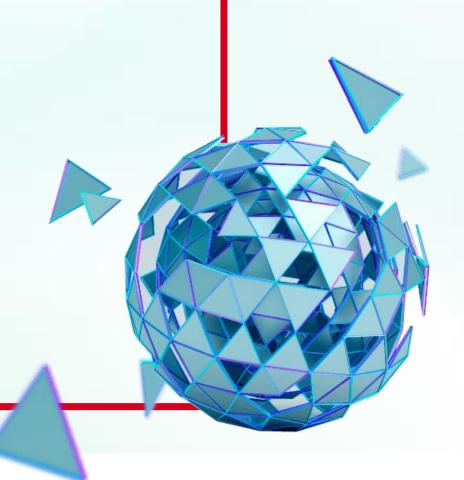
Automation with Playwright



Nash Tech.

Agenda

- 1. Playwright introduction
- 2. Playwright basic functions
- 3. Playwright additional features
- **4.** Framework Template
- 5. Exercise
- 6. Q&A

Playwright Introduction



Playwright Introduction

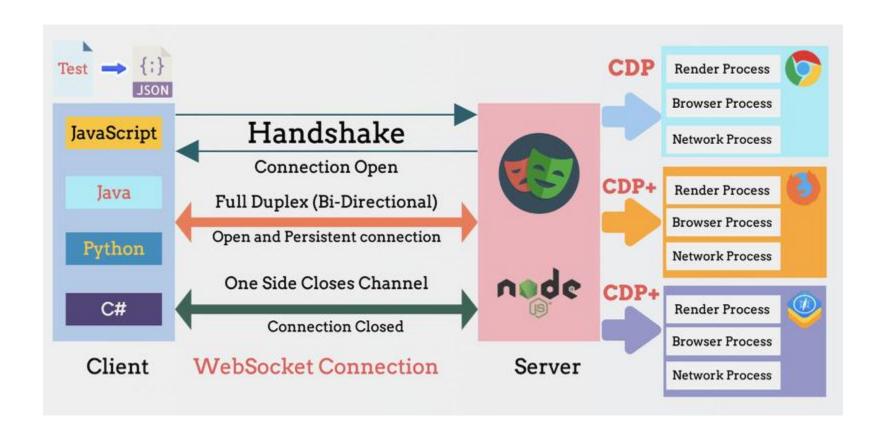
- Playwright overview
- Playwright solution
- Playwright vs Selenium
- The first test case with Playwright

Playwright Overview

- Open-source NodeJS-based framework developed by Microsoft
- Programming languages: TypeScript, JavaScript,
 Python, .NET, Java
- Cross-browser: Chromium, WebKit, and Firefox
- Cross-platform: Windows, Linux, and macOS, headless and headed, mobile web
- Auto wait
- Tracing
- Power tooling: Codegen, Playwright Inspector, Trace viewer
- No trade-offs



Playwright Solution



Playwright vs Selenium

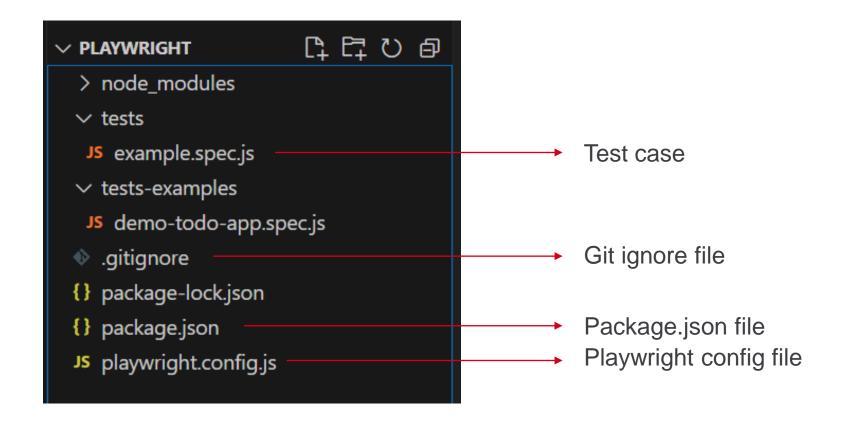
	Playwright	Selenium
Solution	Using DevTool Protocol	Using WebDriver API
Open-source	Yes Yes	
Browser Support	Chromium, Firefox, and WebKit, Safari, Edge	Chrome, Firefox, Edge, Safari
Platform	Windows, Linux, and macOS	Windows, Linux, and macOS
Programming language	Java, Python, .NET C#, TypeScript and JavaScript.	Java, Python, C#, Ruby, Perl, PHP, and JavaScript
Features	Provide more modern features like smartwait, working with shadow dom, switch to iframe easily, test retry, visual validation	Need to implement these features by ourselves.
Locator	Introduce many new kinds of selector	Basic selector
Code Generation	Support Codegen to generate code	Can use Selenium IDE
Building automation framework	Easy to build with a lot of built-in features like running test in parallel, report, capturing screenshot and video, cross-browser	Need to have knowledge about many libraries and combine all of them to create a new framework.
CICD Integration	Yes	Yes
Community	Smaller community	Larger community

- Install NodeJs
- Install VS Code and Playwright extension(Playwright Test for VS Code)
- Run "npm init playwright@latest" and choose below options

```
PS C:\Users\tiennguyena1\Desktop\Playwright> npm init playwright@latest
Need to install the following packages:
    create-playwright@1.17.130
Ok to proceed? (y) y

Getting started with writing end-to-end tests with Playwright:
Initializing project in '.'

\[
\forall Do you want to use TypeScript or JavaScript? \cdot JavaScript
\forall Where to put your end-to-end tests? \cdot tests
\forall Add a GitHub Actions workflow? (y/N) \cdot false
\forall Install Playwright browsers (can be done manually via 'npx playwright install')? (Y/n) \cdot true
```

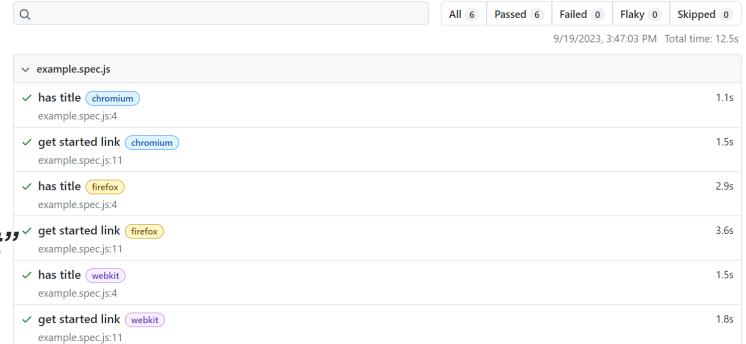


```
const { test, expect } = require('@playwright/test');
test('has title', async ({ page }) => {
 await page.goto('https://playwright.dev/');
 // Expect a title "to contain" a substring.
 await expect(page).toHaveTitle(/Playwright/);
});
test('get started link', async ({ page }) => {
 await page.goto('https://playwright.dev/');
 // Click the get started link.
 await page.getByRole('link', { name: 'Get started' }).click();
 // Expects page to have a heading with the name of Installation.
 await expect(page.getByRole('heading', { name: 'Installation' })).toBeVisible();
});
```

```
module.exports = defineConfig({
 testDir: './tests',
  /* Run tests in files in parallel */
  fullyParallel: true,
  /* Fail the build on CI if you accidentally left test.only in the source code. */
  forbidOnly: !!process.env.CI,
 retries: process.env.CI ? 2 : 0,
 workers: process.env.CI ? 1 : undefined,
  reporter: 'html',
  /* Shared settings for all the projects below. See https://playwright.dev/docs/api/class-testoptions. */
   /* Collect trace when retrying the failed test. See https://playwright.dev/docs/trace-viewer */
   trace: 'on-first-retry',
  projects: [
     name: 'chromium',
     use: { ...devices['Desktop Chrome'] },
     name: 'firefox',
     use: { ...devices['Desktop Firefox'] },
```

Playwright Config

- Run the test case
 - "npx playwright test"
- Run test in UI mode:
 - "npx playwright test --ui"
- Show the report
 - "npx playwright show-report"



Playwright basic functions

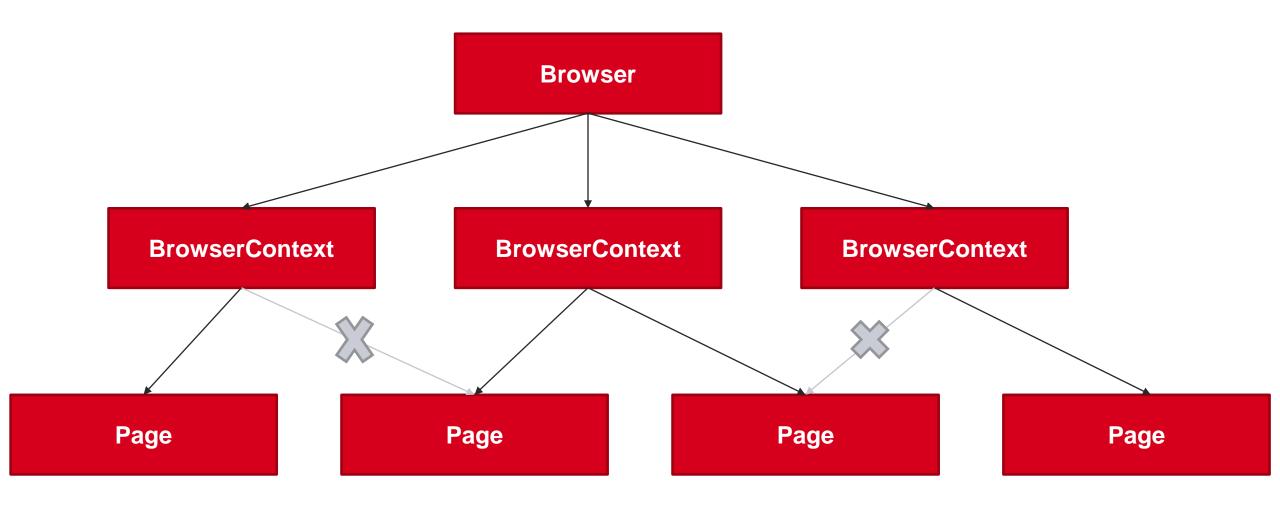


2. Playwright basic functions

- 1. Browser, Browser Context and Page
- 2. Locator
- 3. Element Interaction
- 4. Wait
- 5. Assertion
- 6. Data-driven
- 7. Report
- 8. Fixtures
- 9. Test Hook
- 10. Playwright configuration
- 11. Filter test case for running test
- 12. API Request
- 13. Playwright commands



2.1 Browser, Browser Context & Page



2.1.1 Browser



browserType newContext

close newPage

contexts startTracing

isConnected stopTracing

newBrowserCDPSession version

```
(async () => {
  const browser = await playwright.firefox.launch(); // Or 'chromium' or 'webkit'.
  // Create a new incognito browser context.
  const context = await browser.newContext();
  // Create a new page in a pristine context.
  const page = await context.newPage();
  await page.goto('https://example.com');

  // Gracefully close up everything
  await context.close();
  await browser.close();
})();
```

2.1.2 Browser Context

addCookies

exposeBinding

addInitScript

exposeFunction

backgroundPages

grantPermissions

browser

newCDPSession

clearCookies

newPage

clearPermissions

pages

close

route

cookies

routeFromHAR

serviceWorkers

set Default Navigation Time out

setDefaultTimeout

setExtraHTTPHeaders

setGeolocation

setOffline

storageState

unroute

waitForEvent

2.1.3 Page

frames

addInitScript getByAltText reload addScriptTag getByLabel route getByPlaceholder addStyleTag routeFromHAR bringToFront getByRole screenshot getByTestId close setContent getByText setDefaultNavigationTimeout content getByTitle setDefaultTimeout context goBack dragAndDrop setExtraHTTPHeaders goForward emulateMedia setViewportSize goto evaluate title isClosed evaluateHandle unroute locator exposeBinding url mainFrame exposeFunction video opener frame viewportSize pause frameLocator waitForEvent

waitForFunction

pdf

waitForLoadState

waitForRequest

waitForResponse

waitForURL

workers

New locators introduced by Playwright

- page.getByRole() to locate by explicit and implicit accessibility attributes.
- page.getByText() to locate by text content.
- page.getByLabel() to locate a form control by associated label's text.
- page.getByPlaceholder() to locate an input by placeholder.
- page.getByAltText() to locate an element, usually image, by its text alternative.
- page.getByTitle() to locate an element by its title attribute.
- page.getByTestId() to locate an element based on its data-testid attribute (other attributes can be configured).

```
await page.getByLabel('User Name').fill('John');
await page.getByLabel('Password').fill('secret-password');
await page.getByRole('button', { name: 'Sign in' }).click();
await expect(page.getByText('Welcome, John!')).toBeVisible();
```

```
Page.locator('text=ming')

    Page.locator('css=[aria-hidden=true]')

Page.locator('xpath=//html/body/a')
 Page.locator('.something >> visible=true >> nth=2') // nth: selector engine ->
  0-based

    Page.locator(':nth-match(:text("Buy"), 3)') // CSS pseudo-class -> 1-based

    Page.locator('role=checkbox[checked][include-hidden])

Page.locator('id=username')

    Page.locator('data-test-id=submit')

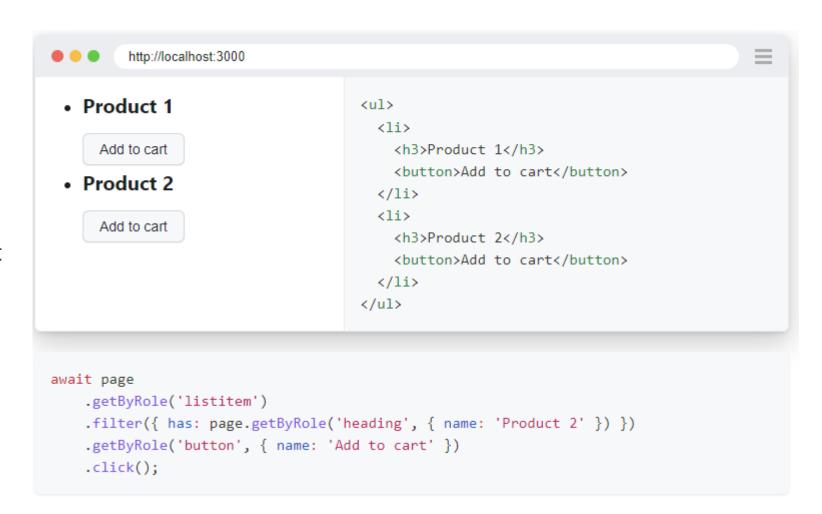
    Page.locator('data-testid=1234')

Page.locator('data-test=test')
```

Old style of locator, but not recommend

Filtering Locators

- By text
- By not have text
- By child/descendant
- by not having child/descendant



```
const locator = page.frameLocator('#my-frame').getByText('Submit');
await locator.click();
```

- Frame locator
- Shadow DOM locator
- Vue locator
- React locator
- Angular locator
- Custom selector engines

You can locate in the same way as if the shadow root was not present at all.

To click <div>Details</div>:

```
await page.getByText('Details').click();
```

2.3 Element interaction

- fill
- check
- isChecked
- selectOption
- click
- dblclick

- hover
- press
- setInputFiles
- focus
- dragTo

```
// Single selection matching the value
await page.getByLabel('Choose a color').selectOption('blue');

// Single selection matching the label
await page.getByLabel('Choose a color').selectOption({ label: 'Blue' });

// Multiple selected items
await page.getByLabel('Choose multiple colors').selectOption(['red', 'green', 'blue']);
```

2.4 Wait

- Auto Wait
- Wait Function



2.4.1 Auto Wait

Action	Attached	Visible	Stable	Receives Events	Enabled	Editable
check	Yes	Yes	Yes	Yes	Yes	-
click	Yes	Yes	Yes	Yes	Yes	-
dblclick	Yes	Yes	Yes	Yes	Yes	-
setChecked	Yes	Yes	Yes	Yes	Yes	-
tap	Yes	Yes	Yes	Yes	Yes	-
uncheck	Yes	Yes	Yes	Yes	Yes	-
hover	Yes	Yes	Yes	Yes	-	-
scrollIntoViewIfNeeded	Yes	-	Yes	-	-	-
screenshot	Yes	Yes	Yes	-	-	-
fill	Yes	Yes	-	-	Yes	Yes
selectText	Yes	Yes	-	-	-	-
dispatchEvent	Yes	-	-	-	-	-
focus	Yes	-	-	-	-	-
getAttribute	Yes	-	-	-	-	-
innerText	Yes	-	-	-	-	-
innerHTML	Yes	-	-	-	-	-
press	Yes	-	-	-	-	-
setInputFiles	Yes	-	-	-	-	-
selectOption	Yes	Yes	-	-	Yes	-
textContent	Yes	-	-	-	-	-
type	Yes	-	-	-	-	-

2.4.1 Wait Function

- waitForEvent
- waitForFunction
- waitForLoadState

- waitForRequest
- waitForResponse
- waitForUrl

```
const { webkit } = require('playwright'); // Or 'chromium' or 'firefox'.

(async () => {
   const browser = await webkit.launch();
   const page = await browser.newPage();
   const watchDog = page.waitForFunction(() => window.innerWidth < 100);
   await page.setViewportSize({ width: 50, height: 50 });
   await watchDog;
   await browser.close();
})();</pre>
```

2.5 Assertion

Generic Assertion

- toBe
- toBeGreaterThan
- toBeLessThan
- toEqual
- toContain
- toMatch
- ...

Locator Assertion

- toBeDisabled
- toBeChecked
- toBeFocused
- toContainText
- toHaveText
- toHaveValue
- ...

Page Assertion

- toHaveScreenshot
- toHaveTitle
- toHaveUrl

SnapshotAssertions

toMatchSnapshot

2.6 Data Driven

- Parameter Test
- Parameter Project
- Environment Variable

```
const people = ['Alice', 'Bob'];
for (const name of people) {
   test(`testing with ${name}`, async () => {
        // ...
   });
   // You can also do it with test.describe() or with multiple tests as long the test name is unique.
}
```

2.7 Report

- Built-in report: HTML, Json, Junit,...
- Allure report
- ReportPortal report

```
playwright.config.ts

import { defineConfig } from '@playwright/test';

export default defineConfig({
   reporter: [['junit', { outputFile: 'results.xml' }]],
});
```

2.8 Fixtures

Test fixtures are used to establish environment for each test, giving the test everything it needs and nothing else. Test fixtures are isolated between tests. With fixtures, you can group tests based on their meaning, instead of their common setup.

Fixture	Туре	Description
page	Page	Isolated page for this test run.
context	BrowserContext	Isolated context for this test run. The page fixture belongs to this context as well. Learn how to configure context.
browser	Browser	Browsers are shared across tests to optimize resources. Learn how to configure browser.
browserName	string	The name of the browser currently running the test. Either chromium, firefox or webkit,
request	APIRequestContext	Isolated APIRequestContext instance for this test run.

2.8 Fixtures

```
const { test } = require('@playwright/test');
const { TodoPage } = require('./todo-page');
test.describe('todo tests', () => {
  let todoPage;
  test.beforeEach(async ({ page }) => {
    todoPage = new TodoPage(page);
    await todoPage.goto();
    await todoPage.addToDo('item1');
    await todoPage.addToDo('item2');
  });
  test.afterEach(async () => {
    await todoPage.removeAll();
  });
  test('should add an item', async () => {
    await todoPage.addToDo('my item');
   // ...
  });
  test('should remove an item', async () => {
    await todoPage.remove('item1');
   // ...
  });
});
```

Without fixtures

```
import { test as base } from '@playwright/test';
import { TodoPage } from './todo-page';
// Extend basic test by providing a "todoPage" fixture.
const test = base.extend<{ todoPage: TodoPage }>({
  todoPage: async ({ page }, use) => {
    const todoPage = new TodoPage(page);
    await todoPage.goto();
    await todoPage.addToDo('item1');
    await todoPage.addToDo('item2');
    await use(todoPage);
    await todoPage.removeAll();
  },
});
test('should add an item', async ({ todoPage }) => {
  await todoPage.addToDo('my item');
  // ...
});
test('should remove an item', async ({ todoPage }) => {
  await todoPage.remove('item1');
  // ...
});
```

With fixtures

2.8 Fixtures

```
import { test as base } from '@playwright/test';
import { TodoPage } from './todo-page';
import { SettingsPage } from './settings-page';
// Declare the types of your fixtures.
type MyFixtures = {
 todoPage: TodoPage;
  settingsPage: SettingsPage;
};
// Extend base test by providing "todoPage" and "settingsPage".
// This new "test" can be used in multiple test files, and each of them will get the fixtures.
export const test = base.extend<MyFixtures>({
  todoPage: async ({ page }, use) => {
    // Set up the fixture.
    const todoPage = new TodoPage(page);
    await todoPage.goto();
    await todoPage.addToDo('item1');
    await todoPage.addToDo('item2');
    // Use the fixture value in the test.
    await use(todoPage);
    // Clean up the fixture.
    await todoPage.removeAll();
  },
  settingsPage: async ({ page }, use) => {
    await use(new SettingsPage(page));
 },
});
export { expect } from '@playwright/test';
```

Define fixtures

```
import { test, expect } from './my-test';

test.beforeEach(async ({ settingsPage }) => {
   await settingsPage.switchToDarkMode();
});

test('basic test', async ({ todoPage, page }) => {
   await todoPage.addToDo('something nice');
   await expect(page.getByTestId('todo-title')).toContainText(['something nice']);
});
```

Use fixtures

2.9 Test Hook

- beforeAll
- beforeEach
- globalSetup

```
playwright.config.ts

import { defineConfig } from '@playwright/test';

export default defineConfig({
   globalSetup: require.resolve('./global-setup'),
   globalTeardown: require.resolve('./global-teardown'),
});
```

- afterAll
- afterEach
- globalTeardown

```
import { chromium, type FullConfig } from '@playwright/test';

async function globalSetup(config: FullConfig) {
  const { baseURL, storageState } = config.projects[0].use;
  const browser = await chromium.launch();
  const page = await browser.newPage();
  await page.goto(baseURL!);
  await page.getByLabel('User Name').fill('user');
  await page.getByLabel('Password').fill('password');
  await page.getByText('Sign in').click();
  await page.context().storageState({ path: storageState as string });
  await browser.close();
}

export default globalSetup;
```

2.10 Playwright configuration

- Set test directory
- Running test in parallel
- Choose browser
- Set report type
- Global Setup/ Teardown

```
module.exports = defineConfig({
 testDir: './tests',
 /* Run tests in files in parallel */
 fullyParallel: true,
 /* Fail the build on CI if you accidentally left test.only in the source code. */
 forbidOnly: !!process.env.CI,
 /* Retry on CI only */
 retries: process.env.CI ? 2 : 0,
 /* Opt out of parallel tests on CI. */
 workers: process.env.CI ? 1 : undefined,
 /* Reporter to use. See https://playwright.dev/docs/test-reporters */
 reporter: 'html',
 /* Shared settings for all the projects below. See https://playwright.dev/docs/api/class-testoptions. */
 use: {
   /* Collect trace when retrying the failed test. See https://playwright.dev/docs/trace-viewer */
   trace: 'on-first-retry',
 /* Configure projects for major browsers */
 projects: [
     name: 'chromium',
     use: { ...devices['Desktop Chrome'] },
```

2.11 Filter test case for running test

Sometimes you want to tag your tests as @fast or @slow and only run the tests that have the certain tag. We recommend that you use the --grep and --grep-invert command line flags for that:

```
import { test, expect } from '@playwright/test';

test('Test login page @fast', async ({ page }) => {
    // ...
});

test('Test full report @slow', async ({ page }) => {
    // ...
});
```

You will then be able to run only that test:

```
npx playwright test --grep @fast
```

Or if you want the opposite, you can skip the tests with a certain tag:

```
npx playwright test --grep-invert @slow
```

To run tests containing either tag (logical OR operator):

```
npx playwright test --grep "@fast|@slow"
```

2.12 API Request

```
import { defineConfig } from '@playwright/test';
export default defineConfig({
    use: {
        // All requests we send go to this API endpoint.
        baseURL: 'https://api.github.com',
        extraHTTPHeaders: {
            // We set this header per GitHub guidelines.
            'Accept': 'application/vnd.github.v3+json',
            // Add authorization token to all requests.
            // Assuming personal access token available in the environment.
            'Authorization': `token ${process.env.API_TOKEN}`,
            },
        }
}
```

```
const REPO = 'test-repo-1';
const USER = 'github-username';
test('should create a bug report', async ({ request }) => {
  const newIssue = await request.post(\u00e4/repos/\u00e4{USER}/\u00e4{REPO}/issues\u00e4, {
    data: {
      title: '[Bug] report 1',
      body: 'Bug description',
  });
  expect(newIssue.ok()).toBeTruthy();
  const issues = await request.get(`/repos/${USER}/${REPO}/issues`);
  expect(issues.ok()).toBeTruthy();
  expect(await issues.json()).toContainEqual(expect.objectContaining({
    title: '[Bug] report 1',
    body: 'Bug description'
 }));
});
```

2.13 Playwright commands

- npx playwright test
- npx playwright test tests/todo-page.spec.ts
- npx playwright test tests/todo-page/ tests/landing-page/
- npx playwright test my-spec my-spec-2
- npx playwright test -g "add a todo item"
- npx playwright test –headed
- npx playwright test -project=firefox,chrome
- npx playwright test --workers=1
- npx playwright test --reporter=dot
- npx playwright test –debug
- npx playwright test --help

- ⇒ Run all the tests in all projects
- ⇒ Run a single test file
- ⇒ Run a set of test files
- ⇒ Run files that have my-spec or myspec-2 in the file name
- ⇒ Run the test with the title
- ⇒ Run tests in headed browsers
- ⇒ Run tests in particular configuration (project)
- ⇒ Disable parallelization, run test with 1 worker
- ⇒ Run test with dot reporter
- ⇒ Run in debug mode with Playwright Inspector
- ⇒ Ask for help

Playwright additional features

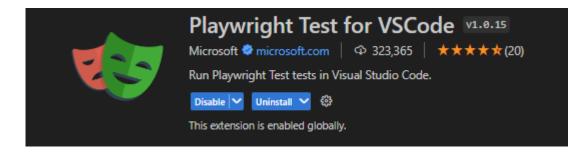


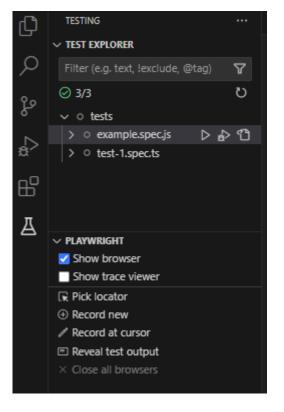
3. Playwright additional features

- 1. VS Code Extension
- 2. Playwright Tracing
- 3. Networks
- 4. Emulation

3.1 VS Code Extension

- Running single/multiple test
- Select browser
- Pick locator
- Debug
- Record test case

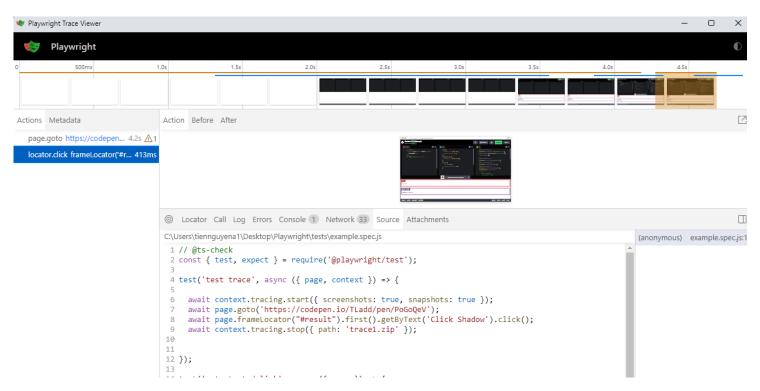




3.2 Playwright Tracing

```
test('test trace', async ({ page, context }) => {
   await context.tracing.start({ screenshots: true, snapshots: true });
   await page.goto('https://codepen.io/TLadd/pen/PoGoQeV');
   await page.frameLocator("#result").first().getByText('Click Shadow').click();
   await context.tracing.stop({ path: 'tracel.zip' });
});
```

Useful tool for debugging



3.3 Networks

- Mocking API
- Authentication
- Proxy
- Modify request
- Abort request
- Modify response

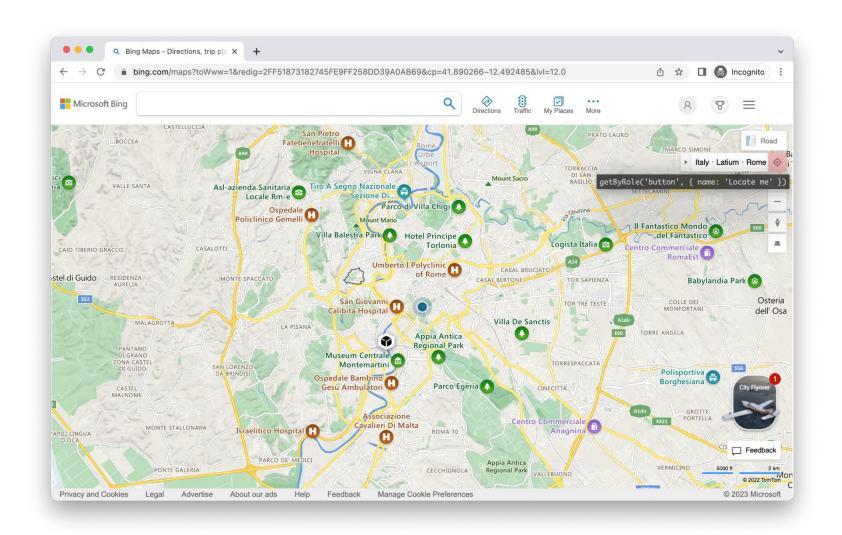
• ..

```
// Delete header
await page.route('**/*', route => {
   const headers = route.request().headers();
   delete headers['X-Secret'];
   route.continue({ headers });
});

// Continue requests as POST.
await page.route('**/*', route => route.continue({ method: 'POST' }));
```

3.4 Emulation

- Device
- Viewport
- Locale & Time zone
- Permission
- Geolocation
- Color schema and media



Framework Template



4. Framework Template

.github/workflows	Upload FW	2 months ago
snapshots	Upload FW	2 months ago
config	Upload FW	2 months ago
constants	Upload FW	2 months ago
core	Upload FW	2 months ago
data	Upload FW	2 months ago
fixtures	Upload FW	2 months ago
helpers	Upload FW	2 months ago
hooks	Upload FW	2 months ago
models/business-models	Upload FW	2 months ago
pages	Upload FW	2 months ago
reporters	Upload FW	2 months ago
tests	Upload FW	2 months ago
.editorconfig	Upload FW	2 months ago
.env	Upload FW	2 months ago
.eslintignore	Upload FW	2 months ago
.eslintrc	Upload FW	2 months ago
.gitignore	Upload FW	2 months ago
LICENSE	Upload FW	2 months ago
README.md	Upload FW	2 months ago
azure-pipelines.yml	Upload FW	2 months ago
package-lock.json	Upload FW	2 months ago
package.json	Upload FW	2 months ago
playwright.config.ts	Upload FW	2 months ago
tsconfig.json	Upload FW	2 months ago

4. Framework Template

Azure DevOps yml file

```
- master
pool:
  name: Default
  vmImage: 'windows-2019'
# use below docker container for linux
# container: mcr.microsoft.com/playwright:v1.21.0-focal
steps:
- task: NodeTool@0
 inputs:
   versionSpec: '16.x'
  displayName: 'Install Node.js'
- script:
  displayName: 'Install browser dependencies'
- script:
    npx playwright install-deps
 displayName: 'Install browser dependencies'
- script:
    npx playwright install
 displayName: 'Install Playwright'
- script:
   npx playwright test
  displayName: 'Run Playwright Test'
   NOPCOMMERCE_USERNAME: $(NOPCOMMERCE_USERNAME)
    NOPCOMMERCE_PASSWORD: $(NOPCOMMERCE_PASSWORD)
- task: PublishTestResults@2
  displayName: 'Publish Test Results'
  condition: succeededOrFailed()
   testResultsFormat: 'JUnit'
   testResultsFiles: '**/junit-report-*.xml'
    mergeTestResults: true
    buildPlatform: 'x64'
    publishRunAttachments: true
- task: PublishPipelineArtifact@1
  displayName: 'Publish Test Results Artifact'
  condition: succeededOrFailed()
   targetPath: '$(Build.SourcesDirectory)/test-results'
    artifact: 'test-results'
```

Reference

- https://playwright.dev/docs/intro
- https://www.programsbuzz.com/article/playwright-architecture

5. Exercise

• NT_TD_001_Template_FinalExamination_CourseCode_AutomationWithPlaywright.docx

Thank you