

C:/Users/sjh13/sources
/VisualBoyAdvance/src
/win32/GBDisassemble.h

```
graph BT; A["C:/Users/sjh13/sources  
/VisualBoyAdvance/src  
/win32/GBDisassemble.h"] --> B["C:/Users/sjh13/sources  
/VisualBoyAdvance/src  
/win32/GBDisassemble.cpp"]; A --> C["C:/Users/sjh13/sources  
/VisualBoyAdvance/src  
/win32/MainWndTools.cpp"];
```

The diagram illustrates a file dependency structure. At the top is a gray box containing the path to a header file: C:/Users/sjh13/sources/VisualBoyAdvance/src/win32/GBDisassemble.h. Below this box are two white boxes. The left box contains the path to a source file: C:/Users/sjh13/sources/VisualBoyAdvance/src/win32/GBDisassemble.cpp. The right box contains the path to another source file: C:/Users/sjh13/sources/VisualBoyAdvance/src/win32/MainWndTools.cpp. Two blue arrows point from the bottom of each white box up to the gray box, indicating that both source files include or depend on the header file.

C:/Users/sjh13/sources
/VisualBoyAdvance/src
/win32/GBDisassemble.cpp

C:/Users/sjh13/sources
/VisualBoyAdvance/src
/win32/MainWndTools.cpp