

## **TELIUM SDK**

# **UCM COMPONENT Reference Manual**

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## **Revision Approval: Q**

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## **Revision Record**

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Α	12/15/2006	First issue
В	01/25/2007	Document translated in English
С	10/11/2007	Updates and corrections. No description of UCM parameters
D	01/02/2008	Adding external swipe (vending) Adding external device payment
Е	11/22/2008	Adding external swipe ISO123
F	08/31/2009	Adding new Led and Buzzer Channel
G	07/10/2009	Adding new API
Н	14/01/2010	Minor Correction
I	26/04/2010	Adding new API
J	25/10/2010	Adding new API
K	03/03/2011	Update Error list
L	03/05/2011	Update Error list
М	20/12/2011	Adding new API for IUN
0	14/12/2012	Minor corrections
Р	17/07/2012	Adding new API.
Q	28/09/2012	Correction maintenance mode



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#### 1. PURPOSE OF THE DOCUMENT

The purpose of this document is to describe the UCM TELIUM software architecture and the interfaces of the embedded application software.

#### 2. DOCUMENT HISTORY

Revision A

Creation of the "DOCUMENT HISTORY" section.

- Revision B:

"PARAMETER SET-UP FILE" section: modifications made to take account of MPC10S peripherals. "ILIBUCM\_Pinpad\_Input" section: additional information on figure keys, function keys and pin code inputs. "ILIBUCM\_Pinpad\_Status" section: additional Information.

Revision C

Corrections of input data, parameters set-up file chapter, breakdown and IAC chapters. Simplification of kinematic description.

Revision D
 Adding chapter "DLL PROTOCOL INTERFACE"
 Adding external swipe in vending
 Adding external device payment.

Revision E

Adding external swipe ISO 1 2 3

Adding UCMC parameters download.

Adding chapter "Payment with automatic vending machine and ICC device managed by application.

- Revision F

Adding LED and Buzzer functions with channel

Revision G

Adding function to initialize Banking Host message Application simulation Adding Events(USB, Key and LLT press buton) functions Adding reading device configuration functions

Revision J
 Adding function to initialize DLL Security
 Error list update

Revision K
 Description command to initialize DLL Security
 Error list update

Rev.: Q



# Revision LError list update

- Revision M
   Adding function for IUN backlight
   Adding function for French Domain (ITP)
- Revision O
   Correction iLIBUCM\_Icc\_Status
   Correction iLIBUCM\_Pinpad\_Getchar()
   Warning using iLIBUCM\_Pinpad\_Input() and iLIBUCM\_Icc\_PCode()
- Revision P
   Modification API iLIBUCM\_Pinpad\_Cmd
   New command for iLIBUCM\_Icc\_Cmd
   Warning using iLIBUCM\_Pinpad\_Input() and iLIBUCM\_Pinpad\_Getchar()
- Revision Q
   Maintenance chapter modification.
   Adding chapter Sleep Power Management
   Read swipe description.
   Icc\_Power returns description

Rev.: Q



## 3. INPUT DATA

- > OPE1275 Manual " TELIUM Manager user's guide "
- > OPE1286 System Reference Manuel"

## 4. **TERMINOLOGY**

UCM = Universal Communication Module

LC = Card reader

DA = Automatic vending machine

PSC = Standard Communication Protocol

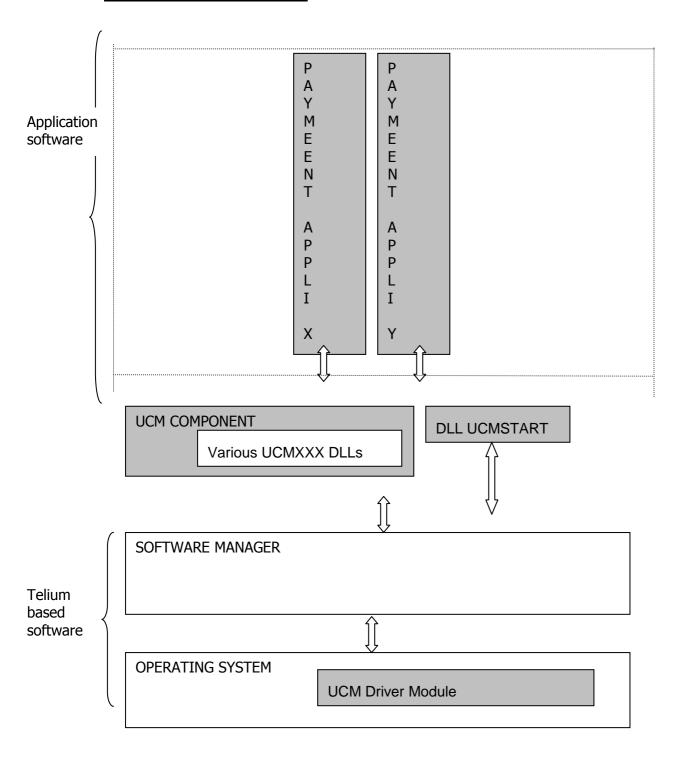
IAC = Interface Application Code

ICC = Integrated Card Circuit: Card reader.



## 5. INTRODUCTION TO THE SOFTWARE

#### 5.1 **SOFTWARE ARCHITECTURE**



Shaded area: UCM platform-specific software.

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#### 5.2 **OPERATING SYSTEM**

The operating system consists of the TELIUM generic shell and the UCM system module.

#### 5.3 MANAGER

The manager is the same as in the other terminals of the TELIUM range. The IAM library is essential.

#### 5.4 UCM COMPONENT

This is the application the UCM uses for setting up the parameters, managing the peripherals (keypad, display, printer, swipe, leds, buzzer, cam, sam), communicating with the host and handling the payment kinematics. The purpose is to keep the applications and the manager from handling the connected equipment and the dialogs with the payment equipment. It is mandatory to use the existing UCM API to access devices. Lan, Bluetooth, GPRS, com, USBKey, memory card ... are managed by standard functions.

The UCM component defines all the external (managed by the UCM component) and internal (managed by the system) peripherals (display, keypad, printer)... using the parameter set-up file of the UCM component.

According to the parameter set-up, it runs the host protocol DLL (1042, MDB, EXE, or other) and adapts to the payment kinematics. It provides the applications with all the services needed for using the peripherals, e.g. UCM\_Display().

It uses the system services (if any) to control the peripherals (e.g. display PPR30); otherwise, it runs the DLL of the peripherals that have been configured but are not managed by the system.

It will be possible to use a protocol DLL developed by a VAR taking account of the entry points defined in the other sections (initialization, launching / stopping of dialog task, management of messages, entry points).

The UCM component continuously sends status changes to the Protocol DLL (card present, unavailable, remote parameter set-up/remote collection, keypad/reader out-of-order).

According to the parameter set-up, it's possible to use UCM Component only to access peripherals. In this case the manager manages the payment flow calling standard entry function. The payment transaction flow described in this document is not used.

#### 5.5 UCMXXX DLL

These DLLs are installed by the UCM component according to the parameter set-up. The purpose of these DLLs is to control peripherals such as a host, a DA (automatic vending machine), a coin meter, etc.

The DLLs to be loaded are defined in the parameter set-up file.



Since Pack UCM v0205, it possible for a application to initialize banking Host DLL and to send and receive 1042 banking message.

#### 5.6 UCMSTART DLL

This DLL is loaded by the software manager before the applications are run.

It is intended to load the UCM parameter setting drivers.

It contains the UCM error file management services.

It contains the UCM parameter control services.

It can restart the UCM if required by the new parameters.

It manages maintenance mode.

#### 5.7 PAYMENT APPLICATIONS

The payment applications automatically adapt to the peripherals configuration by calling the UCM component services for display, printing, data input, CAM, SAM, etc.

They can identify the list of available peripherals and generate an error at initialization if a major peripheral in the list is missing (printer, display unit, keypad, SAM, etc.).

#### 5.8 **DRIVERS**

The UCM-specific drivers are launched by the UCMSTART DLL. These drivers are defined in the UCM parameter settings.

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#### 6. **SPECIAL FEATURES**

#### 6.1 CARD DETECTION

When a payment application is at an entry point, it will use the iLIBUCM\_lcc\_Status () function to inform the UCM component which will send the information to the host protocol.

The UCM periodically calls the manager which indicates that the card is present.

#### 6.2 **LED MANAGEMENT**

All 3 LEDs are managed by the system. The system will provide a driver running the "on", "off" and "flash "modes on each LED.

LED can be exist on 2 devices.

#### 6.3 LLT DETECTION

LLT mode selected on startup using the pushbutton.

Managed by the system.

#### 6.4 MAINTENANCE MODE-EXPLOITATION MODE

There is a concept of maintenance / exploitation mode for unattended.

Exploitation mode is for customer using. It's for payment. Use only UCMC API during this mode. In this mode it's impossible to access more\_function(). DLL Security is configured for cipher and pin according to device.

Maintenance mode is for more\_function() access. For CAD30 you need CAD30 Tool. For IUN you need using push button. In this mode display and keyboard driver are directly accessible. UCMC APIs are compatibles. DLL Security is configured for cipher only to IUN according to device.



#### 6.5 MODIFICATION OF UCM PARAMETERS

The parameters are modified by file. This file are signed and provided. It is possible to download this file in LTT mode ( "HOST" disk ). It is possible to download this file in USB key with manager menu. It is possible to choice from several parameters with UCMC menu (parameters files must be in embedded = download this file in "SWAP" disk).

#### 6.6 MODIFICATION OF SOFTWARE MANAGER PARAMETERS

The "Pinpad" manager parameter must be set to "no".

The "cash register" manager parameter must be set to "no" to avoid using a serial port resource.

#### 6.7 MODIFICATION OF APPLICATION SOFTWARE SETTINGS

Use the same method as for the software manager and UCM component (TMS Toolkit).

#### 6.8 **HEADER**

There is no header on a UCM platform except with maintenance mode. It is disabled by the software manager.

#### 6.9 IDLE SCREEN

Parameters for the idle screen are set in the UCM component. This idle screen can be modified by the applications through the iLIBUCM\_Display\_New\_Idle\_Msg() service.

#### 6.10 PROTOCOLS

Each protocol (1042, EXE, MDB) has to be developed in a DLL. The DLLs use the same memory addresses because they cannot be used at the same time.

The name of the DLL to be loaded is in the parameter set-up. The DLL shall follow the rules for the entry points with the Host; See document "vending kinematics conception" or "banking kinematics conception"

#### **6.11 PERIPHERALS MANAGEMENT**

The peripherals list is made up by setting the UCM component parameters.

The UCM component relies on the system services to control the peripherals using a driver.



#### 6.12 **MODEM**

These parameters are handled in the manager. The modem parameter in the host is defined in the UCM component parameter set-up.

The manager will interrogate the UCM component to find out if the modem is on the host.

When the modem is on the host, the manager will call UCM component entry points to request connections, transmissions, receptions, modem status requests, disconnections, etc.

#### 6.13 RESERVED ENTRY POINT

IS\_CARD\_SPECIFIC, IDLE\_MESSAGE, KEYBOARD\_EVENT, FALL\_BACK, CARD\_OUTSIDE and CARD\_REMOVAL manager services are prohibited in applications

#### **6.14 ERROR AND WARNING MANAGEMENT**

The services for managing the errors and warnings detected by the UCM component are loaded in the UCMSTART DLL.

The error file may be consulted in maintenance mode on the display unit (if available) or on the printer (if available).

If necessary, CAD30 or IUN are is restarted up to 3 times to find an operational state expect in maintenance mode.

#### 6.15 **SLEEP POWER MANAGEMENT**

Light and deep sleep is possible with CAD30 UCR (with RCU). Deep sleep is possible with iUP250 (with / without IUR250 and IUC150). The awakening is performed by a card insertion. See API iLIBUCM\_Device\_Cmd( UCMDEVICE\_CMD\_GET\_POWER\_MNG, ...)



## 7. TRANSACTION FLOW

## 7.1 <u>INITIALIZATION</u>

STATUS, EVENT	Manager	UCMSTART	UCM Component	UCMPROT	Controller or
		DLL		DLL	Host
Power on	Loading Initialization	Reading new parameter set-up file. Initialization. Driver loading.			
	Starting		Reading of parameter set-up file Loading of various DLLs If device error, reset up to 3 times.	iUcmHostDll_Init	Dialog in process
	Host File Management				
	Idla Chaha	ŕ	Delete new parameter set-up file		
	Idle State	<b>-</b>	Idle_message() Idle screen of parameter settings		
Keyboard key pressed		•	Keyboard_event() Lockout the key to avoid more_function()		



## 7.2 PARAMETER SETTING BY LLT

STATUS, EVENT	Manager	UCM Component	Controller or
			Host
Pushbutton LLT tool sends a file LLT output			
Reset	Initialization	Parameter updating Finding out whether the file comes from system disk (not taken into account) or from HOST disk (erased afterwards).	

The parameter set-up file has to be stored in the HOST disk.



## 7.3 PAYMENT WITH HOST (BANKING CONFIGURATION)

STATUS	Manager	Payment application	UCM Component	Host
1> Idle				
			Response = Available + no card	
2> Card		<b></b>	Is_Card_specifique()	
insertion				
3>Idle				Status request
			Response = Available + card present	
4>Solvency				Solvency request
request	Standard process of		Payment application selection	
	application selection			
5>Application	<b></b>	Is_Card_For_You_after		
selection		AID_Emv()		
		Is_Card_for_you()		
		Acceptation		
6>Debit	-	Debit_Emv()		
		<b>———</b>	iLIBUCM_Pay_Ready_For_Debit ()	
		Card processing		
		`		
				Status request
			Response = Available + card present	
		End of card processing		
		End of Card processing	il IPLICM Pay Popult Dobit (colyonay)	
			iLIBUCM_Pay_Result_Debit (solvency)	Cr solvency
				CI SUIVEIICY
			ILIBUCM_Pay_End()	
		DEBIT_EMV() output		
7>Idle	Time_function ( 1 min)			

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8> Record		•	Call application who made solvency	Recording request
-	•	Debit_Emv()  Processing	iLIBUCM_Pay_Ready_For_Debit ()	
			Response = Available + card present	Status request
		End of card processing	iLIBUCM_Pay_Result_Debit(recording)	Cr recording
		DEBIT_EMV() output	ILIBUCM_Pay_End()	
9> Idle			Available + card present	Status request
10> Card removal		<b>•</b>	card_outside () card present = 0	
11> Idle			Response = Available + no card	Status request

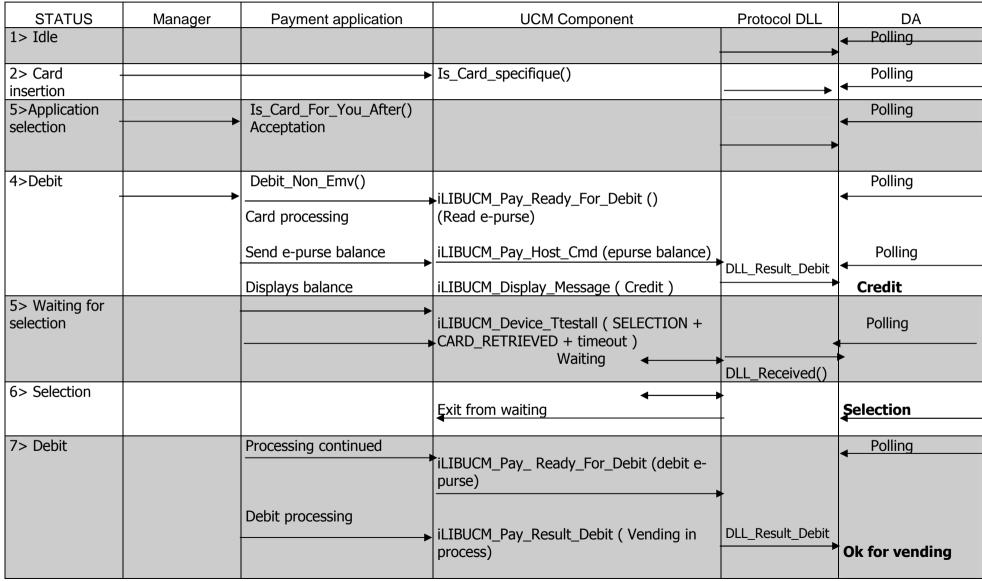
Note: In idle status, the manager may call the Time\_function() entry point and make the UCM unavailable in PSC protocol. This is normal in MPC10S.

In idle status, after a timeout, the manager may request a card removal.

card\_outside () is a manager service that can detect card removal in idle status.



#### 7.4 PAYMENT WITH AUTOMATIC VENDING MACHINE

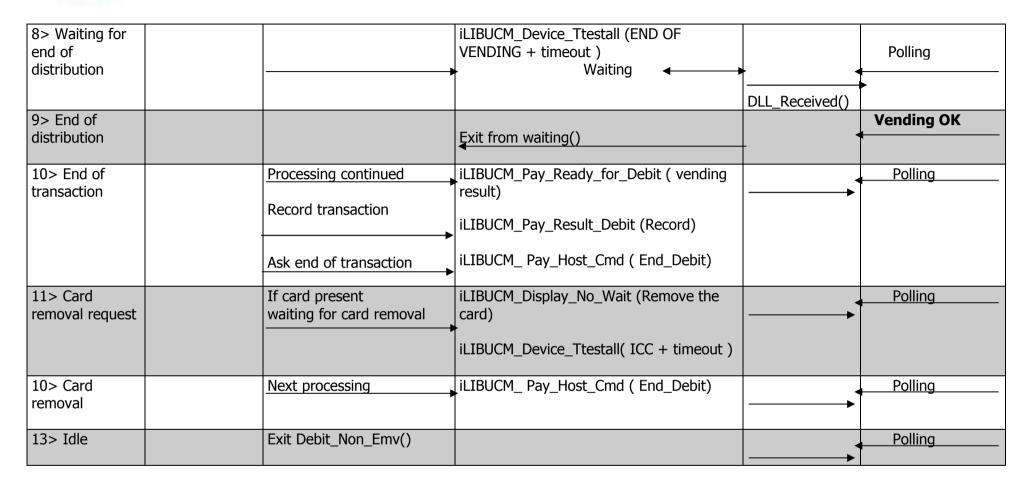


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Note: Upon reception of the selection number, depending on the application number and on the information on the card, it will be necessary to find out the item price in the price list. This price list may be managed in a specific application (such as SELECTA).

For setting the UCM component parameters in multivending, the payment application, even if it receives multivending data, may decide to interrupt the transaction by informing the UCM component via the iLIBUCM Pay Result Debit () function.



#### 7.5 PAYMENT WITH AUTOMATIC VENDING MACHINE AND ICC MANAGED BY APPLICATION

STATUS	Manager	Payment application	UCM Component	Protocol DLL	DA
1> Idle				-	Polling
2> Card		Card detected by			Polling
insertion		application		<b></b>	
		iLIBUCM_Pay_Host_Cmd			
		(UCMHOSTLIB_MSG_DEM_PAY			
3>Application					Polling
selection			Application selection request	-	
Same steps (4 to	13) as chapter "Pa	ayment with automatic vendin	g machine)		

The application is in charge to detect card insertion and managed card input / output.

#### 7.6 **STATUS REQUEST**

Manager	Payment application	UCM component	HOST DLL	Host
GetGeneralStatus	l	Status request		
			iUCMHOST_Set_Status()	
			Store new state	
				Status request
			Standalone response	



## 7.7 MODEM ON HOST TRANSMISSION

Manager	Payment application	UCM Component	HOST DLL	Host
<b>-</b>	Call			
Connection request	-	Returns " modem on host "		
Connection to Host	-	Blocking command		
		-	iUcmHostDII_Modem_Cnx()	
			Connection	
			Cr Connection	Connection performed
		Cr Connection		
Transmission/Reception handle "modem"				
			Driver Modem calls  iUcmHostDII_Modem_Write() iUcmHostDII_Modem_Read() iUcmHostDII_Modem_Status()	

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Disconnection				
	<b>-</b>	Blocking command		
		-	iUcmHostDII_Modem_Dcnx()	
			Disconnection	
			Cr Disconnection	Disconnected
	•	Cr Disconnection		
Disconnection				



## 8. <u>UCM APPLICATION SETTINGS</u>

#### 8.1 INTRODUCTION

Access to some parameters can only be achieved by changing the parameter set-up file.

This file can be loaded by LLT in the "host" disk using the copy process.

To update the UCM component, it is necessary to copy the file in the UCM "host" disk.

NAME = ucmxxxxx.par in ASCII with defined wordings to identify the fields for CAD30

NAME = ucmxxxxx.pas in ASCII and signed with defined wordings to identify the fields for IUN

Xxxxx is a file version.

The file copied in the "host" disk may be incomplete (it must contain at least one tag). This way, it is possible to load just one part of the parameters.

#### 8.2 PARAMETER SET-UP FILE

The parameter set-up file contains tags each defining a topic.

Files are delivered with UCM device configuration.



#### 9. <u>UCM COMPONENT DISPLAY IAC</u>

#### 9.1 INTRODUCTION

The following entry points are IACs that can be used by the payment applications.

They are described in the ucmclib.h file and require the UCMC.LIB library.

Two display units can be managed (see ucChannel\_p).

The keywords allowed in the messages are:

"\1B" to clear the display

"\n" to go to the next line

\yyyy to display year

\yy to display year in 2 digits.

\mm to display month

\dd to display day

\hh to display hour

\ii to display minutes

\ss to display seconds

#### 9.2 <u>ILIBUCM DISPLAY BACKLIGHT COLOR ( )</u>

Description: Command display backlight color.

Use only on backlight color display.

```
<u>Prototype</u>: int iLIBUCM_Display_Backlight_Color ( unsigned char ucChannel_p, T_UCMC_DISPLAY_BACKLIGHT_COLOR *pBck_color_p);
```

```
ucChannel_p: Display channel. Use UCMC_DISPLAY by default.
```

pBck\_color\_p: structure T\_UCMC\_DISPLAY\_BACKLIGHT\_COLOR

#### Example:

```
sBlkColor.ucColorDefined = UCMCDISPLAY_BKL_COLOR_BLUE;
sBlkColor.ucOption = 0;
sBlkColor.usBlue = 0;
sBlkColor.usGreen = 0;
sBlkColor.usRed = 0;
```

Return: 0=OK or negative error.



#### 9.3 <u>ILIBUCM DISPLAY BACKLIGHT COLOR EXIST ()</u>

Description: Returns display backlight color existence.

Use only on backlight color display.

Prototype: int iLIBUCM\_Display\_Backlight\_Color\_Exist ( unsigned char ucChannel\_p );

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

Return: Value of the type defined in parameter set-up (example PARAM\_TYPE\_IUP250) or negative error.

#### 9.4 ILIBUCM DISPLAY CLEAR()

**Description:** Clears all lines

Prototype: int iLIBUCM\_Display\_Clear( unsigned char ucChannel\_p )

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

Return: FCT\_OK or negative error.

#### 9.5 <u>ILIBUCM DISPLAY CLEAR LINE()</u>

<u>Description:</u> Clears a line. No effect for all type of display.

<u>Prototype</u>: int iLIBUCM\_Display\_Clear\_Line( unsigned char ucChannel\_p )

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

Return: FCT OK or negative error.

#### 9.6 ILIBUCM DISPLAY CLOSE ()

**Description:** Closes display peripheral

No effect if the display is on host.

Prototype: int iLIBUCM\_Display\_Close( unsigned char ucChannel\_p )

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

Return: FCT\_OK or negative error.



#### 9.7 ILIBUCM DISPLAY CMD()

<u>Description:</u> Display peripheral command. Used by the UCM. Reserved for future use.

#### 9.8 <u>ILIBUCM\_DISPLAY\_EXIST()</u>

Description: Returns device existence..

Prototype: int iLIBUCM\_Display\_Exist( unsigned char ucChannel\_p );

Return: Value of the type defined in parameter set-up (example PARAM\_TYPE\_UPP) or negative error.

#### 9.9 ILIBUCM DISPLAY GET MSG()

<u>Description:</u> Gives the message used by the UCM component.

<u>Prototype</u>: int iLIBUCM\_Display\_Get\_Msg( unsigned char ucChannel\_p, unsigned short usMsgNumber\_p, char \*cMessage\_p);

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

usMsgNumber\_p: message number to be recovered (0 = idle message).

cMessage\_p: message corresponding to the number above.

Return: 0=None 1=Connected 3=on Host. See parameter set-up.

#### 9.10 ILIBUCM\_DISPLAY\_GRAPHIC\_START()

Description: Start the graphic display mode.

Use only on graphic display device. No effect in maintenance mode.

Function allows the use of standard graphics. Use iLIBUCM\_Display\_Graphic\_Stop after.

<u>Prototype</u>: int iLIBUCM\_Display\_Graphic\_Start ( unsigned char ucChannel\_p ); ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.



Return: FCT\_OK or a negative value in the event of an error.

The vending font is defined in file fontlib.h. Tuo use Vending font, add macros:

#define dVENDINGNORMAL "dVENDNORMAL"

Example:

DisplayMSG( 0,0,iNoMessage\_p, OFF, dVENDINGNORMAL\_, \_FIXED\_WIDTH\_);

#### 9.11 ILIBUCM DISPLAY GRAPHIC STOP()

Description: Stop the graphic display mode.

Use only on graphic display device. No effect in maintenance mode.

Prototype: int iLIBUCM\_Display\_Graphic\_Stop ( unsigned char ucChannel\_p );

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

Return: FCT\_OK or a negative value in the event of an error.

#### 9.12 ILIBUCM DISPLAY IDLE EVENT ()

Description: Provide event service to display idle message in application.

<u>Prototype</u>: int iLIBUCM\_Display\_Idle\_Event ( unsigned char ucChannel\_p , unsigned char ucOnOff\_p) ;

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

ucOnOff \_p: 1=Application is called 0=Stop call application .

Need application implementation of function UCMHOST\_FCTAPP\_IDLE\_EVENT, UCMAPPLIMODULE\_FCTAPP module of service UCMAPPLIMODULE\_FCTAPP.

Par.sDisplay.cBuf of structure T\_UCMC\_IAC\_SERVICE gives idle message normally displayed.

Return: FCT\_OK or negative error.

#### 9.13 ILIBUCM DISPLAY INIT()

Description: Initializes display peripheral. Only used by the UCM module.



#### 9.14 ILIBUCM DISPLAY IS CONNECT ()

<u>Description:</u> Informs if the peripheral is connect.

<u>Prototype</u>: int iLIBUCM\_Display\_Is\_Connect(unsigned char ucChannel\_p); ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

Return: 0=Connect. Negative=Error

#### 9.15 ILIBUCM DISPLAY IS OPEN ()

Description: Informs that the peripheral is open.

If the display is on host, sends back "open".

 $\underline{Prototype} : int \ iLIBUCM\_Display\_Is\_Open(unsigned \ char \ ucChannel\_p) \ ;$ 

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

Return: 0=Closed. 1=Open. Negative=Error

#### 9.16 ILIBUCM DISPLAY MESSAGE ()

<u>Description:</u> Manages the display of a character string.

If the peripheral is not open, it opens and then closes it.

Uses the options: UCMDISPLAY\_OPEN\_IF\_NOT | UCMDISPLAY\_CLOSE\_IF\_OPEN

<u>Prototype</u>: int iLIBUCM\_Display\_Message (unsigned char ucChannel\_p, char \*cMessage\_p , unsigned short usTimeout\_p)

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

\*cMessage\_p: Message to be displayed.

usTimeout\_p: Timeout within 10 ms.

Return: FCT\_OK or a negative value in the event of an error.



#### 9.17 ILIBUCM DISPLAY NEWLINE ()

<u>Description:</u> goes to a next line (carriage return + line feed).

<u>Prototype</u>: int iLIBUCM\_Display\_NewLine( unsigned char ucChannel\_p ); ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

Return: FCT\_OK or a negative value in the event of an error.

#### 9.18 <u>ILIBUCM DISPLAY NEW IDLE MSG()</u>

<u>Description:</u> Enables to display a new idle message different from the parameter set-up message.

<u>Prototype</u>: int iLIBUCM\_Display\_New\_Idle\_Msg( unsigned char ucChannel\_p, char \*cMessage\_p )

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

\*cMessage\_p: Message to be displayed.

Return: FCT\_OK or a negative value in the event of an error.

#### 9.19 ILIBUCM DISPLAY NO WAIT ()

<u>Description:</u> Manages the display of a character string during a timeout and allows the next display after the timeout. If the timeout has not elapsed, only the display functions iLIBUCM\_Display\_No\_Wait() or iLIBUCM\_Display\_No\_Wait2MSG () are enabled.

The idle massage is not displayed before the timeout has elapsed.

If the peripheral is not open, it opens and then closes it.

Uses the options: UCMDISPLAY\_OPEN\_IF\_NOT | UCMDISPLAY\_CLOSE\_IF\_OPEN

<u>Prototype</u>: int iLIBUCM\_Display\_No\_Wait( unsigned char ucChannel\_p, char \*cMessage\_p , unsigned short usTimeout\_p )

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

\*cMessage\_p: Message to be displayed.

usTimeout\_p: Timeout within 10 ms.

Return: FCT\_OK or a negative value in the event of an error.



#### 9.20 ILIBUCM DISPLAY NO WAIT2MSG()

<u>Description:</u> Manages the display of 2 messages during timeouts and enables the next display after the timeouts if the non-stop option is not selected. If the timeout has not elapsed, only the display functions iLIBUCM\_Display\_No\_Wait() or iLIBUCM\_Display\_No\_Wait() are enabled.

The Idle message is not displayed before the timeouts have elapsed.

If the peripheral is not open, it opens and then closes it.

Uses the options: UCMDISPLAY\_OPEN\_IF\_NOT | UCMDISPLAY\_CLOSE\_IF\_OPEN

<u>Prototype</u>: int iLIBUCM\_Display\_No\_Wait2Msg( unsigned char ucChannel\_p,

unsigned short usContinus\_p,

char \*cMessage1\_p, unsigned short usTimeout1\_p,

char \*cMessage2\_p, unsigned short usTimeout2\_p)

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

usContinus\_p: 0= No effect. 1= Continuous switching from message 1 to message 2.

\*cMessage1\_p: Message to be displayed.

UsTimeout1\_p: Timeout within 10 ms.

\*cMessage2\_p: Message to be displayed.

UsTimeout2\_p: Timeout within 10 ms.

Return: FCT OK or a negative value in the event of an error.

#### 9.21 ILIBUCM DISPLAY OPEN ()

Description: Opens the peripheral in the required mode.

Uses the options: "W" "W+" "A"

No effect if the display is on host.

Prototype: int iLIBUCM\_Display\_Open( unsigned char ucChannel\_p, char \*cOption\_p )

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

\* cOption\_p: Options.

Return: FCT\_OK or negative error.



#### 9.22 ILIBUCM DISPLAY OPTION()

<u>Description:</u> Manages the display of a character string with option.

<u>Prototype</u>: int iLIBUCM\_Display\_Option( unsigned char ucChannel\_p, char \*cMessage\_p , unsigned short usOption, unsigned short usTimeout\_p );

ucChannel\_p: Display channel. Use UCMC\_DISPLAY by default.

usOption: use option as UCMDISPLAY\_OPEN\_IF\_NOT | UCMDISPLAY\_CLOSE\_IF\_OPEN

\*cMessage\_p: Message to be displayed.

usTimeout\_p: Timeout within 10 ms.

Return: FCT\_OK or a negative value in the event of an error.



#### 10. UCM COMPONENT PRINTING IAC

#### 10.1 INTRODUCTION

The following entry points are IACs that can be used by the payment applications.

Two printers can be used.

The options allowed in the messages are:

« \1E » to switch to bold if the printer allows for it.

#### 10.2 ILIBUCM PRINT CLOSE ()

<u>Description:</u> Closes printing peripheral.

No effect if the printer is on host.

Prototype: int iLIBUCM\_Print\_Close( unsigned char ucChannel\_p );

ucChannel\_p: Printer channel. Use UCMC\_PRINT by default

Return: FCT\_OK or a negative value in the event of an error.

#### 10.3 ILIBUCM PRINT CMD()

<u>Description:</u> Printing peripheral command. Used by the UCM component.

#### 10.4 <u>ILIBUCM\_PRINT\_CUTPAPER()</u>

<u>Description:</u> Cut-paper command. Calls on the setup peripheral.

Does not work on all printers.

Prototype: int iLIBUCM\_Print\_CutPaper (unsigned char ucChannel\_p )

ucChannel\_p: Printer channel. Use UCMC\_PRINT by default

Return: FCT\_OK or a negative value in the event of an error.



#### 10.5 <u>ILIBUCM PRINT DEFPRINTERPATTERN ()</u>

Description: Manages pattern on printer.

Same as oemc defprinterpattern') function.

<u>Prototype</u>: int iLIBUCM\_Print\_Defprinterpattern( unsigned char ucChannel\_p, char cKey\_p, \*pcMessage\_p);

ucChannel\_p: Display channel. Use UCMC\_PRINT by default.

ckey\_p: Same parameter as oemc defprinterpattern') function.

PcMessage\_p: Same parameter as oemc defprinterpattern') function.

Return: FCT\_OK or a negative value in the event of an error.

#### 10.6 ILIBUCM PRINT EXIST ()

<u>Description:</u> Sends the value of the type defined in parameter set-up.

<u>Prototype</u>: int iLIBUCM\_Print\_Exist( unsigned char ucChannel\_p ) ucChannel\_p: Printer channel. Use UCMC\_PRINT by default

Return: Value of the type defined in parameter set-up, in decimals.

#### 10.7 ILIBUCM PRINT INIT ()

<u>Description</u>: Initializes the printing peripheral. Only used by the UCM module.

#### 10.8 ILIBUCM PRINT IS OPEN()

<u>Description</u>: Informs that the peripheral is open.

Sends "open" if the printer is on host.

Prototype: int iLIBUCM\_Print\_Is\_Open( unsigned char ucChannel\_p )

ucChannel\_p: Printer channel. Use UCMC\_PRINT by default

Return: 0=Closed. 1=Open. Negative=Error.



#### 10.9 ILIBUCM PRINT NEWLINE()

Description: Paper feed command.

<u>Prototype</u>: int iLIBUCM\_Print\_NewLine(unsigned char ucChannel\_p, unsigned char ucNbLine) ucChannel\_p: Printer channel. Use UCMC\_PRINT by default. ucNbLine = Number of the following line.

Return: FCT\_OK or a negative value in the event of an error.

#### 10.10 ILIBUCM PRINT MESSAGE ()

Description: Manages the printing of a character string.

Calls on the configured peripheral.

If the peripheral is not open, it opens and then closes it.

Uses the options: UCMPRINT\_OPEN\_IF\_NOT | UCMPRINT\_CLOSE\_IF\_OPEN | UCMPRINT\_WAIT\_END

<u>Prototype</u>: int iLIBUCM\_Print\_Message( unsigned char ucChannel\_p, char \*cMessage\_p); ucChannel\_p: Display channel. Use UCMC\_PRINT by default. cMessage\_p: Message to be printed.

Return: FCT\_OK or a negative value in the event of an error.

#### 10.11 ILIBUCM PRINT OPEN ()

**Description:** Opens printing peripheral.

No effect if the printer is on host.

 $\underline{Prototype} : int \ iLIBUCM\_Print\_Open( \ unsigned \ char \ ucChannel\_p, \ char \ *cOption\_p \ ) \ ;$ 

ucChannel\_p: Display channel. Use UCMC\_PRINT by default.

\*cOption\_p : Option like "W", "W\*"

Return: FCT\_OK or a negative value in the event of an error.



## 10.12 ILIBUCM PRINT OPTION ()

Description: Manages the printing of a character string.

Uses the options defined by the initiator

<u>Prototype</u>: int iLIBUCM\_Print\_Option( unsigned char ucChannel\_p, char \*cMessage\_p , unsigned short usOption\_p)

ucChannel\_p: Display channel. Use UCMC\_PRINT by default.

cMessage\_p: Message to be printed.

usOption\_p: Options like UCMPRINT\_OPEN\_IF\_NOT. See ucmclib.h

Return: FCT\_OK or a negative value in the event of an error.

## 10.13 ILIBUCM PRINT STATUS ()

<u>Description:</u> Sends the printer status; even without opening the peripheral.

<u>Prototype</u>: int iLIBUCM\_Print\_Status( unsigned char ucChannel\_p, unsigned char \*pucState\_p) ucChannel\_p: Display channel. Use UCMC\_PRINT by default. pucState\_p: Pointer on 1 byte. Printer status.

Return: 0=Ok. Negative=Error.

### 10.14 ILIBUCM PRINT TTESTALL ()

**Description:** Waits for a printer event;

<u>Prototype</u>: int iLIBUCM\_Print\_Ttestall(unsigned char ucChannel\_p, unsigned short usDelay\_p)

ucChannel\_p: Display channel. Use UCMC\_PRINT by default.

usDelay\_p : Timeout within 10 ms

Return: 0=Ok. 1 =Event. Negative=Error.



## 11. UCM COMPONENT DATA INPUT IAC

#### 11.1 INTRODUCTION

The following entry points are IACs that can be used by the payment applications. Two keypads are managed.

### 11.2 ILIBUCM PINPAD CLOSE()

**Description:** Closes pinpad peripheral

Prototype: int iLIBUCM\_Pinpad\_Close( unsigned char ucChannel )

ucChannel\_p: keypad channel. Use UCMC\_PPAD by default

Return: FCT\_OK or a negative value in the event of an error.

## 11.3 ILIBUCM\_PINPAD\_CMD()

<u>Description:</u> Keypad peripheral command.

<u>Description:</u> Sends pinpad command.

Prototype: iLIBUCM\_Pinpad\_Cmd( unsigned char ucChannel\_p, T\_UCM\_IAC\_PINPAD\_CMD

\*sCmd\_p );

ucChannel\_p: Keyboard channel. Use UCMC\_PPAD by default

sCmd\_p : pointer of the structure described in the ucmclib.h file.

See sample UCM\_PPAD\_CMD\_KEY\_CTRL.

Return: : FCT\_OK or other value if error.

## 11.4 <u>ILIBUCM PINPAD EXIST()</u>

<u>Description:</u> Sends data on the type defined in parameter set-up.

<u>Prototype</u>: int iLIBUCM\_Pinpad\_Exist (unsigned char ucChannel) ucChannel\_p: Keyboard channel. Use UCMC\_PPAD by default

Return: Value of the type defined in parameter set-up, in decimals.



### 11.5 ILIBUCM PINPAD GETCHAR ()

<u>Description:</u> Sends the code of the last key pressed.

Nonblocking. Time out equal 260s.

Prototype: int iLIBUCM\_Pinpad\_GetChar ( unsigned char ucChannel )

ucChannel\_p: Pinpad channel. Use UCMC\_PPAD by default.

Return: Function Key code or numerical key code (only with IUP250 and CAD30 Tool).

## 11.6 ILIBUCM PINPAD INIT ()

<u>Description:</u> Initializes the keyboard peripheral. Only used by the UCM module.

### 11.7 <u>ILIBUCM\_PINPAD\_INPUT()</u>

<u>Warning:</u> This function doesn't work with IUN device and is deprecated with CAD30 device. Used DLL Security API. ECHO\_NORMAL doesn't work with UPP. If ucType equal UCM\_PPAD\_CODE, card must be inserted.

ucType value	UCM_PPAD_NUMERIQUE	UCM_PPAD_CODE
CAD30 TOOL	ОК	ОК
CA30 PPS-D	ОК	ОК
CAD30 UPP	VO	OK but deprecated.
	КО	Use DLL Security.
IUP250	KO	KO.
	КО	Use DLL Security.
IUP250 (maintenance)	OK	KO.
UK UK		Use DLL Security.

<u>Description:</u> Used to enter a pincode (UCM\_PPAD\_CODE) and to activate function keys and figure keys (UCM\_PPAD\_NUMERIQUE), according to the 'ucType' field of T\_UCM\_ENTRY\_PPAD structure.

<u>Prototype</u>: int iLIBUCM\_Pinpad\_Input( unsigned char ucChannel, unsigned short usOption\_p, T\_UCM\_ENTRY\_PPAD \*pCmd\_p )

ucChannel\_p: Pinpad channel. Use UCMC\_PPAD by default.



usOption\_p: Options like UCMPPAD\_OPEN\_IF\_NOT. See ucmclib.h

pCmd\_p: pointer on the structure described in the ucmclib.h file. Defines the authorized keys, the number of characters to be entered, the timeout, etc.

Return: FCT\_OK or other value if error (-13976 if not supported).

ucResultCr = UCM\_PPAD\_RESULTCR\_TIME\_OUT if time out.

## 11.8 ILIBUCM PINPAD IS OPEN ()

<u>Description:</u> Informs that the peripheral is open.

Sends "Open" if the pinpad is set up on the host.

Prototype: int iLIBUCM\_ Pinpad \_ls\_Open( unsigned char ucChannel\_p )

ucChannel\_p: Pinpad channel. Use UCMC\_PPAD by default.

Return: 0=Closed. 1=Open. Negative=Error.

### 11.9 ILIBUCM PINPAD IS CONNECT ()

Description: Informs if the peripheral is connect.

Prototype: int iLIBUCM\_ Pinpad \_Is\_Connect( unsigned char ucChannel\_p )

ucChannel\_p: Pinpad channel. Use UCMC\_PPAD by default.

Return: 0=Connect. Negative=Error.

### 11.10 ILIBUCM PINPAD OPEN ()

Description: Opens pinpad peripheral.

No effect if the pinpad is on host.

Prototype: int iLIBUCM\_Pinpad\_Open( unsigned char ucChannel\_p, char \*cOption\_p );

ucChannel\_p: Pinpad channel. Use UCMC\_PPAD by default.

\*cOption\_p : Options like "R", "R\*"

Return: FCT\_OK or a negative value in the event of an error.



## 11.11 ILIBUCM PINPAD OPTION ()

<u>Description:</u> Pinpad peripheral command. Used by the UCM. Reserved for future use.

### 11.12 ILIBUCM PINPAD STATUS ()

<u>Description:</u> Sends the status of the pinpad peripheral, even without opening the peripheral. No effect if the pinpad is on host.

<u>Prototype</u>: int iLIBUCM\_Pinpad\_Status(unsigned char ucChannel, unsigned char \*puc\_Status\_p)

ucChannel\_p: Pinpad channel. Use UCMC\_PPAD by default.

\* puc\_Status\_p: 0 = peripheral closed

1 = peripheral open

Return: FCT\_OK or a negative value in the event of an error.

## 11.13 ILIBUCM\_PINPAD\_TTESTALL()

<u>Description:</u> Waits for an event on the pinpad.

<u>Prototype</u>: int iLIBUCM\_Pinpad\_Ttestall(unsigned char ucChannel , unsigned short usDelay\_p) ucChannel\_p: Pinpad channel. Use UCMC\_PPAD by default.

usDelay p: Timeout within 10ms

Return: FCT\_OK or a other value in the event of an error. UCMTTESTALL\_CR\_TIME\_OUT if time out.



## 12. CAM & SAM IAC OF UCM COMPONENT

#### 12.1 INTRODUCTION

These entry points manage SAMs, CAM and magnetic stripes, depending on the requested channel:

UCMC\_ICC chip channel, by default. There are 2 possible channels.

UCMC\_SAM SAM channel, by default. There are 5 possible channels.

UCMC\_ISO2 magnetic stripe channel located on an ICC channel if the reader is a mixed reader.

## 12.2 ILIBUCM ICC BACKLIGHT COLOR()

Description: Command reader backlight color.

```
Prototype: int iLIBUCM_Icc_Backlight_Color ( unsigned char ucChannel_p,
T_UCMC_DISPLAY_BACKLIGHT_COLOR *pBck_color_p);

ucChannel_p: Display channel. Use UCMC_ICC by default.

pBck_color_p: structure T_UCMC_DISPLAY_BACKLIGHT_COLOR

Example:
    sBlkColor.ucColorDefined = UCMCDISPLAY_BKL_COLOR_BLUE;
    sBlkColor.ucOption = 0;
    sBlkColor.usBlue = 0;
    sBlkColor.usGreen = 0;
    sBlkColor.usRed = 0;
```

Return: 0=OK or negative error.

### 12.3 ILIBUCM ICC BACKLIGHT COLOR EXIST ()

<u>Description:</u> Returns reader backlight color existence.

<u>Prototype</u>: int iLIBUCM\_Icc\_Backlight\_Color\_Exist ( unsigned char ucChannel\_p );

ucChannel\_p: Display channel. Use UCMC\_ICC by default.

Return: Value of the type defined in parameter set-up (example PARAM\_TYPE\_IUR250) or negative error.

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### 12.4 ILIBUCM ICC CLOSE ()

<u>Description:</u> Closes the peripheral.

<u>Prototype</u>: int iLIBUCM\_Icc\_Close ( unsigned char ucChannel\_p)
ucChannel p: Channel. By default, use UCMC ICC or UCMC SAM or UCMC ISO2

Return: FCT\_OK or a negative value in the event of an error.

## 12.5 ILIBUCM ICC CMD()

Description: Icc peripheral command.

Description: Sends reader command.

<u>Prototype</u>: iLIBUCM\_Icc\_Cmd(T\_UCMC\_IAC\_ICC\_CMD \*pdata\_p); pdata\_p: pointer of the structure described in the ucmclib.h file. See sample UCMCICC\_CMD\_LOCK (lever lock of IUR250 only).

Return: : FCT\_OK or a negative value in the event of an error.

### 12.6 ILIBUCM ICC EMVAPDU ()

<u>Description:</u> Used to send a command in EMV format to the card.

Depending on the options, if the peripheral is not open, the command opens and then closes it.

<u>Prototype</u>: int iLIBUCM\_Icc\_EmvApdu( unsigned char ucChannel\_p, unsigned short usOption\_p, T\_APDU \*pC\_apdu\_p, T\_APDU \*pR\_apdu\_p)

ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM or UCMC\_ISO2 usOption\_p: Option defined in UCMCLIB.H file such as UCMICC\_OPEN\_ALWAYS.

pC\_apdu\_p : APDU command

pR\_apdu\_p : Response to the command

Return: FCT\_OK or a negative value in the event of an error. Same returns as EMV\_apdu() if not negative.



## 12.7 ILIBUCM ICC EXIST ()

<u>Description:</u> Sends data on the type defined in parameter set-up.

Prototype: int iLIBUCM\_lcc\_Exist ( unsigned char ucChannel\_p )

ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM or UCM\_ISO1 or UCMC\_ISO2 or UCMC\_ISO3

Return: Value of the type defined in parameter set-up, in decimals.

### 12.8 ILIBUCM ICC F SYNC FCT ()

<u>Description:</u> Command for synchronous card. See f\_sync\_fct() of SDK.

<u>Prototype</u>: int iLIBUCM\_Icc\_F\_Sync\_Fct (unsigned char ucChannel\_p, unsigned short usOption p, unsigned char ucFunction p, unsigned char ucParam p)

ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM or UCMC\_ISO2

usOption\_p: Option defined in UCMCLIB.H file as UCMICC\_OPEN\_ALWAYS.

ucFunction\_p: see SDK

ucParam\_p : see SDK

Return: FCT\_OK or a negative value in the event of an error.

## 12.9 ILIBUCM ICC INIT()

**Description:** Initializes the peripheral.

Reserved.

### 12.10 ILIBUCM ICC INPUT ()

<u>Description:</u> Input command for T0 type chip card.

Depending on the options, if the peripheral is not open, the command opens and then closes it.

<u>Prototype</u>: int iLIBUCM\_Icc\_Input( unsigned char ucChannel, unsigned short usOption\_p, COMMAND\_CAM \*pCmd\_p)

ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM or UCMC\_ISO2

usOption\_p: Option defined in UCMCLIB.H file as UCMICC\_OPEN\_ALWAYS.

pCmd\_p: Command defined in SDK



Return: FCT\_OK or a negative value in the event of an error. Same value as standard function input\_command() if positif.

### 12.11 ILIBUCM ICC IS OPEN()

<u>Description:</u> Informs that the peripheral is open.

Sends "open" if the printer is on host.

<u>Prototype</u>: int iLIBUCM\_Icc\_Is\_Open( unsigned char ucChannel\_p ) ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM or UCMC\_ISO2

Return: 0=Closed. 1=Open. Negative=Error.

## 12.12 ILIBUCM ICC IS CONNECT()

<u>Description:</u> Informs if the peripheral is connect.

<u>Prototype</u>: int iLIBUCM\_Icc\_Is\_Connect( unsigned char ucChannel\_p ) ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM or UCMC\_ISO2

Return: 0=Connect. Negative=Error.

### 12.13 ILIBUCM ICC OPEN()

**Description:** Opens the peripheral

<u>Prototype</u>: iLIBUCM\_Icc\_Open( unsigned char ucChannel, char \*cOption\_p ); ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM or UCMC\_ISO2 cOption\_p : "W" or "RW"...

Return: FCT\_OK or a negative value in the event of an error.



## 12.14 ILIBUCM ICC OUTPUT ()

Description: Output command for T0 type chip card

Depending on the options, if the peripheral is not open, the command opens and then closes it.

Depending on the set-up, calls on output\_command(). See SDK

<u>Prototype</u>: iLIBUCM\_Icc\_Output( unsigned char ucChannel, unsigned short usOption\_p, COMMAND\_CAM \*pCmd\_p)

ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM or UCMC\_ISO2 usOption\_p: Option defined in UCMCLIB.H file as UCMICC\_OPEN\_ALWAYS.

pCmd\_p = Card command. See SDK

Return: FCT\_OK or a negative value in the event of an error. Same value as standard function output\_command().

#### 12.15 ILIBUCM ICC PCODE

<u>Warning:</u> This function doesn't work with IUN device and is deprecated with CAD30 device. Used DLL Security API.

Description: previously entered code presentation request.

This command is used on secured peripherals.

<u>Prototype</u>: int iLIBUCM\_Icc\_PCode( unsigned char ucChannel\_p, unsigned short usOption\_p, T\_APDU \*pC\_apdu\_p, T\_APDU \*pR\_apdu\_p, T\_UCMC\_ICC\_CODE \*pCode)

ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM

usOption\_p: 0. RUF.

pC\_apdu\_p: Pointer on APDU command: Not currently used. Set NULL

pR\_apdu\_p: Pointer on response to APDU command

pCode : Enables to format the code entered in APDU command. Not used for current configurations.

Return: FCT\_OK or a negative value in the event of an error.



## 12.16 ILIBUCM ICC POWERDOWN ()

Description: Used to power down the card

According to parameter set-up, calls on power\_down ()

<u>Prototype</u>: int iLIBUCM\_Icc\_PowerDown( unsigned char ucChannel, unsigned short usPowerDownType\_p)

ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM usPowerDownType\_p: UCMCICC\_POWER\_DOWN ou UCMCICC\_POWER\_DOWN\_SYNC

Return: FCT\_OK or a negative value in the event of an error. Same value as standard function power\_down()

### 12.17 ILIBUCM ICC POWERON ()

<u>Description:</u> Used to power on the card and to send ATR.

Calls on the setup peripheral.

If the peripheral is not open, it opens and then closes it.

<u>Prototype</u>: iLIBUCM\_Icc\_PowerOn( unsigned char ucChannel\_p, unsigned short usPowerOnType\_p, HISTORIC \*pHisto\_p)

ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM pHisto p=Historical bytes or ATR.

usPowerOnType\_p: UCMCICC\_POWER\_ON or UCMCICC\_EMV\_POWER\_ON or UCMCICC\_POWER\_ON\_SYNC. For ATR do power on before then use UCMCICC\_POWER\_ATR and UCMC\_ATR structure instead of pHisto.

Return: FCT\_OK or a negative value in the event of an error. Same negative value as standard function power\_down()

- 0: ok
- -2: invalid card 2 Answer To Reset is not EMV compliant
- - 3 : card is mute
- -4/5: VCC or VPP problem
- -6: communication problem
- -7 : card removed



### 12.18 ILIBUCM ICC STATUS ()

<u>Description:</u> Sends reader status, even without opening the peripheral. Same as for OEMC status (CAM, &status).

<u>Prototype</u>: int iLIBUCM\_Icc\_Status( unsigned char ucChannel\_p, unsigned char \*puc\_Card\_p) ucChannel\_p: Channel. By default, use UCMC\_ICC or UCMC\_SAM puc Card p: ICC status.

Return: UCMC\_STATUS\_CARD\_OUTSIDE UCMC\_STATUS\_CARD\_INSIDE or other value (example UCMTTESTALL\_CR\_NO\_EVENT) if error.

### 12.19 ILIBUCM ICC READ SWIPE ()

<u>Description:</u> Swipe reader access, read magnetic card ISO2 if peripheral exist.

Exit if "Cancel" key is pressed or "cancel" MSG from protocol SES1042 received).

<u>Prototype</u>: int iLIBUCM\_Icc\_Read\_Swipe( unsigned char ucChannel\_p, unsigned short usOption p, T\_UCMC\_ICC\_TRACK \*pTrack\_p)

ucChannel\_p: Channel. Use UCMC\_ISO2.

usOption\_p: Not used

pTrack\_p: Icc structure command and result.

UcTypeTrack=2 for ISO2 track reading

UcResultLg ref = length of PAN. Track could be size of buffer.

IResultStatus=Result of track reading: Example UCMHOST\_TRACK\_OK or UCMHOST\_TRACK\_CANCEL.

UsTimeout = Maximun waiting value in second of card reading. 0= No wait.

u.sTrack1= track value.

Return: 0= FCT\_OK or other value (example UCMTTESTALL\_CR\_NO\_EVENT) if error or cancel.

#### 12.20 ILIBUCM ICC READ SWIPEMULTI ()

<u>Description:</u> Swipe reader access, read magnetic card ISO1 or 2 or 3 if peripheral exist.

Exit if "Cancel" key is pressed or "cancel" MSG from protocol SES1042 received).

Same functionality as Is\_iso1(), Is\_iso2() and is\_iso3() using by other ingenico terminals.

<u>Prototype</u>: int iLIBUCM\_Icc\_Read\_SwipeMulti( unsigned char ucChannel\_p, unsigned short usOption\_p, T\_UCMC\_ICC\_TRACKMULTI \*psTrack\_p);



ucChannel\_p: Channel. Use UCMC\_ICC.

usOption\_p: Not used.

pTrack\_p: Icc structure command and result.

UcTypeTrack= 1=Track1 and/or 2=Track2 and/or 4=Track3. Check before if canal exist.

Example: 1+2+4=7 for all tracks.

UcResultLg\_ref1 = length of Pan1. Track could be size of buffer

IresultStatus1=Result of track1 reading: Example UCMHOST\_TRACK\_OK or UCMHOST\_TRACK\_CANCEL.

UsTimeout = Maximun waiting value in second of card reading. 0= No wait.

sTrack1= track1 value.

Return: 0= FCT\_OK or other value (example UCMTTESTALL\_CR\_NO\_EVENT) if error or cancel.

### 12.21 ILIBUCM ICC TTESTALL()

<u>Description:</u> Waits for an event on channel peripheral.

Prototype: int iLIBUCM\_ Icc \_Ttestall(unsigned char ucChannel , unsigned short usDelay\_p)

ucChannel\_p: Pinpad channel. Use UCMC\_ICC by default.

usDelay\_p: Timeout within 10ms

Return: UCMTTESTALL\_CR\_OK\_EVENT or UCMTTESTALL\_CR\_TIMEOUT or a negative value of an error.



## 13. UCM COMPONENT LED IAC

## 13.1 INTRODUCTION

The LEDs "visible to the user" can either be located on a reader, a display or the host. LEDs located on UCM are managed by the system. Not covered by the section, see specifications SES0107. 3 LEDs (YELLOW, RED, GREEN) are provided per channel (location).

The UCM component functions are used to manage the LEDs.

The commands are:

LED\_ON, LED\_OFF, LED\_FLASH\_CURT, LED\_FLASH\_LONG

## 13.2 ILIBUCM LED CMD()

Description: Used to command the LEDs.

Prototype: int iLIBUCM\_LED\_Cmd( T\_UCMC\_IAC\_LED \*pdata\_p ) ;

pdata\_p = see ucmclib.h file for description of T\_UCMC\_IAC\_LED.

Return: FCT\_OK or a negative value in the event of an error.

### 13.3 ILIBUCM LED EXIST()

Description: Sends data on the type defined in parameter set-up...

Prototype: int iLIBUCM\_LED\_Exist( void )

Return: Value of the type defined in parameter set-up, in decimals.

#### 13.4 ILIBUCM LED INIT ()

<u>Description:</u> Initializes LED management. Only used by the UCM.

#### 13.5 ILIBUCM LED STATUS ()

**Description:** Sends the LED status;

Prototype: int iLIBUCM\_LED\_Status ( unsigned long \*pulLed\_p ) ;

pulLed\_p : LED status. See UcmcLib.h file for definitions of masks for each LED.

Return: FCT\_OK or a negative value in the event of an error.



## 13.6 ILIBUCM LED CMDCH()

Description: Used to command the LEDs.

<u>Prototype</u>: int iLIBUCM\_LED\_CmdCh(unsigned char ucChannel\_p, T\_UCMC\_IAC\_LED \*pdata\_p);

ucChannel\_p: Led channel. Use UCMC\_LED by default.

pdata\_p = see ucmclib.h file for description of T\_UCMC\_IAC\_LED.

Return: FCT\_OK or a negative value in the event of an error.

## 13.7 ILIBUCM LED EXISTCH()

<u>Description:</u> Sends data on the type defined in parameter set-up.

Prototype: int iLIBUCM\_LED\_ExistCh(unsigned char ucChannel\_p)

ucChannel\_p: Led channel. Use UCMC\_LED by default.

Return: Value of the type defined in parameter set-up, in decimals.

### 13.8 ILIBUCM\_LED\_INITCH()

<u>Description:</u> Initializes LED management. Only used by the UCM.

### 13.9 ILIBUCM LED STATUSCH()

Description: Sends the LED status;

<u>Prototype</u>: int iLIBUCM\_LED\_StatusCh (unsigned char ucChannel\_p , unsigned long \*pulLed\_p ) ;

ucChannel\_p: Led channel. Use UCMC\_LED by default.

pulLed\_p : LED status. See UcmcLib.h file for definitions of masks for each LED.

Return: FCT\_OK or a negative value in the event of an error.

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## 14. UCM COMPONENT BUZZER IAC

### 14.1 INTRODUCTION

The "user" buzzers can be either be located on a reader, a display, a keyboard or the host.

The commands are: ON, OFF

### 14.2 ILIBUCM BUZZER CMD()

<u>Description:</u> Used to control the buzzers.

Prototype: extern int iLIBUCM\_BUZZER\_Cmd( T\_UCMC\_IAC\_BUZ \*pdata\_p ) ;

pdata\_p = see T\_UCMC\_IAC\_BUZ in UcmcLib.h

Return: FCT\_OK or a negative value in the event of an error.

## 14.3 <u>ILIBUCM\_BUZZER\_EXIST()</u>

<u>Description</u>: Sends data on the type defined in parameter set-up.

Prototype: iLIBUCM\_BUZZER\_Exist (void)

Return: Value of the type defined in parameter set-up, in decimals.

### 14.4 ILIBUCM BUZZER INIT ()

<u>Description:</u> Initializes the buzzer. Only used by the UCM.

## 14.5 ILIBUCM BUZZER STATUS ()

<u>Description:</u> Sends data on the buzzer status, even without opening the peripheral. Reserved for future use.



## 14.6 ILIBUCM BUZER CMDCH()

Description: Used to control the buzzers.

Prototype: extern int iLIBUCM\_BUZZER\_CmdCh(unsigned char ucChannel\_p ,

T\_UCMC\_IAC\_BUZ \*pdata\_p );

ucChannel\_p: Buzzer channel. Use UCMC\_BUZZER by default

pdata\_p = see T\_UCMC\_IAC\_BUZ in UcmcLib.h

Return: FCT\_OK or a negative value in the event of an error.

## 14.7 ILIBUCM BUZZER EXISTCH ()

<u>Description:</u> Sends data on the type defined in parameter set-up.

Prototype: iLIBUCM\_BUZZER\_ExistCh (unsigned char ucChannel\_p)

ucChannel\_p: Buzzer channel. Use UCMC\_BUZZER by default

Return: Value of the type defined in parameter set-up, in decimals.

### 14.8 ILIBUCM BUZZER EXIST ()

Description: Sends data on the buzzer layout

<u>Prototype</u>: iLIBUCM\_BUZZER\_Exist (unsigned char ucChannel\_p) ucChannel\_p: Buzzer channel. Use UCMC\_BUZZER by default

Return: Value of the type defined in parameter set-up, in decimals.

### 14.9 ILIBUCM BUZZER INITCH ()

<u>Description:</u> Initializes the buzzer. Only used by the UCM.

### 14.10 ILIBUCM\_BUZZER\_STATUSCH()

<u>Description:</u> Sends data on the buzzer status, even without opening the peripheral. Reserved for future use.



## 15. UCM COMPONENT MODEM IAC

### 15.1 INTRODUCTION

The modem can either be internal or external, connected directly or to the host.

### 15.2 ILIBUCM MODEM EXIST ()

<u>Description</u>: Sends data on the type defined in parameter set-up.

Prototype: extern int iLIBUCM\_Modem\_Exist( void ) ;

Return: Value of the type defined in parameter set-up, in decimals. 2= Managed by Host.

## 15.3 ILIBUCM\_MODEM\_CNX()

<u>Description:</u> Sends the connection frame to the modem. Called on by the manager.

Prototype: int iLIBUCM\_Modem\_Cnx ( T\_UCMC\_IAC\_MODEM\_CNX \*pCnx\_p);

pCnx\_p : See T\_UCMC\_IAC\_MODEM\_CNX

Return: FCT\_OK or a negative value in the event of an error.

### 15.4 ILIBUCM MODEM CONFIG()

<u>Description:</u> Gives the complete modem configuration as defined in the parameter set-up. Reserved for future use.

### 15.5 ILIBUCM MODEM DCNX()

<u>Description:</u> Disconnects the modem. Called on by the manager.

Prototype: int iLIBUCM\_Modem\_Dcnx( unsigned char ucOption\_p);

ucOption\_p: Reason for disconnection

Return: FCT\_OK or a negative value in the event of an error.



# 15.6 ILIBUCM MODEM INIT ()

Description: Initializes the modem. Only used by the UCM.

## 15.7 ILIBUCM MODEM READ ()

Description: Peripheral read. Not used; RUF.

## 15.8 ILIBUCM MODEM WRITE()

<u>Description:</u> Peripheral write. Not used; RUF.



## 16. MULTIDEVICE

### 16.1 INTRODUCTION

### 16.2 ILIBUCM DEVICE CMD()

**Description:** Device command.

Used to initialized Security DLL if necessary: UCMDEVICE\_CMD\_SETDLLSECU command and UCMDEVICE\_CMD\_SETDLLSECU structure.

Used for deep management. UCMDEVICE\_CMD\_SET\_POWER\_MNG

<u>Prototype</u>: iLIBUCM\_Device\_Cmd( unsigned short usCmd\_p, void \*pData\_p, int \*piLgData\_p,

int \*piRet\_p )

usCmd\_p: See TE\_UCM\_DEVICE in ucmtelium.h

pvData\_p : See structure T\_UCM\_DEVICE piLgData\_p : See structure T\_UCM\_DEVICE

piRet : See structure T\_UCM\_DEVICE

Return: FCT\_OK or a negative value in the event of an error.

### 16.3 ILIBUCM DEVICE CONFIG()

Description: Get configuration maintenance or operational of selected peripheral.

Prototype: iLIBUCM\_Device\_Config( unsigned char ucDevice\_p, T\_UCM\_DEVICE \*psDevice\_p )

ucDevice\_p: See TE\_UCM\_DEVICE in ucmtelium.h

psDevice\_p : See structure T\_UCM\_DEVICE

Return: FCT\_OK or a negative value in the event of an error.

#### 16.4 ILIBUCM DEVICE CONFIGALL ()

<u>Description:</u> Get maintenance or operational complete configuration.

Prototype: iLIBUCM\_Device\_ConfigAll( T\_UCM\_PARAM \*psParam\_p )

psParam \_p : T\_UCM\_PARAM.

Return: FCT\_OK or a negative value in the event of an error.



## 16.5 ILIBUCM DEVICE CONFIGALL OPE()

Description: Get exploitation mode complete configuration.

Prototype: iLIBUCM\_Device\_ConfigAll( T\_UCM\_PARAM \*psParam\_p )

psParam \_p : T\_UCM\_PARAM.

Return: FCT\_OK or a negative value in the event of an error.

### 16.6 **ILIBUCM DEVICE CONFIG OPE ()**

<u>Description:</u> Get exploitation mode configuration of selected peripheral.

<u>Prototype</u>: iLIBUCM\_Device\_Config\_OPE( unsigned char ucDevice\_p, T\_UCM\_DEVICE

\*psDevice\_p )

ucDevice\_p: See TE\_UCM\_DEVICE in ucmtelium.h

psDevice\_p : See structure T\_UCM\_DEVICE

Return: FCT\_OK or a negative value in the event of an error.

### 16.7 ILIBUCM DEVICE EVENT SERVICE SET ()

Description: Provide event service of selected event.

Need application implementation of function UCMHOST\_FCTAPP\_EVEN, UCMAPPLIMODULE FCTAPP module of service UCMAPPLIMODULE FCTAPP.

Prototype: iLIBUCM\_Device\_Event\_Service\_Set( T\_UCMC\_IAC\_EVENT \*psEvent\_p )

psEvent \_p : See structure T\_UCMC\_IAC\_EVENT

Return: FCT\_OK or a negative value in the event of an error.

### 16.8 ILIBUCM DEVICE GETINFO ()

<u>Description:</u> Give system information about UCMC or UCMSTART.

Prototype: int iLIBUCM\_Device\_GetInfo( unsigned char ucDevice\_p , object\_info \*pinfos\_p );

ucDevice\_p: UCM\_DEVICE\_UCMC ou UCM\_DEVICE\_UCMSTART.

pinfos p : See Telium object info.

Return: FCT\_OK or a negative value in the event of an error.



## 16.9 **ILIBUCM DEVICE GETSTATUS ()**

<u>Description</u>: Give information about parameters of device.

 $\underline{Prototype} :$  int iLIBUCM\_Device\_GetStatus( unsigned char ucDevice\_p , T\_UCM\_DEVICE\_STATUS \*psDevice\_p ) ;

ucDevice\_p : TE\_UCM\_DEVICE. PsDevice\_p : Device structure.

Return: FCT\_OK or a negative value in the event of an error.

### 16.10 ILIBUCM DEVICE TTESTALL ()

<u>Description:</u> Waits for an event on the requested peripherals.

Prototype: int iLIBUCM\_Device\_Ttestall( unsigned short \*pusWhat, unsigned short usDelay\_p )

pusWhat: Composition of devices like UCMMULTI\_TTESTALL\_ICC |

UCMMULTI\_TTESTALL\_HOST.

usDelay\_p: Timeout within 10ms

Return: pusWhat takes the value of the peripheral that triggered the event.

UCMTTESTALL\_CR\_OK\_EVENT or UCMTTESTALL\_CR\_NO\_DEVICE or

UCMTTESTALL\_CR\_NO\_DECLARED or UCMTTESTALL\_CR\_NO\_EVENT or

UCMTTESTALL CR TIME OUT.

#### 16.11 ILIBUCM DEVICE UCM STATUS ()

<u>Description:</u> Sends data on the status of all peripherals.

Prototype: int iLIBUCM\_Device\_Ucm\_Status( T\_LIBUCM\_DEVICE\_STATUS \*pUCMState\_p )

PUCMState\_p : See T\_LIBUCM\_DEVICE\_STATUS in ucmclib.h

Return: FCT\_OK or a negative value in the event of an error.



## 16.12 ILIBUCM SYSTEMFIOCTL()

<u>Description:</u> Same system function. Information are update with UCMC parameters.

Prototype: int iLIBUCM\_SystemFioctl( int iFioCmd\_p , void \*vpData\_p, int iLgData\_p );

iFioCmd\_p: See SystemFioctl ().
vpData\_p: See SystemFioctl ().

iLgData\_p: Length of parameter input by vpData.

Return: FCT\_OK or a negative value in the event of an error.

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# 17. UCM COMPONENT PAYMENT IAC

### 17.1 INTRODUCTION

These entry points are used for payment.

They enable to realise a payment transaction in compliance with payment kinematics on the controller.

### 17.2 ILIBUCM PAY INIT ()

<u>Description:</u> Reserved for future use.

### 17.3 ILIBUCM PAY READY FOR DEBIT ()

<u>Description:</u> Called on by payment applications. Used to fill in the host protocol or DA when an application is in Debit\_xxx() and is ready for a debit. The payment application gives the debit type:

Prototype: int iLIBUCM\_Pay\_Ready\_For\_Debit( int iSize\_p, void \* pData\_p );

iSize\_p: size of data passed in pData\_p. i.e. sizeof(T\_UCMHOST\_DEBIT)

pData\_p: Data passed: T\_UCMHOST\_DEBIT

Return: FCT\_OK or a negative value in the event of an error.

### 17.4 <u>ILIBUCM\_PAY\_RESULT\_DEBIT ()</u>

<u>Description:</u> Used to fill in the UCM component (protocol) of the debit request result (solvency, debit or recording).

Prototype: int iLIBUCM\_Pay\_Result\_Debit( int iSize\_p, void \* pData\_p );

iSize\_p: size of data transmitted in pData\_p. i.e. sizeof(T\_UCMHOST\_R\_DEBIT)

pData\_p: Data transmitted: T\_UCMHOST\_R\_DEBIT

Return: FCT\_OK or a negative value in the event of an error.



## 17.5 ILIBUCM PAY END ()

Description: Fills in the UCM component (protocol) when an application exits from Debit\_xxx().

Prototype: int iLIBUCM\_Pay\_End( int iSize\_p, void \* pData\_p )

iSize\_p: size of data passed in pData\_p, i.e. 0.

pData\_p: Data passed: NULL

Return: FCT\_OK or a negative value in the event of an error.

## 17.6 ILIBUCM PAY HOST CMD ()

Description: Sends a command to the host task (protocol).

Prototype: int iLIBUCM\_Pay\_Host\_Cmd( int iSize\_p, void \* pData1\_p, void \* pData2\_p )

iSize\_p: size of data transmitted in pData1\_p, i.e. sizeof(T\_UCMC\_IAC\_HOST.)

pData1\_p: Data transmitted, see T\_UCMC\_IAC\_HOST

pData1 p: Data received, see T UCMC IAC HOST

Return: FCT\_OK or a negative value in the event of an error.

### 17.7 <u>ILIBUCM PAY HOST GET LAST CMD ()</u>

<u>Description:</u> Identifies the last message received from the host.

Prototype: int iLIBUCM Pay Host Get Last Cmd(int iSize p, void pData1 p \*, void \* pData2\_p)

iSize\_p: size of data transmitted in pData1\_p. i.e. sizeof(T\_UCMC\_IAC\_HOST.)

pData1\_p: Data transmitted, see T\_UCMC\_IAC\_HOST

pData1\_p: Data received, see T\_UCMC\_IAC\_HOST

Return: FCT\_OK or a negative value in the event of an error.



### 17.8 ILIBUCM HOST INIT ()

Description: Initialize Host protocol.

This function need specific UCMC parameters. Before read HOST Device configuration. Use iLIBUCM\_Device\_Config\_OPE(UCM\_DEVICE\_HOST, &sDevice, ). if sDevice. UcType not equal 0 and sDevice ucPilote equal 0 and sDevice. UctNomDriver not equal "0xFFFF" it's possible to initialize Host DLL. II is forbidden in other case.

```
To simulate Host it's necessary to implement
Prototype: int iLIBUCM_Host_ Read( int iSize_p, void *pData_p, int *piSizeData_p);
iSize_p: size of data transmitted in pData1_p, i.e. sizeof(T_UCMC_IAC_HOST.)
pData_p: Data transmitted
piSizeData _p: Size of data transmitted.
Return: FCT_OK or a negative value in the event of an error.
Exemple:
After reset function:
  if( (sDevice.ucType == 1) && (sDevice.ucPilote == 0) &&
    (memcmp(\&sDevice.uctNomDriver[0], "0xFFFF", 6) == 0))
      {
         sDevice.ucType = 1;
         sDevice.ucMode = 0;
         sDevice.ucPilote = 2;
         sprintf( &sDevice.uctNomDriver[0], "%s", "0x006E" ); /* type of application see ADF file */
         sprintf( &sDevice.uctNomDII[0], "%s", "HOTE10S" ); /* DII name */
         sDevice.ucCom = 0; /* Port com number: COM is managed by application in this case */
         memclr ( &sDevice.u.uctData[ 0 ], UCM_MAX_SIZE_DATA_DEVICE );
         iRet = iLIBUCM_Host_Init( &sDevice );
      if( iret >= 0 )
              {
/* Ok */
              }
```

To receive and send messages see banking Sample. Service IAC UCMAPPLIMODULE\_PROTOCOL.

Rev.: O

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}



## 17.9 ILIBUCM HOST READ ()

Description: Reads a message received by the host (protocol).

This message is unknown by UCM component. The message must be defined in Host protocol. Not implemented. RUF.

<u>Prototype</u>: int iLIBUCM\_Host\_ Read( int iSize\_p, void \*pData\_p, int \*piSizeData\_p ); iSize\_p: size of data transmitted in pData1\_p, i.e. sizeof(T\_UCMC\_IAC\_HOST.) pData\_p: Data transmitted piSizeData\_p: Size of data transmitted.

Return: FCT\_OK or a negative value in the event of an error.

### 17.10 ILIBUCM HOST SEND ()

<u>Description:</u> Sends a message to the host (protocol).

This message is unknown by UCM component. The message must be defined in Host protocol. Not implemented. RUF.

Prototype: int iLIBUCM\_Host\_Send( int iSize\_p, void \*pData\_p, void \*psResult\_p )

iSize\_p: size of data transmitted in pData\_p.

pData\_p: Data transmitted psResult\_p: Data result

Return: FCT\_OK or a negative value in the event of an error.



## 18. UCM APPLICATION ERROR MANAGEMENT IAC

#### **18.1 INTRODUCTION**

The applications cannot access this file, but it can be used by the UCMC.

The file is cyclic and cannot contain more than 200 lines of 80 characters (16 kbytes max.). The fields are separated by semi-colons for processing in a spreadsheet program.

The file can be consulted (display or printing) via a maintenance terminal.

### 18.2 CONTENTS

The error file contents for each line are as follows:

Date; time; degree; error; error wording (max=50 characters).

Degree= E for an error. The terminal enters into a loop for 10 seconds. The 3 LEDs are on. Error display, if possible.

S: Same as E. Fatal error with reset after 10 seconds.

F: Same as E. Fatal error but no restart. The UCM remains blocked.

W: Warning without display.

Error = xxxxzzyy on 4 bytes

Xxxx=application name Zz=function number Yy=error number

### Example:

060619 13:40:36; (E) UCMC 1203 -14996; iUCMBUZZER\_Init() return:-14996;

Error (E) happened on 19 June 2006, at 01:40 pm

It happened while the UCMC component was in phase 1203 (UCM\_PARAM\_FCT, see ucmtelium.h file).

The error is -14996 (14decimal=buzzer module see LSB of UCM\_BUZZER\_FCT=0x120E; 996=error number of this function).

The function is "iUCMBUZZER\_Init()".

The return is the same error because it is a direct call.



### **18.3 LED ERROR MANAGMENT**

A flashing red LED indicates a hardware fault.

A flashing green LED indicates a software fault.

LED flashes red and green: Telium Manager not initialized.

The number of flashes indicates the number of the device involved.

1 flashing: HOST2

2 flashings: Buzzer, Led of second device

3 flashings: Reader0 4 flashings: Reader1 5 flashings: SAM0 6 flashings: SAM1 7 flashings: SAM2 8 flashings: Display0 9 flashings: Display2 10 flashings: Pinpad0 11 flashings: Pinpad2 12 flashings: Printer0 13 flashings: Printer1 14 flashings: Modem

15 flashings: External Led

16 flashings: Buzzer 17 flashings: HOST1

### 18.4 ERROR LIST

<b>Error number</b>	Description
-17999	HOST2: no com
-17998	HOST2: initialization
-17997	HOST2: no message
-17996	HOST2: not available
-17995	HOST2: ISO2 request send message
-17994	HOST2: Date change request send message
-17993	HOST2: Maintenance mode request message
-17992	HOST2: Application request send message
-17991	HOST2: Device command size
-16999	DEVICE: initialization
-16998	DEVICE: Size Message
-16997	DEVICE: Open
-16996	DEVICE: No device
-16995	DEVICE: library service
-16994	DEVICE: no command
-16993	DEVICE: library service get
-16992	DEVICE: library service call
-16991	DEVICE: library memory allocation



1.0000	DELITOR III
-16990	DEVICE: library null pointer
-16989	DEVICE: no DLL
-16988	DEVICE: ICC initialization
-16987	DEVICE: DLL initialization
-16986	DEVICE: event service no
-16985	DEVICE: event service application full
-16984	DEVICE: event service out of order
-16983	DEVICE: event service no event
-16982	DEVICE: max tabulation
-16981	DEVICE : reset
-16980	DEVICE: system initialization. Bad exchange Reader and Pinpad.
-16979	DEVICE: com initialization
-16978	DEVICE: get version
-16977	DEVICE: get diagnostic
-16976	DEVICE: command platform
-16975	DEVICE: command parameters
-16974	DEVICE: command execution
-15999	LED: initialization
-15998	LED: Size Message
-15997	LED: Open
-15996	LED: No device
-15995	LED: Status
-15994	LED: library service get
-15993	LED: library service call
-15992	LED: no command
-15991	LED: no channel
-15990	LED: no default device
-15989	LED: not opened
-15988	LED: library memory allocation
15500	LED. library memory anocation
-14999	BUZZER: initialization
-14998	BUZZER: Size Message
-14997	BUZZER: No device
-14996	BUZZER: no command
-14995	BUZZER: Status
-14994 -14993	BUZZER: library service get
	BUZZER: library service call BUZZER: no channel
-14992	
-14991	BUZZER: no default device
-14990	BUZZER: not opened
-14989	BUZZER: library memory allocation
12000	DINIDAD. initialization
-13999	PINPAD: initialization
-13998	PINPAD: Size Message
-13997	PINPAD: Open
-13996	PINPAD: no channel
-13995	PINPAD: no device
-13994	PINPAD: no default device
-13993	PINPAD: not opened

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-13992	PINPAD: library service get
-13991	PINPAD: library service get
-13990	PINPAD: unknown entry type
-13989	PINPAD: unknown entry
-13988	PINPAD: IAC processing
-13987	PINPAD: IAC processing
-13986	PINPAD: IAC not authorized
-13985	PINPAD: unauthorized state
-13984	PINPAD: out of service state
-13983	PINPAD: unknown state
-13982	PINPAD: function state
-13981	PINPAD: library memory allocation
-13980	PINPAD: device driver
-13979	PINPAD: device detected
-13978	PINPAD: transfer to booster
-13977	PINPAD: device disconnected
-13976	PINPAD: not supported
-13975	PINPAD: no command
-13974	PINPAD: command platform
-13973	PINPAD: command parameters
-13972	PINPAD: command execution
-12999	ICC: initialization
-12998	ICC: Size Message
-12997	ICC: Open
-12996	ICC: no channel
-12995	ICC: no device
-12994	ICC: no default device
-12993	ICC: no SAM
-12992	ICC: no default SAM
-12991	ICC: not opened
-12990	ICC: power on
-12989	ICC: power down
-12988	ICC: not inside
-12987	ICC: no ISO 1
-12986	ICC: no ISO2
-12985	ICC: no ISO3
-12984	ICC: library service get
-12983	ICC: library service call
-12982	ICC: library memory allocation
-12981	ICC: submit pin
-12980	ICC: unknown command
-12979	ICC: size length
-12978	ICC: unauthorized state
-12977	ICC: out of service state
-12976	ICC: device detected
-12975	ICC: device driver
-12974	ICC: no DLL
-12973	ICC: no configurate
-12972	ICC: initialization driver



-12971	ICC: cubmit nin
-12971	ICC: submit pin ICC: unknown state
-12969	
-12968	ICC: not supported ICC: no command
-12967	ICC: no confinant
-12966	
-12965	ICC: command parameters ICC: command execution
-12905	ICC. Command execution
-11999	MODEM: initialization
-11998	MODEM: Size Data
-11997	MODEM: connection
-11996	MODEM: disconnection
-11995	MODEM: library service get
-11994	MODEM: library service call
-11993	MODEM: Open
-11992	MODEM: Close
-11991	MODEM: Read
-11990	MODEM: Read no data
-11989	MODEM: Read no response
-11988	MODEM: write
-11987	MODEM: write no data
-11986	MODEM: connection no response
-11985	MODEM: connection response ko
-11984	MODEM: connection key
-11983	MODEM: connection wait
-08999	PAY: initialization
-08998	PAY: Solvability request
-08997	PAY: Solvability response
-08996	PAY: Record request
-08995	PAY: Record response
-08994	PAY: Solvability request send message
-08993	PAY: Record request send message
-08992	PAY: ISO2 request send message
-08991	PAY: library service get
-08990	PAY: library service call
-08989	PAY: library null pointer
-08988	PAY: HOST size message
-08987	PAY: HOST send message
07000	LIOCT: no com
-07999	HOST: no com
-07998	HOST: initialization
-07997	HOST: no message
-07996	HOST: not available
-07995	HOST: ISO2 request send message
-07994	HOST: Date change request send message
-07993	HOST: Maintenance mode request message
-07992	HOST: Application request send message
-07991	HOST: Pay request send message
-07990	HOST: no command



07000	LIOCT: Application data property and process
-07989	HOST: Application data request send message
-07988	HOST: Device initialization send message
-07987	HOST: Device initialization not supported
-07986	HOST: Device initialization size
-07985	HOST: Device send message
-07984	HOST: Device application
-07983	HOST: Device command
-07982	HOST: Device command Data
-07981	HOST: Device command no to
-07980	HOST: Device command size
-07979	HOST: Device application size
-06999	FILE: initialization
-06998	FILE: Message size
-06997	FILE: open
-06996	FILE: no device
-06995	FILE: library service
-06994	FILE: no command
-06993	FILE: library service get
-06992	FILE: library service call
-06991	FILE: library memory allocation
-06990	FILE: library null pointer
-06989	FILE: No DLL
-06988	FILE: Null file
-05999	PRINTER: initialization
-05998	PRINTER: Size Message
-05997	PRINTER: Open
-05996	PRINTER: No device
-05995	PRINTER: no channel
-05994	PRINTER: no default device
-05993	PRINTER: not opened
-05992	PRINTER: library service get
-05991	PRINTER: library service call
-05990	PRINTER: library memory allocation
-05989	PRINTER: device out of order
-05988	PRINTER: not available
-04999	DISPLAY: initialization
-04998	DISPLAY: Size Message
-04997	DISPLAY: Open
-04996	DISPLAY: No device
-04995	DISPLAY: no channel
-04994	DISPLAY: no default device
-04993	DISPLAY: not opened
-04992	DISPLAY: library service
-04991	DISPLAY: library memory allocation
-04990	DISPLAY: library service get
-04989	DISPLAY: library service call
-04988	DISPLAY: library processing



-04987	DISPLAY: library not available
-04986	DISPLAY: Get no message
-04985	DISPLAY: not supported
-04984	DISPLAY: device disconnected
-04983	DISPLAY: Function Parameters
-04982	DISPLAY: Application function no service
-04981	DISPLAY: Application function no answer
0 1301	2101 E (117) phicadon fanction file anome.
-50	UCMHOSTLIB: link
-51	UCMHOSTLIB: object load
-52	UCMHOSTLIB: command unknown
-53	UCMHOSTLIB: dll name
-54	UCMHOSTLIB: write buffer
-55	UCMHOSTLIB: write buffer 2
-56	UCMHOSTLIB: write buffer 3
-57	UCMHOSTLIB: read buffer
-58	UCMHOSTLIB: dll com
-59	UCMHOSTLIB: dll bad pilote
-60	UCMHOSTLIB: dll no message
-61	UCMHOSTLIB: dll com handle
-62	UCMHOSTLIB: dll com number
-63	UCMHOSTLIB: dll com closed
-64	UCMHOSTLIB: dll data lg
-65	UCMHOSTLIB: dll data lg0
-66	UCMHOSTLIB: command not authorized
-67	UCMHOSTLIB: dll message unknown
-68	UCMHOSTLIB: dll message display unknown
-69	UCMHOSTLIB: dll message printer unknown
-70	UCMHOSTLIB: dll message modem unknown
-71	UCMHOSTLIB: dll message overrun
-72	UCMHOSTLIB: dll message creation
-73	UCMHOSTLIB: dll message icc unknown
-74	UCMHOSTLIB: dll message pinpad unknown
-75	UCMHOSTLIB: dll message buzzer unknown
-76	UCMHOSTLIB: dll message led unknown
-150	UCMHOSTLIB2: link
-151	UCMHOSTLIB2: object load
-152	UCMHOSTLIB2: command unknown
-153	UCMHOSTLIB2: dll name
-154	UCMHOSTLIB2: write buffer
-155	UCMHOSTLIB2: write buffer 2
-156	UCMHOSTLIB2: write buffer 3
-157	UCMHOSTLIB2: read buffer
-158	UCMHOSTLIB2: dll com
-159	UCMHOSTLIB2: dll bad pilote
-160	UCMHOSTLIB2: dll no message
-161	UCMHOSTLIB2: dll com handle
-162	UCMHOSTLIB2: dll com number
-163	UCMHOSTLIB2: dll com closed

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-164	UCMHOSTLIB2: dll data lg
-165	UCMHOSTLIB2: dll data lg0
-166	UCMHOSTLIB2: command not authorized
-167	UCMHOSTLIB2: dll message unknown
-168	UCMHOSTLIB2: dll message display unknown
-169	UCMHOSTLIB2: dll message printer unknown
-170	UCMHOSTLIB2: dll message modem unknown
-171	UCMHOSTLIB2: dll message overrun
-172	UCMHOSTLIB2: dll message creation
-173	UCMHOSTLIB2: dll message icc unknown
-174	UCMHOSTLIB2: dll message pinpad unknown
-175	UCMHOSTLIB2: dll message buzzer unknown
-176	UCMHOSTLIB2: dll message led unknown

### UCMC reset reason

UCMC reset reason	
0x9470	UCMEXIT_NEWPARAM
0x9471	UCMEXIT_PARAMFTC
0x9472	UCMEXIT_HOST_RESTART
0x9473	UCMEXIT_NEWPARAM_DRIVER
0x9474	UCMEXIT_DETECT_CADTOOL
0x9475	UCMEXIT_LOSS_CADTOOL
0x9476	UCMEXIT_DEVICE_RECONNECTION
0x9480	UCMEXIT_UCMCENTRY
0x9490	UCMEXIT_ERR_FTC
0x94A0	UCMEXIT_DISPLAYFCT
0x94B0	UCMEXIT_PRINT_FCT
0x94C0	UCMEXIT_FILE_FCT
0x94D0	UCMEXIT_HOST_FCT
0x94E0	UCMEXIT_PAY_FCT
0x94F0	UCMEXIT_DLLSTART_FCT
0x9500	UCMEXIT_DLLHOST_FCT
0x9501	UCMEXIT_DLLHOST_INIT
0x9510	UCMEXIT_MODEM_FCT
0x9520	UCMEXIT_ICC_FCT
0x9521	UCMEXIT_NO_TIME_FCT
0x9550	UCMEXIT_DLLHOST2_FCT
0x95F1	UCMEXIT_DLLHOST2_INIT
0x9610	UCMEXIT_PINPAD_FCT