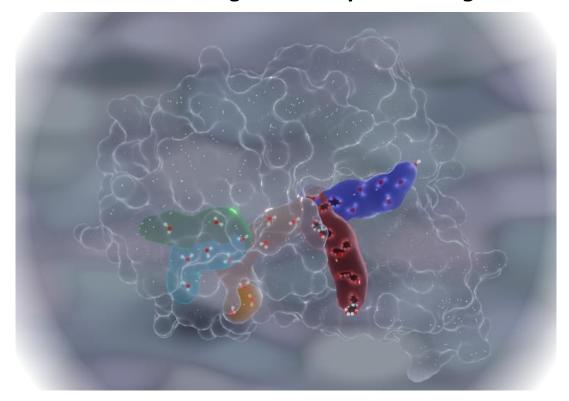


TransportTools 0.8.4

A library for massive analyses of internal voids in biomolecules and ligand transport through them



**TECHNICAL DOCUMENTATION** 

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# Module transport\_tools

### **Sub-modules**

- transport tools.libs
- transport\_tools.scripts

# Module transport\_tools.libs

### **Sub-modules**

- transport\_tools.libs.config
- transport\_tools.libs.geometry
- transport tools.libs.networks
- transport tools.libs.protein files
- transport\_tools.libs.tools
- transport\_tools.libs.ui
- transport\_tools.libs.utils

# Module transport\_tools.libs.config

### Classes

```
Class AnalysisConfig
```

```
class AnalysisConfig(
    file2load_from: Union[str, NoneType] = None,
    logging: bool = True
)
```

Class storing the job configuration, also enables some parameter evaluation & completion :param file2load\_from: INI file with configuration to load from :param logging: if logging should be set up

# Methods

### Method get\_filters

```
def get_filters(
     self
) -> List[Union[float, int]]
```

Collect filter values properly ordered to act as argument for filter\_super\_cluster\_profiles and define\_filters :return: list of filter values

### Method get\_input\_folders

```
def get_input_folders(
    self
) -> (typing.List[str], typing.List[str])
```

Enumerates source folders with CAVER data, MD trajectories and AQUA-DUCT data separately :return: list of source folders with CAVER data, MD trajectories, and AQUA-DUCT data, respectively

### Method get\_parameter

```
def get_parameter(
    self,
    par_name: str
)
```

Return values for query parameter :param par name: parameter name

### Method get\_parameters

```
def get_parameters(
    self
) -> dict
```

Return compiled parameters of the job

### Method get\_reference\_pdb\_file

```
def get_reference_pdb_file(
     self
) -> str
```

Returns path to the reference PDB file that will define transformations for the job, unless user specified, it is the file from first CAVER folder

# Method report\_updates

```
def report_updates(
    self,
    old_parameters: dict
)
```

Logs information on modified parameters upon restart :param old\_parameters: previous parameters to compare with

# Method set\_parameter

```
def set_parameter(
    self,
    par_name: str,
    value: Any
```

)

```
Set new value for query parameter 
:param par_name: parameter name 
:param value: new value of the par_name parameter
```

### Method write\_template\_file

```
def write_template_file(
    self,
    filepath: str,
    advanced: bool = False
)
```

Save job configuration template with default values to a file :param filepath: path to INI file to which the configuration template will be saved :param advanced: write also advanced section

# Module transport\_tools.libs.geometry

#### **Functions**

Function assign\_layer\_from\_distances

```
def assign_layer_from_distances(
    distances: np.array,
    layer_thickness: float
) -> (np.array, np.array)
```

Calculate membership of points in layers based on point distance form starting point and the layer thickness :param distances: distance of points from starting point :param layer\_thickness: layer thickness :return: unique IDs of layers and membership of points in layers

### Function average\_starting\_point

```
def average_starting_point(
    tunnel_origin_file: str,
    md_label: str = ''
) -> (np.array, str)
```

Computes the average coordinates of starting points from origin\_file :param tunnel\_origin\_file: file with caver starting points :param md\_label: name of folder with the source MD simulation data :return: array containing the average starting point coordinates & md\_label

### Function cart2spherical

```
def cart2spherical(
    xyz: np.array
) -> <built-in function array>
```

Converts cartesian coordinates to spherical ones :param xyz: cartesian coords

:return: spherical coords

### Function einsum\_dist

```
def einsum_dist(
    xyz1: np.array,
    xyz2: np.array
)
```

Calculates distance between two points in computationally rather efficient manner

:param xyz1: coordinates of the first point

:param xyz2: coordinates of the second point

:return:

### Function get\_coarse\_grained\_path

```
def get_coarse_grained_path(
    point2cluster_map: Dict[int, Dict[int, str]],
    path_id: int
) -> List[str]
```

Node path formed by nodes labels along the original path

:param point2cluster\_map:

:param path\_id: ID of original path that is being coarse-grained

:return: path consisting of node labels

### Function get\_layer\_id\_from\_distance

```
def get_layer_id_from_distance(
    distances: np.array,
    layer_thickness: float
) -> <built-in function array>
```

Calculate layers for points based on their distances form starting point and the layer thickness

:param distances: distance of points from starting point

:param layer\_thickness: layer thickness

:return: layerIDs

### Function get\_redundant\_path\_ids

```
def get_redundant_path_ids(
    all_paths: Dict[int, List[str]]
) -> Set[int]
```

Detects node paths that are subset of another node paths from all\_paths

:param all\_paths: paths to analyze

:return: set of IDs of redundant paths that are subsets of others

### Function remove\_loops\_from\_path

```
def remove_loops_from_path(
    node_path: List[str]
) -> Union[List[str], NoneType]
```

Removes loops (repetitively visited nodes) from the node path while guaranteeing the largest span of layers :param node path: analyzed node path = list of node labels

:return: node path without loops

### Function vector\_angle

```
def vector_angle(
    v1: np.array,
    v2: np.array
) -> float
```

Returns angle between two vectors

:param v1: input vector :param v2: input vector

:return: angle

#### Classes

### Class ClusterInLayer

```
class ClusterInLayer(
    points_mat: np.array,
    thickness: float,
    quantile: float,
    end_point: bool = False,
    cls_id: int = -1,
    layer_id: int = -1
)
```

Clusters representing original points in layers

- :param cls\_id: ID of this cluster in a given layer
- :param layer id: ID of layer to which this cluster belongs
- :param points\_mat: data of included points
- :param thickness: layer thickness
- :param quantile: to use for calculation of representative radius of this cluster
- $: param\ end\_point:\ does\ cluster\ represent\ end\ point\ of\ original\ tunnel\ or\ transport\ event$

### Methods

# Method compute\_averages

```
def compute_averages(
    self
)
```

Compute average coordinates, rmsf, radius for this cluster, determine if it contains starting or end points

# Method get\_coords

```
def get_coords(
    self
) -> <built-in function array>
```

Return coordinates of all points in this cluster

### Method get\_node\_label

```
def get_node_label(
    self
) -> str
```

Create label node representing this cluster from its layer and cls IDs

:return: node label

```
Method is_representative
```

```
def is_representative(
    self,
    tolerance: float = 0
) -> bool
```

Test if cluster average represents well the original tunnel points :param tolerance: additional tolerance

### Method merge\_with\_cluster

```
def merge_with_cluster(
    self,
    other_cluster: ClusterInLayer
)
```

Join other cluster to this cluster :param other\_cluster: Cluster to add

### Method resolve\_avg\_failures

```
def resolve_avg_failures(
    self,
    random_seed: int,
    num_new_clusters: int = 0,
    max_new_clusters: Optional[int] = None,
    tolerance: float = 0
) -> List[transport_tools.libs.geometry.ClusterInLayer]
```

Keep splitting this cluster to two, until all created clusters represents well their points or the maximum number of new clusters is created

:param random\_seed: value to initiate the random number generator

:param num\_new\_clusters: number of newly created clusters so far during the resolution process

:param max\_new\_clusters: limit on the maximum of newly created clusters

:param tolerance: additional tolerance for testing the representativeness

:return: list of representative clusters

### Class Layer

```
class Layer(
    layer_id: int,
    layer_thickness: float,
    parameters: dict,
    entity_label: str,
    md_label: str
)
```

Class storing layered points; enable clustering of these points to Clusters

:param layer\_id: ID of this layer

 $: param\ layer\_thickness:\ layer\ thickness$ 

:param parameters: job configuration parameters

:param entity\_label: name of the entity (tunnel cluster or transport event) to be layered

### **Descendants**

- transport\_tools.libs.geometry.Layer4Events
- transport\_tools.libs.geometry.Layer4Tunnels

#### **Methods**

### Method add\_cluster

```
def add_cluster(
    self,
    cluster: ClusterInLayer
)
```

Adds new cluster to this layer, making sure it adheres to the layer specification :param cluster: cluster to add

:param cluster: cluster to add :return: id of the new cluster

### Method cluster\_data

```
def cluster_data(
    self,
    points_mat: np.array
)
```

Perform clustering of data of points assigned to this layer, separately for common points and end points, finally representativeness of formed clusters is enforced

:param points\_mat: points to cluster

# Method contains\_data

```
def contains_data(
     self
) -> bool
```

Test if layer contain any data (has been assigned any point)

### Method pop\_cluster

```
def pop_cluster(
    self,
    cls_id: int
) -> transport_tools.libs.geometry.ClusterInLayer
```

Pops a required cluster with given id from this layer

:param cls\_id: id of the required cluster

:return: the required cluster

### Method save\_points

```
def save_points(
    self,
    out_folder: str,
    save_points_prefix: str,
    transform_mat: np.array
) -> List[str]
```

Save clusters (nodes) and their constituent points for visualization

:param out\_folder: folder to which PDB files with nodes will be saved

:param save\_points\_prefix: prefix for names of PDB file defining nature of layered entity

:param transform\_mat: transformation matrix to transform output points

:return: list of names of created PDB files

### Class Layer4Events

#### Ancestors (in MRO)

• transport\_tools.libs.geometry.Layer

### Class Layer4Tunnels

```
class Layer4Tunnels(
    layer_id: int,
    layer_thickness: float,
    parameters: dict,
    entity_label: str,
    md_label: str
)
```

Class storing layered points; enable clustering of these points to Clusters

:param layer\_id: ID of this layer

:param layer\_thickness: layer thickness

:param parameters: job configuration parameters

:param entity\_label: name of the entity (tunnel cluster or transport event) to be layered

#### Ancestors (in MRO)

• transport\_tools.libs.geometry.Layer

### Class LayeredPathSet

```
class LayeredPathSet(
   entity_label: str,
   md_label: str,
   parameters: dict,
   starting_point_coords: np.matrix = None
)
```

Class for manipulation and analyses of simplified set of paths designed to represent original tunnel clusters or transport events

```
:param entity_label: name of the entity, e.g., Cluster_1, Path_2 ... :param md_label: name of folder with the source MD simulation data
```

.param ma\_label. name of folder with the source MD simulation of

:param parameters: job configuration parameters

:param starting\_point\_coords: coordinates of average starting point for this simulation

### Methods

### Method add\_node\_path

```
def add_node_path(
    self,
    node_path: List[str],
    layers: Dict[int, Layer]
)
```

Add path of node labels representing the original entity (tunnel cluster or transport event) and the data for clusters visited along the path to this pathset

:param node\_path: path formed by node labels to add

:param layers: layers containing processed clusters

### Method avg\_distance2path\_set

```
def avg_distance2path_set(
    self,
    other_set: LayeredPathSet,
    distance_cutoff: float = 999,
    dist_type: int = 1
) -> float
```

Compute mean closest surface-to-surface distance of all paths from two pathsets

Note that if during calculation the mean distance is projected to surpass distance cutoff, the two patsets are deemed faraway with 999 distance. The same distance is also assumed for directionally misaligned patset pairs. :param other\_set: other set to which the distance is calculated :param distance\_cutoff: cutoff on accurate distance calculation, anything beyond this value is far (999)

:param distance\_cutoff: cutoff on accurate distance calculation, anything beyond this value is far (
:param dist\_type: 0 - center distances, 1 - surface distances, 2 - surface and rmsf distances

:return: mean distance (surface-to-surface by default) between pathsets

# Method compute\_node\_depths

```
def compute_node_depths(
    self
)
```

Assign average depth along the paths to each node

# $\textbf{Method} \ \texttt{get\_fragmented\_paths}$

```
def get_fragmented_paths(
    self
) -> Tuple[int, List[List[List[str]]]]
```

Compile path fragment's for all paths forming this pathset :return: number of fragmented paths, list of fragmented paths

### Method how\_much\_is\_inside

```
def how_much_is_inside(
    self,
    other_set: LayeredPathSet
) -> (float, float)
```

Computes the fraction of nodes from this set buried inside the nodes of the other set, and maximal depth (counted towards starting point (SP) along shortest path)

:param other\_set: other set in which the buriedness is calculated

:return: buriedness, and maximal depth towards SP

### Method is\_empty

```
def is_empty(
     self
) -> bool
```

If this pathset contain no valid node\_paths

### Method is\_same

```
def is_same(
    self,
    other: LayeredPathSet
) -> bool
```

Test if the pathset is same as the other pathset :param other: other pathset to compare with :return: are two pathset same?

### Method remove\_duplicates

```
def remove_duplicates(
    self
)
```

Remove duplicate nodes and paths from a merged pathset to speed-up the assignment of other pathsets

### Method remove\_unnecessary\_paths

```
def remove_unnecessary_paths(
    self
)
```

Remove paths that do lead to already explored terminal nodes, and do not include any additional unexplored node

## Method set\_traced\_event

```
def set_traced_event(
    self,
    traced_residue: Tuple[str, int, Tuple[int, int], Tuple[int, int]]
)
```

Sets information on residue and frames traced by AQUA-DUCT that is source for this layered event :param traced\_residue: tuple containing resname & resid of ligand responsible for this path, and beginning and last frames for entry and release events

### Method transform\_coordinates

```
def transform_coordinates(
    self,
    transform_mat: np.array
)
```

Transform nodes coordinates forming this pathset according to the transformation matrix :param transform\_mat: transformation matrix to be applied on the nodes coordinates

### Method visualize\_cgo

```
def visualize_cgo(
    self,
    output_folder: str,
    entity_label: str,
    color_id: int = 0,
    merged: bool = False,
    flag: str = ''
```

Save this pathset as Pymol compiled graphics object(CGO) for visualization

:param output folder: folder to which CGO will be saved

:param entity\_label: name of the layered entity (tunnel cluster or transport event) to visualize

:param color\_id: Pymol ID of color to use for this pathset :param merged: if all paths should be in single CGO

:param flag: additional description enabling differentiation of cgo files among various results after filtering

# Class LayeredRepresentation

```
class LayeredRepresentation(
   parameters: dict,
   entity_label: str
)
```

Class responsible for splitting of original data to layers and defining of layered (coarse-grained) paths representing the original entity (tunnel cluster or transport event)

:param parameters: job configuration parameters

:param entity\_label: name of the entity to be layered

#### Descendants

- transport\_tools.libs.geometry.LayeredRepresentationOfEvents
- $\bullet \ transport\_tools.libs.geometry.Layered Representation Of Tunnels$

#### Methods

### Method find\_representative\_paths

```
def find_representative_paths(
    self,
    transform_mat: np.array,
    starting_point_coord: np.array,
    visualize: bool = False
) -> transport_tools.libs.geometry.LayeredPathSet
```

### Method load\_points

```
def load_points(
    self,
    source_entity: Union[Tunnel, TransportEvent]
)
```

Load data of points from the original entity (tunnel cluster or transport event) :param source\_entity: the original entity from which data is to be extracted

### Method prep\_visualization

```
def prep_visualization(
    self,
    layered_paths: List[str],
    transform_mat: np.array,
    show_original_data: bool = False
)
```

Prepare visualization of the layered representation - clusters (nodes) and representative paths :param layered\_paths: analyzed node path = list of node labels :param transform\_mat: transformation matrix to transform output pathset :param show original data: should original data be visualized too

### Class LayeredRepresentationOfEvents

```
class LayeredRepresentationOfEvents(
    parameters: dict,
    entity_label: str
)
```

Class responsible for splitting of transport event data to layers and defining of their representative paths :param parameters: job configuration parameters :param entity\_label: name of the entity (transport event) to be layered

### Ancestors (in MRO)

• transport\_tools.libs.geometry.LayeredRepresentation

### Methods

### Method find\_representative\_paths

```
def find_representative_paths(
    self,
    transform_mat: np.array,
    starting_point_coords: np.array = None,
    visualize: bool = False
) -> transport_tools.libs.geometry.LayeredPathSet
```

Find representative paths leading from starting point to terminal clusters (nodes) :param transform\_mat: transformation matrix to transform output pathset :param starting\_point\_coords: NOT USED :param visualize: should the layered representation be prepared for visualization :return: set of representative paths

# Method split\_points\_to\_layers

```
def split_points_to_layers(
     self
)
```

Splits points to Layers and execute their per layer clustering

# ${\bf Class} \ {\tt Layered Representation Of Tunnels}$

```
class LayeredRepresentationOfTunnels(
    parameters: dict,
```

```
entity_label: str
)
```

Class responsible for splitting of tunnel cluster data to layers and defining of their representative paths :param parameters: job configuration parameters

:param entity\_label: name of the entity (tunnel cluster) to be layered

### Ancestors (in MRO)

• transport tools.libs.geometry.LayeredRepresentation

### Methods

### Method find\_representative\_paths

```
def find_representative_paths(
    self,
    transform_mat: np.array,
    starting_point_coords: np.array,
    visualize: bool = False
) -> transport_tools.libs.geometry.LayeredPathSet
```

Find representative paths leading from starting point to terminal clusters (nodes) :param transform\_mat: transformation matrix to transform output pathset :param starting\_point\_coords: coordinates of average starting point for this simulation :param visualize: should the layered representation be prepared for visualization :return: set of representative paths

### Method split\_points\_to\_layers

```
def split_points_to_layers(
    self
)
```

Splits points to Layers and execute their per layer clustering

### Class Point

```
class Point(
    xyz,
    distance=-1,
    radius=0
)
```

Class for point storing and manipulation

:param xyz: coordinates

:param distance: distance to arbitrary point :param radius: radius of allocated space

#### Methods

### Method convert2viz\_atom

```
def convert2viz_atom(
    self,
    atom_id: int,
    res_id: int,
```

```
resname: str = 'UNK'
) -> transport_tools.libs.protein_files.VizAtom
```

Convert points to VizAtom object for saving PDB lines

:param atom\_id: ID of atom in PDB record :param res\_id: ID of residue in PDB record

:param resname: name of residue in PDB record

:return: VizAtom object

### Method distance2point

```
def distance2point(
    self,
    other: Point
) -> float
```

Calculate distance to another point

:param other: point to which we calculated the distance

:return: distance between the points

### Method save\_point

```
def save_point(
    self,
    filename
)
```

Save point as PDB line to file

:param filename: file to which we save the point

### Class PointMatrix

```
class PointMatrix(
    points_mat: np.array
)
```

Class to handle points data

:param points\_mat: input points data

### Methods

# Method alter\_coords

```
def alter_coords(
    self,
    new_xyz: np.array
) -> <built-in function array>
```

Updates current coordinates of points with new set of coordinates :param new\_xyz: new coordinates use

# Method get\_coords

```
def get_coords(
    self
) -> <built-in function array>
```

Return coordinates of all points in Matrix

### Method get\_end\_points\_indexing

```
def get_end_points_indexing(
    self
) -> <built-in function array>
```

Return indices of points representing end of tunnels or events

### Method get\_num\_columns

```
def get_num_columns(
    self
) -> int
```

Compute number of columns this matrix has

# Method get\_num\_points

```
def get_num_points(
    self
) -> int
```

Compute number of points this matrix contain

### Method get\_points\_ids4tunnel

```
def get_points_ids4tunnel(
    self,
    tunnel_id: int
) -> <built-in function array>
```

Return IDs of points for particular tunnel(event) :param tunnel\_id: ID of query tunnel

# Method get\_radii

```
def get_radii(
    self
) -> <built-in function array>
```

Return radii of all points in Matrix

# Method get\_start\_points\_indexing

```
def get_start_points_indexing(
    self
) -> <built-in function array>
```

Return indices of points representing start of tunnels or events

# Method get\_tunnels\_ids

```
def get_tunnels_ids(
    self
) -> <built-in function array>
```

Return IDs of all tunnels(events) in Matrix

```
Method get_whole_matrix
     def get_whole_matrix(
     ) -> <built-in function array>
Return numpy representation of this matrix
Method is_empty
     def is_empty(
         self
     ) -> bool
Test if this matrix is empty
Module transport_tools.libs.networks
Functions
Function define_filters
     def define filters(
         min_length: float = -1,
         max_length: float = -1,
         min_bottleneck_radius: float = -1,
         max_bottleneck_radius: float = -1,
         min_curvature: float = -1,
         max_curvature: float = -1,
         min_sims_num: int = -1,
         min_snapshots_num: int = -1,
         min_avg_snapshots_num: float = -1,
         min_total_events: int = -1,
         min_entry_events: int = -1,
         min_release_events: int = -1
     )
Defines filters to be used for filtering; keeping them in acceptable ranges
NOTE: -1 => filter is not active
:param min length: minimum tunnel length
:param max_length: maximum tunnel length
:param min_bottleneck_radius: minimum tunnel bottleneck radius
:param max_bottleneck_radius: maximum tunnel bottleneck radius
:param min_curvature: minimum tunnel curvature
:param max_curvature: maximum tunnel curvature
:param min_sims_num: present in minimum number of MD simulations
:param min_snapshots_num: present in minimum number of snapshots
:param min_avg_snapshots_num: present in minimum number of snapshots on average
:param min total events: having minimum transport events
:param min entry events: having minimum entry events
:param min release events: having minimum release events
Function get_md_membership4groups
     def get_md_membership4groups(
```

comparative\_groups\_definition: Dict[str, List[str]]

) -> Dict[str, str]

Converts group definitions to membership of MD simulations to groups :param comparative\_groups\_definition: definition of groups and belonging MD simulations for comparative analyses :return: membership of MD simulations to groups

### Function subsample\_events

```
def subsample_events(
    transport_events: Dict[str, List[Tuple[str, Tuple[str, Tuple[int, int]]]]],
    random_seed: int,
    max_events: int,
    md_label: str = 'overall',
    comparative_groups_definition: Optional[Dict[str, List[str]]] = None
) -> List[Tuple[str, str]]
```

Randomly selects limited number of transport events for visualization
:param transport\_events: evaluated information about transport events
:param random\_seed: value to initiate the random number generator
:param max\_events: maximum number of events to keep in supercluster
:param md\_label: subsampling from which simulations to prepare; by default 'overall' from all
:param comparative\_groups\_definition: definition of groups and belonging MD simulations for comparative analyses
:return: retained information on transport events

#### **Classes**

### Class AquaductNetwork

```
class AquaductNetwork(
   parameters: dict,
   md_label: str,
   load_only: bool = False
)
```

Class for processing of AQUA-DUCT results, containing AquaductPath objects :param parameters: job configuration parameters :param md\_label: name of folder with the source MD simulation data :param load only: object will be used to load already processed network, no need for pdb file

#### Ancestors (in MRO)

• transport\_tools.libs.networks.Network

#### Methods

Removes tempfile

```
Method clean_tempfile
   def clean_tempfile(
        self
)
```

### Method get\_events4layering

```
def get_events4layering(
    self
) -> List[transport tools.libs.networks.TransportEvent]
```

Get events in this aqua network for layering :return: list of events for processing

```
Method get_pdb_file
    def get_pdb_file(
        self
)
```

Create temporary PDB file with protein structure from AQUA-DUCT tarfile

### Method read\_raw\_paths\_data

```
def read_raw_paths_data(
    self,
    parallel_processing: bool = True
)
```

Parallel processing of all raw\_paths present in AQUA-DUCT tarfile to create corresponding AquaductPath object :param parallel\_processing: if we process the raw\_paths in parallel

### Class AquaductPath

```
class AquaductPath(
   path_label: str,
   parameters: dict,
   traced_residue: Tuple[str, int, Tuple[int, int], Tuple[int, int]],
   transform_mat: np.array,
   md_label: str = ''
)
```

Class for processing of transport paths produced by AQUA-DUCT, consisting of transport events :param path\_label: the name of this path derived from AQUA-DUCT raw paths names :param parameters: job configuration parameters :param traced\_residue: tuple containing resname & resid of ligand responsible for this path, and beginning and last frames for entry and release event :param transform\_mat: transformation matrix to be applied on the input coordinates :param md\_label: name of folder with the source MD simulation data

#### Methods

### Method get\_events4layering

```
def get_events4layering(
    self
) -> List[transport_tools.libs.networks.TransportEvent]
```

Get events in this path for layering :return: list of events for processing

### Method has\_transport\_event

```
def has_transport_event(
     self
) -> bool
```

Test if entry or release type event is among events forming this path

### Method is\_same

```
def is_same(
    self,
    other: AquaductPath
) -> bool
```

Test if the path is same as the other path :param other: other path to compare with :return: are two paths same?

#### Method process\_path

```
def process_path(
    self,
    cgo_object: list
)
```

Process Compiled Graphics Object (CGO) representing a raw path from AQUA-DUCT to get initial transport events; these events are then processed as follows:

- 1) Merge continuous sequences of inside events => max 3 events (inside, entry and release) in a single path
- 2) Exclude events that does not reach close enough to the site of interest (starting point (SP))
- 3) Extend transit events (entry and release) by points from inside events that are continuously closer to SP
- 4) Extend transit events by overlapping inside points that form a shortest direct path to SP or close to it :param cgo\_object: AQUA-DUCT CGO containing info on a raw path

#### Method save\_cgo

```
def save_cgo(
    self,
    out_path: str
)
```

Dump all events as single Pymol compiled graphics object(CGO) to gzipped files for visualization of this path :param out\_path: folder where the CGO should be dumped to

### Class CumulativeTunnelProfile4SuperCluster

```
class CumulativeTunnelProfile4SuperCluster(
    sc_id: int,
    tunnel_clusters: Dict[str, List[int]],
    parameters: dict
)
```

Class to store and process the cumulative tunnel profile of all tunnels belonging to caver clusters from parent supercluster (SC), there is a single such profile per SC :param sc\_id: initial/original ID of parent SC :param tunnel\_clusters: mapping of clusters belonging to particular MD simulation :param parameters: job configuration parameters

### Methods

### Method filter\_clusters

```
def filter_clusters(
    self,
    active_filters: dict,
    total_num_md_sims: int = 1
) -> Dict[str, List[int]]
```

Filtering of tunnels and their clusters and respective MD simulations; those clusters and MDs that do not retain any tunnel are removed from this cumulative tunnel profile; possibly flagging whole SC as failed (self.passed\_filter = False)

:param active\_filters: filters to be applied (created by define\_filters() function )

:param total\_num\_md\_sims: number of all input MD simulation

:return: mapping of tunnel clusters from MD simulations that are valid after filtering

#### Method get\_bottleneck\_residues\_frequency

```
def get_bottleneck_residues_frequency(
    self
) -> Dict[str, Dict[str, float]]
```

Compute overall bottleneck residues frequency of supercluster (SC) based on its cumulative bottleneck data NOTE that this assumes residue numbering equivalency across analyzed simulations :return: bottleneck residues frequency of SC

### Method get\_properties

```
def get_properties(
    self,
    total_num_md_sims: int = 1
) -> Dict[str, Dict[str, Union[float, int]]]
```

Compute overall properties of parent supercluster (SC) based on the cumulative tunnel profiles :param total\_num\_md\_sims: number of all input MD simulation, not only in this SC :return: overall properties of parent SC

### Method get\_property\_time\_evolution\_data

```
def get_property_time_evolution_data(
    self,
    property_name: str,
    md_labels: List[str],
    missing_value_default: float = 0
) -> Dict[str, <built-in function array>]
```

For each MD simulation return array containing values of given tunnel property for each simulation frame :param property\_name: name of property to extract :param md\_labels: list of all MD simulations contributing to the original supercluster :param missing\_value\_default: value to be used for frames where tunnels are missing or invalid in this cluster :return: mapping of tunnel property values for each MD simulation

#### Method has no tunnels

```
def has_no_tunnels(
    self
)
```

Test if this profile has no valid tunnels

### Method load\_networks

```
def load_networks(
     self
) -> Dict[str, List[int]]
```

Load all tunnel profiles for all MD simulations that contribute to the parent supercluster(SC) :return: mapping of tunnel clusters from MD simulations that are valid after keeping only single tunnel per snapshot

### Method write\_csv

```
def write_csv(
    self,
    filename: str
)
```

Saves the actual cumulative tunnel profile to CSV file formatted akin to CAVER tunnel profiles :param filename: path to the CSV formatted file to save the cumulative tunnel profile to

### Method write\_residues

```
def write_residues(
    self,
    filename: str
)
```

Saves the actual cumulative bottleneck data to CSV file formatted akin to CAVER bottlenecks :param filename: path to the CSV formatted file to save the cumulative bottleneck data to

#### Class Network

```
class Network(
    parameters: dict,
    md_label: str
)
```

Generic class for handling transport tunnels and paths :param parameters: job configuration parameters :param md label: name of folder with the source MD simulation data

### **Descendants**

- transport\_tools.libs.networks.AquaductNetwork
- transport\_tools.libs.networks.TunnelNetwork

## Methods

```
Method add_layered_entity
    def add_layered_entity(
        self,
        entity_id: Union[int, str],
        layered_pathset: LayeredPathSet
    )
Add layered entity to the network
:param entity_id: ID of layered entity
:param layered_pathset: layered entity to add

Method is_layering_complete
    def is_layering_complete(
        self,
        entity_ids: List[Union[int, str]]
    ) -> bool
```

Tests is all original entities to verify existence of their layered counterparts :param entity\_ids: list of IDs of original entities :return: if all original entities have been layered

### Method load\_layered\_network

```
def load_layered_network(
    self
)
```

Load pre-computed layered entities (LayeredPathSet representing transport events or tunnel clusters)

### Method load\_orig\_network

```
def load_orig_network(
    self
)
```

Load pre-computed original entities (AquaductPath, TunnelCluster)

### Method save\_layered\_network

```
def save_layered_network(
    self
)
```

Dump layered entities (LayeredPathSet representing transport events or tunnel clusters) to files for later processing

### Method save\_layered\_visualization

```
def save_layered_visualization(
    self,
    save_pdb_files: bool = False
)
```

Saves CGO files with layered entities (LayeredPathSet representing transport events or tunnel clusters) and optionally also PDBs of transformed protein structure and tunnel starting point :param save\_pdb\_files: if the PDB files are to be saved

### Method save\_orig\_network

```
def save_orig_network(
    self
)
```

Dump original entities (AquaductPath, TunnelCluster) to files for later processing

### Method save\_orig\_network\_visualization

```
def save_orig_network_visualization(
    self
)
```

Saves CGO files with original entities AquaDuctPath, TunnelCluster) and PDBs of transformed protein structure for visualization

### Class SuperCluster

```
class SuperCluster(
    sc_id: int,
    parameters: dict,
    total_num_md_sims: int
)
```

 ${\it Class for storing and operation on supercluster (SC) created from caver clusters across various \, {\it MD simulation}}$ 

:param sc\_id: initial/original supercluster ID

:param parameters: job configuration parameters

:param total\_num\_md\_sims: number of all input MD simulation

#### Methods

# ${\bf Method} \ {\bf add\_caver\_cluster}$

```
def add_caver_cluster(
    self,
    md_label: str,
    cls_id: int,
    path_set: LayeredPathSet
)
```

Store information on tunnel cluster forming this supercluster (SC)

:param md\_label: name of folder with the MD simulation data that contain this cluster

:param cls\_id: ID of this cluster

:param path\_set: Layered paths representing this cluster

### Method add\_transport\_event

```
def add_transport_event(
    self,
    md_label: str,
    path_id: str,
    event_type: str,
    traced_event: Tuple[str, Tuple[int, int]]
) -> bool
```

Store information on transport event assigned to this supercluster (SC)

:param md\_label: name of folder with the MD simulation data that contain this transport event

:param path\_id: AQUA-DUCT path ID of this event

:param event type: type(release or entry) of this event

:param traced\_event: tuple containing identity of ligand responsible for this event,

and beginning and last frames of the event

:return: if the event was locally assigned also to the group/particular md\_label

# Method compute\_distance2transport\_event

```
def compute_distance2transport_event(
    self,
    transport_event: LayeredPathSet
) -> (float, float)
```

Computes the fraction of nodes from Layered path that are buried inside the supercluster, and their maximal depth (counted towards starting point (SP) along shortest path)

:param transport\_event: Layered path representing the transport event

:return: path buriedness, max depth towards SP

```
Method compute_space_descriptors
```

```
def compute_space_descriptors(
    self
) -> (int, np.array)
```

Collect all unique nodes and paths from all caver clusters to a single PathSet and compute overall direction in which the end points of supercluster lay

:return: id of supercluster and its average direction

### Method filter\_super\_cluster

```
def filter_super_cluster(
    self,
    consider_transport_events: bool,
    active_filters: dict,
    flag: int
) -> (int, Dict[str, Dict[str, Union[float, int]]], Dict[str, Dict[str, float]], Dict[str, List
```

Filtering of tunnels loaded from supercluster (SC) profile dumps generated by process\_cluster\_profile,

recalculating the SC properties, and saving the filtered cumulative profile

Note: due to parallel processing, these SC properties and valid clusters after filtering are assigned to this SC via set properties() and update caver clusters validity() methods called by

TransportProcess.filter\_super\_clusters() method.

:param consider\_transport\_events: if filters related to transport events should be used

:param active filters: filters to be applied (created by define filters() function)

:param flag: filtering ID for subfolder name to differentiate among various results after different steps

:return: (ID of this SC to to identify SC in TP.filter\_super\_clusters(), SC properties after tunnel filtering,

bottleneck residues frequency, and tunnel clusters that are valid after filtering)

# $\textbf{Method} \ \texttt{get\_caver\_cluster\_ids4md\_label}$

```
def get_caver_cluster_ids4md_label(
    self,
    md_label: str
) -> List[int]
```

Enumerate cluster IDs for given name of the source MD simulation folder that are valid and belong to this SC :param md label: name of folder with the source MD simulation data

:return: list of IDs of valid tunnel clusters for this md\_label

### Method get\_caver\_clusters

```
def get_caver_clusters(
    self,
    md_labels: List[str] = None,
    snap_ids: Optional[List[int]] = None
) -> Dict[str, List[transport_tools.libs.networks.TunnelCluster]]
```

Get tunnel clusters from this SC, possibly filtered for specified Snapshot IDs and particular MD simulations :param md\_labels:

:param snap ids:

:return: dictionary with list of requested tunnel clusters for each md\_label

### Method get\_caver\_clusters\_full\_labels

```
def get_caver_clusters_full_labels(
    self
) -> List[str]
```

Generate full names of valid tunnel clusters consisting of foldername of their source MD simulation and their ID :return: list of full names of valid clusters

# Method get\_md\_labels

```
def get_md_labels(
    self,
    only_with_transport_events: bool = False
) -> List[str]
```

Enumerate names of folder with the MD simulations (md\_labels) contributing with at least one valid tunnel cluster to this supercluster

:consider\_transport\_events: if the md\_labels should be listed also considering assigned events :return: list of md\_labels with valid tunnel clusters

### Method get\_property\_time\_evolution\_data

```
def get_property_time_evolution_data(
    self,
    property_name: str,
    active_filters: dict,
    missing_value_default: float = 0
) -> Dict[str, <built-in function array>]
```

For each MD simulation return array containing values of given tunnel property for each simulation frame :param property\_name: name of property to extract

:param active filters: filters to be applied (created by define filters() function)

:param missing\_value\_default: value to be used for frames where tunnels are missing or invalid in this cluster :return: mapping of tunnel property values for each MD simulation

#### Method get summary line data

```
def get_summary_line_data(
    self,
    print_transport_events: bool = False,
    md_label: str = 'overall'
) -> List[str]
```

Generates data for creation of line summarizing overall properties of this supercluster (SC) :param print\_transport\_events: if properties related to transport events should be reported :param md\_label: summary of which simulations to report; by default report 'overall' stats :return: list of items for the summary line

### Method has\_passed\_filter

```
def has_passed_filter(
    self,
    consider_transport_events: bool = False,
    active_filters: dict = None
) -> bool
```

Test if the supercluster (SC) is valid under conditions defined by the active filters :param consider\_transport\_events: if related filters related to transport events should be considered :param active\_filters: active filters (created by define\_filters() function) to be evaluated for transport events

#### Method is directionally aligned

```
def is_directionally_aligned(
    self,
    other_direction: np.array
) -> bool
```

Test if the supercluster direction is aligned to other\_direction within directional\_cutoff :param other\_direction: other evaluated direction

#### Method load\_path\_sets

```
def load_path_sets(
    self
)
```

### Method prepare\_visualization

```
def prepare_visualization(
    self,
    md_label: str = 'overall',
    flag: str = ''
) -> List[str]
```

Prepare overall CGO files for visualization of paths representing this supercluster (SC) and generate lines for Pymol visualization script

:param md\_label: visualization of which simulations to prepare; by default 'overall' visualization :param flag: additional description enabling differentiation of cgo files among various results after filtering :return: lines to load visualization of this SC into Pymol

# Method process\_cluster\_profile

```
def process_cluster_profile(
    self
) -> (int, Dict[str, Dict[str, Union[float, int]]], Dict[str, Dict[str, float]], Dict[str, List
```

Merging of individual caver tunnel profiles into the new one for a single supercluster (SC) and computes SC properties.

Note: due to parallel processing, these SC properties are assigned to this SC via set\_properties() method called by TransportProcess.create super cluster profiles() method.

:return: ID of this SC to identify SC in TP.create\_super\_cluster\_profiles(), overall properties of this SC, bottleneck residues frequency, and tunnel clusters that are valid after keeping only single tunnel per snapshot

## Method report\_details

```
def report_details(
    self,
    events_assigned: bool
)
```

Prints detailed information on the content of supercluster (SC) :param events\_assigned: were transport events already assigned to decide if to report them

:return: string with SC details

# Method set\_bottleneck\_residue\_freq

```
def set_bottleneck_residue_freq(
    self,
    new_bottleneck_residue_freq: dict
)
```

### Method set\_properties

```
def set_properties(
    self,
    new_properties: dict
)
```

### Method update\_caver\_clusters\_validity

```
def update_caver_clusters_validity(
    self,
    retained_tunnel_clusters: Dict[str, List[int]]
)
```

Update info on validity of clusters forming this SC, which is stored in self.tunnel\_clusters\_valid :param retained\_tunnel\_clusters: which clusters from which source MD simulations are valid

#### Class TransportEvent

```
class TransportEvent(
    event_type: str,
    path_label: str,
    parameters: dict,
    md_label: str,
    traced_residue: Tuple[str, int, Tuple[int, int], Tuple[int, int]],
    transform_mat: np.array
)
```

Creates TransportEvent object - an elemental unit carrying info on a single transport event :param event\_type: AQUA-DUCT type of events: "inside", "entry", "release", "outside" :param path\_label: the name of the path containing this event derived from AQUA-DUCT raw paths names :param parameters: job configuration parameters :param md\_label: name of folder with the source MD simulation data :param traced\_residue: tuple containing resname & resid of ligand responsible for this path, and beginning and last frames for entry and release event

### Methods

# Method add\_point

```
def add_point(
    self,
    point: Point
)
```

Adds point to the event :param point: point to add

### Method assign\_distances2point

```
def assign_distances2point(
    self,
    dist_point: Point
)
```

For all points in this event, calculate distance to dist\_point and store it in point.data :param dist\_point: reference point for calculations

### Method create\_layered\_event

```
def create_layered_event(
    self
) -> Tuple[str, str, transport_tools.libs.geometry.LayeredPathSet]
```

Loads event points into LayeredRepresentation and process them to get the actual set of Layered paths

:return: set of layered paths representing this event

# ${\bf Method}\ {\tt extend\_points\_back}$

```
def extend_points_back(
    self,
    points2add: List[Point]
)
```

Add points to the end of this transport event :param points2add: a list of points to add

## Method extend\_points\_front

```
def extend_points_front(
    self,
    points2add: List[Point]
)
```

Add points to the beginning of this transport event :param points2add: a list of points to add

# $\textbf{Method} \; \texttt{get\_min\_distance}$

```
def get_min_distance(
    self
) -> float
```

Find smallest distance to other point stored for all points in this event :return: the smallest distance

### Method get\_min\_distance2starting\_point

```
def get_min_distance2starting_point(
    self
) -> float
```

Compute minimal distance of points in the event to the overall starting point [0, 0, 0] :return: minimal distance to starting point

# Method get\_num\_points

```
def get_num_points(
     self
) -> int
```

Count number of points in this transport event :return: number of points

### Method get\_points\_data

```
def get_points_data(
    self
) -> <built-in function array>
```

Convert data of points forming this event, adding info on order of points and identifying the tunnel end point :return: augmented data for this event suitable for LayeredRepresentation.load\_points() method

### Method get\_visualization\_cgo

```
def get_visualization_cgo(
    self
) -> List[float]
```

Converts event points to Pymol compiled graphics object(CGO) for visualization :return: CGO of event points

#### Method has transition

```
def has_transition(
    self
) -> bool
```

Test if this event has transition between bulk solvent and active site

### Method is\_same

```
def is_same(
    self,
    other: TransportEvent
) -> bool
```

Test if the event is same as the other event :param other: other event to compare with :return: are two events same?

## $\textbf{Method} \ \texttt{merge\_event}$

```
def merge_event(
    self,
    other_event: TransportEvent
)
```

Add points from the other event to the beginning of this transport event :param other\_event: event with points to merge

# Class Tunnel

```
class Tunnel(
    parameters: dict,
    transform_mat: np.array
)
```

Class for processing of tunnels from CAVER - an elemental unit carrying info on a tunnel :param parameters: job configuration parameters :param transform\_mat: transformation matrix to be applied on the input coordinates

#### Methods

### Method create\_layered\_tunnel

```
def create_layered_tunnel(
    self,
    entity_label: str = ''
) -> transport_tools.libs.geometry.LayeredRepresentationOfTunnels
```

Loads tunnel spheres(points) into LayeredRepresentation and forwards to the cluster layering :param entity\_label: name of the entity (a cluster to which this tunnel belong) to be layered :return: raw, unprocessed LayeredRepresentation of the tunnel

### Method does\_tunnel\_pass\_filters

```
def does_tunnel_pass_filters(
    self,
    active_filters: dict
) -> bool
```

Check if this tunnel adhere to the applied filters :param active\_filters: filters to be applied (created by define\_filters() function)

### Method fill\_bottleneck\_data

```
def fill_bottleneck_data(
    self,
    bottleneck_data: List[str],
    transform_mat: np.array = None
)
```

Process line from bottlenecks.csv produced by CAVER to fill in data about Tunnel bottleneck :param bottleneck\_data: line of data from bottlenecks.csv corresponding to bottleneck residues of this tunnel :param transform\_mat: transformation matrix to be applied on the input coordinates

### Method fill\_data

```
def fill_data(
    self,
    data_section: List[str]
)
```

Processes seven lines of data from tunnel\_profiles.csv produced by CAVER to create Tunnel object :param data\_section: seven lines of data from tunnel\_profiles.csv corresponding to a single tunnel

# ${\bf Method}\ {\tt get\_bottleneck\_line}$

```
def get_bottleneck_line(
    self,
    md_label: str
) -> str
```

Produces this tunnel's data in CVS format analogous to CAVER bottlenecks.csv files, adding info on its md\_label :param md\_label: name of folder with the source MD simulation data :return: line in CVS format

### Method get\_center\_line

```
def get_center_line(
    self
) -> <built-in function array>
```

Returns coordinates of spheres centers forming the tunnel

### Method get\_closest\_sphere2coords

```
def get_closest_sphere2coords(
    self,
    xyz: np.array
) -> (float, np.array) or (None, None)
```

Identifies closest sphere from this tunnel to given coordinates, using spherical grid for efficiency. :param xyz: coordinates of point to which the distance is computed :return: distance to the closest sphere and the closest sphere data

### Method get\_csv\_lines

```
def get_csv_lines(
    self,
    md_label: str
) -> str
```

Produces this tunnel's data in CVS format analogous to caver tunnel\_profile files, adding info on its md\_label :param md\_label: name of folder with the source MD simulation data :return: seven lines in CVS format

### Method get\_parameters

```
def get_parameters(
     self
) -> (float, float, float, float)
```

Get basic parameters of this tunnel

:return: length, bottleneck\_radius, curvature, and throughput of this tunnel

### Method get\_pdb\_file\_format

```
def get_pdb_file_format(
     self
) -> List[str]
```

Saves tunnel points as PDB file according to CAVER format :return

## Method get\_points\_data

```
def get_points_data(
    self
) -> <built-in function array>
```

Convert data of points forming this tunnel, adding info on order of points and identifying the tunnel end point :return: augmented data for this tunnel suitable for LayeredRepresentation.load\_points() method

### Method get\_snapshot\_id

```
def get_snapshot_id(
    self,
    id_position: int = 1,
    delimiter: str = '.'
) -> int
```

Returns numerical position of snapshot to which this tunnel belongs based on snapshot name from CAVER :param id\_position: which field will contain snapshot ID after splitting with the delimiter :param delimiter: delimiter to find the snapshot ID at the specified position :return: snapshot ID

### Method get\_visualization\_cgo

```
def get_visualization_cgo(
    self
) -> List[float]
```

Converts tunnel points to Pymol compiled graphics object(CGO) for visualization :return: CGO of tunnel points

### Method has\_better\_throughput

```
def has_better_throughput(
    self,
    other_tunnel: Tunnel
) -> bool
```

Check if this tunnel has better throughput than the other one :param other\_tunnel: other tunnel to compare with

### Method is\_same

```
def is_same(
    self,
    other: Tunnel
) -> bool
```

Test if the tunnel is same as the other tunnel :param other: other tunnel to compare with :return: are two tunnels same?

### Class TunnelCluster

```
class TunnelCluster(
    cluster_id: int,
    parameters: dict,
    transform_mat: np.array,
    starting_point_coords: np.array)
```

Class for processing of tunnel clusters from CAVER, containing tunnels :param cluster\_id: ID of the cluster from CAVER :param parameters: job configuration parameters

:param transform\_mat: transformation matrix to be applied on the nodes coordinates

### Methods

# Method add\_tunnel

```
def add_tunnel(
    self,
    tunnel: Tunnel
)
```

Adds a tunnel to this cluster :param tunnel: Tunnel object to add

### Method count\_tunnels

```
def count_tunnels(
    self
) -> int
```

Counts number of tunnels in this cluster

:return: number of tunnels

#### Method count valid tunnels

```
def count_valid_tunnels(
    self
) -> int
```

Counts number of tunnels that passed the initial filters for creation of cluster representative :return: number of valid tunnels

### Method create\_layered\_cluster

```
def create_layered_cluster(
     self
) -> Tuple[int, str, transport_tools.libs.geometry.LayeredPathSet]
```

Combines LayeredRepresentation of all valid tunnels within the cluster, executes the actual layering, and identifies the representative set of Layered paths

:return: cluster ID, md label and a set of layered paths representing this cluster

### Method get\_characteristics

```
def get_characteristics(
    self
)
```

Get information on the average throughput and the number of tunnels in this cluster :return: the average throughput and the number of tunnels

## $\textbf{Method} \ \texttt{get\_closest\_tunnel\_sphere\_in\_frame2coords}$

```
def get_closest_tunnel_sphere_in_frame2coords(
    self,
    xyz: np.array,
    snap_id: int
) -> (float, np.array) or (None, None)
```

Identifies closest sphere from a tunnel in the investigated snapshot to given coordinates

:param xyz: coordinates of point to which the distance is computed

:param snap\_id: ID of investigated snapshot

:return: distance to the closest sphere and the closest sphere data, or None if no tunnel exists in the snapshot

### Method get\_property

```
def get_property(
    self,
    property_name: str,
    active_filters: dict
) -> <built-in function array>
```

Returns array containing all values of given property for all tunnels in cluster that fulfill active filters :param property name: name of property to extract

:param active\_filters: filters to be applied (created by define\_filters() function) :return: array of tunnel property values adhering to filters

### Method get\_subcluster

```
def get_subcluster(
    self,
    snap_ids: Optional[List[int]] = None,
    active_filters: Optional[dict] = None
) -> transport_tools.libs.networks.TunnelCluster
```

Returns subcluster with tunnels from the frames and/or all tunnels in cluster fulfilling the active filters :param snap\_ids: list of snapshot IDs to create the subcluster from :param active\_filters: filters to be applied (created by define\_filters() function) :return: subcluster with tunnels from given frames and/or fulfilling filters

### Method is\_same

```
def is_same(
    self,
    other: TunnelCluster
) -> bool
```

Test if the cluser is same as the other cluster :param other: other cluster to compare with :return: are two clusters same?

### Method remove tunnel

```
def remove_tunnel(
    self,
    snap_id: int
)
```

Remove tunnel with a given snapshot ID from this cluster :param snap\_id: snapshot ID

### Method save\_cgo

```
def save_cgo(
    self,
    out_path: str
)
```

Dump all tunnel as single Pymol compiled graphics object(CGO) to gzipped files for visualization of this cluster :param out path: folder where the CGO should be dumped to

### Method save\_pdb\_files

```
def save_pdb_files(
    self,
    snap_ids: List[int],
    out_file: str
) -> bool
```

Writes tunnels with specified snapshot IDs to MULTIMODEL PDB file :param snap\_ids: list of snapshot IDs to save :param out\_file: file to save to :return: if saved successfully

#### Class TunnelNetwork

```
class TunnelNetwork(
    parameters: dict,
    md_label: str
)
```

Class for processing of CAVER results for tunnels, contains TunnelCluster objects :param parameters: job configuration parameters :param md label: name of folder with the source MD simulation data

### Ancestors (in MRO)

• transport\_tools.libs.networks.Network

#### **Methods**

### Method cluster\_exists

```
def cluster_exists(
    self,
    query_id: int
) -> bool
```

Verifies if cluster with given id exists :param query id: ID of evaluated cluster

### Method get\_cluster

```
def get_cluster(
    self,
    cluster_id: int
) -> transport_tools.libs.networks.TunnelCluster
```

Retrieve cluster with given ID :param cluster\_id: ID of retrieved cluster :return: the cluster with given ID

### Method get\_clusters4layering

```
def get_clusters4layering(
    self
) -> List[transport_tools.libs.networks.TunnelCluster]
```

Get cluster in this tunnel network for layering :return: list of clusters for processing

### Method read\_tunnels\_data

```
def read_tunnels_data(
    self
)
```

Process tunnel\_profile\_file from CAVER to create TunnelClusters and their Tunnels

#### Class TunnelProfile4MD

```
class TunnelProfile4MD(
    md_label: str,
    caver_clusters: List[int],
    dump_file: str,
    parameters: dict
)
```

Class to store and process the tunnel profile of tunnels belonging to caver clusters of given MD simulation; there can be multiple such profiles per one cumulative tunnel profile of parent supercluster (SC) :param md\_label: name of folder with the source MD simulation data :param caver\_clusters: list of valid clusters from this MD simulation belonging to parent SC :param dump\_file: dump file of original TunnelCluster from TunnelNetwork of this MD simulation :param parameters: job configuration parameters

#### Methods

# Method count\_tunnels

```
def count_tunnels(
    self
)
```

Count number of tunnels in this tunnel profile

### Method enumerate\_caver\_cluster\_ids

```
def enumerate_caver_cluster_ids(
    self
) -> List[int]
```

Report tunnel cluster IDs that are present (valid) in tunnel profile from this MD simulation :return:

#### Method filter\_tunnels

```
def filter_tunnels(
    self,
    active_filters: dict
)
```

Filtering of tunnels in this tunnel profiles; tunnels that failed to pass are removed for this profile :param active\_filters: filters to be applied (created by define\_filters() function)

# ${\bf Method}~{\tt get\_bottleneck\_residues\_frequency}$

```
def get_bottleneck_residues_frequency(
    self
) -> Dict[str, float]
```

Collect bottleneck residues frequency for all tunnels present in tunnel profile from this MD simulation :return: frequency of bottleneck residues occurrence

### Method get\_parameters

```
def get_parameters(
    self
) -> (List[float], List[float], List[float])
```

Collect tunnel parameters (length, radius, curvature, throughput) for all tunnels present in tunnel profile from this MD simulation

:return: lists of tunnel parameters

### Method get\_property\_time\_evolution\_data

```
def get_property_time_evolution_data(
    self,
    property_name: str,
    missing_value_default: float = 0
) -> <built-in function array>
```

Returns array containing values of given tunnel property for each simulation frame

:param property name: name of property to extract

:param missing\_value\_default: value to be used for frames where tunnels are missing or invalid in this cluster :return: array of tunnel property values adhering to filters

#### Method load network

```
def load_network(
    self
)
```

Extract all clusters from this MD simulation belonging to parent SC and create tunnel records single (or none) tunnel per snapshot to represent parent SC in given snapshot, here also distances of tunnel spheres are adjusted to general starting point at the origin [0,0,0]

### Method write\_csv\_section

```
def write_csv_section(
    self,
    file_handler: TextIO
)
```

Writes tunnel data for tunnels from this profile to CSV file :param file\_handler: file object for opened CSV file to write tunnel profile data to

### Method write\_residues

```
def write_residues(
    self,
    file_handler: TextIO
)
```

Writes bottleneck residues data for tunnels from this profile to CSV file :param file handler: file object for opened CSV file to write bottleneck residues data to

## Module transport\_tools.libs.protein\_files

### **Functions**

Function get\_general\_rot\_mat\_from\_2\_ca\_atoms

```
def get_general_rot_mat_from_2_ca_atoms(
    in_pdb_file: str
) -> <built-in function array>
```

Arbitrary selects Calpha atoms from 1/4 and 3/4 of sequence and orients the 1st one along z-axis, and 2nd one into yz-plane

:param in\_pdb\_file: input PDB file

:return: 4x4 transformation matrix describing the re-orientation

### Function get\_transform\_matrix

```
def get_transform_matrix(
    moved_protein: str,
    target_protein: str,
    md_label: str = '',
    max_iter: int = 5,
    rmsd_cutoff: float = 0.1
) -> (<built-in function array>, <class 'str'>)
```

Performs a sequence alignment of the target and moved proteins, then tries to reduce the RMSD by a series of iterations removing the atoms with the higher difference before and after alignment.

:param moved protein: input PDB file, to be moved

:param target protein: reference PDB file to which we align

:param md label: name of folder with the source MD simulation data

:param max iter: maximum number of iterations

:param rmsd\_cutoff: rmsd convergence cutoff to stop the iterations

:return: 4x4 transformation matrix describing the alignment, similar to default Pymol align command & md\_label

### Function transform\_aquaduct

```
def transform_aquaduct(
    md_label: str,
    tar_file: str,
    aquaduct_results_pdb_filename: str,
    reference_pdb_file: str
) -> (<built-in function array>, <class 'str'>, <class 'int'>)
```

Prepares temporary files from AQUA-DUCT data and gets transformation matrix

:param md label: name of folder with the source MD simulation data

:param tar\_file: tarfile with AQUA-DUCT results

 $: param\ aquaduct\_results\_pdb\_file name:\ name\ of\ PDB\ file\ with\ protein\ structure\ in\ the\ AQUA-DUCT\ tarfile$ 

:param reference\_pdb\_file: reference PDB file to which we align

:return: transformation matrix, md\_label, number\_of\_raw\_paths in tar\_file

### Function transform\_pdb\_file

```
def transform_pdb_file(
    in_pdb_file: str,
    out_pdb_file: str,
    transform_mat: <built-in function array>)
```

Translates and rotates atoms in PDB file by transformation matrix

:param in\_pdb\_file: input pdb file path

:param out pdb file: path to the transformed pdb file

:param transform\_mat: 4x4 transformation matrix to be applied on the input coordinates

### **Classes**

### Class AtomFromPDB

```
class AtomFromPDB(
          line: str
)
```

Generating Atoms from pdb lines

:param line: line from PDB file starting with "ATOM" field

### Methods

### Method isprotein

```
def isprotein(
    self
)
```

Test if the atom is from protein residues

### Class Trajectory

```
class Trajectory(
   parameters: dict,
   md_label: str,
   superpose_mask: str = '!:WAT,Cl-,Na+'
)
```

Generic class for handling transport tunnels and paths

- :param parameters: job configuration parameters
- :param md\_label: name of folder with the source MD simulation data
- :param superpose\_mask: AMBER mask for selection to get same system used in CAVER, if None, all atoms are used

#### Methods

### Method get\_coords

```
def get_coords(
    self,
    start_frame: int,
    end_frame: int,
    remove_mask: Union[str, NoneType] = None
) -> <built-in function array>
```

Get coordinates of system across specified frames, potentially after removing some of its parts

- :param start\_frame: start frame to consider
- :param end\_frame: end frame to consider
- :param remove\_mask: AMBER mask to select part of system for removal
- :return: coordinates of the kept system in selected frames

### Method inputs\_exists

```
def inputs_exists(
    self
) -> bool
```

Tests if inputs exists

```
Method write_frames
```

#### Class VizAtom

```
class VizAtom(
    array: list,
    use_hetatm: bool = True
)
```

Creation of PDB line from variables

:param array: list of variables to create PDB line

:param use hetatm: if the PDB line should use HETATM

# Module transport\_tools.libs.tools

### **Functions**

```
Function load_checkpoint
```

```
def load_checkpoint(
    filename: str = 'checkpoints/transport_processes.dump',
    update_config: Union[transport_tools.libs.config.AnalysisConfig, NoneType] = None
) -> transport tools.libs.tools.TransportProcesses
```

Loads previously saved TransportProcess object, possibly updating new parameters from provided update\_config object

```
:param filename: input file with saved TransportProcess object :param update_config: configuration object with job parameters
```

:return: loaded TransportProcess object

### Function save\_checkpoint

```
def save_checkpoint(
   object_to_save: transport_tools.libs.tools.TransportProcesses,
   filename: str = 'checkpoints/transport_processes.dump',
   overwrite: bool = False
)
```

Save TransportProcess object for later used

 $: param\ object\_to\_save:\ Transport Process\ object\ to\ save$ 

:param filename: filename where to save the object

:param overwrite: if replace the content of the file in case the file with a given filename exists

#### Function visualize\_transport\_details

```
def visualize_transport_details(
          out folder path: str,
          trajectory: transport_tools.libs.protein_files.Trajectory,
          start_frame: int,
          end_frame: int,
          caver_traj_offset: int,
          caver_clusters: Union[List[transport_tools.libs.networks.TunnelCluster], NoneType] = None,
          start_snapshot: Union[int, NoneType] = None,
          end_snapshot: Union[int, NoneType] = None,
          resids: Union[List[int], NoneType] = None
     )
Visualize dynamics of tunnels and/or events in given set of frames together with biomolecule
:param out folder path: output folder path
:param trajectory: MD simulation trajectory to process
:param start_frame: start frame for visualization
:param end_frame: end frame for visualization
:param caver_traj_offset: difference in IDs of PyTraj frames (from 0) and caver snapshots (often from 1)
:param caver_clusters: list of tunnel clusters for visualization
:param start snapshot: start snapshot for visualization
:param end snapshot: end snapshot for visualization
:param resids: residue ID(s) to show as events
```

#### **Classes**

#### Class EventAssigner

```
class EventAssigner(
   parameters: dict,
   event_specification: Tuple[str, str, Tuple[str, Tuple[int, int]]],
   event: transport_tools.libs.geometry.LayeredPathSet,
   superclusters: Dict[int, transport_tools.libs.networks.SuperCluster],
   active_filters: dict
)
```

Class to perform assignment of single transport event to matching superclusters  $% \left( 1\right) =\left( 1\right) \left( 1\right) \left$ 

:param parameters: job configuration parameters

:param event\_specification: folder name of source MD simulation, event label and tuple containing resname&resid of ligand responsible for this path, supplemented with info on beginning and last frames for the transport event :param event: pathset containing representative path for evaluated event :param superclusters: dictionary with SuperCluster objects to assign to

#### **Methods**

### Method perform\_assignment

```
def perform_assignment(
    self
) -> (typing.Tuple[str, str, typing.Tuple[str, typing.Tuple[int, int]]], <built-in function arrangement</pre>
```

Identifies most likely supercluster (SC) through which a single evaluated transport event occurred :return: event specification, array with IDs of SC to which the event is assigned, maximal buriedness and penetration depth of these SCs

#### Class OutlierTransportEvents

```
class OutlierTransportEvents(
    parameters: dict
)
```

Class for storing information on transport events that cannot be assigned to any supercluster, & their reporting :param parameters: job configuration parameters

#### Methods

### Method add\_transport\_event

```
def add_transport_event(
    self,
    md_label: str,
    path_id: str,
    event_type: str,
    traced_event: Tuple[str, Tuple[int, int]],
    globally_unassigned: bool = True
)
```

Store information on unassigned transport event

:param md\_label: name of folder with the MD simulation data that contain this transport event

:param path\_id: AQUA-DUCT path ID of this event

:param event\_type: type(release or entry) of this event

:param traced\_event: tuple containing identity of ligand responsible for this event,

and beginning and last frames of the event

:param globally\_unassigned: if the event is outlier for all simulations or just md\_label

### Method count\_events

```
def count_events(
    self,
    md_label: str = 'overall'
) -> (<class 'int'>, <class 'int'>)
```

Counts number of all unassigned events (total, entries, releases)

:param md\_label: name of folder with the MD simulation data that contain this transport event

#### Method exist

```
def exist(
    self,
    md_label: str = 'overall'
) -> bool
```

Tests if some events were unassigned hence considered as outlying

:param md\_label: name of folder with the MD simulation data that contain this transport event

### Method prepare\_visualization

```
def prepare_visualization(
    self,
    md_label: str = 'overall'
) -> List[str]
```

Generates lines for Pymol visualization script

:param md\_label: visualization of which simulations to prepare; by default 'overall' visualization :return: lines to load visualization of this SC into Pymol

### Method report\_events\_details

```
def report_events_details(
    self,
    filename: str
)
```

Save file with detailed information about unassigned transport events :param filename: output filename

### Method report\_summary\_line

```
def report_summary_line(
    self,
    widths: List[int],
    md_label: str = 'overall'
) -> str
```

Prepares information on transport events flagged as outliers for generation of summary of superclusters :param widths: column widths to match the format of the rest of the summary file :param md\_label: summary of which simulations to report; by default report 'overall' stats :return: info on outlier events

### Class TransportProcesses

```
class TransportProcesses(
    config: transport_tools.libs.config.AnalysisConfig
)
```

Class for analysis of transport processes and tunnels, contains 'global' work-flows using methods from SuperClusters (SC) :param config: configuration object with job parameters

#### Methods

### Method assign\_transport\_events

```
def assign_transport_events(
    self,
    md_labels: Union[List[str], NoneType] = None
)
```

Finds superclusters (SCs) through evaluated transport event happened, and assigns remaining events as outliers; this changes self.\_events\_assigned = True, enabling consideration of transport events during filtering :param md\_labels: list to restrict assignment to particular Networks (simulations) only

### Method clear\_results

```
def clear_results(
    self,
    overwrite: bool = False
)
```

Removes output folder

:param overwrite: if to perform the cleaning of non empty folder

### Method compute\_transformations

```
def compute_transformations(
    self
)
```

Compute transformation matrices that are used to align all data

### Method compute\_tunnel\_clusters\_distances

```
def compute_tunnel_clusters_distances(
    self
)
```

Compute pairwise cluster-cluster distances, and save their matrix

### Method create\_layered\_description4aquaduct\_networks

```
def create_layered_description4aquaduct_networks(
    self
)
```

Creates layered representation of AquaDuct networks for all MD simulations

### Method create\_layered\_description4tunnel\_networks

```
def create_layered_description4tunnel_networks(
    self
)
```

Creates layered representation of tunnel networks for all MD simulations

### ${\bf Method}\ {\tt create\_super\_cluster\_profiles}$

```
def create_super_cluster_profiles(
    self
)
```

Parallel merging of caver tunnel profiles into new ones for superclusters (SCs), and saving SC details

### Method enumerate\_valid\_super\_clusters

```
def enumerate_valid_super_clusters(
    self,
    consider_transport_events: bool = False
) -> int
```

Counts how many superclusters (SCs) are valid

:param consider\_transport\_events: if related filters related to transport events should be considered :return: number of valid SCs

### Method filter\_super\_cluster\_profiles

```
def filter_super_cluster_profiles(
    self,
    min_length: float = -1,
    max_length: float = -1,
    min_bottleneck_radius: float = -1,
    max_bottleneck_radius: float = -1,
    min_curvature: float = -1,
    max_curvature: float = -1,
```

```
min_sims_num: int = 1,
          min_snapshots_num: int = 1,
          min_avg_snapshots_num: float = -1,
          min_total_events: int = -1,
          min_entry_events: int = -1,
          min release events: int = -1
     )
Performs parallel filtering of superclusters (SC) profiles using defined filters, and saves SC details
NOTE: -1 => filter is not active
:param min length: minimum tunnel length
:param max length: maximum tunnel length
:param min bottleneck radius: minimum tunnel bottleneck radius
:param max bottleneck radius: maximum tunnel bottleneck radius
:param min curvature: minimum tunnel curvature
:param max curvature: maximum tunnel curvature
:param min sims num: present in minimum number of MD simulations
:param min_snapshots_num: present in minimum number of snapshots
:param min avg snapshots num: present in minimum number of snapshots on average
:param min total events: having minimum transport events
:param min entry events: having minimum entry events
:param min_release_events: having minimum release events
Method generate_super_cluster_summary
     def generate_super_cluster_summary(
          self.
          out_filename: str = 'super_cluster_statistics.csv'
     )
Generates summary file with superclusters statistics.
:param out filename: name of file to save the summary to
Method get_property_time_evolution_data
     def get_property_time_evolution_data(
          self,
          property name: str,
          active_filters: dict,
          sc_id: Union[int, NoneType] = None,
          missing_value_default: float = 0
     ) -> Dict[int, Dict[str, <built-in function array>]]
For each MD simulation in specified supercluster, return array containing values of given tunnel property
for each simulation frame
:param property name: name of property to extract
:param active filters: filters to be applied (created by define filters() function)
:param sc_id: supercluster ID after prioritization if we want to focus on particular tunnel only
:param missing_value_default: value to be used for frames where tunnels are missing or invalid in given cluster
:return: for each supercluster ID we have mapping of tunnel property values per MD simulation
Method merge_tunnel_clusters2super_clusters
     def merge_tunnel_clusters2super_clusters(
          self
```

Performs clustering of tunnel clusters and creates of their superclusters (SCs)

#### Method process\_aquaduct\_networks

```
def process_aquaduct_networks(
    self
)
```

Process AOUA-DUCT networks for all MD simulations

### Method process\_tunnel\_networks

```
def process_tunnel_networks(
    self
)
```

Process tunnel networks for all MD simulations

### Method save\_super\_clusters\_visualization

```
def save_super_clusters_visualization(
    self,
    script_name: str = 'view_super_clusters.py'
)
```

Save visualization of superclusters (SCs) for Pymol :param script name: filename of the generated visualization script

### Method show\_tunnels\_passing\_filter

```
def show_tunnels_passing_filter(
    self,
    sc_id: int,
    active_filters: dict,
    out_folder_path: str,
    md_labels: Union[List[str], NoneType] = None,
    start_snapshot: Union[int, NoneType] = None,
    end_snapshot: Union[int, NoneType] = None,
    trajectory: bool = False
)
```

Visualize tunnels from particular supercluster that fulfill active\_filters, possibly showing only particular snapshots, selected MD simulations and providing pdb file with corresponding protein ensemble

:param sc\_id: ID of source supercluster to visualize its tunnels

:param active\_filters: filters to be applied (created by define\_filters() function)

:param out\_folder\_path: path to folder into which we save the visualization

:param md\_labels: list to restrict visualization to tunnel networks from particular MD simulations only :param start\_snapshot: start snapshot for tunnel visualization

:param end\_snapshot: end snapshot for tunnel visualization

:param trajectory: if we should visualize tunnels per MD simulation trajectory with protein ensembles

# ${\bf Method} \ {\tt update\_configuration}$

```
def update_configuration(
    self,
    new_config: transport_tools.libs.config.AnalysisConfig
)
```

Updates parameters based on new job parameters :param new\_config: object with job parameters

# Module transport\_tools.libs.ui

### **Functions**

```
Function bye_bye
     def bye_bye(
          process_start
     )
Function greetings
     def greetings()
Function init_logging
     def init_logging(
          verbose_logging: bool = False,
          logfile: str = 'transport_tools.log'
Initiates and sets logging, also defines logging filtering
:param verbose_logging: if more details should be provided on debug level
:param logfile: file to log into
Function init_parser
     def init_parser() -> argparse.ArgumentParser
Initiates command line parser
:return: the parser
Function initiate_tools
     def initiate_tools(
          level: str = 'info',
          verbose_logging: bool = False,
          logfile: str = 'transport_tools.log'
Starts logging, enables initial and terminal messages
:param level: logging level to be used
:param verbose_logging: if more details should be provided on debug level
:param logfile: file to log into
Function license_printer
     def license_printer()
Prints info about the license
Function process_count
     def process_count(
         num_processes: int
     ) -> str
```

### Function progressbar

```
def progressbar(
    iteration: int,
    total: int
)
```

Generates progress bar for processes

:param iteration: current iteration of the process

:param total: total number of iterations

### Function set\_logging\_level

```
def set_logging_level(
    level: str
)
```

Sets currently used level of logging :param level: logging level to be used

### Classes

### Class SuppressMsg

```
class SuppressMsg
```

A context manager to suppress all messages even those originating from external programs but not suppressing exceptions.

#### Class TimeProcess

```
class TimeProcess(
    prefix_msg: str = ''
)
```

Monitors and reports duration of the process(es)

:param prefix\_msg: text preceding the report on the process duration

# Module transport\_tools.libs.utils

### **Functions**

### Function convert\_coords2cgo

```
def convert_coords2cgo(
    coords: <built-in function array>,
    color_id: int
) -> List[float]
```

Converts xyz-coordinates of sequence of points such as trace and tunnel to Pymol compiled graphics object(CGO)

:param coords: xyz-coordinates of points

:param color\_id: Pymol color id :return: CGO of the points

```
Function get_caver_color
```

```
def get_caver_color(
    color_id: int
) -> List[float]
```

Converts Pymol color IDs to RGB format, keeping within the set of 'reasonable' colors from CAVER rgb.py :param color\_id: Pymol color ID

:return: RBG colors in Pymol format Pymol

### Function get\_filepath

```
def get_filepath(
    root_folder: str = '.',
    pattern: str = '*'
) -> str
```

Get full and unique path to file in root folder specified by file pattern (may include subfolders)

:param root\_folder: folder to search in

:param pattern: search patter

:return: file path

### Function node\_labels\_split

```
def node_labels_split(
    node_label: str
) -> (<class 'int'>, <class 'int'>)
```

Returns layer ID and cluster ID, useful for sorting of nodes labels :param node\_label: node label formatted as {layer}\_{cluster\_id} or SP for starting point :return: sortable tuple for ordering by layer and then by cluster id

### Function test\_file

```
def test_file(
    filename: str
)
```

Tests if file exists

:param filename: path to the file to test

# Module transport\_tools.scripts

### **Sub-modules**

• transport\_tools.scripts.tt\_engine

# Module transport\_tools.scripts.tt\_engine

### **Functions**

### Function test\_checkpoint

```
def test_checkpoint(
```

```
checkpoint_file: str
)
Test that we can save checkpoint before running expensive calculations
```

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