

K Company JDU Information



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Important Links

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- ⌚ [Jedi Defender's Unit Handbook](#)
 - ⌚ [Jedi Defender's Unit Roster](#)
 - ⌚ [JDU Productivity Form](#)
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Temple Codes

Temple Code Green

Defcon 5 | Normal Duties

Temple is under no state of alert. All duties will continue as normal.

Temple Code Yellow:

Defcon 4 | High Alert

**It is called when hostiles are near or approaching the Jedi Temple.
(During Temple Code Yellow, K Company will report to the entrance of the temple)**

Temple Code Orange

Defcon 3 | Battlestations

Hostiles are actively on the Jedi Temple grounds and the Jedi Order is under attack.

(On Temple Code Orange, K Company is required to report to their assigned battlestation which is at the Jedi Interrogation Room)

Temple Code Red

Defcon 2 | Key Areas

Hostiles have pushed into the Jedi Temple and taken over key areas.

(On Temple Code Red, K Company is required to report to their key battlestation which is the Jedi Interrogation Room.)

Temple Code Black

Defcon 1 | Evacuate

Hostiles have taken all key locations. The current evacuation process is to go to Recon FOB and await further orders from the highest ranking Jedi present.

(Ignoring evacuation orders will have consequences, the punishment will be handled by your commanding officers.)

Temple Code Purple:

Padawan or Knight trials are being held.

JDU are to escort any non-Jedi outside the temple as trials are about to happen.

Temple Rules

- When in the Temple, Temple Guard and Master+ has final say over all matters.
 - JDU personnel are allowed into the Jedi Temple during Temple Code **Green**.
 - Do not minge around in the Jedi Temple.
 - Do not go into restricted areas such as Council Chambers, Jedi IR, and the Holocron Vault.
 - Follow etiquette, if a Jedi is fighting a Sith do not intervene.
 - Once Temple Code **Yellow** is called all K Company will report to the Temple entrance and set up a defensive perimeter with the other JDU.
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Tactics and Formations

Sword and Shield

Sword and Shield are when a Jedi blocks enemy fire while being in front of a Clone, allowing them to advance with cover. This technique allows for cover in tight hallways where cover may not be available and pushing forward is critical.

Duel Perimeter

In this formation, clones will set up a perimeter around a duel that is happening between a Jedi and a Sith. This formation will have you surrounding the duel in a circle. The formation is meant to keep the Sith fighting the Jedi.

⊕ **Battle Stations** ⊕

Temple Code Yellow:

- **K Company will report to the Temple entrance and set up a defensive perimeter with the other JDU.**



Temple Code Orange / Temple Code Red:

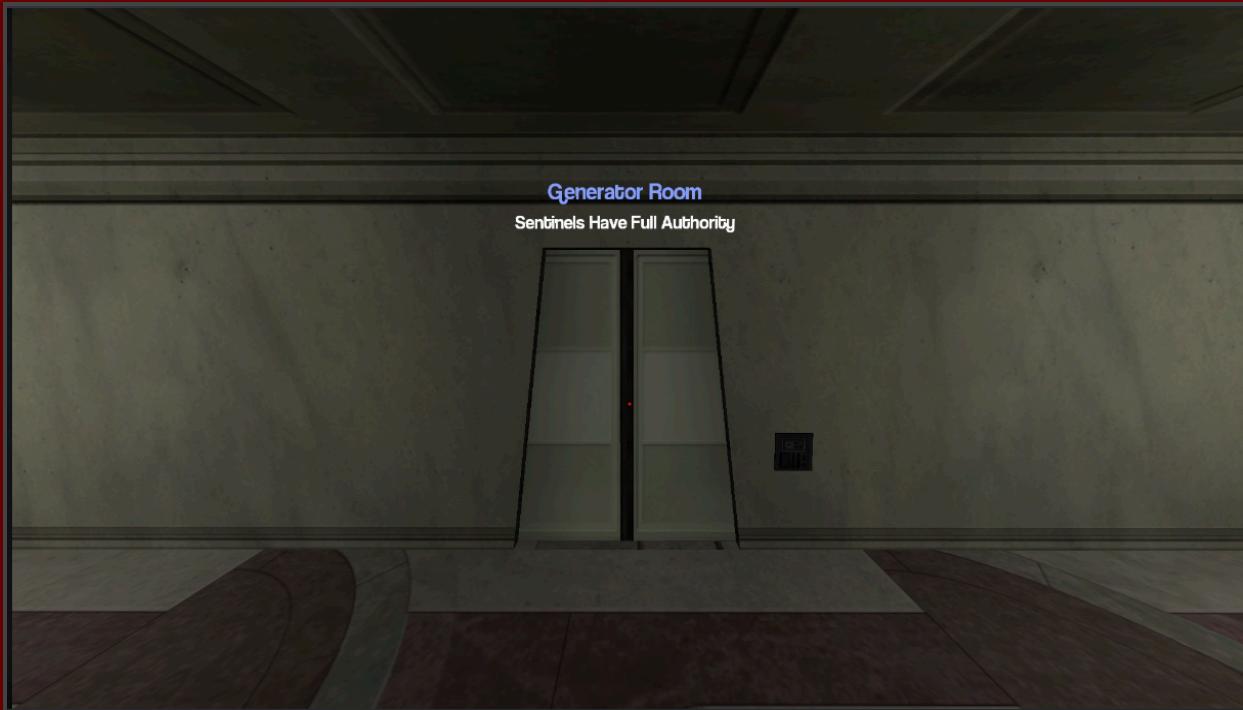
K Company is required to report to their assigned battlestation which is at the Jedi Interrogation Room



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Temple Code Red:

**K Company is required to report to their assigned battlestation which
is at the Jedi Generator Room**



Quota and Requirement

Guarding Jedi Trials:

When Temple Code Purple is called you will report to the Jedi Temple and set up in our battle station or set up where the trials are at. JDU members may be exempt if partaking in battalion activities or server events. All K Company will fill the “Guarding Trials” form on the JDU Prod form.

Requirements:

You must be there until the end of the trial or a Jedi Master dismisses you.

JDU Trainings:

Hosted by a Jedi Master+ the training will go over anything pertaining to the JDU and Temple defense such as patrols, defense training, guarding tactics, and more. JDU members may be exempt if partaking in battalion activities or server events. All K Company will fill the “Training attendance” form on the JDU Prod form.

Requirements:

You must be at the training and must be actively participating in the training.

JDU Event:

Events that specifically invite Jedi or JDU and any events that include assaults or roleplay at the Jedi temple. All K Company will fill the “Event attendance” form on the JDU Prod form.

Also one member will fill out a Lead you must have a screenshot of 2 or more who were there.

Requirements:

You must be at the event and must be actively participating in the event.

Guarding Master +:

You can guard a Master+ no base or during events. All K company will fill out the

Requirements:

It must be 15 minutes long, and you must wait 30 minutes before you can log again.

⊗ Chain of Command ⊗

Grand Master Yoda



Battalionized Overseer Shaak Ti



Branch Overseer Mace Windu



Jedi Senior Council



Jedi Council



Jedi Master



JDU Officer



JDU Member