

palette # paletteAddress + PaletteViewControl() + updatePalette()

+ registerClass() + refresh()

+ render() + setSelected() + setPaletteAddress() + saveJASCPAL() + saveMSPAL() + saveAdobe()

+ init() + ~PaletteViewControl() # OnLButtonDown() # OnEraseBkgnd() # OnPaint()