tick5 submission from James Wood

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Submission contents	uk/ac/cam/jdw74/tick5/AgingWorld.java uk/ac/cam/jdw74/tick5/ArrayWorld.java uk/ac/cam/jdw74/tick5/PackedLong.java uk/ac/cam/jdw74/tick5/PackedWorld.java uk/ac/cam/jdw74/tick5/Pattern.java uk/ac/cam/jdw74/tick5/PatternFormatException.java uk/ac/cam/jdw74/tick5/PatternLoader.java uk/ac/cam/jdw74/tick5/RefactorLife.java uk/ac/cam/jdw74/tick5/TestArrayWorld.java uk/ac/cam/jdw74/tick5/TestPackedWorld.java uk/ac/cam/jdw74/tick5/WorldImpl.java
Ticker	UNKNOWN
Ticker signature	

AgingWorld.java

```
package uk.ac.cam.jdw74.tick5;
     import java.awt.Color;
     public class AgingWorld extends WorldImpl {
        private int[][] world;
         public AgingWorld(int width, int height) {
             super(width,height);
             world = new int[height][width];
             for (int y = 0; y < getHeight(); ++y) {
10
                 for (int x = 0; x < getWidth(); ++x)
11
12
                     world[y][x] = 1000;
13
14
         }
15
         private AgingWorld(AgingWorld w) {
16
17
             super(w);
18
             world = new int[w.getHeight()][w.getWidth()];
19
             for (int y = 0; y < getHeight(); ++y) {
                 for (int x = 0; x < getWidth(); ++x)
20
21
                     world[y][x] = w.world[y][x]+1;
22
23
24
25
         @Override
26
         public boolean getCell(int x, int y) {
2.7
             return getCellAge(x,y) == 0;
29
30
         @Override
31
         protected WorldImpl nextGeneration() {
32
             WorldImpl nextWorld = new AgingWorld(this);
             for (int row = 0; row < getHeight(); ++row) {</pre>
33
34
                 for (int col = 0; col < getWidth(); ++col) {</pre>
                     boolean nextLive = computeCell(col, row);
35
36
                     nextWorld.setCell(col, row, nextLive);
37
38
             return nextWorld;
39
40
41
42
         @Override
         public void setCell(int x, int y, boolean live) {
             if (y<0 || y>=getHeight()) return;
44
             if (x<0 \mid \mid x>=getWidth()) return;
45
46
             if (live)
47
                 world[y][x] = 0;
49
         public int getCellAge(int x, int y) {
50
51
             if (y<0 || y>=getHeight()) return Integer.MAX_VALUE;
52
             if (x<0 | x>=getWidth()) return Integer.MAX_VALUE;
53
             return world[y][x];
54
55
         @Override
57
         protected String getCellAsString(int x, int y) {
            int age = getCellAge(x,y);
59
             if (age > 9) return "_";
             if (age == 0) return "#";
60
61
             return age+"";
     }
```

ArrayWorld.java

```
package uk.ac.cam.jdw74.tick5;
     public class ArrayWorld extends WorldImpl {
         private boolean[][] cells;
         public ArrayWorld(int w, int h) {
              super(w, h);
              this.cells = new boolean[h][w];
 8
 9
         protected ArrayWorld(ArrayWorld prev) {
11
             super(prev);
              this.cells = new boolean[prev.getHeight()][prev.getWidth()];
12
13
14
         public boolean getCell(int col, int row) {
16
17
             return 0 <= row && row < getHeight() &&
                     0 <= col && col < getWidth() ?</pre>
18
19
                  cells[row][col] : false;
         }
21
2.2
         @Override
         {\tt public \ void \ setCell(int \ col, \ int \ row, \ boolean \ alive) \ } \big\{
23
24
             if (0 <= row && row < getHeight() &&
                  0 <= col && col < getWidth())</pre>
26
                  cells[row][col] = alive;
2.7
2.8
29
         @Override
         protected ArrayWorld nextGeneration() {
              ArrayWorld world = new ArrayWorld(this);
31
              for (int i = 0; i < getHeight(); i++)</pre>
33
                  for (int j = 0; j < getWidth(); j++)
                      world.setCell(j, i, computeCell(j, i));
             return world;
36
```

PackedLong.java

```
package uk.ac.cam.jdw74.tick5;
     public class PackedLong {
         * Unpack and return the nth bit from the packed number at index position;
         * position counts from zero (representing the least significant bit)
         ^{\star} up to 63 (representing the most significant bit).
 8
         public static boolean get(long packed, int position) {
10
              // set "check" to equal 1 if the "position" bit in "packed" is set to 1 \,
11
              long check = packed >> position & 1L;
             return (check == 1L);
13
         }
14
15
         {}^{\star} Set the nth bit in the packed number to the value given
16
         \mbox{\scriptsize \star} and return the new packed number
17
18
19
         public static long set(long packed, int position, boolean value) {
2.0
              if (value)
21
                  packed |= 1L << position;</pre>
                  // update the value "packed" with the bit at "position" set to 1
23
24
                  packed &= ~(1L << position);</pre>
25
26
                  // update the value "packed" with the bit a "position" set to 0
28
             return packed;
         }
29
     }
30
```

PackedWorld.java

```
package uk.ac.cam.jdw74.tick5;
 2
     public class PackedWorld extends WorldImpl {
        private int generation;
        private long cells;
 6
        public PackedWorld() {
             super(8, 8);
             cells = 0;
 9
10
        protected PackedWorld(PackedWorld prev) {
11
12
             super(prev);
13
            cells = 0;
14
15
        @Override
16
17
        public boolean getCell(int col, int row) {
18
            return 0 <= row && row < 8 && 0 <= col && col < 8 ?
19
                PackedLong.get(cells, row * 8 + col) : false;
20
21
22
        @Override
23
        public void setCell(int col, int row, boolean alive) {
24
            if (0 <= row && row < 8 && 0 <= col && col < 8)
                 cells = PackedLong.set(cells, row * 8 + col, alive);
25
26
27
        protected PackedWorld nextGeneration() {
29
30
            PackedWorld world = new PackedWorld(this);
31
             for (int i = 0; i < 8; i++)
32
                 for (int j = 0; j < 8; j++)
33
                    world.setCell(j, i, computeCell(j, i));
34
             return world;
        }
35
    }
36
```

Pattern.java

```
package uk.ac.cam.jdw74.tick5;
     import java.text.ParseException;
     import uk.ac.cam.acr31.life.World;
     public class Pattern {
 6
         private String name;
 8
        private String author;
 9
         private int width;
        private int height;
10
         private int startCol;
11
12
         private int startRow;
        private String cells;
14
         public String getName() { return name; }
15
16
         public void setName(String x) { name = x; }
17
         public String getAuthor() { return author; }
19
         public void setAuthor(String x) { author = x; }
20
21
         public int getWidth() { return width; }
22
         public void setWidth(int x) { width = x; }
24
         public int getHeight() { return height; }
         public void setHeight(int x) { height = x; }
25
26
2.7
         public int getStartCol() { return startCol; }
         public void setStartCol(int x) { startCol = x; }
29
         public int getStartRow() { return startRow; }
30
31
         public void setStartRow(int x) { startRow = x; }
32
         public String getCells() { return cells; }
         public void setCells(String x) { cells = x; }
34
35
36
         public Pattern(String format) throws PatternFormatException {
37
             String[] parts = format.split(":");
             if (parts.length < 7)</pre>
                 throw new PatternFormatException("Too few arguments");
39
             if (parts.length > 7)
40
41
                 throw new PatternFormatException("Too many arguments");
42
             name = parts[0];
             author = parts[1];
44
45
             try {
46
                 width = Integer.parseInt(parts[2]);
47
                 if (width <= 0) throw new NumberFormatException();</pre>
             catch (NumberFormatException e) {
49
50
                 throw new PatternFormatException(
51
                     "Width argument not a positive integer");
52
53
             try {
54
                 height = Integer.parseInt(parts[3]);
55
                 if (height <= 0) throw new NumberFormatException();</pre>
56
57
             catch (NumberFormatException e) {
58
                 throw new PatternFormatException(
                      "Height argument not a positive integer");
59
60
61
                 startCol = Integer.parseInt(parts[4]);
63
             catch (NumberFormatException e) {
64
65
                 throw new PatternFormatException(
                      "x coördinate not an integer");
68
             try {
                 startRow = Integer.parseInt(parts[5]);
69
70
             catch (NumberFormatException e) {
```

```
throw new PatternFormatException(
73
                       "y coördinate not an integer");
74
75
              cells = parts[6];
76
77
78
         public void initialise(World world) throws PatternFormatException {
79
              String[] rows = cells.split(" ");
80
              char[][] values = new char[rows.length][];
81
              for (int i = 0; i < rows.length; i++)
                  values[i] = rows[i].toCharArray();
82
83
              for (int i = 0; i < values.length; i++)</pre>
84
85
                  for (int j = 0; j < values[i].length; j++)</pre>
86
                       if (" 01".indexOf(values[i][j]) == -1)
87
                           throw new PatternFormatException(
                           "Pattern contains characters other than '0', '1' and ' '");
88
89
                       else
90
                           world.setCell(startCol + j, startRow + i,
91
                                          values[i][j] == '1');
92
93
94
         @Override
95
         public String toString() {
             return name + ":" + author + ":" + width + ":" + height + ":" + startCol + ":" + startRow + ":" + cells;
96
98
     }
99
```

PatternFormatException.java

```
0 package uk.ac.cam.jdw74.tick5;
1
2 public class PatternFormatException extends Exception {
3     public PatternFormatException(String message) {
4          super(message);
5     }
6 }
```

PatternLoader.java

```
package uk.ac.cam.jdw74.tick5;
    import java.io.Reader;
     import java.io.BufferedReader;
     import java.io.IOException;
     import java.io.InputStreamReader;
 6
    import java.io.FileReader;
    import java.util.List;
    import java.util.LinkedList;
    import java.net.URL;
    import java.net.URLConnection;
10
11
12
    public class PatternLoader {
14
        public static List<Pattern> load(Reader r) throws IOException {
             BufferedReader buff = new BufferedReader(r);
15
             List<Pattern> results = new LinkedList<>();
16
17
             String line;
19
             while ((line = buff.readLine()) != null)
20
                 try {
21
                     results.add(new Pattern(line));
22
                 catch (PatternFormatException e) {}
24
25
             return results;
         }
26
27
         public static List<Pattern> loadFromURL(String url) throws IOException {
29
             URL destination = new URL(url);
30
             URLConnection conn = destination.openConnection();
31
             return load(new InputStreamReader(conn.getInputStream()));
32
33
        public static List<Pattern> loadFromDisk(String filename)
34
35
             throws IOException {
36
             return load(new FileReader(filename));
37
```

RefactorLife.java

```
package uk.ac.cam.jdw74.tick5;
 2
     import java.util.List;
     import java.io.OutputStreamWriter;
     import java.io.Writer;
     import uk.ac.cam.acr31.life.World;
     import uk.ac.cam.acr31.life.WorldViewer;
     class RefactorLife {
        public static void play(World world) throws Exception {
             int userResponse = 0;
10
11
             Writer w = new OutputStreamWriter(System.out);
12
             WorldViewer viewer = new WorldViewer();
13
             while (userResponse != 'q') {
14
                 world.print(w);
                 viewer.show(world);
15
16
                 userResponse = System.in.read();
17
                 world = world.nextGeneration(0);
18
19
             viewer.close();
         }
20
21
22
         public static void main(String[] args) throws Exception {
23
             if (args.length == 0) {
24
                 System.out.println("No argument given");
25
                 return;
26
             }
27
             boolean flagGiven = args[0].startsWith("--");
29
             int flagOffset = flagGiven ? 1 : 0;
             int mode;
30
31
             if (flagGiven)
32
                 switch (args[0]) {
                 case "--array": mode = 0; break;
33
                 case "--long": mode = 1; break;
34
                 case "--aging": mode = 2; break;
35
36
                 default:
37
                     System.out.println("Invalid flag given");
38
39
                 }
             else
40
41
                 mode = 0;
42
             List<Pattern> ps;
             String path = args[flagOffset + 0];
44
             if (path.contains("://"))
45
46
                 ps = PatternLoader.loadFromURL(path);
47
                 ps = PatternLoader.loadFromDisk(path);
49
50
             if (args.length == flagOffset + 1) {
51
                 int i = 0;
52
                 for (Pattern p : ps) {
53
                     System.out.println(Integer.toString(i) + ") " + p.toString());
54
55
56
57
             else if (args.length == flagOffset + 2)
58
                 try {
59
                     Pattern p = ps.get(Integer.parseInt(args[flagOffset + 1]));
                     World world = null;
60
61
                     switch (mode) {
                     case 0: world = new ArrayWorld(p.getWidth(), p.getHeight());
                        break;
63
64
                     case 1: world = new PackedWorld();
65
                         break;
66
                     case 2: world = new AgingWorld(p.getWidth(), p.getHeight());
                         break;
68
                     p.initialise(world);
69
70
                     play(world);
```

TestArrayWorld.java

```
package uk.ac.cam.jdw74.tick5;
 2
    import java.io.Writer;
 3
     import java.awt.Graphics;
    import java.io.PrintWriter;
    public class TestArrayWorld implements World {
        private int generation;
 9
        private int width;
        private int height;
10
11
        private boolean[][] cells;
12
13
         public TestArrayWorld(int w, int h) {
14
             width = w;
             height = h;
15
             generation = 0;
16
17
             cells = new boolean[h][w];
18
19
20
         protected TestArrayWorld(TestArrayWorld prev) {
21
             width = prev.width;
22
             height = prev.height;
23
             generation = prev.generation;
24
             cells = new boolean[prev.height][prev.width];
25
26
27
         public boolean getCell(int col, int row) {
            return 0 <= row && row < cells.length &&
29
                   0 <= col && col < cells[row].length ?
                 cells[row][col] : false;
30
31
32
         public void setCell(int col, int row, boolean alive) {
             if (0 <= row && row < cells.length &&
33
                 0 <= col && col < cells[row].length)</pre>
34
                 cells[row][col] = alive;
35
36
37
         public int getWidth() { return width; }
38
         public int getHeight() { return height; }
39
         public int getGeneration() { return generation; }
        public int getPopulation() {
40
41
             int n = 0;
42
             for (int i = 0; i < height; i++)
                 for (int j = 0; j < width; j++)
                    if (getCell(j, i)) n++;
44
45
             return n;
46
47
         public void print(Writer w) {
             PrintWriter pw = new PrintWriter(w);
49
             pw.println("-");
50
51
             for (int row = 0; row < height; row++) {</pre>
52
                 for (int col = 0; col < width; col++)
                    pw.print(getCell(col, row) ? "#" : "_");
53
54
                 pw.println();
55
56
57
             pw.flush();
58
59
         public void draw(Graphics g, int width, int height) { /*Leave empty*/ }
60
61
         private int countNeighbours(int col, int row) {
62
                (getCell(col - 1, row - 1) ? 1 : 0)
63
                                , row - 1) ? 1 : 0)
               + (getCell(col
64
               + (getCell(col + 1, row - 1) ? 1 : 0)
65
                                         ) ? 1 : 0)
               + (getCell(col - 1, row
               + (getCell(col + 1, row
               + (getCell(col - 1, row + 1) ? 1 : 0)
68
               + (getCell(col
69
                                , row + 1) ? 1 : 0)
               + (getCell(col + 1, row + 1) ? 1 : 0);
70
```

```
private boolean computeCell(int col, int row) {
   int count = countNeighbours(col, row);
73
74
75
               return count == 3 || (getCell(col, row) && count == 2);
76
77
78
          private TestArrayWorld nextGeneration() {
79
               //Construct a new TestArrayWorld object to hold the next generation:
               TestArrayWorld world = new TestArrayWorld(this);
80
81
               for (int i = 0; i < height; i++)
                  for (int j = 0; j < width; j++)
world.setCell(j, i, computeCell(j, i));
82
83
84
               return world;
          }
85
86
          public World nextGeneration(int log2StepSize) {
87
               TestArrayWorld world = this;
for (int i = 0; i < 1 << log2StepSize; i++)
88
89
                   world = world.nextGeneration();
90
91
               return world;
92
          }
     }
93
```

TestPackedWorld.java

```
package uk.ac.cam.jdw74.tick5;
    import java.io.Writer;
    import java.awt.Graphics;
    import java.io.PrintWriter;
    public class TestPackedWorld implements World {
         private int generation;
 9
        private long cells;
10
         public TestPackedWorld() {
11
             generation = 0;
12
13
             cells = 0;
14
15
         protected TestPackedWorld(TestPackedWorld prev) {
16
17
             generation = prev.generation;
18
19
20
21
         public boolean getCell(int col, int row) {
22
             return 0 <= row && row < 8 && 0 <= col && col < 8 ?
23
                 PackedLong.get(cells, row * 8 + col) : false;
24
25
         public void setCell(int col, int row, boolean alive) {
26
            if (0 <= row && row < 8 && 0 <= col && col < 8)
2.7
                 cells = PackedLong.set(cells, row * 8 + col, alive);
        public int getWidth() { return 8; }
29
         public int getHeight() { return 8; }
30
31
         public int getGeneration() { return generation; }
32
         public int getPopulation() {
33
            int n = 0;
             for (int i = 0; i < 8; i++)
34
                 for (int j = 0; j < 8; j++)
35
36
                     if (getCell(j, i)) n++;
37
38
        public void print(Writer w) {
39
            PrintWriter pw = new PrintWriter(w);
40
41
42
             pw.println("-");
            for (int row = 0; row < 8; row++) {
                for (int col = 0; col < 8; col++)
44
                     pw.print(getCell(col, row) ? "#" : "_");
45
46
                 pw.println();
47
             pw.flush();
49
50
51
         public void draw(Graphics g, int width, int height) { /*Leave empty*/ }
52
53
         private int countNeighbours(int col, int row) {
54
            return
55
                (getCell(col - 1, row - 1) ? 1 : 0)
               + (getCell(col
                               , row - 1) ? 1 : 0)
57
               + (getCell(col + 1, row - 1) ? 1 : 0)
               + (getCell(col - 1, row
                                         ) ? 1 : 0)
58
               + (getCell(col + 1, row
59
               + (getCell(col - 1, row + 1) ? 1 : 0)
60
61
               + (getCell(col
                                 , row + 1) ? 1 : 0)
               + (getCell(col + 1, row + 1) ? 1 : 0);
         }
63
64
65
         private boolean computeCell(int col, int row) {
             int count = countNeighbours(col, row);
             return count == 3 || (getCell(col, row) && count == 2);
68
         }
69
70
         private TestPackedWorld nextGeneration() {
             //Construct a new TestPackedWorld object to hold the next generation:
```

```
TestPackedWorld world = new TestPackedWorld(this);
                 for (int i = 0; i < 8; i++)
for (int j = 0; j < 8; j++)
world.setCell(j, i, computeCell(j, i));
73
74
75
76
                  return world;
77
            }
78
79
            public World nextGeneration(int log2StepSize) {
                 TestPackedWorld world = this;
for (int i = 0; i < 1 << log2StepSize; i++)
world = world.nextGeneration();
80
81
82
83
                 return world;
84
      }
85
```

WorldImpl.java

```
package uk.ac.cam.jdw74.tick5;
 2
     import java.awt.Color;
     import java.awt.Graphics;
     import java.io.Writer;
     import java.io.PrintWriter;
     import uk.ac.cam.acr31.life.World;
     public abstract class WorldImpl implements World {
10
         private int width;
         private int height;
11
12
         private int generation;
13
14
         protected WorldImpl(int width, int height) {
15
             this.width = width;
16
             this.height = height;
17
             this.generation = 0;
18
19
20
         protected WorldImpl(WorldImpl prev) {
21
             this.width = prev.width;
22
             this.height = prev.height;
23
             this.generation = prev.generation + 1;
24
25
26
         public int getWidth() { return this.width; }
2.7
         public int getHeight() { return this.height; }
28
29
         public int getGeneration() { return this.generation; }
30
31
32
         public int getPopulation() { return 0; }
33
34
         protected String getCellAsString(int col.int row) {
             return getCell(col,row) ? "#" : "_";
35
36
37
38
         protected Color getCellAsColour(int col,int row) {
             return getCell(col,row) ? Color.BLACK : Color.WHITE;
39
40
41
         public void draw(Graphics g,int width, int height) {
42
             int worldWidth = getWidth();
             int worldHeight = getHeight();
44
             double colScale = (double)width/(double)worldWidth;
45
46
             double rowScale = (double)height/(double)worldHeight;
47
             for(int col=0; col<worldWidth; ++col) {</pre>
49
                 for(int row=0; row<worldHeight; ++row) {</pre>
50
                     int colPos = (int)(col*colScale);
51
                      int rowPos = (int)(row*rowScale);
52
                      int nextCol = (int)((col+1)*colScale);
53
                     int nextRow = (int)((row+1)*rowScale);
54
55
                      if (g.hitClip(colPos,rowPos,nextCol-colPos,nextRow-rowPos)) {
56
                          g.setColor(getCellAsColour(col, row));
57
                          g.fillRect(colPos,rowPos,nextCol-colPos,nextRow-rowPos);
58
59
                 }
             }
60
61
         public World nextGeneration(int log2StepSize) {
63
64
             WorldImpl world = this;
65
             for (int i = 0; i < 1 << log2StepSize; i++)
                 world = world.nextGeneration();
             return world;
         }
68
69
70
         public void print(Writer w) {
             PrintWriter pw = new PrintWriter(w);
```

```
pw.println("-");
 73
 74
               for (int row = 0; row < this.height; row++) {</pre>
 75
                   for (int col = 0; col < this.width; col++)
 76
                       pw.print(getCellAsString(col, row));
 77
                   pw.println();
 78
 79
 80
               pw.flush();
 81
 82
 83
          protected int countNeighbours(int col, int row) {
 84
               return
 85
                   (getCell(col - 1, row - 1) ? 1 : 0)
                                    , row - 1) ? 1 : 0)
 86
                 + (getCell(col
                 + (getCell(col + 1, row - 1) ? 1 : 0)
 87
                 + (getCell(col - 1, row ) ? 1 : 0)
+ (getCell(col + 1, row ) ? 1 : 0)
 88
 89
                 + (getCell(col - 1, row + 1) ? 1 : 0)
+ (getCell(col , row + 1) ? 1 : 0)
 90
 91
 92
                 + (getCell(col + 1, row + 1) ? 1 : 0);
 93
           }
 94
 95
          protected boolean computeCell(int col, int row) {
 96
               int count = countNeighbours(col, row);
 97
               return count == 3 || (getCell(col, row) && count == 2);
 98
 99
100
           // Will be implemented by child class.
101
           // Return true if cell (col,row) is alive.
          public abstract boolean getCell(int col,int row);
102
103
104
           \ensuremath{//} Will be implemented by child class. Set a cell to be live or dead.
105
          public abstract void setCell(int col, int row, boolean alive);
106
107
           // Will be implemented by child class. Step forward one generation.
108
          protected abstract WorldImpl nextGeneration();
109
```