COSC1112/1114: Operating Systems Principles Lab 5 (week 6)

1. Run the following two C programs and observe the concurrency processing of two functions when using thread, and the sequential processing of the same two functions when not using thread.

Code-1 (using thread):

```
#include <pthread.h>
#include <stdio.h>
#include <time.h>
int sum; /* this data is shared by the thread(s) */
int multiply;
void *runner(void *param); /* threads call this function */
void *second(void *param);
int main(int argc, char *argv[])
{
         pthread_t tid; /* the thread identifier */
         pthread_t tid1;
         pthread_attr_t attr; /* set of thread attributes */
         pthread_attr_t attr1;
         if (argc != 2) {
                   fprintf(stderr,"usage: a.out <integer value>\n");
                   return -1;
         }
         if (atoi(argv[1]) < 0) {
                   fprintf(stderr,"%d must be >= 0\n",atoi(argv[1]));
                   return -1;
         }
         /* get the default attributes */
         pthread_attr_init(&attr);
         pthread_attr_init(&attr1);
         /* create the thread */
         pthread_create(&tid,&attr,runner,argv[1]);
         pthread_create(&tid1,&attr1,second,argv[1]);
         /* wait for the thread to exit */
```

```
pthread_join(tid,NULL);
         pthread_join(tid1,NULL);
         printf("final sum = %d\n",sum);
         printf("final multiply=%d\n",multiply);
}
/* The thread will begin control in this function */
void *runner(void *param)
{
         int i, upper = atoi(param);
         sum = 0;
         for (i = 1; i \le upper; i++){
                   sum += i;
                   sleep(1);
                   printf("sum = %d\n",sum);
         pthread_exit(0);
}
void *second(void *param)
         int i, upper = atoi(param);
         multiply = 1;
         for(i=1; i \le upper; i++){
                   multiply += i*i;
                   sleep(1);
                   printf("multiply = %d\n",multiply);
         }
         pthread_exit(0);
}
```

Code-2 (no thread)

```
#include <pthread.h>
#include <stdio.h>
#include <time.h>

int sum; /* this data is shared by the thread(s) */
int multiply;
void runner(void *param); /* threads call this function */
void second(void *param);
```

```
int main(int argc, char *argv[])
{
         pthread_t tid; /* the thread identifier */
         pthread_t tid1;
         pthread_attr_t attr; /* set of thread attributes */
         pthread_attr_t attr1;
         if (argc != 2) {
                   fprintf(stderr,"usage: a.out <integer value>\n");
                   return -1;
         }
         if (atoi(argv[1]) < 0) {
                   fprintf(stderr,"%d must be >= 0\n",atoi(argv[1]));
                   return -1;
         }
         runner(argv[1]);
         second(argv[1]);
 printf("final sum = %d\n",sum);
         printf("final multiply=%d\n",multiply);
}
/* The thread will begin control in this function */
void runner(void *param)
{
         int i, upper = atoi(param);
         sum = 0:
         for (i = 1; i \le upper; i++){
                   sum += i;
                   sleep(1);
                   printf("runner sum = %d\n",sum);
         //pthread_exit(0);
}
void second(void *param)
         int i, upper = atoi(param);
         multiply = 1;
         for(i=1; i \le upper; i++){
                   multiply += i*i;
```