

m pWndConnected # m mapAccelString

m mapAccelTable # m mapAccelTableSaved

m bDefaultTable # m hReaKev

m szRegKey # m bAutoSave

+ CAcceleratorManager() + ~CAcceleratorManager()

+ UpdateMenu() + UpdateMenu()

+ Connect()

+ Load() + Load()

+ Write() + Default()

+ CreateDefaultTable()

[88] [88] [88] [88] [88]. # Reset()

AddAccel()