TEAM 13

1. Team Name

SUDOKUBU

2. Team Members

Lan Anh Do - Nam Tran - Kiera Vu - Minh Anh Do

3. Project Name

Sudoku Game Using Pygame

4. Github URL

https://github.com/laba-ehehe/COP3502C-Final-Project

5. Video

https://youtu.be/FbJyHbZqFus

6. Member who submit sudoku_generator.py on Canvas:

Lan Anh Do

7. Reflection

Questions	Lan Anh Do	Nam Tran	Kiera Vu	Minh Anh Do
Distribution of Responsibility and Roles: Who did what?	Board.py	sudoku_generator.p y	sudoku.py	Cell.py
As a group, how was the overall	This is a challenging yet interesting experience for me as	I like how we are all responsible for working together,	We started the project early to finish our work on	Being supported by other teammates helped me to grow

experience for the project?	I'm able to work with other members on a coding project.	fixing and debugging the code as a team.	time. It's a great experience to have such responsible teammates!	and learn new things. I also enjoyed working with this team!
Did you have any challenges? If so, describe.	It's the final week so it's quite hectic to work on such an important project along with other exams, but we tried our best to finish our work early.	Debugging and fixing merge conflicts when all members were writing the same code at the same time was a challenge for us during collaborative coding.	Forming a cohesive project together with the rest of the code requires a huge amount of time and team collaboration to finish; however, I'm glad that our team spent time working outside of class and finally finished it.	Each member has different coding styles and preferences, so I think ensuring consistency was the most challenging.
If you were to start once again as a group, any changes you would make to the project and/or workflow?	I hope we can have more code review sessions where members can give feedback and share knowledge within the group.	Scheduling regular team meetings to update and discuss any arising problems in person would be better.	I'm satisfied with our workflow and the team, so there's no change I want to make.	I want to meet the members offline more to communicate more efficiently about our problems and give timely assistance.
Comment on what each of the members learned through this process.	We were all able to practice collaborative coding, which is important for my future too as there will be more coding projects requiring collaboration in the future.	I've learned the importance of following style guidelines to maintain consistency and automated testing to ensure code quality.	For me, my teammates helped me improve my error-handling techniques and address potential issues in complex code.	Learning to approach coding challenges from different perspectives to find the best solution is the most important lesson that I have from working with other peers.