#### DAT231/DIT284

#### REQUIREMENTS SPECIFICATION

# System for providing temporary housing to students in Sweden

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# A

### Background and supplier guide

#### A1. Background and vision

The first step for international students when they enter a new country is usually to find a place of residence. In Sweden, this process is significantly harder due to the existing student housing crisis and year-long queuing required to get a contract. The current housing systems for students such as Boplats, SGS, and Chalmers studentbostäder, offer an edge to students who sign up ahead of their studies and acquire longer queue times. On the other hand, students unaware of this system are lead into tough situations as they are being forced to look for temporary solutions. These tough situations include signing second hand contracts written by unreasonable landlords, getting into scams, and paying a premium for hotels/Airbnb.

The goal of this system is to alleviate the aforementioned tough situations by offering both incoming international and native students a portal for finding affordable temporary and acute housing. Subsequently, the system also provides a platform for existing home owners to offer hospitality and lodging services to students. In the context diagram, found in Figure A.1, an illustration is made to represent the different actors and components of the system and display how they interact.

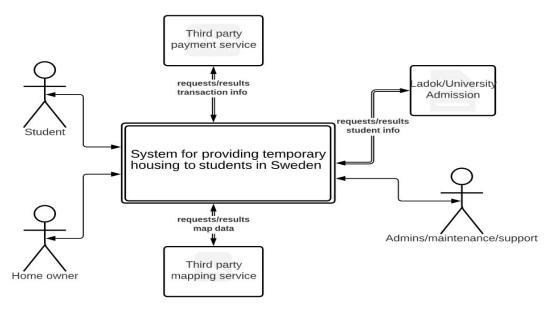


Figure A.1: Context diagram of suggested system

#### A2. Stakeholders

Primary stakeholders for the system are **Students** and **Home Owners**. Secondary Stakeholders are the parties which indirectly get affected by the system, such as competitors and business partners. Figure A.2 maps primary and secondary stakeholders with the system.

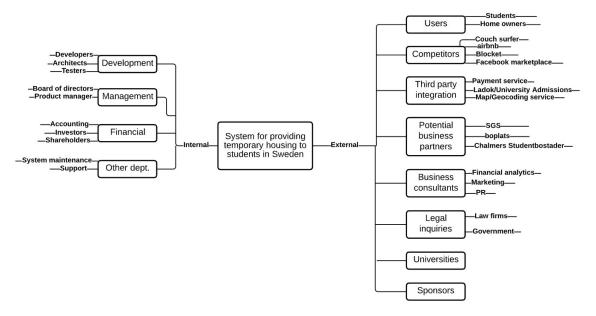


Figure A.2: Stakeholder map

In the stakeholder analysis chart, Figure A.3, an illustration of how major stakeholders interact with the system is displayed.

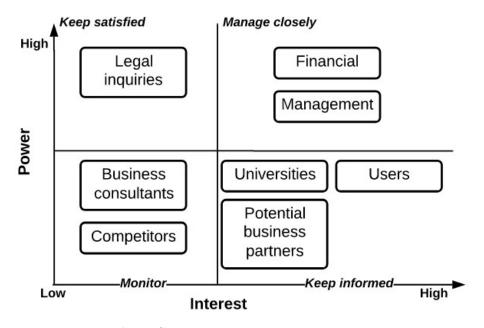


Figure A.3: Stakeholder power and sentiment chart

- A3. (missing) Supplier guide
- A4. (missing) Overall solution and alternatives

# В

#### High-level demands

This chapter analyzes how the stakeholder's business goals are met through the requirements, how to reduce high-risk requirements, and how to compare proposals.

#### B1. Flows

The system shall support two flows: finding and offering accommodation. Finding accommodation caters to the needs of the Students while the Homeowner offers accommodation via the system. For both the flows, some steps can be omitted while others can be repeated several times.

The logical flow is carried out entirely digital. Table B1.1 showcases the process of finding accommodation from a student perspective, with Column 1 detailing the logical steps for the same. Column 2 shows the related tasks and subtasks for each step in the flow. Table B1.2 details the steps undertaken by the homeowner to display their accommodation in the system. Chapter C shows the details.

Steps in finding accommodation for the student			
	and Sub-		
	tasks		
1. Create a Student account	C1		
2. Fill their personal and study information in detail	C2, C3		
3. Student verification	C4		
4. Search for available room(s)	C7		
5. Browse through the list of room(s)	C8, C9		
6. Contact the owner(s) of the room(s) the student is interested in	C12		
7. Make payment and receive confirmation of room booking and	C13, C14		
payment			

Table B.1: Logical Flow For Students

Steps in offering accommodation for the home owner	Tasks and Sub-
	tasks
1. Create an account as an Owner	C5
2. Fill their personal information in detail	C2
3. Post a room with detail information about the room condition	C10
4. Home owner verification	C6
5. Select a student to offer the room to based on home owner preference	C15
6. Sign an agreement with the student, receive payment and book-	C16, C10,
ing confirmation, remove listing	C11

Table B.2: Logical Flow for Home Owners

#### B2. Business goals

The customer's reason to acquire the system is to reach some business goals. Both the customer and supplier expect that the system contributes to the goals as stated below. The supplier can rarely reach the goals alone without the online platform. This means that the goals are requirements for the customer but not for the supplier. They are shown in a table only to provide an overview.

Goals for the system	Solution vision	Related require- ments
1. Reliability in achieving the user tasks	Fewer total screens, reduced navigation around the system. The lesser the clicks, the better. Be able to support all user tasks and perform them correctly under a specific time duration.	(TBA)
2. Connect Homeowners and Students in a common platform	Provide communication channels with an easy point of access.  Present static information about the room before communication as to meet expectations. Allow for easy modification of user details.	(TBA)
3. Safe and secure exchanges for all parties	Home owners and students have their identities and status ver- ified. Safe payment methods through trusted third party ser- vices are offered. A two-way re- view system is provided.	(TBA)

Table B.3: Business Goals

- B3. (missing) Early proof of concept
- B4. (missing) Minimum requirements
- B5. (missing) Selection criteria: Highest net benefit
- B6. (missing) Selection criteria: Most score points per dollar

# C

#### Tasks to support

This chapter describes all the user tasks that must be supported to some degree, and all problems that needs to be mitigated by the system. For convenience, each task is grouped under different work areas where the user profile, purpose, and environment of performing the task may vary.

#### Work area 1: Account management

This work area compromises of every task involving any form of account creation and editing.

User profile: Students. Varying levels of IT experience, but expected to have

basic experience in browsing simple web pages. Might have limited

knowledge of the local housing markets.

User profile: Home owners. Expected to have basic experience in browsing sim-

ple web pages.

**Environment:** Account

#### C1. Create a student account

This task shows the process of creating a student account in our system.

Users: Student.

Start: Get access to the website.
End: Registration confirmation .
Frequency: Medium, once per student.

	Subtasks and variants:	Example solutions:	Code:
1.	Open the system and click the sign up		
	as student button		
2.	Fill out basic personal information		
	like username and password		
3.	Register to the system		
3p.	Problem: If someone has the same	Try with different usernames	
	username		
5.	Send confirmation message to the user		
	by email or phone		
6.	User opens the link and confirms reg-		
	istration		
7.	Registration completed		

#### C2. Fill out personal information

This task provides detailed personal information about the user. This will include the user's full name, current addresses, phone number, personal email, social security number, and date of birth.

Users: Student, Owner
Start: Login to the system.
End: Save the information.

**Frequency:** Medium, at least once per account.

**Difficult:** Never.

	Subtasks and variants:	Example solutions:	Code:
1.	Go to personal information page		
2.	Fill out personal information in detail		
3.	Save the information		

#### C3. Fill out study information

This task provides detailed study information about the student. This will include the city, campus, program, program starting and ending dates, study duration, and proof of all the provided documents.

Users: Student.

Start: Access the study information page.
End: Save the information about the study.
Frequency: Medium, at least once per student account.

	Subtasks and variants:	Example solutions:	Code:
1.	Go to study Information page		
2.	Fill out study information in detail		
3.	Save the information		

#### C4. Student verification

This task will verify that a registered student is enrolled as a student and confirm information filled in previous task.

Users: Student.

**Start:** A registered student accesses the verification page.

End: Student status is updated to verified.

Frequency: Medium, at least once per student account per semester.

Difficult: Unofficial documentation increases complexity in verification.

	Subtasks and variants:	Example solutions:	Code:
1.	Click on Sign in	Open up a new page where student	
		can sign in through Ladok/Univer-	
		sityadmissions.se	
2.	Sign in with student account acquired		
	from university		
3.	System verify student details		
3p.	<b>Problem:</b> Could not verify details	Show an error message and where to	
		go for further help	
4.	Set account status to verified and set		
	study location		

#### C5. Create an owner account

This task creates an account for homeowner. The steps of this task should be easy for the owner to operate. It's important to minimize the steps used in this task and offer tips to homeowners to make system login easier.

Users: Home Owner.

Start: Get access to the website.
End: Registration confirmation.

**Frequency:** Medium, at least once per home owner.

	Subtasks and variants:	Example solutions:	Code:
1.	Open the system and click the sign up		
	as home owner button		
1p.	<b>Problem</b> : The owner is already in our		
	system		
1q.	Problem: If someone has the same	Try with different usernames	
	username		
2.	Send confirmation message to the user		
	by email or phone		
3.	User opens the link and make a con-		
	firmation		
4.	Registration completed		
5.	The owner can choose to upload their		
	credentials for verification		

#### C6. Home owner verification

This task verifies if the accommodation offered by the home owner belongs to them. This is accomplished by the system crosschecking the owner's uploaded documents with government or third-party authentication website.

Users: Home owner.

Start: After a Home owner creates an account and uploads his credentials.

End: After the System have verified home owner documents and put a

verified status icon in his account.

**Frequency:** Medium. Verification is done every time a home owner account is

created. Cannot exceed maximum active users.

**Difficult:** Unofficial documentation increases complexity in verification.

Subtasks and variants:	Example solutions:	Code:
1. Check uploaded documents	System checks the total amount of	
	documents uploaded	
1a. <b>Problem:</b> No documents available	No further tasks performed	
2. Verify documents	System scans documents and cross-	
	checks id for verification	
2p. <b>Problem:</b> Documents unable to be	Send a message to the user with the	
verified	error message	
2q. <b>Problem:</b> Verification may not im-	Send message to support to take a	
mediately answered by system main-	closer look	
tainer, it may take lots of time		
3. Set account status as verified	Show a Verified icon besides username	
	whenever displayed	

#### Work area 2: Accommodation management

This work area comprises every task involving any form of searching for, creating or editing any accommodation.

**User profile:** Home owners and students.

Environment: Accommodation.

#### C7. Search for available room(s)

This task search through the available accommodation and present student with a list based on study location and search terms.

Users: Mainly students.

Start: User has accessed page where available accommodation is listed.

End: List of available accommodation is updated.

Frequency: High. Difficult: Never.

	Subtasks and variants:	Example solutions:	Code:
1.	Go to find accommodation page		
2.	Enter search criteria		
3.	Perform search	System search database based verified	
		study location and specified search	
		criteria	
4.	Update list of rooms		
4p.	Problem: No search criteria was en-	Show all available rooms based only	
	tered	on study location	
4q.	Problem: No results	Display a message stating that no re-	
		sults were found	

#### C8. Browse list of room(s)

This task describes how the user can browse the list of rooms to find suitable accommodation.

Users: Student.

Start: After search credentials have been entered and searched for in the

database.

End: When a suitable accommodation has been found.

Frequency: High. Difficult: Never.

	Subtasks and variants:	Example solutions:	Code:
1.	Filter or sort the list based on price,		
	location etc		
2.	Scroll through the list of accommoda-		
	tion		
2a.	Show next page		
3.	Click on listing to show page with		
	additional information on specific ac-		
	commodation		

#### C9. Browse map of rooms

Similar to task C6, however this task involves browsing the available accommodations by location on the map rather than a list.

Users: Students.

Start: After search credentials have been entered and searched for in the

database.

**End:** When a suitable accommodation has been found.

Frequency: High. Difficult: Never.

	Subtasks and variants:	Example solutions:	Code:
1.	Click on "Show map view"		
1b.	Problem: Third party service not	Usually updating the page or entering	
	available	search credentials again solves it	
2.	Scroll around map as city of interest		
	is shown with available options		

#### C10. Post accommodation(s) with accompanying details

This task creates an association between homeowner and details of their offered accommodation(s). Accommodation with its details can be edited after owner has posted. Due to Swedish law, it's important that owners are informed of what they can post on ads. Payment amount can be chosen at this step.

Users: Home Owner.

Start: User click "Post housing" in the menu button.

End: When the details of accommodation(s) are successfully posted on

our system.

**Frequency:** Medium, at least once per home owner.

Subtasks and variants:	Example solutions:	Code:
1. Home owner post detail information		
of accommodation		
1a. There is an option of payment		
2. Home owner successfully post listings		
of accommodation		
2a. Accommodation with its details is		
connected with home owner account		
in our system		
2p. Problem: System filters through	Prompt home owner to fix	
the listing, finds phrases which		
are not allowed		
3. Allow home owner to edit listings af-		
ter posting them		
3a. Home owner can post another accom-		
modation		

#### C11. Remove listing

This task is for removing the booked listing from the database.

Users: (No)

Start: After accommodation booking has been confirmed.

End: Data has been updated.

Frequency: Low. Difficult: Never.

	Subtasks and variants:	Example solutions:	Code:
1.	Get information from payment page		
2.	Update the accommodation data in		
	the system		
3.	Remove the room from list of rooms		
4.	Trigger "Receive accommodation		
	booking and payment confirma-		
	tion"(C14) task		

#### Work area 3: Communication

This work area comprises every task involving any form of communication between parties.

User profile: Both students and home owners. Could assume some experience

with the system at this point.

**Environment:** Communication

#### C12. Contact home owner

This task creates an automated message to the home owner from the student account stating the times and dates the student would like to request a booking while leaving an open conversation log and room for changes.

Users: Students.

**Start:** After a suitable accommodation has been found.

End: When a message has been sent to the home owner leaving an open

conversation log.

Frequency: High. Difficult: Never.

	Subtasks and variants:	Example solutions:	Code:
1.	Enter dates/times		
1p.	Problem: Date already taken	Try different dates	
2.	Confirm booking		
3.	A message is sent to the home owner		
	with the dates and times requested,		
	opening a conversation dialog		

#### C13. Make payment

After confirming a booking with a home owner, the student will be prompted to pay the agreed amount with the help of a third party payment service provider.

Users: Students.

**Start:** After receiving a booking confirmation from the home owner.

End: When payment has been processed.

Frequency: Low, at least once per listing.

	Subtasks and variants:	Example solutions:	Code:
1.	Click on make a payment after receiv-		
	ing confirmation		
2.	User will be taken to another window		
	where payment info will be entered		
2p.	<b>Problem:</b> Third party service not	Wait a little and try again, refresh the	
	available	page	
3.	Click on make payment		
3p.	<b>Problem:</b> Payment declined or could	Contact bank	
	not be processed		
4.	User will be taken back to system		
	main page		

## C14. Receive accommodation booking and payment confirmation

This task creates a page for accommodation booking and payment confirmation to ensure users confirm their booking and payment.

Users: Students and homeowners.

**Start:** After students pays for the accommodation.

End: When users back to front page. Frequency: Low, at least once per listing.

**Difficult:** Never.

	Subtasks and variants:	Example solutions:	Code:
1.	Get information from booking page		
	and payment page		
2.	Create a page with booking and pay-		
	ment information		
3.	Send an email for both students and		
	homeowners		

#### C15. Select student for communication

This task is for selecting the students interested in the offered accommodation. There can be multiple students interested in the same accommodation.

Users: Home Owner

Start: Once the accommodation is available and students have applied for

it.

End: After the home owner ends the communication or after an agree-

ment is signed.

**Frequency:** Low, at least once per listing created up to same amount of existing

listings per home owner.

S	Subtasks and variants:	Example solutions:	Code:
1. I	List all students	System lists all students interested for	
		the selected accommodation	
1a. <b>F</b>	Problem: No students listed	No further tasks performed	
2. (	Open chat window on click	System opens a chat window on click-	
		ing the student name	
2a. <b>F</b>	Problem: Student account no longer	Redirect to error page with custom er-	
e	exists	ror code for student not found	
3. F	Proceed to signing agreement	Home owner can proceed with the se-	
		lected student to sign an agreement	

#### C16. Sign an agreement with the student

This task is for signing a formal agreement with the student regarding the accommodation. This agreement is legally binding and only applies to long-term contracts.

Users: Home Owner.

Start: Once the accommodation is confirmed with the student and Home

Owner.

**End:** After the payment is confirmed and the room is removed from avail-

able listings .

Frequency: Low, at least once per listing.

	Subtasks and variants:	Example solutions:	Code:
1.	Send agreement to student and home	System sends agreement to both par-	
	owner	ties to sign	
1a.	Problem: No students listed	No further tasks performed	
2.	Payment confirmation	Home owner receives payment con-	
		firmation after student initiates it in	
		Task C9	
3.	Remove accommodation from listing	Proceed to C11	

# D (missing) Data to record

# E

# (missing) Other functional requirements

- E1. System generated events
- E2. Reports
- E3. Business rules and complex calculations
- E4. Expansion of the system

# F

## (missing) Integration with external systems

- F1. Common integration requirements
- F2. Integration with new external systems

# G

# (missing) Technical IT architecture

- G1. Existing hardware and software
- G2. New hardware and software
- G3. The supplier operates the system

# H (missing) Security

- H1. Login and access rights for users
- H2. Security management
- H3. Protection against data loss
- H4. Protection against unintended user actions
- H5. Privacy requirements
- H6. Protection against threats

# I

### (missing) Usability and design

- I1. Ease-of-learning and task efficiency
- I2. Accessibility and Look-and-Feel

# $\int$

# (missing) Other requirements and deliverables

- J1. Other standards to obey
- J2. User training
- J3. Documentation
- J4. Data conversion
- J5. Installation
- J6. Testing the system
- J7. Phasing out

# K (missing) The customer's deliverables

# $\mathbf{L}$

# (missing) Operation, support, and maintenance

- L1. Response times
- L2. Availability
- L3. Data storage
- L4. Support
- L5. Maintenance