

# CHE 596: Engineering Optimization

## Linprog command in matlab

**linprog:** Solve a linear programming problem.

### Equation

$$\begin{aligned} \text{Min } f^T x \quad \text{subject to } & Ax \leq b \\ & A_{eq}x = b_{eq} \\ & l_b \leq x \leq u_b \end{aligned}$$

where  $f, x, b, b_{eq}, l_b$ , and  $u_b$  are vectors and  $A$  and  $A_{eq}$  are matrices.

### Syntax

$$\begin{aligned} x &= \text{linprog}(f, A, b) \\ x &= \text{linprog}(f, A, b, A_{eq}, b_{eq}) \\ x &= \text{linprog}(f, A, b, A_{eq}, b_{eq}, lb, ub) \\ x &= \text{linprog}(f, A, b, A_{eq}, b_{eq}, lb, ub, x_0) \\ x &= \text{linprog}(f, A, b, A_{eq}, b_{eq}, lb, ub, x_0, options) \\ [x, fval] &= \text{linprog}(...) \\ [x, lambda, exitflag] &= \text{linprog}(...) \\ [x, lambda, exitflag, output] &= \text{linprog}(...) \\ [x, fval, exitflag, output, lambda] &= \text{linprog}(...) \end{aligned}$$

### Description

linprog solves linear programming problems.

$x = \text{linprog}(f, A, b)$  solves  $\min f^T x$  such that  $A * x \leq b$ .

$x = \text{linprog}(f, A, b, A_{eq}, b_{eq})$  solves the problem above while additionally satisfying the equality constraints  $A_{eq} * x = b_{eq}$ . Set  $A = []$  and  $b = []$  if no inequalities exist.

$x = \text{linprog}(f, A, b, A_{eq}, b_{eq}, lb, ub)$  defines a set of lower and upper bounds on the design variables,  $x$ , so that the solution is always in the range  $lb \leq x \leq ub$ . Set  $A_{eq} = []$  and  $b_{eq} = []$  if no equalities

exist.

$x = \text{linprog}(f, A, b, Aeq, beq, lb, ub, x0)$  sets the starting point to  $x0$ . This option is only available with the medium-scale algorithm (the LargeScale option is set to 'off' using optimset). The default large-scale algorithm and the simplex algorithm ignore any starting point.

$x = \text{linprog}(f, A, b, Aeq, beq, lb, ub, x0, options)$  minimizes with the optimization options specified in the structure options. Use optimset to set these options.

$[x, fval] = \text{linprog}(\dots)$  returns the value of the objective function fun at the solution  $x$  :  $fval = f' * x$ .

$[x, lambda, exitflag] = \text{linprog}(\dots)$  returns a value exitflag that describes the exit condition.  
 $[x, lambda, exitflag, output] = \text{linprog}(\dots)$  returns a structure output that contains information about the optimization.

$[x, fval, exitflag, output, lambda] = \text{linprog}(\dots)$  returns a structure lambda whose fields contain the Lagrange multipliers at the solution x.

## Examples

Find  $x$  that minimizes  $f(x) = -5x_1 - 4x_2 - 6x_3$  subject to

$$\begin{array}{rcl} x_1 - x_2 + x_3 & \leq & 20 \\ 3x_1 + 2x_2 + 4x_3 & \leq & 45 \\ 3x_1 + 2x_2 & \leq & 30 \\ x_i & \geq & 0 \end{array}$$

First, enter the coefficients

$$\begin{aligned} f &= [-5; -4; -6]; \\ A &= [1, -1, 1; 3, 2, 4; 3, 2, 0]; \\ b &= [20; 42; 30]; \\ lb &= \text{zeros}(3, 1); \end{aligned}$$

Next call a linear programming routine

$$[x, fval] = \text{linprog}(f, A, b, [], [], lb)$$

gives the solution

$$\begin{aligned} x &= \\ 0.0000 \\ 15.0000 \\ 3.0000 \end{aligned}$$

$$\begin{aligned} fval &= \\ -78.0000 \end{aligned}$$