

# **EDUCATION**

# UNIVERSITY OF CALIFORNIA, BERKELEY | B.S. IN ELECTRICAL ENGINEERING AND COMPUTER SCIENCE

Aug 2018 - May 2022 (Expected) | Berkeley, CA

- GPA: 4.00/4.00
- Selected Coursework:

(\* denotes in progress, Spring 2020)

Graduate-Level	CS 287	Advanced Robotics	CS 294-158	Deep Unsupervised Learning*
Undergraduate-Level	CS 189	Machine Learning	EECS 126	Probability and Random Processes
	CS 188	Artificial Intelligence	EECS 127	Convex Optimization
	CS 170	Algorithms	CS 70	Discrete Math and Probability
	CS 61A	SICP	CS 61C	Computer Architecture

# RESEARCH

## ROBOT LEARNING LAB | UNDERGRADUATE RESEARCHER

June 2019 - Present | Berkeley, CA

Lead author of AOP, presented as a contributed talk at NeurIPS 2019 Deep RL. AOP allows an agent to interpolate between model-based planning and model-free learning on the fly in difficult reset-free settings with changing dynamics for reduced computation. Working with Igor Mordatch and Pieter Abbeel on utilizing uncertainty for more intelligent decision making.

• <u>Kevin Lu</u>, Igor Mordatch, Pieter Abbeel. "Adaptive Online Planning for Continual Lifelong Learning." NeurIPS 2019 Deep Reinforcement Learning Workshop (Contributed talk, ~6% of accepted papers) [website]

## **HEARST LAB** | Undergraduate Researcher

Sept 2018 - Mar 2019 | Berkeley, CA

Worked with Katie Stasaski and Prof. Marti Hearst on developing a tutoring system that adapts to the learner's style and types of mistakes. Personally worked on data collection and experimented with classification models (seq2seq, BERT, etc).

# TEACHING

## UNIVERSITY OF CALIFORNIA, BERKELEY | UNDERGRADUATE STUDENT INSTRUCTOR

Jan 2019 - Present | Berkeley, CA

- Teaching assistant for EECS 126 Probability and Random Processes (Fall 2019, Spring 2020)
- Teaching discussion section, holding office hours/HW parties, grading exams/homework, and other course-related activities
- Also (Spring 2019): reader (grading homeworks, holding office hours/homework parties) for CS 70 Discrete Math and Probability, CS 70 CSM mentor teaching section twice/week, and a CS 70 tutor as part of CS 370

# PERSONAL PROJECTS

# POPULATION-BASED SPECIALIZATION MODEL TRAINING

Nov-Dec 2019 | Python | CS 287 Class Project

Developed new method leading to improved dynamics model learning for RL.

## **ESPORTS ANALYSIS** ©

Oct 2019 | Python

Analyzed/visualized professional match stats from eSport League of Legends.

## GOOGLE SHEETS CALENDAR

Aug 2018 - Sept 2018 | Javascript

Developed a todo-list/overview in Sheets that syncs with Calendar.

## WORLD CUP ANALYSIS

July 2018 | Python, MySQL

Analyzed historical stats from the World Cup and created predictive models.

## MOVIE RECOMMENDER O

May 2018 | C++

Implemented k-nearest-neighbors algorithm for movie recommendation.

# MISCELLANEOUS

# **PROGRAMMING LANGUAGES**

Primarily Python, some experience with: C/C++, Java, Javascript, MySQL

## **HONORS & AWARDS**

- Eta Kappa Nu (Honors Society) 2019
   Top third of students with junior standing
- Codeforces, Expert Rating 2019 Competitive programming platform
- Kraft Award for Freshmen 2018 Awarded to ~4% of UC Berkeley freshmen
- USACO, Platinum Rank 2017
   Highest rank of USA Computing Olympiad
- Future Business Leaders of America,
   #2 in US for Cyber Security
   Placed 2nd out of 200 national qualifiers