Raymond Lewis

Experienced malware hunter with front end development skills looking to pivot into software development.

After graduating from a 3 month boot camp for full-stack development from University of Denver. Excited to join a team to collaborate and create relationships to grow together.

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Github:

github.com/l1keafox

Portfolio:

l1keafox.github.io/reactFolio

LinkedIn:

https://www.linkedin.com/in/ray mond-ed-lewis/

PROJECTS

Middle Where

https://mymiddlewhere.herokuapp.com/

A web app to find a centralized location for a group of friends. Users can create accounts and login. Using google maps to display locations of friends and a central meeting spot.

Technologies used: Mongoose, Express, React, Nodejs(MERN), Socket.io, Google maps api, html, css and javascript.

Bubble Arcade

https://bubbledungeonz.herokuapp.com

A platform for game developers to host multiplayer games. Features a multiplayer bubble popping game, multiple chat channels that are saved.

Technologies used: React, Express, JWT, MongoDB/Mongoose/GraphQL, Socket.io, Canvas API.

WORK EXPERIENCE

Webroot Inc — Senior Threat Researcher

SEPT 2014 - SEPT 2022

Using my drive to learn more about cyber security, I worked my way up from technical support to advanced malware removal to threat research.

Trained new threat researchers, which resulted in them being familiar with finding malware and contributing to the team.

Responded to emails about questions about malware and how Webroot SecureAny where would handle it.

Analyzed SIEM data for files that were seen on end points to determine malware.

Leveraged signatures and data points to create rules to mark future files as malware or benign.

SKILLS/LANGUAGES/FRAMEW ORKS

Javascript, HTML, CSS React Vue

Git

Node.js

Mongoose, MongoDB, GraphQL, Apollo

RESTful API

Express

Socket.IO

Agile

C/C++

Windows/Linux Operating Systems

Cyber Security / Threat Researcher

COMPTIA A+ certified.

EDUCATION

University of Denver,

Full Stack Developer
JULY 2022 - OCT 2022