

EmulatedSystem

- + emuMain
- + emuReset
- + emuCleanUp
- + emuReadBattery
- + emuWriteBattery
- + emuReadState
- + emuWriteState
- + emuReadMemState
- + emuWriteMemState
- + emuWritePNG
- + emuWriteBMP
- + emuUpdateCPSR
- + emuHasDebugger
- + emuCount