ge 1 \\ -1 & \text{if } \vec{w} \cdot \vec{x} + b \le -1 \end{cases}$$

- Learning the model is equivalent to determining the values of  $\vec{w}$  and b
  - How to find  $\vec{w}$  and  $\vec{b}$  from training data?



### **Learning Linear SVM**

• Objective is to maximize:  $Margin = \frac{2}{\|\vec{w}\|}$ 

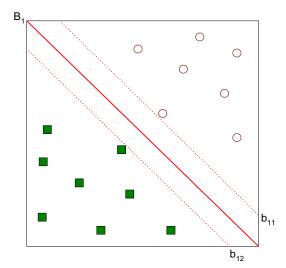
• Which is equivalent to minimizing: 
$$L(\vec{w}) = \frac{\|\vec{w}\|^2}{2}$$

• Subject to the following constraints:

$$y_i = \begin{cases} 1 & \text{if } \vec{\mathbf{w}} \bullet \vec{\mathbf{x}}_i + b \ge 1 \\ -1 & \text{if } \vec{\mathbf{w}} \bullet \vec{\mathbf{x}}_i + b \le -1 \end{cases}$$

or

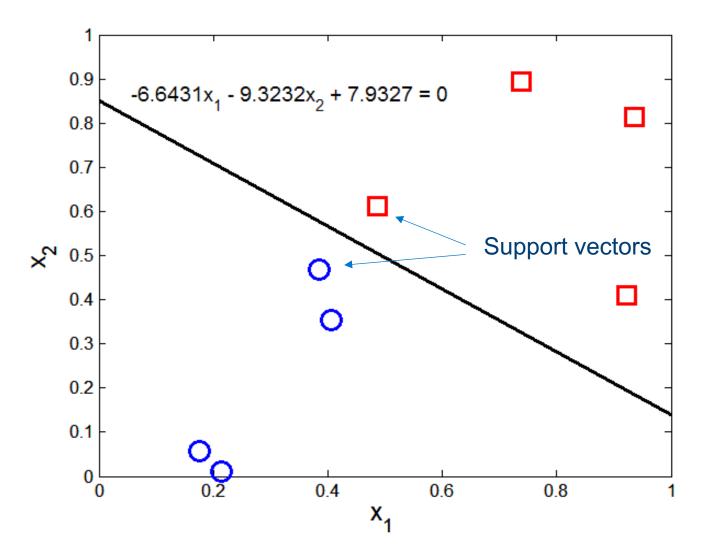
$$y_i(\mathbf{w} \cdot \mathbf{x}_i + b) \ge 1, \qquad i = 1, 2, \dots, N$$







# Example of Linear SVM





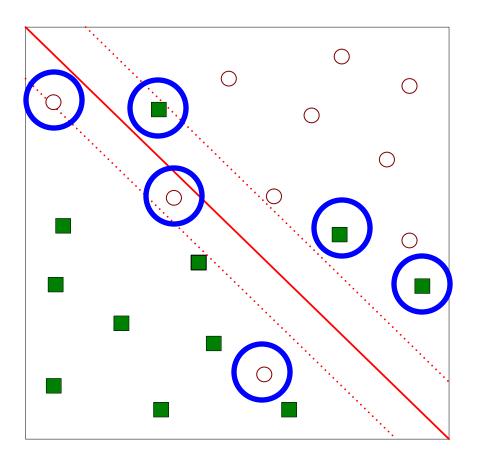
#### Learning Linear SVM

- Decision boundary depends only on support vectors
  - If you have data set with same support vectors, decision boundary will not change
  - How to classify using SVM once w and b are found?
    - Given a test record, x<sub>i</sub>

$$f(\vec{x}_i) = \begin{cases} 1 & \text{if } \vec{w} \cdot \vec{x}_i + b \ge 1 \\ -1 & \text{if } \vec{w} \cdot \vec{x}_i + b \le -1 \end{cases}$$



What if the problem is not linearly separable?





$$\vec{w} \bullet \vec{x} + b = +1$$

$$\vec{w} \bullet \vec{x} + b = -1$$

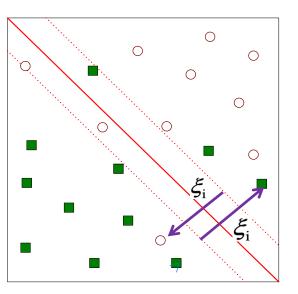
- What if the problem is not linearly separable?
  - Introduce slack variables
    - Need to minimize:

$$L(w) = \frac{\|\vec{w}\|^2}{2} + C\left(\sum_{i=1}^{N} \xi_i^k\right)$$

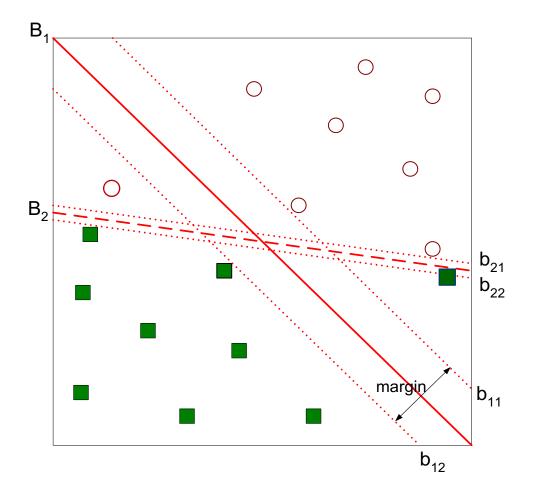
• Subject to:

$$y_i = \begin{cases} 1 & \text{if } \vec{\mathbf{w}} \bullet \vec{\mathbf{x}}_i + b \ge 1 - \xi_i \\ -1 & \text{if } \vec{\mathbf{w}} \bullet \vec{\mathbf{x}}_i + b \le -1 + \xi_i \end{cases}$$

• If hyperparameter k is usually is 1 or 2



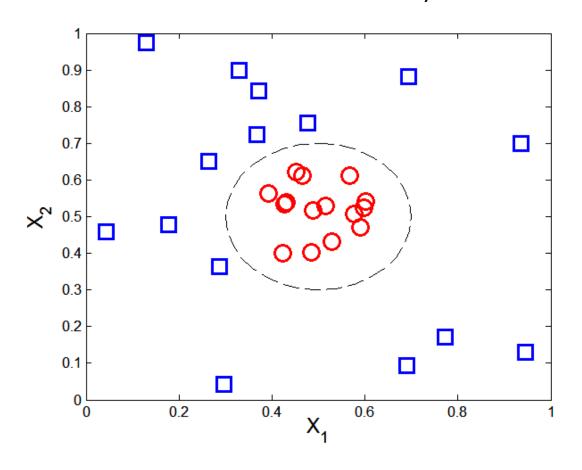
• Find the hyperplane that optimizes both factors





### Nonlinear Support Vector Machines

What if decision boundary is not linear?



$$y(x_1, x_2) = \begin{cases} 1 & \text{if } \sqrt{(x_1 - 0.5)^2 + (x_2 - 0.5)^2} > 0.2 \\ -1 & \text{otherwise} \end{cases}$$

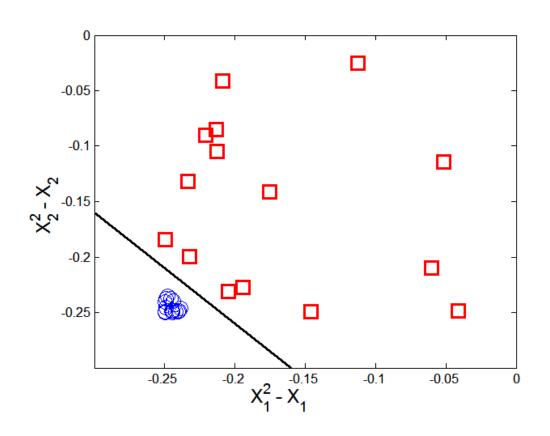
$$\sqrt{(x_1 - 0.5)^2 + (x_2 - 0.5)^2} = 0.2$$

$$x_1^2 - x_1 + x_2^2 - x_2 = -0.46.$$



### Nonlinear Support Vector Machines

Transform data into higher dimensional space



$$x_1^2 - x_1 + x_2^2 - x_2 = -0.46.$$

$$\phi(x_1, x_2) = (x_1^2 - x_1, x_2^2 - x_2)$$

Decision boundary:

$$w \cdot \varphi(x) + b = 0$$



### Nonlinear Support Vector Machines

- Kernel Trick
  - Instead of transformation function  $\phi$  we specify the kernel function K:

$$K(x_i, x_j) = \phi(x_i). \phi(x_j)$$

Why? Because most computations involve dot product:

$$K(\mathbf{x}, \mathbf{y}) = (\mathbf{x} \cdot \mathbf{y} + 1)^{p}$$

$$K(\mathbf{x}, \mathbf{y}) = e^{-\|\mathbf{x} - \mathbf{y}\|^{2}/(2\sigma^{2})}$$

$$K(\mathbf{x}, \mathbf{y}) = \tanh(k\mathbf{x} \cdot \mathbf{y} - \delta)$$

Polynomial Kernel Radial Bases Function Kernel Sigmoid Function



#### Characteristics of SVM

- The learning problem is formulated as a convex optimization problem
  - Efficient algorithms are available to find the global minima
- Robust to noise
  - Overfitting is handled by maximizing the margin of the decision boundary,
- SVM can handle irrelevant and redundant better than many other techniques
- It is possible to handle instances which are not linearly separable by a technique is called **kernel trick**.

