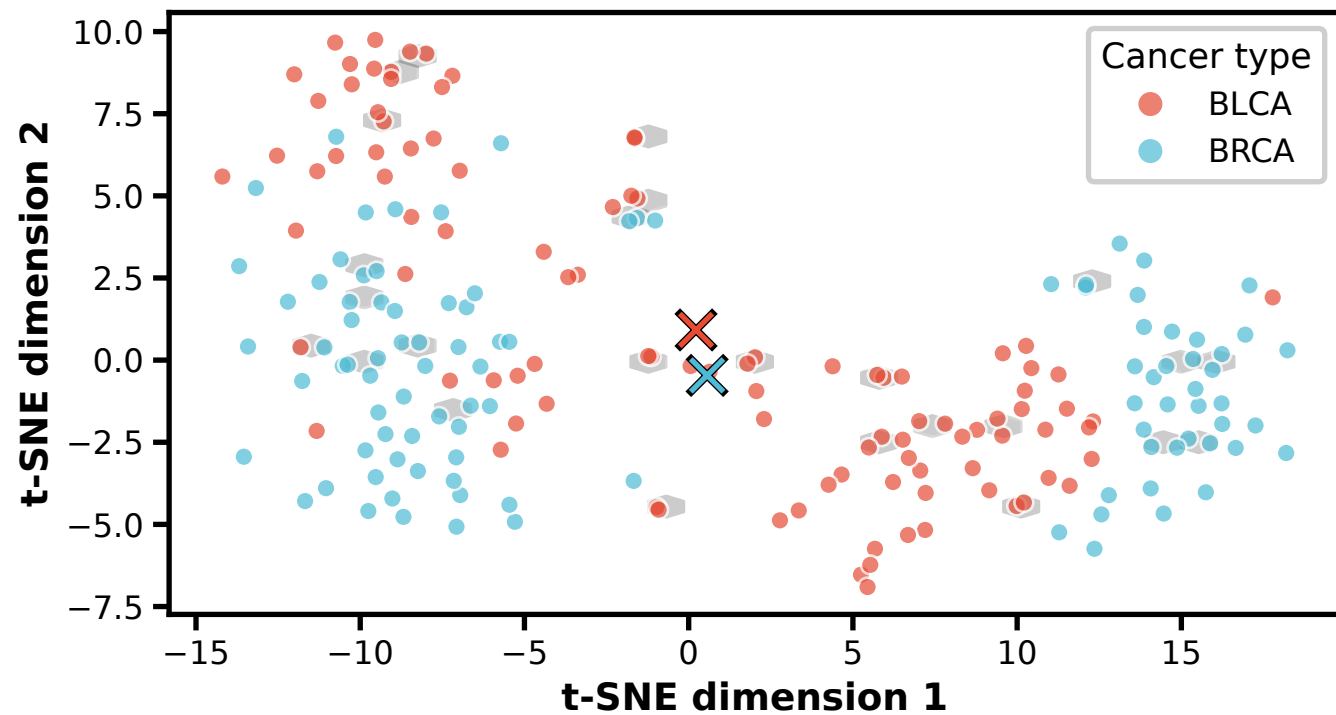


UNI2: Stain normalized



UNI2: Non-normalized

