```
Input
+ Input()
+ ~Input()
+ initialize()
+ readDevices()
+ readDevice()
+ getKeyName()
+ checkKeys()
+ checkMotionKeys()
+ checkDevices()
+ activate()
+ loadSettings()
+ saveSettings()
     DirectInput
+ checkDevices()
+ DirectInput()
+ ~DirectInput()
+ initialize()
+ readDevices()
+ readDevice()
+ getKeyName()
+ checkKeys()
+ checkMotionKeys()
+ activate()
+ loadSettings()
+ saveSettings()
```