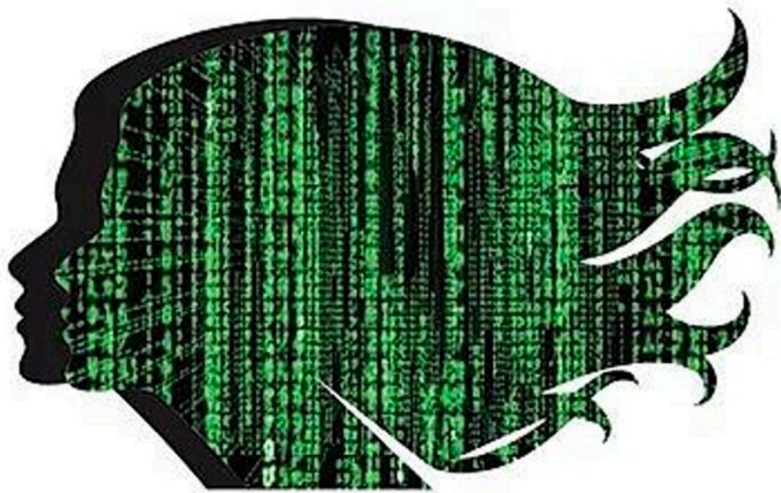


HUDK 4051: LEARNING ANALYTICS: PROCESS & THEORY

4/9/18 5:26 PM

Events



WOMEN IN DATA SCIENCE

<https://www.eventbrite.com/e/wids-columbia-university-new-york-tickets-92889798889>

Date And Time

Fri, March 6, 2020
3:00 PM – 6:00 PM EST



Date And Time

Sat, March 7, 2020
9:00 AM – 6:00 PM EST

Smart Cities Center

<https://www.eventbrite.com/e/nyc-school-of-data-2020-tickets-92389440303>

March 11 | 7:00PM-9:00PM

Mudd: Room 407

RSVP

[https://www.eventbrite.com/e/poster-session-smart-cities-center-tickets-92729280775?
utm_source=sendinblue&utm_campaign=Events_Weekly_February_18_2020&utm_medium=email](https://www.eventbrite.com/e/poster-session-smart-cities-center-tickets-92729280775?utm_source=sendinblue&utm_campaign=Events_Weekly_February_18_2020&utm_medium=email)

March 10-11

OECD Event on the Future of Data in Ed

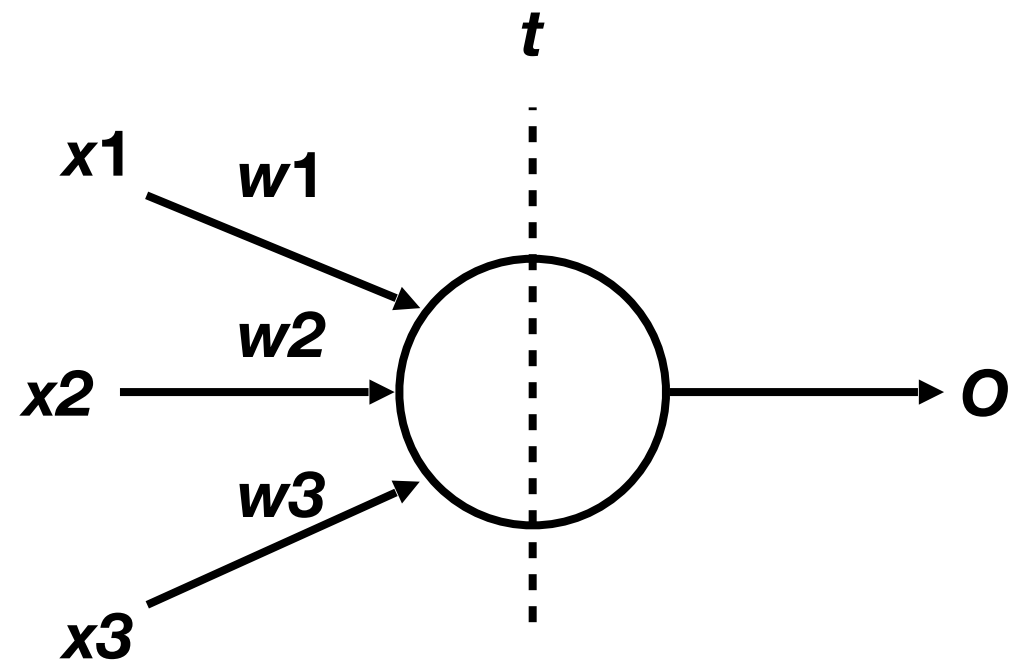
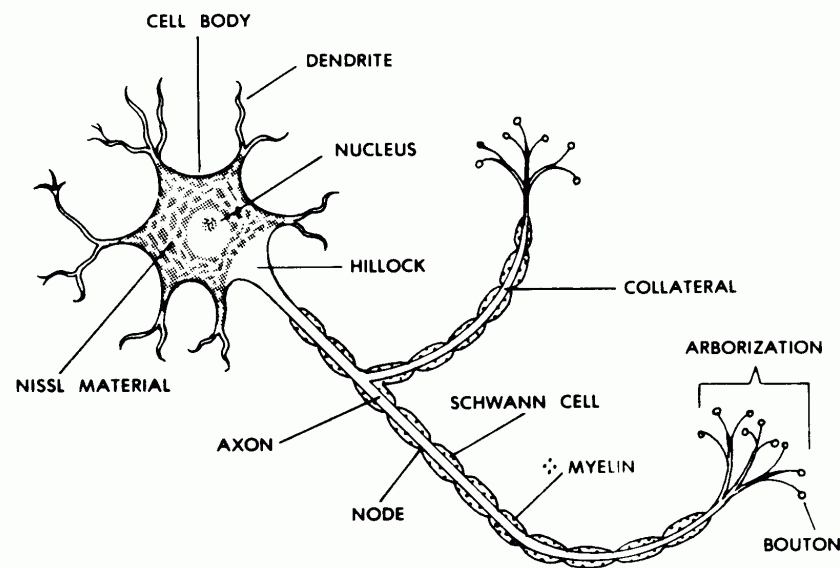
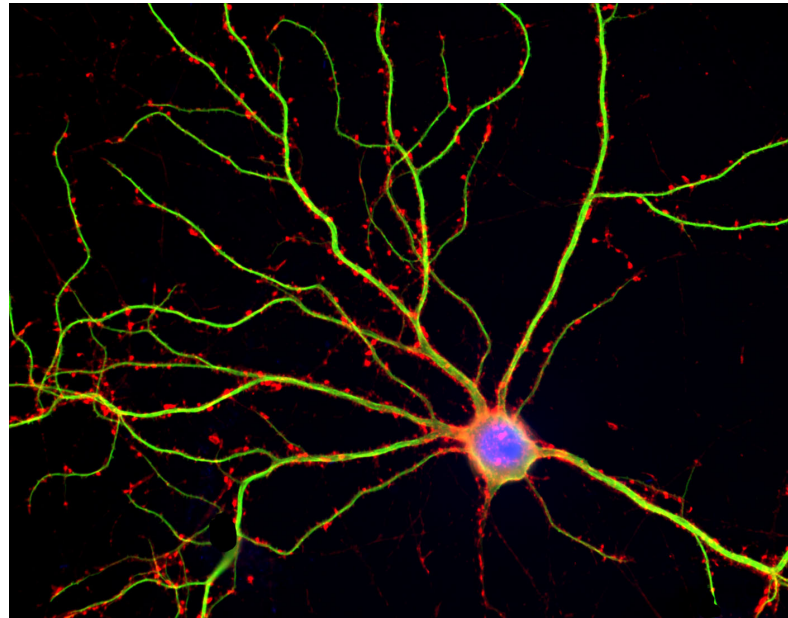
Volunteer, email me

Today

- Artificial Neural Networks
 - Perceptron
 - Sigmoid Function
 - Back propagation

Perceptron

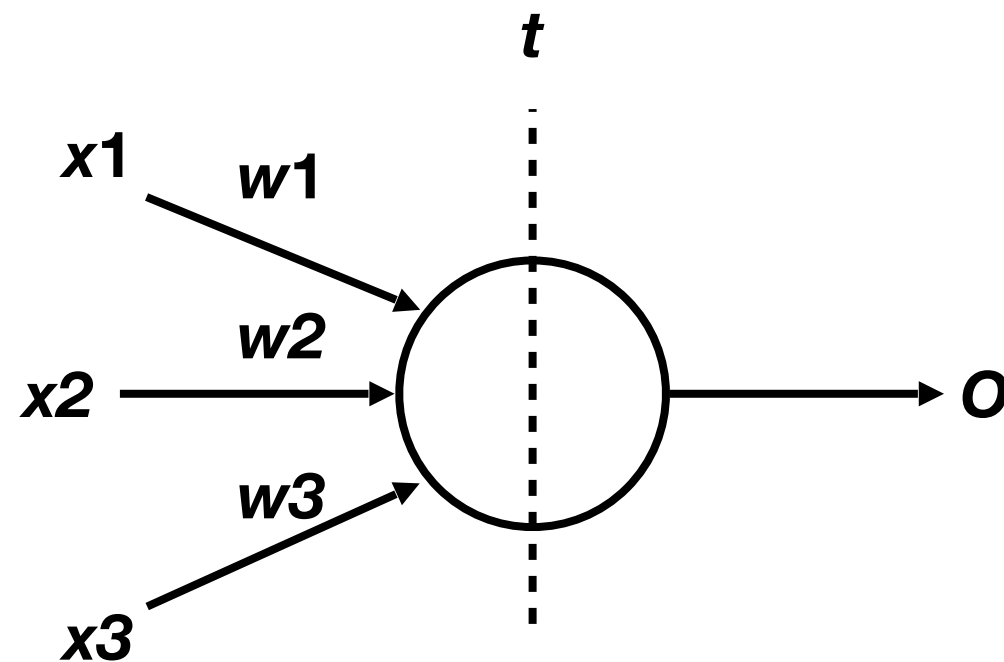
Perceptron



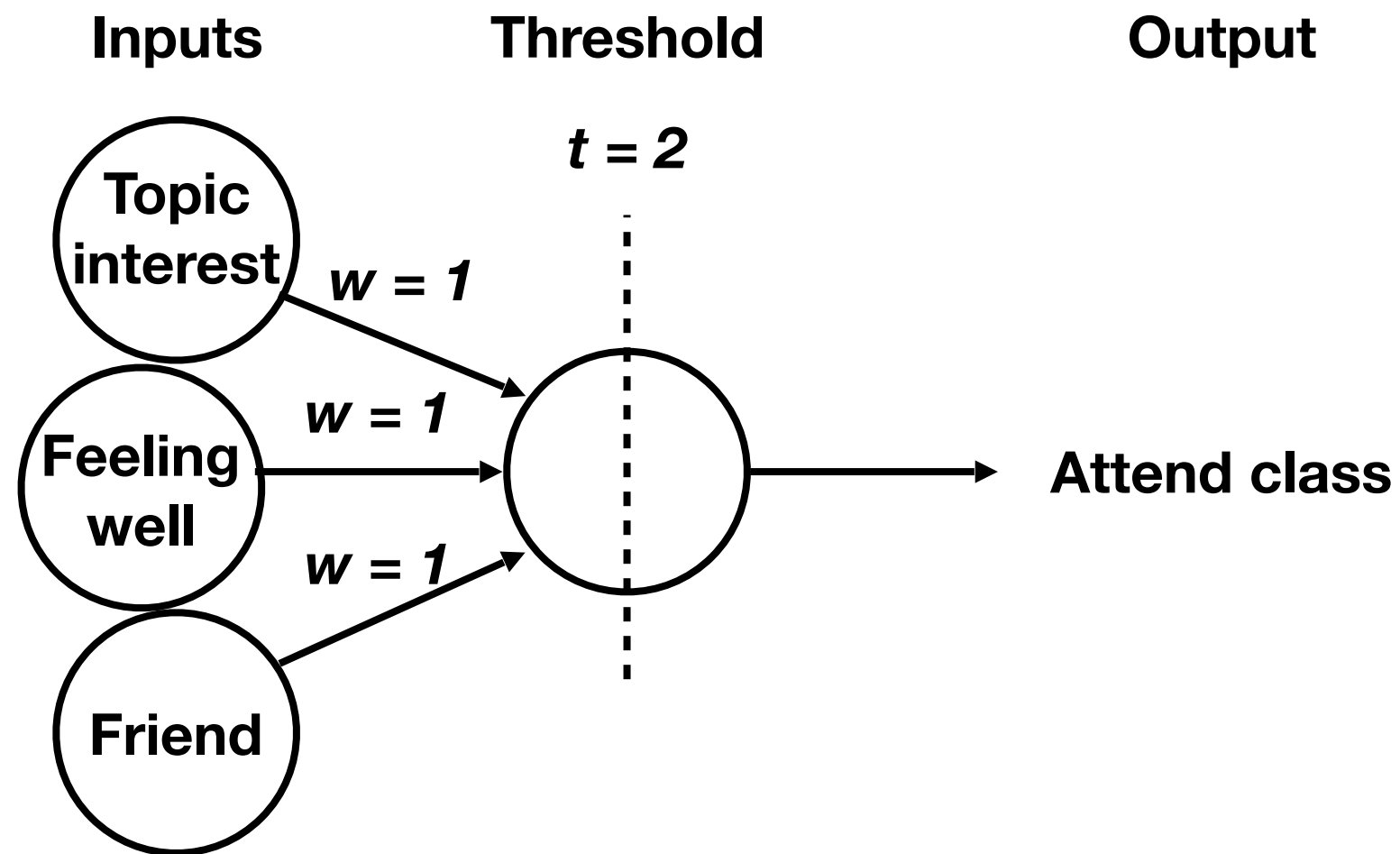
Frank Rosenblatt, 1957

Perceptron

Inputs Threshold Output



Perceptron



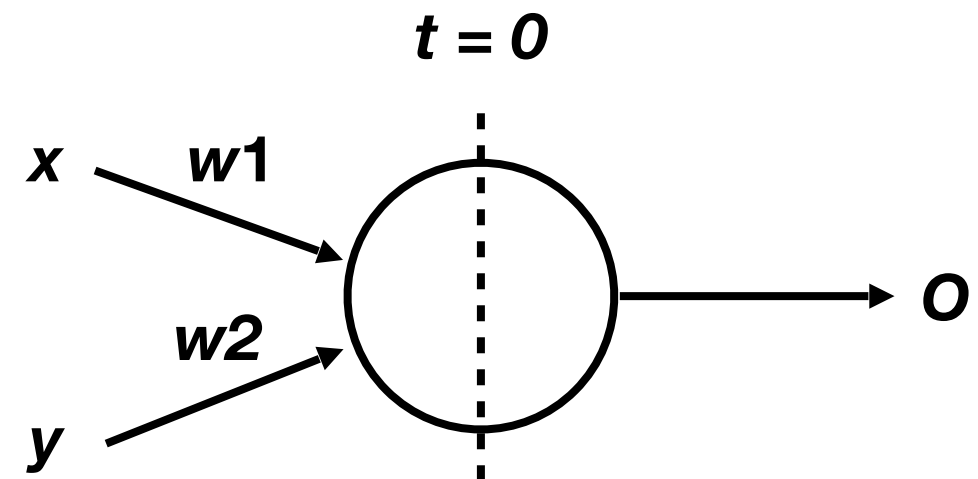
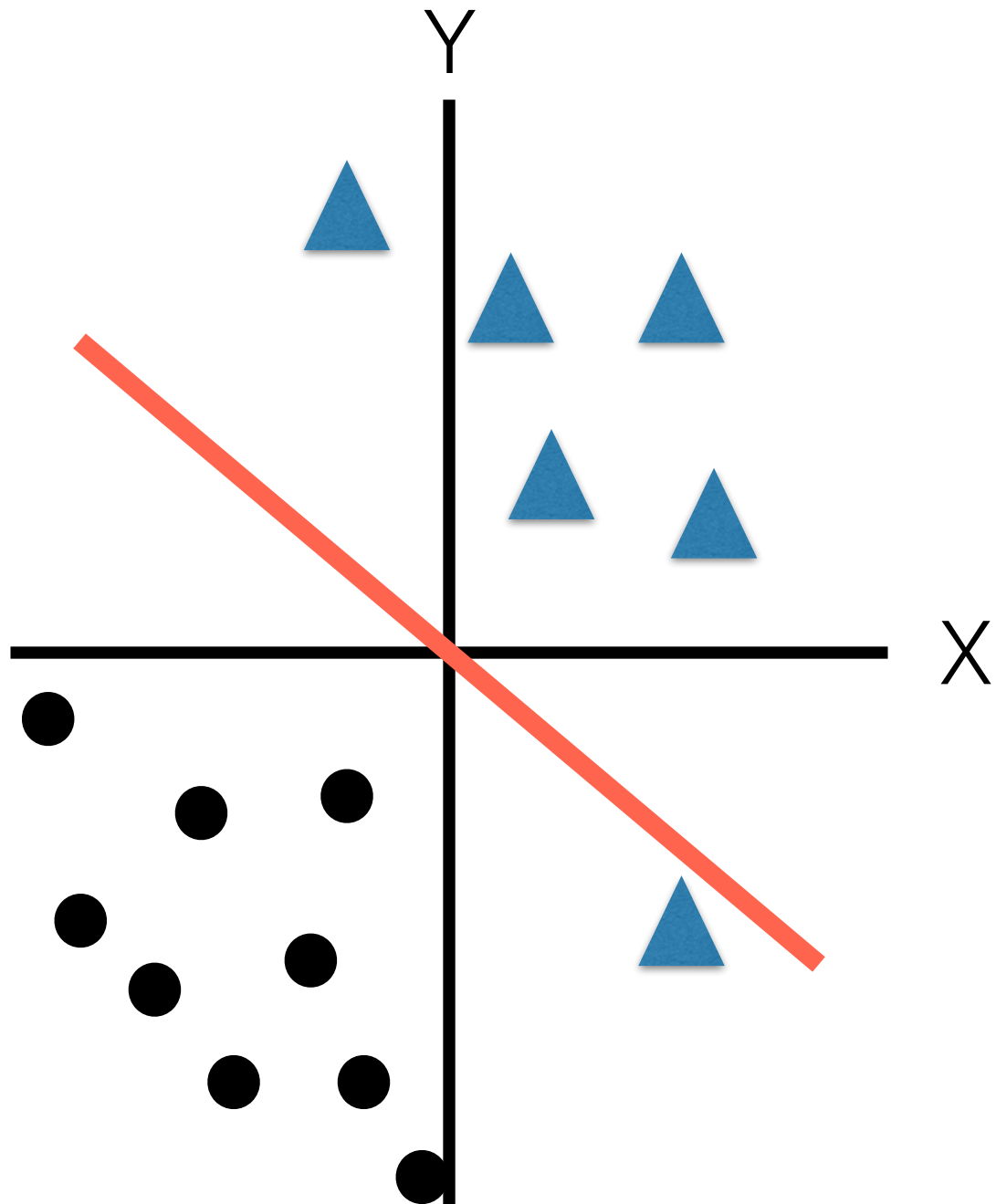
Bias (Threshold)

- Another way to describe the threshold
- Negative threshold
- More convenient for notation
- Describes how easy it is to get make the perceptron “fire”

Logic

- From the perceptron we can create a NAND gate
- From a NAND gate can create all other logic units (AND, NOR, etc.)
- See Nielson 2016*

Notation Example



inputs	weights
1	0
x	1
y	0.5

$$\begin{aligned} &= 1 \times 0 + 1 \times x + 0.5 \times y \\ &= x + 0.5y \\ &= x - 2y \end{aligned}$$

Updating

inputs	weights
1	0
x	1
y	0.5

$$\begin{aligned} &= 1 \times 0 + 1 \times x + 0.5 \times y \\ &= x + 0.5y \\ &= x - 2y \end{aligned}$$

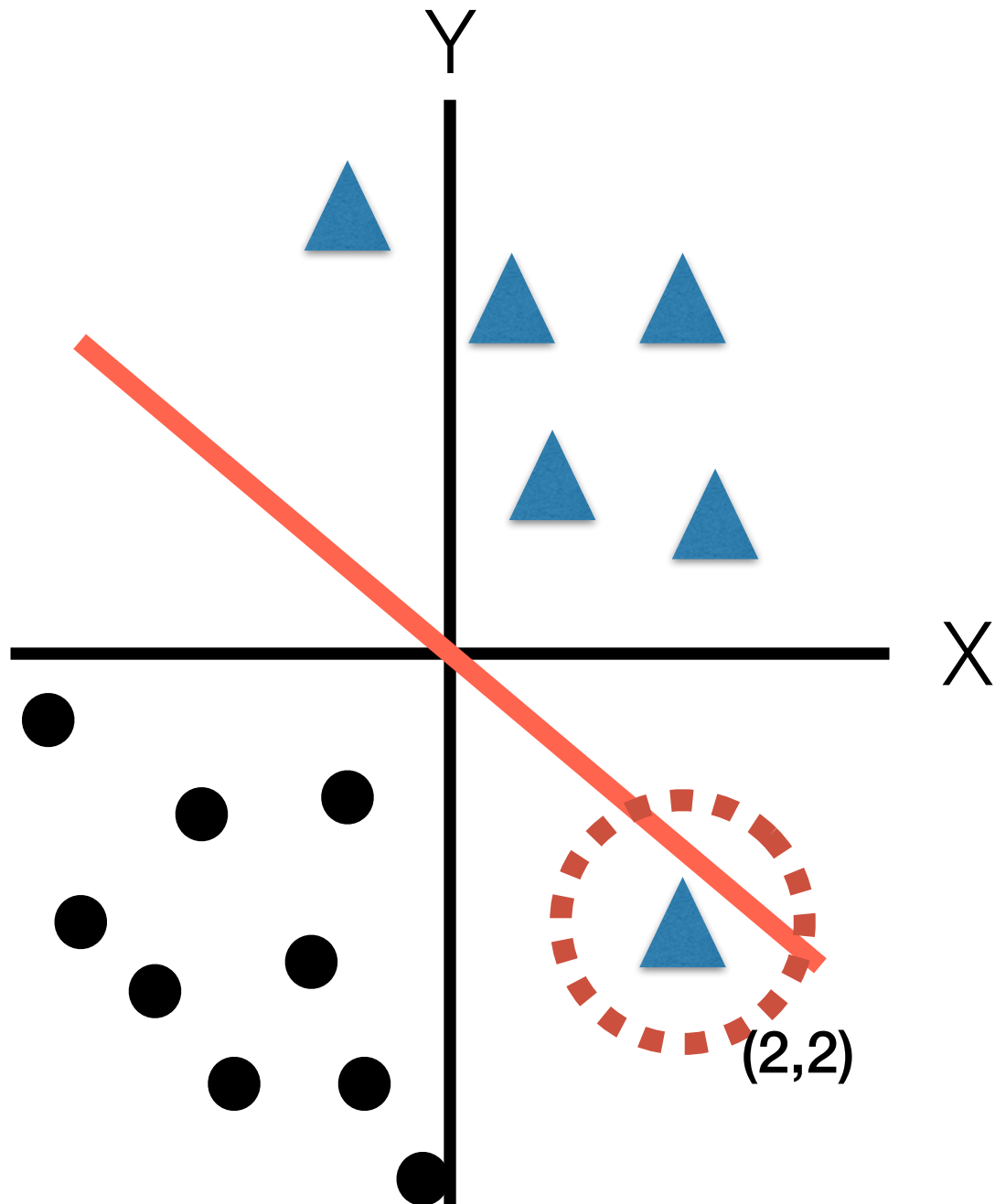
For each misclassified point update w:

$$W_{\text{NEW}} = W_{\text{OLD}} + ndx$$

Learning
Rate

Re-classification

inputs



Updating

inputs	weights	new w
1	0	-0.2
x	1	0.6
y	0.5	0.9

$$= -2/3x + 2/9$$

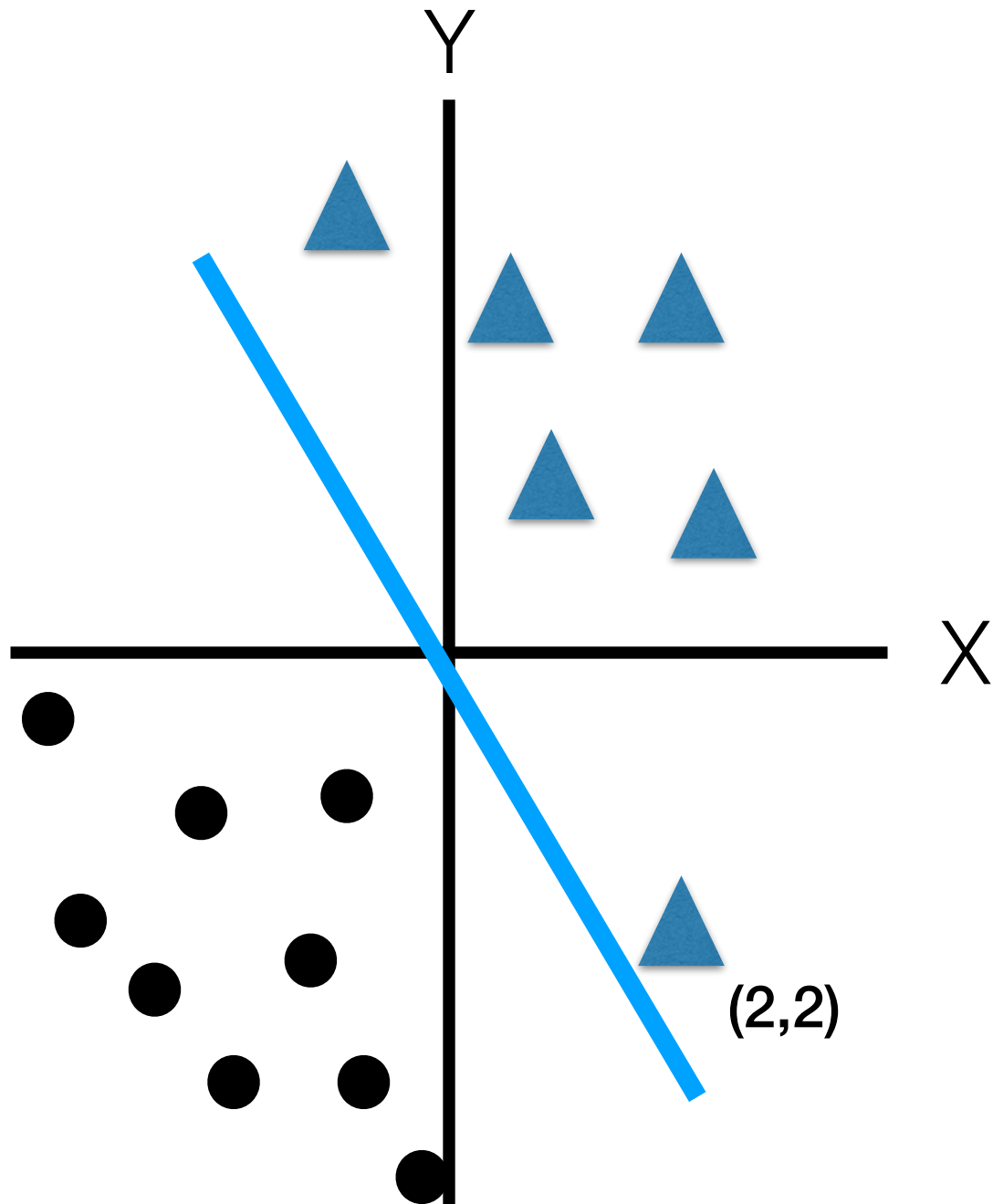
For each misclassified point update w:

$$W_{\text{NEW}} = W_{\text{OLD}} + ndx$$

Learning
Rate

Re-classification
(1 or -1)

inputs

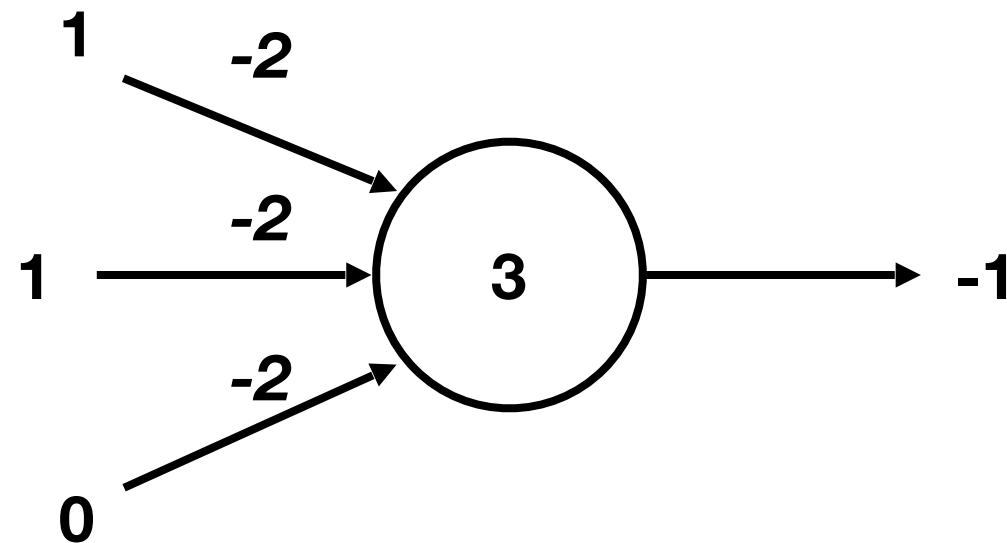


Notation

Inputs

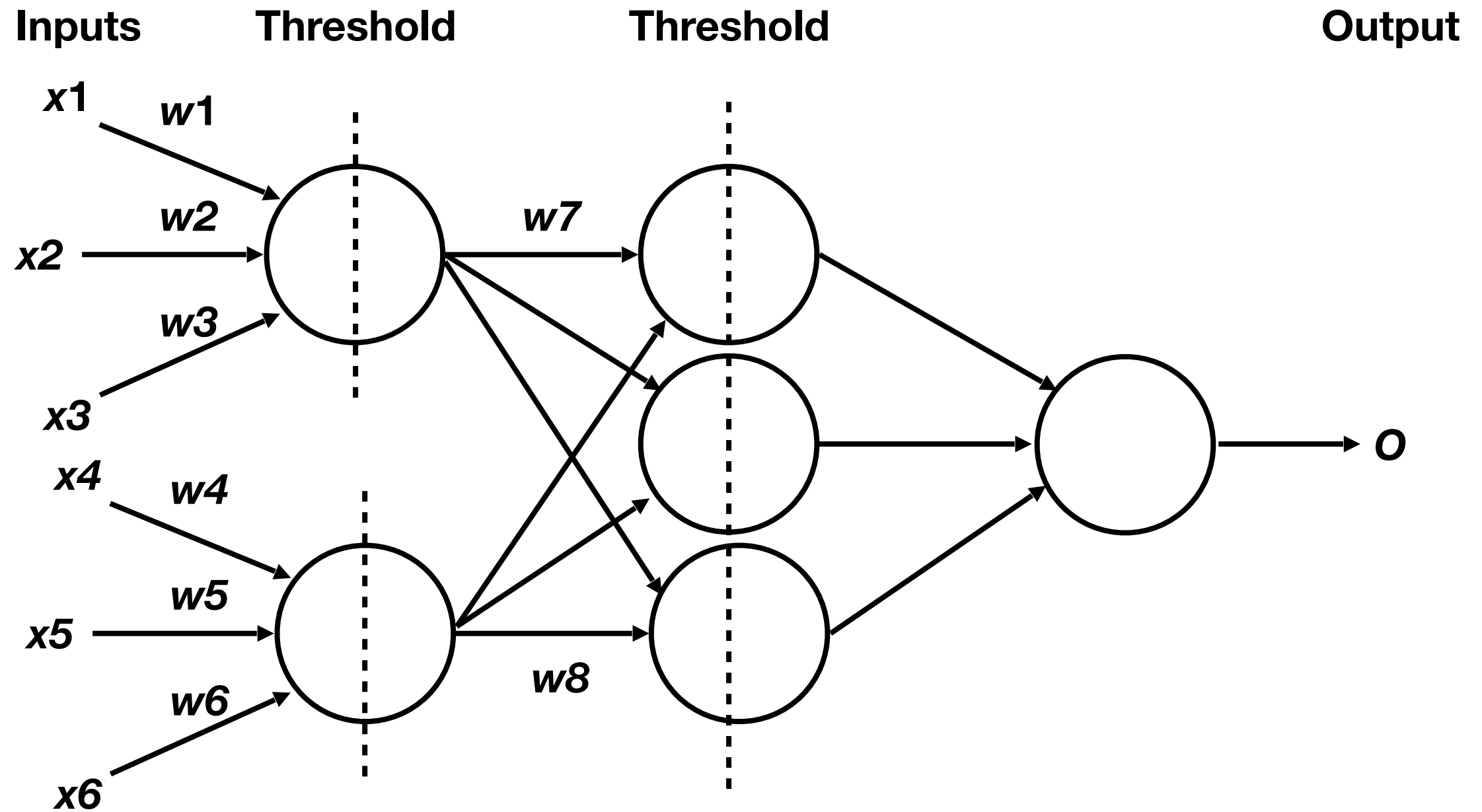
Bias

Output

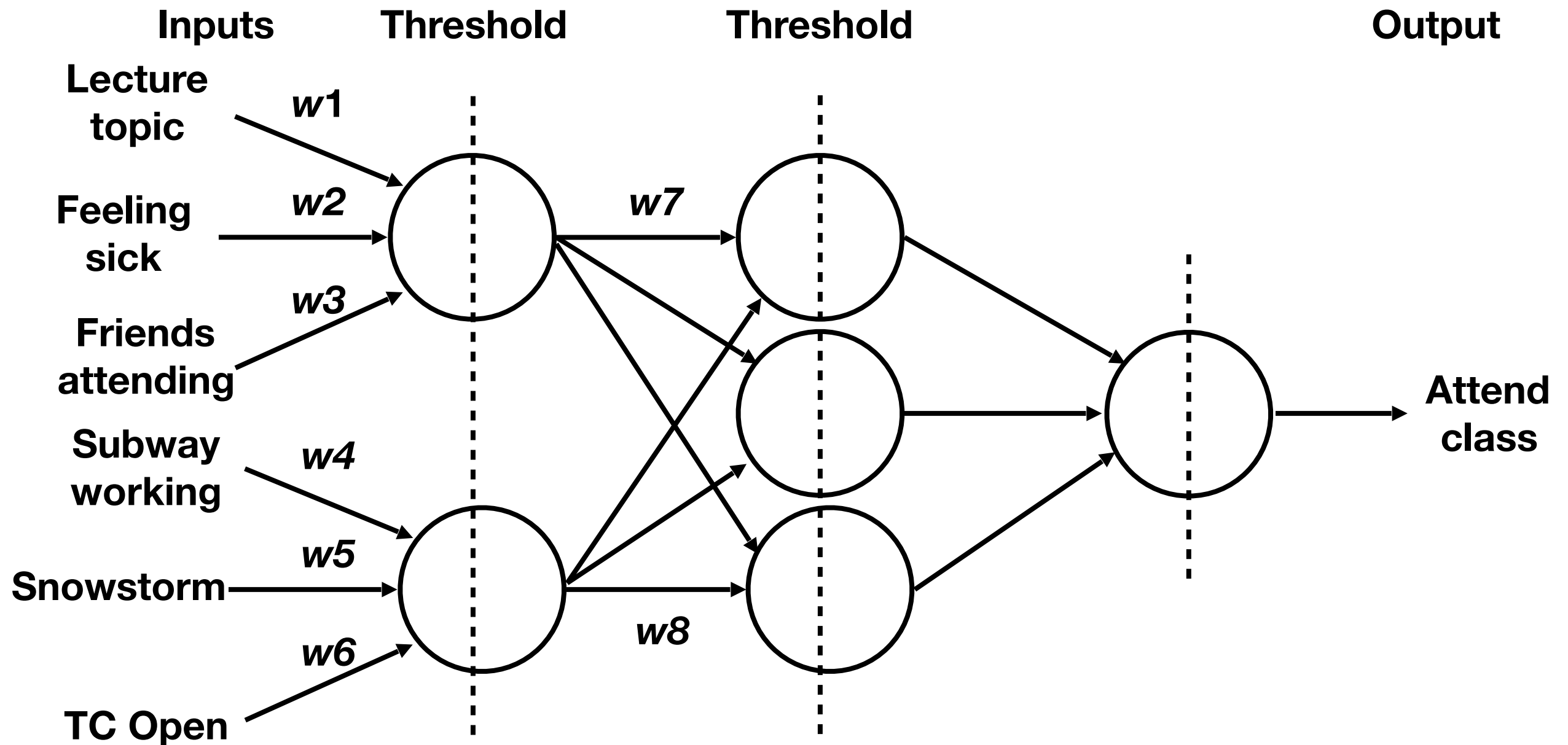


$$(1) \cdot -2 + (1) \cdot -2 + (0) \cdot -2 + 3 = -1$$

Perceptron



Perceptron



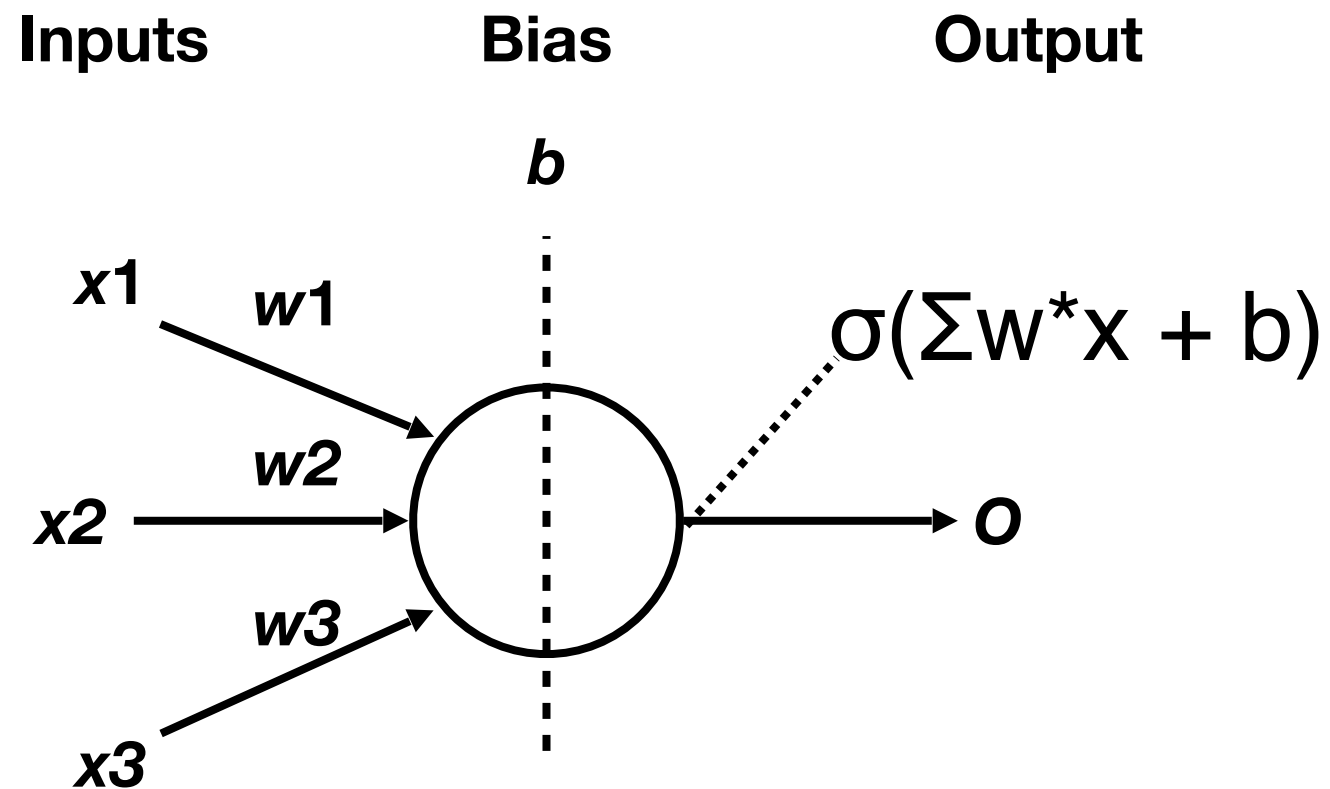
Activity

Sigmoid Neurons

Sigmoid Neurons

- Want to build a learning algorithm
- Could change b or w
- BUT that will cause very large changes
- Network will never “fix”
- Solution: “smooth” the output

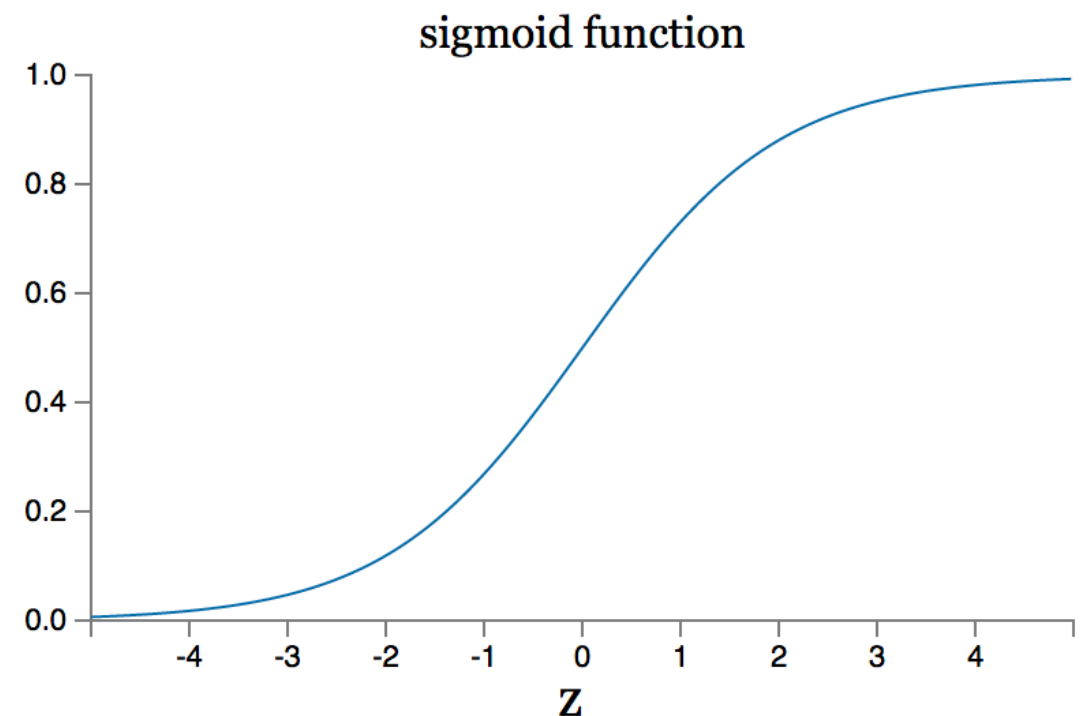
Sigmoid Neurons



Sigmoid Neurons

- Sigmoid function
“smooths” the output
- Makes changing w
and b less sudden and
more predictable
- Could use lots of other
functions...

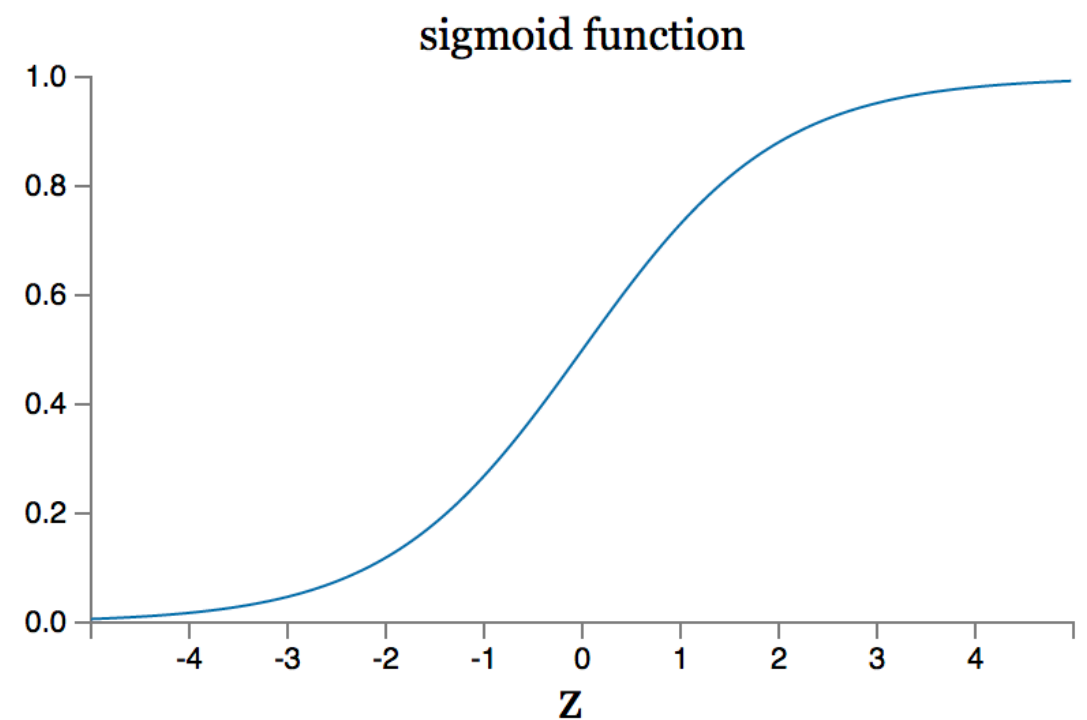
$$\sigma(z) \equiv \frac{1}{1 + e^{-z}}.$$



Sigmoid Neurons

- Perceptrons have 0/1 output
- Sigmoid neurons have 0 - 1 output (eg. 0.1, 0.6778, etc.)
- How to interpret sigmoid neuron output?

$$\sigma(z) \equiv \frac{1}{1 + e^{-z}}.$$

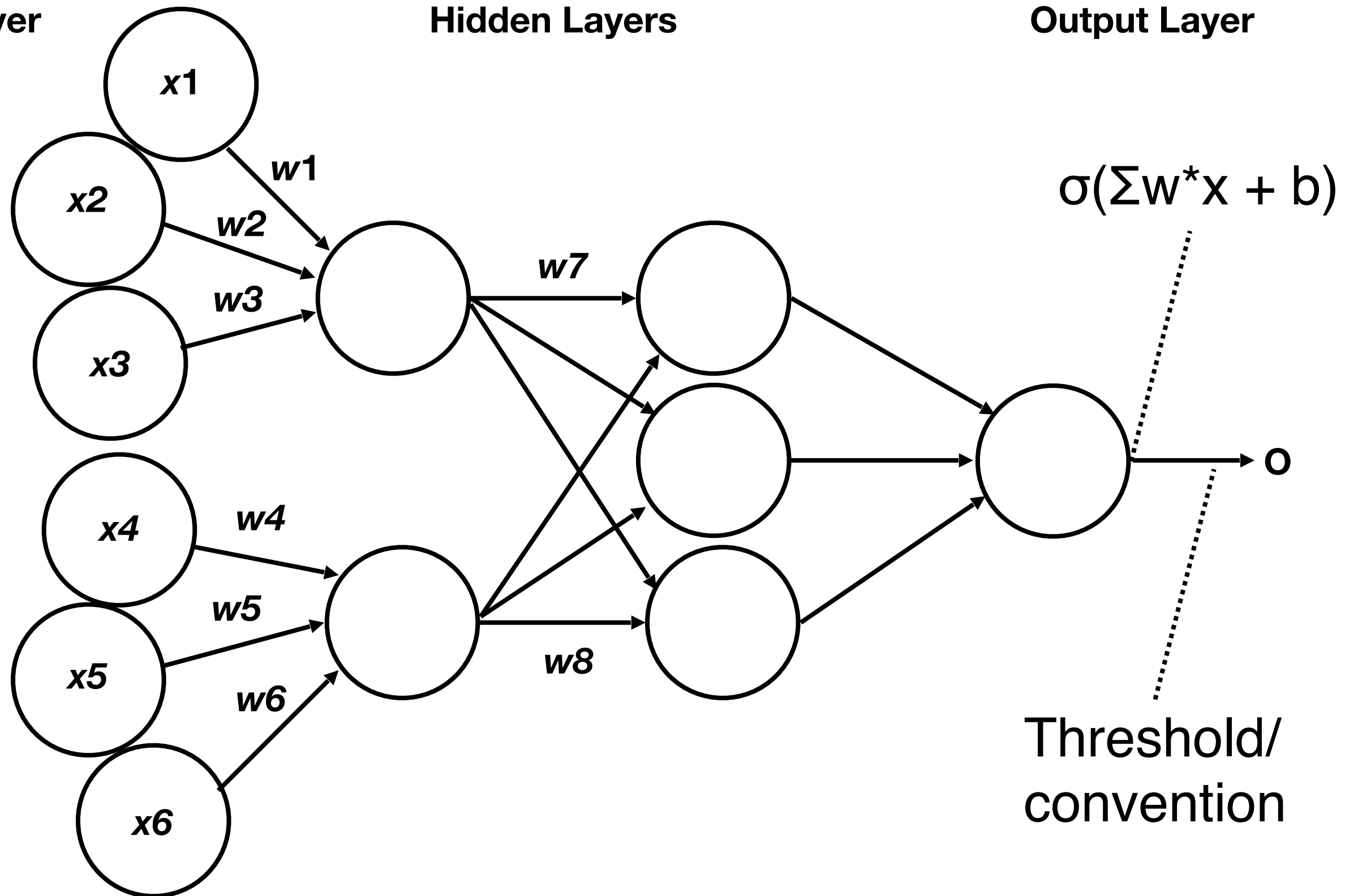


Complete Feedforward Network

Input Layer

Hidden Layers

Output Layer



How many Hidden Layers?

- No foolproof method
- The only method is really trial and error
- Heuristics:
 - Theory based starting point?
 - Number of inputs and outputs?

Exercise

Back Propagation

- Need a way to minimize error
- Error is defined by a cost function
- Then we imagine error as a surface that needs to be “searched” for the minimum

