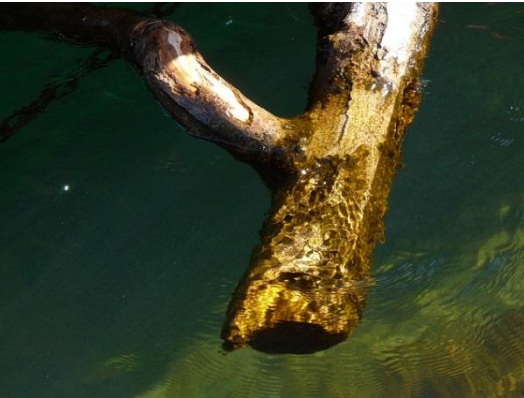


# **GENETIC DRIFT:** Sampling error over single generations



# Natural selection is *predictable*

- Some genotypes have a higher fitness
  - Higher fitness leads to more offspring
  - Genotypes become “overrepresented”
- If the fitness is known, then change by natural selection is “*predictable*”
- But not all evolutionary change is predictable...



# Random chance matters

- Bag of many marbles
- Exactly half are brown
- Exactly half are blue



# Random chance matters

- Bag of many marbles
- Exactly half are brown
- Exactly half are blue
- What if we picked exactly **4** marbles?
  - How many of each color would we get?



# Random chance matters

- Bag of many marbles
- Exactly half are brown
- Exactly half are blue
- What if we picked exactly **4** marbles?
  - How many of each color would we get?
    - ~5% chance we would get all 4 marbles same color



# Random chance matters

- Bag of many marbles
- Exactly half are brown
- Exactly half are blue
- What if we picked exactly **2** marbles?
  - How many of each color would we get?



# Random chance matters

- Bag of many marbles
- Exactly half are brown
- Exactly half are blue
- What if we picked exactly **2** marbles?
  - How many of each color would we get?
    - ~50% chance we would get  
both marbles same color



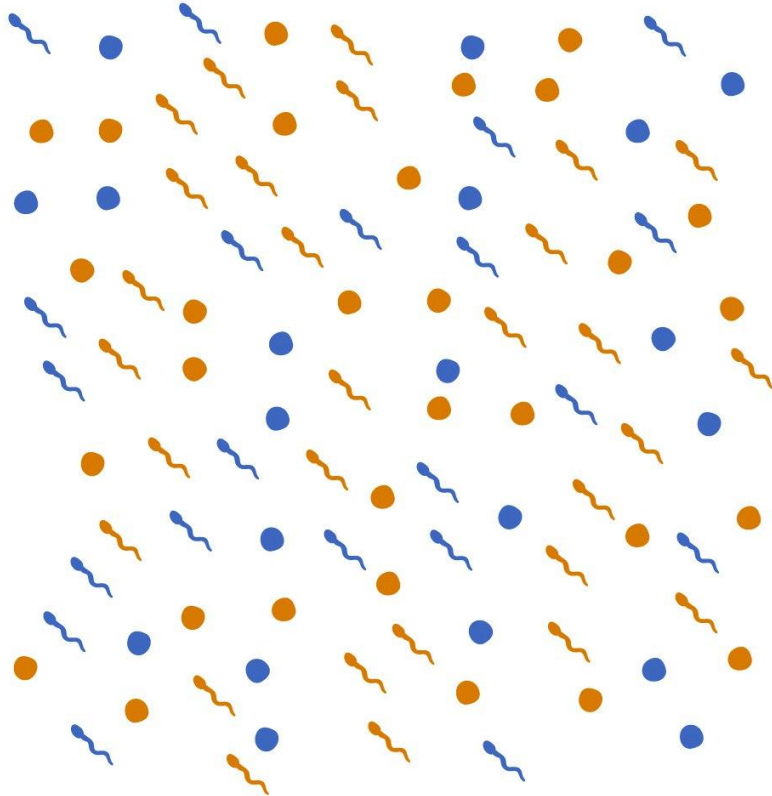
# Sampling error!

- Previous example
  - Picking 4 is likely to get you roughly right proportions
  - Picking 2 is *not* likely to get you roughly right proportions
  - By picking MORE, you get **a more representative sample** of the original pool





# Same principle applies in nature



- Populations are **not** infinite
- Frequently, a small (not-perfectly-representative) sample of gametes form the next generation
  - Allele and genotype frequencies change
- Effect compounds over time

# Sampling error is random in direction *over one generation*

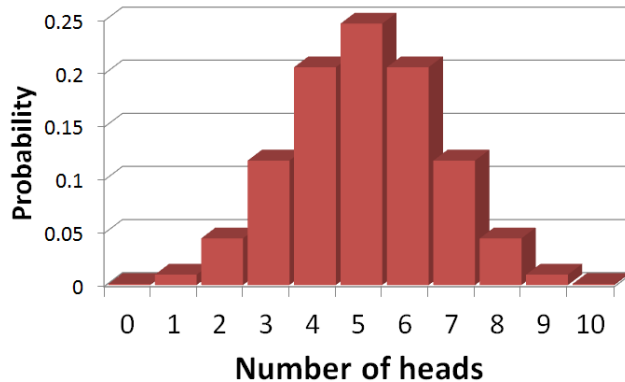
- *Assuming there is more than one allele*, any allele is **about equally** likely to increase or decrease in frequency in one generation by sampling error
- If  $p=0.6$ , about equally likely to be  $p>0.6$  or  $p<0.6$  in next generation
  - But very unlikely to be EXACTLY  $p=0.6$  again
- Allele frequency “drifts” due to sampling error: **genetic drift**



# Small changes are likely.

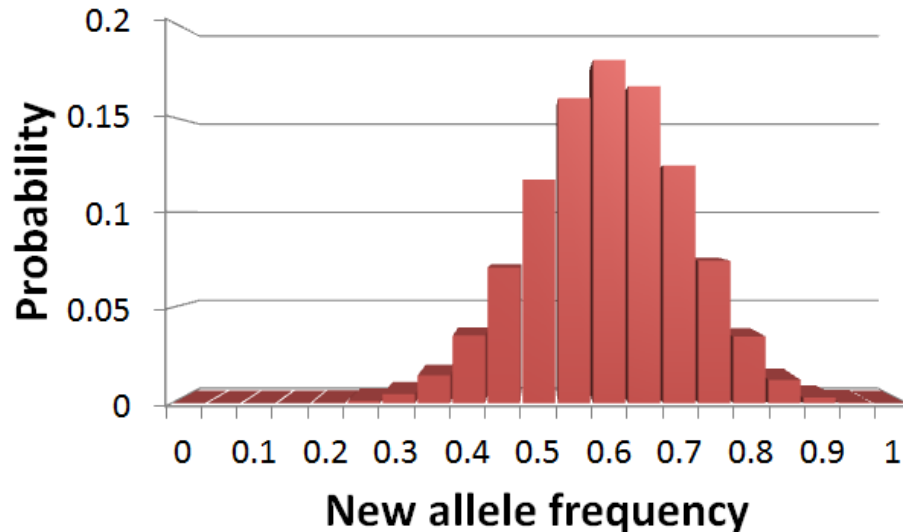
## Big changes are possible but unlikely.

- Imagine tossing a coin 10 times (similar to  $p=0.5$ )
- May get 5 heads
  - Getting  $>5$  heads or  $<5$  heads equally likely
  - Getting 0-1 or 9-10 heads very unlikely
- 10 heads:  $\sim 1/1000$  chance



# Same concept for populations

- Original population,  $p(A) = 0.6$
- Shown below: probability of  $p(A)$  after one generation, if there are 10 (diploid) offspring



# Magnitude of change compounds and relates to the population size

- Greater changes occur in the allele frequency if the sample (population) is smaller
- Population size = **400**
- $A_1$  starts at 0.5

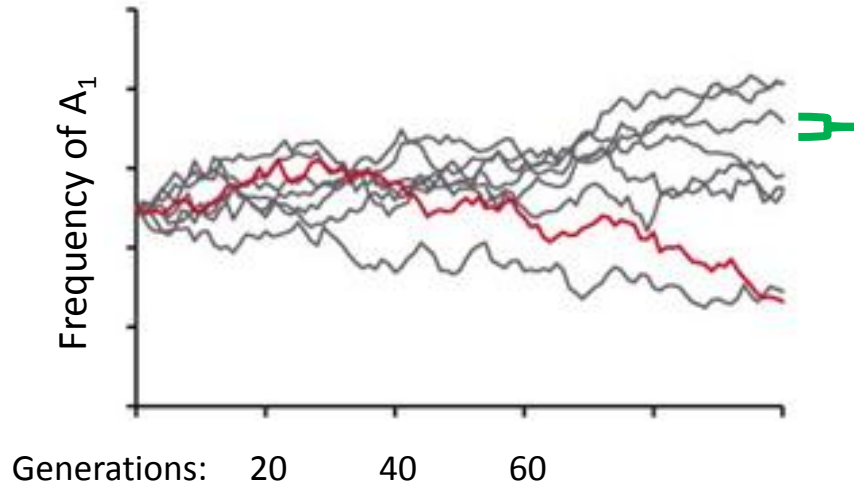


Figure 7.15 Evolutionary Analysis, 4/e  
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# Magnitude of change compounds and relates to the population size

- Greater changes occur in the allele frequency if the sample (population) is smaller
- Population size = **40**
- $A_1$  starts at 0.5

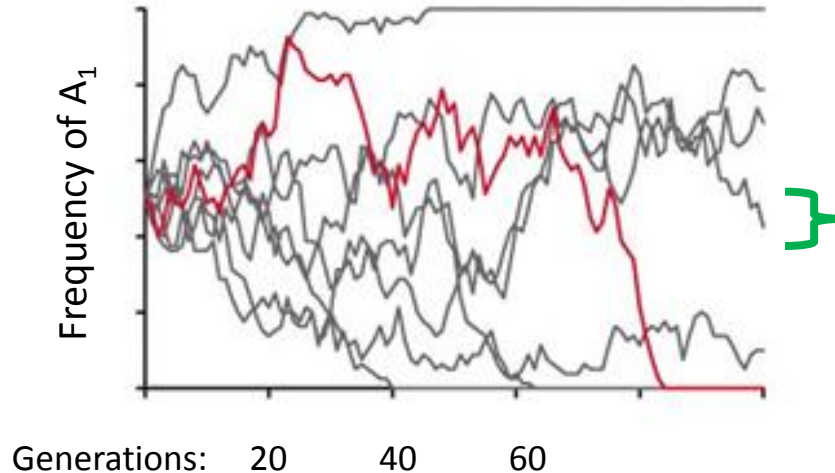


Figure 7.15 Evolutionary Analysis, 4/e  
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# Magnitude of change compounds and relates to the population size

- Greater changes occur in the allele frequency if the sample (population) is smaller
- Population size = 4
- $A_1$  starts at 0.5

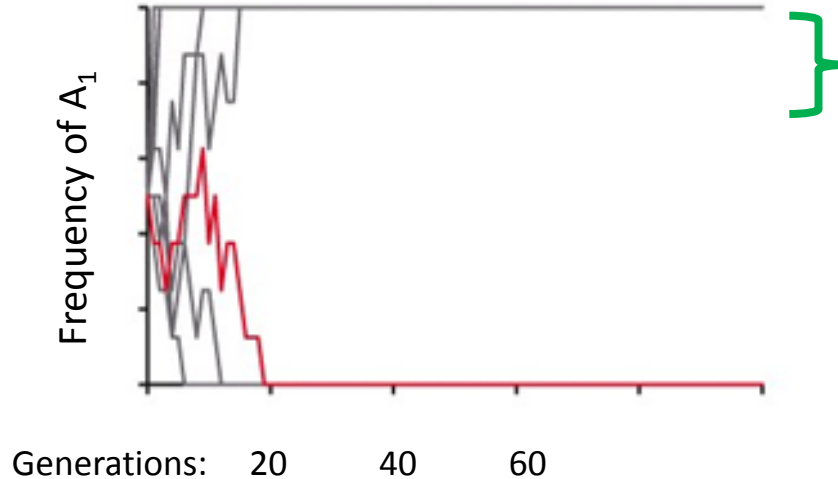


Figure 7.15 Evolutionary Analysis, 4/e  
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# How big are the individual steps (on average)?

- Variance in allele frequency due to one generation of drift  
$$= (pq)/(2N)$$
  - p & q are allele frequencies, N is the population size
- Standard deviation is (slight over-)estimate of average allele frequency change in one generation:  $\sqrt{(pq)/(2N)}$
- For N=4, p=0.5, q=0.5, average change estimate ~ 0.18
  - Likely to go to p=0.68 or p=0.32, *on average* – could be more or less
- For N=40, p=0.5, q=0.5, average change estimate ~ 0.06
- For N=400, p=0.5, q=0.5, average change estimate ~ 0.02



# Take-home messages



- Drift is **strongest in small populations**
  - Variance due to one generation of drift =  $(pq)/(2N)$
- Drift is neither ***predictable in direction*** in one generation nor ***exactly replicable in degree***
  - Under exact same conditions, get different results from genetic drift
- Drift can cause ***big changes in allele frequency over time***



(next video)

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