### **WORK BREAKDOWN AGREEMENT: FIT2099 SSB ASSIGNMENT 1**

GROUP NAME JAVAPLUSPLUS

GROUP MEMBERS MOHAMED SHAKEEL MOHAMED RAFI 28021452

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# Modifying Existing Design Documents 1.1. Class Diagram: harrypotter.entities

Producer(s): Shakeel 17/01 Reviewer(s): Matti 18/01

#### Description:

- Adding Leave as an Affordance
  Adding Give as an Affordance
  Adding Wand class as a HPEntity
- o Adding Potion

# 1.2. Class Diagram: harrypotter.entities.actor-AND-behaviours

Producer(s): Shakeel, Matti 18/01 Reviewer(s): Kerry 19/01

# Description:

- o Adding Dementor as a HPActor
- Adding Wand Class
  - Linking Wand Class to HPActor
- o Adding a Cast action, which links to Spells and inherits Attack Class

# 1.3 Class Diagram: harrypotter.actions

Producer(s): Matti 19/01 Reviewer(s): Kerry 22/01

# Description:

- Adding Give Class into the actions package and its relation to other classes.
- o Adding Leave Class into the actions package and its relation to other classes.
- Adding Cast as a Class and its relation to other classes.

# 2. Creation of new Design Documents

**2.1** Class Diagram: harrypotter.cast

Producer(s): Shakeel, Kerry 20/01 Reviewer(s): Matti 21/01

#### Description:

Linking the spells to their actors and action required to do the spells

# 3. Design Rationale Documentation

**3.1** Leave Affordance

Producer(s): Shakeel 20/1 Reviewer(s): Matti 22/1

#### Description:

- o Explanation of how Leave affordance is implemented and justification
  - Relate Leave to the way Take works

#### 3.2 Give Affordance

Producer(s): Matti 20/1 Reviewer(s): Shakeel 22/1

#### Description:

- o Explanation of how Give affordance is implemented and justification
  - Relate Give to the way Take works

#### 3.3 Potion

Producer(s): Matti, Kerry 20/1 Reviewer(s): Shakeel 22/1

#### Description:

o Explanation of how Potion work and its effect on actors.

#### 3.4 Wand and Cast

Producer(s): Shakeel, Matti, Kerry 21/1 Reviewer(s): Shakeel, Matti, Kerry 22/1

#### Description:

- o Explanation of how Wand is implemented and justification
  - Relate to how HPActor 'attacks'.
  - Distinction between attacking and casting spells.

# 3.5 Spells

Producer(s): Kerry, Matti 21/1 Reviewer(s): Shakeel 22/1

# Description:

- o Explanation of what Spells affect the gameplay
- o Distinction between attacking and casting spells

# 3.6 Dementor

Producer(s): Matti 19/1 Reviewer(s): Shakeel 21/1

#### Description:

o Explanation of how and why Dementor are implemented.

#### WORK BREAKDOWN ACKNOWLEDGEMENT

- I, MOHAMED SHAKEEL MOHAMED RAFI [22/01/2019: 21:00], accept this breakdown arrangement.
- I, MATTI HADDAD [22/01/2019: 21:10], accept this breakdown arrangement.
- I, KERRY YUE SONG ZHENG [22/01/2019: 21:05], accept this breakdown arrangement.