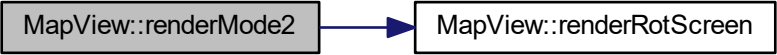


MapView::renderMode2



```
graph LR; A[MapView::renderMode2] --> B[MapView::renderRotScreen]
```

A diagram showing a call from `MapView::renderMode2` to `MapView::renderRotScreen`. The first box is shaded gray, and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

MapView::renderRotScreen