Gtk · · Window VBA::Window + m iGBScreenWidth + m iGBScreenHeight + m iSGBScreenWidth + m iSGBScreenHeight + m iGBAScreenWidth + m iGBAScreenHeight + ~Window() + bLoadROM() + vPopupError() + vPopupErrorV() + vDrawScreen() + vComputeFrameskip() + vShowSpeed() + vCaptureScreen() + uiReadJoypad() + eGetCartridge() + iGetThrottle() + poGetInstance() # Window() # vOnFileOpen() # vOnFileLoad() # vOnFileSave() # vOnLoadGameMostRecent() # vOnLoadGameAutoToggled() # vOnLoadGame() # vOnSaveGameOldest() # vOnSaveGame() # vOnFilePauseToggled() 88 88 88 49 88 88 ...