

# Learn

learning re-visited

.... unsupervised learning – ‘business’ rules

..... features and classes together (recommendations)

.....learning ‘facts’ from collections of text (web)

.....what is ‘knowledge’?

# learning re-visited: classification

data has (i) *features*  $x_1 \dots x_N = X$

(e.g. query terms, words in a comment)

and (ii) *output variable(s)*  $Y$ , e.g. class  $y$ , classes  $y_1 \dots y_k$

(e.g. buyer/browser, positive/negative:  $y=0/1$ ,

in general need not be binary)

## **classification:**

suppose we define a function:

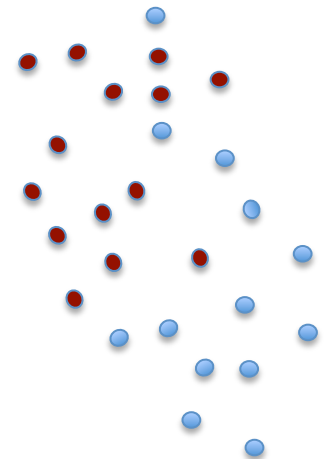
$$f(X) = E[Y | X]$$

i.e., expected value of  $Y$  given  $X$

e.g. if  $Y = y$ , and  $y$  is 0/1; then

$$f(X) = 1 * P(y=1 | X) + 0 * P(y=0 | X) = P(y=1 | X)$$

– which we earlier estimated using Naïve Bayes + a training set



# examples: old and new

queries

R	F	G	C	Buy?
n	n	y	y	y
y	n	n	y	y
y	y	y	n	n
y	y	y	n	y
y	y	y	n	n
y	y	y	y	n
.....				
.....				

$(Y, X) = (B, R, F, G, C)$   
binary variables

transactions:

Items Bought
milk, diapers, cola
diapers, beer
milk, cereal, beer
soup, pasta, sauce
beer, nuts, diapers

$(Y, X) = ( \_ , \text{items} )$   
variable set of multi-valued categorical variables

comments

Words	Sentiment
like, lot	positive
hate, waste	negative
enjoying, lot	positive
enjoy, lot, [not]	negative
[not], enjoy	negative

$(Y, X) = (S, \text{all words})$   
binary variables

animals

size	head	noise	legs	animal
L	L	roar	4	lion
S	S	meow	4	cat
XL	XL	trumpet	4	elephant
M	M	bark	4	dog
S	S	chirp	2	bird
M	S	bark	4	dog
M	M	speak	2	human
M	S	squeal	2	bird
L	M	roar	4	tiger

$(Y, X) = (A, S, H, N, L)$   
fixed set of multi-valued,  
categorical variables

# how do classes emerge? clustering

groups of 'similar' users/user-queries based on terms

groups of similar comments based on words

groups of animal observations having similar features

## clustering

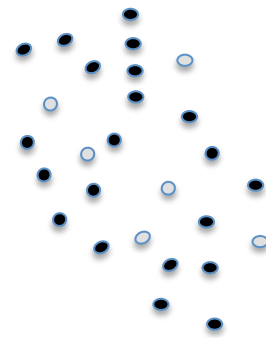
find regions that are *more* populated than *random* data

i.e. regions where  $r = \frac{P(X)}{P_0(X)}$  is large (here  $P_0(X)$  is uniform)

set  $y = 1$  for all data; then add data *uniformly* with  $y = 0$

then  $f(X) = E[y|X] = \frac{r}{1+r}$ ;

now find regions where this is large



how to cluster? k-means, agglomerative, even LSH ! ....

# rule mining: clustering features

like & lot => positive; not & like => negative

searching for flowers => searching for a cheap gift

bird => chirp or squeal; chirp & 2 legs => bird

diapers & milk => beer

## **statistical *rules***

find regions *more* populated than if  $x_i$ 's were *independent*

so this time  $P_0(X) = \prod_i P(x_i)$ , i.e., assuming feature independence

again, set  $y = 1$  for all real data

add  $y = 0$  points, choosing each  $x_k$  *uniformly* from the *data* itself

$f(X) = E[y|X]$  again estimates  $\frac{r}{1+r}$ ;  $r = \frac{P(X)}{P_0(X)}$ ;

its extreme regions are those of with *support* and potential rules

# association rule mining

infer rule  $A, B, C \Rightarrow D$  if

(i) high *support*:  $P(A, B, C, D) > s$

(ii) high *confidence*:  $P(D | A, B, C) > c$

(iii) high *interestingness*:  $\frac{P(D | A, B, C)}{P(D)} > i$

**how?** key observation:

if  $A, B$  has support  $> s$  then so does  $A$ :

- scan all records for support  $> s$  values
- scan this subset for all support  $> s$  pairs
- ... triples, etc. until no sets with support  $> s$
- then check each set for confidence and interestingness

Note:

just counting, so map-reduce is ideal

Items Bought
milk, diapers, cola
diapers, beer
milk, cereal, beer
soup, pasta, sauce
beer, nuts, diapers

size	head	noise	legs	animal
L	L	roar	4	lion
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# problems with association rules

## characterization of classes

- small classes get left out
- use decision-trees instead of association rules  
based on mutual information - costly

## learning rules from data

- high support means negative rules are lost:  
e.g. milk and *not* diapers  $\Rightarrow$  *not* beer
- use ‘interesting subgroup discovery’ instead

“Beyond market baskets: generalizing association rules to correlations”

ACM SIGMOD 1997

Sergey Brin, Rajeev Motwani, and Craig Silverstein

# unified framework and big data

we defined  $f(X) = E[Y | X]$  for appropriate data sets

$y_i=0/1$  for classification; problem A: becomes estimating  $f$

added *random* data for clustering

added *independent* data for rule mining

- problem B: becomes finding regions where  $f$  is large

now suppose we have 'really big' data (long, not wide)

i.e., lots and lots of examples, but limited number of features

problem A reduces to *querying* the data

problem B reduces to finding high *support* regions

just counting ... map-reduce (or Dremel) work by brute force

... [*wide* data is still a problem though]



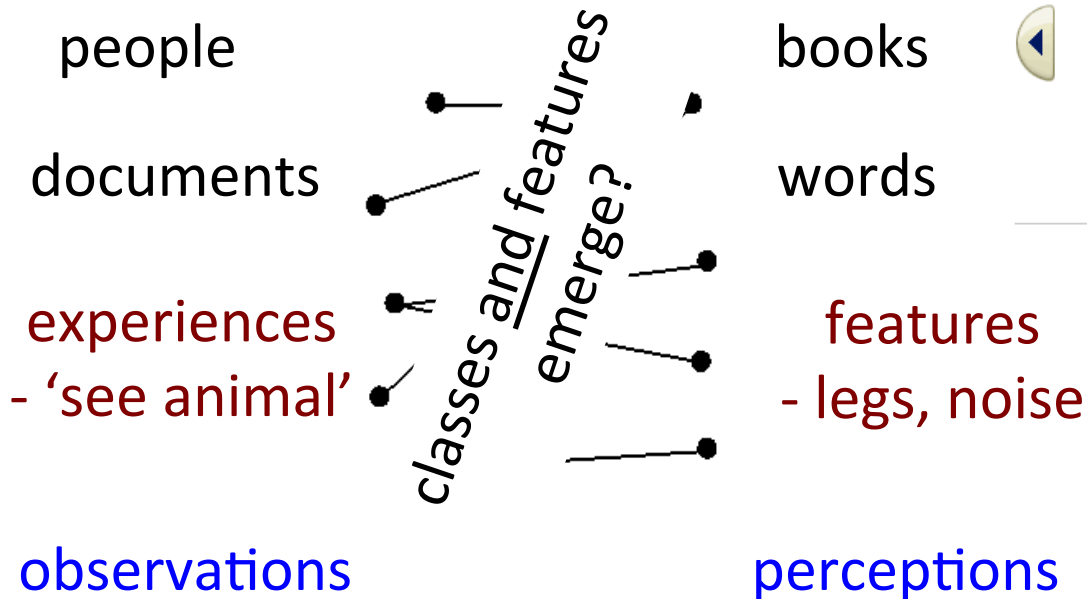
# dealing with the long-tail

*no* particular book-set has high support; in fact  $s \approx 0$ !

“customers who bought ...”

how are customers compared?

people have *varied* interests



## Frequently Bought Together



Price For All Three: **\$84.69**

[Add all three to Cart](#) [Add all three to W](#)

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- ☒ **This item:** Enterprise Cloud Computing: Technology, Architecture, Applicatio
- ☒ Cloud Application Architectures: Building Applications and Infrastructure in t  
\$19.79
- ☒ Cloud Computing Bible (Bible (Wiley)) by Barrie Sosinsky Paperback **\$28.46**

## Customers Who Bought This Item Also Bought



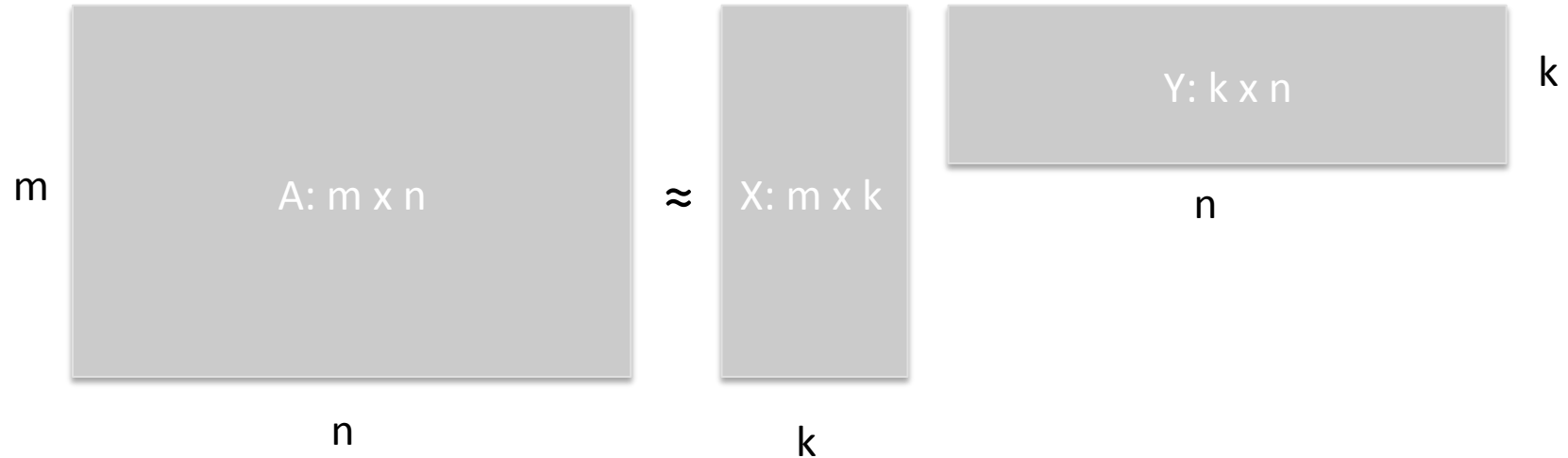
Cloud Computing Explained: Implementation Handbook ...  
► John Rhoton  
★★★★★ (18)  
Paperback  
**\$23.77**

Cloud Computing Bible (Bible (Wiley))  
► Barrie Sosinsky  
★★★★☆ (7)  
Paperback  
**\$28.46**

The Cloud at Your Service  
► Jothy Rosenberg  
★★★★★ (13)  
Paperback  
**\$19.79**

collaborative filtering  
latent semantic models  
“hidden structure”

# *one* approach to latent models: NNMf



matrix  $A$  needs to be written as

$$A \approx XY$$

since  $X$  and  $Y$  are ‘smaller’, this is almost always an approximation

so we minimize  $\|A - XY\|_F$

(here  $_F$  means sum of squares)

subject to all entries being *non-negative* – hence NNMf

other methods – LDA (latent dirichlet allocation), SVD, etc.

# back to our hidden agenda

classes can be learned from experience

*features* can be learned from experience

e.g. genres, i.e., classes as well as roles, i.e., features  
merely from “experiences”

what is the minimum capability needed?

1. lowest level of perception: pixels, frequencies

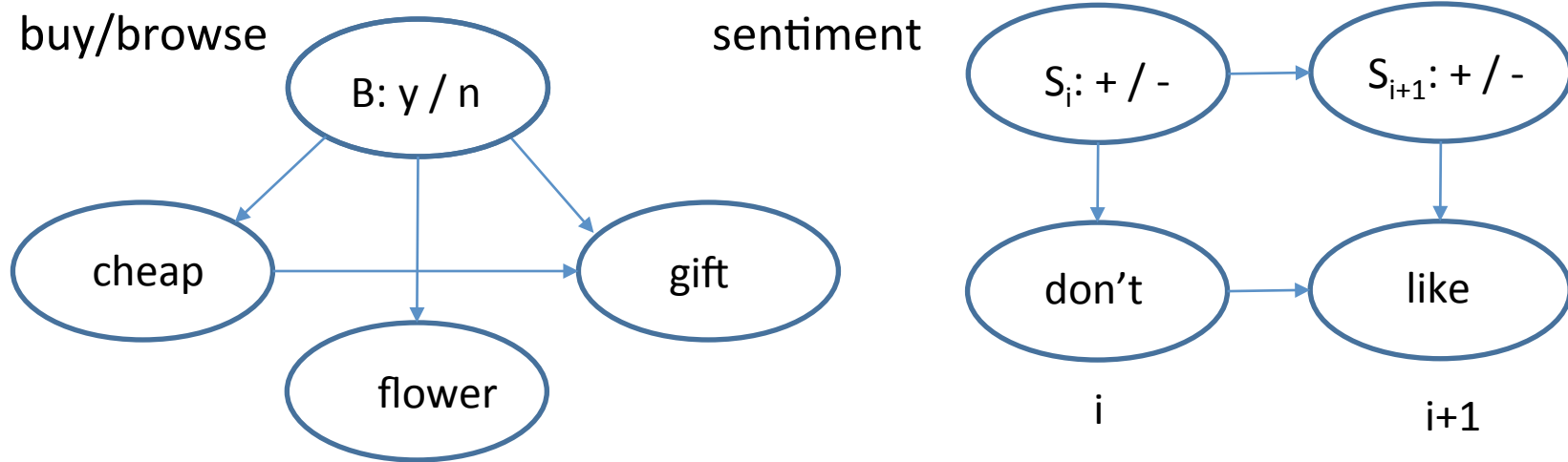
2. subitizing

i.e., counting or distinguishing between one and two things

being able to break up temporal experience into *episodes*

theoretically, this works; in practice .... lots of research ...

# beyond independent features



if 'cheap' and 'gift' are *not* independent,  $P(G|C,B) \neq P(G|B)$

(or use  $P(C|G,B)$ , depending on the order in which we *expand*  $P(G,C,B)$  )

"I don't like the course" and "I like the course; don't complain!"

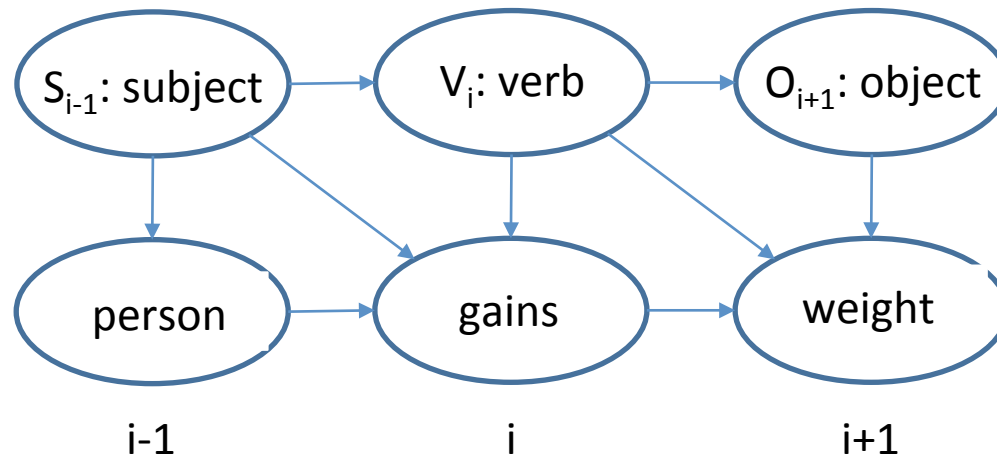
first, we might include "don't" in our list of features (also "not" ...)

still – might not be able to disambiguate: need *positional order*

$P(x_{i+1} | x_i, S)$  for each position  $i$ : hidden markov model (HMM)

we may also need to accomodate 'holes', e.g.  $P(x_{i+k} | x_i, S)$

# learning 'facts' from text



suppose we want to learn *facts* of the form <subject, verb, object> from text  
single class variable is not enough; (i.e. we have many  $y_j$  in data  $[Y, X]$ )

further, positional order is important, so we can use a (different) HMM ..

e.g. we need to know  $P(x_i | x_{i-1}, S_{i-1}, V_i)$

whether 'kills' following 'antibiotics' is a verb will depend on whether 'bacteria' is a subject  
more apparent for the case <person, gains, weight>, since 'gains' can be a verb or a noun

problem reduces to estimating *all* the a-posterior probabilities  $P(S_{i-1}, V_i, O_{i+1})$

for every  $i$ , and also allowing 'holes' (i.e.,  $P(S_{i-k}, V_i, O_{i+p})$ ) and find the *best*

facts from a collection of text? .... many solutions; apart from HMMs - CRFs

after finding all facts from lots of text, we cull using support, confidence, etc.

# open information extraction

Cyc (older, semi-automated): 2 billion facts

Yago – largest to date: 6 billion facts, linked i.e., a graph

e.g. <Albert Einstein, wasBornIn, Ulm>

Watson – uses facts culled from the web internally

REVERB – recent, lightweight: 15 million S,V,O triples

e.g. <potatoes, are also rich in, vitamin C>

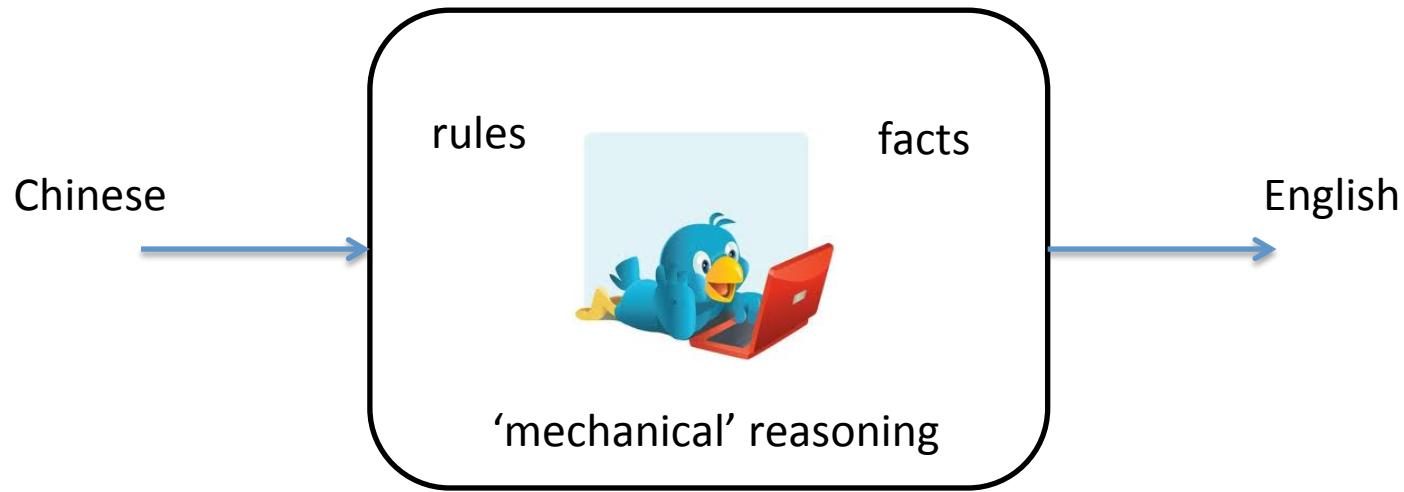
1. part-of-speech tagging using NLP classifiers (trained on labeled corpora)
2. focus on verb-phrases; identify nearby noun-phrases
3. prefer proper nouns, especially if they occur often in other facts
4. extract more than one fact if possible:

“Mozart was born in Salzburg, but moved to Vienna in 1781” yields

<Mozart, moved to, Vienna>, in addition to <Mozart, was born in, Salzburg>

# to what extent have we 'learned'?

## Searle's Chinese room:



does the translator 'know' Chinese?

much of machine translation uses similar techniques, as well as HMMs, CRFs, etc. to parse and translate

# recap and preview

learning, or ‘extracting’:

- classes from data – unsupervised (clustering)

- rules from data - unsupervised (rule mining)

- big data – counting works (unified  $f(X)$  formulation)

- classes & features from data – unsupervised (latent models)

next week

- facts from text collections – *supervised* (Bayesian n/w, HMM)

what use are these rules and facts?

***reasoning*** using rules and facts to ‘connect the dots’

logical, as well as probabilistic, i.e., reasoning under uncertainty

semantic web